

Quantum Chemistry on Near-term Quantum Devices



CECAM Tel-Aviv 15/09/2019

Hello, my name is Matthias ...

... and I'm a **classical** quantum chemist.



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... and I'm a **classical** quantum chemist.



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CHEMICAL REVIEWS

See This Chem. Rev. XXXX, XXX, XXX–XXX

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Quantum Chemistry in the Age of Quantum Computing

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Quantum Science and Technology

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Quantum optimization using variational algorithms on near-term quantum devices

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Quantum computational chemistry

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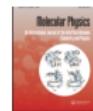
(Dated: August 31, 2018)

One of the most promising applications of quantum computing is solving classically intractable instances of quantum many-body problems. This field is at the forefront of quantum computing and an interdisciplinary field requiring knowledge of both quantum information and computational chemistry. This work provides a comprehensive introduction to both fields, bridging the current knowledge gap. We review the key developments in this area, with a focus on near-term quantum computation. We illustrate the methods discussed by explicitly demonstrating how to map chemical problems onto a quantum computer, and solve them. We conclude with an outlook for this nascent field.

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Simulation of electronic structure Hamiltonians using quantum computers

James D. Whitfield, Jacob Biamonte & Alán Aspuru-Guzik

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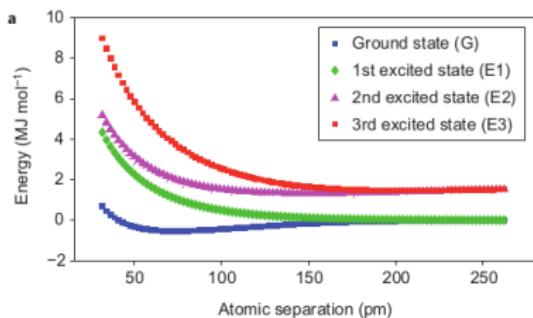
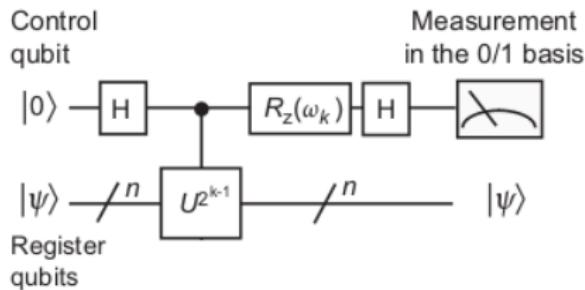
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Intro



- Constant ancilla overhead of energy register
- Coherence through Hamiltonian evolution and QFT
- Many controlled operations
- Iterative QPEA partly solves this problem



