LAPORAN AKHIR PRAKTIKUM PEMROGRAMAN BERORIENTASI OBJEK



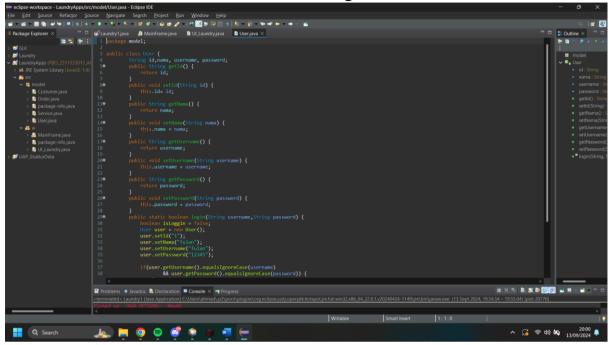
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Aplikasi Laundry

1. Membuat attribute class user dan membuat getter & setter.\



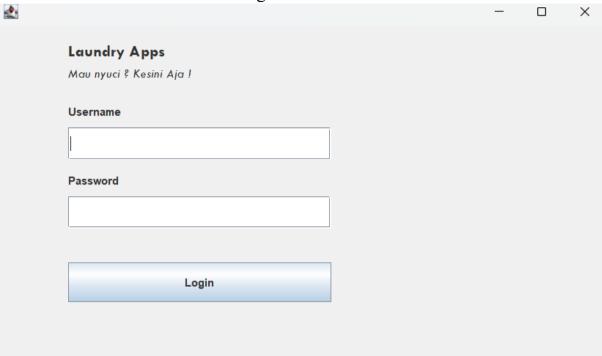
Terdiri dari id, nama, username, password.

2. Method login yang nantinya akan digunakan Ketika pengguna akan login ke Aplikasi

```
public static boolean login(String username, String password) {
    boolean isLoggin = false;
    User user = new User();
    user.setId("1");
    user.setNama("fulan");
    user.setUsername("fulan");
    user.setPassword("12345");

if(user.getUsername().equalsIgnoreCase(username)
        && user.getPassword().equalsIgnoreCase(password)) {
    isLoggin = true;
    }else {
        isLoggin = false;
    }
    return isLoggin;
}
```

3. Membuat JFrame baru untuk Login



4. Memanggil method login pada class User

Kode di atas merupakan event listener yang dipasang pada tombol btnLogin. Event listener ini berfungsi untuk mendeteksi ketika tombol diklik dan menjalankan aksi yang ditentukan dalam metode actionPerformed. Saat tombol btnLogin diklik, metode actionPerformed akan dijalankan. Di dalam metode ini, pertama-tama dilakukan pengecekan terhadap hasil dari metode User.login(txtUsername.getText(), txtPassword.getText()). Metode User.login() ini mungkin memeriksa apakah kombinasi username dan password yang dimasukkan oleh pengguna valid.

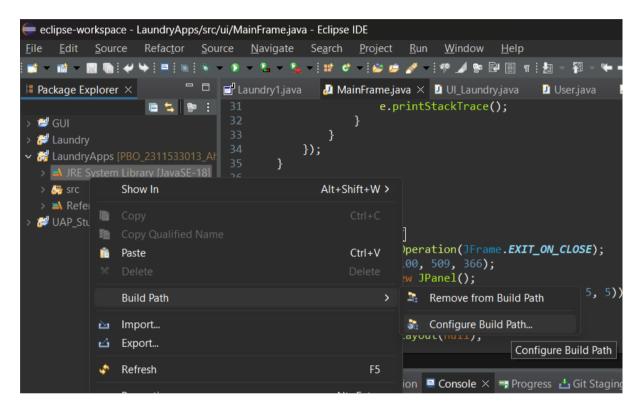
Jika login berhasil (nilai true dikembalikan), objek MainFrame akan dibuat dan ditampilkan dengan menggunakan new MainFrame().setVisible(true). Pada saat yang bersamaan, frame saat ini akan ditutup menggunakan dispose(). Namun, jika login gagal (nilai false dikembalikan), pesan kesalahan akan ditampilkan kepada pengguna dengan menggunakan JOptionPane.showMessageDialog(null, "Login Gagal").

5.Mendesain tampilan Halaman Utama

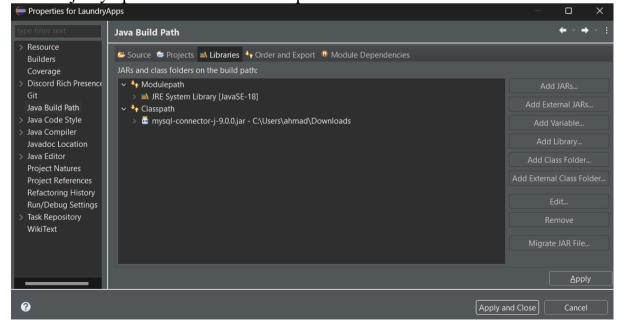


MEMBUAT FUNGSI CRUD USER DENGAN DATABASE MYSQL

- 1.Mendownload MySQL Connector pada link berikut ini : https://dev.mysql.com/downloads/connector/j/
- 2. Menambahkan MySQL Connector kedalam project dengan cara klik kanan directory JRE System Library → Built Path → Configure Build Path



3. Selanjutnya pilih Libraries → Classpath



- 4.Membuat Database dan Table User Run XAMPP, dan klik Start pada Apache dan MySQL
- 5.Ketik link berikut pada browser yang digunakan localhost/phpMyAdmin
- 6.Klik new dan buat database dengan nama laundry_apps

