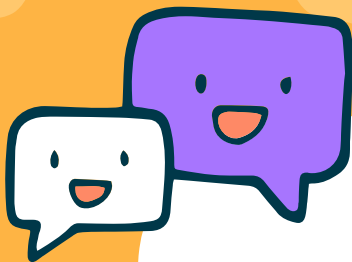


# LEARNING – HOW TO LEARN FAST

MeuMoc





“Discipline will drive you to a  
place where motivation  
cannot”

—VU CAT TUONG



# LEARNING – HOW TO LEARN FAST



I

LEARN?

II

WHY WE LEARN?

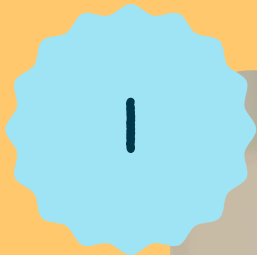
III

HOW TO LEARN

IV

TECHNOLOGY  
AND LEARNING





LEARN?



# LET'S REVIEW SOME CONCEPTS



1.

WHAT IS "LEARN"



2.

LEARN OR STUDY

3

WHAT IS LEARN  
FAST?





# 1. WHAT IS LEARN?



“Gain knowledge or skill by studying, from experience, from being taught”

—oxford dictionary

## 2.LEARN OR STUDY

### LEARN

- GAIN KNOWLEDGE
- IN YOUR HEAD FOREVER



### STUDY

- GET INFORMATION
- REMEMBER INFORMATION



### 3. LEARN FAST = LEARN EFFECTIVELY



- How much knowledge do we retain
- # how much information do we know





II.



# WHY WE LEARN

---



# WHY WE LEARN

- Intellectual and skill Development
- Increased Confidence
- Career Progression
- Adapting to Technological Challenges

