

NOITCDIMENSIONALITY REDUCTIONDIMENSION

Hands-On Machine Learning with Scikit-Learn and TensorFlow

2022 Jan 17th
Mon 2pm

Kwangwoon University
Machine Learning Study STG Team C

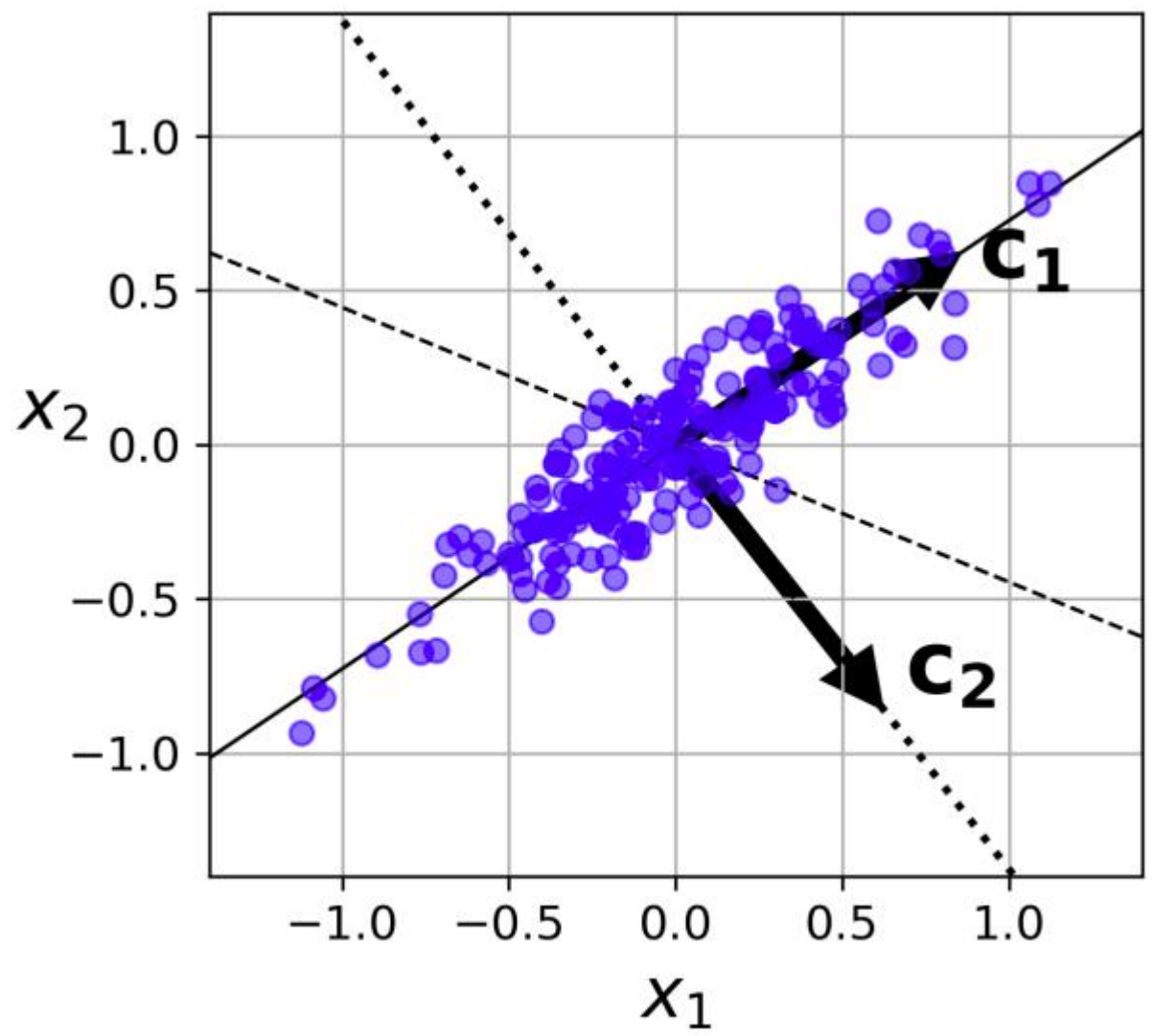


Principal **C**omponent **A**nalysis

- : The **most popular** dimensionality reduction algorithm
- : **Linear transformation**
- : The point is {**Variance**}

