

[Recap] → Q&A

{ Linear Algebra & Coordinate Geometry
for ML *

class starts @ 9:03 PM

(Q1) ORTHOGONAL VECTORS

 $x_1 \in \mathbb{R}^d$ $x_2 \in \mathbb{R}^d$ q° $x_1 \perp x_2$ or not

$x_1 \cdot x_2 = 0$

(Q1a)

WAF

$$\sum_{i=1}^d x_{1i} x_{2i} = 0$$

$$x_1 \cdot x_2 = \|x_1\| \|x_2\| \cos \theta$$

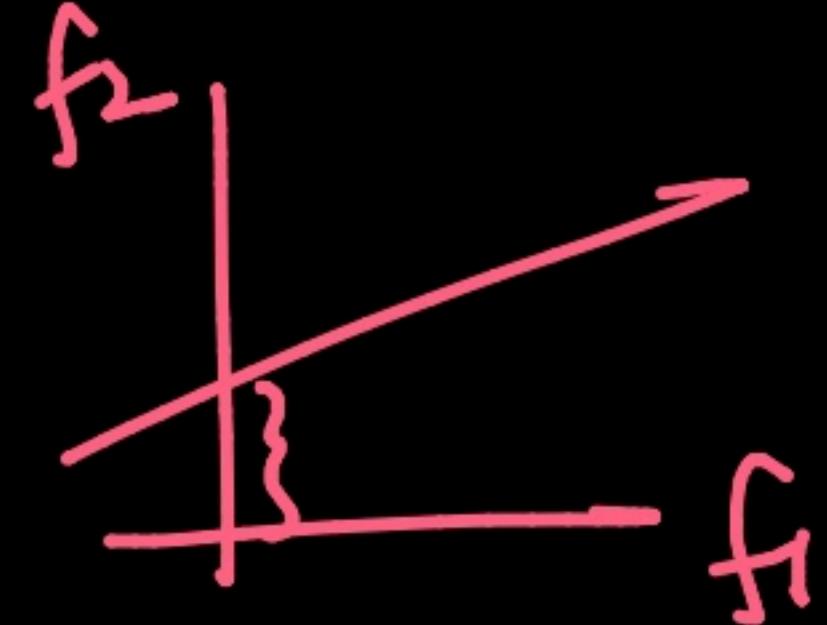
$$\hookrightarrow \sum_{i=1}^d x_{1i} \cdot x_{2i} \rightarrow 0$$

(Q2) Eqn of π^d : $wx + w_0 = 0$

$w \in \mathbb{R}^d$

$x \in \mathbb{R}^d$

w_0 : scalar



(2a) $\bar{w}f$

$w_0 = 0 \Rightarrow$ what does this mean?

↳ π^d passes through origin ✓

[Why?] →

d-dim space

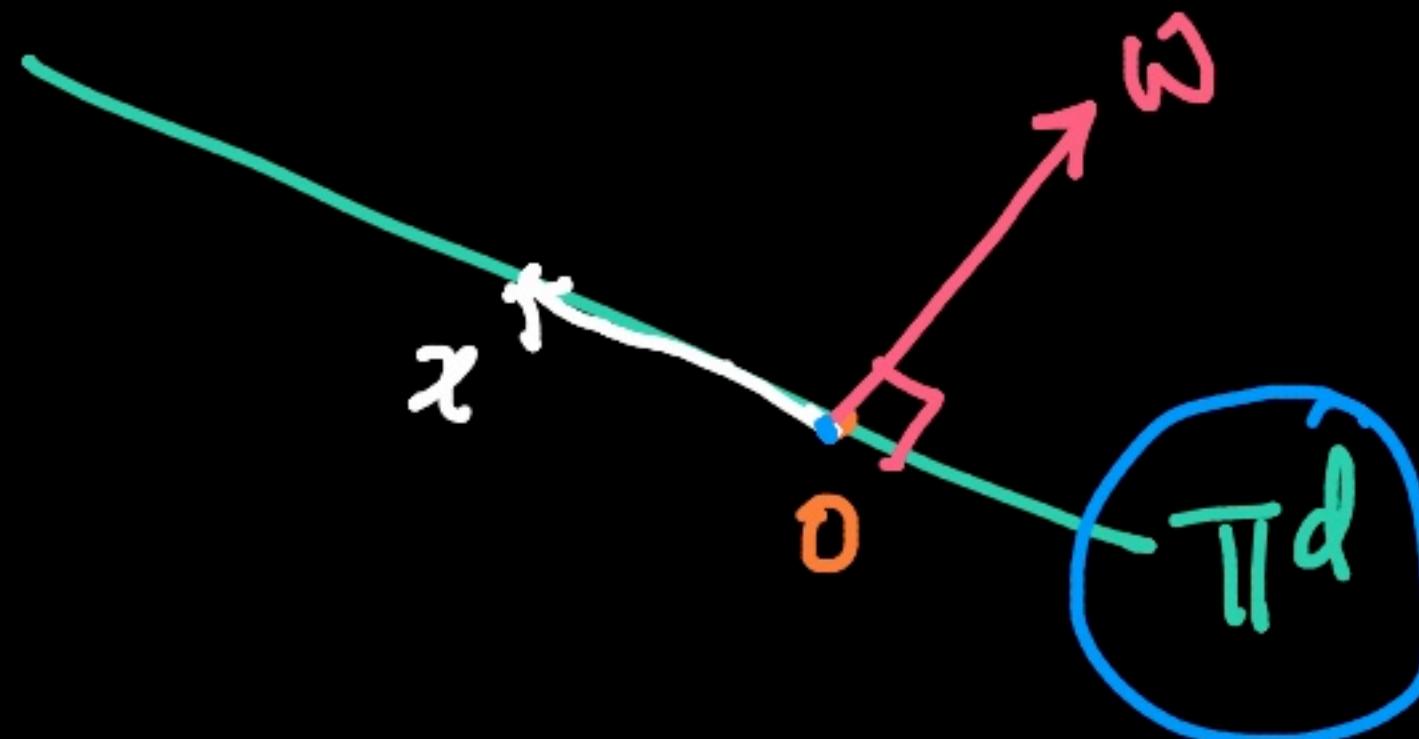
origin $0 = [0, 0, \dots, 0]$

$$\underline{\omega^T x} + \cancel{(\omega_D = 0)} = 0$$

A hand-drawn diagram illustrating the equation $\underline{\omega^T x} + \cancel{(\omega_D = 0)} = 0$. A red arrow points from the origin $0 = [0, 0, \dots, 0]$ at the top right towards the left side of the equation. Another red arrow points from the term $\cancel{(\omega_D = 0)}$ towards the same left side. A large red circle encloses the entire left-hand side of the equation, from the underlined $\omega^T x$ to the plus sign and the circled term.

$$\omega^T x = 0$$

(Q3) What does w represent here?



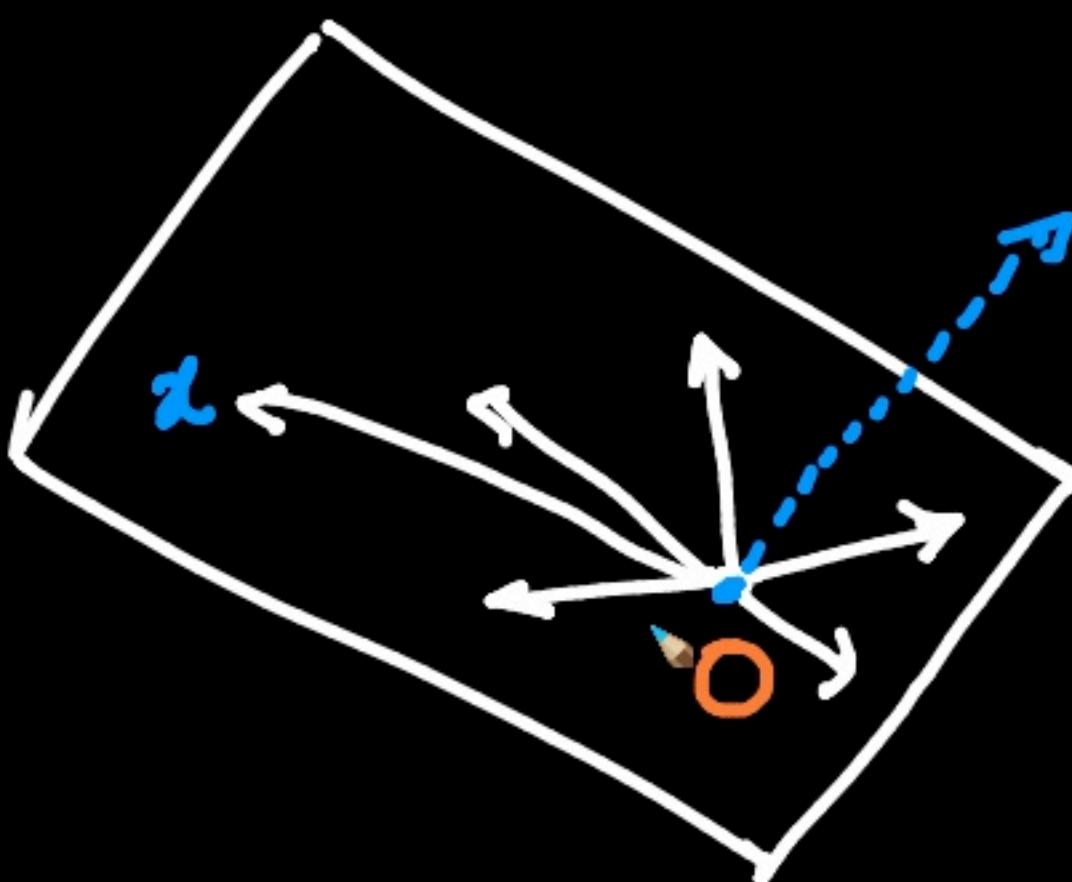
$$\text{Pi}^d: \begin{cases} \tilde{w}^\top \underline{x} = 0 \\ \Rightarrow w \cdot x = 0 \end{cases}$$

x : any pt on the plane

✓ { $\rightarrow \underline{w}$ passes through origin
 $\rightarrow \underline{w} \perp \underline{\text{Pi}^d}$ } (why?)

