#include<isotream>

#inlude<ctime>

Using namespace std;

Int main(void)

{

Int iGumballs;

Int iUserguess;

Int iGuesses = 0;

While(true)

{

System(``CLS``);

Cin.clear();

iGuesses = 0;

srand (static\_cast<unsigned int>(time(0)));

iGumballs = rand()%1000+1;

cout<<``How many gumballs are in the gumball jas,you guesse!``

<<endl;

Do

{

Cout<<``Enter your guess:``;

Cin>> iuserguess;

If (iUserguess> iGumballs)

{

Cout <<``Too High!``<<endl << endl;

}

If (iUserguess> iGumballs)

{

Cout <<``Too Low!``<<endl << endl;

}

iGuesses ++;

}

While (iUserguess> iGumballs || iUserguess< iGumballs)

Cout<<``You guess the right amount of gumballs! High Five!``<<endl<<endl;

Cout<<``You took``<<iGuesses<<`` guesses``<<endl<<endl;

System(``PAUSE``);

}

Return 0;

}