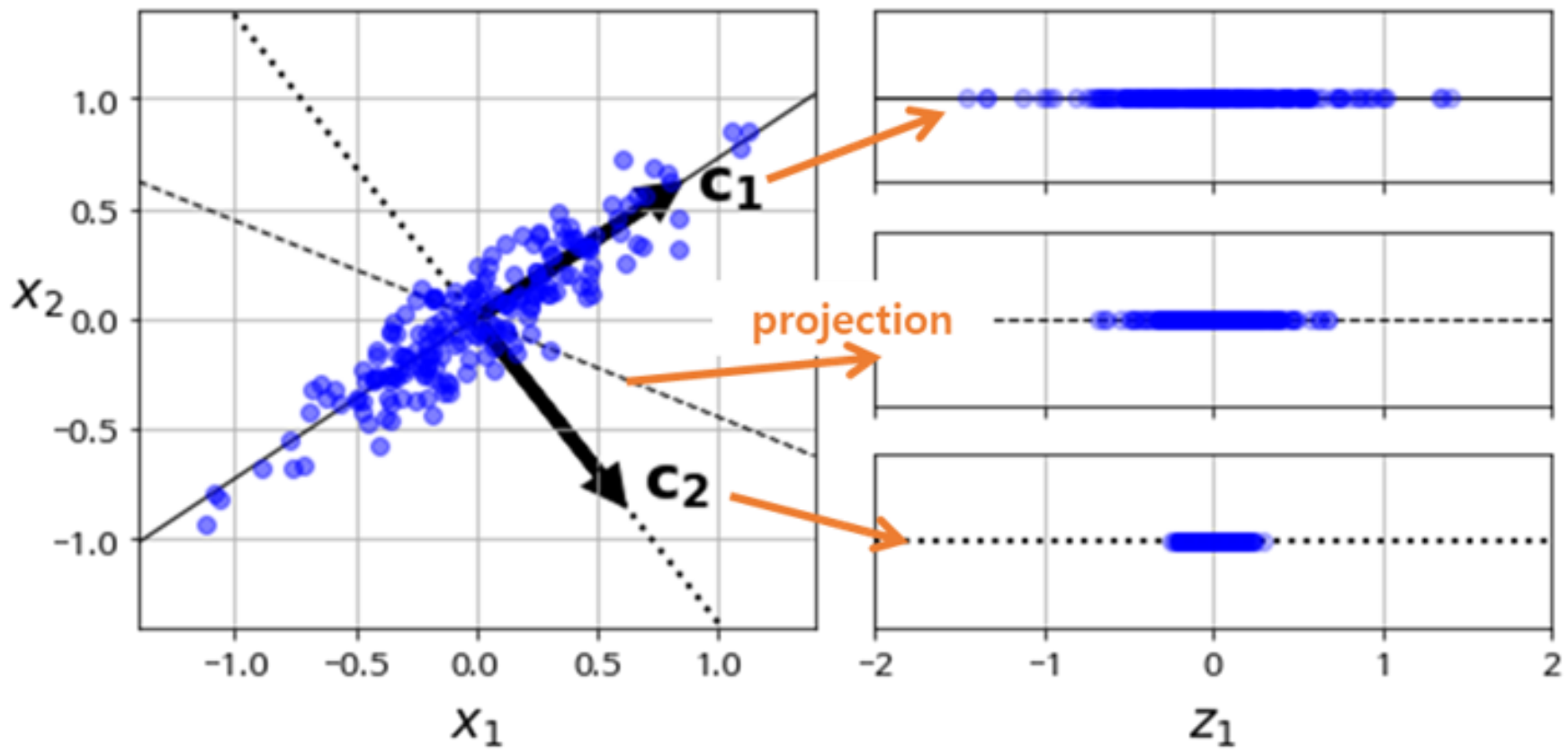


2D scatter plot



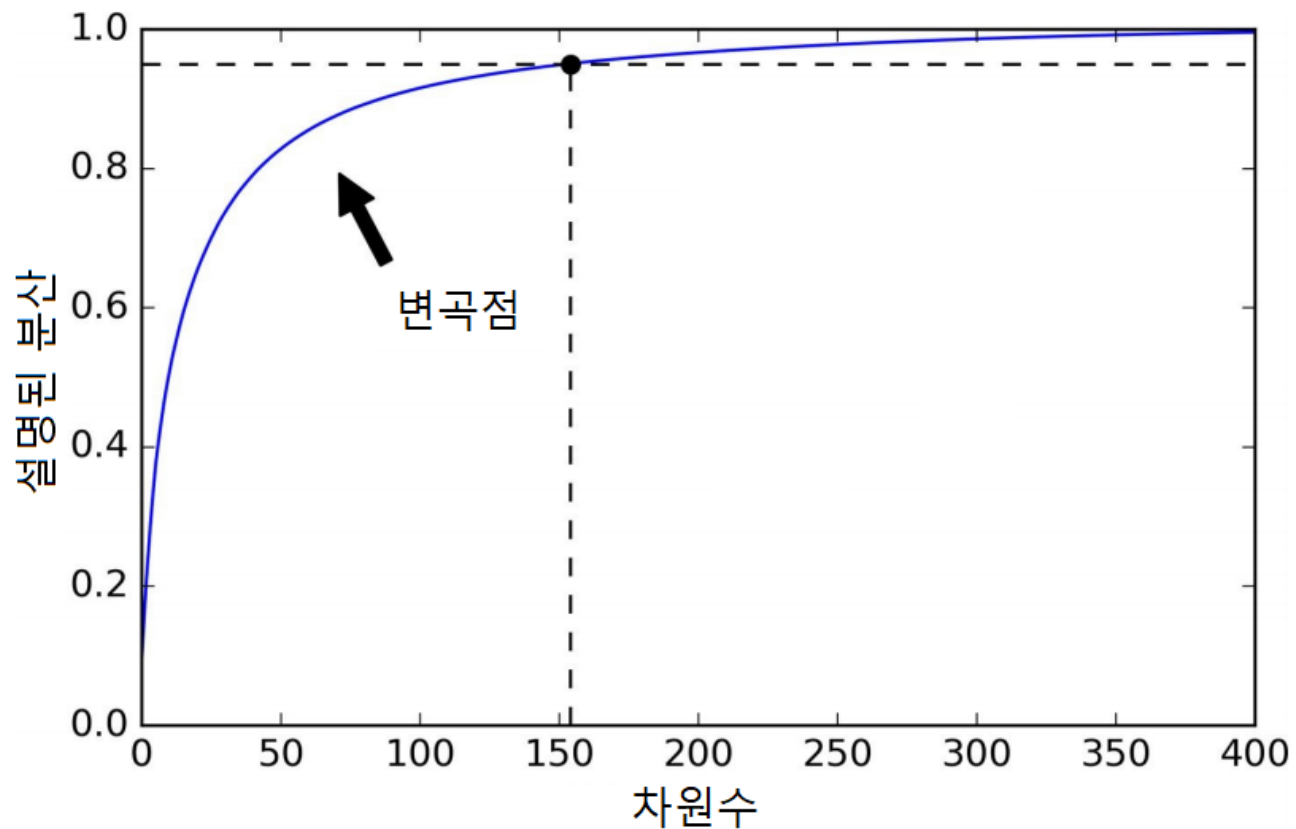


PCA: Preserving the Variance





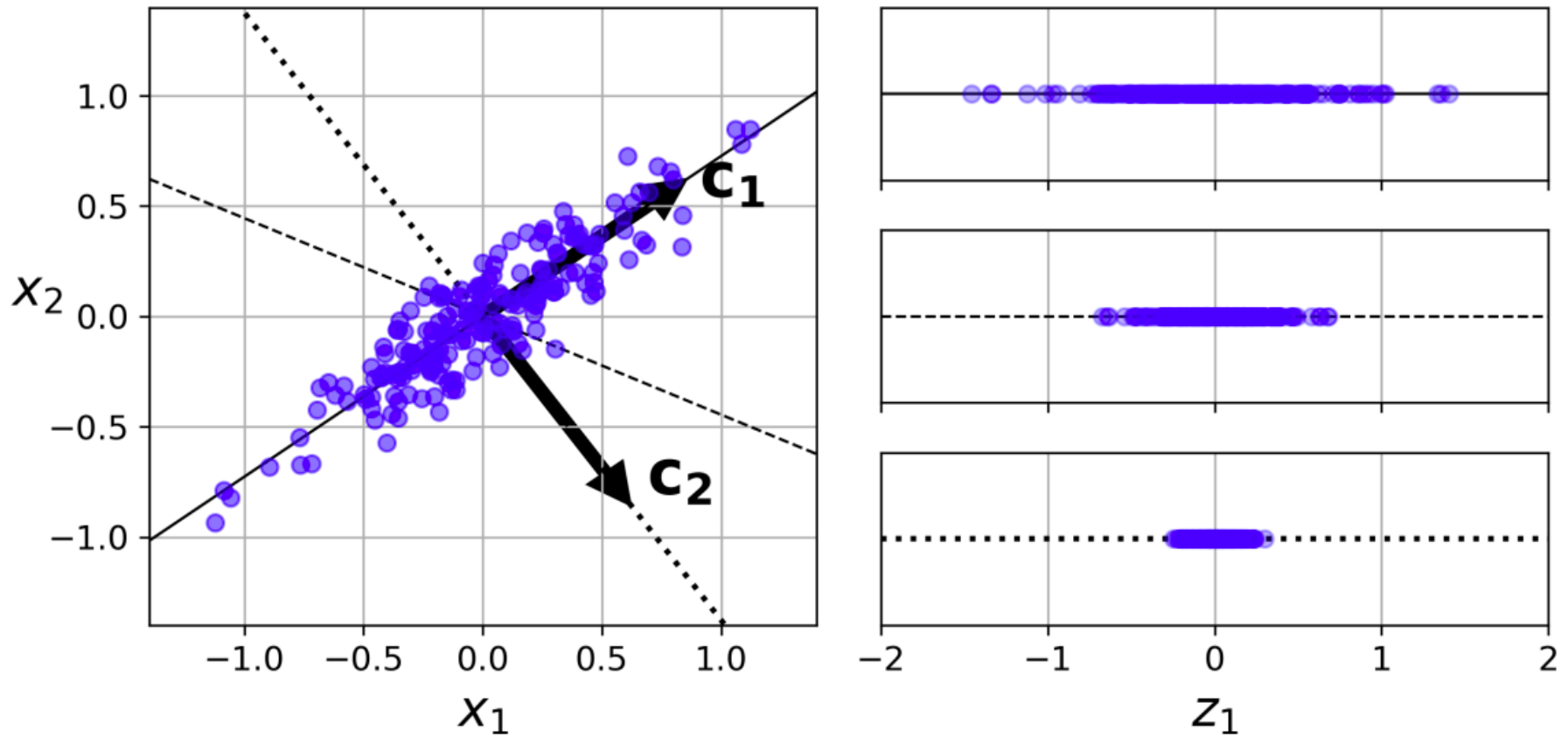
PCA: Preserving the Variance



Cost \ Accuracy	Low	High
	Low	High
Low	Meaningless	PROFIT!
High	Meaningless	Good

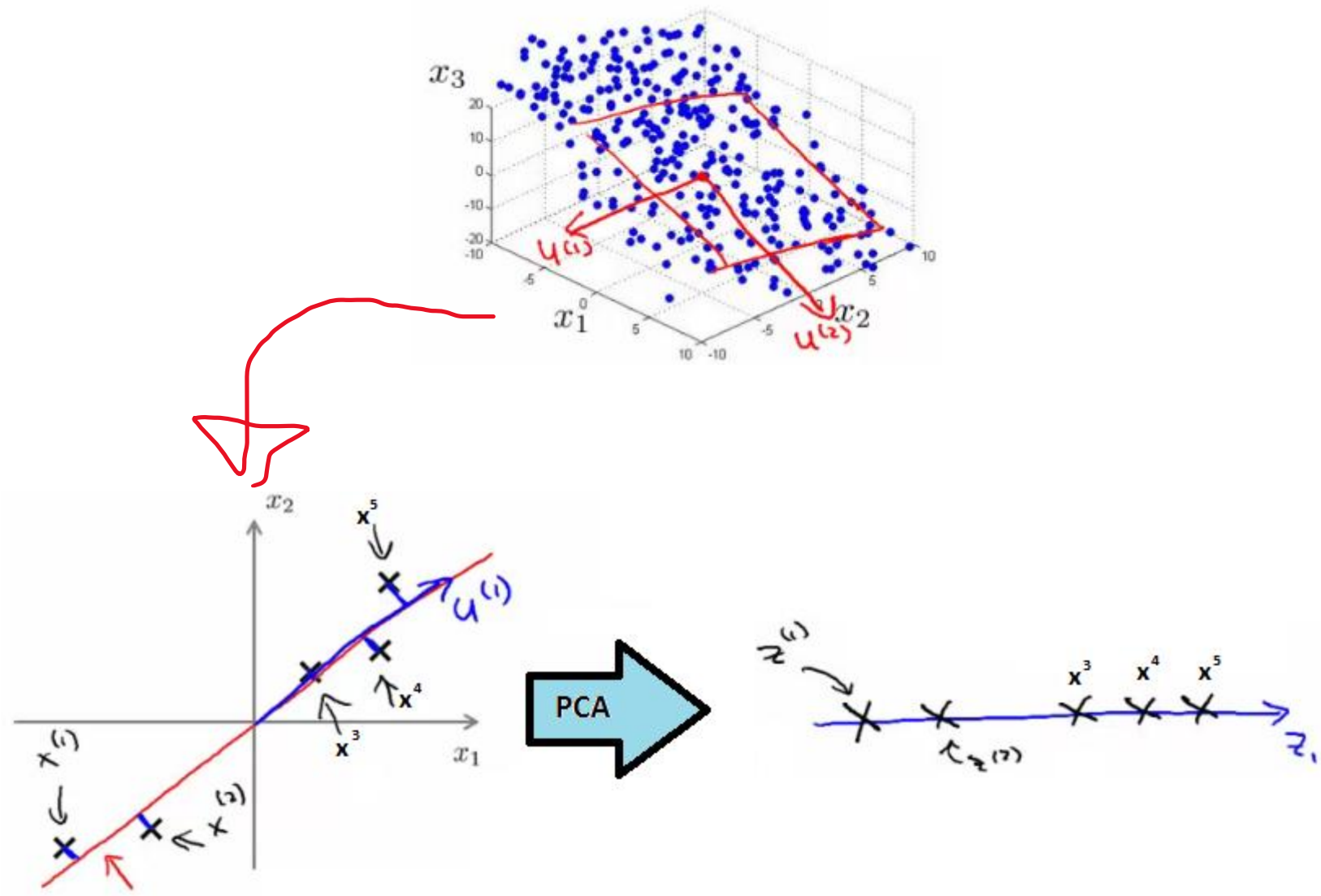


PCA: Preserving the Variance



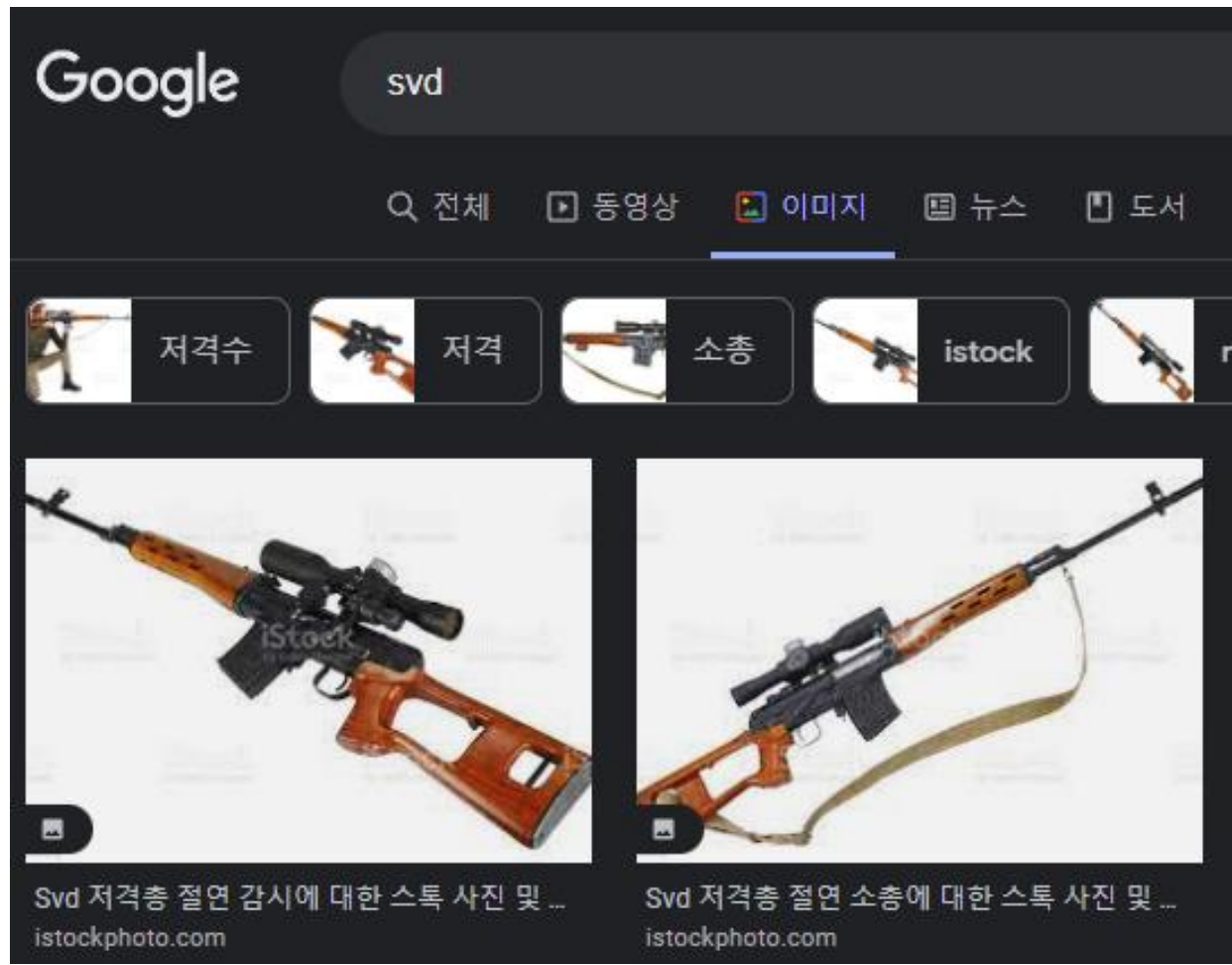


PCA: Principal Component





PCA: What is SVD?



SVD?



PCA: Singular Value Decomposition

columns are orthonormal

diagonal matrix

rows are orthonormal

$$\begin{bmatrix} \bullet & \bullet & \bullet & \bullet & \bullet \\ \bullet & \bullet & \bullet & \bullet & \bullet \\ \bullet & \bullet & \bullet & \bullet & \bullet \\ \bullet & \bullet & \bullet & \bullet & \bullet \end{bmatrix} = \begin{bmatrix} \bullet & \bullet & \bullet & \bullet & \bullet \\ \bullet & \bullet & \bullet & \bullet & \bullet \\ \bullet & \bullet & \bullet & \bullet & \bullet \\ \bullet & \bullet & \bullet & \bullet & \bullet \end{bmatrix} \begin{bmatrix} \bullet & & & & \\ & \bullet & & & \\ & & \bullet & & \\ & & & \bullet & \\ & & & & \bullet \end{bmatrix} \begin{bmatrix} \bullet & \bullet & \bullet & \bullet & \bullet \\ \bullet & \bullet & \bullet & \bullet & \bullet \\ \bullet & \bullet & \bullet & \bullet & \bullet \\ \bullet & \bullet & \bullet & \bullet & \bullet \end{bmatrix}$$