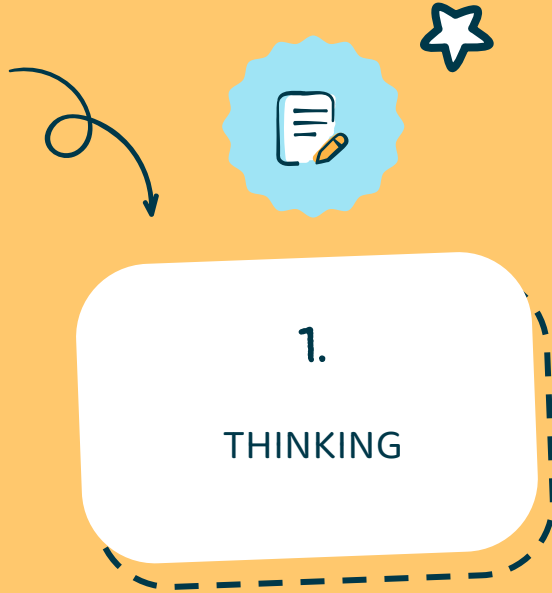




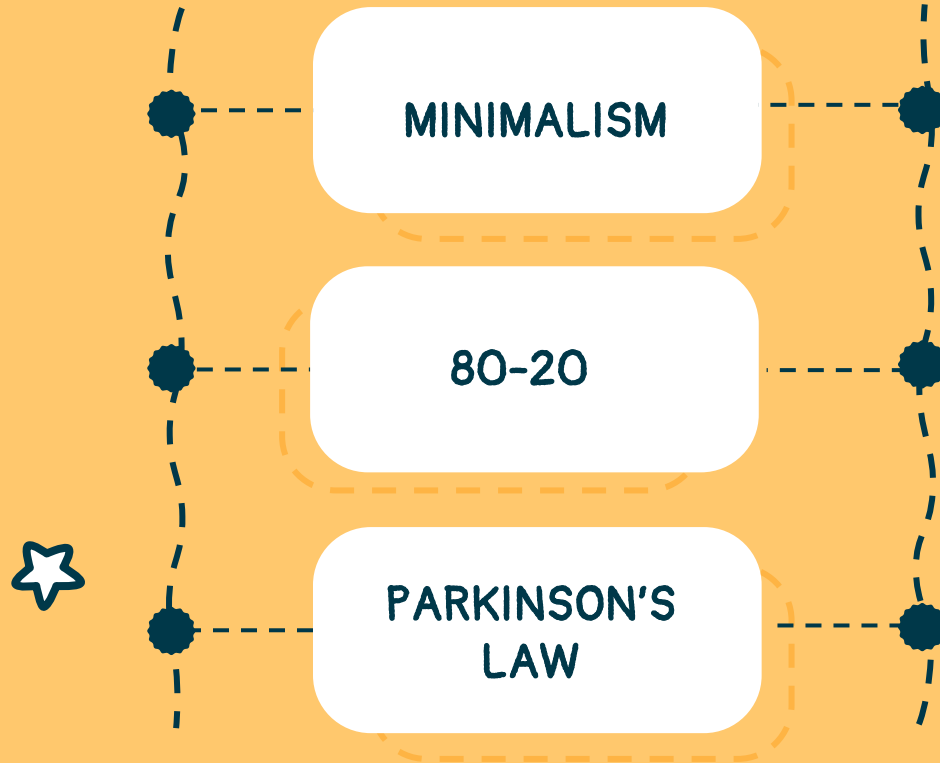
### III. HOW TO LEARN



# HOW TO LEARN



# 1. THINKING



## a. MINIMALISM

Prioritizing the Most Strategic Work First



## b. 80-20

- 80% OUTPUT FROM 20% INPUT
- FIND 20% WHAT, WHY, WHEN, WHERE, HOW
- SIMULATE THAT SITUATION



## c. PARKINSON

- WORK EXPANDS TO FILL THE TIME AVAILABLE FOR IT'S COMPLETION





## 2. METHOD



The diagram is set against a solid orange background. It features two vertical dashed lines, one on the left and one on the right. Each line has three black circular nodes. Horizontal dashed lines connect each node to a white rounded rectangular box. The boxes are arranged in a 3x2 grid. The top row boxes are grouped by a dashed orange line, as are the middle and bottom row boxes. Decorative elements include a white star with a black outline on the left side, a white star with a black outline and a curved arrow pointing to it from the top right, and a light blue cloud with a black outline on the bottom right.

