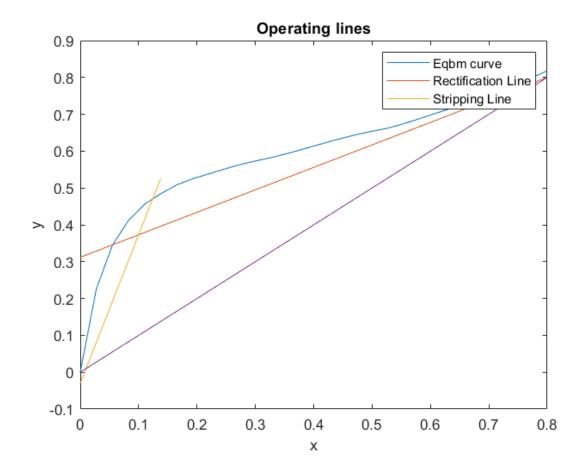
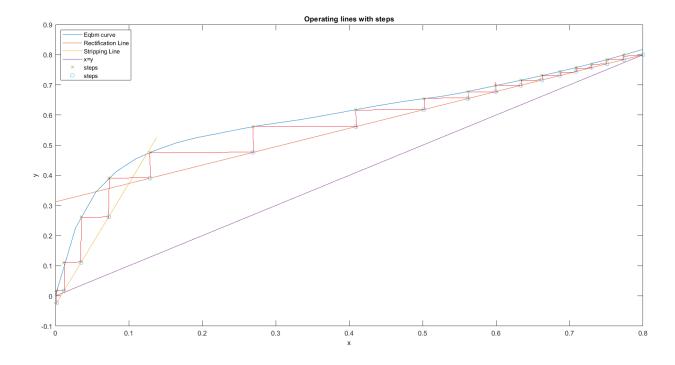
Question 1-plots

Operating lines



Number of stages (stepping)



Code

```
clear; close all;
%Given data
xeqbm =
[0,0.019,0.0721,0.0966,0.1238,0.1661,0.2337,0.2608,0.3273
,0.3965,0.5079,0.5198,0.5732,0.6763,0.7472,0.8943];
yeabm =
[0,0.17,0.3891,0.4375,0.4704,0.5089,0.5445,0.558,0.5826,0
.6122, 0.6564, 0.6599, 0.6841, 0.7385, 0.7815, 0.8943];
pp = spline(xeqbm, yeqbm);
xD = 0.8;
xB = 0.01;
zF = 0.1;
%Rmin evaluation
m \min = (0.8-ppval(pp, 0.1))/(0.8-0.1);
Rmin = m \min/(-m \min+1);
R = 1.5*Rmin;
OL = @(x) (R/(R+1).*(x-0.8)+0.8);
ycoord = OL(0.1);
x = linspace(0, 0.8, 30);
%Getting stripping section operating line
m s = (ycoord-0.01)/(0.1-0.01);
SL = @(x) (m s.*(x-0.01) + 0.01);
figure();
plot (x, ppval (pp, x), x, OL(x), x(1:6), SL(x(1:6)), x, x);
title('Operating lines');
legend('Eqbm curve', 'Rectification Line', 'Stripping
Line');
xlabel('x');
ylabel('y');
%Stepping process
i=0;%Step counter
y = xD;
PP = spline(yeqbm, xeqbm);
x coords = z eros(1,7);
ycoords = zeros(1,7);
x coords 2 = z eros(1,8);
ycoords2 = zeros(1,8);
xcoords2(1) = xD;
ycoords2(1) = xD;
while y >= 0.01
    i = i + 1;
    x = ppval(PP, y);
    xcoords(i) = x;
    x = x = (i+1) = x;
```

```
ycoords(i) = y;
    if x > 0.1
        y = OL(x);
    else
        y = SL(x);
    end
    ycoords2(i+1) = y;
end
%Plotting the steps
x = linspace(0, 0.8, 30);
figure();
plot(x,ppval(pp,x),x,OL(x),x(1:6),SL(x(1:6)),x,x);
title('Operating lines with steps');
xlabel('x');
ylabel('y');
hold on;
plot(xcoords, ycoords, 'x', xcoords2, ycoords2, 'o');
lgd = legend('Eqbm curve', 'Rectification Line', 'Stripping')
Line','x=y','steps','steps');
lgd.Location = 'northwest';
hold off;
%Part b
%choose (x,y) along the RL, get y^*; evaluate 1/(y^*-y) &
integrate
x \text{ above = linspace}(0.10, 0.8, 30);
y star above = ppval(pp,x above);
y = OL(x = bove);
f above = 1./(y star above-y above);
NTU above = trapz(y above, f above);
%Evaluating x,y at the tray just before the partial
reboiler
y start = ppval(pp,xB);
fun = @(x)(SL(x)-0.098);
x start = fsolve(fun, 0);
%choose (x,y) along the SL, get y^*; evaluate 1/(y^*-y) &
integrate
x below2 = linspace(x start, zF, 30);
y star below2 = ppval(pp, x below2);
y below2 = SL(x below2);
f below2 = 1./(y \text{ star below2-y below2});
NTU below2 = trapz(y below2, f below2);
```