M
 $n \times m$

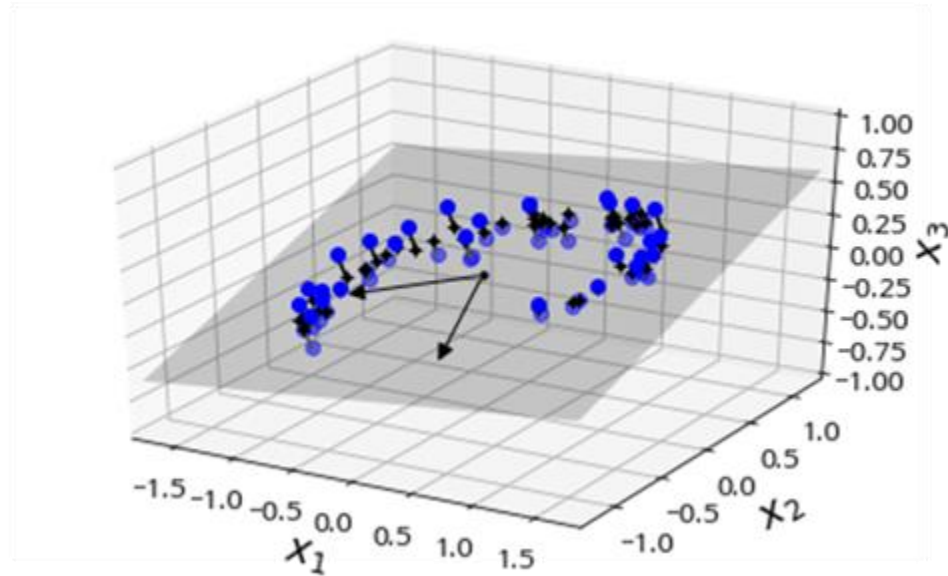
U
 $n \times k$

D
 $k \times k$,
 $k = \text{rank } M$

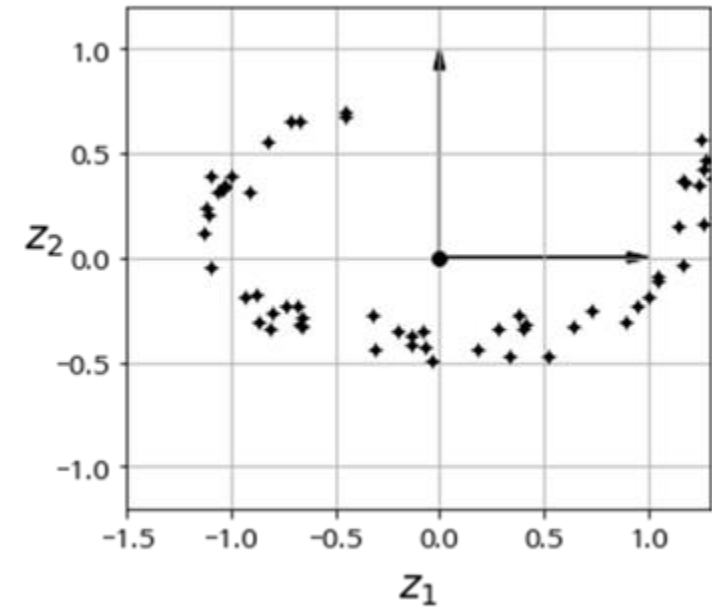
V^T
 $k \times m$

Singular
Value
Decomposition

PCA: Projecting Down to d Dimensions

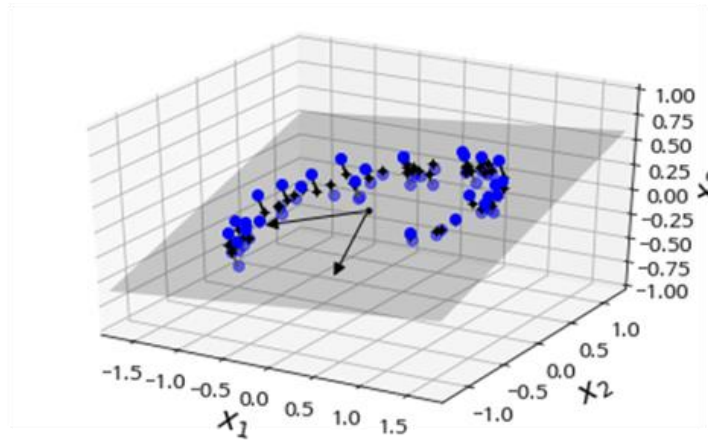


projection

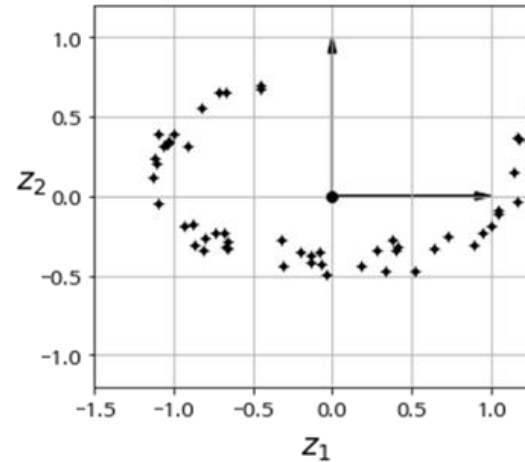


3D to 2D Conversion

PCA: Projecting Down to d Dimensions



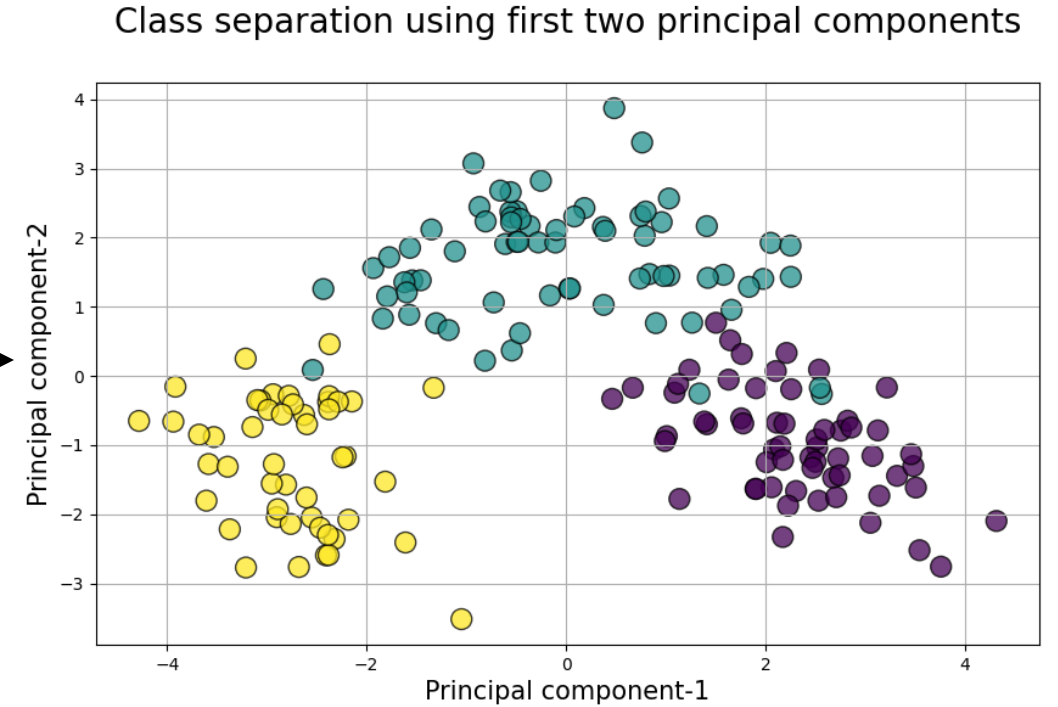
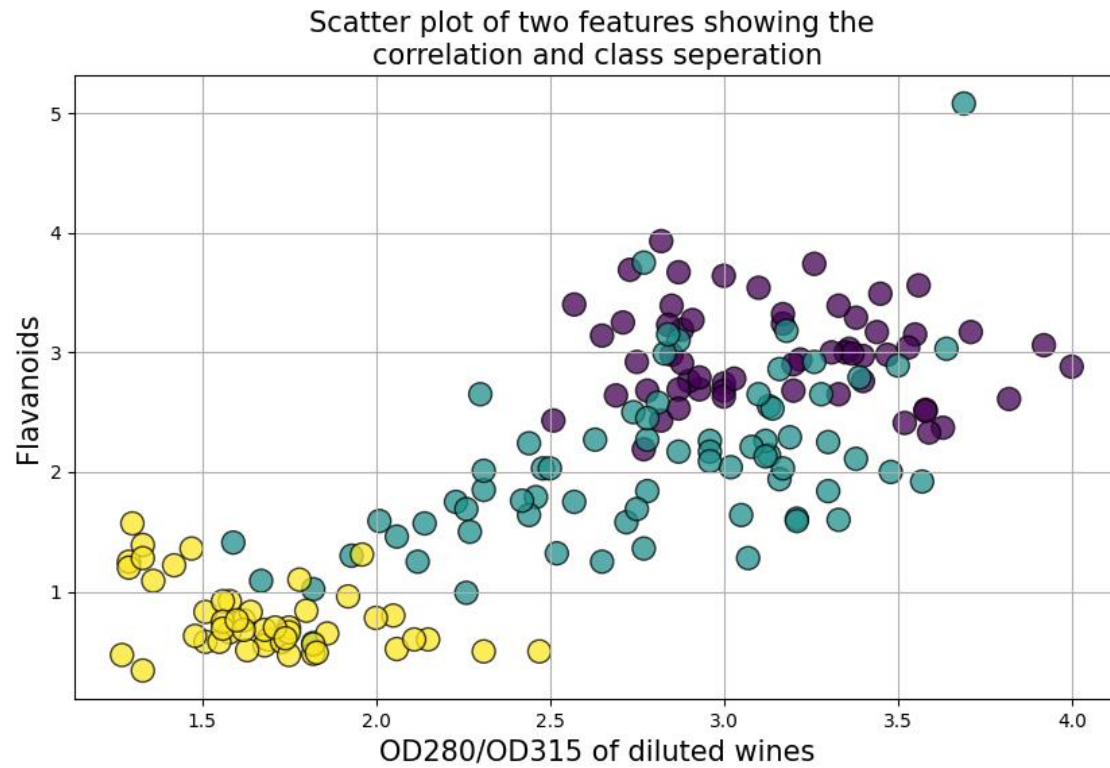
projection