EISENHOWER  
MATRIX + M.I.T

RELEVANCE

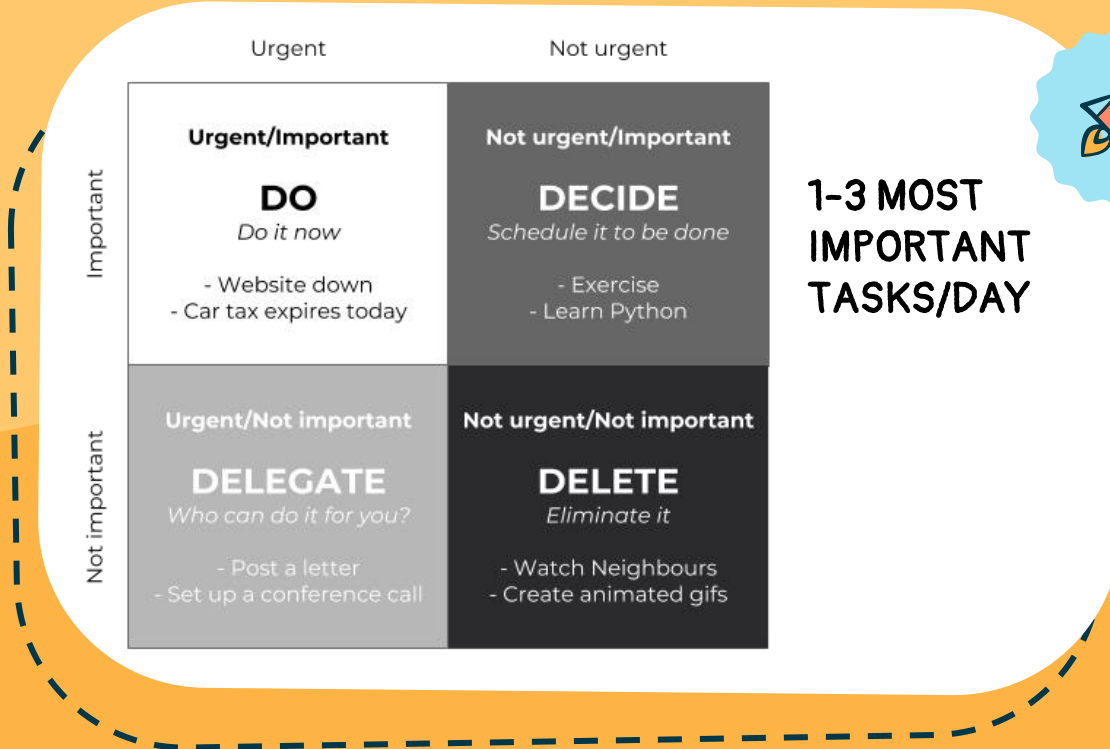
BATCHING

ACTIVE RECALL +  
SPACED REPETITION

TEACHING TO  
LEARN

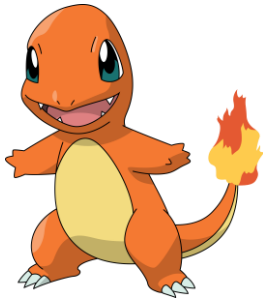
BE PRESENT

# a. EISENHOWER MATRIX + M.I.T



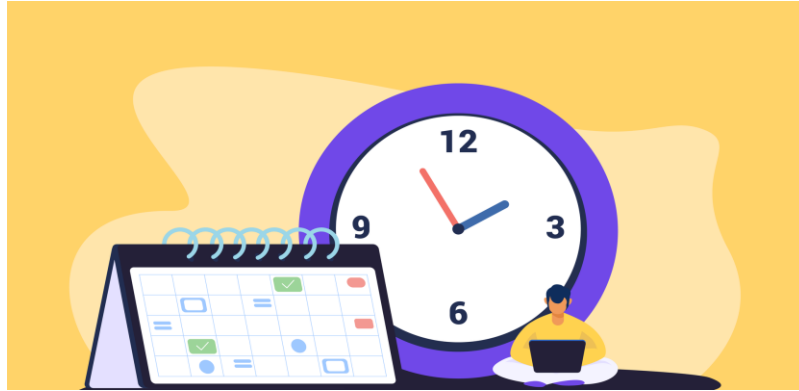
## b. RELEVANCE

- RESEARCH
- SCAN KEYWORD
- PREDICTION DEFINITION
- LOOK UP CORRECT MEANING



## c. BATCHING

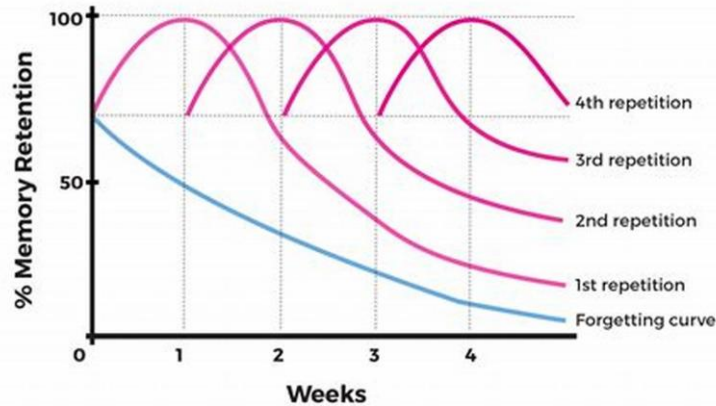
Grouping similar tasks completing in a single session



## d. ACTIVE RECALL + SPACED REPETITION

### Curve of Forgetting

For newly learned information



- Retrieve Information
- Self-Testing
- Frequent Practice
- Feedback



## e. TEACHING TO LEARN



- Deeper Understanding
- Clarification of Concept
- Identification of Knowledge Gaps
- Application of Knowledge



