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Part 1: Thoughtful Testing
1. Complete the testToString method with tests that will find the bug
in the following toString method.
public String toString() {
     String returnString = "[";
     while(!isEmpty()) {
           returnString += pop().toString();
     }
     return returnString + "]";
}
public void testToString() {
     assertTrue(stack.toString().equals("[]"));
     stack.push("a");
     assertTrue(stack.toString().equals("[a]"));
     //TODO: add additional testing to find the bug in toString().
}
2. How would you fix the bug in the toString method? (Hint: Use the
methods size and get)
public String toString() {
3. Assume we have a null variable foo. Which is the correct way to use
assert statements?
a. assertEquals(null, foo);
b. assertTrue(foo == null);
c. assertNull(foo);
d. All of the above
Part 2: Sorted Lists
1. What method is required when implementing Comparable<T>?
2. The following are possible return values for var1.compareTo(var2).
What are possible values for var1 and var2 for each return value?
a. positive integer
b. zero
c. negative integer
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/**
  * Use the following selection sort algorithm for questions 3-5
private void sort(int[] array) {
     for (int lh = 0; lh < array.length; lh++) {</pre>
           int rh = findSmallest(array, lh, array.length);
           swapElements(array, lh, rh);
     }
}
3. How many passes of selection sort will go through a list of 10
elements?
4. For the list, [20, 40, 10, 30], what will the array look like after
each pass of selection sort?
5. For a list of n elements that is already sorted (i.e. [1, 2, 3, 4,
5]), what is the efficiency?
6. Which sorting algorithm(s) is/are the best for the average case?
7. Which sorting algorithm(s) is/are the best for the best case (the
list is already sorted)?
8. Which sorting algorithm(s) is/are the best for the worst case (none
of the list is already sorted)?
Part 3: Generics
1. For the generic constructor public Foo(T data){}, which are valid
initializations?
a. Foo<Integer> intFoo = new Foo<>(1);
b. Foo<Integer> intFoo = new Foo(1);
c. Foo<Double> doubleFoo = new Foo<>(1.0);
d. Foo<Double> doubleFoo = new Foo(1.0);
e. Foo<String> stringFoo = new Foo<>("BAR");
f. Foo<String> stringFoo = new Foo("BAR");
q. Foo<Object> objectFoo = new Foo<>();
h. Foo<Object> objectFoo = new Foo();
```

2. What does ? represent in relation to generics?