3D to 2D Conversion

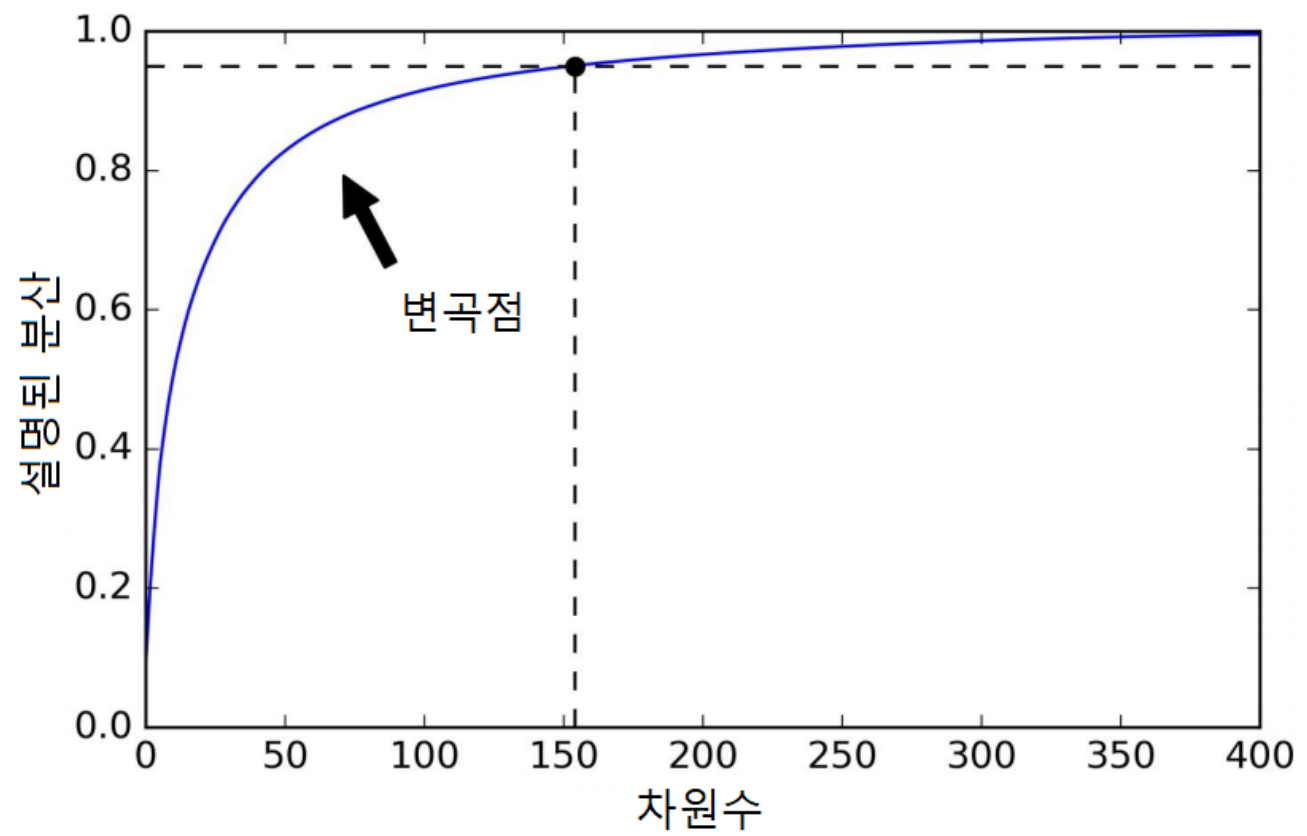
$$X_{d\text{-proj}} = X \cdot W_d$$

PCA: Projecting Down to d Dimensions



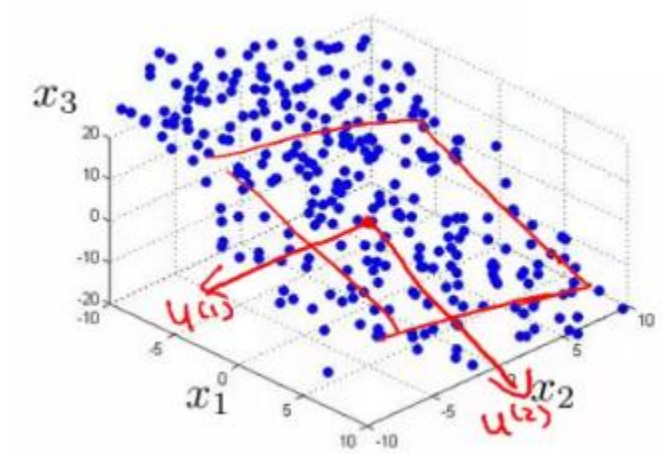
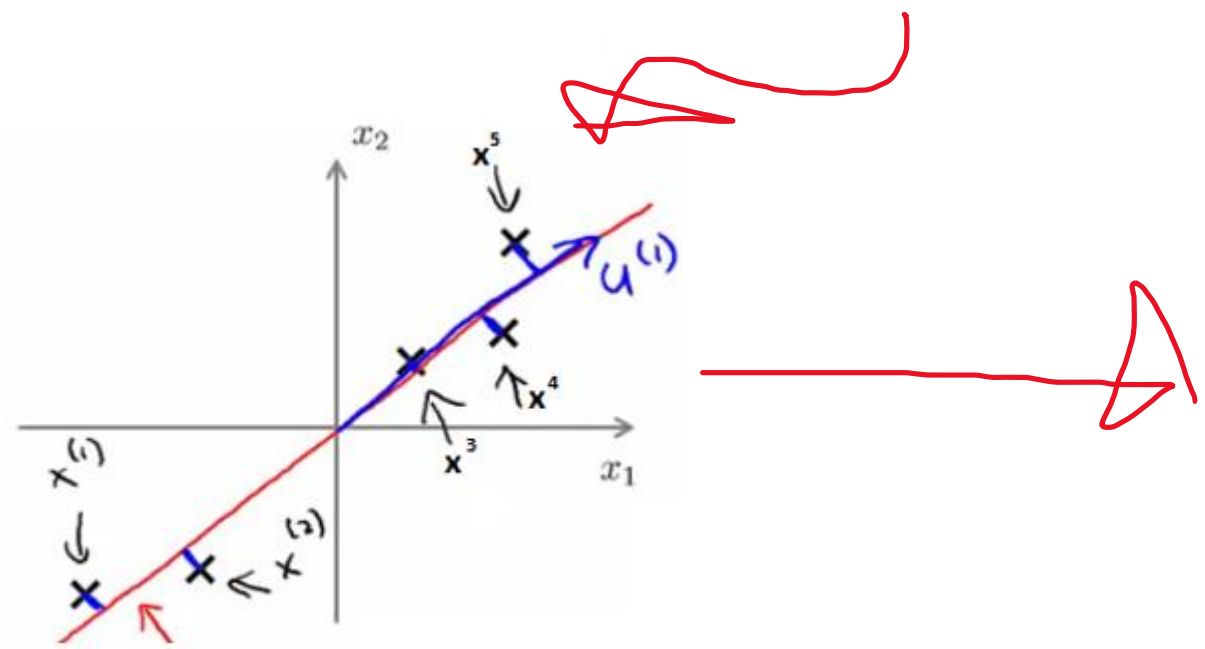
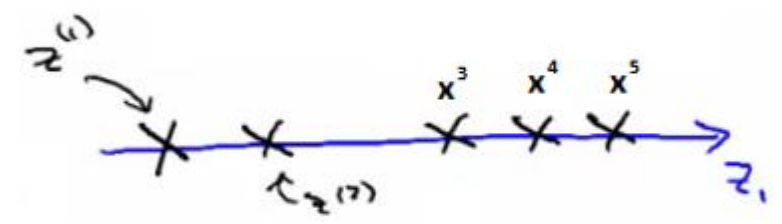


PCA: Compression



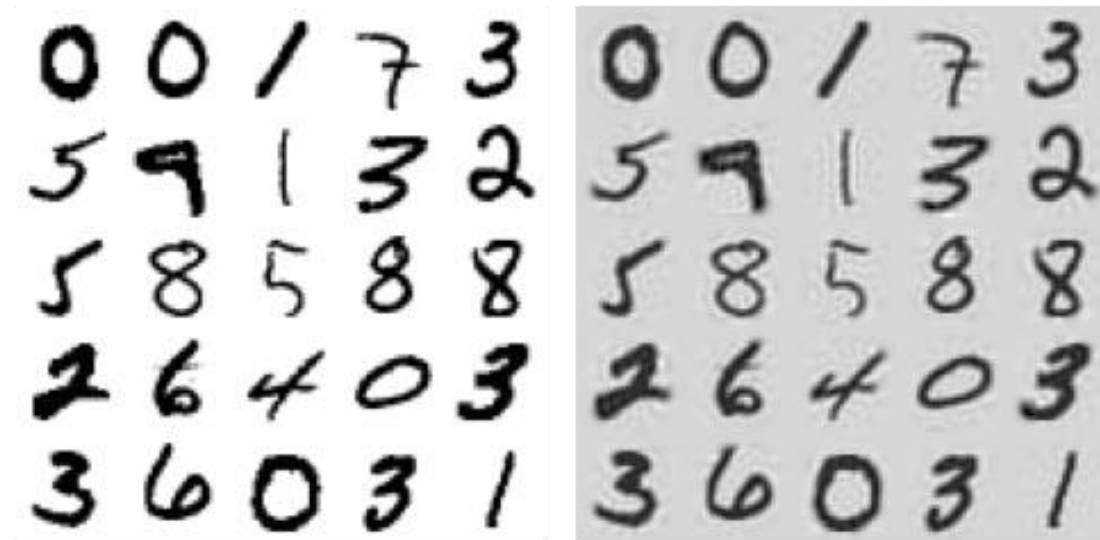


PCA: Compression





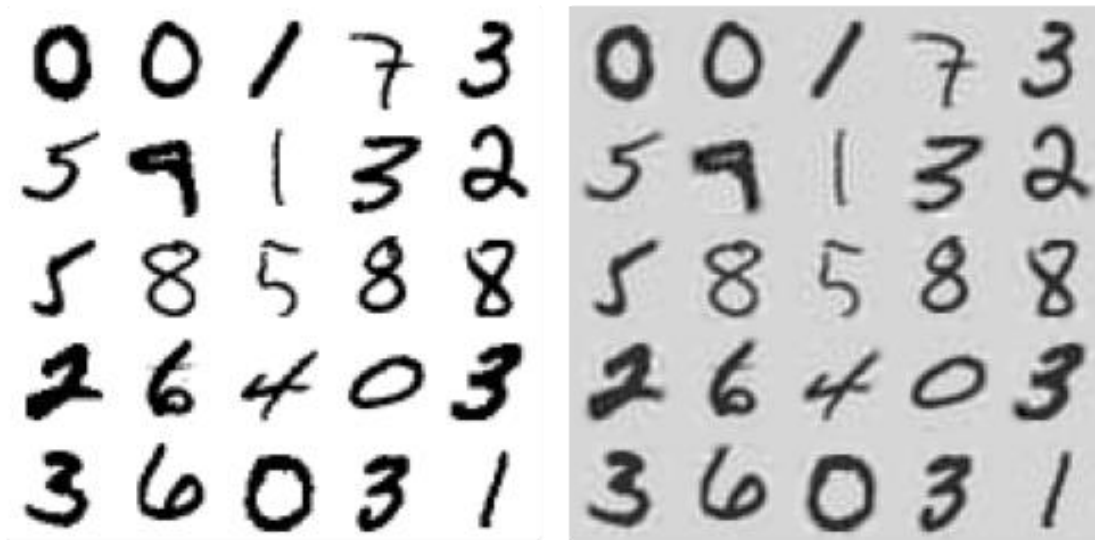
PCA: Compression



Recovered MNIST data
From **154-d** to **784-d**



PCA: Compression

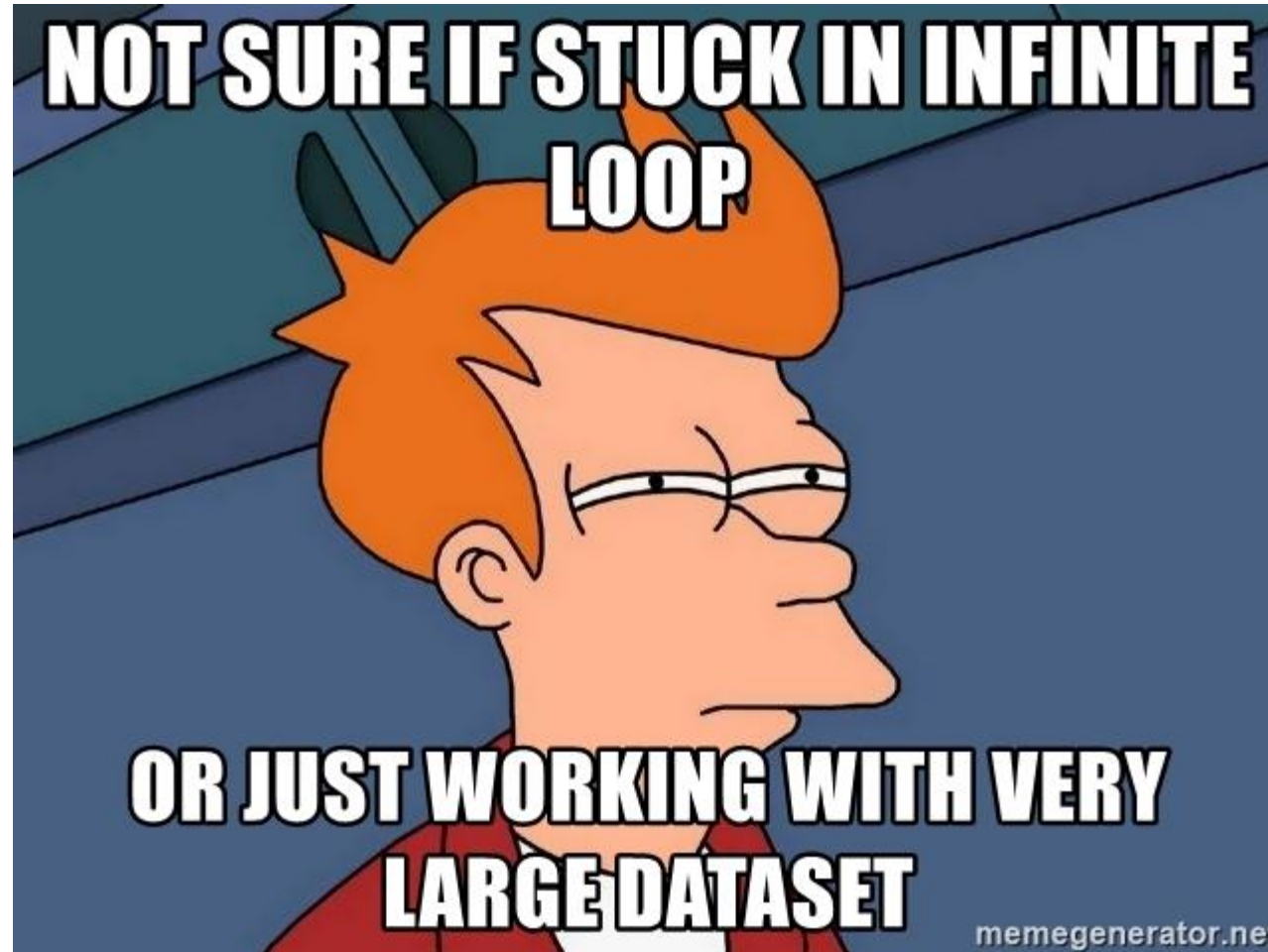


$$\mathbf{X}_{\text{recovered}} = \mathbf{X}_{\text{d-proj}} \cdot \mathbf{W}^T \mathbf{d}$$

