Advanced Machine Learning – Optimal Transport: Exam

Master 2 IASD - 2024/2025

The exam consists of a mix of theoretical questions and coding exercises, on the module Optimal Transport for the course Advanced ML. Please read these instructions carefully before beginning the exam.

Instructions

Exam content

- The exam contains two exercises. Each exercise is designed to be solved independently.
- Points may be awarded for incomplete but well-reasoned responses.

Submission guidelines

- The completed exam must be submitted within the allocated time: today (March 11, 2025) before 12h15.
- Send your completed exam as a single archive named firstname_lastname, at kimia.nadjahi@ens.fr
- The completed exam should consist of **two Python files (one per exercise)** containing your answers to the questions. Answers to the theoretical questions can be written directly in the Python file as comments, or in a separate text (or LATEX) file.
- This exam is to be completed individually: collaboration or communication with other students is not allowed.

Materials allowed

- The lecture notes are permitted (slides for lectures 1 and 2).
- No external resources, including textbooks or online materials, are allowed.
- The use of Large Language Models (LLMs) or any AI-powered tools is strictly prohibited.

Exercise 1. The Sliced-Wasserstein distance (40 points)

The Sliced-Wasserstein distance (SW) is a metric inspired by optimal transport, which is defined as: for any two probability measures μ and ν on \mathbb{R}^d ,

$$SW_2(\mu,\nu)^2 = \mathbb{E}_{\theta \sim \mathcal{U}(\mathbb{S}^{d-1})} \left[W_2 \left((P_\theta)_{\sharp}, (P_\theta)_{\sharp} \nu \right)^2 \right]$$
 (1)

where $\mathbb{S}^{d-1} = \{\theta \in \mathbb{R}^d : \|\theta\| = 1\}$ is the *d*-dimensional sphere, $\mathcal{U}(\mathbb{S}^{d-1})$ is the uniform distribution on \mathbb{S}^{d-1} , and $P_{\theta}(x) = \theta^{\top} x$ for any $(\theta, x) \in \mathbb{S}^{d-1} \times \mathbb{R}^d$.

The goal of this exercise is to implement the Sliced-Wasserstein distance and analyze its behavior in practice. In particular, we are going to compare SW to the Wasserstein distance. Consider two discrete probability measures, $\mu = \sum_{i=1}^{n} a_i \delta_{x_i}$ and $\nu = \sum_{j=1}^{m} b_j \delta_{y_j}$.

Question 1.1. Let $\theta \in \mathbb{S}^{d-1}$. Give the mathematical expressions for $(P_{\theta})_{\sharp}\mu$ and $(P_{\theta})_{\sharp}\nu$, and explain their meanings. (4 points)

Question 1.2. Give the expression of $W_2((P_\theta)_{\sharp}\mu,(P_\theta)_{\sharp}\nu)$. How to compute it in practice? (3 pts)

Based on the elements above, one can now implement SW. The first step is to import the following packages.

```
import numpy as np
import ot
import matplotlib.pyplot as plt
```

The following code generates synthetic data in \mathbb{R}^d by sampling n realizations from a mixture of two Gaussians.

```
def generate_data(n, d):
    means = [-np.ones(d), np.ones(d)]
    # random covariance matrix
    A = np.random.randn(d, d)
    cov = np.dot(A, A.T) # ensure positive semi-definiteness
    # sample points
    idx = np.random.choice(2, size=n)
    samples = np.array([np.random.multivariate_normal(means[comp], cov) for
        comp in idx])
    return samples
```

One can visualize the generated samples in dimension 2 using the script below.

```
n = 1000 # number of samples
d = 2 # data dimension
Xs = generate_data(n,d)
Ys = generate_data(n,d)
plt.plot()
plt.scatter(Xs[:, 0], Xs[:, 1], label="mu",alpha=0.7)
plt.scatter(Ys[:, 0], Ys[:, 1], label="nu", alpha=0.7)
plt.legend()
plt.show()
```

Question 1.3. Complete the code below to implement SW. Apply the completed function to compare the data generated above. (6 pts)

```
def sliced_wasserstein(X, Y, m=100):
    d = X.shape[1]
    sw2 = 0.0
    for _ in range(m):
        # Sample a random vector uniformly on the unit sphere
        theta = np.random.randn(d)
        theta /= np.linalg.norm(theta)

        # Implement answer to question 1
        X_theta = # to complete
        Y_theta = # to complete

        # Compute W2 (answer to question 2)
        w2 = # to complete
        sw2 += w2
    sw2 /= m
    return np.sqrt(sw2)
```

Question 1.4. What is the computational complexity of computing $SW_2(\mu, \nu)$ (for discrete measures)? How does this compare to computing $W_2(\mu, \nu)$ directly? (No code) (5 pts)