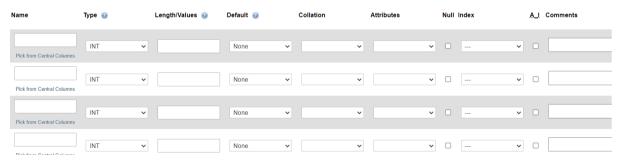
Databases



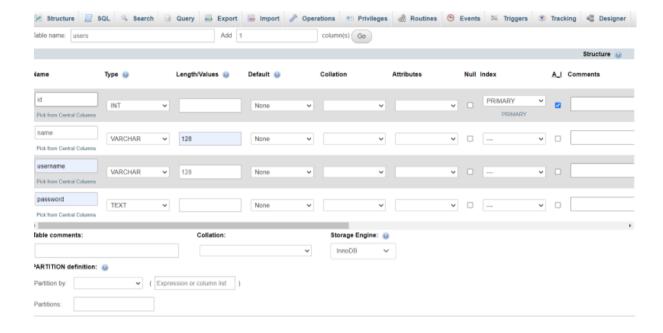
7. Buat table user dengan cara meng klik database yang sudah di buat tadi



8.Klik Create dan akan muncul seperti ini:



Dan isi seperti berikut ini :



- 9. Pada Eclipse buat Package baru dengan nama config
- 10.Buat Class baru dengan nama Database dan ketikkan kode seperti gambar dibawah ini:

```
package config;

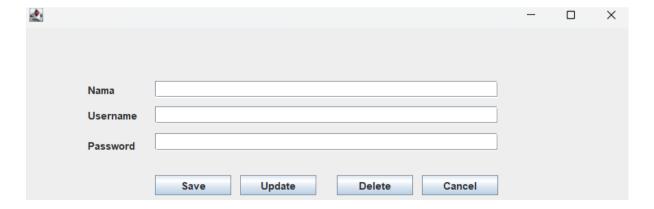
import java.sql.*;

public class Database {
    Connection conn;

public static Connection koneksi() {
        try {
            Class.forName("com.mysql.cj.jdbc.Driver");
            Connection conn = DriverManager.getConnection("jdbc:mysql://localhost/laundry_apps", "root", "");
        return conn;

    }catch(Exception e) {
            JOptionPane.showMessageDialog(null, e);
            return null;
        }
    }
}
```

11.Buat JFrame baru dengan nama UserFrame dan desain tampilannya



12.Membuat Table Model, buat package baru dengan nama table dan buat class baru didalamnya dengan nama TableUser dan ketikkan kode seperti gambar dibawah:

```
package table;
import javax.swing.table.AbstractTableModel;
public class TableUser extends AbstractTableModel{
    List(User> ls;
    private String[] columnNames={"ID", "Name", "Username", "Password"};
    public TableUser(List<User> ls) {
        this.ls = ls;
    }
    @Override
    public int getRowCount() {
        return ls.size();
    }

    @Override
    public int getColumnCount() {
        return 4;
    }

    @Override
    public String getColumnName(int column) {
        return columnNames[column];
    }

    @Override
    public Object getValueAt(int rowIndex, int columnIndex) {
        switch (columnIndex) {
        case 0:
            return ls.get(rowIndex).getId();
        case 1:
            return ls.get(rowIndex).getUsername();
        case 3:
            return ls.get(rowIndex).getUsername();
        case 3:
            return ls.get(rowIndex).getPassword();
        default:
        return null;
    }
}
```

13.Membuat fungsi DAO, buat package baru dengan nama DAO, dan buat class UserDAO didalamnya, dan ketikkan kode seperti dibawah ini

```
package DAO;
import java.util.List;

public interface UserDAO {
    void save(User user);
    public List<User> show();
    public void delete(String id);
    public void update(User user);
}
```

14.Buat class baru pada package DAO bernama UserRepo , dan ketikkan kode seperti dibawah , Membuat instanisasi Connection, membuat constructor dan membuat String untuk melakukan manipulasi database.

```
package DAO;

import java.util.logging.Logger;

public class UserRepo implements UserDAO{
    private Connection connection;
    final String insert = "INSERT INTO user(name, username, password) VALUES(?,?,?);";
    final String select = "SELECT * FROM user;";
    final String delete = "DELETE FROM user WHERE id=?;";
    final String update = "UPDATE user SET name=?, username=?, password=? WHERE id=?;";

public UserRepo() {
        connection = Database.koneksi();
    }
}
```

15. Membuat method save, ketikkan kode seperti gambar dibawah ini

```
@Override
public void save(User user) {
PreparedStatement st = null;
    try {
    st = connection.prepareStatement(insert);
    st.setString(1, user.getNama());
    st.setString(2, user.getUsername());
    st.setString(3, user.getPassword());
    st.executeUpdate();
        }catch(SQLException e) {
            e.printStackTrace();
        }finally {
            try {
                st.close();
            }catch(SQLException e) {
                e.printStackTrace();
        }
```

16. Membuat method show, ketikkan kode seperti gambar dibawah ini:

```
@Override
public List<User> show() {
    List<User> ls=null;
        ls = new ArrayList<User>();
        Statement st = connection.createStatement();
        ResultSet rs = st.executeQuery(select);
        while(rs.next()) {
            User user = new User();
            user.setId(rs.getString("id"));
            user.setNama(rs.getString("name"));
            user.setUsername(rs.getString("username"));
            user.setPassword(rs.getString("password"));
            ls.add(user);
    }catch(SQLException e) {
        Logger.getLogger(UserDAO.class.getName()).log(Level.SEVERE, null, e);
    return ls;
```

17. Membuat method update, dan ketikkan kode seperti gambar dibawah ini :

```
@Override
public void update(User user) {
    PreparedStatement st = null;
    st = connection.prepareStatement(update);
    st.setString(1, user.getNama());
    st.setString(2, user.getUsername());
    st.setString(3, user.getPassword());
    st.setString(4, user.getId());
    st.executeUpdate();
}catch(SQLException e) {
    e.printStackTrace();
}finally {
    try {
        st.close();
    }catch(SQLException e) {
        e.printStackTrace();
```

