

```

public String MyArray[]; this is the string array for the file
public String InFile; string for reading the file one line to the next
public static Type InstructionType; for command type
public int AtLine; counter for file lines
public static int symbol=16; the symbol value
Parse(String OurFile)

```

Takes in the file as a string and starts the parsing process. The extra symbols that are not needed and then it places the file into a string array (`MyArray[]`) that will be used for the parsing process. This array will contain the file with commands each index holding a command. The extra symbols are replaced le spaces or comments etc.

```

public Type Type()

```

does not require a input, returns the instruction type found so `L_COMMAND`, `A_COMMAND`, or `C_COMMAND`. You can use this to find the type of instruction given the return. An example of how to call this would be `parseobject.Type() == parse.Type.A_COMMAND` this could be used to tell if a command type is an A instruction.

```

public String
symbol()

```

This is called if command is A or L, no input needed. It returns the string lable which is the command without the extra symbols like @ for an A instruction or replaces `\\((.*?))\\` with re for Lables. The returning string can be used to check if the result is a number. If not then it can be added to the Symbol table else if it is a number it can be sent to binary. So for example it reads the instruction @5 it would replace the @ with a blank space and return 5. You would then check if the returned string is a number or not and if it is then set it to binary and write it to the file. If not, then check if it is in the table. If its not in the table add it. If it is then set it to binary and add to the file.

```

public String
Jump()

```

no input needed returns null if no jump is in the current command and if there is it returns the instructions. Ie for a jump it would return "JNE" etc. This can be used to look in the code class jump table to get the binary value of JNE.

```

public String
Destination()

```

no input needed returns null if no dest is in the current command and if there is it returns the instructions. Ie for a destination it would return "M" etc. This can be used to look in the code class destination table to get the binary value of M.

```

public String
Computation()

```

no input needed returns the instructions for comp. Ie for a comp it would return "D+A" etc. This can be used to look in the code class Computation table to get the binary value of D+A.

`public boolean Commands()` returns true if there are more commands in the array from the file to walk through.

`public void Continue()`

Increases the current line number by one to move onto the next command. Use alongside `Commands` as you'll only want to call this method if more commands are found.