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Raspberry Pi with Python

Hans-Petter Halvorsen

Free Textbook with lots of Practical Examples

Python for Software Development

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Additional Python Resources

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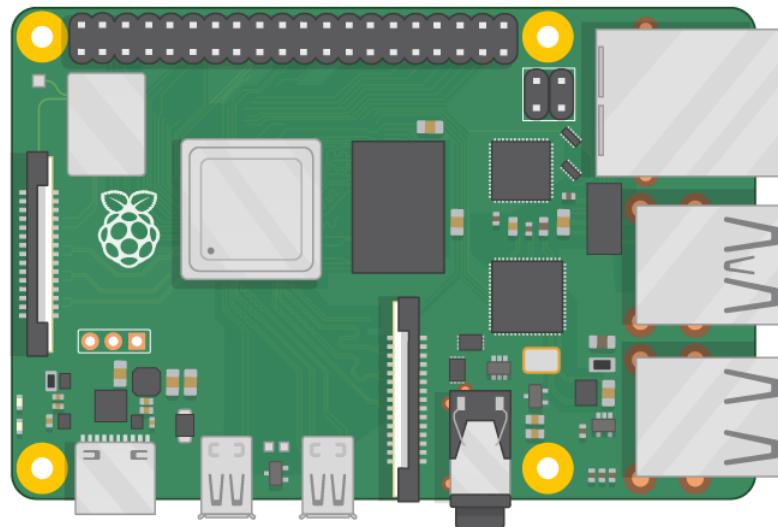
Contents

- Overview of Raspberry Pi
- Python on Raspberry Pi
 - Using the Thonny Python Editor
- Python
 - Basic Python Programming Examples
- Python Libraries/Packages
- GPIO with Examples

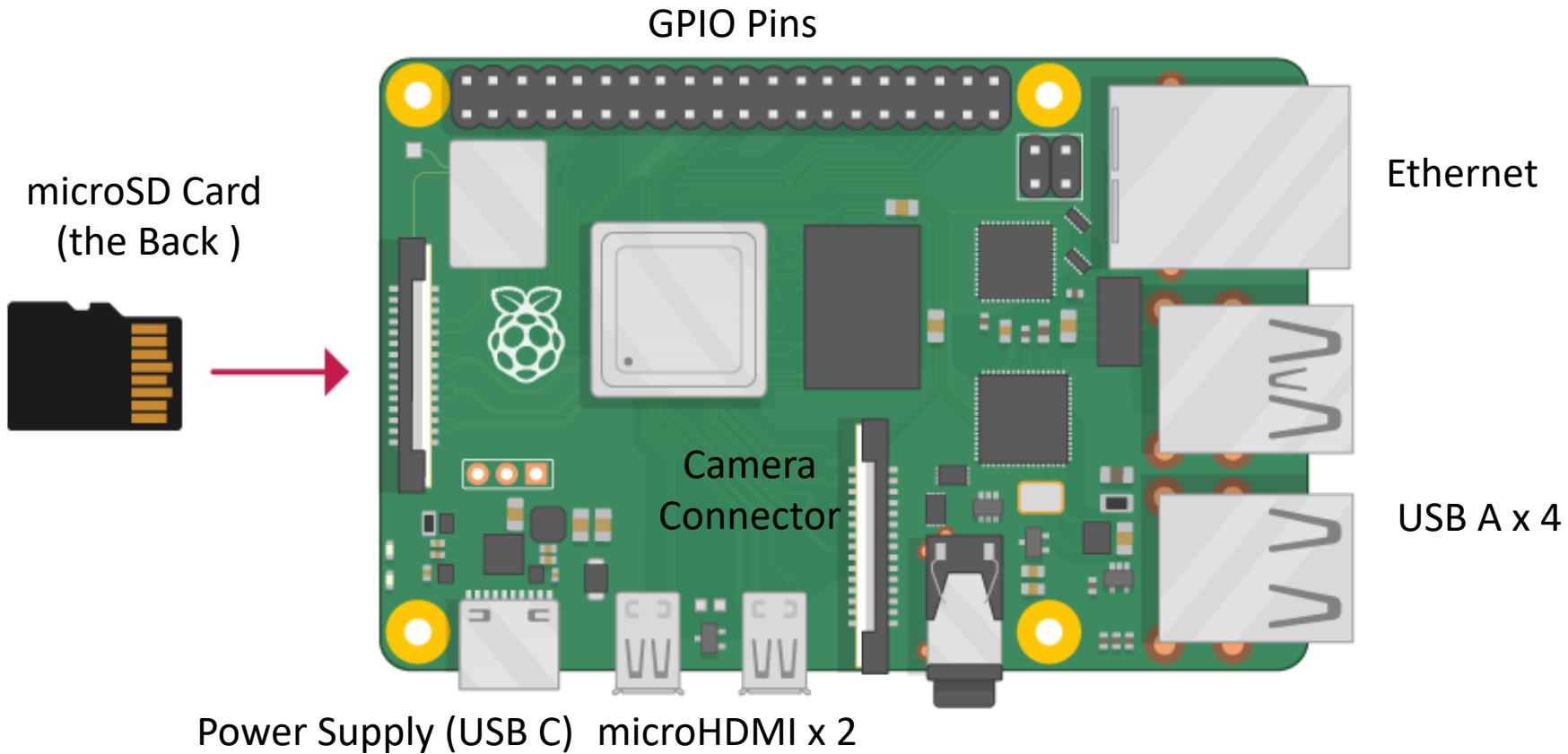
Raspberry Pi

Raspberry Pi is a **tiny** (about 9x6cm), **low-cost** (\$35+), **single-board computer** that supports embedded **Linux** operating systems

The recommended
Operating System is called
Raspberry Pi OS (Linux
based)



Raspberry Pi



What Do you Need?

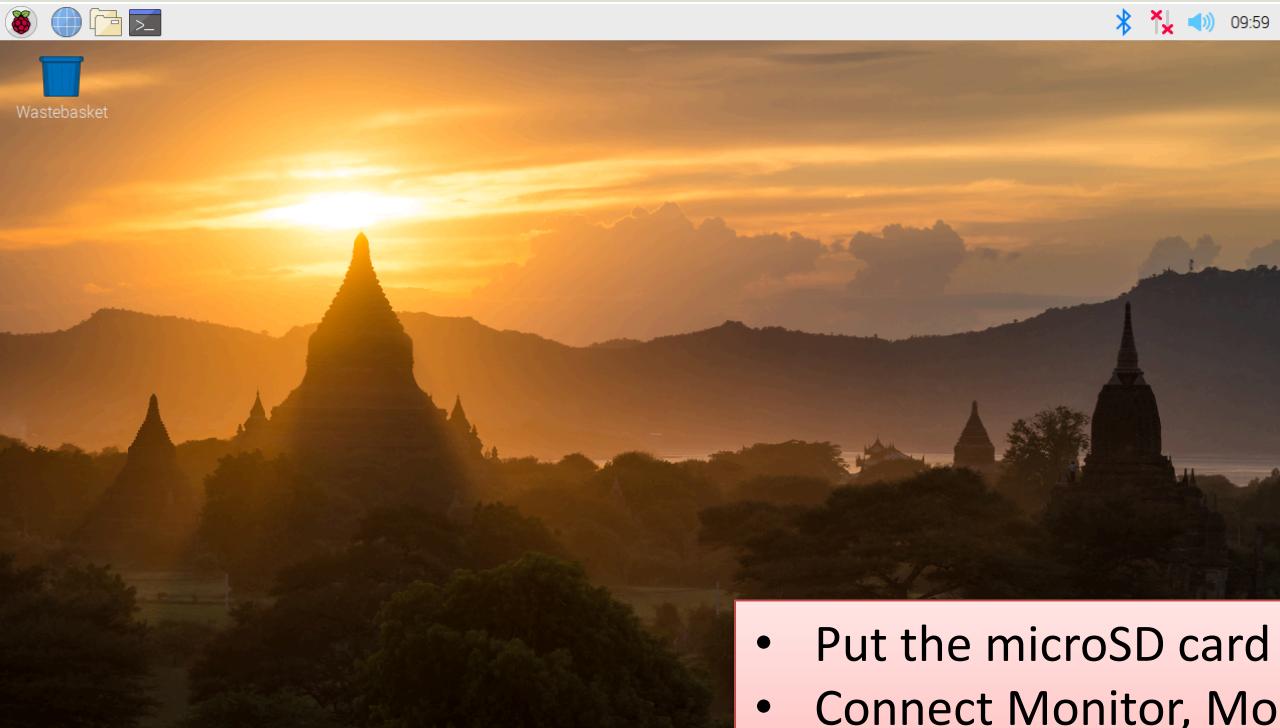
- Raspberry Pi
- microSD Card (+ Adapter)
- Power Supply
- microHDMI to HDMI Cable
- Monitor
- Mouse
- Keyboard

Raspberry Pi OS

- In order make your Raspberry Pi up and running you need to install an Operating System (OS)
- The OS for Raspberry Pi is called “**Raspberry Pi OS**” (previously known as Raspbian)
- Raspberry Pi runs a version of an operating system called **Linux** (Windows and macOS are other operating systems).
- To install the necessary OS, you need a **microSD** card
- Then you use the “**Raspberry Pi Imager**” in order to download the OS to the microSD card.