18. Membuat method delete, dan ketikkan kode seperti dibawah ini:

```
@Override
public void delete(String id) {
    PreparedStatement st = null;
    try {
        st=connection.prepareStatement(delete);
        st.setString(1, id);
        st.executeUpdate();
    }catch(SQLException e) {
        e.printStackTrace();
    }finally {
        try {
            st.close();
        }catch(SQLException e) {
            e.printStackTrace();
        }
    }
}
```

19.Menggunakan fungsi CRUD DAO pada GUI

Method digunakan untuk menghapus value inputan Ketika suatu proses berhasil dilakukan, buat method reset pada JFrame seperti kode program dibawah ini:

```
public void reset() {
    txtName.setText("");
    txtUsername.setText("");
    txtPassword.setText("");
}
```

20. Membuat instance pada UserFrame

```
UserRepo usr = new UserRepo();
List<User> ls;
public String id;
```

21. Untuk membuat tombol save berfungsi, Klik kanan pada tombol save \rightarrow add event handlers \rightarrow actionPerformed kemdian isi dengan kode program berikut :

```
User user = new User();
user.setNama(txtName.getText());
user.setUsername(txtUsername.getText());
user.setPassword(txtPassword.getText());
usr.save(user);
reset();
```

22. Buat method dengan nama loadTable() kemudian isikan dengna kode program berikut:

```
public void loadTable() {
    ls = usr.show();
    TableUser tu = new TableUser(ls);
    tableUsers.setModel(tu);
    tableUsers.getTableHeader().setVisible(true);
}
```

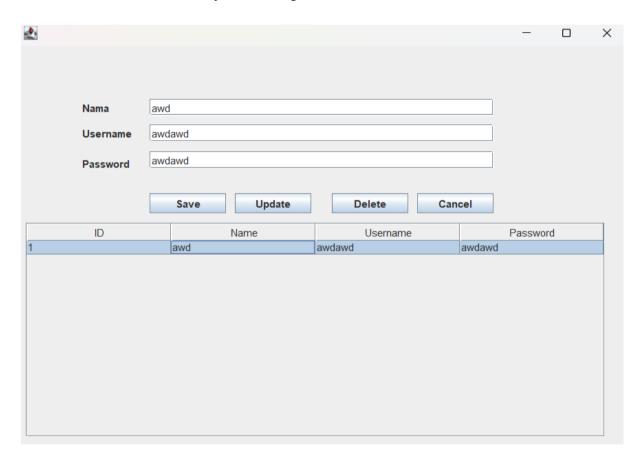
23. Memanggil method pada class main, sehingga Ketika pertama kali program dijalankan maka loadTable akan dipanggil.

```
UserFrame frame = new UserFrame();
frame.setVisible(true);
frame.loadTable();
```

24.Membuat UpdateUser , Klik kanan pada JTable \rightarrow add event handler \rightarrow mouse \rightarrow mouseClicked

```
@Override
public void mouseClicked(MouseEvent e) {
   id = tableUsers.getValueAt(tableUsers.getSelectedRow(), 0).toString();
   txtName.setText(tableUsers.getValueAt(tableUsers.getSelectedRow(), 1).toString());
   txtUsername.setText(tableUsers.getValueAt(tableUsers.getSelectedRow(), 2).toString());
   txtPassword.setText(tableUsers.getValueAt(tableUsers.getSelectedRow(), 3).toString());
}
```

25. Jika code benar, hasilnya akan seperti ini :



26.Untuk membuat button Update berfungsi, Klik kanan tombol update → add event handler → action → actionPeformed dan isikan dengan kode program berikut:

```
User user = new User();
user.setNama(txtName.getText());
user.setUsername(txtUsername.getText());
user.setPassword(txtPassword.getText());
user.setId(id);
usr.update(user);
reset();
loadTable();
```

27.Membuat Delete User, Klik salah satu data pada table , Klik kanan tombol delete \rightarrow add event handler \rightarrow action \rightarrow action Performed dan isikan dengan kode program berikut.

```
if(id != null) {
    usr.delete(id);
    reset();
    loadTable();
}else {
    JOptionPane.showMessageDialog(null, "Silahkan Pilih Data yang Akan di Hapus");
}
```

MEMBUAT FUNGSI CRUD SERVICE DAN COSTUMER

1. Membuat table service di database MySQL seperti ini :

	#	Name	Туре	Collation	Attributes	Null	Default	Comments	Extra
	1	id 🔑	int(11)			No	None		AUTO_INCREMENT
	2	jenis	varchar(255)	utf8mb4_general_ci		No	None		
	3	harga	double			No	None		
	4	status	varchar(50)	utf8mb4_general_ci		No	None		

2. Membuat class Service Repo dan codenya seperti ini :

```
final String insert = "INSERT INTO service(id, jenis, harga, status) VALUES(?,?,?,?);";
final String select = "SELECT * FROM service;";
final String delete = "DELETE FROM service WHERE id=?;";
final String update = "UPDATE service SET jenis=?, harga=?, status=? WHERE id=?;";
                          PreparedStatement st = null;
try {
    st = connection.prepareStatement(insert);
    st.setString(1, service.getId());
    st.setString(2, service.getJenis());
    st.setString(3, service.getJarga());
    st.setString(4, service.getStatus());
    st.setCuteUpdate();
} catch (SQLException e) {
    e.printStack!race();
} finally {
tredpdate();

vice.getStat

e.printStackFrace();

finally {
    try {
        if (st != null) st.close();
        } catch (SQLException e) {
            e.printStackFrace();
        }
    }
}
                                   erride
lic List<Service> show() {
List<Service> services = new ArrayList<>();
Statement st = null;
ResultSet rs = null;
                                ResultSet rs = null;
try {
    st = connection.createStatement();
    rs = st.executeQuery(select);
    while (rs.next()) {
        Service service = new Service();
        service.setId(rs.getString("id"));
        service.setJenis(rs.getString("jenis"));
        service.setStatus(rs.getString("hanga"));
        service.setStatus(rs.getString("status"));
        services.add(service);
}
                                services.add(service);
}
} catch (SQLException e) {
    Logger.getLogger(ServiceDAO.class.getName()).log(Level.SEVERE, null, e);
} finally {
    if (rs != null) rs.close();
        if (st != null) st.close();
    } catch (SQLException e) {
        e.printStackTrace();
    }
}
                             blic void update(Service service) {
   PreparedStatement st = null;
                                   try {
    st = connection.prepareStatement(update);
    st.setString(1, service.getJenis());
    st.setString(2, service.getHarga());
    st.setString(3, service.getStatus());
    st.setString(4, service.getId());
```