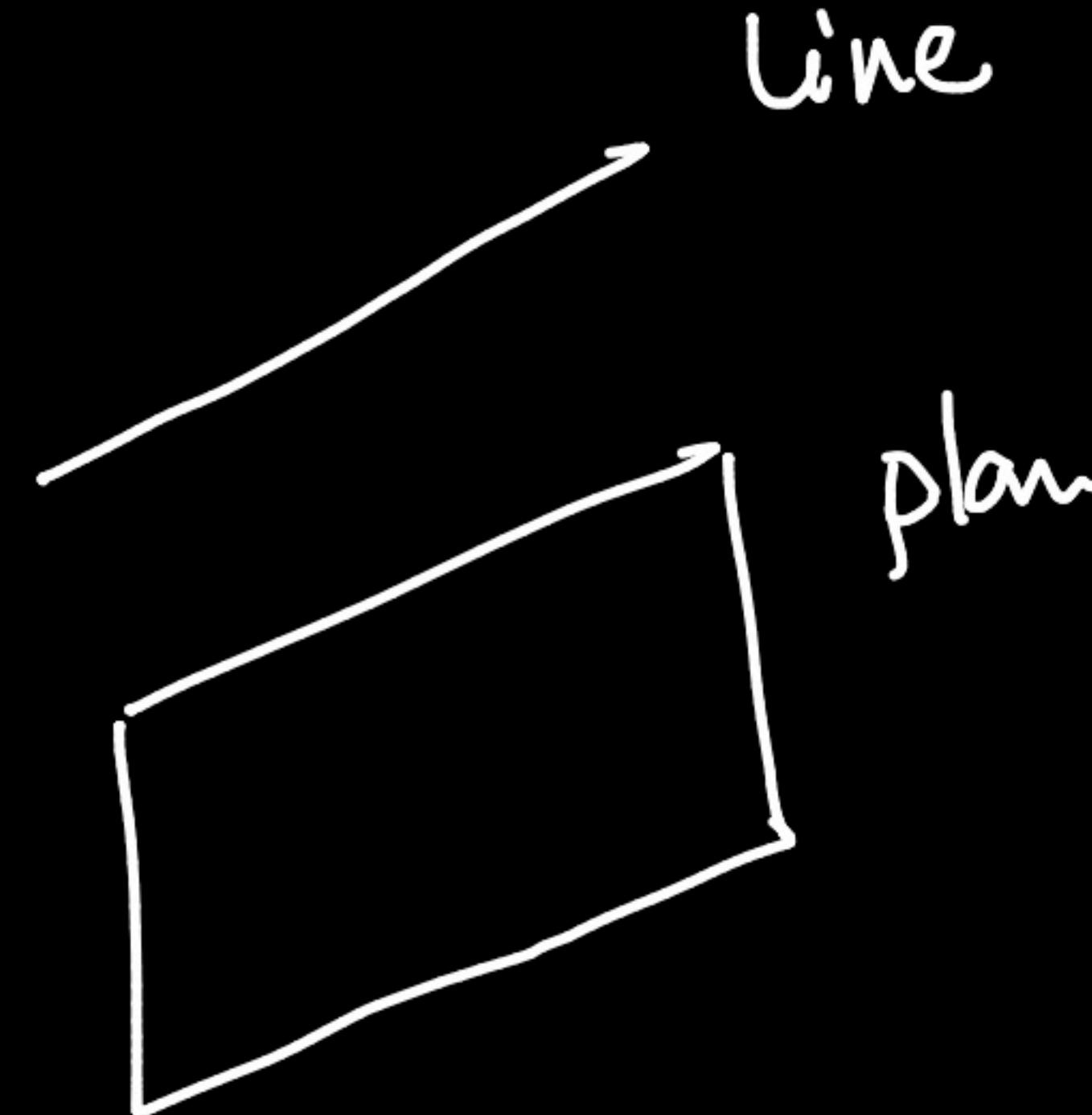
$w \perp$ any point on the Pi^d

$\tilde{\text{pt}} \ x \Rightarrow \text{vec from origin to } x$

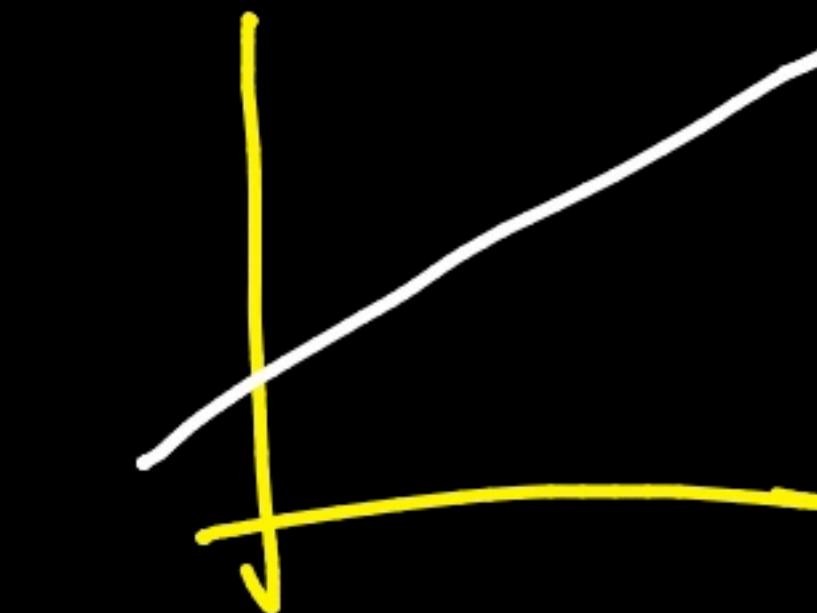


Hyper-plane:

2D:



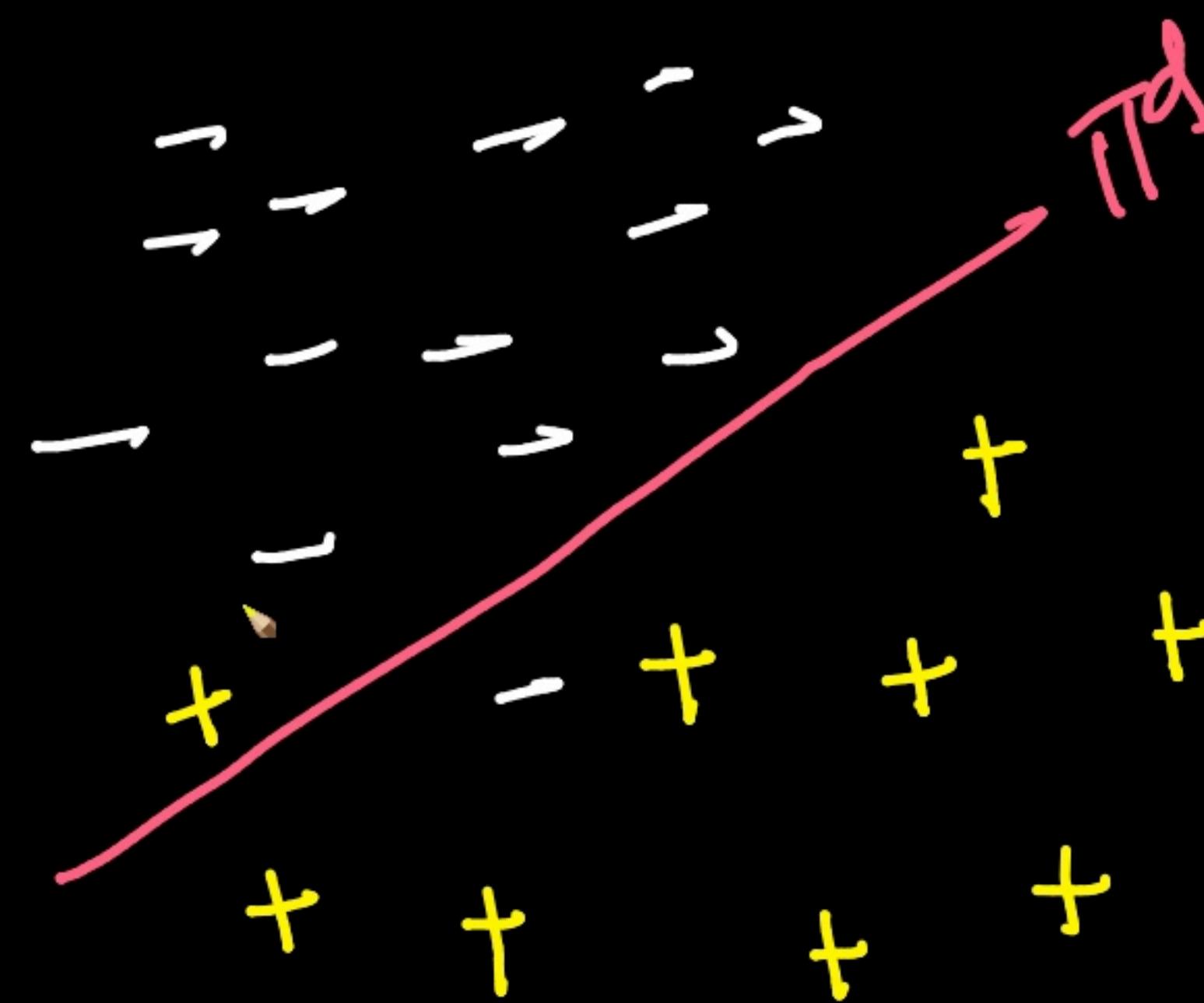
3D:



