# CSGE602055 Operating Systems CSF2600505 Sistem Operasi Week 00

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REV26 15-Nov-2016

## Agenda

- Start
- 2 Agenda
- Operating Systems
- Terms of Conditions
- Puss In Boot
- Goal
- **ETC**
- Resources
- Assessment
- Schedule part 1
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- General View
- Arithmetic
- The End

#### The Lecturer

- UILA: since 1984.
- GNU/Linux user: since 1994.
- VauLSMorg (vlsm.org): since 1996.
- Blog: rahmatm.samik-ibrahim.vlsm.org/
  - Blog: 2016/08/panggil-saya-rahmat.html
  - Blog: 2013/10/kumpulan-hal.html
- Twitter: @rms46
- Facebook Page: facebook.com/RMS46F/
- Contact: via SCELE Operating Systems REG/MTX/INT/EXT https://scele.cs.ui.ac.id/course/view.php?id=124

#### Terms of Conditions

- My name is Rahmat. There shall no other name then Rahmat!
- Thou shall not be late for the lecture!
- Thou shall not swear and not be noisy in the classroom!
- Remember the Operating System time slot. Prepare for a quiz!
- Honor thy lecturer's privacy. No Puss in Boots, please!
- Thou shall not play games in the classroom!
- Thou shall not net chatting in the classroom!
- Thou shall not borrow from your neighbor during a quiz or examination!
- Thou shall not wrongly answer the quiz or examination!
- Thou shall not covet your neighbor's quiz or examination sheet!

## Honor thy lecturer's privacy.

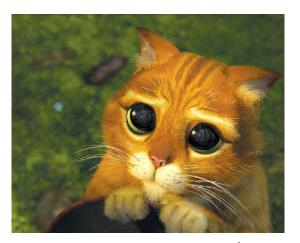


Figure : No Puss in Boot, please!<sup>1</sup>.

<sup>&</sup>lt;sup>1</sup>This is a fair use of a DreamWorks/Paramount Picture character.

### Goal

### Coverage

This is an introduction to a modern operating systems course. It will cover general overview, computer architecture review, operating system overview, software licenses, GNU/Linux CLI, versioning, scripting, C language overview, protection, security, gnupg, processes and threads, addressing and pointers, memory management, virtual memory, synchronization, mutual exclusion, deadlock, CPU scheduling algorithms, file systems.

#### Student-Centered

This course is student-centered where responsibility is in the hands of the students. Students are expected to be prepared for the class meeting.

#### **GNU/Linux**

Students will have a thorough understanding of how  ${\sf GNU/Linux}$  provides services by using a Command Line Interface.

#### **ETC**

- SCELE: https://scele.cs.ui.ac.id/course/view.php?id=124
  - Enrollment key: "01101010"1.
  - Check the "Announcement" regularly.
  - Topic of the week will be in the weeks section.
- ARCHIVE:

https://scele.cs.ui.ac.id/course/view.php?id=126

- Enrollment key: "11001100"1.
- Check it out!
- There will be No Lab. Assistant.
- There will be No Teaching Assistant.
- There will be Grader only.
- Go to SEKRE (B Building 2nd floor) for any administrative issues!

<sup>&</sup>lt;sup>1</sup>For a limited time only!

#### Resources

- Any recent Operating System text book published say less than 10 years ago.
- OLD (ARSIP)(017\_BAHAN-AJAR-LAMA) Previous Slides.
- OSC2E (ARSIP)(050\_OSC-Silberschatz) OSC2E
- UCB (ARSIP)(070\_KULIAH-INTERNASIONAL) UC Berkeley
- UDA (ARSIP)(070\_KULIAH-INTERNASIONAL) UDACITY
- ETC (ARSIP)(075\_ETC-Video) ETC

#### Assessment

- Midterm: 6 problem sets @ 6 points (=36).
- Final: 5 problem sets @ 6 points (=30).
- Pre-midterm assignments: 6 sets @ 3 points (=18).
- Post-midterm assignments: 5 sets @ 3 points (=15).
- Extra: 1 point<sup>1</sup>.
- C-2C: up to 5 points<sup>1</sup>.
- Midterm remedy/replacement: up to 3 points<sup>1</sup>.
- Final remedy/replacement: up to 3 points<sup>1</sup>.
- You are allowed to bring a cheat-sheet (A4 size) to the exam room<sup>1</sup>.

<sup>&</sup>lt;sup>1</sup>Terms and conditions apply

## Schedule part 1

- Week00 Intro (OSCE2e ch1/2)(UCB 01)(UDA P1L1/2) (OLD 00)
- Week01 IPR & Scripting (ETC 000 001 002)(OLD 02-HKI 02-scripting) (Any Related Tutorial)
- Week02 Protection & Security (OSCE2e ch13/14) (ETC 050/1 C001-8) (OLD 01) (Any C Language Tutorial)
- Week03 BIOS, Boot and UpStart (Any Related Tutorial) (ETC 300-323)
- Week04 Addressing, Pointer & I/O Programing (OLD 08 10)
- Week05 Memory (OSCE2e ch7/8) (UCB 11 12 13) (UDA P3L2) (OLD 06)
- UTS 00 01 02 03 04 05

## Schedule part 2

- Week06 Processes & Threads (OSCE2e ch3/4) (UCB 02 03) (UDA P2L1/2/3) (OLD 03)
- Week07 Synchronization (OSCE2e ch5) (UCB 7/8) (UDA P3L3/4) (OLD 04)
- Week08 Scheduling & Sockets (OSCE2e ch6) (UCB 9/10) (UDA P3L1) (OLD 05)
- Week09 File & Storage System (OSCE2e ch9/10/11) (UCB 17A/18/19) (UDA P4L2 P4L2) (OLD 07 08)
- Week10 Cloud System & Virtualization (UCB 24)
- UAS 06 07 08 09 10

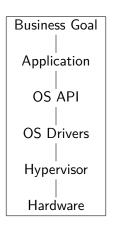
### Week 00: Introduction

- Reference: (OSCE2e ch1/2)(UCB 01)(UDA P1L1/2)(OLD 00)
- Operating System
  - Definition
  - Managers
  - Layers
  - Interfaces
- Computer Organization Review
  - Buses, Bridges, Transfer Rate, Clock.
  - Memory: DDR, DDR-2, ...
  - Port & Memory Mapped I/O
  - CPU: privilege and user mode
  - Hardware Limitation
  - Priority: Read vs Write
  - Numbers: base 2, base 8, base 10, base 16.
- Lab
  - Google Account
  - Github Account
  - SSO (LDAP) Account
  - Scele Account

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## General View



- Account: Google, Github, SSO
- Scele
- Report/Wait
- Home check

#### Arithmetic

- Base 2: 110010101010<sub>2</sub>
- Base 8:  $01234567_8 = 000\ 001\ 010\ 011\ 100\ 101\ 110\ 111_2$
- Base 10: 012 345 679
- Base 16:  $9AB \ CDEF_{16} = 1001 \ 1010 \ 1011 \ 1100 \ 1101 \ 1110 \ 1111_2$

### The End

• This is the end of the presentation.