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Q1
#include <stdio.h>
int main() {
  int array[10];
  int i;
  int min value, max value;
  float average value, sum = 0;
  // Input values to the array
  printf("Enter 10 values for the array:\n");
  for (i = 0; i < 10; i++) {
    scanf("%d", &array[i]);
    sum += array[i];
  }
  // I. Minimum value
  min value = array[0];
  for (i = 1; i < 10; i++) {
    if (array[i] < min value) {</pre>
       min value = array[i];
    }
  }
  // II. Maximum value
  max value = array[0];
  for (i = 1; i < 10; i++) {
    if (array[i] > max value) {
       max value = array[i];
    }
  }
  // III. Average value
  average value = sum / 10;
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// IV. Reverse order of values
  printf("Reverse order of values:\n");
  for (i = 9; i >= 0; i--) {
    printf("%d ", array[i]);
  printf("\n");
  // Print the results
  printf("Minimum Value: %d\n", min value);
  printf("Maximum Value: %d\n", max value);
  printf("Average Value: %.2f\n", average value);
  return 0;
}
Q2
#include <stdio.h>
int main() {
  int size;
  printf("Enter the size of the arrays: ");
  scanf("%d", &size);
  int array1[size], array2[size], vector sum[size];
  int scalar sum = 0;
  // Input values to the first array
  printf("Enter %d values for the first array:\n", size);
  for (int i = 0; i < size; i++) {
    scanf("%d", &array1[i]);
  }
  // Input values to the second array
  printf("Enter %d values for the second array:\n", size);
  for (int i = 0; i < size; i++) {
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scanf("%d", &array2[i]);
}
for (int i = 0; i < size; i++) {
  scalar sum += array1[i];
}
for (int i = 0; i < size; i++) {
  vector_sum[i] = array1[i] + array2[i];
}
// Display the results
printf("Scalar Sum: %d\n", scalar_sum);
printf("Vector Sum (Third Array):\n");
for (int i = 0; i < size; i++) {
  printf("%d ", vector_sum[i]);
printf("\n");
return 0;
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}