(Q) 3D-space → Can a line separate the 3D-space

d-dim: hyper-plane

d-dim



(Q)

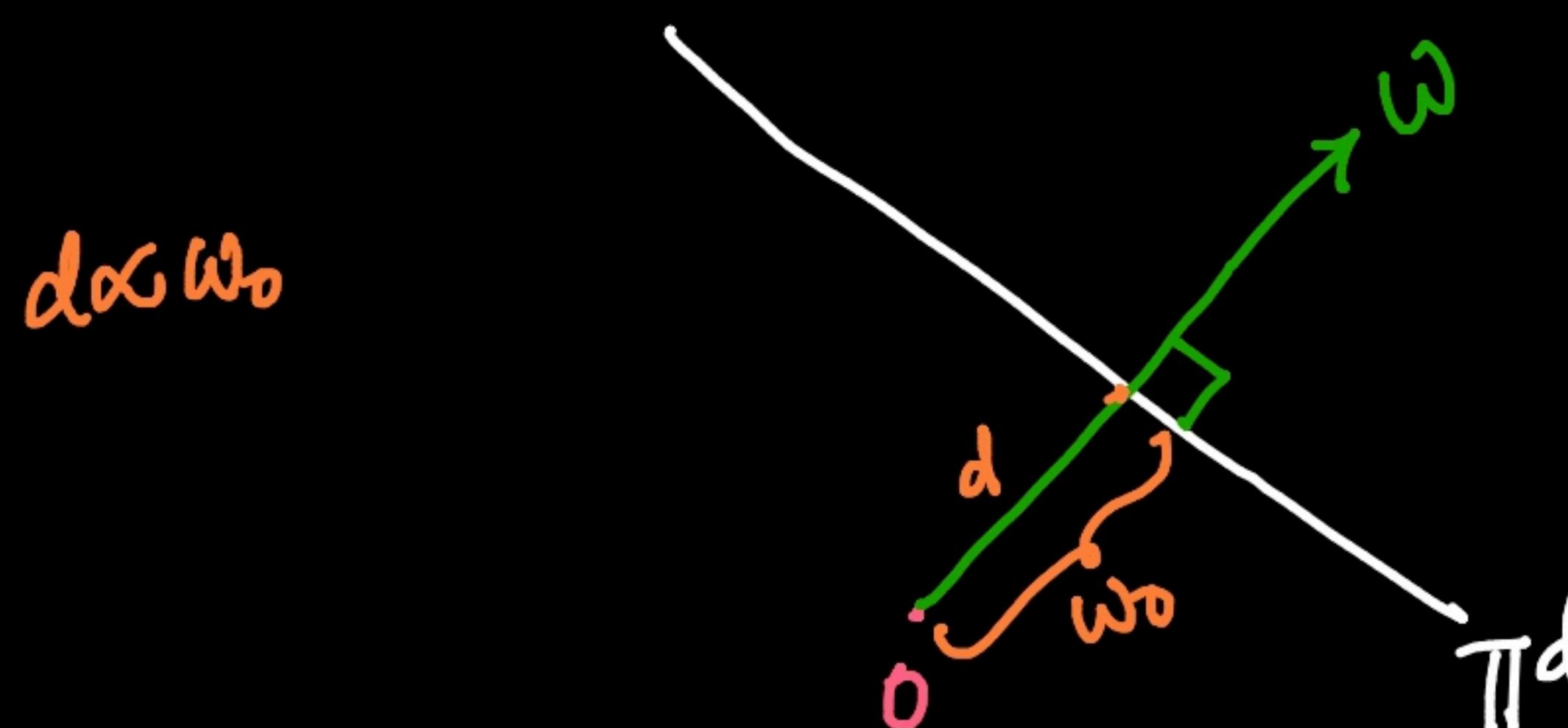
$$\pi^d : \underbrace{\omega^T x}_{\in \mathbb{R}^d} + \underbrace{w_0}_{\text{scalar}} = 0$$

$\sim 2, -2,$
 $-1.5, +1.5$

Plane not passing
through origin



$$w_0 \neq 0$$



$$d \propto w_0$$

$$\left\{ \begin{array}{l} w: w \perp \pi^d \text{ & } w \text{ passes} \\ \text{through } 0 \\ w_0: d = \frac{|w_0|}{\|w\|} \end{array} \right.$$

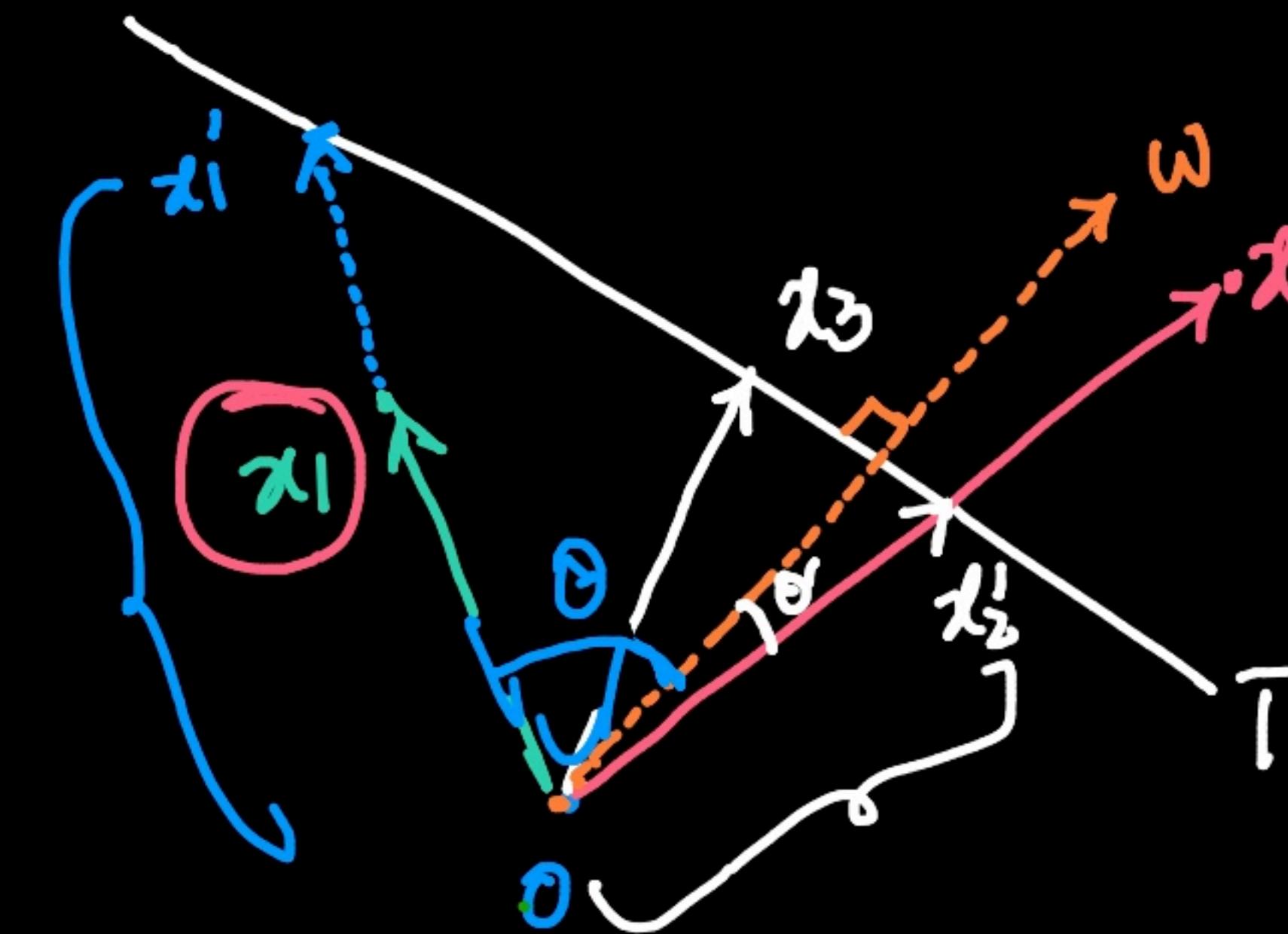
$\langle, \rangle, =$

$$\omega^T x_1 + w_0$$

why?