3. Membuat class ServiceDAO dan code seperti ini:

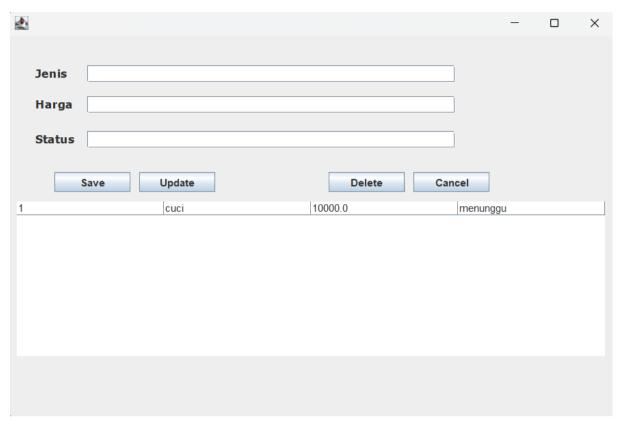
```
package DAO;

import java.util.List;

public interface ServiceDAO {
  void save(Service service);
  ListsService> show();
  void delete(String id);
  void update(Service service);
}

void update(Service service);
}
```

4. Membuat JFrame untuk Service seperti ini:



5.Membuat method reset pada JFrame seperti ini:

```
public void reset() {
    txtJenis.setText("");
    txtHarga.setText("");
    txtStatus.setText("");
}
```

6.Membuat instance pada JFrame ServiceFrame

```
ServiceRepo srvc = new ServiceRepo();
List<Service> ls;
public String id;
```

7. Membuat fungsi CREATE pada ServiceFrame

```
JButton btnSave = new JButton("Save");
btnSave.addActionListener(new ActionListener() {
    public void actionPerformed(ActionEvent e) {
        Service service = new Service();
        service.setJenis(txtJenis.getText());
        service.setHarga(txtHarga.getText());
        service.setStatus(txtStatus.getText());
        srvc.save(service);
        reset();
        loadTable();
    }
});
btnSave.setBounds(54, 160, 89, 23);
contentPane.add(btnSave);
```

8. Membuat fungsi READ pada ServiceFrame

```
public void loadTable() {
    ls = srvc.show();
    TableService tu = new TableService(ls);
    tableService.setModel(tu);
    tableService.getTableHeader().setVisible(true);
}
```

9. Membuat fungsi UPDATE pada ServiceFrame

```
tableService = new JTable();
tableService.addMouseListener(new MouseAdapter() {
    @Override
    public void mouseClicked(MouseEvent e) {
        id = tableService.getValueAt(tableService.getSelectedRow(), 0).toString();
        txtJenis.setText(tableService.getValueAt(tableService.getSelectedRow(), 1).toString());
        txtHarga.setText(tableService.getValueAt(tableService.getSelectedRow(), 2).toString());
        txtStatus.setText(tableService.getValueAt(tableService.getSelectedRow(), 3).toString());
    }
});
tableService.setBounds(10, 194, 688, 181);
contentPane.add(tableService);
```

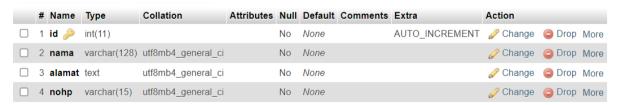
Untuk mengupdate table atau mengubah inputan, ketik code dibawah:

```
JButton btnUpdate = new JButton("Update");
btnUpdate.addActionListener(new ActionListener() {
    public void actionPerformed(ActionEvent e) {
        Service service = new Service();
        service.setJenis(txtJenis.getText());
        service.setHarga(txtHarga.getText());
        service.setStatus(txtStatus.getText());
        srvc.update(service);
        reset();
        loadTable();
    }
});
btnUpdate.setBounds(153, 160, 89, 23);
contentPane.add(btnUpdate);
```

10. Membuat fungsi DELETE pada ServiceFrame:

```
JButton btnDelete = new JButton("Delete");
btnDelete.addActionListener(new ActionListener() {
    public void actionPerformed(ActionEvent e) {
        if(id != null) {
            srvc.delete(id);
            reset();
            loadTable();
        }else {
            JOptionPane.showMessageDialog(null, "Silahkan Pilih Data yang Akan di Hapus");
        }
    }
});
btnDelete.setBounds(375, 160, 89, 23);
contentPane.add(btnDelete);
```

