

Logical Relations

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- ① What are they?
How are they used?
- ② How did they enter PL?
- ③ How did we extend
their use beyond "toy"
languages?
 - an answer: step indexing

What are Logical Relations? How are they used?

- A technique for proving language properties:
 - 1) define a relation on terms by induction over types
"family of Relations indexed by types"
 - 2) prove relevant terms are in relation
 - 3) prove terms in the relation have desired property
- Provide stronger induction hypotheses!

Ex. Normalization for STLC

$$e ::= x \mid \lambda x : \tau . e \mid e e \mid c$$

$$n ::= \lambda x : \tau . e \mid c$$

$$\tau ::= \tau \rightarrow \tau \mid B$$

$$\Gamma ::= \bullet \mid \Gamma, x : \tau$$

$$(\lambda x : \tau . e) \ n \xrightarrow{\quad} e [^n/x]$$

$$\frac{}{\Gamma, x : \tau_1 \vdash e : \tau_2}$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \rightarrow \tau_2 \quad \Gamma \vdash e_2 : \tau_1}{\Gamma \vdash e_1 \ e_2 : \tau_2}$$

Normalization:

All well-typed terms run
to a value.

Or, if $t e : \chi$, then

$\exists n. e \xrightarrow{*} n$

Let's try a proof by induction over $\vdash e : \mathbb{E}$.

Lambda Case:

$$e = \lambda x : \mathbb{E}_1 . e'$$

We know $\frac{x : \mathbb{E}_1 , \vdash e' ; \mathbb{E}_2}{\vdash e : \mathbb{E}_1 \rightarrow \mathbb{E}_2}$

e is a value, done!

Application Case:

$$e = e_1 e_2$$

We know: $\frac{\vdash e_1 : \mathbb{E}_1 \rightarrow \mathbb{E}_2 \quad \vdash e_2 : \mathbb{E}_1}{\vdash e_1 e_2 : \mathbb{E}_2}$

We want to show:

$$\exists n. e_1 e_2 \xrightarrow{*} n$$

By IH, we know

$$\text{IH}_1: \exists n_1. e_1 \rightarrow^* n_1$$

$$\text{IH}_2: \exists n_2. e_2 \rightarrow^* n_2$$

$$\text{So, } e_1 e_2 \rightarrow^* n_1 n_2$$

Since $\vdash n_1 : \tilde{\tau}_1 \rightarrow \tilde{\tau}_2$,

$$n_1 = \lambda x : \tilde{\tau}_1 . e'$$

$$\text{So, } e_1 e_2 \rightarrow^* (\lambda x : \tilde{\tau}_1 . e') n_2$$

$$\rightarrow e' [n_2/x] ???$$

Does this terminate?

We don't know!

Need Stronger Induction Hypothesis:

"Well typed lambdas terminate
when applied to values" //

Logical Relations to the Rescue

Define a unary relation containing normalizing terms:

- 1) define a relation on terms by induction over types
- 2) prove relevant terms are in relation
- 3) prove terms in the relation have desired property

$\mathcal{E}[\tau]$ = all well typed terms at type τ that run to a value

More formally:

$$\mathcal{E}[x] = \{ e \mid \begin{array}{l} \text{Fe: } x \\ \underline{e \rightarrow^* n} \\ n \in \mathcal{V}[x] \end{array} \}$$

e behaves like a normalizing term at type x

if:

- it is well typed
- it runs to a value
- the value behaves like a normalizing value at type x_{\perp}

$$\mathcal{V}[B] = \{c\}$$

$$\mathcal{V}[\lambda x : \mathbb{C}_1 \rightarrow \mathbb{C}_2] =$$

$$\{\lambda x : \mathbb{C}_1 . e \mid \text{Free}(e) \subseteq \mathcal{V}[\mathbb{C}_1].$$

$$\underline{e[\tilde{v}/x] \in \mathcal{E}[\mathbb{C}_2]}\}$$

" a lambda expression behaves
like a normalizing value
if applying it to normalizing
values produces normalizing
terms. "

Vay! Induction!

Stop!

Does the relation have
an infinite regress?

Is it Well Founded?

