

# Assignment 9

Due: Saturday, 21st November at 5 pm

 Please submit your work on MATLAB Grader. For hand calculation problems, please provide the final answer in the appropriate vector

### **Problem 1: Pole Placement (Hand Calculations)**

(4 points)

Consider the state-space model from the previous assignment:

$$x(k+1) = \begin{bmatrix} 0.1 * \mathbf{p} & -0.4 \\ 0.1 * \mathbf{q} & 0.25 \end{bmatrix} x(k) + \begin{bmatrix} 0.2 \\ 1.2 \end{bmatrix} \varepsilon(k)$$
$$y(k) = \begin{bmatrix} 1 & 0 \end{bmatrix} x(k) + v(k)$$

where p and q are the last two digits of your roll number. Thus, if your roll number is CH01B234, then p = 3, q = 4 and the matrix A = [0.3, -0.4; 0.4; 0.25];

Let 
$$cov(\varepsilon) = 1$$
 and  $cov(v) = 0.25$ .

- 1. Compute the pole-placement design that gives deadbeat observer, with the result provided in the estimator gain matrix, K db.
- 2. Compute the pole-placement design that gives an observer with one pole at 0.25 and another at 0.4. Please return the observer gain as a matrix K\_pp.

## **Problem 2: Steady State LQR**

(6 points)

- **3.** Compute the steady-state Kalman *filter* gain,  $K^{\infty}$  and report it matrix K\_kf.
- **4.** Compute the poles of the filter equation (i.e., eigenvalues of A KC) in vector Lam Kf.
- 5. Also compute the error covariances  $P^{\infty}$  and  $\bar{P}^{\infty}$  and return them in P\_inf and Pbar\_inf, respectively.

## Problem 3: Effect of R<sub>1</sub> and R<sub>2</sub>

(4 points)

- 6. Low measurement noise: Repeat Problem 2 with the same state noise covariance, but with lower measurement noise,  $cov(\nu) = 2.5 \times 10^{-5}$ . Report the estimator gain and poles, K\_kf1 and Lam 1, respectively.
- 7. <u>High confidence on the model</u>: Repeat Problem 2 with lower covariance of state noise,  $cov(\varepsilon) = 0.0001$ . Report the results in matrices K kf2 and Lam 2.

#### **Problem 4: Estimator Simulations**

For the example considered in this assignment, we will run some simulation cases and compare the estimator performance. One can generate a realization of  $\varepsilon(k)$  and v(k) using the



MATLAB command randn (200, 1), which yields Gaussian white noise with unit covariance. We will assume the *true state* to be  $x(0) = \begin{bmatrix} 1 \\ 1 \end{bmatrix}^T$ , whereas the initial estimates to be  $\hat{x}(0|0) = \begin{bmatrix} 0 \\ 0 \end{bmatrix}^T$ 

Simulations of a dead-beat observer (No marks: Setting up for the next problem)

You had developed a dead-beat observer in Problem 1.

I have written the code for dead-beat observer, where the only task required from you is to enter your observer gain. We will use this observer to compute  $\hat{x}(k|k)$ . We will also compute error  $e(k) = [x(k) - \hat{x}(k|k)]$  and hence the SSE  $= \sum_{i=1}^{200} (e^T e)$ . Your code will return  $2 \times 200$  array Xhat ( $i^{th}$  column will contain  $\hat{x}(i|i)$ ) and scalar SSE.

### Part-B: Kalman Filter Simulations

You had also computed the steady-state Kalman filter gains,  $K_{\infty}$ . Use the Kalman gain and compute  $\hat{x}(k|k)$ . Plot x(k) and  $\hat{x}(k|k)$  for the entire sequence.

- **8.** Return the stored values of  $\hat{x}(k|k)$  in a 2 × 200 array Xhat.
- 9. Compute the error  $e(k) = [x(k) \hat{x}(k|k)]$  and hence compute the SSE =  $\sum_{i=1}^{200} (e^T e)$ . Return the result in scalar SSE.
- 10. Compare the results of dead-beat observer and Kalman filter

# Related to a Question asked on Nov 11th Live Session: Error Covariances (NOT GRADED)

In Problem-1, you computed two different filters. In Problem-2 also, you computed the filter. The overall one-step prediction error is given by:

$$x_e(k+1) = (A - KC)x_e(k) + \varepsilon(k) + K\nu(k)$$

For each of the estimator designs, use the definition  $\bar{P} = E\{x_e x_e^T\}$  to compute the steady state error covariance. Note that as  $k \to \infty$ ,  $\bar{P}(k+1) \to \bar{P}(k)$  since all the three estimators are stable.

• <u>Hint</u>: Discrete Lyapunov equation is given by  $\Phi X \Phi^T + X + \Gamma = 0$ . Check MATLAB help for the function dlyap.