11. Membuat table Costumer di database MySQL seperti ini :



12. Membuat class Costumer Repo dan codenya seperti ini :

```
import java.sql.Connection;
 public class CustomerRepo implements CustomerDAO {
    private Connection connection;
     final String insert = "INSERT INTO costumer(nama, alamat, nohp) VALUES(?, ?, ?);";
     final String update = "UPDATE costumer SET nama=?, alamat=?, nohp=? WHERE id=?;";
     public CustomerRepo() {
        connection = Database.koneksi();
     public void save(Costumer costumer) {
         PreparedStatement st = null;
            st = connection.prepareStatement(insert);
             st.setString(1, costumer.getNama());
             st.setString(2, costumer.getAlamat());
             st.setString(3, costumer.getNohp());
             st.executeUpdate();
             e.printStackTrace();
                 if (st != null) {
                     st.close();
             } catch (SQLException e) {
                 e.printStackTrace();
```

```
@Override
public List<Costumer> show() {
    List<Costumer> ls = new ArrayList<>();
        Statement st = connection.createStatement();
        ResultSet rs = st.executeQuery(select);
        while (rs.next()) {
            Costumer costumer = new Costumer();
            costumer.setId(rs.getString("id"));
            costumer.setNama(rs.getString("nama"));
            costumer.setAlamat(rs.getString("alamat"));
            costumer.setNohp(rs.getString("nohp"));
            ls.add(costumer);
    } catch (SQLException e) {
        Logger.getLogger(CustomerDAO.class.getName()).log(Level.SEVERE, null, e);
    return 1s;
@Override
public void update(Costumer costumer) {
    PreparedStatement st = null;
        st = connection.prepareStatement(update);
        st.setString(1, costumer.getNama());
        st.setString(2, costumer.getAlamat());
        st.setString(3, costumer.getNohp());
        st.setString(4, costumer.getId());
        st.executeUpdate();
    } catch (SQLException e) {
        e.printStackTrace();
              (st != null) {
                st.close();
        } catch (SQLException e) {
```

```
st.setString(2, costumer.getAlamat());
        st.setString(3, costumer.getNohp());
        st.setString(4, costumer.getId());
        st.executeUpdate();
    } catch (SQLException e) {
        e.printStackTrace();
    } finally {
        try {
            if (st != null) {
                st.close();
        } catch (SQLException e) {
            e.printStackTrace();
    }
}
@Override
public void delete(String id) {
    PreparedStatement st = null;
    try {
        st = connection.prepareStatement(delete);
        st.setString(1, id);
        st.executeUpdate();
    } catch (SQLException e) {
        e.printStackTrace();
    } finally {
        try {
            if (st != null) {
                st.close();
        } catch (SQLException e) {
            e.printStackTrace();
   }
}
```

13. Membuat class Costumer DAO dan code seperti ini:

```
package DAO;

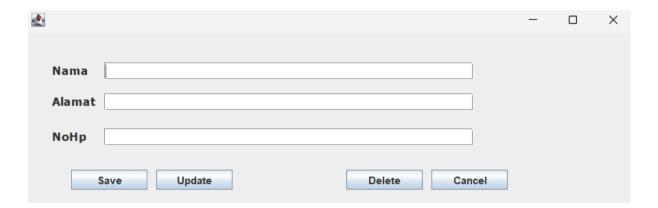
package DAO;

import java.util.List;

public interface CustomerDAO {
    void save(Costumer costumer);
    List<Costumer> show();
    void update(Costumer costumer);
    void delete(String id);

void delete(String id);
}
```

14. Membuat JFrame untuk Costumer seperti ini :



15. Membuat method reset pada JFrame seperti ini:

```
public void reset() {
    txtNama.setText("");
    txtAlamat.setText("");
    txtNohp.setText("");
}
```

16.Membuat instance pada JFrame ServiceFrame

```
CustomerRepo cstmr = new CustomerRepo();
List<Costumer> ls;
public String id;
```

17. Membuat fungsi CREATE pada ServiceFrame

```
JButton btnSave = new JButton("Save");
btnSave.addActionListener(new ActionListener() {
    public void actionPerformed(ActionEvent e) {
        Costumer costumer = new Costumer();
        costumer.setNama(txtNama.getText());
        costumer.setAlamat(txtAlamat.getText());
        costumer.setNohp(txtNohp.getText());
        costumer.save(costumer);
        reset();
        loadTable();
    }
});
btnSave.setBounds(54, 160, 89, 23);
contentPane.add(btnSave);
```

18. Membuat fungsi READ pada ServiceFrame

```
public void loadTable() {
    ls = cstmr.show();
    TableCustomer tu = new TableCustomer(ls);
    tableCostumer.setModel(tu);
    tableCostumer.getTableHeader().setVisible(true);
}
```

19. Membuat fungsi UPDATE pada ServiceFrame

```
tableCostumer = new JTable();
tableCostumer.addMouseListener(new MouseAdapter() {
    @Override
    public void mouseClicked(MouseEvent e) {
        id = tableCostumer.getValueAt(tableCostumer.getSelectedRow(), 0).toString();
        txtNama.setText(tableCostumer.getValueAt(tableCostumer.getSelectedRow(), 1).toString());
        txtAlamat.setText(tableCostumer.getValueAt(tableCostumer.getSelectedRow(), 2).toString());
        txtNohp.setText(tableCostumer.getValueAt(tableCostumer.getSelectedRow(), 3).toString());
    }
});
tableCostumer.setBounds(10, 194, 688, 228);
contentPane.add(tableCostumer);
```

```
JButton btnUpdate = new JButton("Update");
btnUpdate.addActionListener(new ActionListener() {
    public void actionPerformed(ActionEvent e) {
        Costumer costumer = new Costumer();
        costumer.setNama(txtNama.getText());
        costumer.setAlamat(txtAlamat.getText());
        costumer.setNohp(txtNohp.getText());
        costmr.update(costumer);
        reset();
        loadTable();
    }
});
btnUpdate.setBounds(153, 160, 89, 23);
contentPane.add(btnUpdate);
```

