

# Programming in C



## Chapter 1 Introduction to C

```
/* count lines, words, and characters in input */
main()
{
    int c, nl, nw, nc, state;

    state = OUT;
    nl = nw = nc = 0;
    while ((c = getchar()) != EOF) {
        ++nc;
        if (c == '\n')
            ++nl;
        if (c == ' ' || c == '\n' || c == '\t')
            state = OUT;
        else if (state == OUT) {
            state = IN;
            ++nw;
        }
    }
    printf("%d %d %d\n", nl, nw, nc);
}

#include <stdio.h>

#define IN 1 /* inside a word */
#define OUT 0 /* outside a word */

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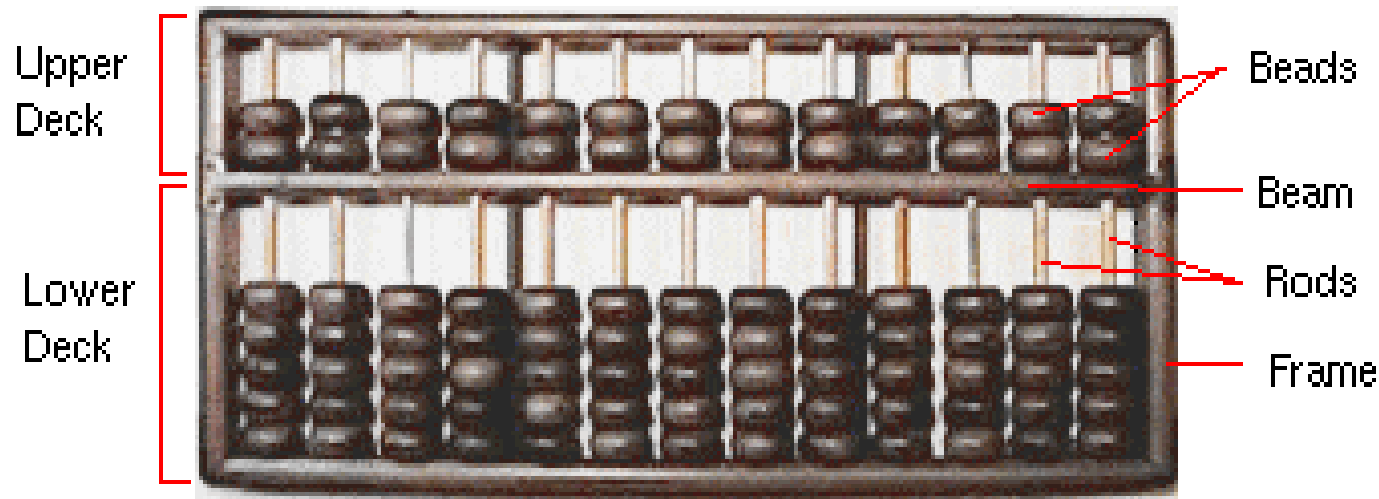
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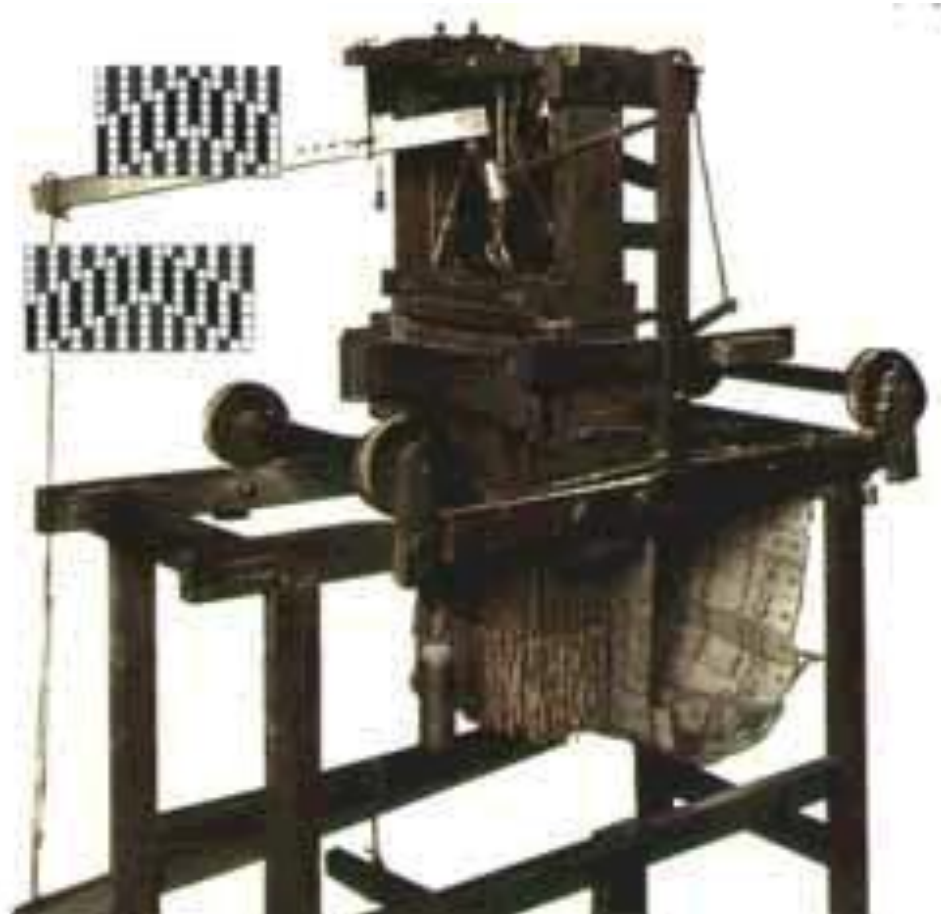
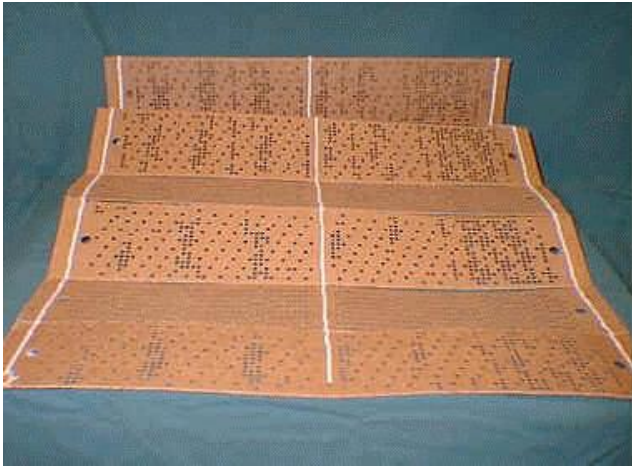
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```

# The Abacus

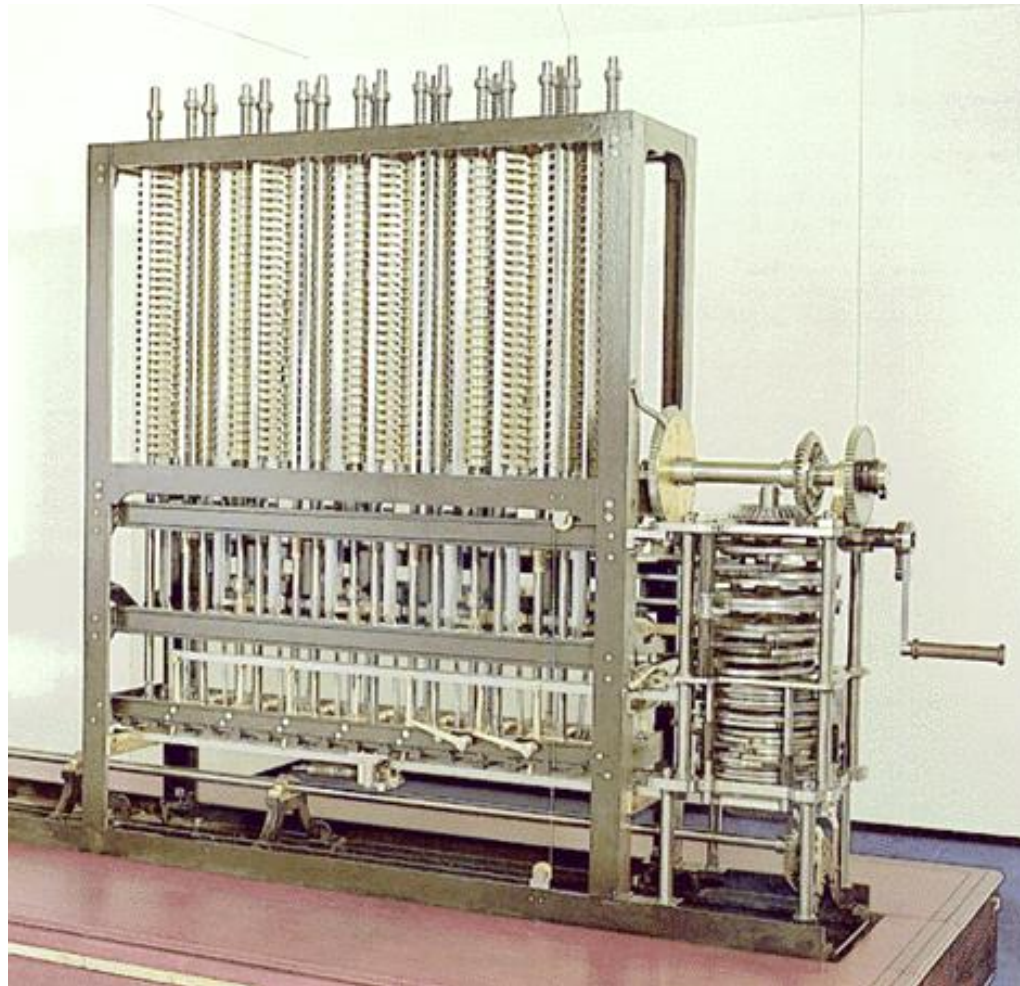
- The abacus, a simple counting aid, may have been invented in Babylonia (now Iraq) in the fourth century B.C.