$$\|w\| \|x_2\| \cos \theta + w_0 = 0$$

$$\|x_1'\| > \|x_2\|$$



$$\text{if } \omega^T x + w_0 = 0$$

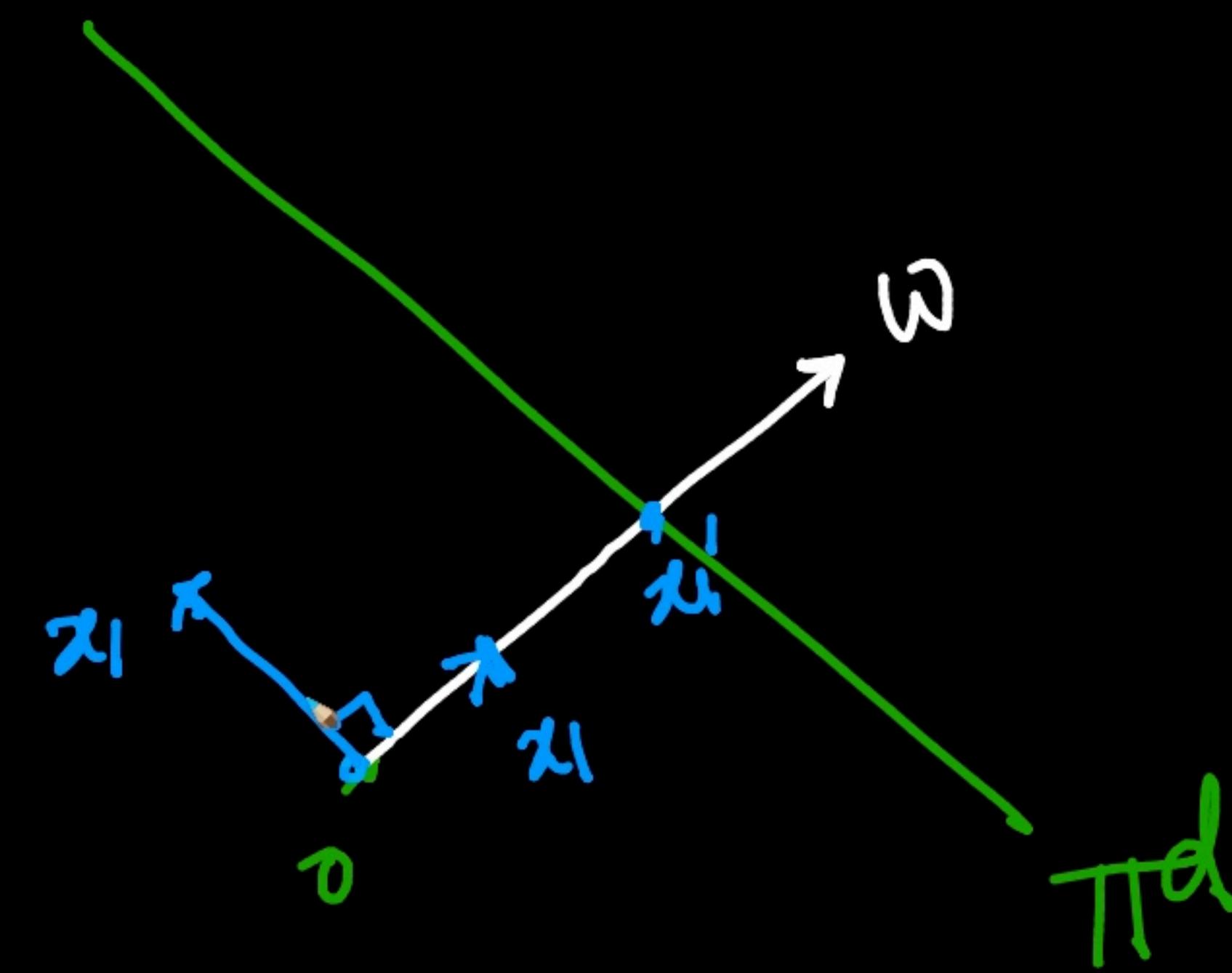
$$\omega^T x_1 + w_0 = 0$$

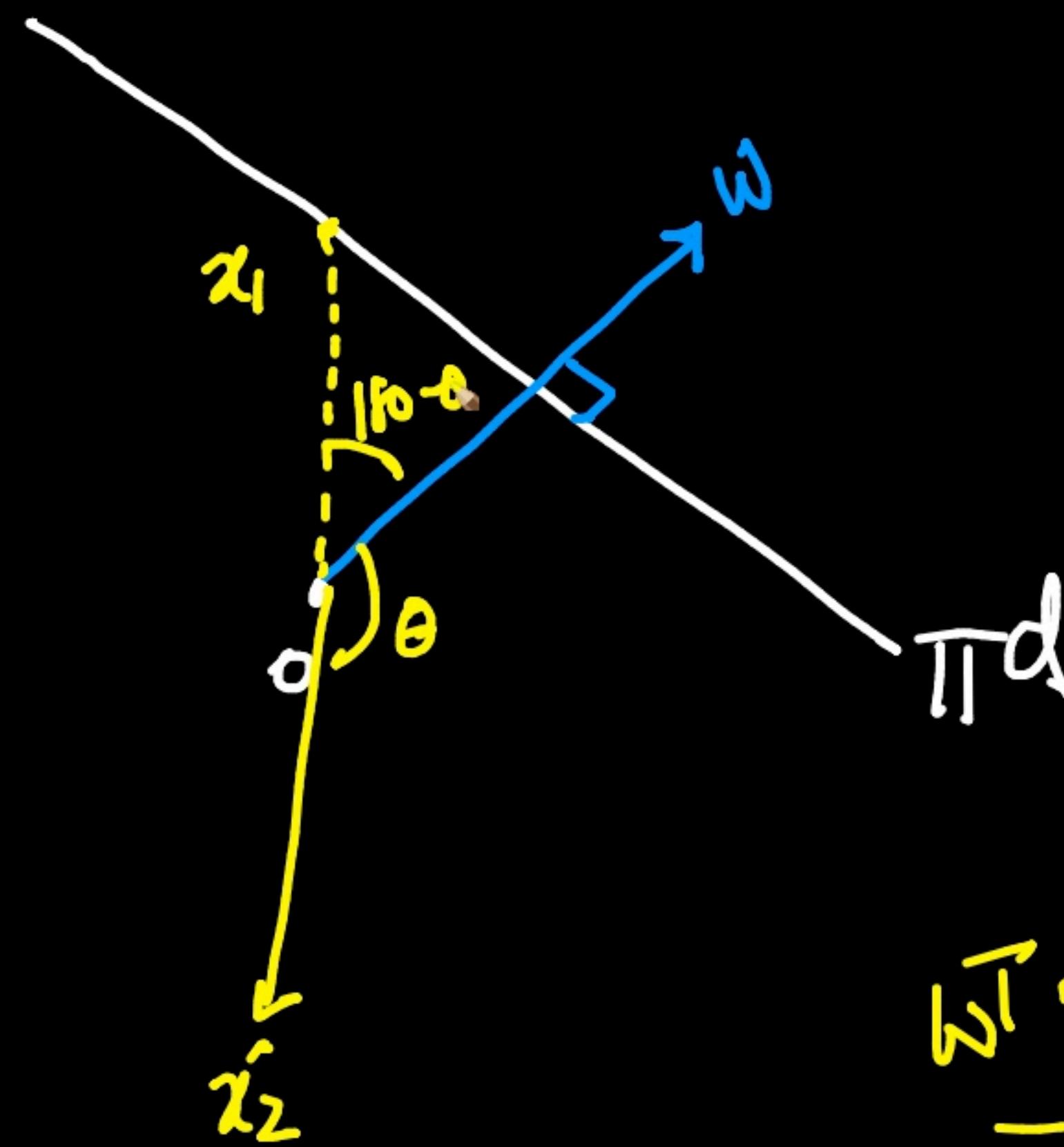
$\langle, \rangle, =$

