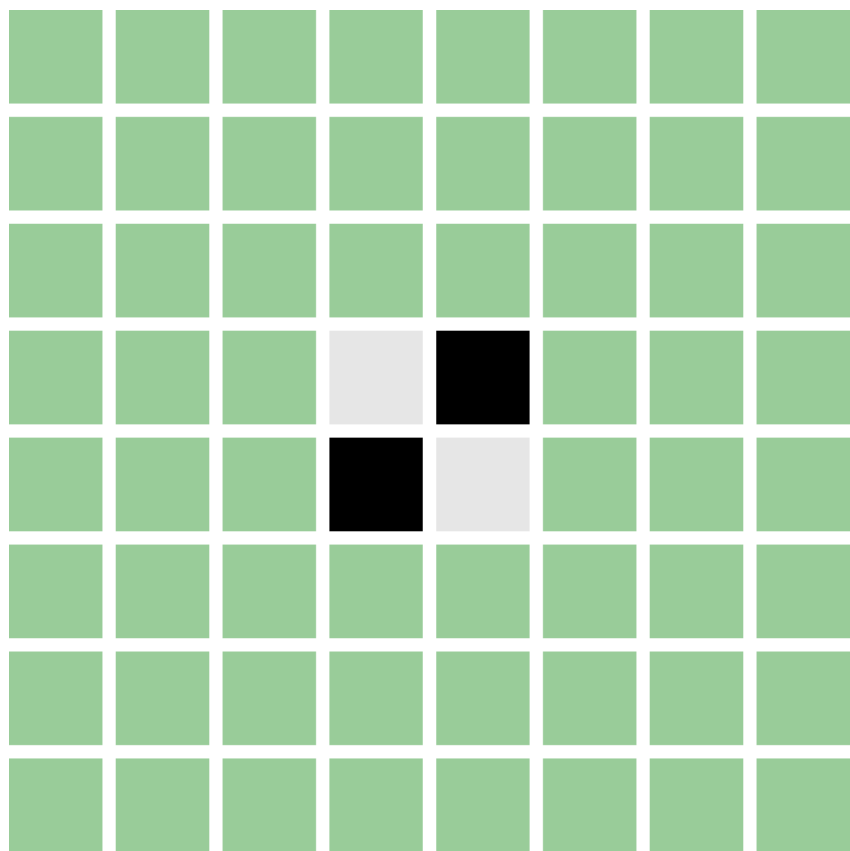


# Reversi 2014



## User Guide

# Contents

|                    |   |
|--------------------|---|
| Installation Guide | 2 |
| Playing            | 3 |
| Basics             | 4 |
| Rules              | 5 |
| Help               | 6 |

# Installation Guide

## Minimum System Requirements:

OS: Windows 7

Processor: Intel Celeron or equivalent

Memory: 1 GB RAM

Graphics: Intel HD Graphics or equivalent

Hard Drive: 50 MB available space

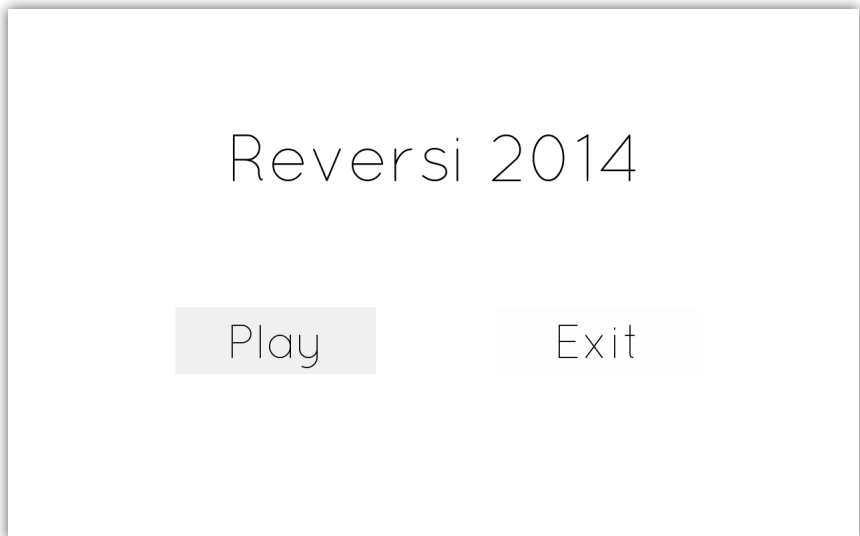
## Installing:

