MEIISB DPI.3

MELINDA, JENSEN, + MALAIKA

evaluated by Koi

	Nielsen's Heuristics		Nielsen's Severity Ratings
1.	Visibility of system status	1.	Cosmetic problem only, does not hinder use,
2.	Match between system and real world		can be addressed in update if time allows
3.	User control and freedom	2.	Minor usability problem: fixing this should be
4.	Consistency and standards	۷.	given low priority
5.	Error prevention		given low priority
6.	Recognition rather than recall	3.	Major usability problem: important to fix, so
7.	Flexibility and efficiency of use		should be given high priority
8.	Aesthetic and minimalist design	١.	
9.	Help users recognize, diagnose, and	4.	Usability catastrophe: Should have been
	recover from errors		fixed before this product was released
10.	Help and documentation		
N.	Non-heuristic issue		

most important insights for: PROTOTYPE ONE: STEP THROUGH

Usability Issue 1		Top of screen there are forward + back buttons for all steps, good BUT on first step page its the same, but back button	
Heuristic #	4	would bring you home.	
Rating	3	back button, use foreward back arrows later	
Usability Issue 2		unclear how to exit keyboard - recognition vs recall issue because would have to try out and learn how to do this - hard	
Heuristic #	6	for new users option of clicking "done" or unhighlighted area. Something to think about: would this be different if we took away keyboard placement on separate page?	
Rating	3	placement on separate page?	
Usability Issue 3		LACK OF CONTROL! cannot change layout from captioning step, this is a major issue because one of the best parts of a journal is the	
Heuristic #	3	creative freedom you get as opposed to other social media websites	
Rating	4		
Usability Issue 4		Lack of control, cannot edit photos from the preview stage, this may add a level of complexity, but would also be so helpful	
Heuristic #	3		
Rating	3	editing capacity be limited/simplified? could you save this new version to your gallery?	
Usability Issue 5		Not extremely easy to use - lots of "back and forth" between steps	
Heuristic #	7		
Rating	2	steps?) that allows for back and forth movement and clarity maybe whon you click on the number, a small description af the page pops up?	

most important insights for: PROTOTYPE 2: ONE SCREEN BUILDING

Usability Issue 6 Heuristic # Rating 2	Relation to the real world- no clarity about the cover photo. What is the significance? What will it look like on my feed? ——————————————————————————————————	
Usability Issue 7	No way to preview what type looks like in your Journal- what will it look like size/font/color-wise?	
Heuristic	suggestion: instead of moving to different screen with pop-up keyboard, have keyboard pop up on same screen on which you are creating the Journal.	
Rating 2	on which you are creating the Journal.	
Usability Issue 8	visibility— "Journal" not clear on add Journal button, not clear how to add a collection of photos, our prototype 1 had a much more clear layout for this. extremely important because could limit entire functionality	
Heuristic		
Rating 4	> suggestion: change to "+Journal" button	
Usability Issue 9	visibility - not clear how to add a caption. There is no prompt for this, merely a blank space. —> suggestion: a) could there be a "+" button under the photo that would prompt the user? b) better to add caption then layout	
Heuristic		
Rating 3		
Usability Issue 10	Error prevention/checking: unclear how to add more photos/add captions to the photos.	
Heuristic # 5	suggestion: add grey areas where photos can be added. add "+" icon where captions can be added.	
Rating 3	744	

Design Changes

Prototype 1: Step-Through

- 1. Issue 1 On the top of the screen there are forward and back buttons for all steps, good BUT on the first step page it is the same, but back button would bring you to home
 - a. Suggestion: just for first step page make a home button instead of back, then use forward and back arrows for later steps

Our Changes: Once you click on the plus symbol to add a journal a small home button will be on the top left of the screen. You may click on it if you want to go back to your studio.

- 2. Issue 2 Unclear as how to exit keyboard
 - a. Suggestion: Option of clicking unhighlighted area or clicking done

Our Changes: User just has to click anywhere on the screen to exit the keyboard. There will be no cancel or back or done button for the keyboard. It will automatically save your typed work.