$$\|w\| \|x_1\| \cos \theta + w_0 = 0$$

$$\omega^T x_2 + w_0 > 0$$

$\langle, \rangle, =$

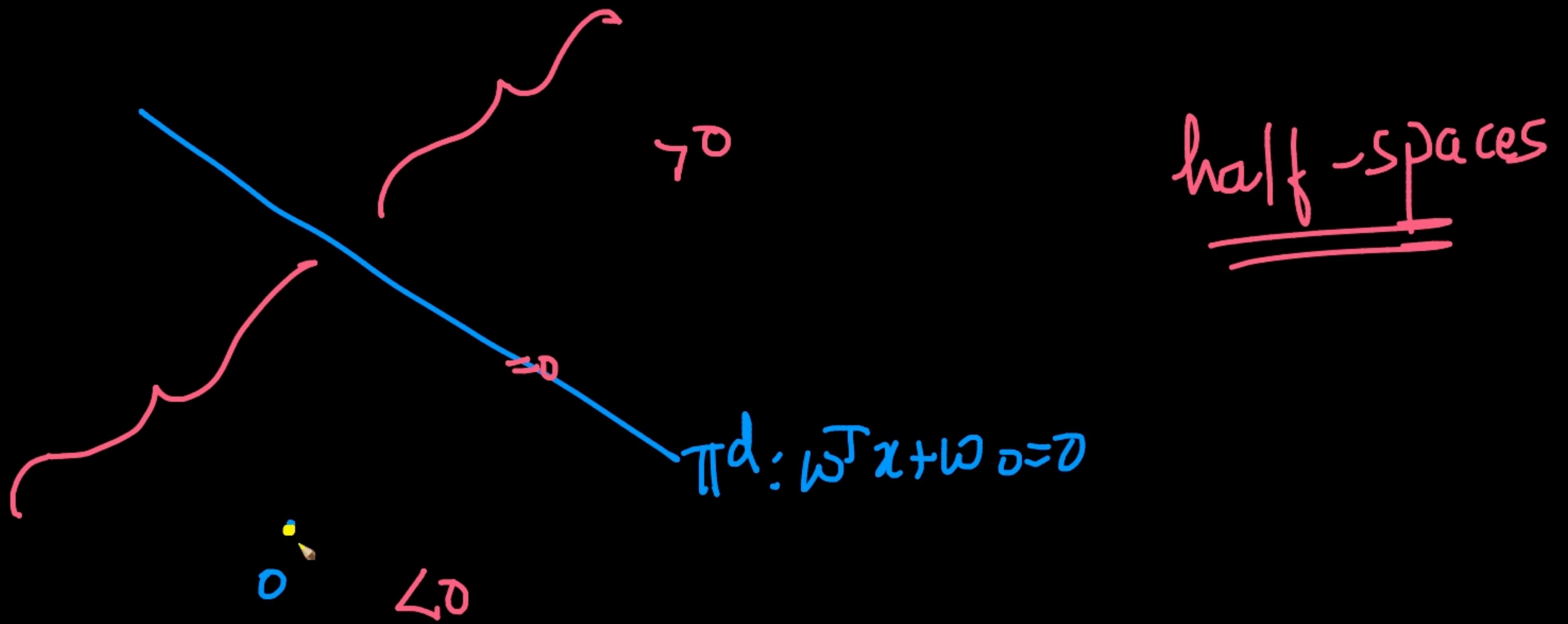


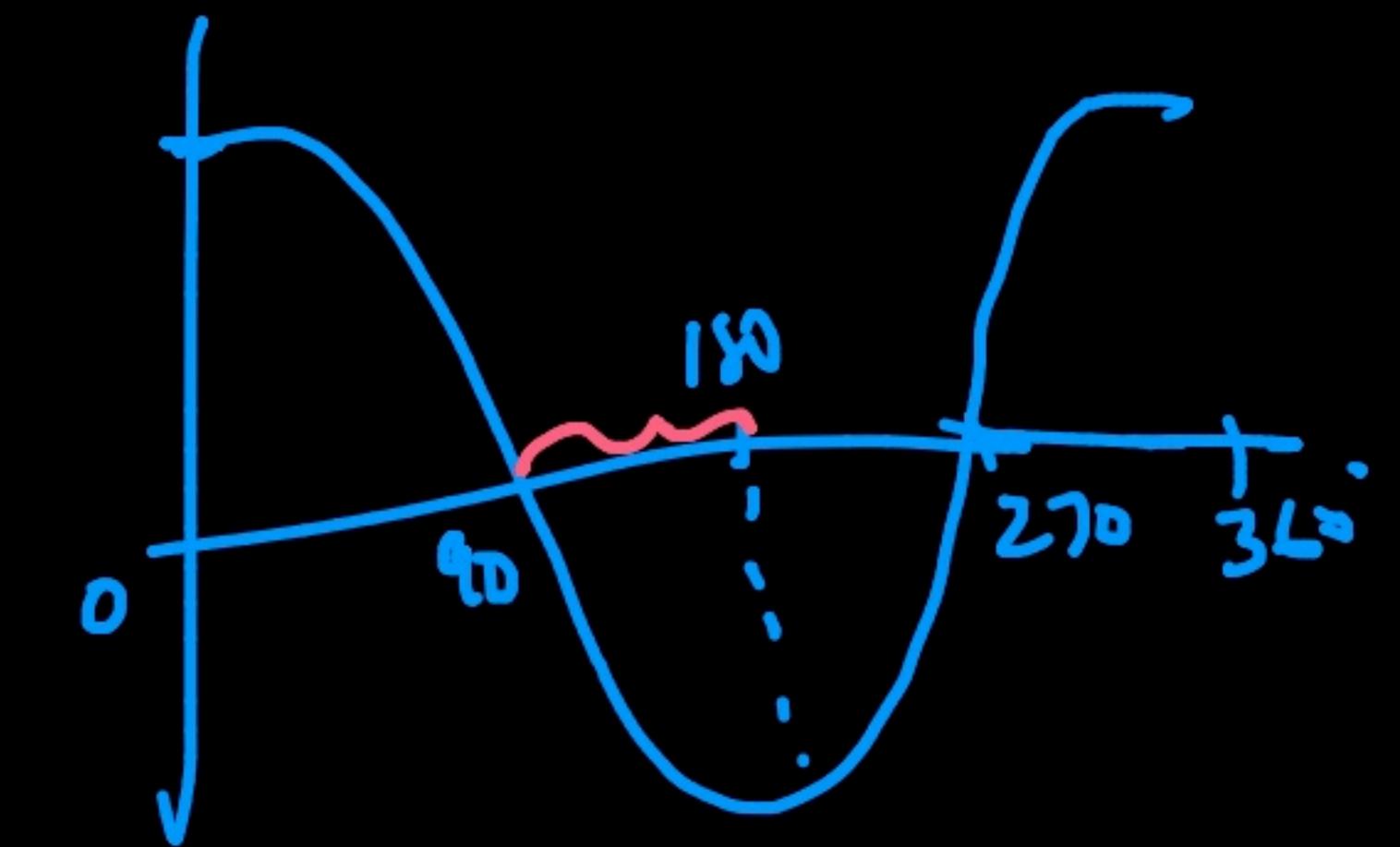
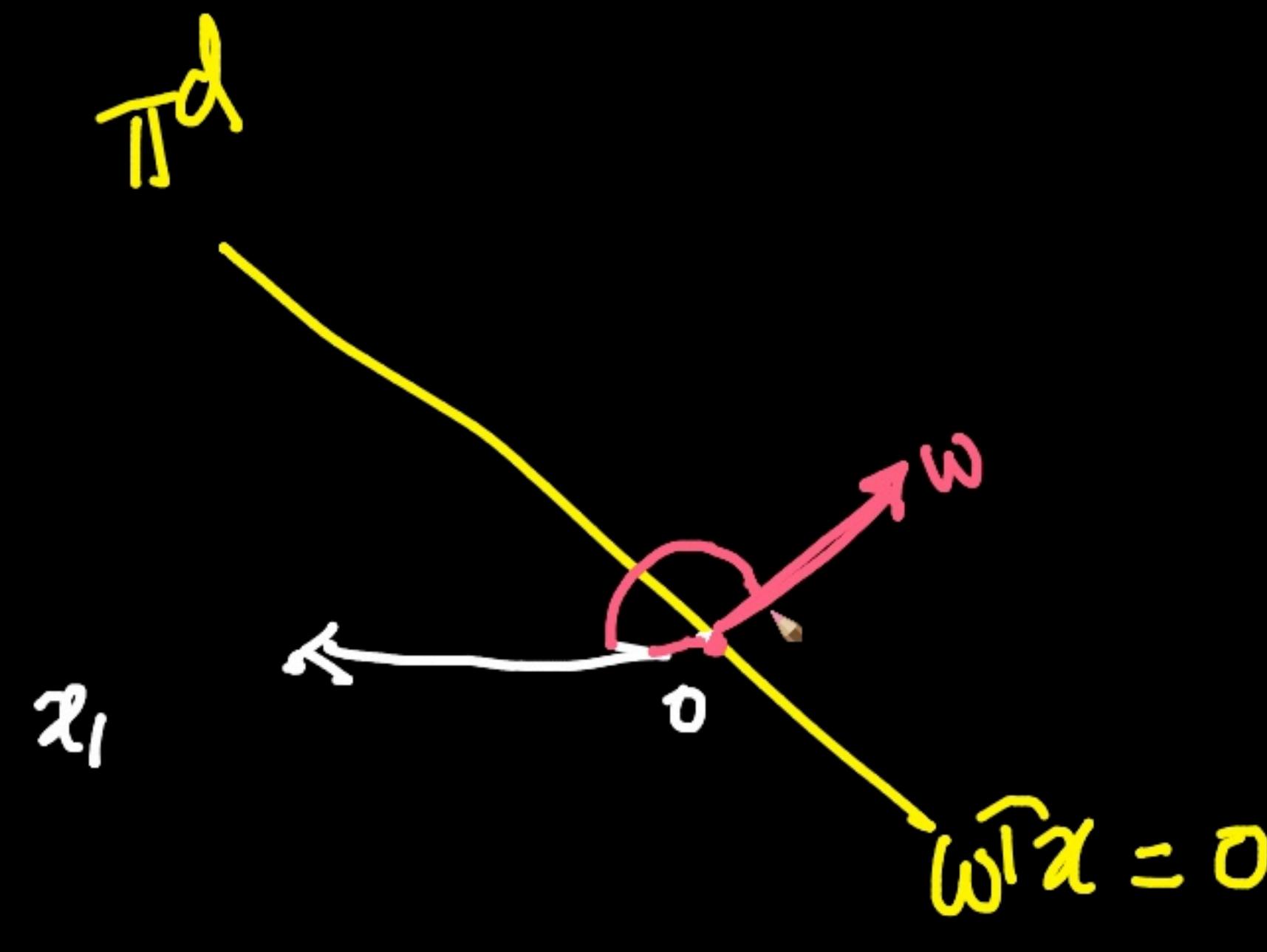


