Section A

```
Q1) Using While loop:
#include <stdio.h>
int main() {
  int i = 0;
  while (i \le 100) {
     printf("%d ", i);
    i++;
  return 0;
Using Do..While loop:
#include <stdio.h>
int main() {
  int i = 0;
  do {
    printf("%d ", i);
    i++;
  } while (i <= 100);
  return 0;
```

```
Using For loop:
#include <stdio.h>
int main() {
  int i;
  for (i = 0; i \le 100; i++) {
     printf("%d ", i);
  return 0;
Q2)
#include <stdio.h>
int main() {
  int marks[10];
  int i, total = 0;
  float average;
  printf("Enter 10 marks:\n");
  for (i = 0; i < 10; i++) {
     scanf("%d", &marks[i]);
     total += marks[i];
  }
  average = (float) total / 10;
  printf("Total marks: %d\n", total);
  printf("Average marks: %.2f\n", average);
  if (average < 50) {
     printf("Fail!\n");
```

```
} else {
     printf("Pass!\n");
  return 0;
Q3)
#include <stdio.h>
int main() {
  int number;
  int i;
  long long factorial = 1;
  printf("Enter a number: ");
  scanf("%d", &number);
  if (number < 0) {
     printf("Factorial is not defined for negative numbers.\n");
  } else {
     for (i = 1; i \le number; i++) {
       factorial *= i;
     }
     printf("Factorial of %d is %lld\n", number, factorial);
  return 0;
```

```
Q4)
```

```
#include <stdio.h>
int main() {
   int number;
   int sum = 0;
   int digit;

   printf("Enter a number: ");
   scanf("%d", &number);

   while (number > 0) {
      digit = number % 10;
      sum += digit;
      number /= 10;
   }

   printf("Sum of digits: %d\n", sum);
   return 0;
}
```

```
Q5)
```

```
#include <stdio.h>
int main() {
    int number;
    int reversedNumber = 0;
    int remainder;

printf("Enter a number: ");
    scanf("%d", &number);

do {
      remainder = number % 10;
      reversedNumber = reversedNumber * 10 + remainder;
      number /= 10;
    } while (number != 0);

printf("Reversed number: %d\n", reversedNumber);
    return 0;
}
```

```
#include <stdio.h>
int main() {
  int base, exponent;
  int i;
  long long result = 1;

  printf("Enter the base: ");
  scanf("%d", &base);
  printf("Enter the exponent: ");
  scanf("%d", &exponent);

for (i = 0; i < exponent; i++) {
    result *= base;
  }

  printf("%d raised to the power %d is %lld\n", base, exponent, result);
  return 0;
}</pre>
```

```
#include <stdio.h>
int main() {
    int n = 10; // Number of terms to display
    int term1 = 0, term2 = 1;
    int i, nextTerm;

printf("Fibonacci Sequence: ");

for (i = 1; i <= n; i++) {
    printf("%d ", term1);
    nextTerm = term1 + term2;
    term1 = term2;
    term2 = nextTerm;
}

printf("\n");
return 0;
}</pre>
```

```
#include <stdio.h>
int main() {
  int number, originalNumber, remainder;
  int result = 0;
  printf("Enter a number: ");
  scanf("%d", &number);
  originalNumber = number;
  while (originalNumber != 0) {
    remainder = originalNumber % 10;
    result += remainder * remainder;
    originalNumber /= 10;
  }
  if (result == number) {
    printf("%d is an Armstrong number.\n", number);
  } else {
    printf("%d is not an Armstrong number.\n", number);
  return 0;
}
```

```
Q9)
#include <stdio.h>
int main() {
  char letter;
  for (letter = 'A'; letter <= 'Z'; letter++) {
     printf("Character: %c\tASCII value: %d\n", letter, letter);
  }
  return 0;
Q10)
#include <stdio.h>
int main() {
  int i, j;
  for (i = 1; i \le 5; i++) {
     for (j = 1; j \le i; j++) {
        printf("*");
     printf("\n");
  return 0;
```

```
Q11)
```

```
#include <stdio.h>
int main() {
  int number;
  int i, isPrime = 1;
  printf("Enter a number: ");
  scanf("%d", &number);
  if (number <= 1) {
     isPrime = 0;
  } else {
     for (i = 2; i \le number / 2; i++) {
       if (number \% i == 0) {
          isPrime = 0;
          break;
  }
  if (isPrime == 1) {
     printf("%d is a prime number.\n", number);
  } else {
     printf("%d is not a prime number.\n", number);
  return 0;
```

```
Q12)
```

```
#include <stdio.h>
int main() {
    int number;
    int i;

    printf("Enter a number: ");
    scanf("%d", &number);

    printf("Factors of %d: ", number);
    for (i = 1; i <= number; i++) {
        if (number % i == 0) {
            printf("%d ", i);
        }
    }

    printf("\n");
    return 0;
}</pre>
```

```
Q13)
```

```
#include <stdio.h>
int main() {
   int number;
   int sum = 0;

   printf("Enter numbers (Enter -1 to stop): ");
   while (1) {
      scanf("%d", &number);
      if (number == -1) {
           break;
      }
      sum += number;
   }

   printf("Sum: %d\n", sum);

   return 0;
}
```

```
#include <stdio.h>

int main() {
    int numbers[10];
    int i, count = 0;

printf("Enter 10 numbers: ");
    for (i = 0; i < 10; i++) {
        scanf("%d", &numbers[i]);
        if (numbers[i] % 2 == 0) {
            count++;
        }
    }

printf("Count of even numbers: %d\n", count);
    return 0;</pre>
```

Section B

```
1.
