

PHOCUS: Physics-Based Deconvolution for Ultrasound Image Enhancement

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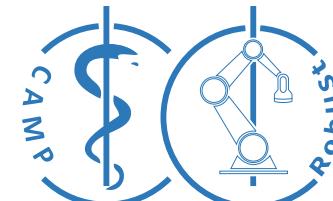
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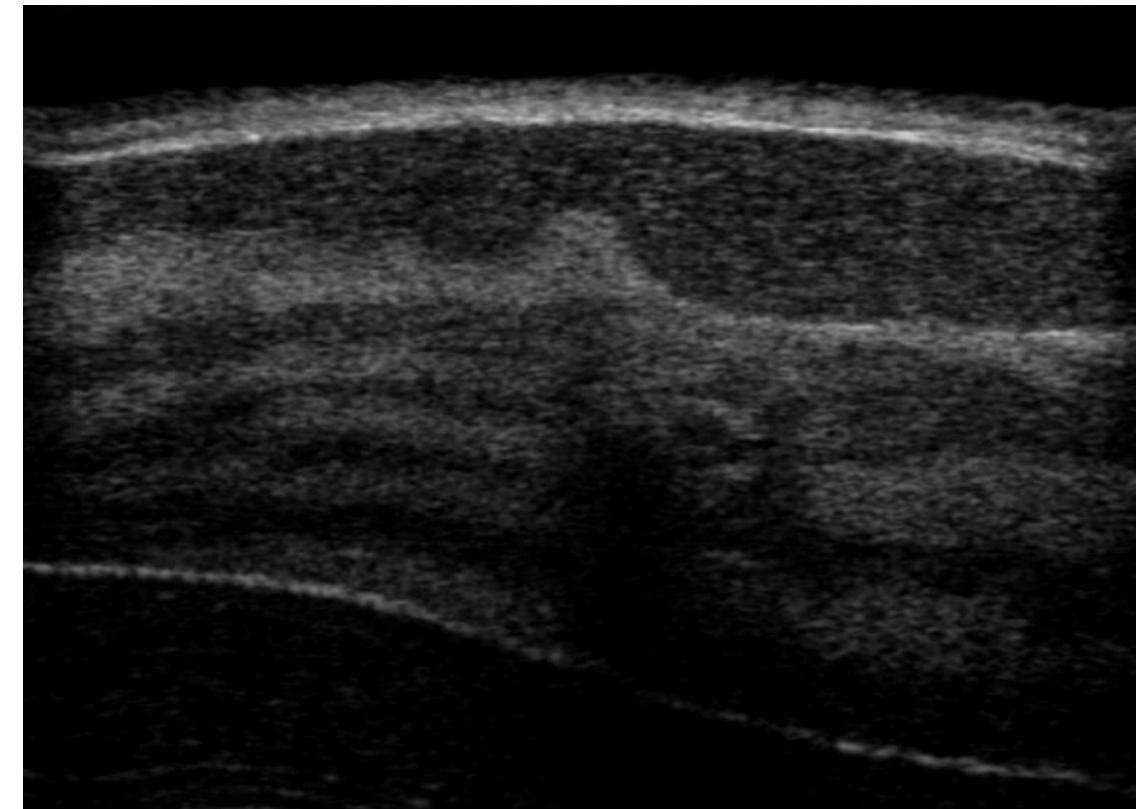
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Motivation

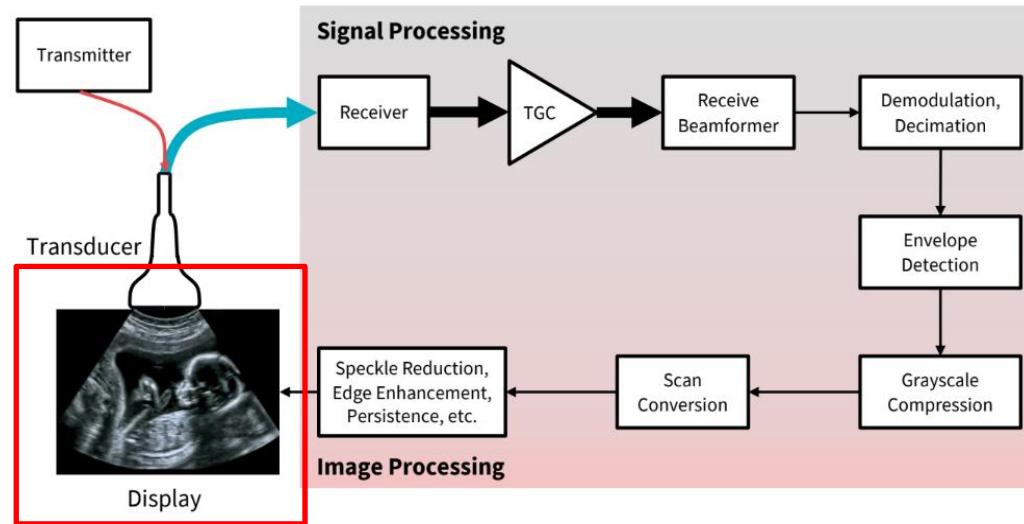
- Ultrasound Resolution is limited by e.g. diffraction and finite apertures that constrain diagnostic capabilities.
- Retrieving the exact location of reflectors and scatterers based on a processed B-mode image is difficult due to unknown acquisition parameters and processing steps