$$\overline{w}^T \underline{x}_2 + w_0 < 0$$

=

→ Yes





$$\|x_1\| \|w\| \cos \theta + 0$$

+ve +ve -ve

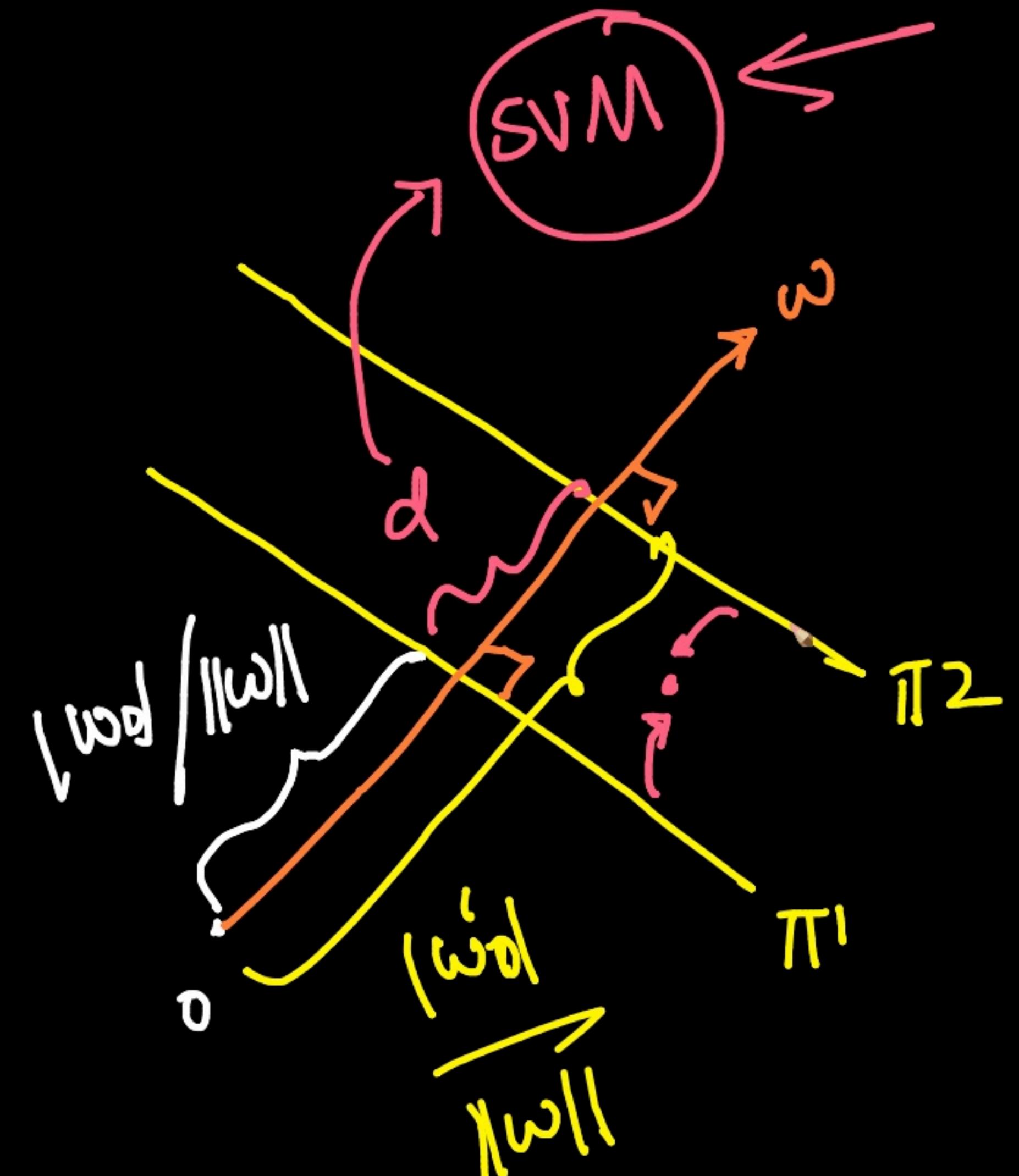
(R)

$$\pi_1: \underline{\omega}^T \underline{x} + \underline{\omega}_0 = 0$$

$$\pi_2: \underline{\omega}^T \underline{x} + \underline{\omega}'_0 = 0$$

dist b/w $\pi_1 \& \pi_2$

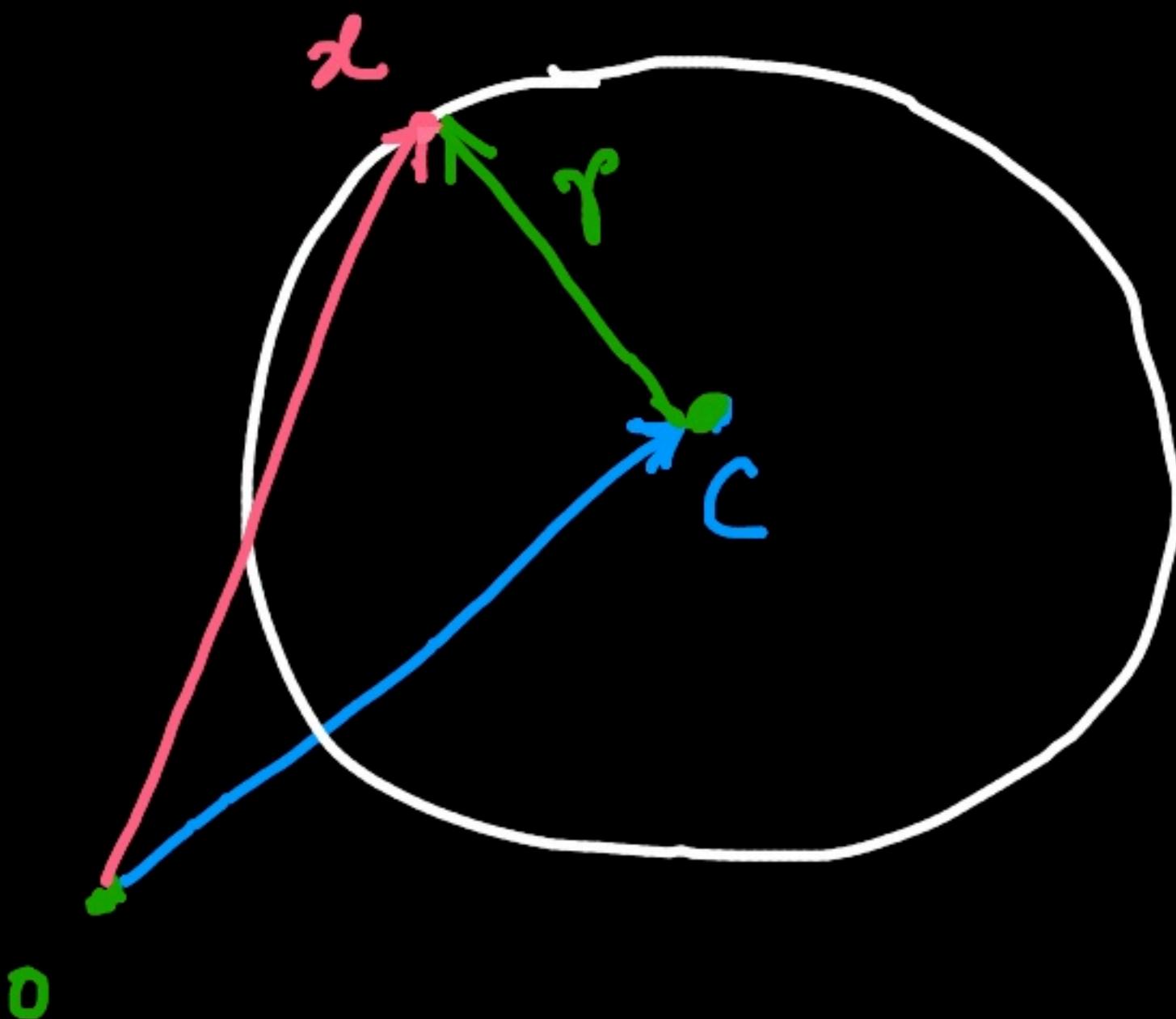
$$\hookrightarrow \frac{|\underline{\omega}'_0 - \underline{\omega}_0|}{\|\underline{\omega}\|}$$