Question 1.5. Explain the impact of the hyperparameter m on your implementation of SW, in terms of running time, precision (or bias) and variance. You can add empirical results to illustrate your answer. (5 pts)

Next, we fix m = 100 and study the influence of the (n, d) on SW with the code below. We also evaluate the Wasserstein distance and its entropic regularization using the POT library.

```
d = 2
ns = np.array([10, 100, 1000, 2000])
len_n = len(ns)
sw2s = np.zeros(len_n)
w2s = np.zeros(len_n)
entropy_w2s = np.zeros(len_n)
for i in range(len_n):
    # generate data from the same distribution
    n = ns[i]
    data = generate_data(n,d)
    Xs = data[:int(n/2)]
    Ys = data[int(n/2):]
    M = \# to complete
        # to complete
    b = # to complete
    sw2s[i] = sliced_wasserstein(Xs, Ys, m=100)
    w2s[i] = np.sqrt(ot.emd2(a, b, M))
    entropy_w2s[i] = np.sqrt(ot.sinkhorn2(a, b, M, reg=2))
# Plot the results
plt.figure(figsize=(8, 5))
plt.plot(ns, sw2s, label="SW")
plt.plot(ns, w2s, label="Wass.")
plt.plot(ns, entropy_w2s, label="Sinkhorn")
plt.xscale("log") # log scale for better visualization
plt.xlabel("n")
plt.title(f"Comparison_{\square}for_{\square}d={d}")
plt.legend()
plt.grid(True)
plt.show()
```

Question 1.6. Complete the code above to implement the Wasserstein distance and its entropic regularization. (4 pts)

Question 1.7. Discuss the impact of n on the implemented SW, Wasserstein distance, and entropic regularization. In particular, is the entropic regularized version of W_2 a proper distance? (5 pts)

Question 1.8. Increase the value of d in the above code and analyze its impact on SW as compared to the Wasserstein distance and entropic regularizated OT. (5 pts)

Question 1.9. Suppose that μ and ν are Gaussian distributions. In this case, is it relevant to use the Sliced-Wasserstein distance instead of the Wasserstein distance? Why? (No code) (3 pts)

Exercise 2. Generative modeling with optimal transport (60 points)

In this exercise, we will implement a generative model called Wasserstein GAN to generate samples that follow a target distribution we aim to approximate.

Denote by p_{data} the data distribution and by p_{θ} a distribution parameterized by θ . The objective of the Wasserstein GAN is

$$\min_{\theta} \max_{f \in \text{Lip}_1} \mathbb{E}_{x \sim p_{\text{data}}}[f(x)] - \mathbb{E}_{x \sim p_{\theta}}[f(x)], \qquad (2)$$

where Lip_1 is the class of 1-Lipschitz functions: $\text{Lip}_1 = \{f : \forall (x,y), |f(x) - f(y)| \leq ||x - y|| \}$.

Question 2.1. How is the objective function (2) related to optimal transport? Is there a unique solution for the maximization problem? (6 points)

We choose p_{θ} such that $x \sim p_{\theta} \iff x = G_{\theta}(z), z \sim \mathcal{N}(0, I_d)$, where G_{θ} is a neural network with parameters θ . In this context, G_{θ} is usually called the generator. Additionally, we parameterize f with another neural network D_{β} with parameters β , which should be approximately 1-Lipschitz. The objective (2) can thus be reformulated as follows.

$$\min_{\theta} \max_{\beta} \mathbb{E}_{x \sim p_{\text{data}}} [D_{\beta}(x)] - \mathbb{E}_{z \sim \mathcal{N}(0, I_d)} [D_{\beta}(G_{\theta}(z))]. \tag{3}$$

To complete this exercise, one needs to import the following packages.

```
import torch
import torch.nn as nn
import matplotlib.pyplot as plt
import numpy as np
from torch.utils.data import DataLoader
import torch.autograd as autograd
```

We consider synthetic data, which are sampled using the code below.

```
nb_samples = 10000
radius = 1
nz = .1
X_train = torch.zeros((nb_samples, 2))
r = radius + nz*torch.randn(nb_samples)
theta = torch.rand(nb_samples)*2*torch.pi
X_train[:, 0] = r*torch.cos(theta)
X_train[:, 1] = r*torch.sin(theta)
```

Question 2.2. Plot the discrete distribution of the synthetic data sampled above. Is it p_{data} ? (4 pts)

Next, we implement the two neural networks G_{θ} and D_{β} .