#include <stdio.h>
int main() {
  int numbers[10];
  int positiveCount = 0, negativeCount = 0, zeroCount = 0;
  int i;
  printf("Enter 10 numbers: ");
  for (i = 0; i < 10; i++)
     scanf("%d", &numbers[i]);
     if (numbers[i] > 0) {
       positiveCount++;
     \} else if (numbers[i] \leq 0) {
       negativeCount++;
     } else {
       zeroCount++;
  }
  printf("Positive numbers: %d\n", positiveCount);
  printf("Negative numbers: %d\n", negativeCount);
  printf("Zero numbers: %d\n", zeroCount);
  return 0;
```

```
#include <stdio.h>
int main() {
  int marks[10];
  int i;
  int totalMarks = 0;
  int maxMarks, minMarks;
  printf("Enter marks of 10 students: ");
  for (i = 0; i < 10; i++) {
    scanf("%d", &marks[i]);
    totalMarks += marks[i];
    if (i == 0) {
       maxMarks = marks[i];
       minMarks = marks[i];
     } else {
       if (marks[i] > maxMarks) {
         maxMarks = marks[i];
       if (marks[i] < minMarks) {
         minMarks = marks[i];
    }
  }
  printf("Maximum marks: %d\n", maxMarks);
  printf("Minimum marks: %d\n", minMarks);
  printf("Average marks: %.2f\n", (float)totalMarks / 10);
  return 0;
```

```
3.
```

```
#include <stdio.h>
int main() {
  float prices[10];
  int count = 0;
  float total = 0;
  int i;
  printf("Enter the price of 10 items: ");
  for (i = 0; i < 10; i++)
     scanf("%f", &prices[i]);
     total += prices[i];
     if (prices[i] > 200) {
       count++;
     }
  }
  printf("Average price of an item: %.2f\n", total / 10);
  printf("Number of items with price greater than 200: %d\n", count);
  return 0;
```

```
4.
```

```
#include <stdio.h>
int main() {
  int employeeNumber;
  float basicSalary;
  int count = 0;
  printf("Enter employee number and basic salary (enter -999 to end):
n";
  while (1) {
    scanf("%d", &employeeNumber);
    if (employeeNumber == -999) {
       break;
     }
    scanf("%f", &basicSalary);
    if (basicSalary >= 5000) {
       count++;
     }
  }
  printf("Number of employees with basic salary >= 5000: %d\n",
count);
  return 0;
```

```
#include <stdio.h>
int main() {
  int employeeNumber;
  int hoursWorked;
  int overtimeRate = 150;
  int overtimePayment;
  int count = 0;
  int totalEmployees = 0;
  printf("Enter employee number and hours worked (enter -999 as
employee number to end): \n");
  while (1) {
    scanf("%d", &employeeNumber);
    if (employeeNumber == -999) {
       break;
    scanf("%d", &hoursWorked);
    overtimePayment = (hoursWorked > 40) ? (40 * overtimeRate) +
((hoursWorked - 40) * 200) : (hoursWorked * overtimeRate);
    printf("Employee Number: %d\n", employeeNumber);
    printf("Overtime Payment: %d\n", overtimePayment);
    if (overtimePayment > 4000) {
       count++;
     }
    totalEmployees++;
  float percentage = (count / (float)totalEmployees) * 100;
```

```
printf("Percentage of employees with overtime payment exceeding Rs. 4000: %.2f%%\n", percentage);
return 0;
}
```