(Q)

d-dim [hyper
sphere] $\mathbb{R}^d \ni c: \text{center}$ scalar $\leftarrow r: \text{radius}$.

$$r^2 = \|x - c\|^2$$

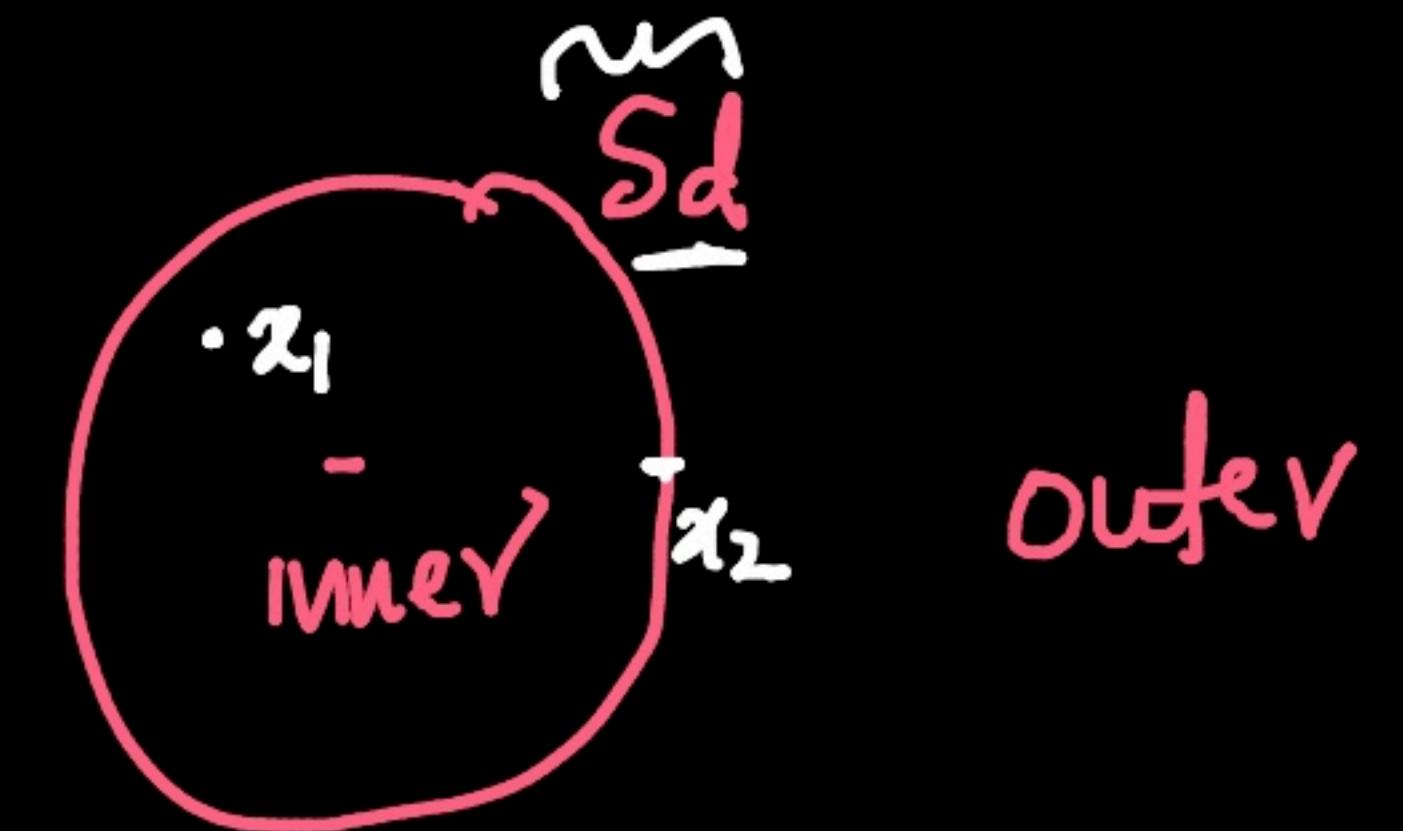
 \textcircled{x}

$$\vec{0c} + \vec{cx} = \vec{ox}$$

$$\|\vec{cx}\| = \|\vec{ox} - \vec{oc}\|$$

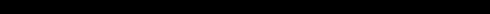
$$r = \|x - c\|$$

(Q)

 $\pi^d : \mathbb{W}^{(0)} \rightarrow \text{half spaces}$
 x_3  S :

$$S_d : \|x - c\| = r$$

$$\left\{ \begin{array}{l} x_1 \text{ in } S_d \rightarrow \|x_1 - c\| \leq r \\ x_2 \rightarrow 0 \quad x_3 > 0 \end{array} \right.$$