<https://www.raspberrypi.org/software/>

Start using Raspberry Pi



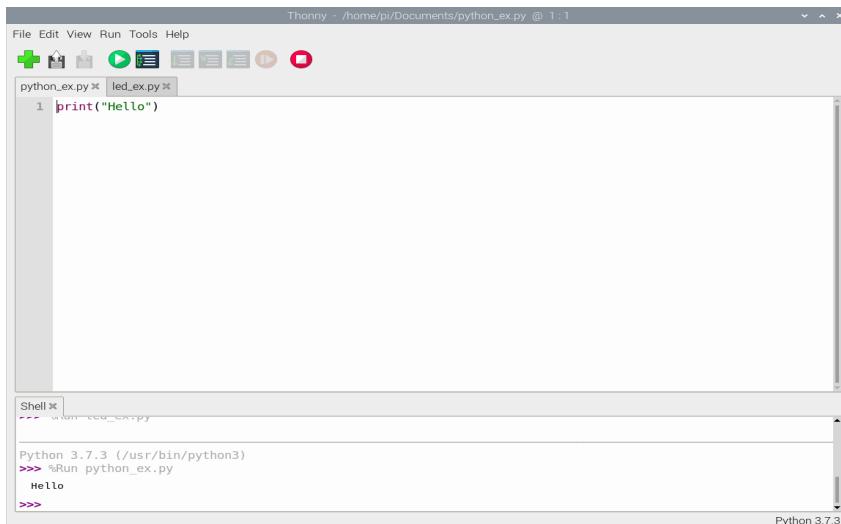
- Put the microSD card into the Raspberry Pi
- Connect Monitor, Mouse and Keyboard
- Connect Power Supply
- Follow the Instructions on Screen to setup Wi-Fi

Remote Access

1. Install XRDP <https://en.wikipedia.org/wiki/Xrdp>
 - XRDP is a free and open-source implementation of Microsoft RDP (Remote Desktop Protocol) server. Install it by enter the following:
 - `sudo apt-get install xrdp`
2. Open Remote Desktop Connection (RDC) on your Windows Computer. RDS is also available for macOS
 - Enter Computer Name or IP Address
 - Default UserName is “pi” and default Password is “raspberry” (unless you have changed it)

Python on Raspberry Pi

- The Raspberry Pi OS comes with a basic Python Editor called “**Thonny**”



You can install and use others if you want

<https://www.raspberrypi.org/documentation/usage/python/>

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Python Programming

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Python with Raspberry Pi

- Python is a fairly old Programming Language (1991) compared to many other Programming Languages like C# (2000), Swift (2014), Java (1995), PHP (1995).
- Python has during the last 10 years become more and more popular.
- Today, Python has become one of the most popular Programming Languages.
- The Raspberry Pi OS comes with a basic Python Editor called “Thonny”

<https://www.raspberrypi.org/documentation/usage/python/>

Hello World

The screenshot shows the Thonny Python Editor interface. At the top, the title bar reads "Thonny - /home/pi/Documents/python_ex.py @ 1:1". Below the title bar is a menu bar with File, Edit, View, Run, Tools, and Help. A toolbar follows, featuring icons for new file, save, run, and others. The main area contains two tabs: "python_ex.py" (active) and "led_ex.py". The code in "python_ex.py" is:

```
1 print("Hello")
```

Below the code editor is a "Shell" tab. The shell window displays the following text:

```
Python 3.7.3 (/usr/bin/python3)
>>> %Run python_ex.py
Hello
>>>
```

The bottom right corner of the shell window shows "Python 3.7.3".

Here you also see the “Thonny” Python Editor

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<https://www.halvorsen.blog/documents/programming/python/>

Variables in Python

Creating variables:

```
> x = 3  
> x  
3
```

We can implement the formula
 $y(x) = ax + b$ like this:

$$y(x) = 2x + 4$$

We can use variables in a calculation like this:

```
> x = 3  
> y = 3*x  
> print(y)
```

```
> a = 2  
> b = 4  
  
> x = 3  
> y = a*x + b  
> print(y)
```

A variable can have a short name (like x and y) or a more descriptive name (sum, amount, etc). You don need to define the variables before you use them (like you need to do in, e.g., C/C++/C).

Calculations in Python

We can use variables in a calculation like this:

$$y(x) = 2x + 4$$

```
> a = 2  
> b = 4
```

$$y(3) = ?$$

```
> x = 3  
> y = a*x + b  
> print(y)
```

$$y(5) = ?$$

```
> x = 5  
> y = a*x + b  
> print(y)
```

Math in Python

If we need only the sin() function, we can do like this:

```
from math import sin
```

If we need many functions, we can do like this:

```
from math import *
```

```
x = pi  
y = sin(x)  
print(y)
```

```
y = cos(x)  
print(y)
```

```
...
```

If we need a few functions, we can do like this:

```
from math import sin, cos
```

```
x = 3.14  
y = sin(x)  
print(y)  
  
y = cos(x)  
print(y)
```

We can also do like this:

```
import math  
x = 3.14  
y = math.sin(x)  
print(y)
```

If-Else

If you have 2 conditions that you need to check, you can use If – Else:

```
a = 5
b = 8

if a > b:
    print("a is greater than b")
else:
    print("b is greater than a or a and b are equal")
```

Arrays

An array is a special variable, which can hold more than one value at a time

Example:

```
data = [1.6, 3.4, 5.5, 9.4]
```

Python does not have built-in support for Arrays, but Python Lists can be used instead.

Length of an Array (List):

```
N = len(data)
```

Get a specific element (Indexing):

```
x = data[2]
```

Add a new value to the end of the Array (List):

```
data.append(11.4)
```

Change a specific element:

```
data[2] = 7.3
```

For more advanced use of Arrays in Python you will have to import a library, like the **NumPy** library.

Using Arrays in Functions

Using Arrays in Functions

Note! statistics is a sub library in the Python Standard Library

Example:

```
from statistics import *

data = [1.6, 3.4, 5.5, 9.4]

m = mean(data)
sd = stdev(data)
datamin = min(data)
datamax = max(data)
```

For Loops

A For loop is used for iterating over a sequence. I guess all your programs will use one or more For loops. So if you have not used For loops before, make sure to learn it now.

Example:

```
cars = ["Ford", "Toyota", "Tesla"]  
for car in cars:  
    print(car)
```

Array (List)
of Strings

Note! Python uses
indentation (spaces)

Other Programming
Languages uses curly
brackets {} or Begin .. End

Example:

```
data = [1.6, 3.4, 5.5, 9.4]  
for x in data:  
    print (x)
```

Array (List)
of Numbers

For Loops

The **range()** function is handy to use in For Loops:

```
N = 10  
  
for x in range(N):  
    print(x)
```

The **range()** function returns a sequence of numbers, starting from 0 by default, and increments by 1 (by default), and ends at a specified number.

You can also use the **range()** function like this:

```
start = 4  
stop= 12 #but not including  
  
for x in range(start, stop):  
    print(x)
```

Or like this:

While Loops

```
i = 1  
while i < 10:  
    print(i)  
    i = i + 1
```

```
1  
2  
3  
4  
5  
6  
7  
8  
9
```

```
data = [1.6, 3.4, 4.4, 5.5, 9.4]  
  
max = 5  
  
i = 0  
while data[i] < max:  
    print(data[i])  
    i = i + 1
```

```
1.6  
3.4  
4.4
```

While Loops

```
data = [1.6, 3.4, 4.4, 5.5, 9.4]
```

```
N = len(data)
```

```
sum = 0
```

```
i = 0
```

```
while i < N:
```

```
    sum = sum + data[i]
```

```
    i = i + 1
```

```
print(sum)
```

24.3

Create Functions

Create the Function:

```
def add(x,y):  
    z = x + y  
    return z
```

```
def add(x,y):  
    z = x + y  
    return z
```

Using the Function within the same script:

```
# Using the Function:  
x = 2  
y = 5  
  
z = add(x,y)  
  
print(z)
```

Create Functions

- Although you can mix functions and code in one file, it is much better to create the functions in separate .py files
- In that way you can easily reuse the function in different Python scripts

1

We start by creating a separate Python File, e.g., “**myfunctions.py**” for the function:
myfunctions.py:

```
def average(x,y):  
  
    return (x + y)/2
```

2

Next, we create a new Python File (e.g., “**testaverage.py**”) where we use the function we created:

```
from myfunctions import average  
  
a = 2  
b = 3  
  
c = average(a,b)  
  
print(c)
```

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<https://www.halvorsen.blog/documents/programming/python/>

Additional Resources

- Python Programming:

<https://www.halvorsen.blog/documents/programming/python/>

- Python Programming Tutorial: Getting Started with the Raspberry Pi

<https://learn.sparkfun.com/tutorials/python-programming-tutorial-getting-started-with-the-raspberry-pi/>