# Jacquard Loom



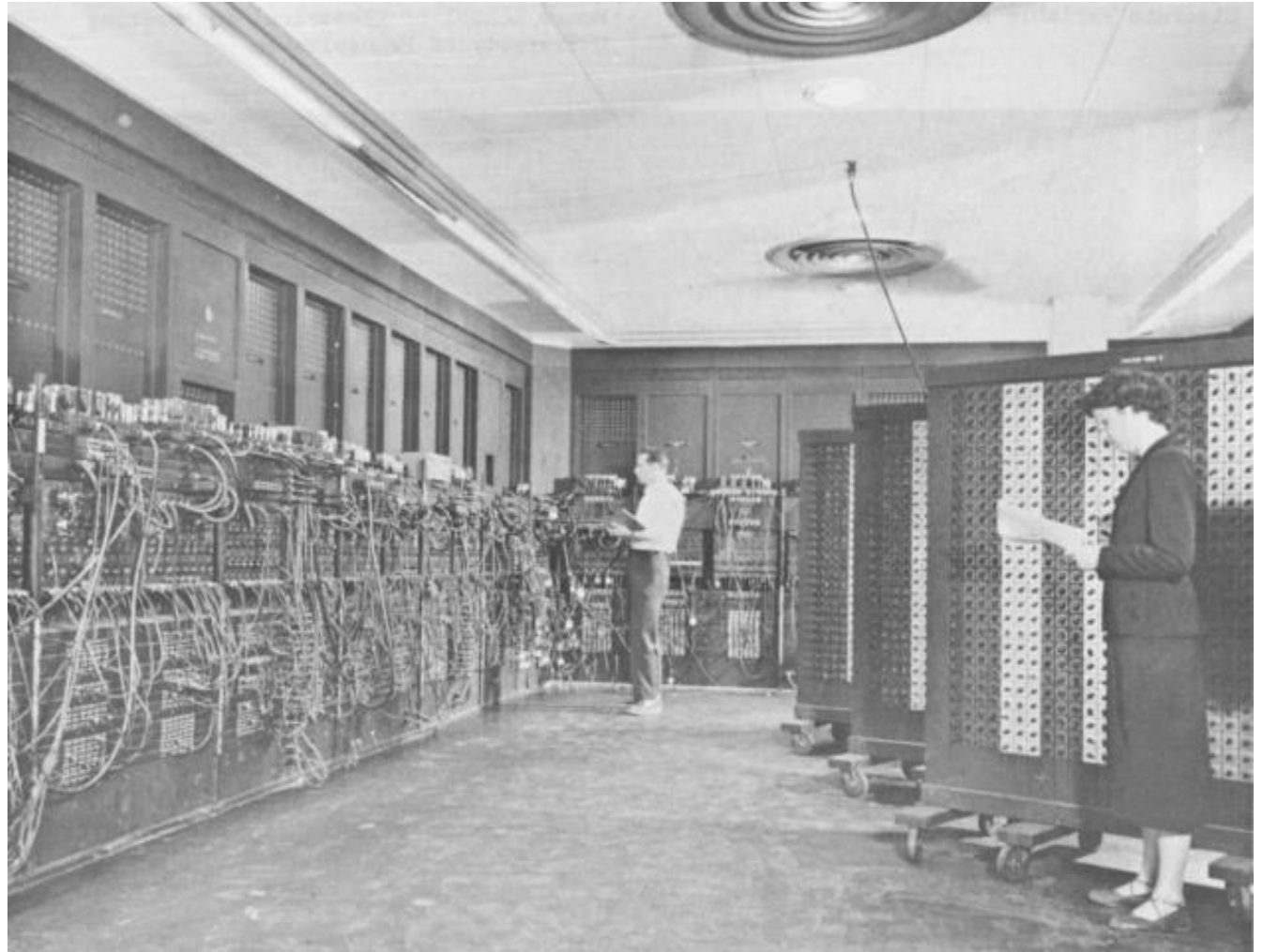
# Babbage Difference Engine, reconstructed by the British Government in 1991.



# The ENIAC

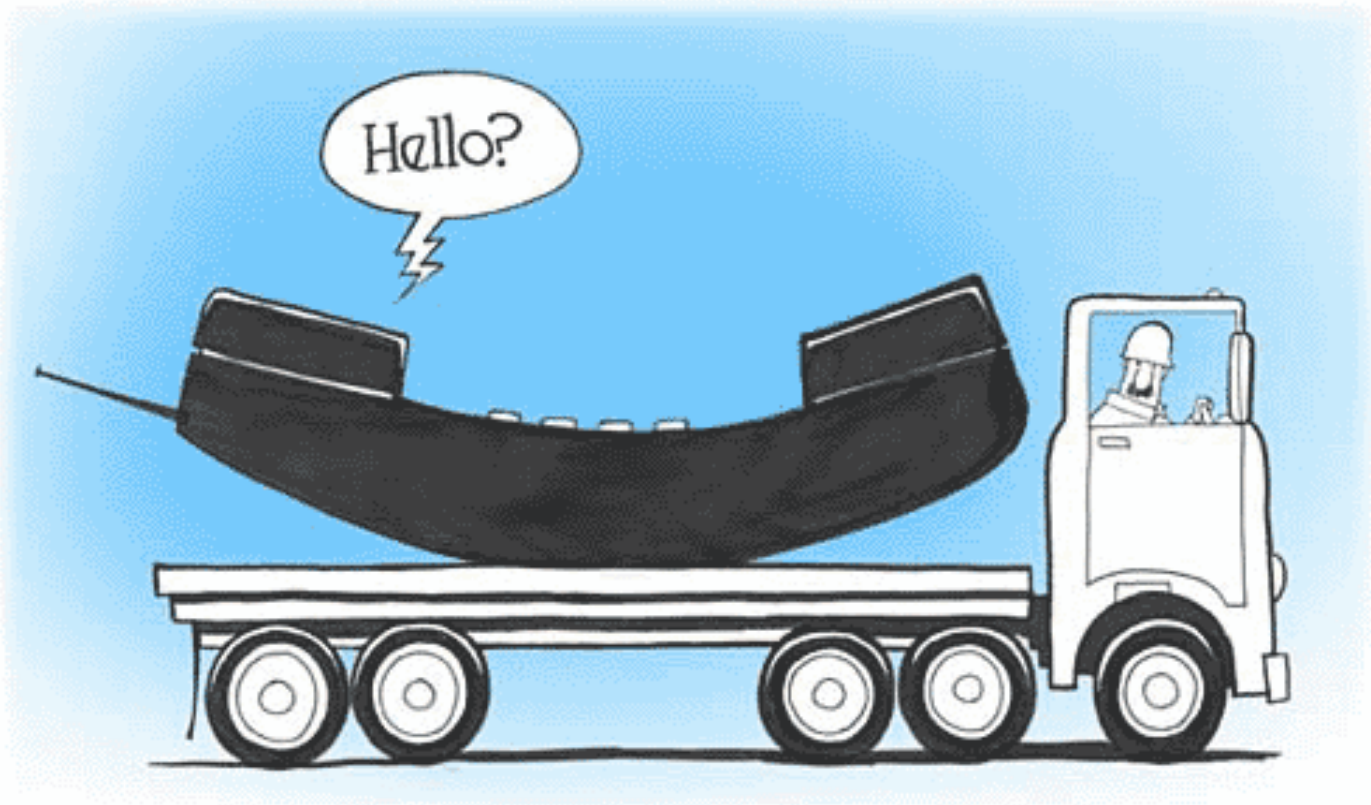


Vacuum  
Tube





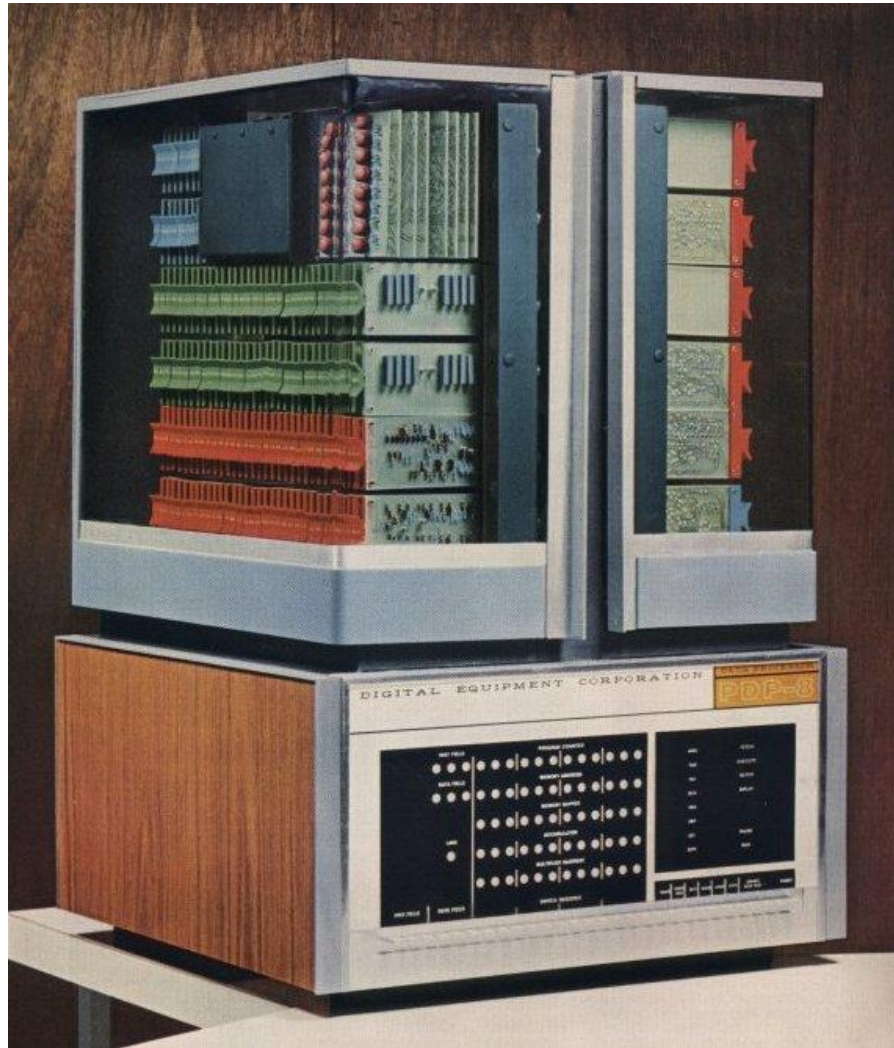
# The size of a cell phone built with Vacuum Tubes



# The IBM 360



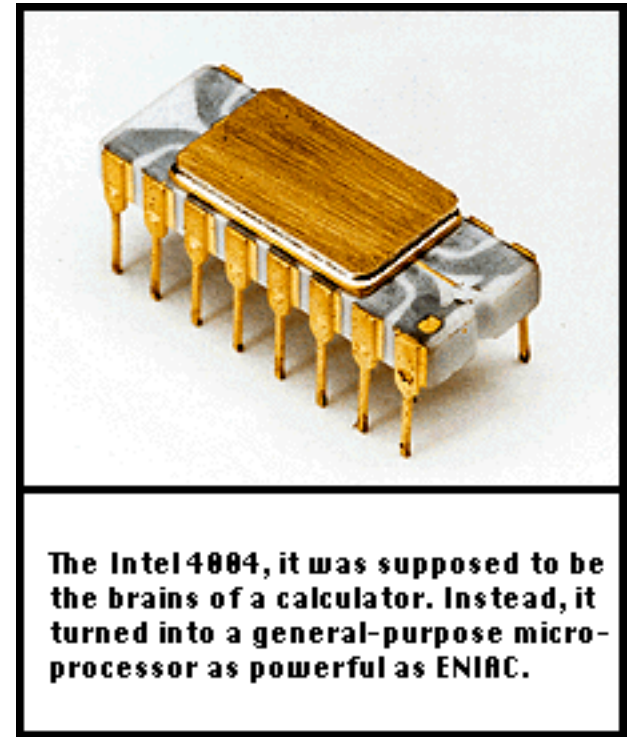
# The PDP-8





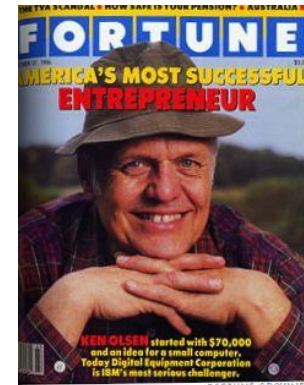
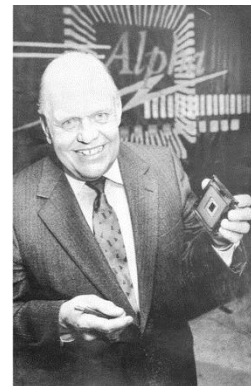
# The Microprocessor

- A computer chip that contains on it the entire CPU
  - Mass produced at a very low price
  - Computers become smaller and cheaper
- Intel 4004 – the first computer on a chip, more powerful than the original ENIAC.