Recovered MNIST data
From **154-d** to **784-d**



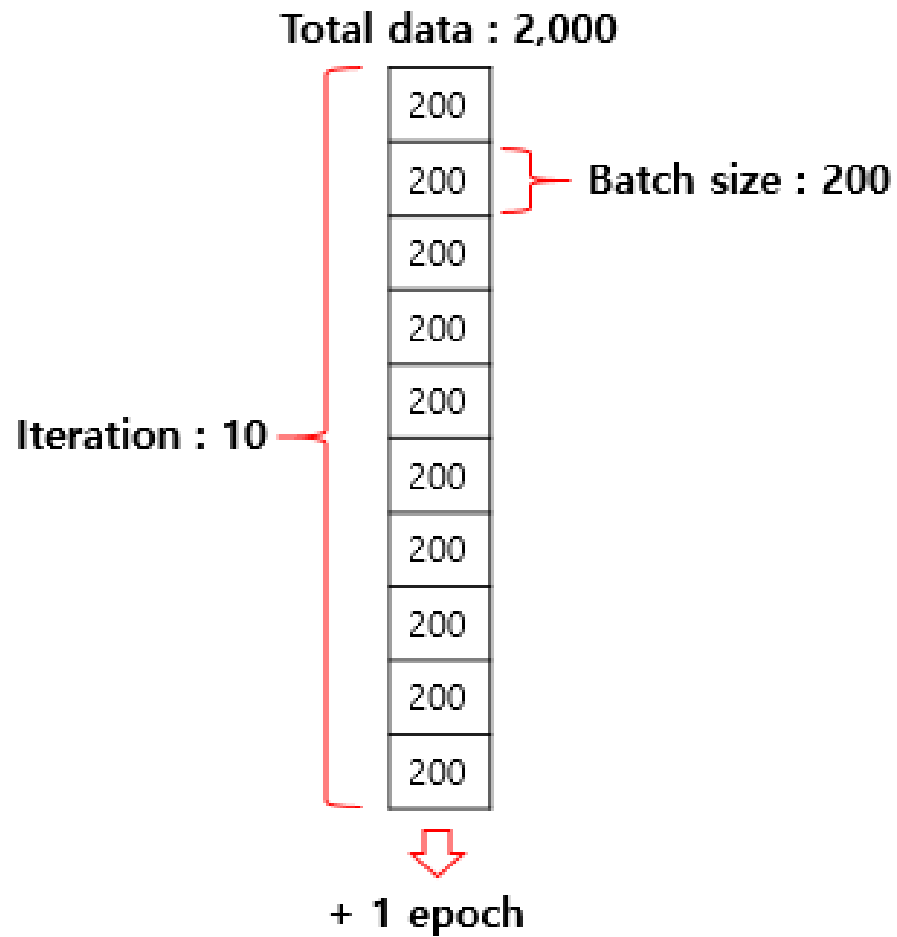
PCA: Incremental, Random and Kernel approach



Limited resources



PCA: Incremental, Random and Kernel approach



Mini batch method



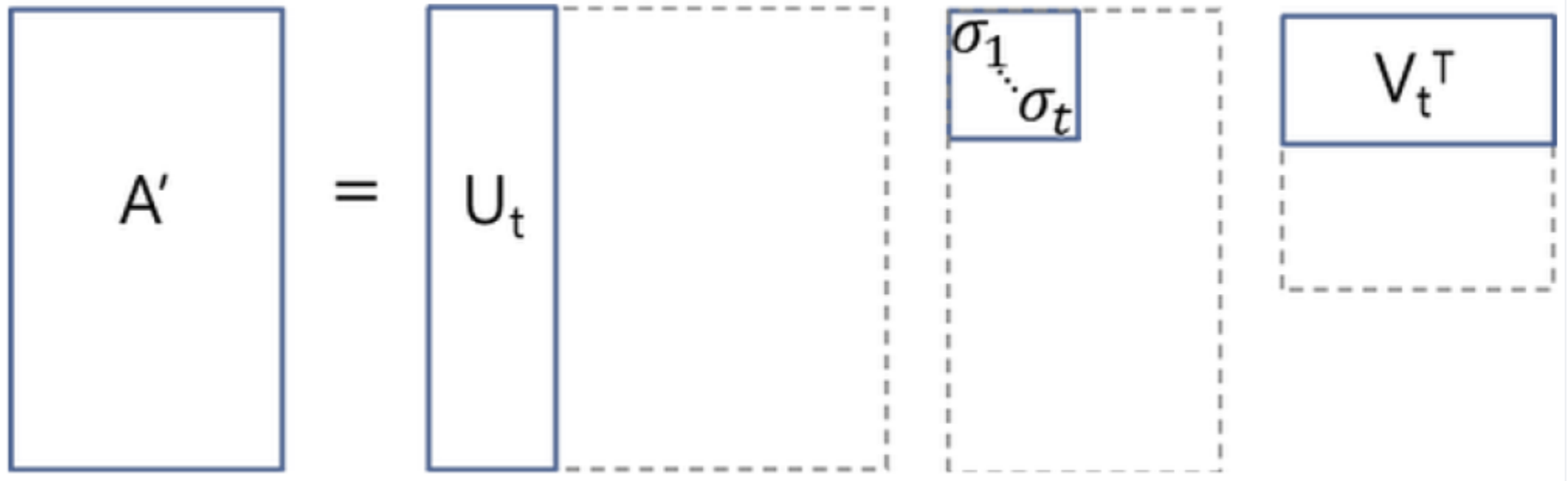
PCA: Incremental, Random and Kernel approach

```
def _fit_truncated(self, X, n_components, svd_solver):  
    """Fit the model by computing truncated SVD (by ARPACK or randomized)  
    on X.  
    """  
    n_samples, n_features = X.shape
```

Random PCA == Truncated SVD



PCA: Incremental, Random and Kernel approach

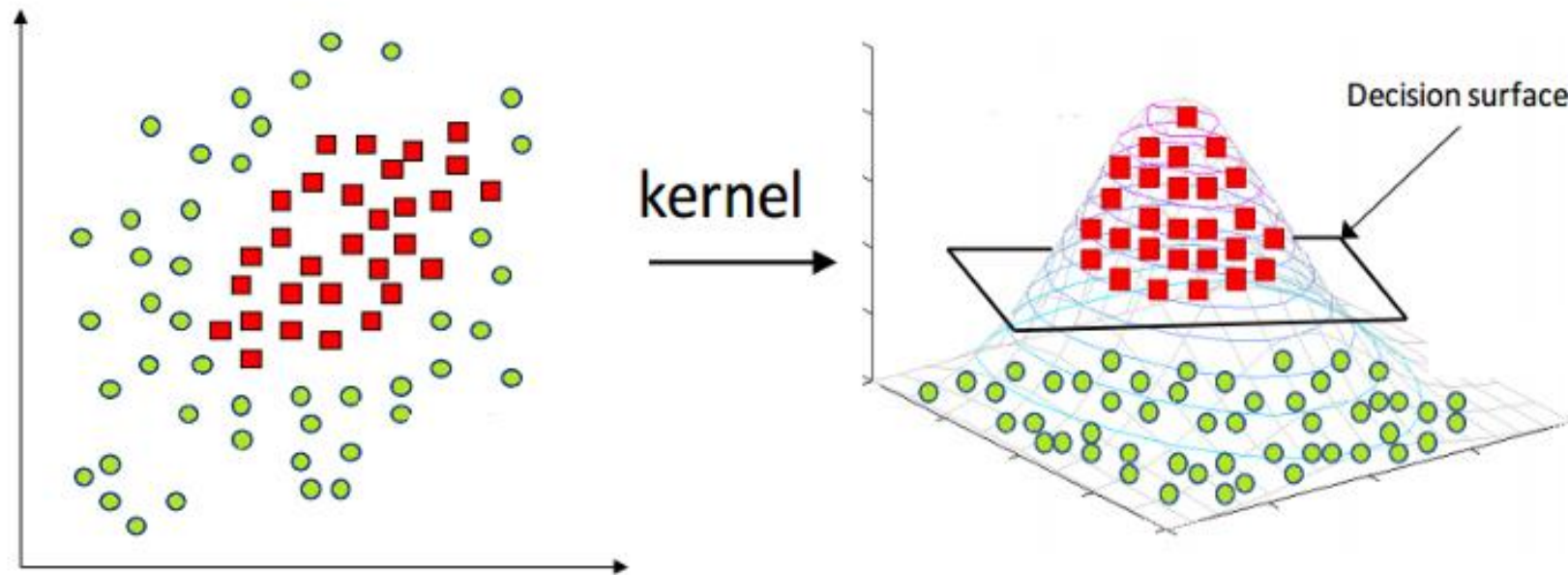


Time complexity comparison

PCA with full SVD: $O(m * n^2) + O(n^3)$

✓ PCA with Truncatted SVD: $O(m * d^2) + O(d^3)$

PCA: Incremental and Random approach



Welcome back, **Kernel Trick!**



$$\mathbf{x} = (x_1, x_2, x_3)^T$$

$$\mathbf{y} = (y_1, y_2, y_3)^T$$

Assume that we need to map \mathbf{x} and \mathbf{y} to **9-d space**.



$$\mathbf{x} = (x_1, x_2, x_3)^T$$

$$\mathbf{y} = (y_1, y_2, y_3)^T$$

Assume that we need to map \mathbf{x} and \mathbf{y} to **9-d space**.



$$\phi(\mathbf{x}) = (x_1^2, x_1x_2, x_1x_3, x_2x_1, x_2^2, x_2x_3, x_3x_1, x_3x_2, x_3^2)^T$$
$$\phi(\mathbf{y}) = (y_1^2, y_1y_2, y_1y_3, y_2y_1, y_2^2, y_2y_3, y_3y_1, y_3y_2, y_3^2)^T$$