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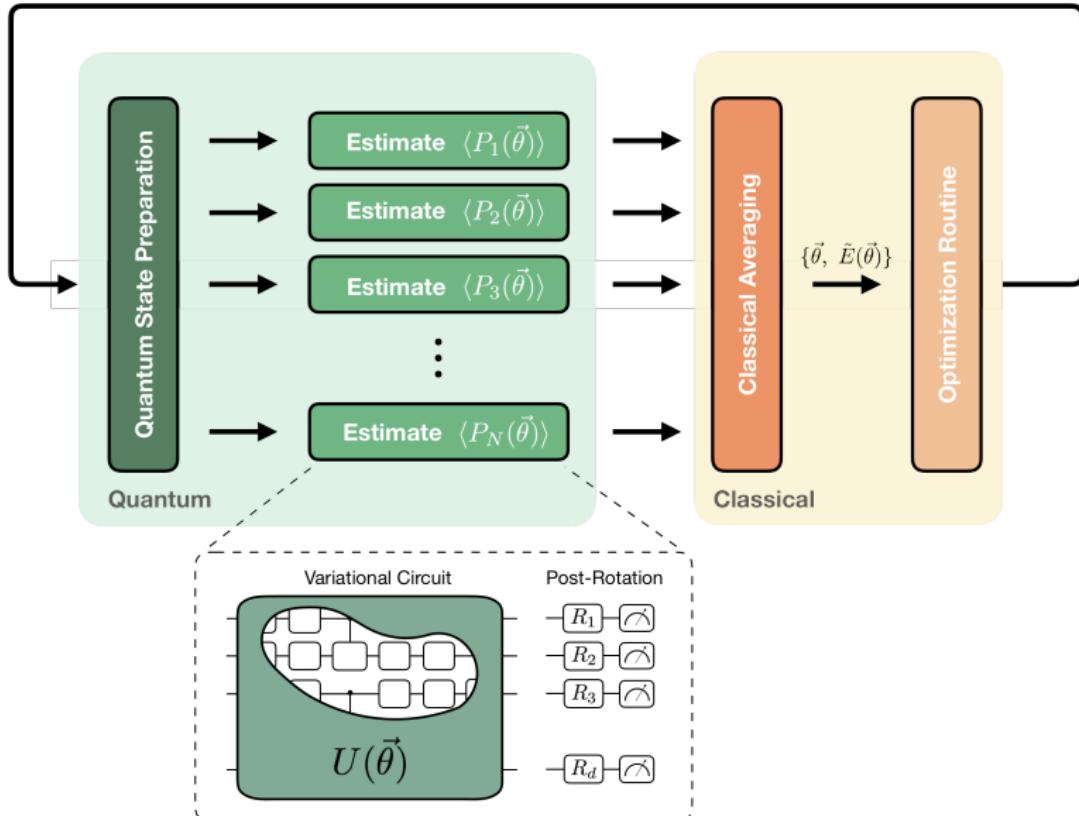






Do something in the current available quantum volume



Parameter Update: $\vec{\theta} \rightarrow \vec{\theta}'$ 

Start point

- gate based quantum computer
- Quantum chemical first principles hamiltonian in second quantization

$$H = \sum_{pq} h_{pq} a_p^\dagger a_q + \frac{1}{2} \sum_{pqrs} h_{pqrs} a_p^\dagger a_q^\dagger a_s a_r$$

- Time independent Schrödinger equation

$$H |\Psi_0\rangle = E_0 |\Psi_0\rangle$$

Energy

$$E(\vec{\theta}) = \frac{\langle \psi(\vec{\theta}) | H | \psi(\vec{\theta}) \rangle}{\langle \psi(\vec{\theta}) | \psi(\vec{\theta}) \rangle}$$

$$E(\vec{\theta}) \geq E_0$$

- Equality holds when the ground state is reached



QPEA

- ⌚ Many ancilla qubits
- ⌚ Long circuits
- ⌚⌚ Measurements to build statistics with same circuit
- ⌚⌚ Guaranteed ground state
- ⌚ No optimization

VQE

- 😊 No ancilla qubits
- 😊 Short circuits
- ⌚⌚⌚ Lots of measurements with different circuit
- ⌚⌚⌚ As good as the ansatz
- ⌚⌚ Iterative noisy optimization

Short circuits make the difference



- ① State preparation
 - ① Reference state
 - ② Ansatz
- ② Measurement
- ③ Optimization



Classical

Starting from empty vacuum

$$a_i |-\rangle = 0, \forall i$$

Add particles by acting with a_i^\dagger
For instance Hartree-Fock state

$$\begin{aligned} |\phi_0\rangle &= \prod_{i=0}^M a_i^\dagger |-\rangle \\ &= |\underbrace{0\dots0}_{N-M} \underbrace{1\dots1}_M\rangle \end{aligned}$$

for the M lowest energy orbitals

Quantum Computer

Initialized to all 0's

$$|\psi_0\rangle = |0\rangle^{\otimes N}$$

Particles can be added by working with Q_i^\dagger :

$$\begin{aligned} Q_i^\dagger &= |1\rangle\langle 0|_i \\ &= \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}_i \\ &= \frac{1}{2}(X_i - iY_i) \end{aligned}$$



How do we map states on electrons to a state of qubits?