- Intel 8088 – used in IBM PC



# Famous Quotes about Computers

- “I think there is a world market for maybe five computers.” – Thomas Watson, chairman of IBM, 1943
- “There is no reason anyone in the right state of mind will want a computer in their home.” – Ken Olson, President of Digital Equipment Corp, 1977.



# Hardware

- **Hardware** – the physical devices that make up a computer (often referred to as the computer system)



# Hardware Core



- CPU (Central Processing Unit)
  - ***CPU (machine) cycle*** – retrieve, decode, and execute instruction, then return result to RAM if necessary
  - CPU speed measured in gigahertz (GHz)
    - **GHz** – number of billions of CPU cycles per second
- RAM (Random Access Memory)
  - Also called Memory, Main Memory, or Primary Storage
  - Measured in gigabytes (GB, billions of bytes) today
    - Byte → Character
  - RAM is volatile
    - Temporary storage for instructions and data



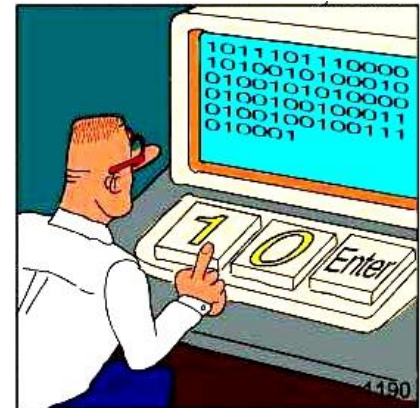
# Capacity of Secondary Storage Devices

- **Kilobyte (KB or K)** – about 1 thousand bytes
- **Megabyte (MB or M or Meg)** – about 1 million bytes
- **Gigabyte (GB or Gig)** – about 1 billion bytes
- **Terabyte (TB)** – about 1 trillion bytes



# Software

- Programs – instructions that tell the computer what to do
- Categories
  - **Application software** - enables you to solve specific problems or perform specific tasks.