Resolution is limited in Ultrasound



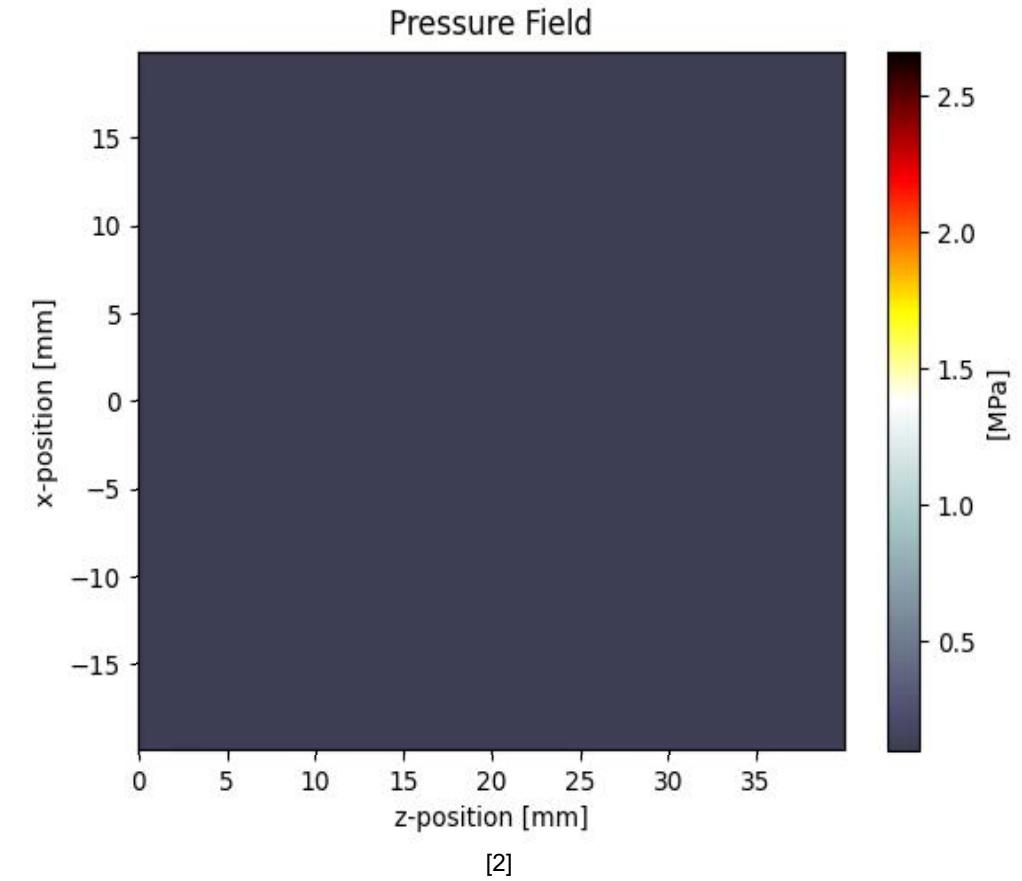
Motivation - Image Formation Process

Signal Processing Pipeline



[1]

Ultrasound Pressure Distribution



[2]

Simplified Image Formation Process: Convolutional Model

The interaction between acoustic wave and tissue can be modeled by a convolution between a filter (defined by the imaging system) and the echogenicity map (defined by the interrogated tissue)