- Equal number of qubits as spin-orbitals
 $|f_0 \dots f_{N-1}\rangle \rightarrow |q_0 \dots q_{N-1}\rangle$ with $f_i, q_i \in \{0, 1\}$

But:

- Fermions are indistinguishable and anti-symmetric under exchange
 $a_i^\dagger a_j^\dagger |\psi\rangle = -a_j^\dagger a_i^\dagger |\psi\rangle$
 - Qubits are distinguishable and have orthogonal Hilbert spaces
 $\frac{1}{2} (X_i - iY_i) \frac{1}{2} (X_j - iY_j) |\psi_q\rangle = \frac{1}{2} (X_j - iY_j) \frac{1}{2} (X_i - iY_i) |\psi_q\rangle$
- ⇒ different statistics, we need a one to one mapping between states in fermionic Fock space and qubit Hilbert space



Jordan-Wigner (JW)

- uses occupation encoding

$$q_i = f_i, \forall p$$

- sign gets counted by strings of Z 's from qubit 0 or $N - 1$

$$a_i^\dagger = Q_i^\dagger \otimes \underbrace{Z_{i-1} \otimes \cdots \otimes Z_0}_{i \text{ times}}$$

- density operators stay local

$$\begin{aligned} n_i &= a_i^\dagger a_i \\ &= \frac{1}{2} (\mathbb{1}_i - Z_i) \end{aligned}$$

- $\mathcal{O}(N)$

Bravyi-Kitaev (BK)

- Recursive procedure

$$q_i = \sum_{j=0}^i \beta_{ij}^{(N)} f_j \pmod{2}$$

$$\beta^{(1)} = \begin{bmatrix} 1 \end{bmatrix}$$

$$\beta^{(2)} = \begin{bmatrix} \beta^{(1)} & 0 \\ 1 & \beta^{(1)} \end{bmatrix}$$

$$\beta^{(2^{q+1})} = \begin{bmatrix} \beta^{(2^q)} & \mathbf{0} \\ \mathbf{A} & \beta^{(2^q)} \end{bmatrix}$$

- densities no longer local
- $\mathcal{O}(\log N)$

There is always a unitary that describes the exact ground-state wave function

$$\exists U : U |\phi_0\rangle = |\Psi_0\rangle$$

- a general unitary has $2^N - 1$ real parameters
- implementing this in a circuit is costly
- finding the parameters would be hard

⇒ Not realistic

We will have to approximate the general unitary

- Physically motivated ansatz
- Hardware heuristic ansatz



$$\begin{aligned}
 |\Psi\rangle &= \exp(T) |\phi_0\rangle \\
 &= |\phi_0\rangle + T_1 |\phi_0\rangle + \left(\frac{T_1 T_1}{2} + T_2 \right) |\phi_0\rangle + \dots \\
 T &= \sum_{p=1}^M T_p \\
 T_p &= \frac{1}{(p!)^2} \sum_{a_0 \dots a_p, i_0 \dots i_p} t_{i_0 \dots i_p}^{a_0 \dots a_p} a_{a_p}^\dagger \dots a_{a_0}^\dagger a_{i_0} \dots a_{i_p}
 \end{aligned}$$

- Only excitations from occupied to virtual

$$T_1 |\phi_0\rangle = \sum_{a,i} t_i^a | \underbrace{0 \dots 0}_{N-M-a-1} \underbrace{1 0 \dots 0}_{a-1} \underbrace{1 \dots 1}_{M-i-1} \underbrace{0 1 \dots 1}_{i-1} \rangle$$

- Number of parameters rises exponentially with p
 \Rightarrow Truncation to only singles and doubles
- Not a unitary operator
 \Rightarrow Needs adjustment for a quantum computer



$$\begin{aligned}
 |\Psi\rangle &= \exp\left(T - T^\dagger\right) |\phi_0\rangle \\
 &= \left(1 - T_1^\dagger T_1 + \dots\right) |\phi_0\rangle + \left(T_1 - T_1^\dagger T_2 + \dots\right) |\phi_0\rangle \\
 &\quad + \left(\frac{T_1 T_1}{2} + T_2 + \dots\right) |\phi_0\rangle + \dots
 \end{aligned}$$