  - **System software** - handles tasks specific to technology management and coordinates the interaction of all technology devices
  - **Utility software** - provides additional functionality to your operating system software



REAL Programmers code in BINARY.

# System Software

- Operating System

- UNIX / Linux
- Windows
- MAC OS
- Palm OS
- Android



Mac



- Language Translators

- C, C++, Basic, Java, ...



- Device Drivers

# C Programming Language



Bell Laboratories

- Developed at AT&T Bell Labs in early 1970s
- Unix also developed at Bell Labs
  - All but core of Unix is in C
- Standardized by American National Standards Institute (ANSI)



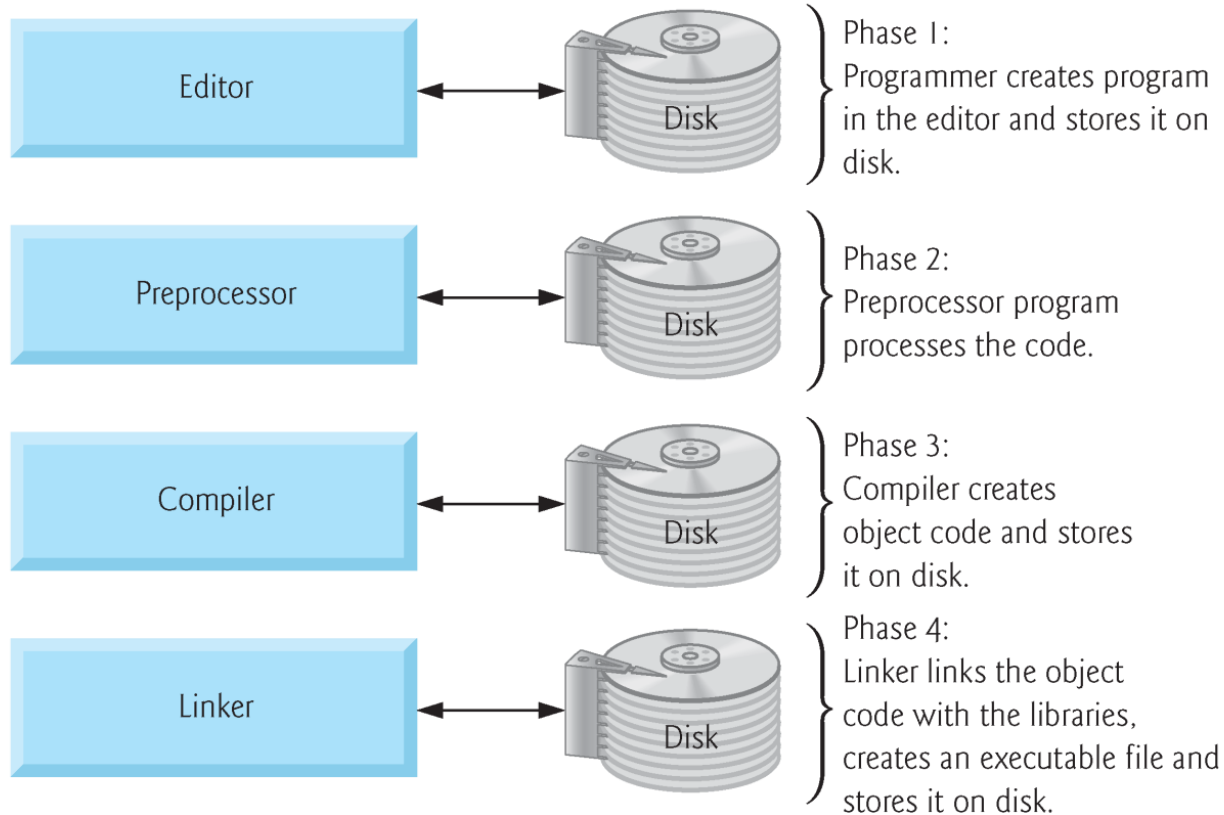
American National Standards Institute



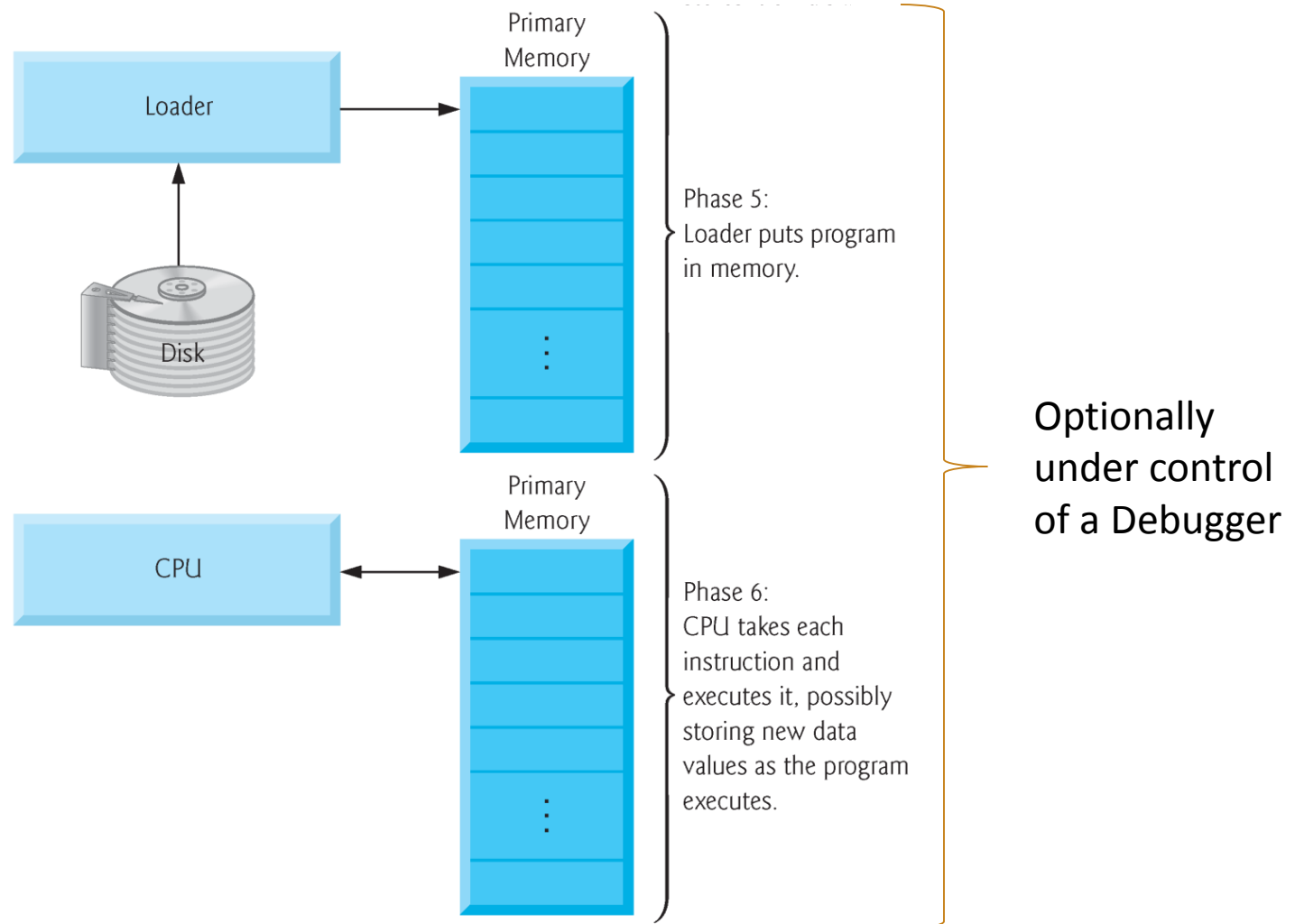
*Because C is a hardware-independent, widely available language, applications written in