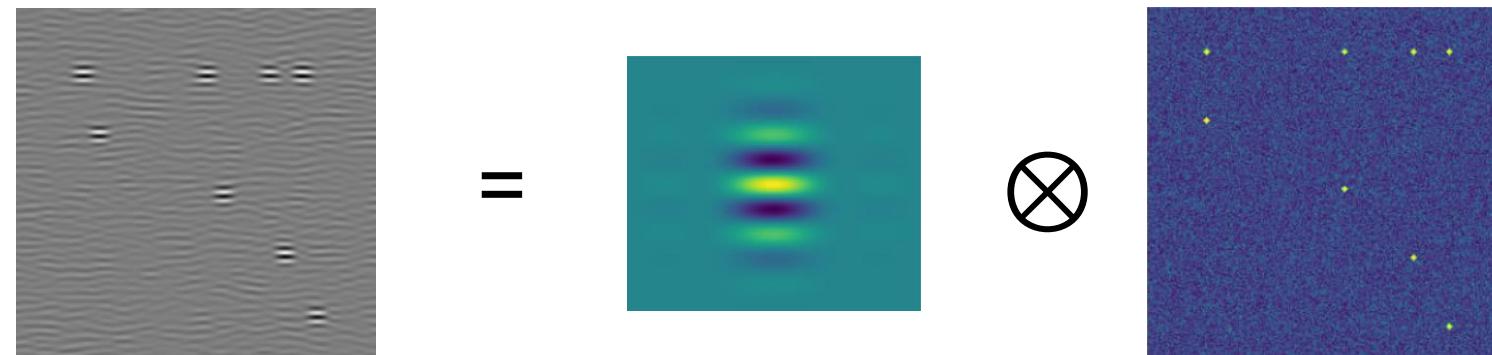
The convolutional model is a simplification of the image formation process based on the wave equations [1].

Filter:

- The filter is called the **Point Spread Function** (PSF) of the imaging system
- The PSF embodies acquisition parameters such as aperture size, acquisition frequency, etc.

$$y(z') = h(z') \otimes \gamma(z') + n(z')$$

y : radio-frequency data, h : PSF, γ = echogenicity map, n : gaussian noise, \otimes : convolution



State-of-the-Art: Blind vs Non-Blind Deconvolution

Blind Deconvolution

- The PSF is found based on a data-driven approach [1]

Non-Blind Deconvolution

- Prior knowledge of the PSF is included and an analytical solution is acquired [2]

The derived PSF is used as the filter in deconvolution algorithms, such as the Wiener Filter, the Richardson-Lucy Algorithm, or in other optimization-based approaches like Maximum A Posteriori (MAP) estimation

→ But these methods **lack flexibility**, require careful **tuning of regularizers**, and necessitate **high computational resources** when applied to large datasets

Proposed Approach

- Define a **PSF** based on a set of known acquisition parameters and equations
- Learn a **continuous** representation of the echogenicity map based on the acquired B-mode images with an **Implicit Neural Representation (INR)**
 - At the core, a **memory efficient** and continuous multi-layer-perceptron (MLP) is updated based on mapping from a spatial location to a sensor output
- Instead of working on the RF-data directly we work on the more commonly **available B-Mode** imaging
 - To maintain the validity of the approach we use a **differentiable** signal processing pipeline starting from the convolutional model

PSF

We adapt the model from [1] for the definition of the PSF as the outer product of the lateral and axial pressure distribution:

$$h(x', z') = h_{lat}(x') * h_{ax}(z')$$

The **lateral pressure** distribution at the focal point can be written as a **convolution** of the Fourier transformation of the **transmit** A_T and **receive** function A_R :

$$\begin{aligned} h_{lat}(x' | \lambda, D, r) &= \mathcal{F}(A_T) \otimes \mathcal{F}(A_R) \\ &= D^2 \text{sinc}^2\left(\frac{Dx'}{r\lambda}\right) \end{aligned}$$

with D = Aperture and λ = wavelength.