20. Membuat fungsi DELETE pada ServiceFrame:

```
JButton btnDelete = new JButton("Delete");
btnDelete.addActionListener(new ActionListener() {
    public void actionPerformed(ActionEvent e) {
        if(id != null) {
            cstmr.delete(id);
            reset();
            loadTable();
        }else {
            JOptionPane.showMessageDialog(null, "Silahkan Pilih Data yang Akan di Hapus");
        }
    }
});
btnDelete.setBounds(375, 160, 89, 23);
contentPane.add(btnDelete);
```

21. Tampilan pada DATABASE:



Membuat Fungsi CRUD untuk OrderDetailFrame

1.Membuat Class OrderDetailDAO

```
1 package DAO;
2
30 import java.util.List;
5
6 public interface OrderDetailDAO {
7    void save(OrderDetail orderDetail);
8    List<OrderDetail> findAll();
9    void update(OrderDetail) roderDetail);
10    void delete(String idOrderDetail);
11    List<OrderDetail> show();
12 }
```

2. Membuat Class Order Detail Repo

```
public OrderDetailExp() {
    connection = Database.koneksi();
}
gOverride
public void save(OrderDetail orderDetail) {
    PreparedStatement st = null;
    try {
        st = connection.prepareStatement(insert);
        st.setString(), orderDetail.getIdOrderDetail());
        st.setString(), orderDetail.getIdOrder());
        st.setString(), orderDetail.getIdOrder();
        st.setString(), orderDetail.getIdOrder();
        st.setString(), orderDetail.getIdOrderDetail.getIdOrderDetail();
        st.setString(), orderDetail.getIdOrderDetail.getIdOrderDetail.getIdOrderDetail.getIdOrderDetail.getIdOrderDetail.getIdOrderDetail.getIdOrderDetail.getIdOrderDetail.getIdOrderDetail.getIdOrderDetail.getIdOrderDetail
uride
ils ListCOrderDetail> show() {
   ListCorderDetail> orderDetails = new ArrayList<>();
   Statement st = null;
   ResultSet rs = null;
                          ulcset 19 = mose,
{
    st = connection.createStatement();
    rs = st.executeQuery(select);
    while (rs.next()) {
        OrderDetail orderDetail(rs.getString("id order_detail"));
        orderDetail.setIdOnderDetail(rs.getString("id order"));
        orderDetail.setIdOnder(rs.getString("id layanan"));
        orderDetail.setUdlayanan(rs.getString("id layanan"));
        orderDetail.setUala(rs.getStrut("gullah"));
        orderDetail.setUala(rs.getStrut("gullah"));
        orderDetail.setUala(rs.getStrut("gullah"));
        orderDetail.setJala(orderDetail);
}
```

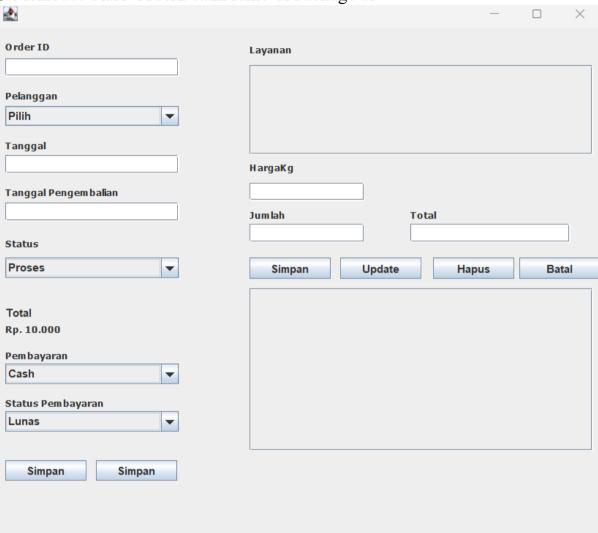
```
goverride
public void delete(String idOrderDetail) {
    PreparedStatement st = null;
    try {
        st = connection.prepareStatement(delete);
        st.setString(i, idOrderDetail);
        st.setString(i, idOrderDetail);
        st.necuteUpdate();
    } catch (SQLException e) {
        e.printStackTrace();
    } finally {
        try {
            if is = null) st.close();
        } catch (SQLException e) {
            e.printStackTrace();
        }
    }
}

@Override
public ListCorderDetail> findAll() {
        return null;
    }
}
```

3. Membuat Class Order Detail pada Package model

4. Membuat Class TableOrderDetail pada Package table

5.Membuat Class OrderDetailFrame di Package ui



6.Membuat Logika pada TextField yang Bervariable textJumlah

7. Membuat Fungsi Create pada btnSave

```
JButton btnSave = new JButton("Simpan");
btnSave.addActionListener(new ActionListener() {
   public void actionPerformed(ActionPerent e) {
        OnderOctail detail = new OrderOctail();
        detail.setId.ayanan(id);
        detail.setId.ayanan(id);
        detail.setIonDer(retidnOrder(retidnOrder,getText());
        int jumlah = integer.porseInt(textJumlah.getText());
        detail.setionLind(jumlah);
        dosuble total = bouble.porseDouble(textTotal.getText());
        detail.setionIctail(total);
        orderOctailRepo.save(detail);
        reset();
        loadTableOrderDetail();
    }
};
btnSave.setBounds(277, 252, 89, 23);
contentPane.add(btnSave);
```

8. Membuat Fungsi Update pada btn Update

```
JButton btnUpdate = new JButton("Update");
btnUpdate.addActionListener(new ActionListener() {
   public void actionPerformee(ActionEvent e) {
      OrderPotail detail = new OrderDetail();
      detail.setIdOnder(ktidOnder.getText());
      int jumlah = integer.parseInf(textJumlah.getText());
      detail.setJumlah(jumlah);
      double total = Double.parseDouble(textTotal.getText());
      detail.setTotal(total);
      orderDetailBepo.save(detail);
      reset();
      loadfableOrderDetail();
    }
    });
    btnUpdate.setBounds(376, 252, 89, 23);
    contentPane.add(btnUpdate);
```