1. Double-click “Reversi 2014 Setup”
2. Choose your desired installation directory
3. Click “Extract” to install the program to the specified directory
4. The program has been installed. Double-click the file named “Reversi 2014” to play

# Playing

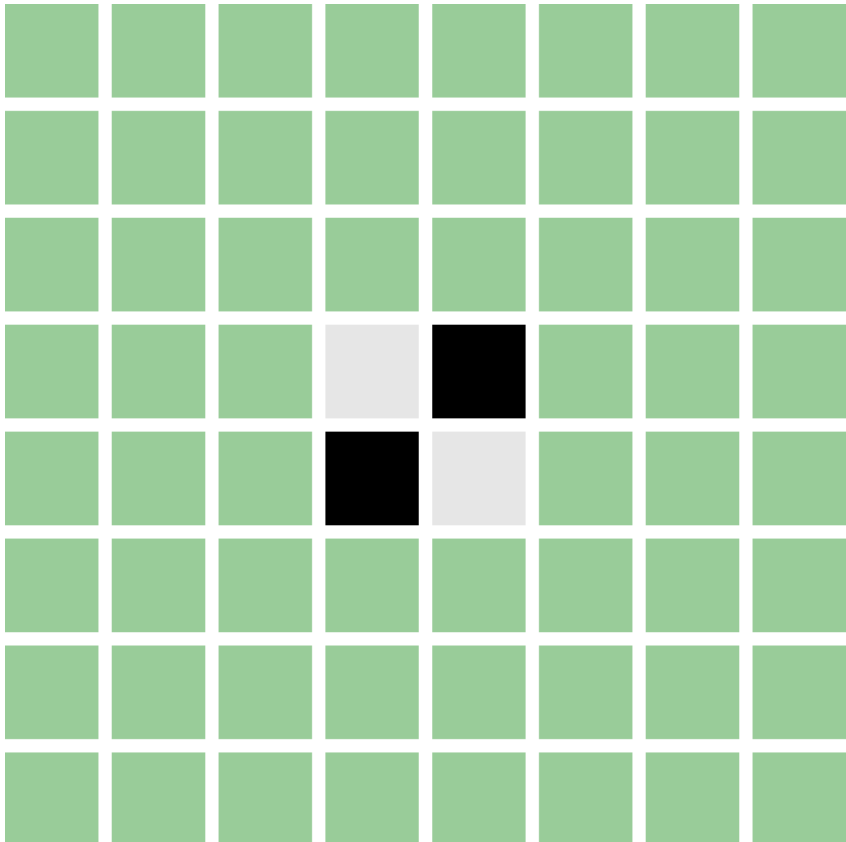
To start the game, double-click “Reversi 2014”

To start playing a new game of Reversi, click the “Play” button from the menu.



# Basics

- Player 1 (P1) is Dark, and goes first.
- Player 2 (P2) is Light, and goes second.
- Each player starts with two pieces each, placed in the centre of the board.
- Empty spaces on the board are light green.
- Click on a space to place a piece there. However, it will only work if it's a valid move!



# Rules

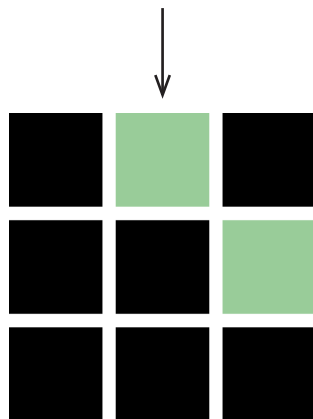
Take enemy pieces by placing one of your own to trap their pieces etween the one you just placed and another one of your pieces.

You can:

- Take pieces vertically
- Take pieces horizontally
- Take pieces diagonally
- Take multiple pieces at once
- Take pieces in several directions at once



If you have no valid moves, the game will skip your turn. When neither player has a valid move, the game is over!