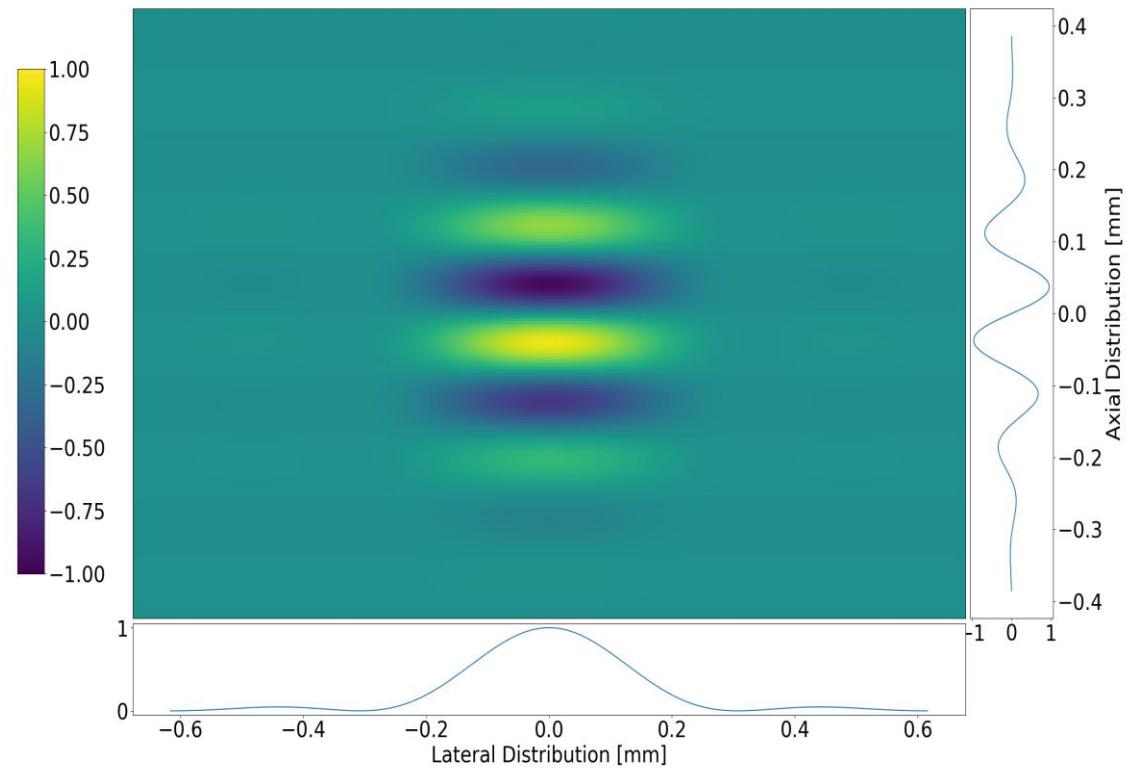
Facilitating our pipeline, we remove the envelope detection step, in accordance with [2], and model the **axial signal** to:

$$h_{ax}(z' | \sigma_z) = \exp\left(-\frac{z'^2}{2 * \sigma_z^2}\right)$$

Where σ_z = scaling factor based on the number of cycles for the axial pulse.

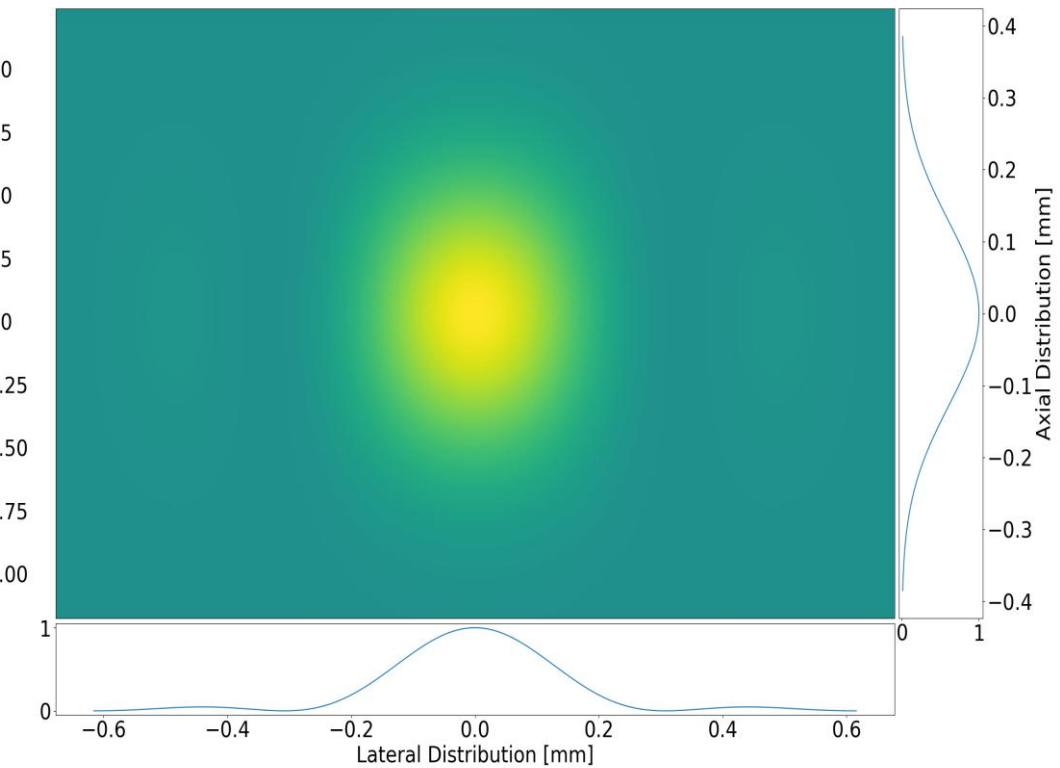
→ Assuming advanced beamforming algorithms such as aperture growth and synthetic aperture focusing we use a **spatially invariant PSF**