- Generally impossible on a classical computer
 - Transform with JW or BK $\exp(T - T^\dagger) = \exp(\sum_i \theta_i P_i)$
 - Exponential of sum of non-commuting terms
- ⇒ No straightforward protocol



- Zassenhaus formula

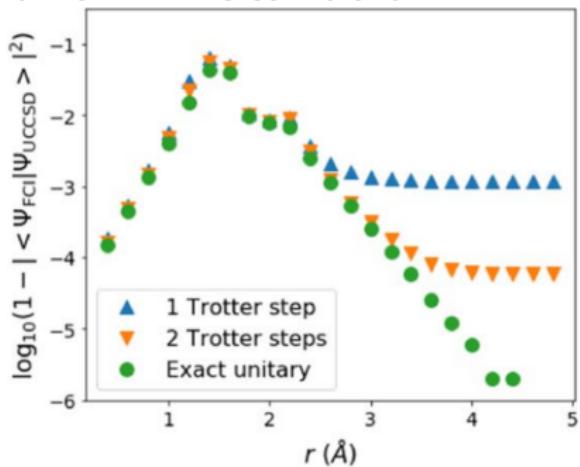
$$\exp(A + B) = \exp(A) \exp(B) \exp(-[A, B]) \dots$$

- Trotter-Suzuki formula

$$\begin{aligned} \exp\left(\sum_i \theta_i P_i\right) &\approx \left(\prod_i \exp\left(\frac{\theta_i}{r} P_i\right)\right)^r \\ &\approx \underbrace{\exp\left(\frac{\theta_0}{r} P_0\right) \dots \exp\left(\frac{\theta_{L-1}}{r} P_{L-1}\right)}_{r \text{ times}} \times \\ &\quad \underbrace{\exp\left(\frac{\theta_0}{r} P_0\right) \dots \exp\left(\frac{\theta_{L-1}}{r} P_{L-1}\right)}_{r \text{ times}} \times \dots \end{aligned}$$



- most of the time $r = 1$ is sufficient



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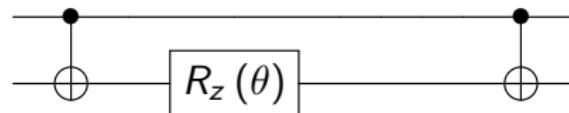
- optimization compensates for different ansatz

$$\vec{\theta}_{r=1} \neq \vec{\theta}_{\text{exact}}$$

$$E_{r=1} \approx E_{\text{exact}}$$

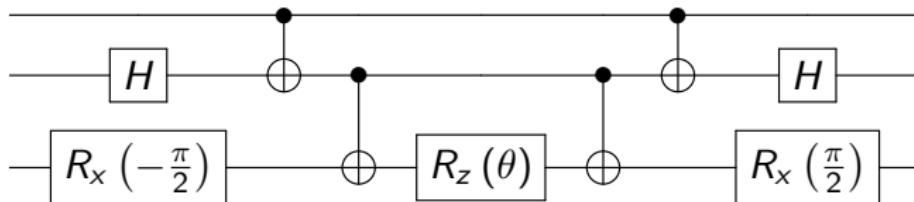


e.g. $\exp(-i\theta Z_1 Z_0)$



$$\begin{array}{llll}
 |00\rangle & |00\rangle & \exp(-i\theta) |00\rangle & \exp(-i\theta) |00\rangle \\
 |01\rangle & |11\rangle & \exp(i\theta) |11\rangle & \exp(i\theta) |01\rangle \\
 |10\rangle & |10\rangle & \exp(i\theta) |10\rangle & \exp(i\theta) |10\rangle \\
 |11\rangle & |01\rangle & \exp(-i\theta) |01\rangle & \exp(-i\theta) |11\rangle
 \end{array}$$