- 3. Issue 3 Lack of control: cannot change layout from captioning step, would have to go back to previous step after captioning
 - Suggestion: allow layout changes from caption step OR incorporate the drag and drop format of prototype 2

Our Changes: We decided not to implement this suggestion because we wanted to keep the two steps of layout and captioning separate to avoid crowding a single function/step. We are incorporating the layout format of prototype 2 so we do not need to consider this format.

- 4. Issue 4 Lack of control: wants to edit photos from preview
 - a. Suggestion: tap to edit/change photo from preview

Our Changes: Now you may click on a photo in preview and you will be able to edit a photo.

- 5. Issue 5 Ease of use too much back and forth between steps
 - a. Suggestion: progress bar to click between steps

Our Changes: Changed this by limiting the steps instead of making a progress bar for many steps.

Prototype 2: One screen building

- 6. Issue User freedom can't edit photo once photo is put in the journal
 - a. Suggestion: give option of editing a photo from the journal or as they add it to the journal.

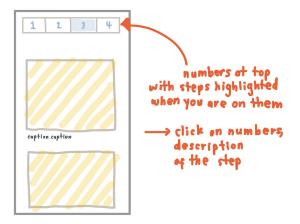
Our Changes: Once photo is in the journal you may click on a photo to edit it. You may update the photo and save the original one as a copy.

- 7. Issue 6 Relation to real world unclear as to significance of "cover photo" and where it goes
 - a. Suggestion: show preview of cover photo in context
 - b. Put cover photo at top of preview

Our Changes: We decided not to implement a cover photo in context because our user will be able to review their journal at the end of the steps seeing their cover photo above it.

- 8. Issue 5 System status unclear doesn't know where he is within process
 - a. Suggestion: Steps that explain how to create a journal
 - b. This could come in the form of three or four steps on the top of the screen, highlighted when the user is on that specific step. Clicking on the number would bring you back to that step, and include a message about what the step is

Our Changes: Changed this by limiting the steps, didn't use top bar with numbers.



- 9. Efficiency Too many steps too much back and forth
 - a. Suggestion: (Solved by #8)
- 10. Issue 7- System status Can't preview what typing in your journal looks like?
 - a. Suggestion: Instead of going to a different screen with a keyboard. Put the keyboard right on the journal and edit text on it.

Our Changes: Our keyboard just pops up once you have dragged the "add text" button onto some space in the journal.

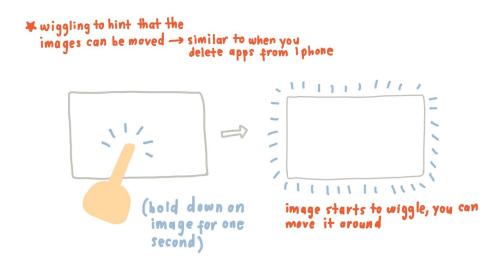
11. Issue 8 - Visibility - "journal" on add journal button not clear functionality, wasn't sure how to actually add a collection of photos, prototype 1 had much clearer layout here

a. Suggestion: make it a "+journal"

Our Changes: In your studio there are two tabs called photos and journal. If you click on the journal tab you will see all of your previously made journals and the first square will be a button with a plus sign that will symbolize adding a journal.

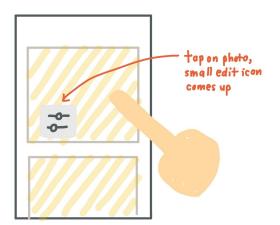
- 12. Issue 10 Clarity surrounding the ability to move the photos in the journal around
 - a. Movement of photos to add this clarity

Our Changes: When you click on a photo it will start to shake/wiggle which will tell the user you will be able to hold down on it and move it around the screen.



- 13. Issue 4 Unclear sliding functionality on photos and captions to edit
 - a. Suggestion: tap to edit

Our Changes: Instead of sliding on a photo to bring up its editing options you will just have to click on the photo once to bring up the editing or deleting options. And then click on the edit icon to edit the photo.



- 14. Issue 9 Visibility Not clear they can add a caption
 - a. Suggestion: It might be better to add caption and then layout.