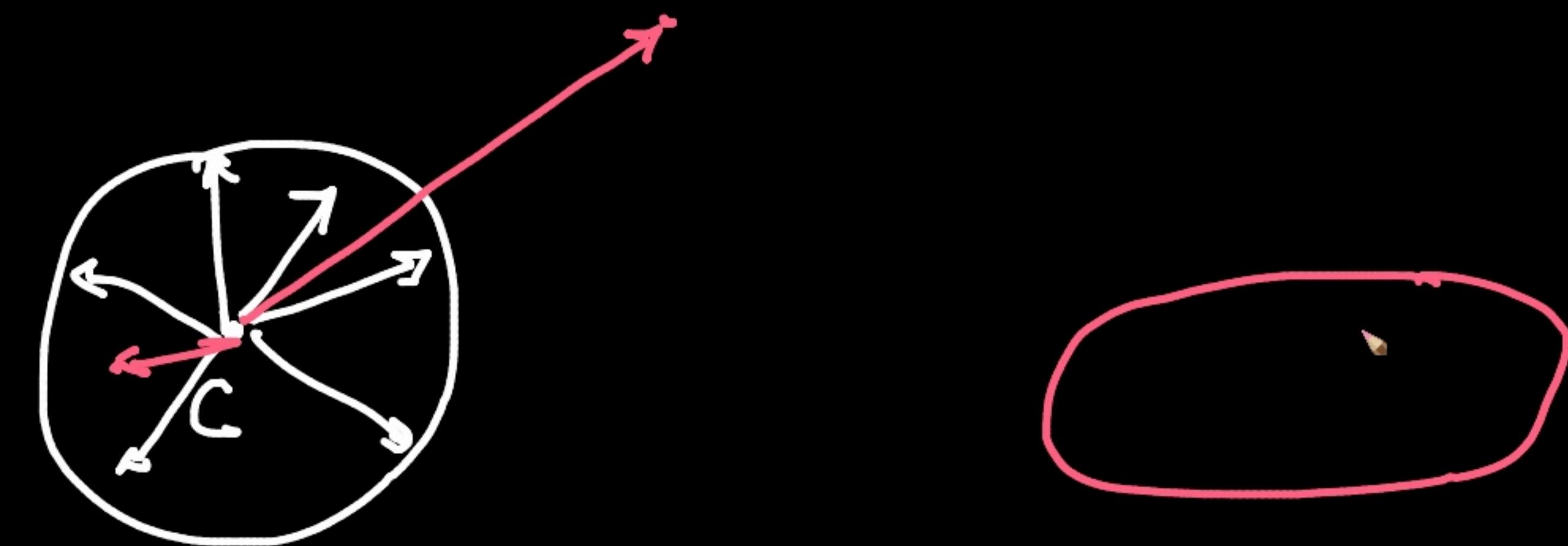
2D:  i

d -dim \rightarrow hyper-spheres

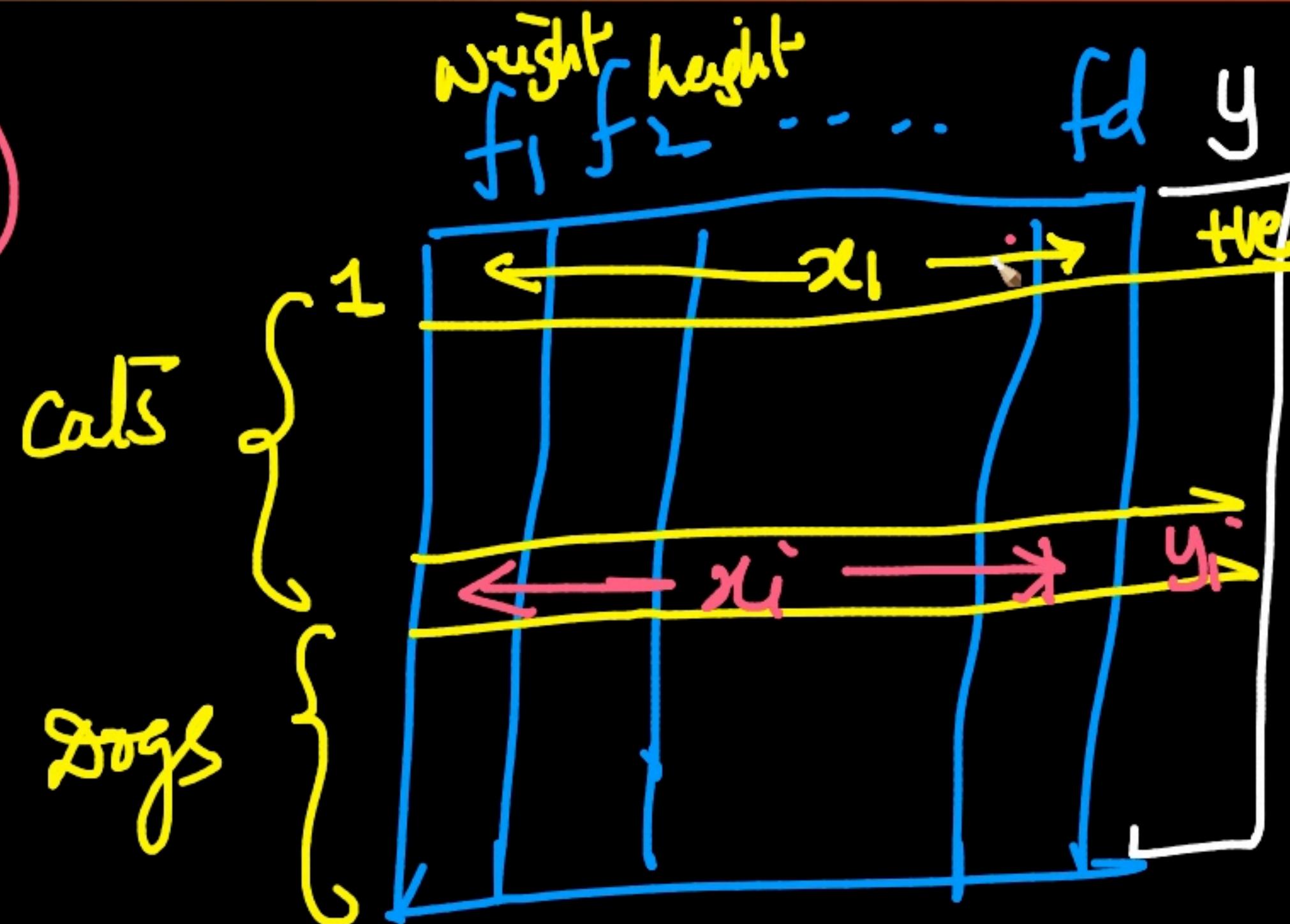
clustering algo

↓

ML2



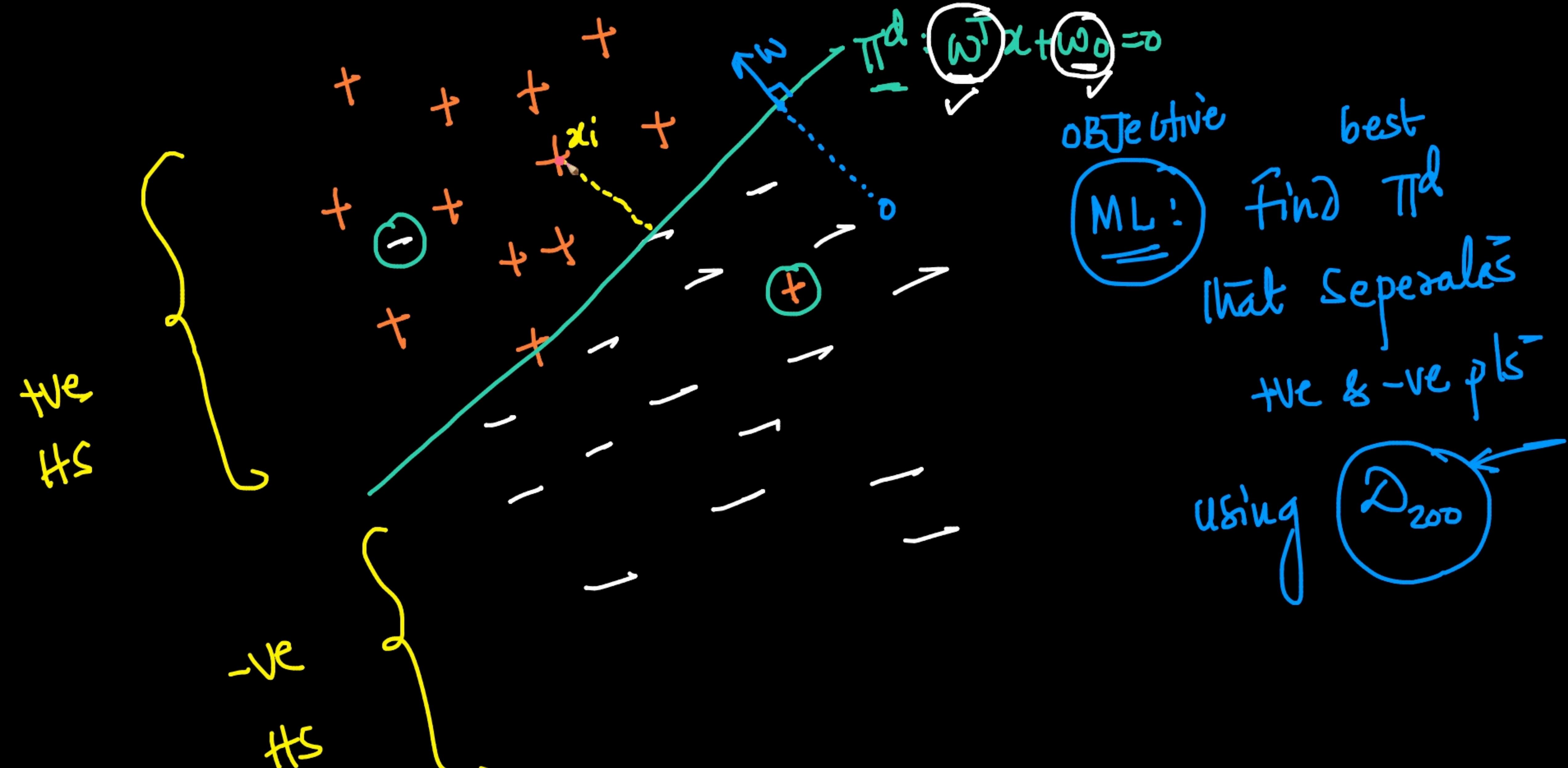
ML



2-class
Classification

{ 100 Cat : +ve
100 Dog : -ve
 $\rightarrow n = 200$

$$\mathcal{D} = \left\{ \underbrace{\left(\underbrace{x_i}_{\text{+ve}}, \underbrace{y_i}_{\text{-ve}} \right)}_{i=1}^{2n \in \mathbb{N}} ; x_i \in \mathbb{R}^d ; y_i \in \{ +1, -1 \} \right\}$$



find w & w_0 s.t.

+ve:
=

$$w^T x_i + w_0 > 0$$



$$d_i = \frac{w^T x_i + w_0}{\|w\|}$$

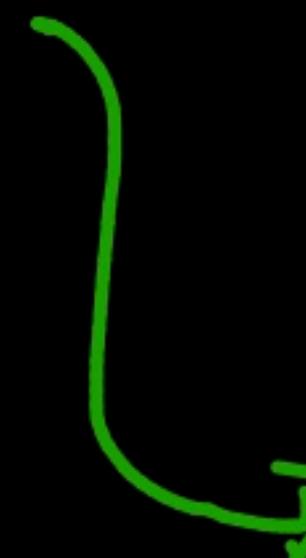
$$w^T x_i + w_0$$

as large
as possible

↓
Max

-ve:

$$w^T x_i + w_0 < 0$$



$$d_i < 0:$$

$$\frac{w^T x_i + w_0}{\|w\|} = d_i$$

d_i 's as small as possible
→ Min

We:

$$\frac{\overbrace{w^T x_i + w_0}^{Max}}{\|w\|} \cdot y_i \rightarrow Max$$

-ve:

$$\frac{\overbrace{w^T x_i + w_0}^{Min}}{\|w\|} \cdot y_i \rightarrow Min$$

the:

$$\frac{\underline{w^T x_i + w_0}}{\|w\|} \cdot y_i = z_i \text{ Max}$$

-ve':

$$\overbrace{w^T x_i + b}^{\parallel w \parallel} \cdot y_i = \cancel{y_i} \geq \cancel{b} : \text{Max}$$

find w & lwo s.t

{ for i = 1 to n

compute z_i

Max all z_i 's



find w & w₀
that Max

z_{1j} z_{2j} z_3, \dots, z_n

$$\text{Max} \sum_{i=1}^n z_i$$

Max $\sum_{i=1}^n \frac{\bar{w}^T z_i + w_0}{\|w\|}$ easier

$$\text{Max} \prod_{i=1}^d z_i^{(n)}$$

Given

$$\mathcal{D} = \{(x_i, y_i)\}_{i=1}^n, x_i \in \mathbb{R}^d, y_i \in \{+1, -1\}\}$$

Find the $\pi^\ell: w, w_0$
which

maximizes

$$\sum_{i=1}^n \frac{\vec{w}^T \vec{x}_i + w_0}{\|\vec{w}\|} \cdot y_i$$

$$f(w, w_0)$$

$$\boxed{\text{Max } \tilde{f}(\omega, \omega_D)}$$

best
 ω, ω_D

✓ { Maxima & Minima

$$\hookrightarrow f^I, f^{II}$$