## Winning

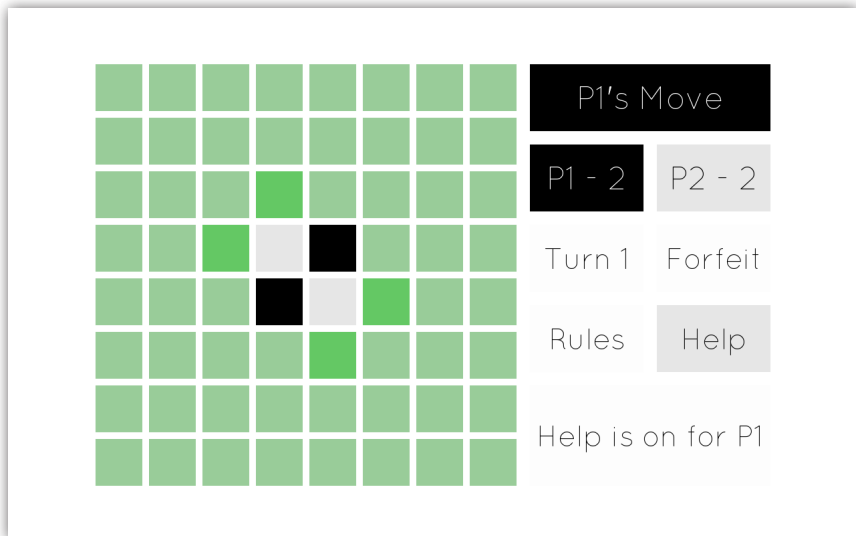
Whoever has the most pieces when neither player can make a move wins!

## In-game

Click the “Rules” button in-game for quick info!

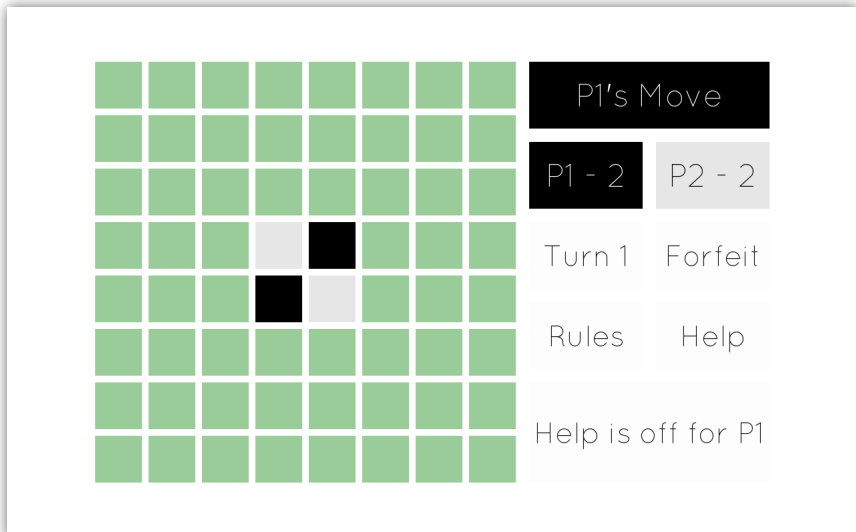
# Help

You can toggle in-game help by clicking the “Help” button. When help is on, the game will automatically highlight your valid moves.



This screenshot shows the game interface with the help feature enabled. The 8x8 board has several squares highlighted in green to indicate valid moves for Player 1. The UI on the right includes a 'P1's Move' header, score displays for P1 (-2) and P2 (-2), and buttons for 'Turn 1', 'Forfeit', 'Rules', and 'Help'. The 'Help' button is highlighted in grey, and a status message at the bottom indicates 'Help is on for P1'.

| P1's Move         |         |
|-------------------|---------|
| P1 - 2            | P2 - 2  |
| Turn 1            | Forfeit |
| Rules             | Help    |
| Help is on for P1 |         |



This screenshot shows the same game interface but with the help feature disabled. The board highlights are gone. In the UI, the 'Help' button is no longer highlighted, and the status message at the bottom now reads 'Help is off for P1'.

| P1's Move          |         |
|--------------------|---------|
| P1 - 2             | P2 - 2  |
| Turn 1             | Forfeit |
| Rules              | Help    |
| Help is off for P1 |         |