Will we always reach a base case?

$$\mathcal{E}[\tau] = \{ e \mid \underbrace{f e : \tau}_{\text{e} \xrightarrow{*} n} \wedge \underbrace{n \in \mathcal{V}[\tau]}_{\text{e} \in \mathcal{V}[\tau]} \}$$

$$\mathcal{V}[B] = \{ c \}$$

$$\mathcal{V}[\tau_1 \rightarrow \tau_2] =$$

$$\{ \lambda x : \tau_1 . e \mid \underbrace{f e \in \mathcal{V}[\tau_1]}_{e[e/x] \in \mathcal{E}[\tau_2]} \}$$

$$\underbrace{e[e/x] \in \mathcal{E}[\tau_2]}_{\text{strictly smaller}}$$

$$\tau_1 < \tau_1 \rightarrow \tau_2$$

strictly

$$\tau_2 < \tau_1 \rightarrow \tau_2$$

smaller!!

We're Good!

Normalization

- We've finished $\boxed{1}$ by defining \mathcal{E} .

- $\boxed{3}$ is easy, because it's baked in

- 1) define a relation on terms by induction over types
- 2) prove relevant terms are in relation
- 3) prove terms in the relation have desired property

- What about $\boxed{2}$?

"Fundamental Property"

$\vdash e : \tau$ \Rightarrow

$\llbracket e : \tau \rrbracket$

$\text{think: } e \in \Sigma \llbracket \tau \rrbracket \stackrel{\Delta}{=} \llbracket e : \tau \rrbracket$

- Lots of work to show,
but trust me, it's true!
- Normalization is just one
of many uses of Logical
Relations in PL
 - Type Soundness
 - Parametricity
 - Program Equivalence

Tait '67

Girard '72

How did LRs
enter PL?

How did LRs enter PL?

- Came from proof theory and logic
 - Tait '67 - Normalization for STLC
 - Girard '72 - Normalization for System F
- different notation, different goals
 - calls it "Convertible"
 - interpretation of types in intuitionistic arithmetic - Tait
- not very relevant to my talk

Tait '67

Girard '72

Plotkin '77

How did LRs
enter PL?

How did LRs enter PL?

Plotkin '77

- Plotkin introduced and studied PCF:
 - STLC + Recursion
 - + Boolean operations
 - + Integer Arithmetic
- Examined connections between domain semantics and operational semantics
- Used LR to show: "Soundness"
domain equivalence \Rightarrow operational equivalence

PCF:

$e ::= x \mid \lambda x : \tau . e \mid e e \mid c$

$| Y_\tau e$

$\nu ::= \lambda x : \tau . e \mid c$

$\tau ::= \tau \rightarrow \tau \mid \beta$

$\Gamma ::= \cdot \mid \Gamma, x : \tau$

⋮

$Y_\tau e \rightarrow e (Y_\tau e)$

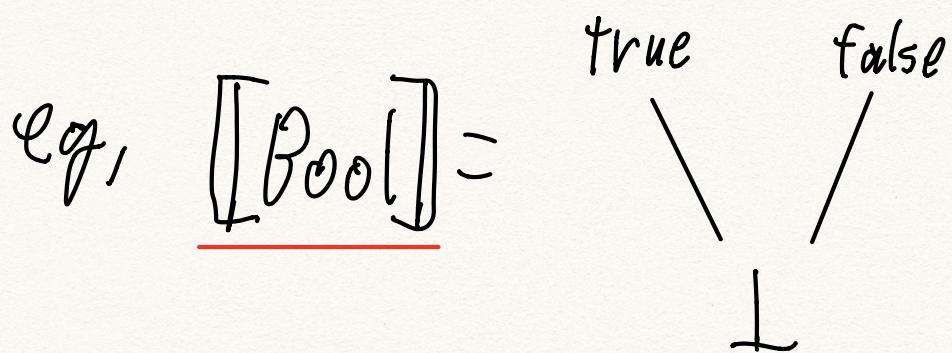
⋮

$\frac{}{\Gamma \vdash Y_\tau : (\tau \rightarrow \tau) \rightarrow \tau}$

⋮

Domain Semantics for PCF

- Represent types as "domains"



- \perp "means" non termination

- Plotkin wanted to show

domain equivalence \Rightarrow operational equivalence

which we get from

equal to \Leftrightarrow runs to constant

- more formally, $\forall e, c,$

$$[e] = [c] \quad \text{↔} \quad e \rightarrow^* c$$

The hard part is the \Rightarrow

How to prove? Logical Relation!