Time complexity: $O(n^2)$



$$\phi(\mathbf{x})^T \phi(\mathbf{y}) = \sum_{i,j=1}^3 x_i x_j y_i y_j$$

Time complexity: $O(n)$



$$k(\mathbf{x}, \mathbf{y}) = (\mathbf{x}^T \mathbf{y} + 1)^d$$

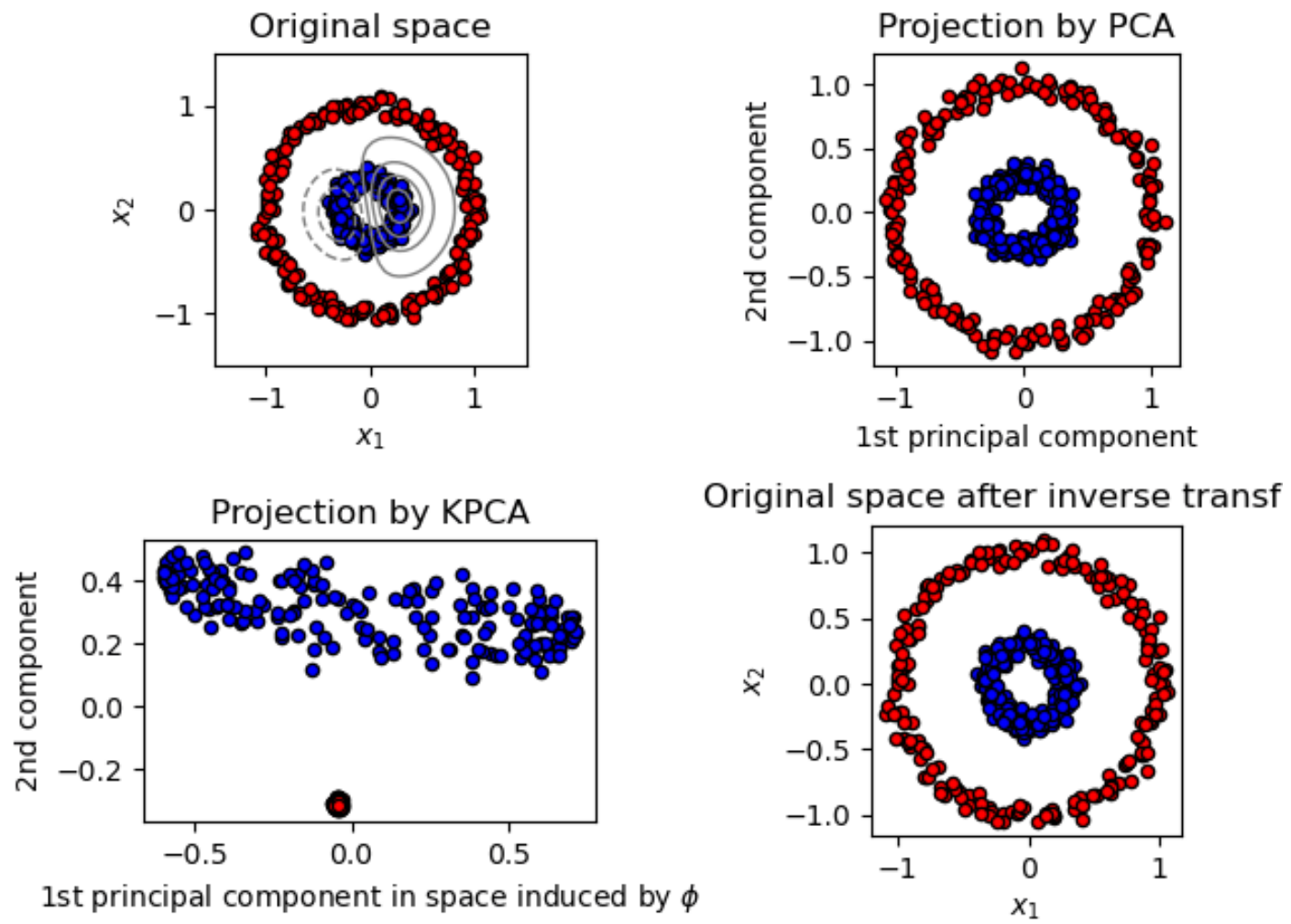
Polynomial

$$k(\mathbf{x}, \mathbf{y}) = e^{-\gamma \|\mathbf{x} - \mathbf{y}\|^2}, \gamma > 0$$