PSF

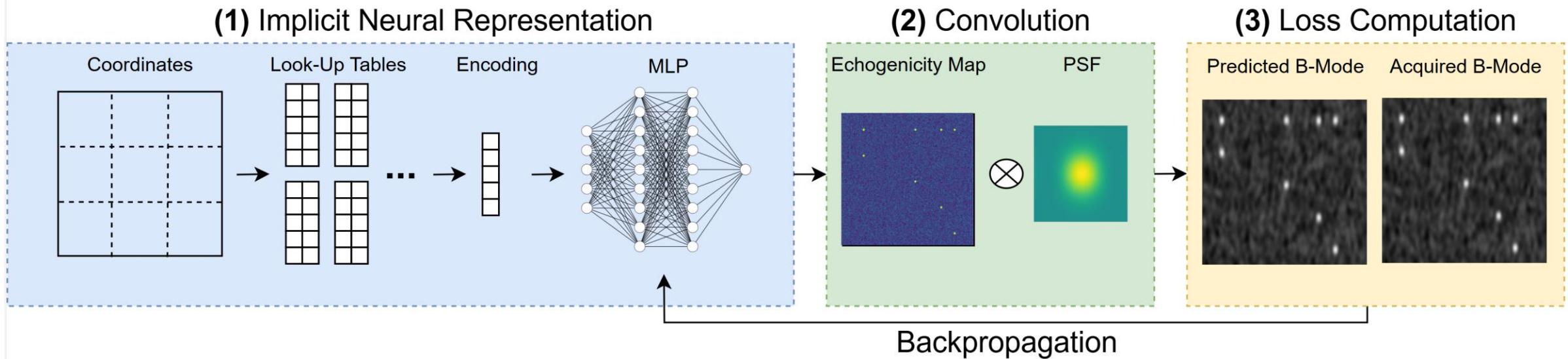


Envelope
Detection

Axial Distribution [mm]



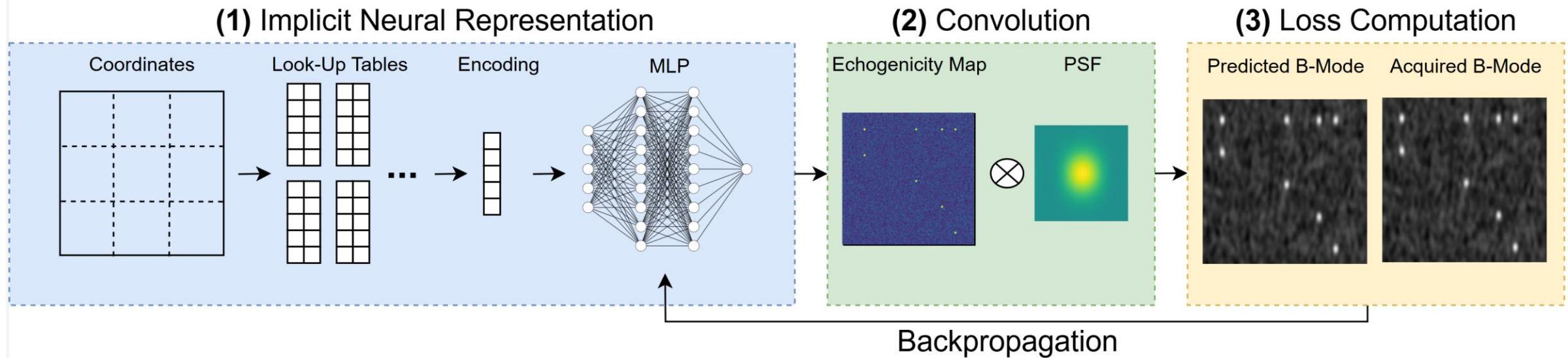
Proposed Pipeline



(1) Implicit Neural Representation [1]:

- For a given input coordinate x , the surrounding grid vertices are associated with an entry in a **look-up table**
- The look-up table contains a **learnable feature vector** per vertice, which is used as the input to a bilinear interpolation
- An **L-dimensional multi-resolution grid** provides L entries which are concatenated to form the input to the MLP
- The MLP outputs a single scalar value based on the encoded input

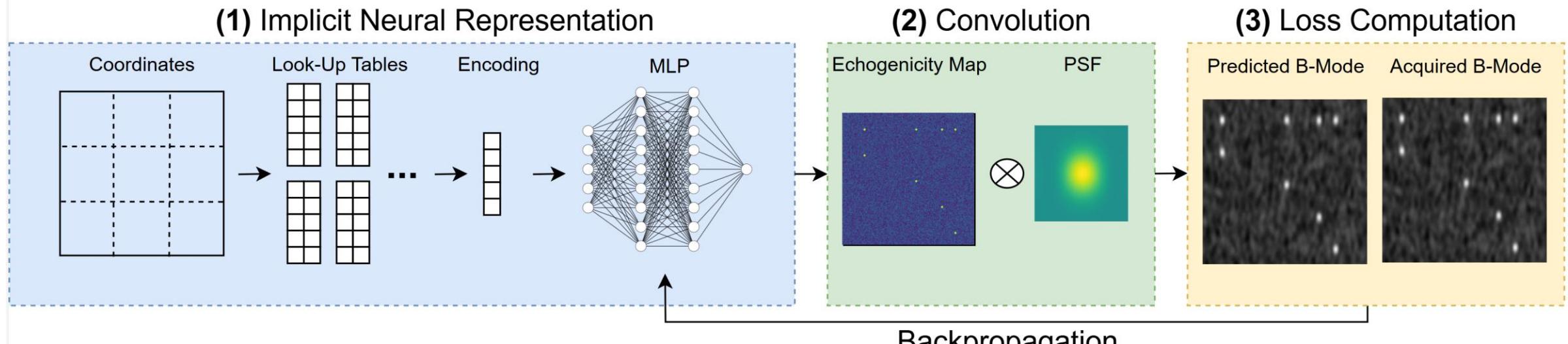
Proposed Pipeline



(2) Differentiable Image processing pipeline

- The output of the MLP provides the echogenicity map which is convolved with an isotropic PSF
- A differentiable signal processing pipeline transforms the convolved data via log-compression to the imaging domain