$$\{ [e] = \{ e \mid e : B \wedge \\ [e] = c \Rightarrow e \rightarrow^* c \} \}$$

$$\{ [e] = \{ e \mid e : C_1 \rightarrow C_2 \wedge \\ \forall e' \in [e], e e' \in \{ [C_2] \} \}$$

(Note, Call by Name)

Hard part of fundamental
property, or

$$f e : c \xrightarrow{\quad} e \in \mathcal{E}[c]$$

is showing

$$Y_x \in \{[(c \rightarrow z) \rightarrow z]\}$$

i.e want to show

$$\forall e \in \{[z \rightarrow z]\}, Y_z e \in \mathcal{E}[c]$$

problem:

$$Y_z e \rightarrow e (Y_z e)$$

Circularity!

Solution:

Stratify!

Consider all unrollings

$$\Omega_B \stackrel{\Delta}{=} Y_B(\lambda x; C, x)$$

$$\underline{\Omega_{\tilde{x}_1 \rightarrow \tilde{x}_2} \stackrel{\Delta}{=} \lambda y; \tilde{x}_1 . \Omega_{\tilde{x}_2}}$$

$$Y_x^0 \stackrel{\Delta}{=} \Omega_{(t \rightarrow x) \rightarrow t}$$

$$Y_x^{n+1} \stackrel{\Delta}{=} \lambda f: (\tilde{x} \rightarrow x). f (Y_x^n f)$$

Plotkin shows:

$$[\![Y_x]\!] = \bigsqcup_n [\![Y^n_x]\!]$$

"the denotation of Y_x is the combination of the denotations of all unfoldings"

And uses this to complete

the proof, $Y_x \in \{[(c \rightarrow c) \rightarrow c]\}$

Recap:

- ~ Soundness of domain semantics
- ~ method: $[e] = [c] \iff e \rightarrow^* c$

Take away:

We can resolve
Circularity by
Stratifying

Tait '67

Girard '72

Plotkin '77

pitts/stark '93

pitts '98

Birkedal/Harper '99

How did we extend
the use of LRs
beyond "toy" languages?

What Happened After Plotkin?

- Attempts at more realistic language features / types:
 - Pitts - Stark '93
 - references
 - Pitts '98
 - quantified types
 - Birkedal / Harper '99
 - quantified + recursive
- All were either incomplete, or too complicated

Tait '67

Girard '72

Plotkin '77

Pitts/Stark '93

Pitts '98

Birkedal/Harper '99

Appel/McAllister '01

How did we extend
the use of LRs
beyond "toy" languages?

Towards "Real" Languages

- Appel / McAllester '01
- Examining STLC + Recursive Type
- Provide Simple LR for Type Soundness
- Use step indexing, a form of stratification close to operational semantics

Recursive Types

We often work with lists:

An Int List is one of:

- Unit
- Int × (Int List)

How do we type this?

$$\text{Int List} = \text{Unit} + (\text{Int} \times (\text{Int List}))$$

Not a Well defined Type!

Need Recursive Types

We write $\mu\lambda.\chi$ to mean

" λ is a recursive type
Variable in χ "

So our definition becomes:

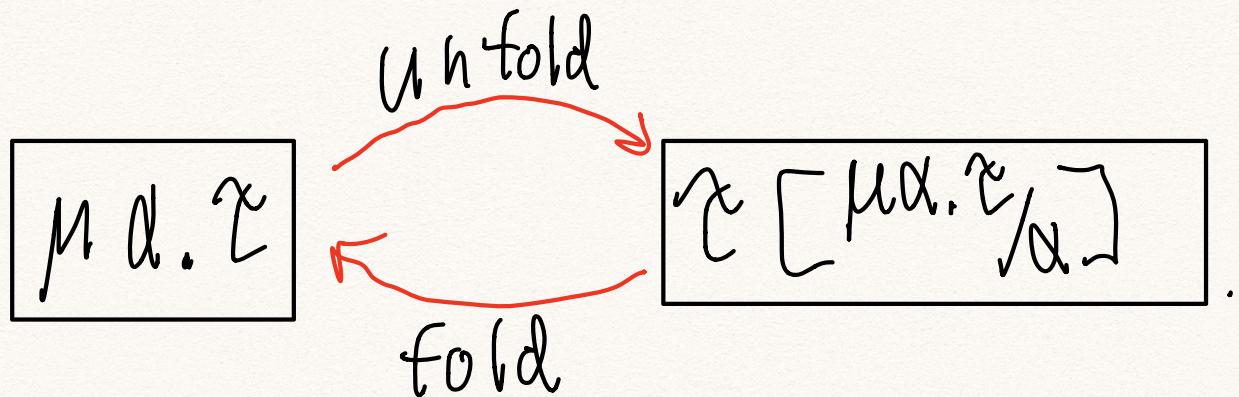
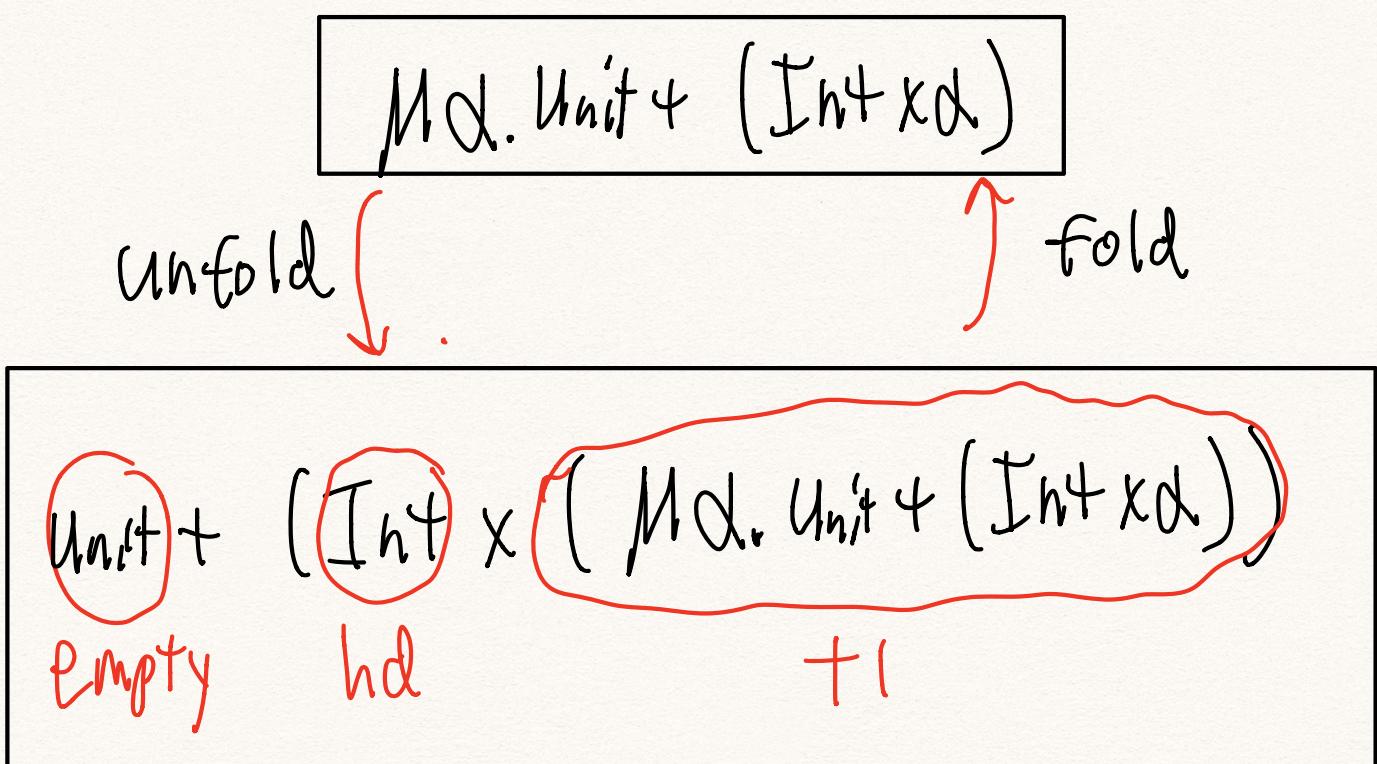
$$\text{IntList} = \mu\lambda.\text{Unit} + (\text{Int} \times \alpha)$$

How do we construct
expressions with type $\mu\lambda.\chi$?