Radial Basis

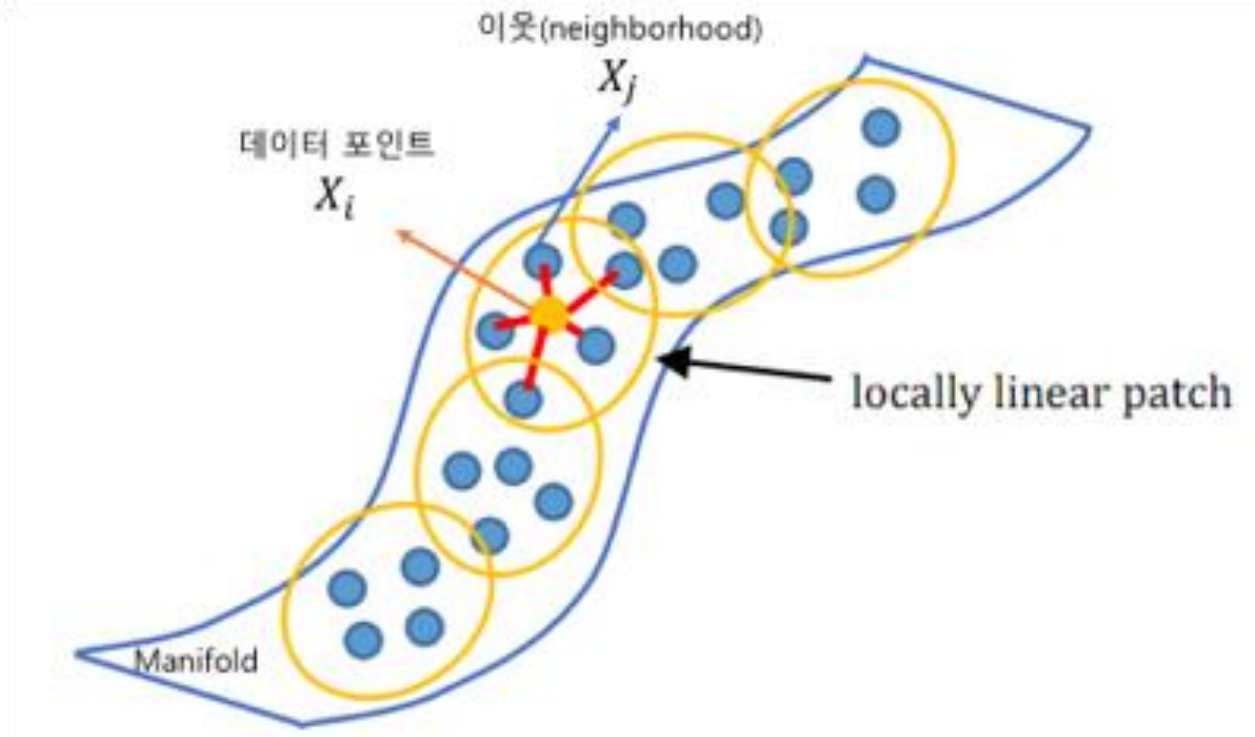


PCA: Kernel approach



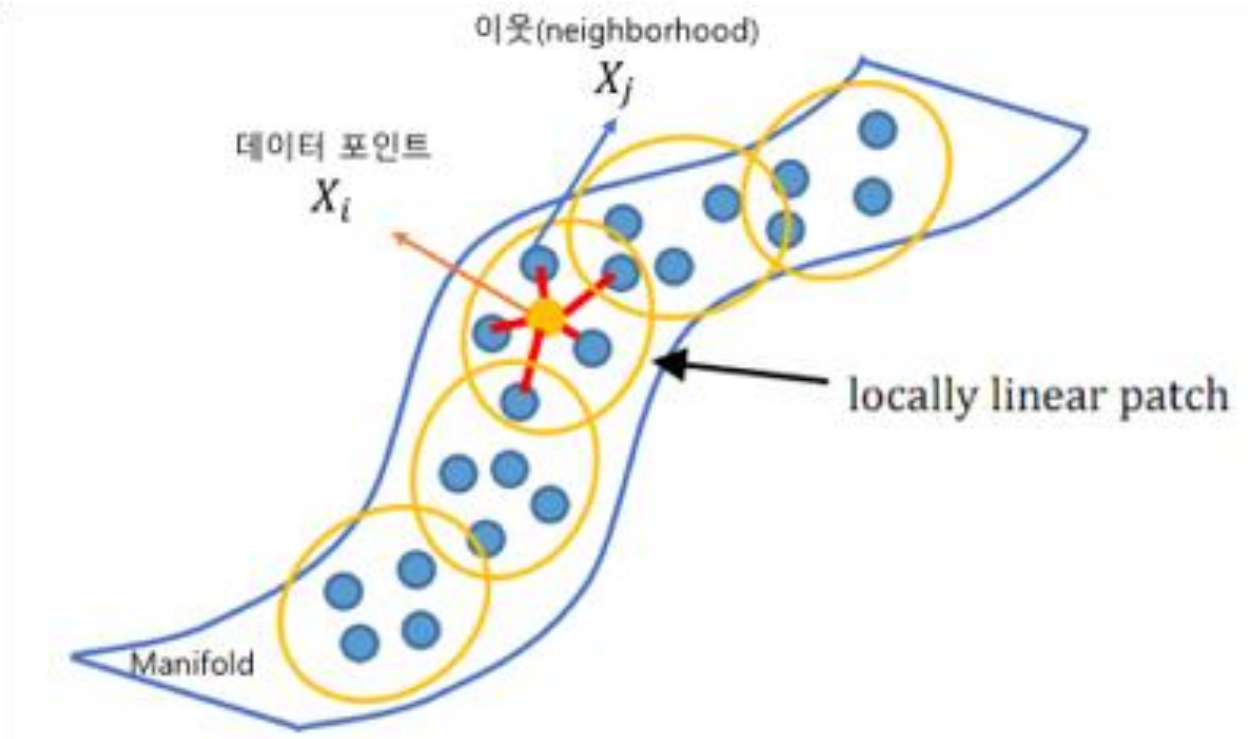


LLE: Non-linear Dimension Reduction





LLE: Non-linear Dimension Reduction



$$\sum_{j=1}^k w_{ij} \vec{x}_j \approx \vec{x}_i$$

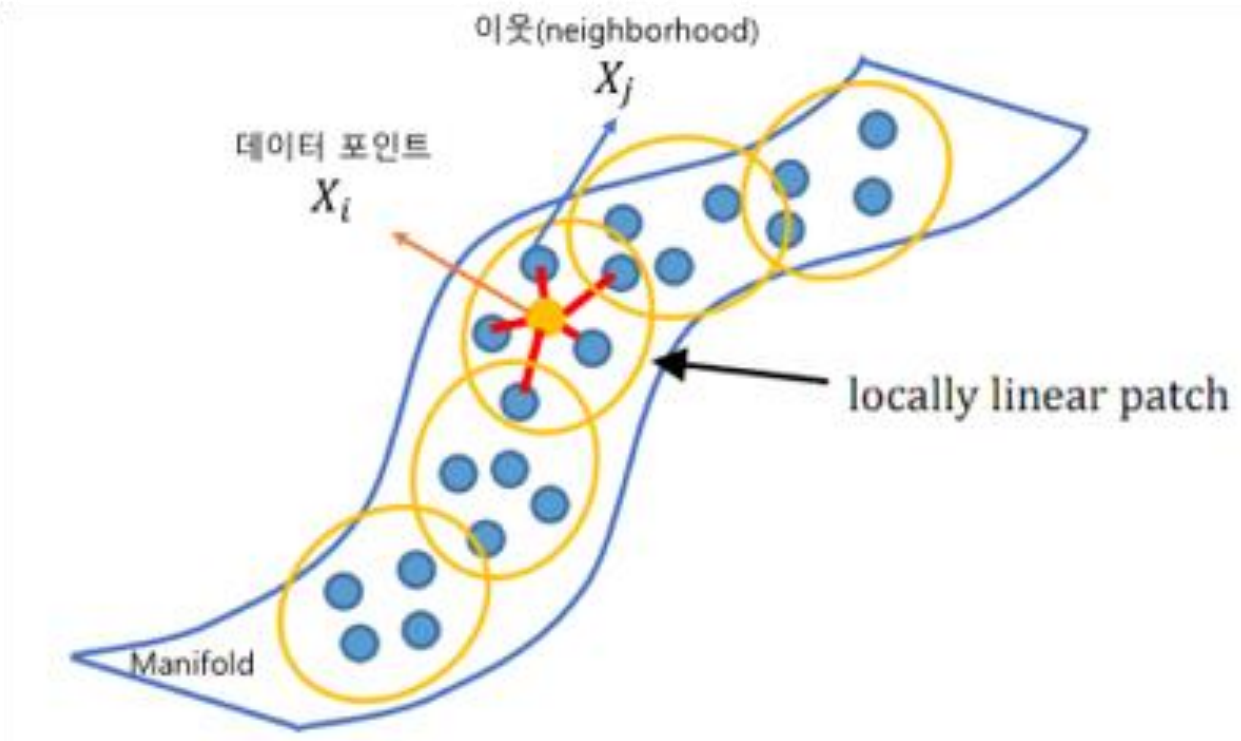


$$\min \quad \epsilon_i(\mathbf{w}) = \left\| \vec{x}_i - \sum_{\substack{j=1 \\ j \neq i}}^k w_{ij} \vec{x}_j \right\|^2$$

$$\text{s.t.} \quad \sum_{\substack{j=1 \\ j \neq i}}^k w_{ij} = 1$$



LLE: Non-linear Dimension Reduction



$$\min \quad \varepsilon_i(\mathbf{w}) = \left\| \vec{x}_i - \sum_{\substack{j=1 \\ j \neq i}}^k w_{ij} \vec{x}_j \right\|^2$$

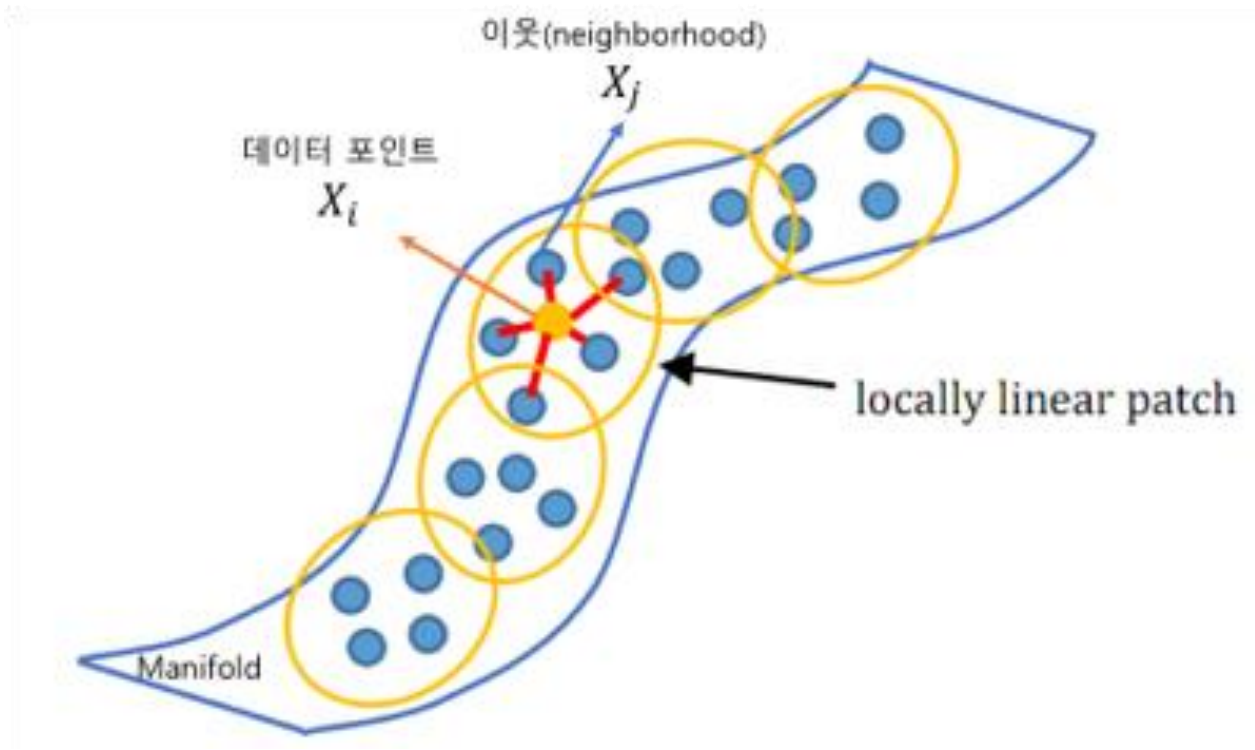
$$\text{s.t.} \quad \sum_{\substack{j=1 \\ j \neq i}}^k w_{ij} = 1$$

$$\min \quad \varepsilon_i(\mathbf{w}) = \left\| \vec{x}_i - \sum_{\substack{j=1 \\ j \neq i}}^k w_{ij} \vec{x}_j \right\|^2 = \mathbf{w}_i^T \mathbf{G}_i \mathbf{w}_i$$

$$\text{s.t.} \quad \sum_{\substack{j=1 \\ j \neq i}}^k w_{ij} = 1 = \mathbf{1}^T \mathbf{w}_i$$



LLE: Non-linear Dimension Reduction



$$\min \quad \varepsilon_i(\mathbf{w}) = \left\| \vec{x}_i - \sum_{\substack{j=1 \\ j \neq i}}^k w_{ij} \vec{x}_j \right\|^2 = \mathbf{w}_i^T \mathbf{G}_i \mathbf{w}_i$$

$$\text{s.t.} \quad \sum_{\substack{j=1 \\ j \neq i}}^k w_{ij} = 1 = \mathbf{1}^T \mathbf{w}_i$$

Lagrangian Function L

$$L(\mathbf{w}_i, \lambda) = \mathbf{w}_i^T \mathbf{G}_i \mathbf{w}_i - \lambda (\mathbf{1}^T \mathbf{w}_i - 1)$$

Partial differentiation

$$\begin{aligned} \frac{\partial L}{\partial \mathbf{w}_i} &= (\mathbf{G}_i + \mathbf{G}_i^T) \mathbf{w}_i - \lambda \mathbf{1}, \quad (\mathbf{G}_i = \mathbf{G}_i^T) \\ &= 2\mathbf{G}_i \mathbf{w}_i - \lambda \mathbf{1} \\ &= 0 \end{aligned}$$

$$\therefore \mathbf{w}_i = \frac{\lambda}{2} \mathbf{G}_i^{-1} \mathbf{1}$$



LLE: Non-linear Dimension Reduction

$$\min \Phi(\mathbf{Y}) = \sum_{i=1}^m \left\| \vec{y}_i - \sum_{\substack{j=1 \\ j \neq i}}^k w_{ij} \vec{y}_j \right\|^2$$

$O(m \log(m) n \log(k))$ for finding the k nearest neighbors

$O(mnk^3)$ for optimizing the weights

$O(d\mathbf{m}^2)$ for constructing the low-dimensional representations

- **MDS**: Multidimensional Scaling
- **Isomap**
- **t-SNE**: t-Distributed **Stochastic** Neighbor Embedding
- **LDA**: **Linear** Discriminant Analysis(Actually a classification algorithm)



Done!

수고하셨습니다

Jiwoon Lee @metr0jw
<https://metr0jw.studio/>