Proposed Pipeline



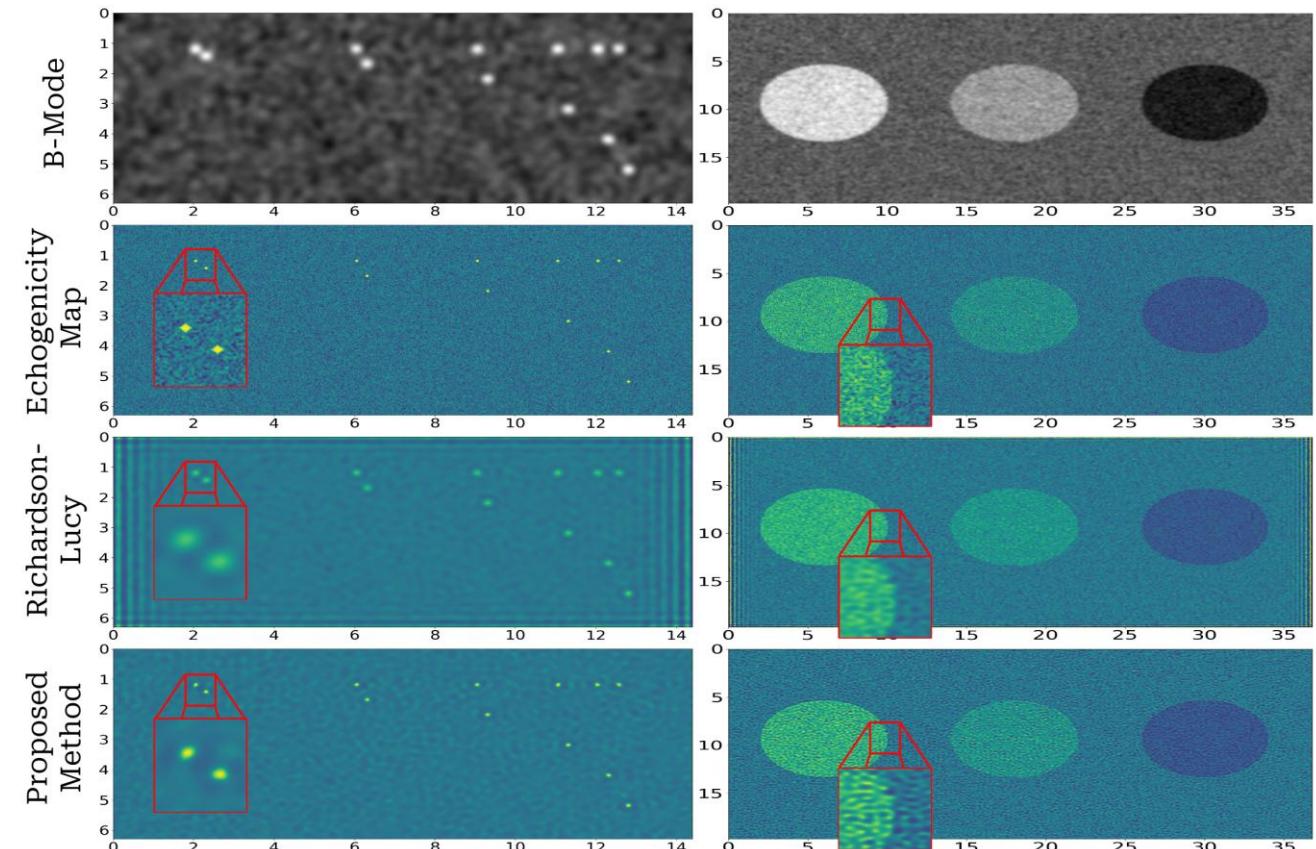
(3) Loss Computation

- Loss function: Combination of a total variation loss (TV), structural similarity index (SSIM) loss, and a mean-squared error (MSE) loss

Synthetic Results

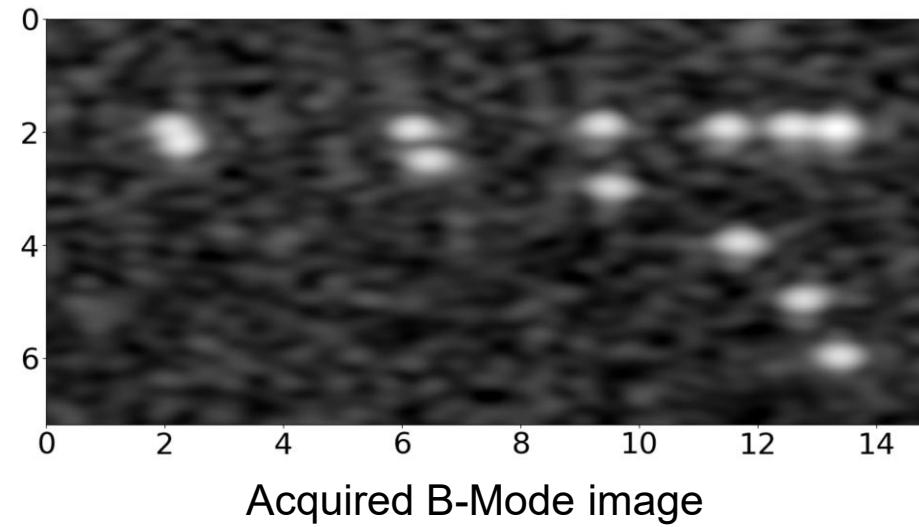
- Comparison with the Richardson-Lucy Algorithm
 - Iterative approach for deconvolution (takes the same PSF)
- Synthetic images are created with a PSF ($f = 10$ MHz, pulses= 5, f-number = 2.0)

	Cylindrical Inclusions		Wire Targets	
	PSNR	SSIM	PSNR	SSIM
Richardson-Lucy	16.89	0.21	17.35	0.06
Proposed Method	17.85	0.29	17.85	0.07

