



PackageName

OrderComponent.xaml.cs

+OrderComponent(): void

ItemCustomization.xaml.cs

+ItemCustomization(): void

+DoneButtonClick(object sender, RoutedEventArgs e): void

MenuSelectionComponent.xaml.cs

+MenuSelectionComponent(): void

+BriarheartBurgerClick(object sender, RoutedEventArgs e): void

+DoubleDraugrBurgerClick(object sender, RoutedEventArgs e): void

+ThalmorTripleClick(object sender, RoutedEventArgs e): void

+GardeOrcOmeletteClick(object sender, RoutedEventArgs e): void

+SmokehouseSkeletonClick(object sender, RoutedEventArgs e): void

+PhillyPoacherClick(object sender, RoutedEventArgs e): void

+ThugsTBoneClick(object sender, RoutedEventArgs e): void

+DragonbornWaffleFriesClick(object sender, RoutedEventArgs e): void

+FriedMiraakClick(object sender, RoutedEventArgs e): void

+MadOtarGritsClick(object sender, RoutedEventArgs e): void

+VokunSaladClick(object sender, RoutedEventArgs e): void

+AretinoAppleJuiceClick(object sender, RoutedEventArgs e): void

+CandlehearthCoffeeClick(object sender, RoutedEventArgs e): void

+MarkarthMilkClick(object sender, RoutedEventArgs e): void

+SailorSodaClick(object sender, RoutedEventArgs e): void

+WarriorWaterClick(object sender, RoutedEventArgs e): void