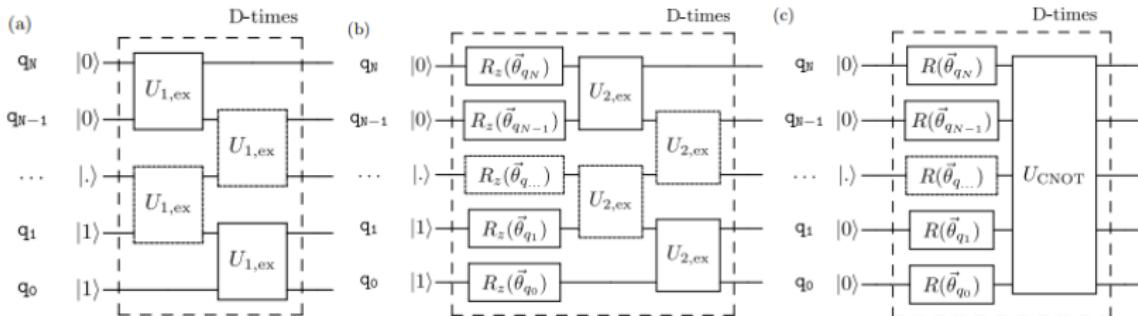
e.g. $\exp(-i\theta Y_2 X_1 Z_0)$



- D layers of rotations and entangling gates

$$|\Psi(\vec{\theta})\rangle = U^{(D-1)}(\vec{\theta}^{(D-1)}) \dots U^{(0)}(\vec{\theta}^{(0)}) |\phi\rangle$$

- as D increases, approximates full unitary
- either machine efficient or middle ground



10.1103/PhysRevA.98.022322



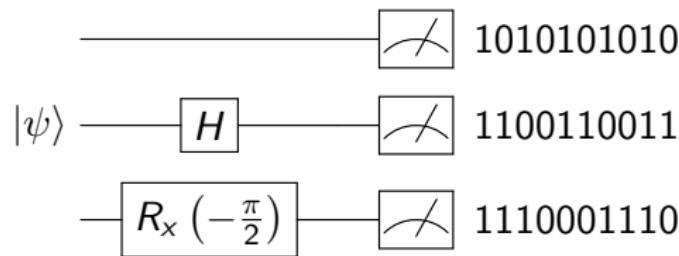
- transform with JW or BK $H = \sum_p h_p P_p$
- hamiltonian averaging $\langle H \rangle = \sum_p h_p \langle P \rangle$
- ⇒ reduced to measure single operator at a time
- Transform into eigenbasis with $\mathbb{1}$, H , or $R_x (-\frac{\pi}{2})$

$$\begin{aligned}\langle H \rangle &= \sum_p h_p [P(P_p = 0) - P(P_p = 1)] \\ &= \sum_p h_p \frac{\#P_0 - \#P_p = 1}{\#P_p = 0 + \#P_p = 1}\end{aligned}$$

- not all measurements can be made simultaneously



$$H = Z_0 + 2X_1Y_2 + 3Z_0X_1Y_2 + X_0X_1X_2$$



$$\langle H \rangle = \frac{5-5}{10} + 2\frac{7-3}{10} + 3\frac{8-2}{10} + ?$$



Naively $m = \mathcal{O}\left(\frac{N^8}{\epsilon^2}\right)$

- different representation
- finding commuting groups, or more advanced
- apply a cut-off on Hamiltonian matrix elements
- constraints on RDMS that link measurements



Goal:

- $\vec{\theta}^{(k+1)} = f(\vec{\theta}^{(k)})$
- or stop

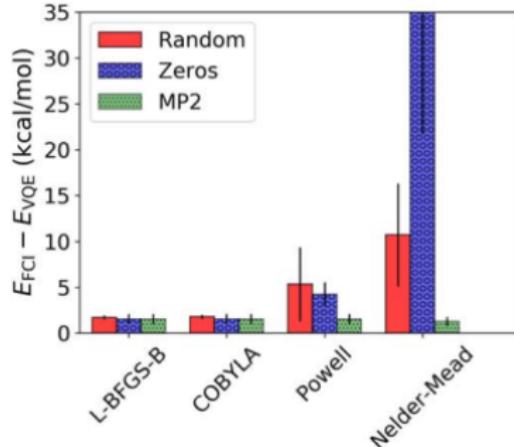
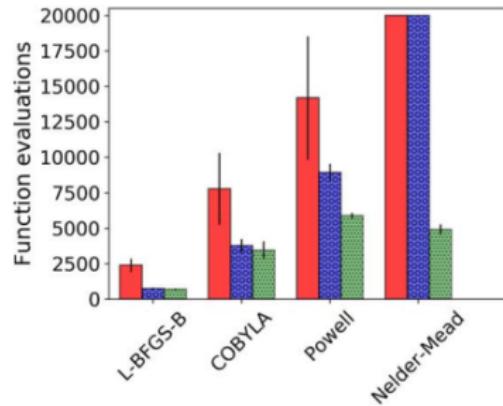
Slow optimization is **costly**: every optimization cycle adds measurements

- gradient-free: only based on function evaluations
 - e.g. simplex methods, COBYLA, Powell, particle-swarm optimization
- gradient-based: also use derivatives
 - e.g. L-BFGS-B, SPSA
 - numerical gradient
 - analytical gradient



Performance and hyper-parameters highly depend on the situation

- noise
- size of the system
- local minima
- required accuracy
- number of measurements



Now you have an approximation of the ground state, you can

- construct potential energy surfaces
- calculate properties

$$\langle O_1 \rangle = \sum_{pq} O_{pq} \left\langle a_p^\dagger a_q \right\rangle$$

$$\langle O_2 \rangle = \sum_{pqrs} O_{pqrs} \left\langle a_p^\dagger a_q^\dagger a_s a_r \right\rangle$$

- Improve the accuracy of advanced quantum chemical methods



Frank Boys

Year	Calculation	Citation	Number of qubits
1933	H_2	[74]	1
1950	Be	[76]	3, 4
1952	He	[77]	2
1955	He	[78]	2, 3
1956	BH	[41]	5
1956	H_2O	[41]	7
1957	LiH	[79]	3, 4, 5
1957	BeH^+	[79]	3, 4, 5
1960	Be	[82]	6
1960	CH_2	[83]	19
1963	H_2	[84]	3, 4, 5, 6
1966	HeH	[85]	3
1966	Li_2	[85]	3
1967	H_2O	[86]	10
1967	H_2O	[87]	24
1967	H_2O	[88, 89]	38, 39
1968	H_2O	[90]	39, 46
1968	Be	[91]	11
1969	Li, Be^+, B^{++}	[92]	9, 10
1969	BH, FH	[93]	12, 14
1970	H_2O	[94]	23

arXiv:1208.5524

VQE experimental applications

Architecture/ Platform	System-of-interest	Number of physical qubits	Year
Photonic chip	HeH^+	2	2014
Single trapped ion	HeH^+		2017
Superconducting processor (transmon qubits)	H_2	2	2016
Superconducting processor (transmon qubits)	H_2	2	2017
	LiH	4	2017
	BeH_2	6	2017
Ion trap processor (Ca^+ ions)	H_2	2	2018
	LiH	3	2018
Superconducting processor (transmon qubits)	H_2	2	2018
Silicon photonic chip	Two chlorophyll units in 18-mer ring of LHII complex	2	2018
Superconducting processor (transmon qubits) via Cloud	Deuteron	2-3	2018
Ion trap processor ($^{171}Yb^+$ ions)	H_2O	2-3	2019

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<https://www.bbc.com/news/technology-12181153>



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Thank you for your attention!



Questions are welcome

Slides: <https://mfdgroot.github.io/>