Our Changes: People will be able to drag text straight onto the photo and they will be guided to do so by fading out places they cannot add text. (Solved with #15)

- 15. Issue 10 Error prevention/checking doesn't know where he can add photos or text
 - a. Suggestion: grey out areas where photos cannot be
 - b. Added

Our Changes: The layout screen will have highlight places where you can drag text or photos. The rest of the screen will be grayed out so it will be obvious where the user cannot put something.

Statement about Wire Frame Direction:

We found that people like the initial photo and journal separation from prototype one and the freedom of drag and drop creation from prototype 2, so we decided to join both while improving the editing captioning and publishing interactions. It was prototype 1 that had too many steps but it was very clear to the evaluator how to add a journal. Whereas in prototype 2, the user couldn't find, or was confused about, how to start journal creation. They did enjoy the drag and drop, which made it usable, with less steps.

Wireframe

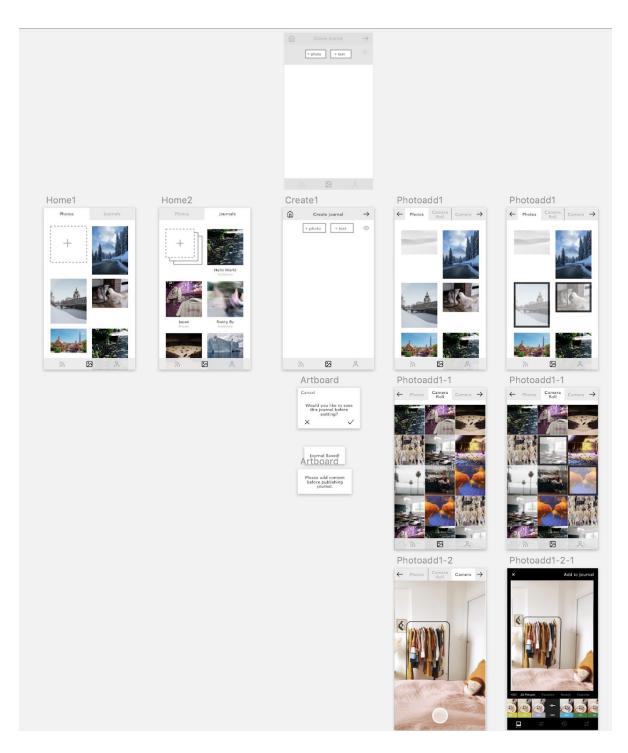
Folder with detailed screens:

https://drive.google.com/open?id=1-GGcBz7OPRsNzvS9jpl9oxn 2Jt1odtr

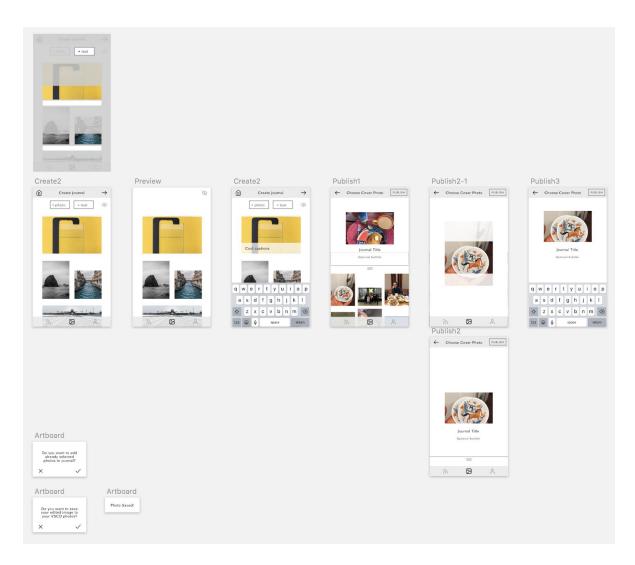
Quick video walkthrough:

https://drive.google.com/open?id=1Bs5NJw ID43YN1f N wE4bmkMyWg1LjE

Framer Studio file: https://drive.google.com/open?id=1yq0j5xKMSvsF53SEgE6Q1N61uglvouj7



Pictured: going from singular photo studio to creating a journal, adding a photo with 3 methods



Pictured above: addition of captions and picking of cover photo

Below: completing journal publishing

