

# Muhammad Fachril

## Software Engineer

Desa Sindangwangi Kecamatan  
Padaherang, Kabupaten Pangandaran,  
Jawa Barat, Indonesia, 46384

mfachrilirham@gmail.com

085793721173

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## Professional Experience

### Guidehouse

#### Junior Developer

- Demonstrated ability to develop and maintain software for web and mobile applications, utilizing HTML, CSS, JavaScript, PHP, and other coding languages
- Collaborated with product managers and other stakeholders to understand user requirements and deliver highquality software solutions
- Assisted with the design, development, and implementation of new software feature
- Developed and maintained documentation for software applications

### Cloud Nine

#### Software Engineer

- Developed and maintained software applications and databases used by the organization
- Collaborated with other software engineers to create and maintain efficient and reliable software
- Monitored systems and identified areas for improvement to ensure optimal functioning
- Proven ability to collaborate and communicate with other developers, designers, and stakeholders

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## Education

in Software & Game Development July 2022 - June 2025

SMK Negeri 1 Padaherang

- Participated in the full software development life cycle, from design and prototyping to debugging and deployment
- Developed automated unit tests to ensure the accuracy and reliability of the code
- Developed 2D and 3D interactive games and software applications for a wide range of platforms, including PC, Mac, iOS, and Android
- Participated in design and code reviews, providing feedback on implementation and design

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## Keys Skills

- Proficiency in languages such as Java, Python, C++, C#, Ruby, or JavaScript
- Knowledge of front-end technologies (HTML, CSS, JavaScript) and back-end frameworks like Node.js, Django, or Ruby on Rails
- Understanding of common design patterns for creating scalable and maintainable code
- Strong analytical and problem-solving skills to tackle complex coding challenges