8. Membuat Fungsi Delete pada btnDelete

```
JButton btmDelete = new JButton("Hapus");
btmDelete.addActionListener(new ActionListener() {
    public wold actionDevormed.CationEvent e) {
        if (identified to the content of the
```

10.Membuat Fungsi pada tableLayanan

11.Membuat Fungsi untuk tableOrderDetail

```
tableOrderDetail = new 3Table();
tableOrderDetail.add*BouseListener(new MouseAdapter() {
    gOverride
    public void mouseClisted(MouseEvent e) {
        id = tableLayanan.getValueAt(tableLayanan.getSelectedRow(), 2).toString();
        id = tableLayanan.getValueAt(tableOrderDetail.getSelectedRow(), 8).toString();
        textUnulah.setEoxt(tableOrderDetail.getValueAt(tableOrderDetail.getSelectedRow(), 3).toString());
        textUnulah.setEoxt(tableOrderDetail.getValueAt(tableOrderDetail.getSelectedRow(), 4).toString());
        txtidOrder.setEoxt(tableOrderDetail.getValueAt(tableOrderDetail.getSelectedRow(), 4).toString());
    }
});
tableOrderDetail.setBounds(277, 384, 223, 138);
contentPane.add(tableOrderDetail.);
```

12.Method tambahan untuk Load Table dari Database

```
public woid reset() {
    txtidoder.setText(");
    textTotal.setText(");
}

serviceBpo srvc = new ServiceRepo();
ListGerviceD is;
public String id;

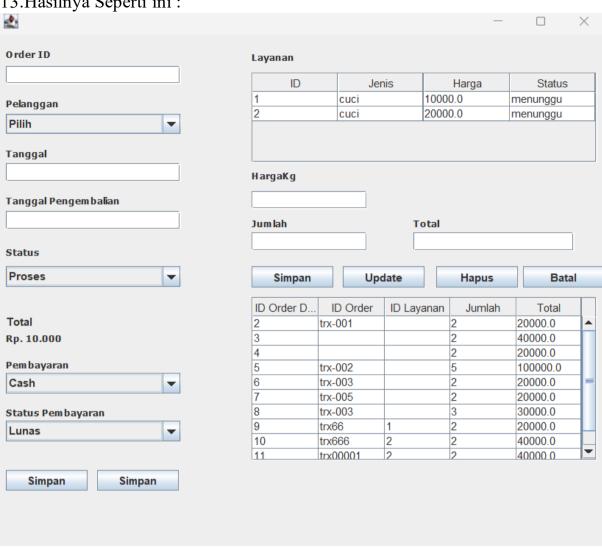
OrderDetailRepo orderDetailRepo = new OrderDetailRepo();
ListGorderDetailD isi;
public String idi;
private JTable tableOrderDetail;

public void loadTableOrderDetail;

public void loadTableOrderDetail();
    TableOrderDetail u = new TableOrderDetail(Isi);
    TableOrderDetail u = new TableOrderDetail(u);
    tableOrderDetail.getTableHeader().setVisible(true);
}

public void loadTable() {
    ls = srvc.show();
    TableOrderDetail.getTableHeader().setVisible(true);
    tableOrderDetail.setTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.getTableOrderDetail.g
```

13. Hasilnya Seperti ini:



Membuat Method Total untuk Kolom total di tableOrderDetail untuk OrderDetailFrame dan Membuat OrderFrame serta CRUD nya

1. Membuat Method pada class OrderDetailRepo seperti Code pada gambar :

```
@Override
public String total(String id_order) {
    String query_total = "SELECT sum(total) as total from order_detail WHERE id_order= "+""+id_order+""";
    Statement st;
    Resultset rs;
    String result=";
    try {
        st = connection.createStatement();
        rs = st.executeQuery(query_total);
        if(rs.next()) {
            result = "" +rs.getDouble(1);
        }else {
            result = "0";
        }
    } catch (SQLException e) {
        e.printStackTrace();
    }
    return result;
}
```

2. Menambahkan Method pada btnSave pada class OrderDetailFrame

3. Menambahkan Method pada btnUpdate pada class OrderDetailFrame

4. Menambahkan Method pada btnDetele pada class OrderDetailFrame

```
JButton btnDelete = new JButton("Hapus");
btnDelete.addActionListener(new ActionListener() {
   public void actionPerformed(ActionEvent e) {
      if (id1 != null) {
        orderDetailRepo.delete(id1);
        String orderId = txtidDrder.getText();
        lblRp.setText("Rp. " + orderDetailRepo.total(orderId));
      reset();
      loadTableOrderDetail();
      } else {
        JOptionPane.showMessageDialog(null, "Silahkan Pilih Data yang Akan di Hapus");
      }
    }
});
btnDelete.setBounds(478, 252, 89, 23);
contentPane.add(btnDelete);
```

5. Membuat Class OrderDAO pada package DAO

```
package DAO;

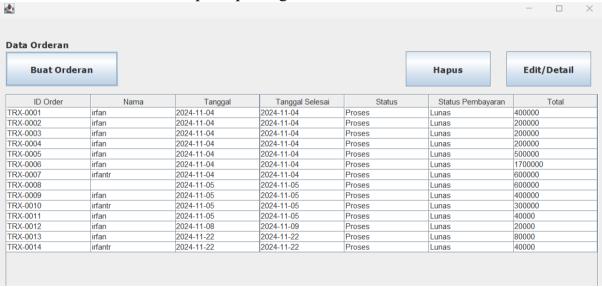
import java.util.List;

subject to the proof of the
```