Question 2.3. What are the dimensions of the input and output of G_{θ} ? Same question for D_{β} . (4 pts)

Question 2.4. Both neural networks have the same architecture: a multilayer perceptron based on two hidden layers of respective sizes 128 and 64, and ReLU activation functions. Using nn.Linear and nn.ReLU, complete the code below to implement G_{θ} and D_{β} . (10 pts)

```
class Generator(nn.Module):
    def __init__(self, noise_dim=10):
        super(Generator, self).__init__()
        self.noise_dim = noise_dim
        self.model = nn.Sequential(
        # to complete
        )

    def forward(self, z):
        return # to complete

class Discriminator(nn.Module):
    def __init__(self):
        super(Discriminator, self).__init__()
        self.model = nn.Sequential(
        # to complete
        )

    def forward(self, x):
        return # to complete
```

In practice, to solve (3), we replace the expectations by computing finite averages over a limited number of samples from the latent distribution $z \sim \mathcal{N}(0, I_d)$, and the data distribution $x \sim p_{\text{data}}$. We can use the following code to plot the samples generated by our Wasserstein GAN.

Question 2.5. After each training step, we will clamp (or clip) β , meaning that all its elements are restricted to the range [-a, a], where $a \in \mathbb{R}$ is a value chosen by the user. Explain the purpose of weight clipping in our context. (5 pts)

Question 2.6. Instantiate the two neural networks with a latent dimension equal to 2. Then, complete the following code to implement the training procedure for G_{θ} and D_{β} . (10 pts)

```
# Hyperparameters
lr_G = #to choose
lr_D = #to choose
n_{epochs} = #to choose
clip_value = #to choose
n_{critic} = 5
batch_size = #to choose
optimizer_G = torch.optim.Adam(# to fill,
lr=lr_G, betas=(0.5, 0.9))
optimizer_D = torch.optim.Adam(# to fill,
lr=lr_D, betas=(0.5, 0.9))
dataloader = DataLoader(X_train, batch_size, shuffle=True) #data loader
for epoch in range (n_epochs):
   for i, x in enumerate(dataloader):
       x = x.type(torch.float32)
       # ------
       # Train Discriminator
       # -----
       optimizer_D.zero_grad()
       # Sample noise for generator input
       z = # to complete
       # Generate a batch of fake data
       fake_x = # to complete
        # Compute loss for the discriminator
        loss_D = # to complete
        loss_D.backward() # backpropagation
        optimizer_D.step()
       # Clip weights of discriminator
        for p in discriminator.parameters():
           p.data.clamp_(-clip_value, clip_value)
        # Train the generator every n_critic iterations
        if i % n_critic == 0:
           # -----
           # Train Generator
            # -----
           optimizer_G.zero_grad()
            fake_x = # to complete
           loss_G = # to complete
           loss_G.backward()
            optimizer_G.step()
   # Visualization of intermediate results
   if epoch % 10 == 0:
       print("Epoch: □", epoch)
        generate_images(generator, noise_dim)
```

Question 2.7. Test your code with different hyperparameter choices. How sensitive is the model to these hyperparameters? (5 pts)

We will now replace the weight clipping with a different strategy. The idea is to solve the following optimization problem,

$$\min_{\theta} \max_{\beta} \mathbb{E}_{x \sim p_{\text{data}}} [D_{\beta}(x)] - \mathbb{E}_{z \sim \mathcal{N}(0, I_d)} [D_{\beta}(G_{\theta}(z))] - \lambda \cdot \mathbb{E}_{\hat{x}} [(\|\nabla D_{\beta}(\hat{x})\|_2 - 1)^2], \tag{4}$$

where \hat{x} is sampled as a linear combination of real and fake data points.

Question 2.8. What is the difference between (4) and the previous objective in (2)? Explain the motivation behind this change. (5 pts)

The following code computes $\nabla D_{\beta}(\hat{x}_1), \dots, \nabla D_{\beta}(\hat{x}_n)$.

```
def compute_gradient_penalty(D, real_samples, fake_samples):
   # Random weight term for interpolation between real and fake samples
   alpha = torch.Tensor(np.random.random((real_samples.size(0), 1)))
   # Get random interpolation between real and fake samples
   interpolates = (alpha * real_samples + ((1 - alpha) * fake_samples))
    d_interpolates = D(interpolates.requires_grad_(True))
   # Get gradient w.r.t. interpolates
   gradients = autograd.grad(
       outputs=d_interpolates,
        inputs=interpolates,
        grad_outputs=torch.ones_like(d_interpolates),
        create_graph=True,
        retain_graph=True,
       only_inputs=True,
   [0]
   return gradients
```

Question 2.9. Use the above code to train the networks without weight clipping but with gradient penalty. This involves choosing a regularization parameter λ . (6 pts)

Question 2.10. Test different hyperparameters values and discuss their impact on the model's performance. (5 pts)