C can run with little or no modifications on a wide range of different computer systems.*



# C Development Environment



# Execution Environment

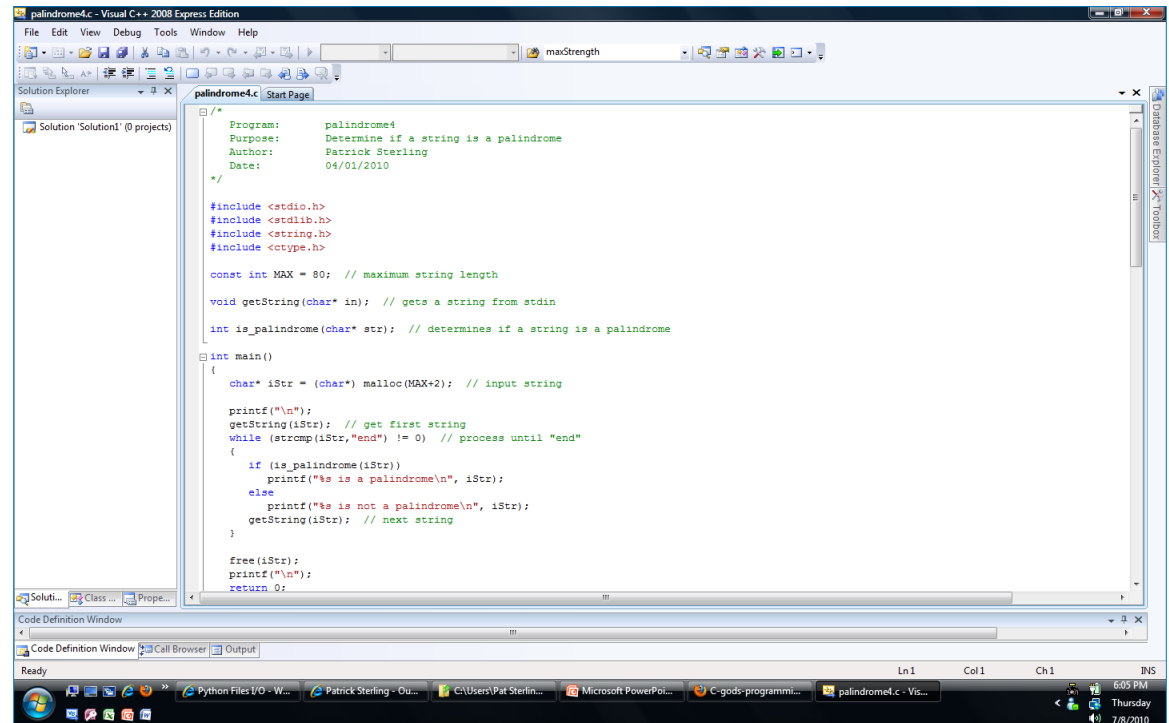


# IDE

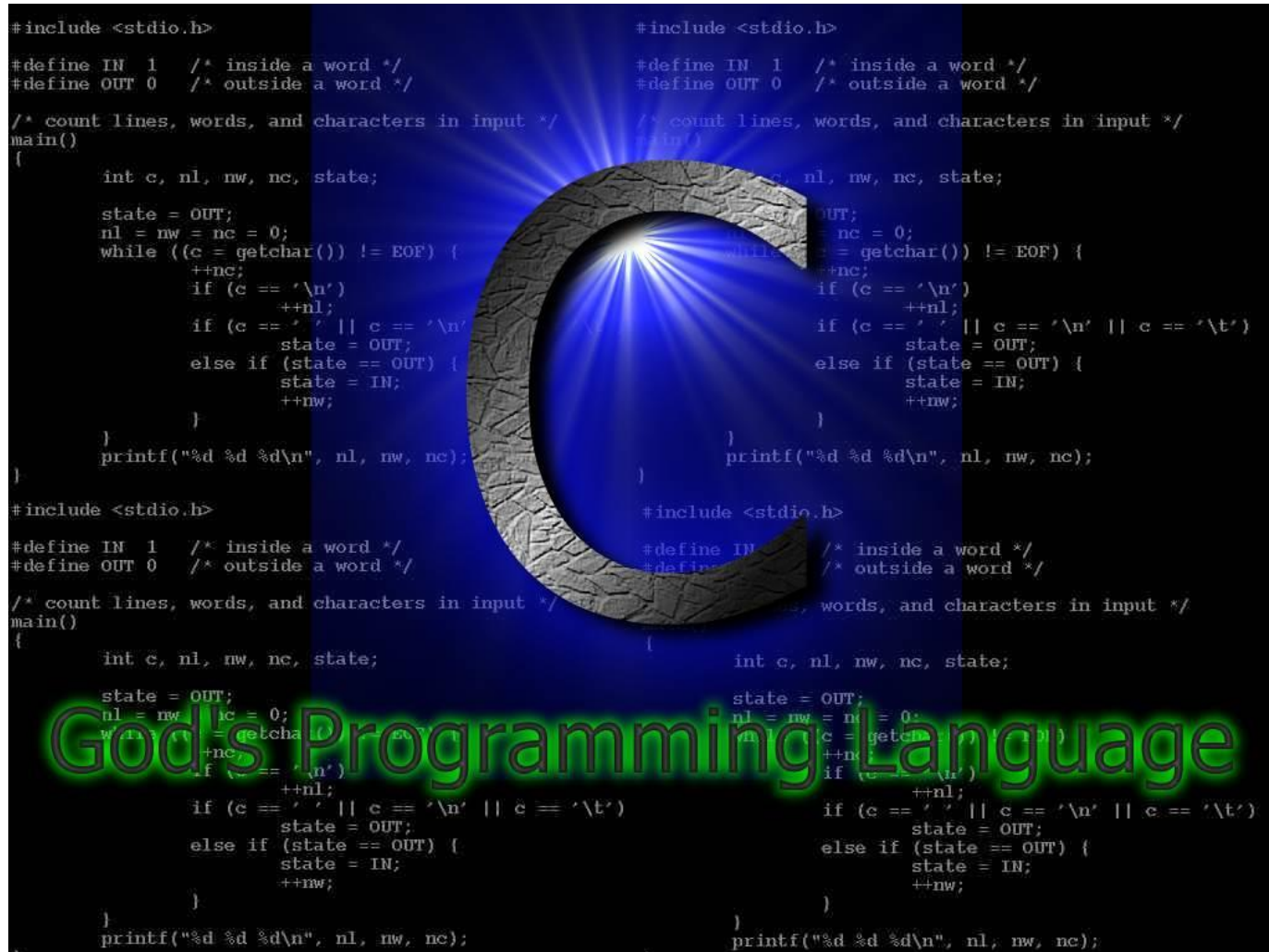
- Integrated Development Environment

- Editor
- Compiler
- Debugger

- Ex:  
MS Visual C++  
Xcode



# Best Programming Language?





# Programming in C



## Chapter 1 Introduction to C

*THE END*