<https://www.halvorsen.blog>



Python Libraries/ Packages

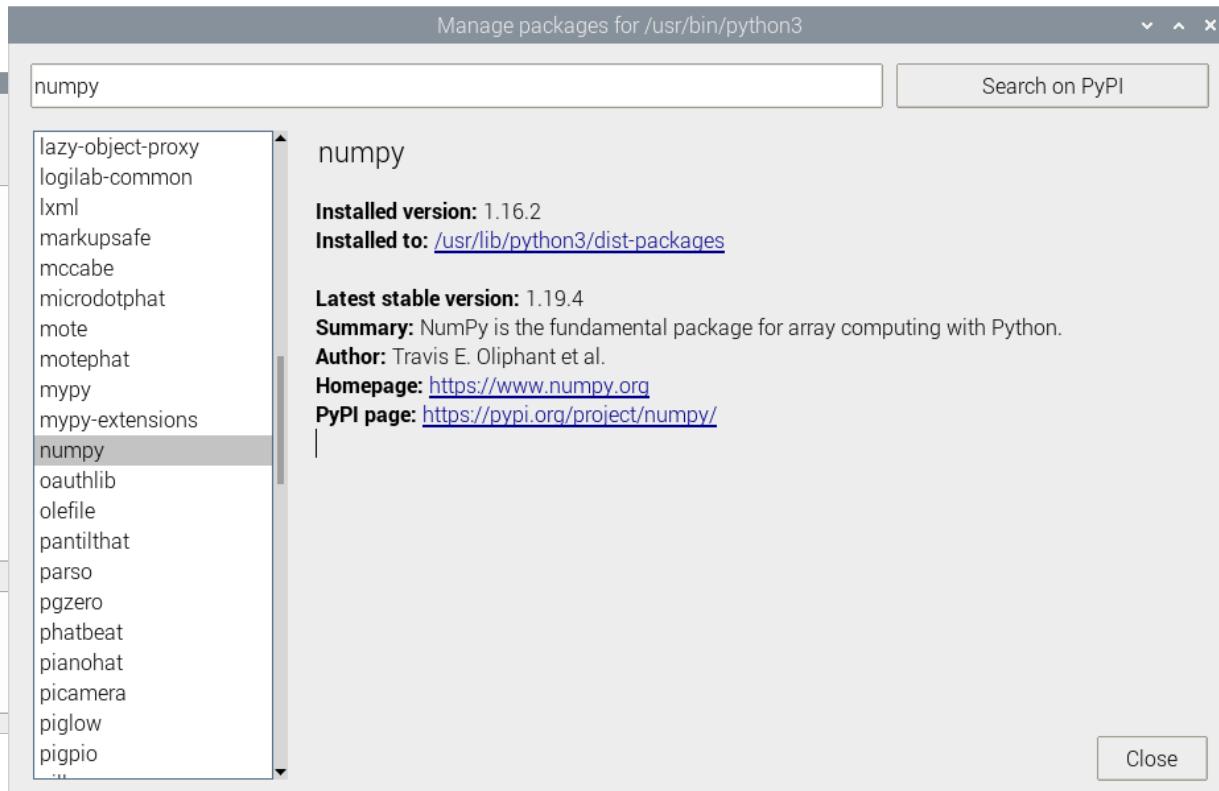
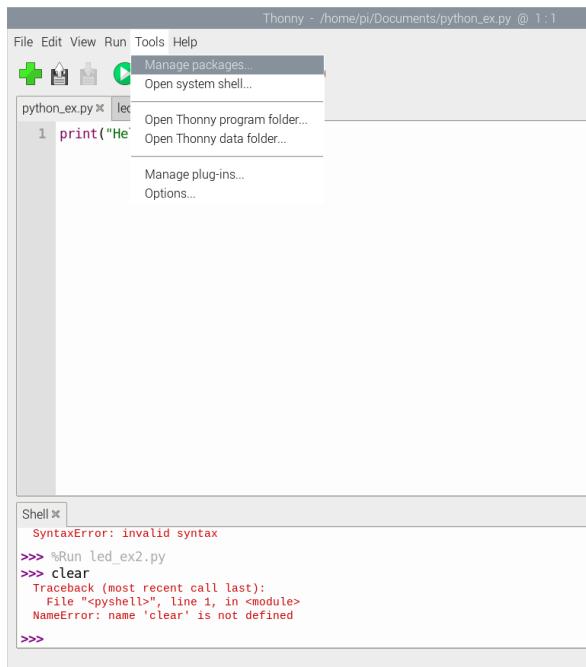
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Python Packages/Libraries

- Rather than having all its functionality built into its core, Python was designed to be highly extensible.
- This approach has advantages and disadvantages.
- A disadvantage is that you need to install these packages separately and then later import these modules in your code.
- Some important packages are:
 - **NumPy** - NumPy is the fundamental package for scientific computing with Python
 - **Matplotlib** – With this library you can easily make plots in Python

Python Packages with Thonny

Tools -> Manage packages...



Installing Python Packages

There are multiple ways to install Python Libraries/ Packages on Raspberry Pi

- apt: Some Python packages can be found in the Raspberry Pi OS archives and can be installed using apt. Example
 - `sudo apt update`
 - `sudo apt install python3-picamera`
- pip: Not all Python packages are available in the Raspberry Pi OS archives, and those that are can sometimes be out-of-date. If you can't find a suitable version in the Raspberry Pi OS archives, you can install packages from the Python Package Index (PyPI). To do so, use the pip tool. Example:
 - `sudo pip3 install libraryname`
- piwheels: piwheels is a Python package repository specifically for the Raspberry Pi
 - <https://www.raspberrypi.org/documentation/linux/software/python.md>

NumPy

- A Python Library for Numerical Operations, Arrays, etc.
- The NumPy Python Library is installed on the Raspberry Pi OS by default
- <https://numpy.org>

NumPy Example

Basic NumPy Example:

```
import numpy as np  
  
x = 3  
  
y = np.sin(x)  
  
print(y)
```

In this example we use both the math module in the Python Standard Library and the NumPy library:

```
import math as mt  
import numpy as np  
  
x = 3  
  
y = mt.sin(x)  
print(y)  
  
y = np.sin(x)  
print(y)
```

As you see, NumPy also have also similar functions (e.g., sin(), cos(), etc.) as those who is part of the math library, but they are more powerful

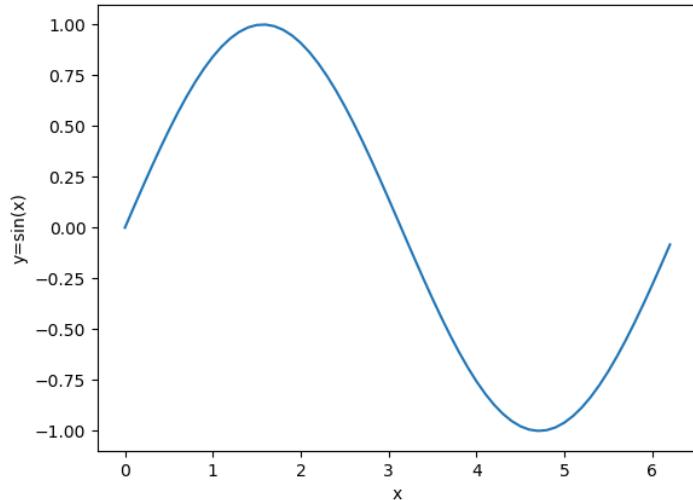
Matplotlib

- Typically you need to create some plots or charts. In order to make plots or charts in Python you will need an external library. The most used library is Matplotlib
- Matplotlib is a Python 2D plotting library
- Here you find an overview of the Matplotlib library:
<https://matplotlib.org>
- The NumPy Python Library is NOT installed on the Raspberry Pi OS by default, so you must manually install it

Matplotlib Example

Plotting a Sine Curve

```
import numpy as np  
import matplotlib.pyplot as plt  
  
xstart = 0  
xstop = 2*np.pi  
step = 0.1  
  
x = np.arange(xstart, xstop, step)  
y = np.sin(x)  
  
plt.plot(x, y)  
plt.xlabel('x')  
plt.ylabel('y=sin(x)')  
plt.show()
```



Matplotlib Example

The image shows a desktop environment with a sunset over ancient temples in the background. In the foreground, there is a Thonny IDE window. The window title bar says "Thonny - /home/pi/Documents/plotting_ex.py @ 13 : 11". The main area of the window contains a Python script named "plotting_ex.py" with the following code:

```
1 import numpy as np
2 import matplotlib.pyplot as plt
3
4 xstart = 0
5 xstop = 2*np.pi
6 step = 0.1
7 x = np.arange(xstart,xstop,step)
8 y = np.sin(x)
9
10 plt.plot(x,y)
11 plt.xlabel("x")
12 plt.ylabel("y=sin(x)")
13 plt.show()
```

Below the script, there is a "Shell" tab with the following content:

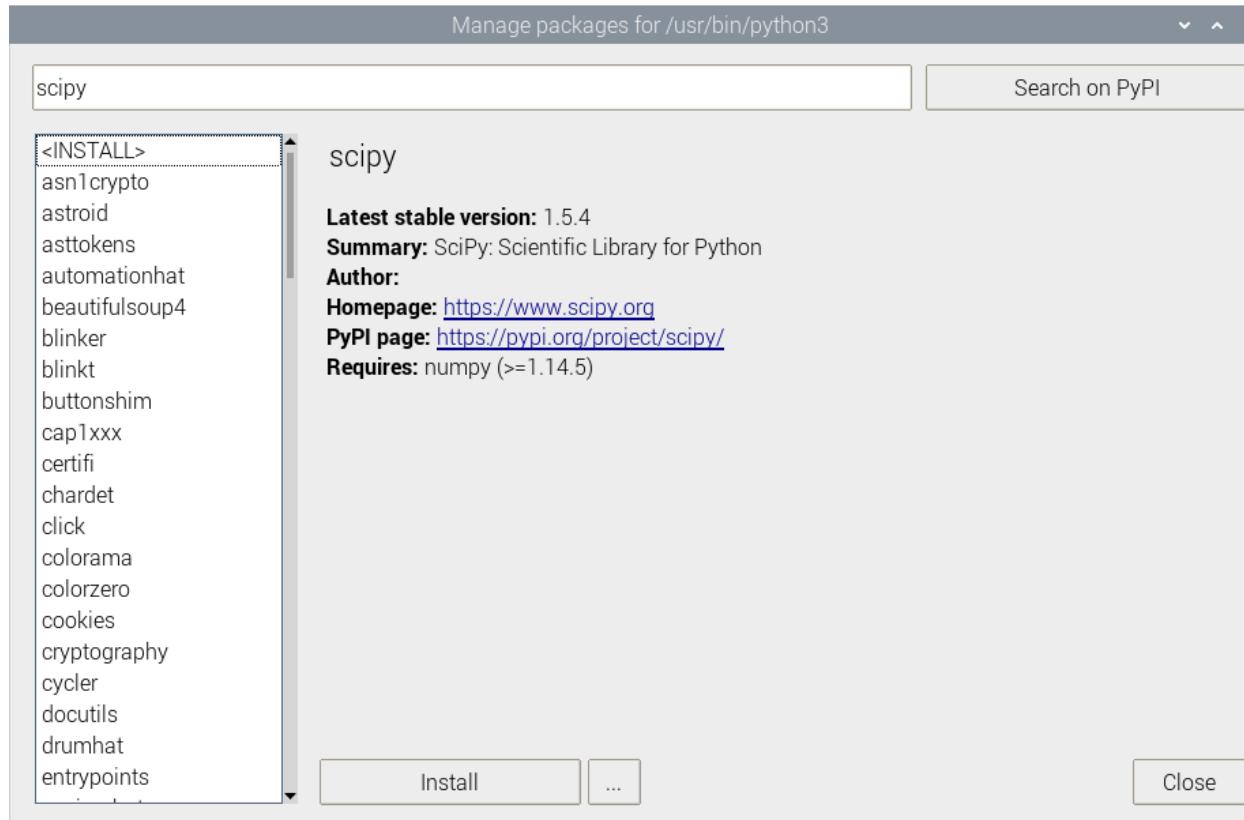
```
Python 3.7.3 (/usr/bin/python3)
>>> %Run plotting_ex.py
```

To the right of the script, a figure window titled "Figure 1" displays a plot of the sine function. The x-axis is labeled "x" and ranges from 0 to 6. The y-axis is labeled "y=sin(x)" and ranges from -1.00 to 1.00. The curve starts at (0,0), reaches a maximum of 1.00 at approximately x=1.57, crosses the x-axis at x=pi, reaches a minimum of -1.00 at approximately x=4.71, and returns to zero at x=2*pi.

SciPy

- SciPy has many functions for Mathematics and Scientific Computing
- <https://scipy.org>
- <https://docs.scipy.org/doc/scipy/reference/>

Install SciPy with Thonny



<https://www.halvorsen.blog>



Python from Command Line

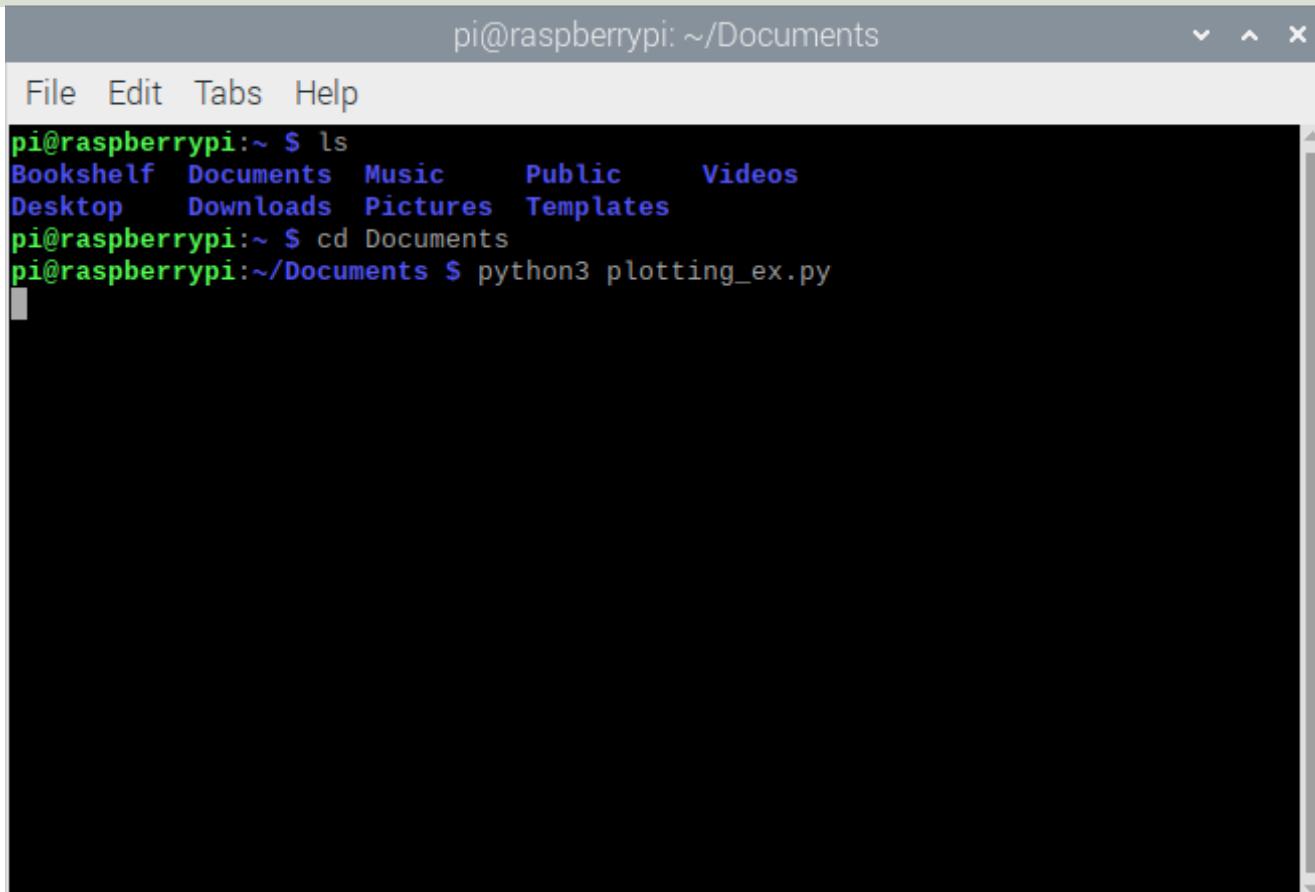
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Python from Command Line

- You can write a Python file in a standard editor
- Then you run it as a Python script from the command line.
- Just navigate to the directory where the file is saved in (use commands cd and ls for navigation)

```
python3 hello.py
```

Python from Command Line



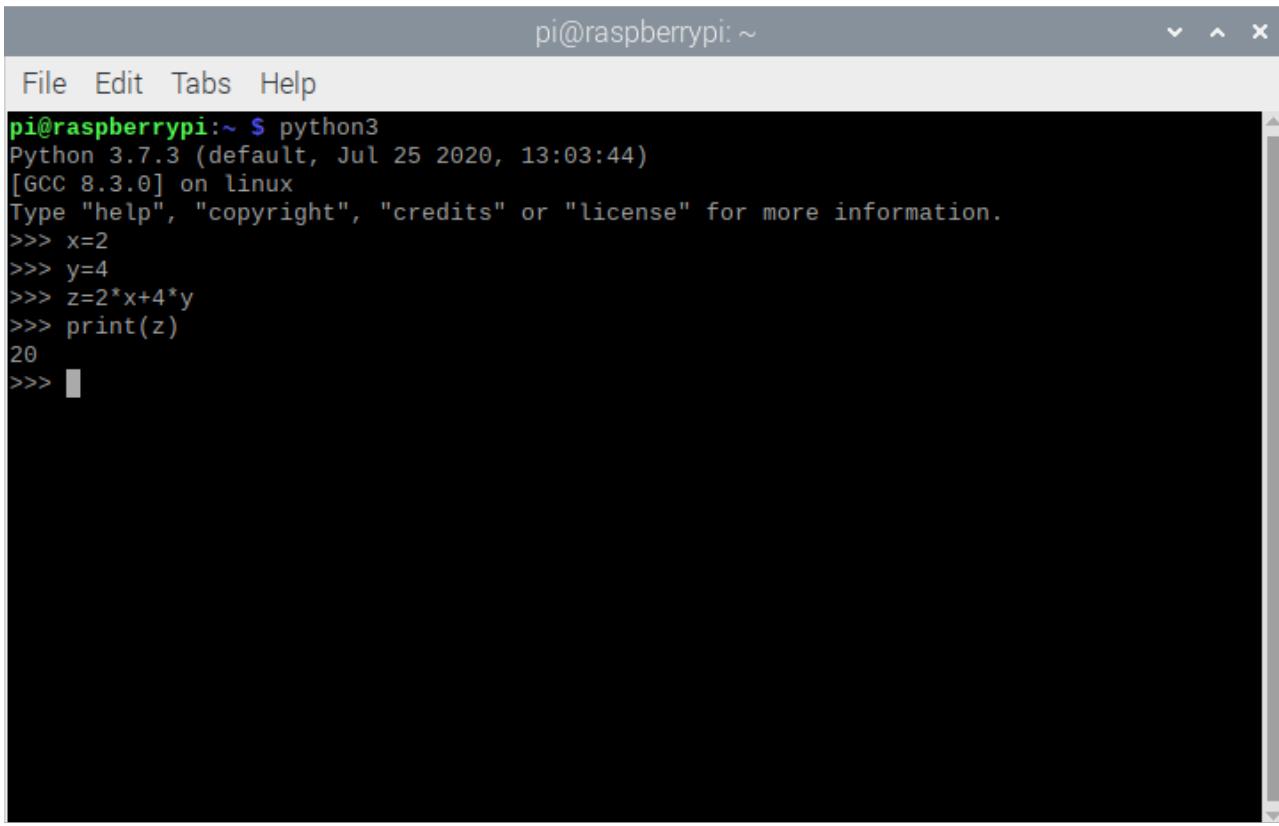
A screenshot of a terminal window titled "pi@raspberrypi: ~/Documents". The window has a standard OS X-style title bar with a close button (x) and scroll arrows. The menu bar includes "File", "Edit", "Tabs", and "Help". The terminal content shows the following session:

```
pi@raspberrypi:~ $ ls
Bookshelf  Documents  Music      Public      Videos
Desktop    Downloads  Pictures   Templates
pi@raspberrypi:~ $ cd Documents
pi@raspberrypi:~/Documents $ python3 plotting_ex.py
```

The terminal window is set against a light gray background.

