README.md 5/14/2021

COVID Champion

To play COVID Champion, please download our source code using one of the following depending on your configuration:

- HTTPS: git clone https://github.com/pasolano/gamedes.git
- SSH: git clone git@github.com:pasolano/gamedes.git
- GitHub CLI: gh repo clone pasolano/gamedes

Once downloaded, please compile our game by doing the following:

- 1. Use your terminal to cd into the gamedes directory. Assuming you did not change paths after downloading the repository, use cd gamedes
- 2. Use mkdir to create a folder named "release" using mkdir release
- 3. Use cd once again to move into the release folder using cd release
- 4. Run cmake . . to generate the cmake files necessary to compile the game, or the equivalent command on your system
- 5. Use make (or the equivalent command on your system) to compile the binary for the game
- 6. Finally, play our game with .\main.exe, ./main, or whatever the binary name is on your system. You can use ls or dir to check the filename

If you have any questions, please reach out to our team leader Pablo

Thank you for playing our game, and have fun!