# PegB Test Challenge

13th January 2019

## **REQUIREMENTS**

A mobile application for getting weather forecast of the desirable location.

User should be able to:

- a) choose location from drop down view (spinner or something else), after what he/she should be able to
- b) select the time range for which the forecast is needed. After selecting required fields user should be able to
- c) see forecast info in a new page (view for this page depends on developer).

## **GETTING STARTED**

These instructions will get you a copy of the project up and running on your local machine:

1. Clone the <u>project repository</u> from Github.

git clone https://github.com/mfathy/WeatherForcast.git

- 2. Open **Android studio**, Select File | Open... and point to the project, wait until the project syncs and builds successfully.
- 3. Run the project using Android studio.

# Hints:

Due to time constraints I didn't include the following:

- No caching support [Local not memory].
- No Espresso Ui tests.
- Some unit tests is missing in ViewModels.
- No Comments.

## **DISCUSSION**

## **Data Sources**

There is only one levels of data persistence:

• Network - Very slow.

The data layer consists of:

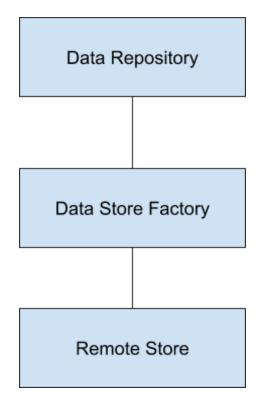
- A repository pattern to provide data outside the layer itself.
- A Remote data store layer to access remote server data.

The chosen fetch of data is simple:

- In every get operation
  - Return remote copy.

## Remote data source""

The remote data source uses Okhttp or Retrofit API to call the Backend API.



# **Dependency Injection**

I've used **dagger** for dependency injection, also I've added different component and modules for test layer.

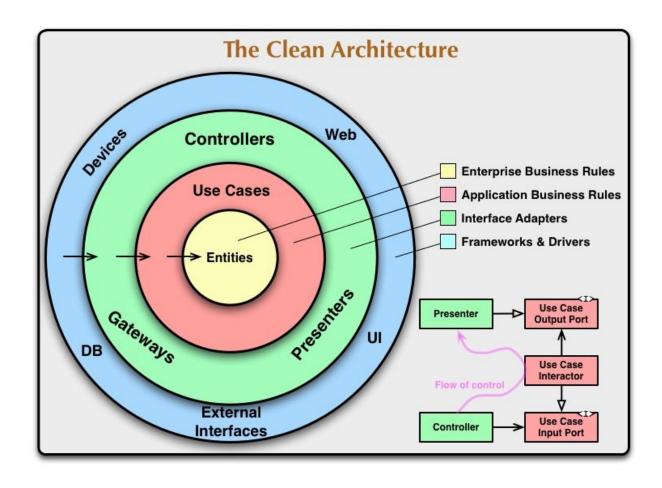
# **Testing**

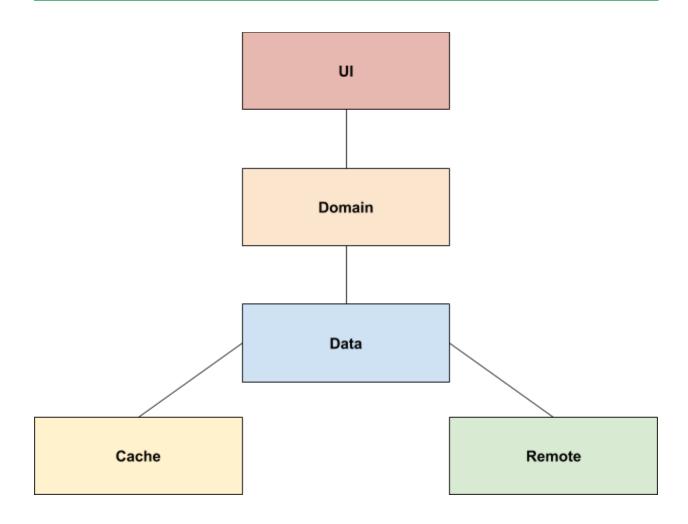
I have included the required Instrumentation, Unit and UI tests with the project:

- Unit tests for most of the app classes.
- Integration tests for testing integration between layers components and the layer itself.

## **Architecture**

I have used a custom version of **clean architecture** with **MVVM**, which has some of clean architecture principles except layer independence, as I've used data layer models across the domain and ui layer.





## MVVM

The  $\underline{\mathsf{MVVM}}$  architecture.

- **Model**: refers either to a domain model, or to the data access layer.
- **View**: refers to the UI.
- View model: is an abstraction of the view exposing public properties and commands. It
  has a binder, which automates communication between the view and its bound properties
  in the view model.

# Why MVVM?

• A good event-driven architecture: ViewModel exposes streams of events to which the Views can bind to.

- A **one-to-many relation** between View and ViewModel, it uses data binding to ensure that the View and ViewModel remain in sync bi-directionally.
- **Testability**: since presenters are hard bound to Views, writing unit test becomes slightly difficult as there is a dependency of a View. ViewModels are even more Unit Test friendly.

#### Libraries

- <u>Common Android support libraries</u> Packages in the com.android.support.\* namespace provide backwards compatibility and other features.
- AndroidX Library AndroidX is a major improvement to the original Android <u>Support</u>
   <u>Library</u>. Like the Support Library, AndroidX ships separately from the Android OS and
   provides backwards-compatibility across Android releases. AndroidX fully replaces the
   Support Library by providing feature parity and new libraries.
- Mockito A mocking framework used to implement unit tests.
- <u>Play-services</u> for google maps support.
- <u>Dagger</u> for dependency Injection
- Gson a json serialize and deserialize library.
- RxJava Reactive Extensions for the JVM a library for composing asynchronous and event-based programs using observable sequences for the Java VM.
- Okhttp An HTTP+HTTP/2 client for Android and Java applications.
- Hamcrest Junit Matchers
- MockWebServer A scriptable web server for testing HTTP clients.
- Retrofit A type-safe HTTP client for Android and Java.
- Android Architecture Components LiveData & ViewModel.

Thank you.