Python Shell from Terminal

Enter **python3** in the Terminal



A screenshot of a terminal window titled "pi@raspberrypi: ~". The window has a standard OS X-style title bar with icons for minimizing, maximizing, and closing. Below the title bar is a menu bar with "File", "Edit", "Tabs", and "Help". The main area of the terminal shows the Python 3.7.3 interactive shell. The session starts with the prompt "pi@raspberrypi:~ \$ python3", followed by the Python version information: "Python 3.7.3 (default, Jul 25 2020, 13:03:44) [GCC 8.3.0] on linux". It then displays the help message: "Type \"help\", \"copyright\", \"credits\" or \"license\" for more information.". The user enters some code: "x=2", "y=4", "z=2*x+4*y", and "print(z)". The output is "20". The terminal window has a dark background and light-colored text.

```
pi@raspberrypi:~ $ python3
Python 3.7.3 (default, Jul 25 2020, 13:03:44)
[GCC 8.3.0] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> x=2
>>> y=4
>>> z=2*x+4*y
>>> print(z)
20
>>> 
```

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GPIO

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GPIO Features

The GPIO pins are Digital Pins which are either True (+3.3V) or False (0V). These can be used to turn on/off LEDs, etc.

The Digital Pins can be either Output or Input.

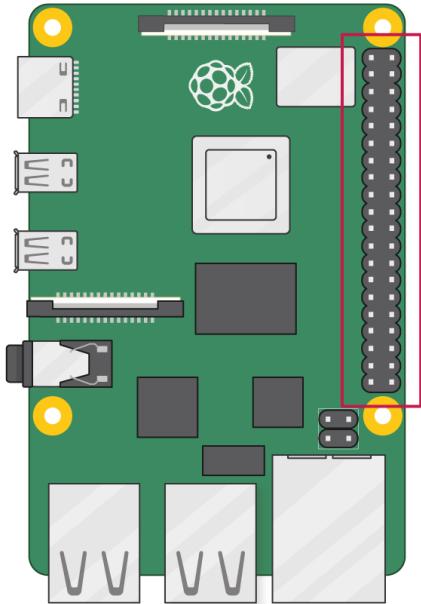
In addition, some of the pins also offer some other Features:

- PWM (Pulse Width Modulation)

Digital Buses (for reading data from Sensors, etc.):

- SPI
- I2C

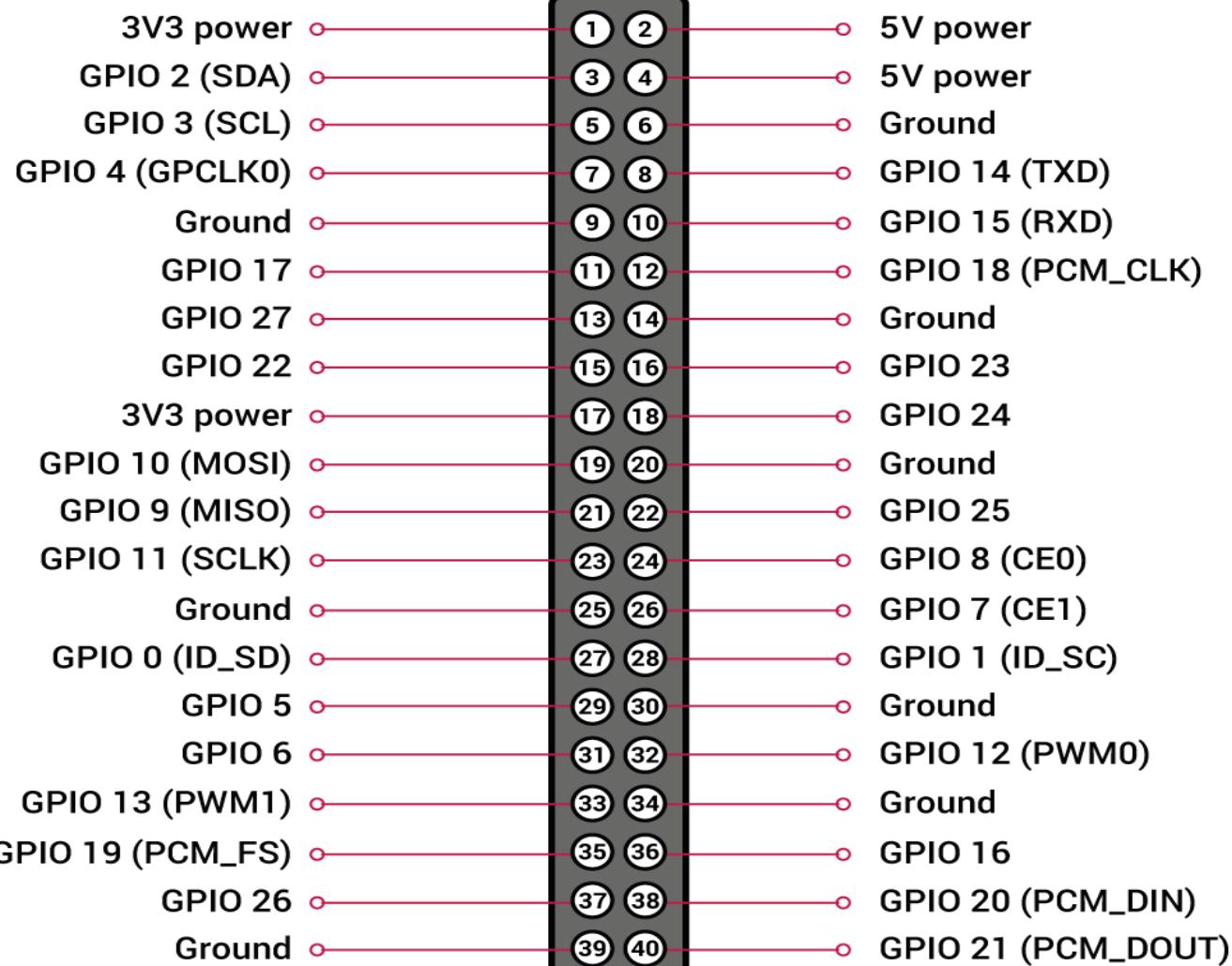
GPIO



3V3 power	1	2	5V power
GPIO 2 (SDA)	3	4	5V power
GPIO 3 (SCL)	5	6	Ground
GPIO 4 (GPCLK0)	7	8	GPIO 14 (TXD)
Ground	9	10	GPIO 15 (RXD)
GPIO 17	11	12	GPIO 18 (PCM_CLK)
GPIO 27	13	14	Ground
GPIO 22	15	16	GPIO 23
3V3 power	17	18	GPIO 24
GPIO 10 (MOSI)	19	20	Ground
GPIO 9 (MISO)	21	22	GPIO 25
GPIO 11 (SCLK)	23	24	GPIO 8 (CE0)
Ground	25	26	GPIO 7 (CE1)
GPIO 0 (ID_SD)	27	28	GPIO 1 (ID_SC)
GPIO 5	29	30	Ground
GPIO 6	31	32	GPIO 12 (PWM0)
GPIO 13 (PWM1)	33	34	Ground
GPIO 19 (PCM_FS)	35	36	GPIO 16
GPIO 26	37	38	GPIO 20 (PCM_DIN)
Ground	39	40	GPIO 21 (PCM_DOUT)

A powerful feature of the Raspberry Pi is the GPIO (general-purpose input/output) pins. The Raspberry Pi has a 40-pin GPIO header as seen in the image

GPIO



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GPIO with Python

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Raspberry Pi GPIO and Python

- You can make all kinds of Python program on your Raspberry Pi
- But you could have used your ordinary desktop/laptop PC for that
- The UNIQUE thing with Raspberry Pi compared to an ordinary PC is the GPIO connector
- With GPIO you can connect LEDs, Sensors, control Motors, etc.
- You typically use Python in order communicate with GPIO connector
- That what's makes the combination Raspberry Pi + Python UNIQUE!

GPIO in Python

- In order to use and communicate with the GPIO Pins we typically use the Python Programming Language
- We can turn on LEDS, read data from different types of Sensors, etc.