6. Membuat Class Order Repo pada package DAO

```
@Override
public List<Order> show() {
   List<Order> orders = new ArrayList<>();
   Statement st = null;
   ResultSet rs = null;
                                                          ResultSet rs = null;
try {
    st = connection.createStatement();
    rs = st.executeQuery(select);
    while (rs.next()) {
        Order onder = new Order();
        order.setId(rs.getString("id_order"));
        order.setId(rs.getString("id_order"));
        order.setIotal(rs.getString("total"));
        order.setTotal(rs.getString("total"));
        order.setTotagal(rs.getString("tanggal"));
        order.setTanggal selesai(rs.getString("tanggal_peng"));
        order.setStatus(rs.getString("status"));
        order.setStatus_pembayaran(rs.getString("status_pembayaran"));
        orders.add(order);
    }
}
                                                  orders.aud(order);
} catch (SQLException e) {
    Logger.getLogger(OrderDAO.class.getName()).log(Level.SEVERE, null, e);
} finally {
    if (rs != null) rs.close();
    if (st != null) st.close();
} catch (SQLException e) {
        e.printStackTrace();
}
                                       @Override
public void update(Order order) {
    PreparedStatement st = null;
    try {
                                                                        System.out.println("Memperbarui Order: ");
System.out.println("ID: " + order.getId());
System.out.println("ID: " + order.getId());
System.out.println("Nama Customer: " + order.getNama_costumer());
System.out.println("Pembayaran: " + order.getPembayaran());
System.out.println("Tanggal: " + order.getTanggal_ole);
System.out.println("Tanggal Peng: " + order.getTanggal_selesai());
System.out.println("Status: " + order.getStatus());
System.out.println("Status Pembayaran: " + order.getStatus_pembayaran());
System.out.println("Total sebelum update: " + order.getTotal());
                                                                         // Konversi total
int total = Integer.parseInt(order.getTotal().replace("Rp. ", "").replace(".", "").trim());
System.out.println("Total setelah konversi: " + total);
                                                                        st = connection.prepareStatement(update);
st.setString(1, order.getNama_costumer());
st.setString(2, order.getpembayaran());
st.setString(3, total); // Total
st.setString(4, order.getTanggal());
st.setString(5, order.getTanggal_selesai());
st.setString(6, order.getStatus());
                                                                       st.setString(', order.getStatus_pembayaran());
st.setString(', order.getId());
st.executeUpdate();
System.out.println("Order berhasil diperbarui.");
133
134
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136
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138
139
140
141
142
143
144
145
146
147
148•
                                    @Override
public void delete(String id) {
    PreparedStatement st = null;
                                                      Prepared statement
ty {
    st = connection.prepareStatement(delete);
    st.setString(1, id);
    st.executeUpdate();
    System.out.println("Order dengan ID " + id + " berhasil dihapus.");
} catch (SQIException e) {
    e.printStackTrace();
} (inally. {
```

7. Buat Class Order Frame pada package ui



8. Method untuk Load TableOrder

9.Generate Order ID secara otomatis tambahkan code pada class OrderRepo

```
public String getLastOrderId() {
   String lastOrderId = null;
   String query = "SELECT id_order FROM `order` ORDER BY id_order DESC LIMIT 1";

   try (PreparedStatement statement = connection.prepareStatement(query);
        ResultSet resultSet = statement.executeQuery()) {
        if (resultSet.next()) {
            lastOrderId = resultSet.getString("id_order");
        }
    } catch (SQLException e) {
        e.printStackTrace();
    }

   return lastOrderId;
}

public String generateNewOrderId() {
   String lastId = getLastOrderId();
   if (lastId! = null && lastId.startsWith("TRX-")) {
        int nextId = Integer.parseInt(lastId.substring(4)) + 1;
        return String.format("TRX-%04d", nextId);
   } else {
        return "TRX-0001";
   }
}
```

Menambhakan code berikut pada btnSimpan

```
String idOrder = orderRepo.generateNewOrderId();
```

10.Menambahkan JSpinner untuk mengatur tanggal order dan tanggal pengembalian

import seperti code dibawah:

```
10 import java.text.SimpleDateFormat;
11 import javax.swing.JSpinner;
12 import javax.swing.SpinnerDateModel;
13 import java.util.Date;
```

Lalu untuk menggunakannya, tambahkan code dibawah:

```
spinnerTanggal = new JSpinner(new SpinnerDateModel());
JSpinner.DateEditor editorTanggal = new JSpinner.DateEditor(spinnerTanggal, "dd/MM/yyyy");
spinnerTanggal.setEditor(editorTanggal);
spinnerTanggal.setEditor(editorTanggal);
contentPane.add(spinnerTanggal);
spinnerTanggalPeng = new JSpinner(new SpinnerDateModel());
JSpinner.DateEditor editorTanggalPeng = new JSpinner.DateEditor(spinnerTanggalPeng, "dd/MM/yyyy");
spinnerTanggalPeng.setEditor(editorTanggalPeng);
spinnerTanggalPeng.setEditor(editorTanggalPeng);
spinnerTanggalPeng.setBounds(10, 192, 190, 20);
contentPane.add(spinnerTanggalPeng);
```

Hasilnya:

Tanggal							
22/11/2024							
Tanggal Pengembalian							
22/11/2024							

11.Method Edit/Detail pada OrderFrame Tambahkan code ini pada OrderRepo

Method untuk load data dan frame OrderDetailFrame:

Constructor dan method loadorderdetails untuk load dari OrderFrame ke OrderDetailFrame

```
public OrderDetailFrame(Order order) {
    this();
    loadOrderDetails(order);
    loadTable();
}

private void loadOrderDetails(Order order) {
    txtidOrder.setText(order.getId());
    txtPelanggan.setText(order.getNama_costumer());
    txtTanggal.setText(order.getTanggal_s);
    txtTanggalPeng.setText(order.getTanggal_selesai());
    comboboxStatus.setSelectedItem(order.getStatus());
    comboboxPembayaran.setSelectedItem(order.getStatus_pembayaran());
}
```