



Eidgenössische Technische Hochschule Zürich
Swiss Federal Institute of Technology Zurich

Parallel Programming
Assignment 2: Introduction to Multi-threading
Spring Semester 2017

Assigned on: **28.02.2017**

Due by: **07.03.2017**

Overview

This week's assignment is about simple multi-threaded programs in Java.

- Download the ZIP file named `assignment2.zip` on the course website.
- Import the project in Eclipse: Click on *File* in the top-menu, then select *Import*. In the dialog, select *Existing Projects into Workspace* under the *General* directory, then click on *Next*. In the new dialog, select the radiobox in front of *Select archive file* to import a ZIP file. Then, click *Browse* on the right side of the text-box to select the ZIP file you just downloaded from the website (`assignment2.zip`). After that, you should see `assignment2` as a project under *Projects*. Click *Finish*.
- If you have done everything correctly, you should now have a project named `assignment2` in your *Package Explorer*.

Task 1 – Loop Parallelization

For this week's programming exercise you should learn how improve performance of executing a loop. For this purpose we will use threads to parallelize its execution.

Description: Our goal in this exercise will be to parallelize the execution of the following loop defined in `computePrimeFactors` method:

```
for (int i = 0; i < values.length; i++) {  
    factors[i] = numPrimeFactors(values[i]);  
}
```

which computes the number of prime factors for each element in an given array. For example, for number 12 the number of prime factors is `numPrimeFactors(12) = 3` since $12 = 2 \cdot 2 \cdot 3$. The implementation of `numPrimeFactors` is already provided for you in the assignment template and should not be changed.

Notice: Java libraries not included in the assignment project are not allowed. Do not rename any of the provided methods in the assignment (you can create additional classes and methods).

Tasks

- A) To start with, print to the console `"Hello Thread!"` from a new thread. How do you check that the statement was indeed printed from a thread that is different to the main thread of your application? Furthermore, ensure that your program (i.e., the execution of main thread) finishes only after the thread execution finishes.
- B) Run the method `computePrimeFactors` in a single thread other than the main thread. Measure the execution time of sequential execution (on the main thread) and execution using a single thread. Is there any noticeable difference?
- C) Design and run an experiment that would measure the overhead of creating, starting and destroying a thread.
- D) Before you parallelize the loop in task E), design how the work should be split between the threads by implementing method `PartitionData`. Each thread should process roughly equal amount of elements. Briefly describe your solution and discuss alternative ways to split the work?
- E) Parallelize the loop execution in `computePrimeFactors` using a configurable amount of threads.
- F) Measure the execution time of your parallel implementation for `n = 1, 2, 4, 8, 16, 32, 64, 128` threads and the input `array size of 100, 1000, 10000, 100000`.
- D) Create a plot that shows the hypothetical speed-up of your implementation, for `n = 1, 2, 4, 8, 16, 32, 64, 128` threads and the input array size of 100, 1000, 10000, 100000. threads and compared to the execution times obtained in task E). Discuss the differences in the two plots from task F) and D).

To understand your results, it may be a good idea to find out how many cores your system has available. In Java, you can query the `Runtime` class to find this information:

```
int cores = Runtime.getRuntime().availableProcessors();
```

Creating Threads in Java

Java offers a couple of possibilities to create new threads. Below we briefly cover the most common options. Regardless of the variant used to create the `Thread` object, we always call the `start()` method on thread objects to actually run the associated threads.

The most compact option is to create the code that is run by a thread anonymously and inline:

```
// create thread
Thread t = new Thread() {
    public void run() {
        // code to execute in the thread
    }
};
// start thread
t.start();
```

The second – and most flexible option – is to separate the task you want to accomplish and the execution of said task. This can come in handy if you have a computation that relies on a lot of shared state but is at the same time fairly complicated. In that scenario you want to use the class that implements your task to implement `Runnable`. Using this method you can share a single task object between multiple threads:

```

public class MyOperation implements Runnable {
    private final int initialValue;

    public MyOperation(int initialValue) {
        this.initialValue = initialValue;
    }

    public void run() {
        // code to execute when run
    }

    // can define more methods and fields here
}

```

Now we can create threads using a MyOperation object:

```

int initVal = 5;
MyOperation op = new MyOperation(initVal);
Thread t = new Thread(op);
t.start();

```

It is also possible to create a custom class that inherits from Thread:

```

public class MyThread extends Thread {
    // thread local data
    private final int initialValue;

    public MyThread(int initialValue) {
        this.initialValue = initialValue;
    }

    public void run() {
        // code to execute in thread
    }

    // can define more methods and fields here
}

```

We can then create a new thread using a new instance of our custom class:

```

// create thread
int initValue = 5;
Thread t = new MyThread(initValue);
// start thread
t.start();

```

Measuring Time

In Java you can measure time in nano-second increments using the snippet listed below.

```

long startTime = System.nanoTime();

// the code you want to measure time for goes here

long endTime = System.nanoTime();
long elapsedNs = endTime - startTime;
double elapsedMs = elapsedNs / 1.0e6;

```

Submission

In order for us to grade your exercises and give you feedback, you need to submit your code to the Subversion repository. You will find detailed instructions on how to install and set-up Eclipse for use with Subversion in Exercise 1.

Once you have completed the skeleton, commit it to SVN in a directory named `assignment2` by following the steps described below. The questions that require written answers should all be recorded in a single file named `report.pdf` and placed in the base directory of your project (i.e., in folder `assignment2`).

- **Check-in your project for the first time**

- Right click your created project called **assignment2**.
- In the menu go to **Team**, then click **Share Project**.
- In the dialog that now appears, select **SVN** as a repository type, then click **Next**.
- In case you have submitted Exercise 1, choose **Use existing repository location** and select the pre-defined URL in the dialog that should look like this
`https://svn.inf.ethz.ch/svn/vechev/pprog17/students/NETHZ_USERNAME`
Click Finish. Otherwise follow the steps in Exercise 1 to set-up a repository location.

- **Commit changes in your project**

- Now that your project is connected with the SVN server, you need to make sure that every time you change your code or your report, at the end you submit it to the SVN server as well.
- Right click your project called **assignment2**.
- In the menu go to **Team**, then click **Commit**.
- In the Comment field, enter a comment that summarizes your changes.
- Then, click on **Ok**.