<https://www.raspberrypi.org/documentation/usage/gpio/python/>

GPIO Zero

- The **GPIO Zero Python Library** can be used to communicate with GPIO Pins
- The **GPIO Zero Python Library** comes preinstalled with the Raspberry Pi OS (so no additional installation is necessary)

Resources:

- <https://www.raspberrypi.org/documentation/usage/gpio/python/>
- <https://pypi.org/project/gpiozero/>
- <https://gpiozero.readthedocs.io/en/stable/>
- <https://gpiozero.readthedocs.io/en/stable/recipes.html>

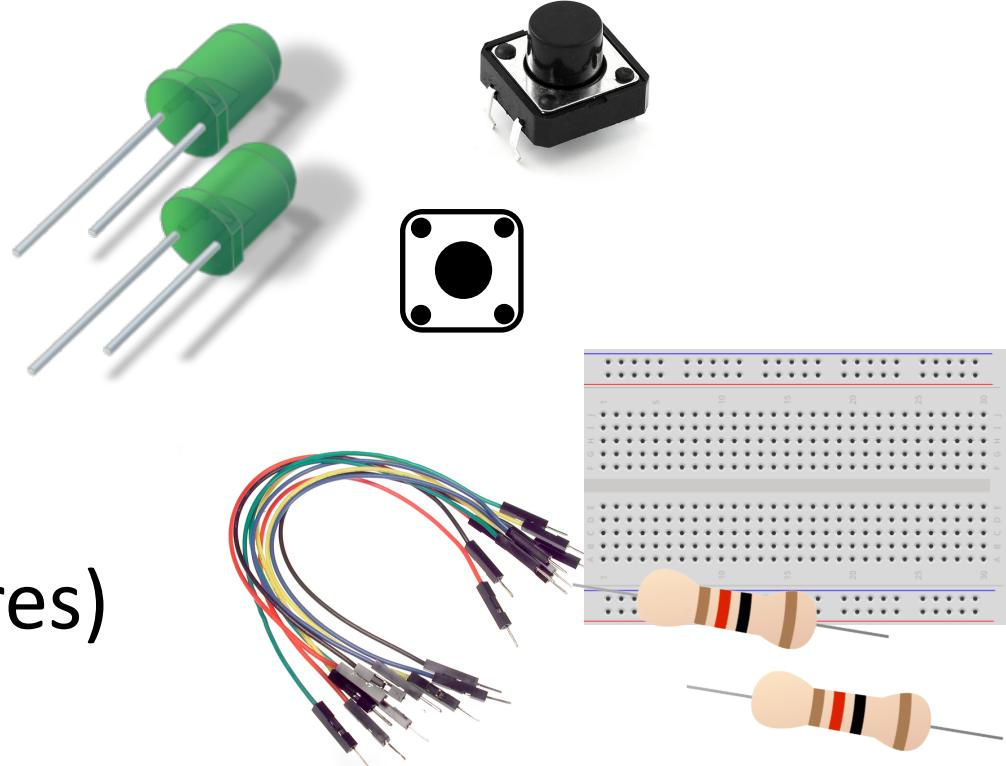
RPi.GPIO

- Rpi.GPIO is a module controlling the GPIO pins on the Raspberry Pi
- RPi.GPIO is a more “low-level” Python Library than GPIO Zero. Actually, GPIO Zero is using RPi.GPIO
- The RPi.GPIO Python Library comes preinstalled with the Raspberry Pi OS (so no additional installation is necessary)

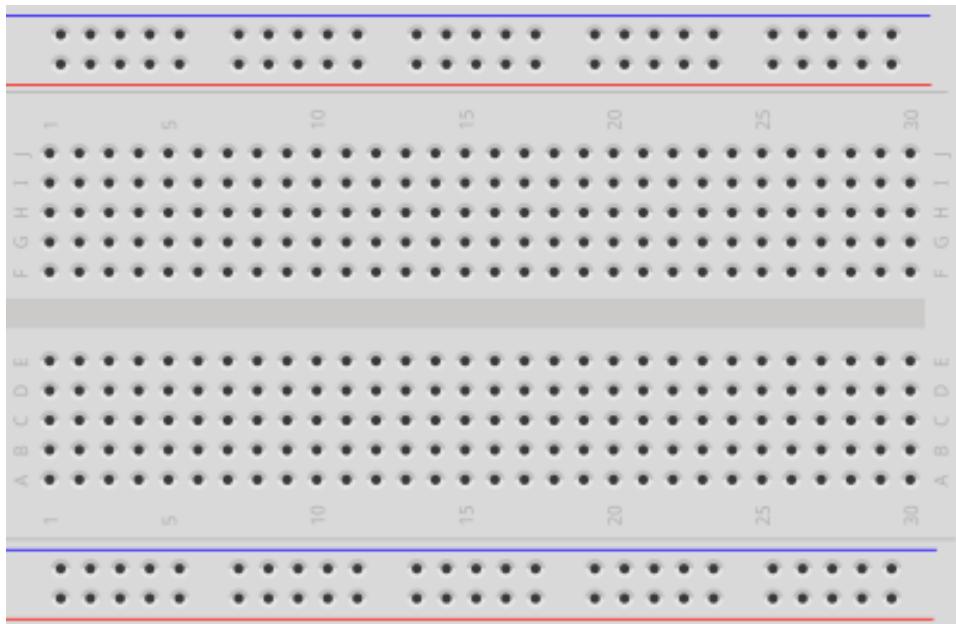
<https://pypi.org/project/RPi.GPIO/>

Necessary Equipment

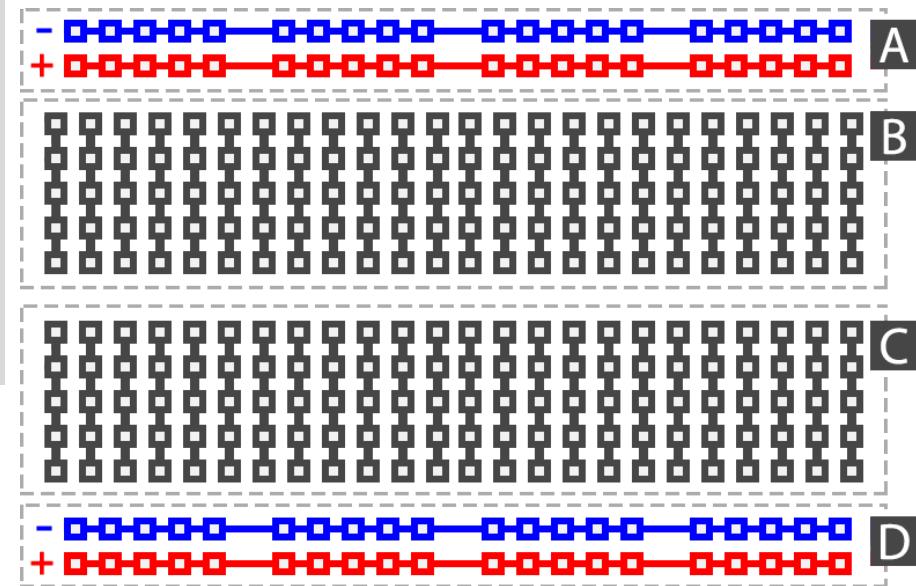
- Raspberry Pi
- Breadboard
- LEDs
- Push Buttons
- Resistors
- Wires (Jumper Wires)



Breadboard

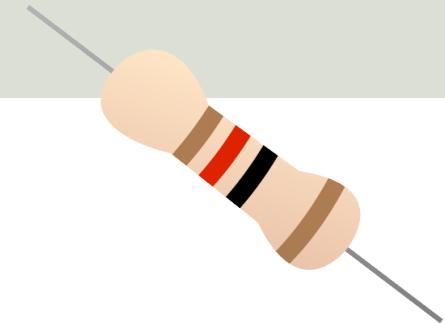


A breadboard is used to wire electric components together



Resistors

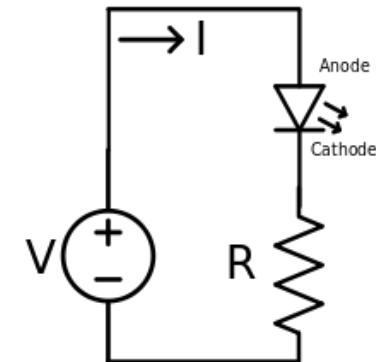
Resistance is measured in Ohm (Ω)



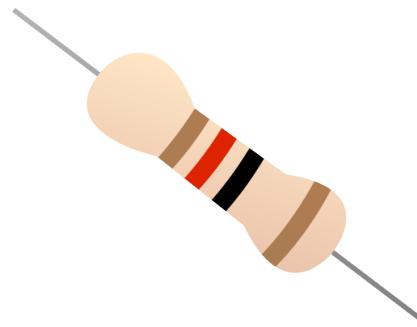
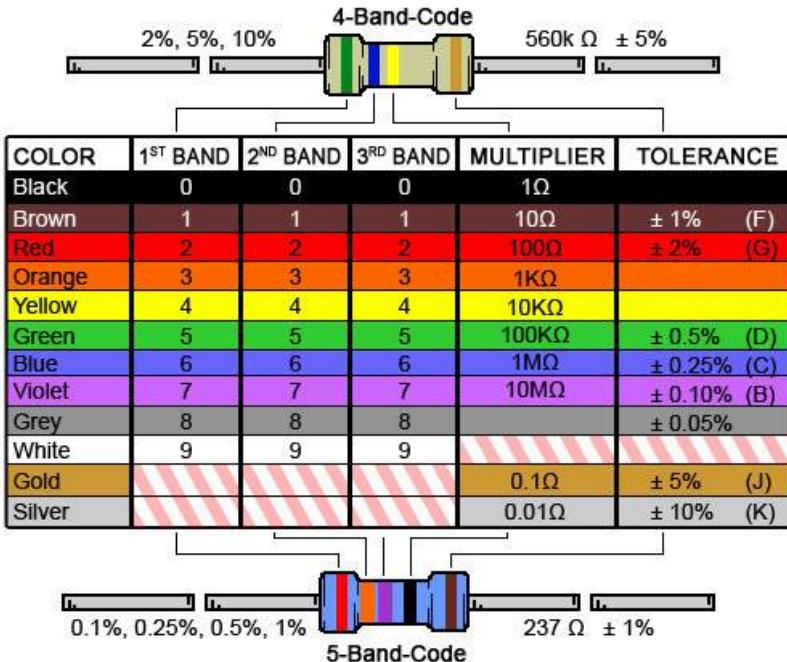
Resistors comes in many sizes, e.g., 220Ω , 270Ω , 330Ω , $1k\Omega$ to $10k\Omega$, ...

