# SE 216 – SOFTWARE PROJECT MANAGEMENT SOFTWARE MEASUREMENTS DOCUMENT

PROJECT NAME:E-VET Section3 Group7

GROUP MEMBERS: Arda Mutlu, Burak Temur, Yaren Deniz Denizli, Metin Baybars Arslan

#### Questions to identify measurements:

- How much effort did this project require?
- How reliable and valid are the measures?
- Will user be satisfied with the project?
- How efficient is the product?
- How stable is the software and the degree of risk of failure?

#### **Identified measurements:**

- 1)The needs of project will be analyzed on a week to week basis by comparing coded classes to designed classes and project will improve with weekly meetings and extend coding
- 2) The extent to which raters or observers respond the same way to a given function is one measure of reliability
- 3)A widely used and respected metric for customer satisfaction Its a number ranging from 0 (indicating no customers refer you to others) to +100 (all customers likely to refer you to others). Survey provides the full calculation.
- 4) Number of the requirements completely match with demands of the users.
- 5)Apart from security patches and bug fixes, the software will not change for as long as that version of the software is supported. To determine stability, a measure or test is repeated on the same subjects at a future date. It is also important that the number of testing member.

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#### Measurement storage and collection:

### What?

- -Completed needs of the E-VET
- -The surveys
- -Completed requirements
- -Number of tests and testing members

## When?-

- -Weekly meetings
- -After every registration and changes that we implied
- -At the end of the Project

# Format?-

-Real number data

### How?-

- Number of resources consumed and utilized.

Measurement	Description	Example
Туре		Measurements
Planning/Organizing	Managing the organization and work	Total tasks, hours
	done by weekly meetings.	spent on major
		activities
Reliability	Consistency of the methods under the	Reliability of content
	same circumstances.	of the E-VET
Product Quality	The feedbacks provided by the users.	Requirement changes
Efficiency	Capable of producing desired requirements.	Total requirements
Testing	Controlling the number of failures by testers.	Total number of tests