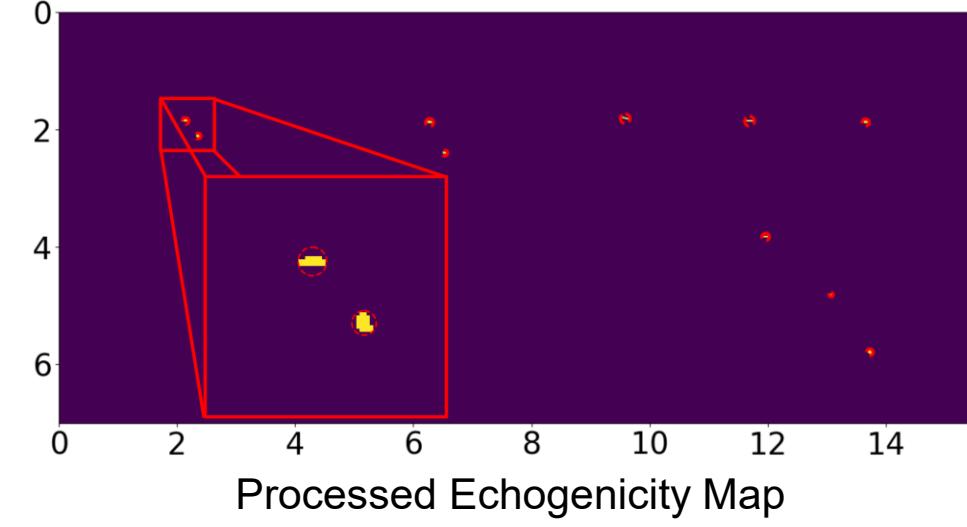
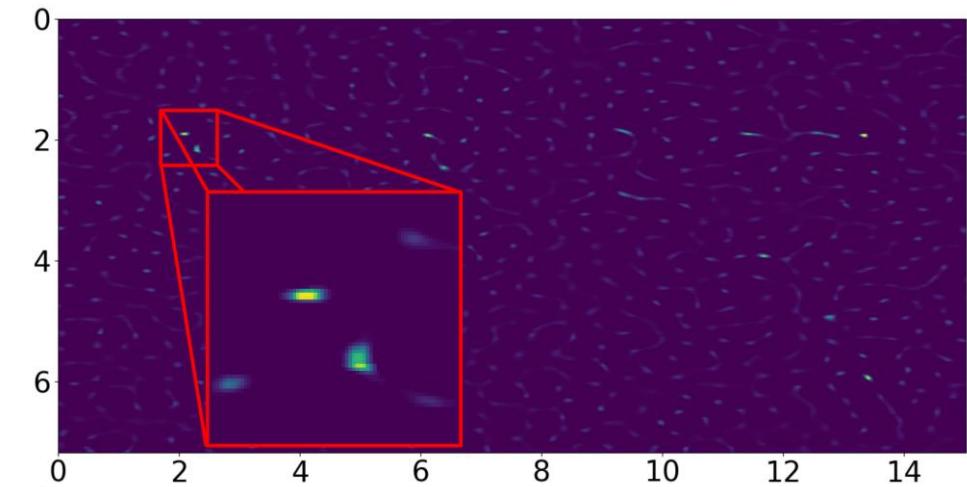


In-Silico Results

- Processed data (thresholding, noise filtering, clustering) is used for a minimum enclosing circle algorithm to detect the radius of the respective centres
- 10 of 12 wires** are correctly identified with a mean radius of 0.053 mm (+- 0.01), expected value is 0.04 mm



Predicted Echogenicity Map



Summary

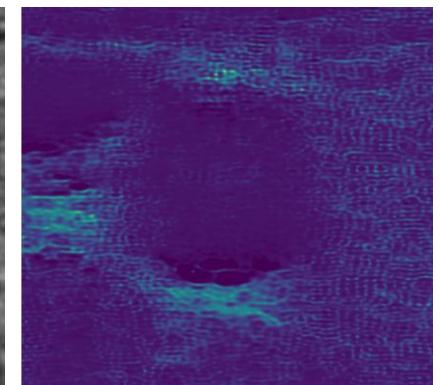
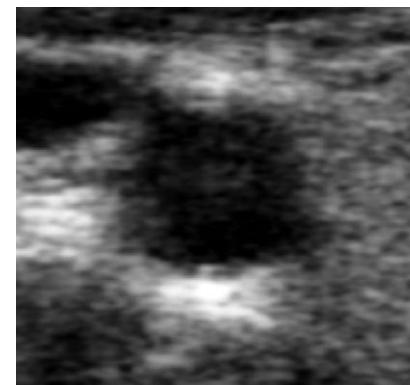
Contributions:

- We propose to leverage an **INR for learning a continuous representation** of the echogenicity map based only on the B-mode image and a deconvolutional model
- We developed a **fully differentiable rendering pipeline** which integrates a PSF that is based on known equations

Limitations:

- So far only works on 2D
- Due to the problem being ill-posed, it is necessary to empirically estimate some parameters (e.g. log-compression factor)
- Spatial invariance of the PSF limits the solution

→ We show that using an INR for the US deconvolution task **works successfully** and that it **enhances the resolution** of the US images



For more experiments and further discussion let us meet at the Poster

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Paper



Code