The resistance can be found using **Ohms Law**

$$U = RI$$



Resistor Colors



You can also use a **Multimeter**

<https://www.halvorsen.blog>

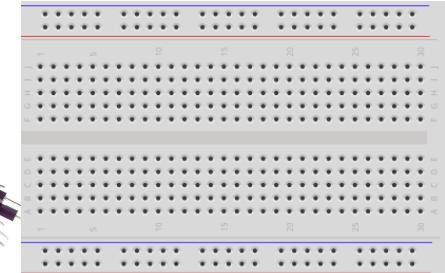
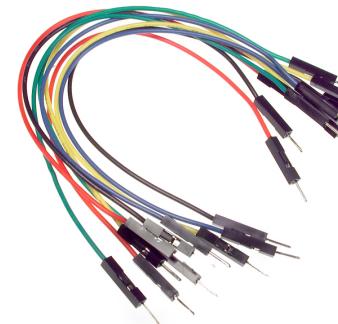
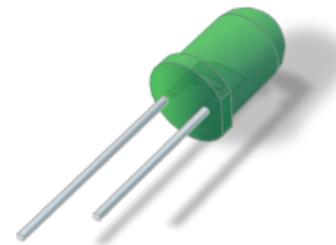


LED

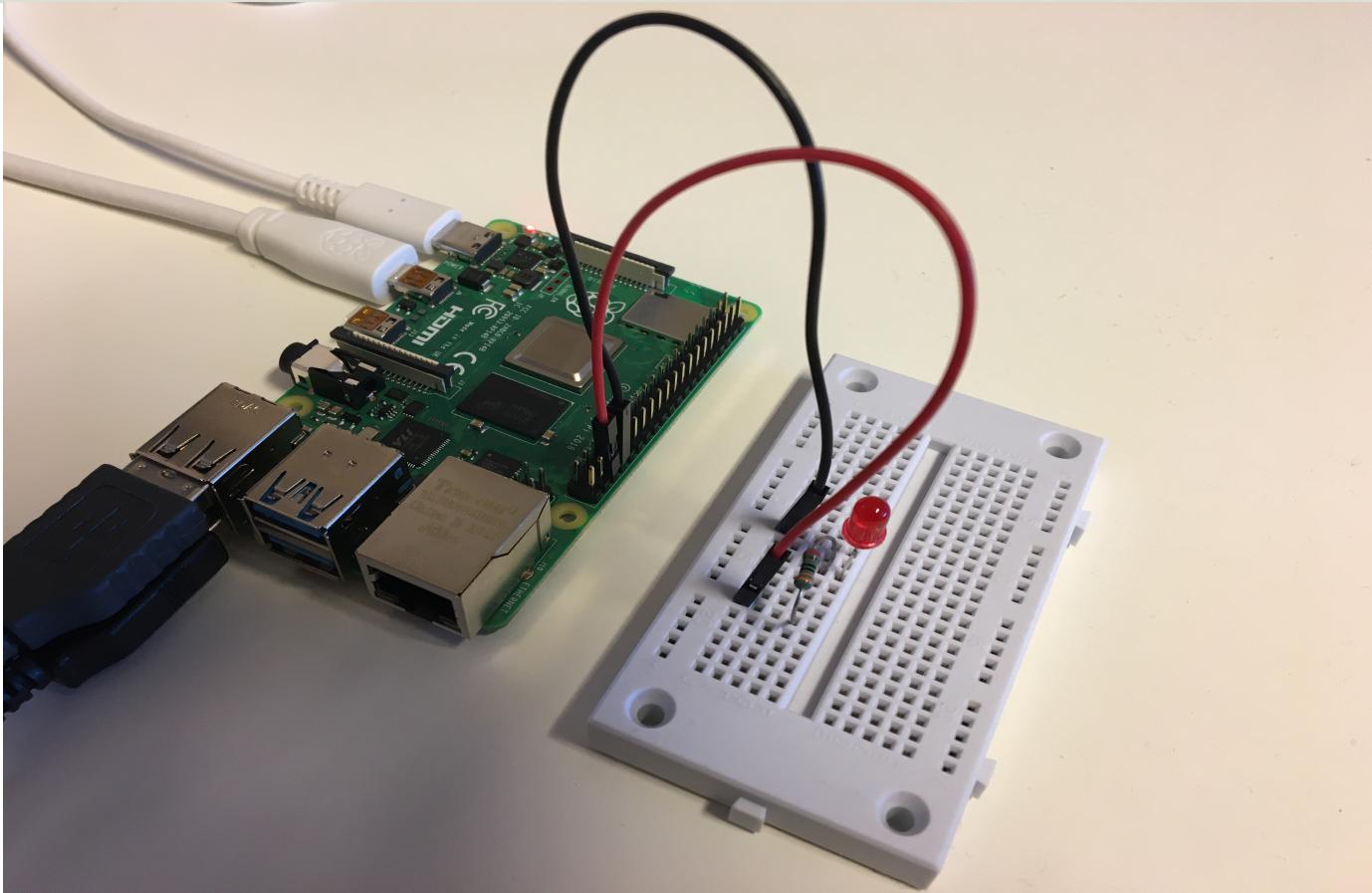
Hans-Petter Halvorsen

Necessary Equipment

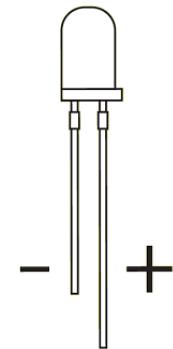
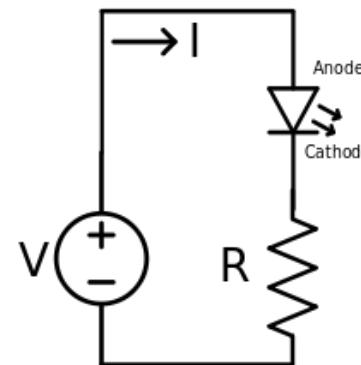
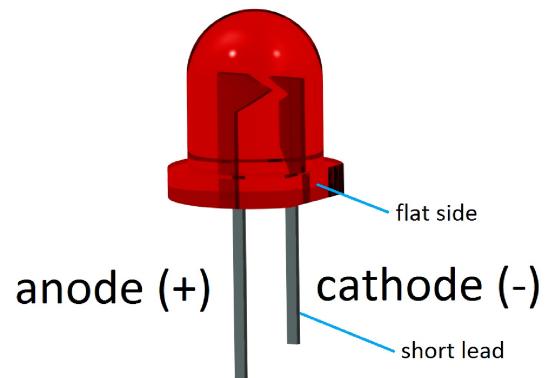
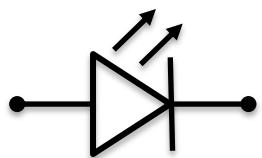
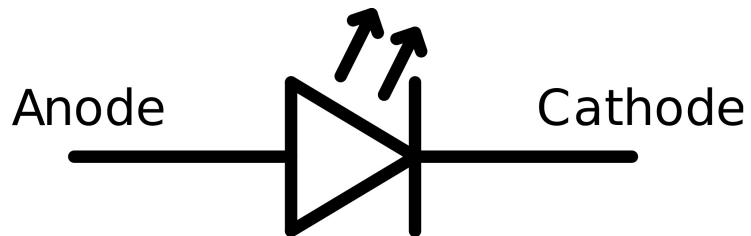
- Raspberry Pi
- Breadboard
- LED
- Resistor, $R = 270\Omega$
- Wires (Jumper Wires)



