

ALEXANDER MESMER

Lexington, Kentucky | (859)396-8105 | amesmer32@gmail.com | alexmesmer.dev

Objective

Looking to advance my knowledge in the world of software development through a hands-on approach to gain new skill sets and expand my horizons through new experiences. My portfolio demonstrates a breadth of quick learning, natural leadership, and team building with staff and management to meet our goals efficiently and thoroughly.

Skill Highlights

- Proficient with computers (Windows and MacOS) and mobile electronics (Android and iOS).
- Demonstrated corporate and client confidentiality via CPNI and HIPAA.
- Experience in JavaScript, TypeScript, HTML, CSS, Git, Docker, and AWS.
- JavaScript framework and libraries: Node, Express, Sequelize, Mongoose, React, Redux, Redux Toolkit, Formik, Jest, React Testing Library and currently working on NestJS.
- UI libraries: React Bootstrap, Material UI, and Mantine.
- Some experience with SQL and non relational databases.

Experience

Software Engineer | Cosmic Software Solutions | March 2022 - Current

Primarily working on the frontend of web applications as a contract engineer using TypeScript, React, React Bootstrap, Formik, and Redux Toolkit. Also used Jest and React Testing Library to write a front end testing suite for an application.

Disease Investigator - Data Team | LFCHD | September 2021 to April 2022

Worked on the Data Team of the Lexington-Fayette County Health Department primarily working in the CDC's database to create and close investigations as well as process, clean, and verify data sent to the state and national governments predominantly in response to the SARS-Cov-2 pandemic.

Retail Sales Consultant | AT&T | June 2015 to September 2021

Sales person for company owned stores and authorized dealers. Achieved Business Expert and FirstNet Expert (healthcare and first responder accounts) status during my tenure.

Education

Aeronautical Systems Engineering | Incomplete | Kent State University

High School Diploma | 2010 | Lexington Catholic High School