SE 216 – SOFTWARE PROJECT MANAGEMENT Spring 2020-2021 Project Proposal

SECTION#3 GROUP 7

E-VET

Problem Definition

Animals are close friends of humans .Sometimes pet owners find it difficult to keep up with the care of their pets. Pets may not be tracked or monitored efficiently and properly by their owners. Also following up to vaccination& medication and health controllings are the common problems for pet owners.

Background Information

People may not be able to adequately follow their pets development . Animals need love and time . Our aim is to decrease the responsibilities of the animal owners and closely monitor the health of the pets and spend more times with the pets. Anyone who installs the application can access E-VET (does not belong to a business). Also, both pet owners and vets can update profiles of the animals. Thanks to E-VET, animal owners will be able to closely monitor the development and health of their animals!

Objectives

- To customize profiles for each animals. (For example animals' breed, weight, age, gender)
- To help vets to monitor if pet's has any diseases.
- To provide pet owners to follow the vaccinations of their pets.
- To provide pet owners to follow the needed nutrition for their pets.
- To digitize the pets veterinary records.
- To send notifications for daily maintenance need for pets eg (You might want to take your pets to the park.)

Scope

At the end of the project we expect to provide a high life quality for pets by good taking care of them .Also for pet owners ,we expect for them to have much better relations with their pets by using the app.

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Approval Signatures and GitHub Accounts

20180608010

Yaren DenizDenizli, YarenDDenizli 20190601004

Metin Baybars Arslan, mbarslan612

January 20180601041

Burak Temur, BurakTemur

20190601212

Arda Mutlu , ArdaMutluu

Haller