Setup and Wiring



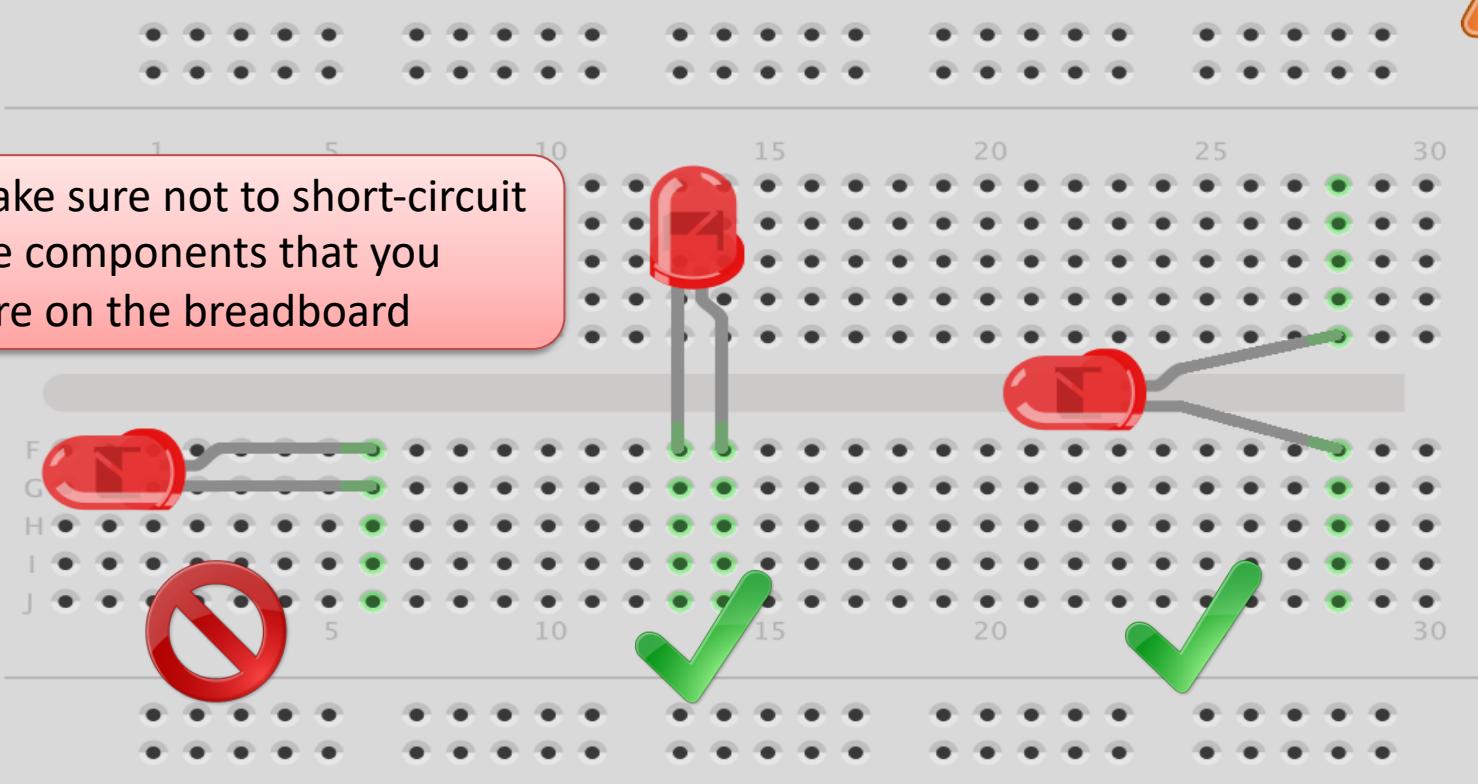
LED



Breadboard Wiring

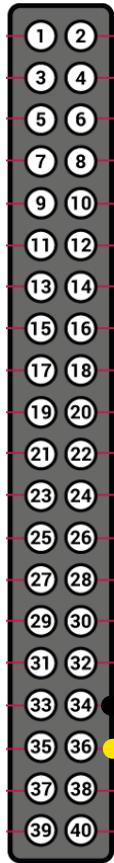


Make sure not to short-circuit the components that you wire on the breadboard



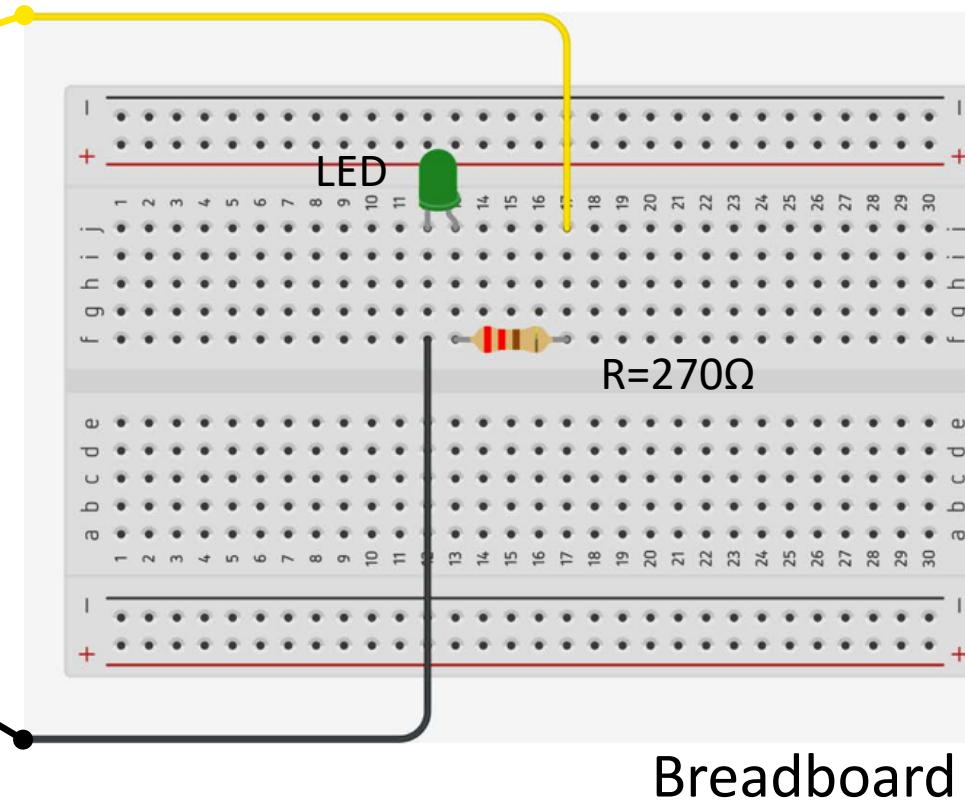
LED Example

Raspberry Pi GPIO Pins



GND (Pin 32)

GPIO16 (Pin 36)



Breadboard

Why do you need a Resistor?

If the current becomes too large, the LED will be destroyed. To prevent this to happen, we will use a Resistor to limit the amount of current in the circuit.



What should be the size of the Resistor?

A LED typically need a current like 20mA (can be found in the LED Datasheet). We use Ohm's Law:

$$U = RI$$

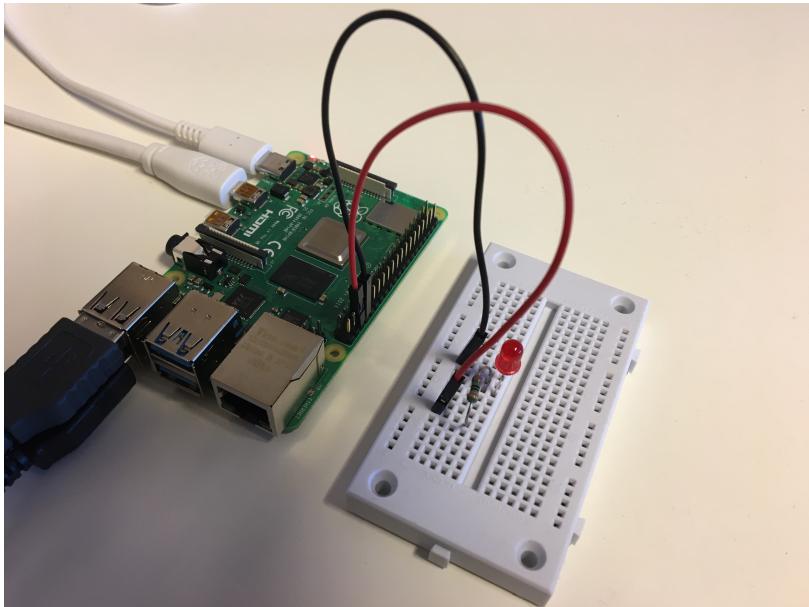
Arduino gives $U=5V$ and $I=20mA$. We then get:

$$R = \frac{U}{I}$$

The Resistor needed will be $R = \frac{5V}{0.02A} = 250\Omega$. Resistors with $R=250\Omega$ is not so common, so we can use the closest Resistors we have, e.g., 270Ω

LED Example

This Example “Runs for ever”



```
from gpiozero import LED  
from time import sleep  
  
pin = 16  
led = LED(pin)  
  
while True:  
    led.on()  
    sleep(1)  
    led.off()  
    sleep(1)
```

LED Example

Thonny - /home/pi/Documents/led_ex.py @ 7:1

File Edit View Run Tools Help

python_ex.py x led_ex.py x

```
1 from gpiozero import LED
2 from time import sleep
3
4 pin = 16
5
6 led = LED(pin)
7
8 while True:
9     led.on()
10    sleep(1)
11    led.off()
12    sleep(1)
```

Shell x

```
Python 3.7.3 (/usr/bin/python3)
>>> %Run led_ex.py
```

```
Python 3.7.3 (/usr/bin/python3)
>>>
```

Python 3.7.3

LED Example

This example turns a LED on/off 10 times

```
from gpiozero import LED
from time import sleep

pin = 16
led = LED(pin)

N = 10
for x in range(N):
    led.on()
    sleep(1)
    led.off()
    sleep(1)
```

Additional Python Resources

Python Programming

Hans-Petter Halvorsen



<https://www.halvorsen.blog>

Python for Science and Engineering

Hans-Petter Halvorsen



<https://www.halvorsen.blog>

Python for Control Engineering

Hans-Petter Halvorsen



<https://www.halvorsen.blog>

Python for Software Development

Hans-Petter Halvorsen



<https://www.halvorsen.blog>

<https://www.halvorsen.blog/documents/programming/python/>

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