## f. BE PRESENT



**100% WORK  
100% LIFE**

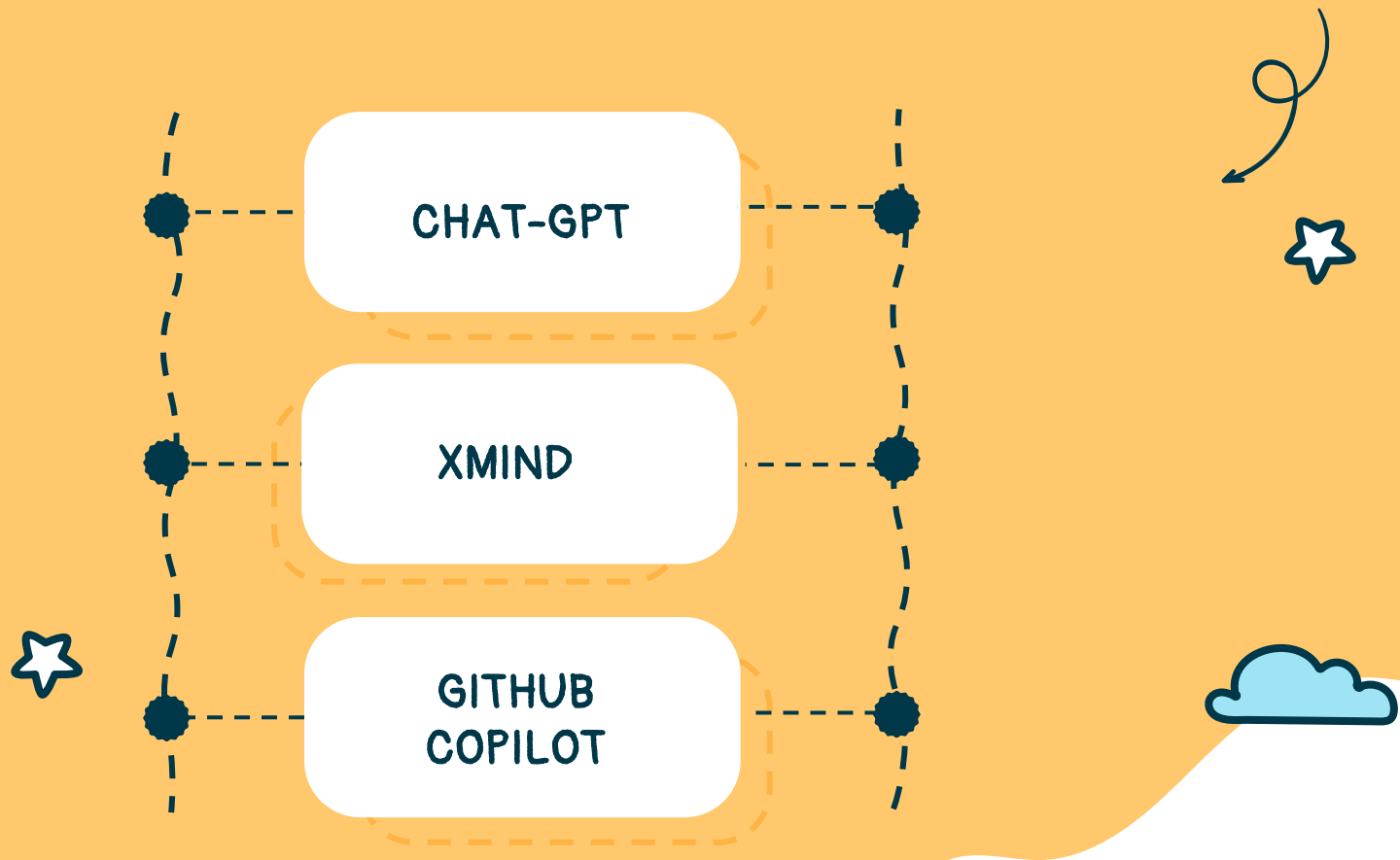




## IV. TECHNOLOGY AND LEARNING









CHAT-GPT





XMIND



The GitHub Copilot logo is displayed on a dark purple rectangular background. It features the GitHub Octocat icon on the left, followed by the text "GitHub Copilot" in a light blue, sans-serif font. The background of the slide is a solid orange color with a white, wavy, organic shape on the right side. A dashed orange line curves across the top right. A white star with a black outline is positioned above the logo, and another is below it. A light blue scalloped circle containing a book icon is located to the right of the logo. The text "CHAT-GPT" is written in a dark blue, hand-drawn font in the upper right. A blue pencil is shown drawing a wavy line in the lower right.

GitHub Copilot

CHAT-GPT



# CONCLUSION



## **LEARNING – HOW TO LEARN FAST**





CREDIT

CHI NGUYEN - Ph.D. Educational  
Leadership and Comparative &  
International Education





THANKS FOR  
READING

MEUMOC~~~~~