We introduce

"fold e" and "unfold e"

View change operations:



STLC with Recursive Types

$$e ::= x \mid \lambda x : \tau . e \mid e e \mid c$$

| fold e | unfold e

$$n ::= \lambda x : \tau . e \mid c \quad | \quad \text{fold } n$$

$$\tau ::= \tau \rightarrow \tau \mid C \quad | \quad \mu \alpha . \tau$$

$$\Gamma ::= \cdot \mid \Gamma, x : \tau$$

⋮

unfold (fold v) → v

⋮

$$\frac{\Gamma \vdash e : \tau \left[\frac{\mu \alpha . \tau}{\alpha} \right]}{\Gamma \vdash \text{fold } e : \mu \alpha . \tau}$$

$$\frac{\Gamma \vdash e : \mu \alpha . \tau}{\Gamma \vdash \text{unfold } e : \tau \left[\frac{\mu \alpha . \tau}{\alpha} \right]}$$

⋮

Let's try a Type Soundness Logical Relation

\mathcal{E} , $\mathcal{V}[\mathbb{B}]$, $\mathcal{V}[x_1 \rightarrow x_2]$ are the same.

What about $\mu\lambda.x$?

$$\mathcal{V}[\mu\lambda.x] = \{ \text{fold } v \mid v \in \boxed{\mathcal{V}[x[\mu\lambda.x/\alpha]]} \}$$



$$x[\mu\lambda.x/\alpha] > \mu\lambda.x$$

Problem: Circularity!

Appel/McAllester - Step Indexing

— Solution from Appel/McAllester '01:
Stratify the entire relation
by number of steps.

$e \in E_k[x]$ means
"e behaves like type
 x for k steps "

$n \in V_k[x]$ means
"when we use n, it
behaves like type x for
k steps "

So how do we define
 $V_k[\mu\alpha.\tau]$?

(" fold n behaves like
type $\mu\alpha.\tau$ for k steps
if unfold (fold n) behaves
like type $\tau^{[\mu\alpha.\tau/\alpha]}$ for
 k steps")

formally:

$$V_k[\mu\alpha.\tau] = \{ \text{fold } n \mid \forall j \leq k, \\ \underline{\text{unfold (fold } n)} \in V_j[\tau^{[\mu\alpha.\tau/\alpha]}] \}$$

Recap:

- Appel / McAllester prove Type Soundness for STLC with recursive types.

Take away:

- Circularity can be resolved by step indexing, or stratifying by number of steps

Tait '67

Girard '72

Plotkin '77

Pitts/Stark '93

Pitts '98

Birkedal/Harper '99

Appel/McAllister '01

Ahmed '04

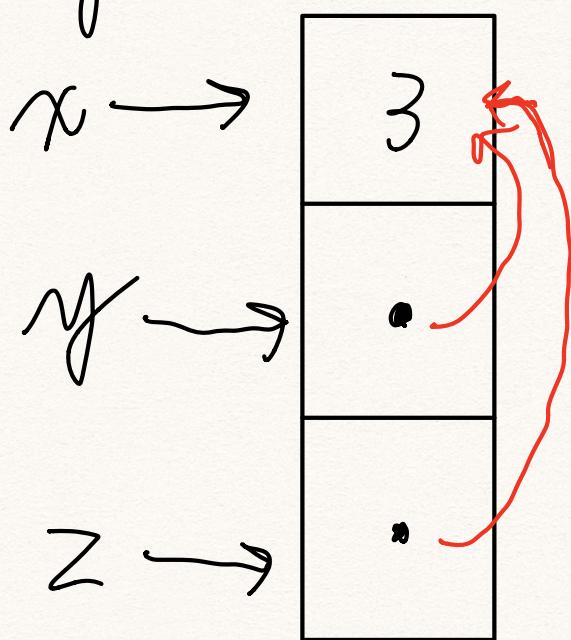
How did we extend
the use of LRs
beyond "toy" languages?

Logical Relations for "Real" Langs

- Ahmed '04 presents accessible techniques for designing and using LRs
- (notation for this talk came from this thesis)
- develops Logical Relations for languages with mutable references
- Solves circularity with a step indexed model

how should we type
reference cells?

- Should we allow type updates along with value updates?



$x := \text{new } 3$
 $x : \text{ref Int}$
 $y := \text{new } x$
 $y : \text{ref}(\text{ref Int})$
 $z := \text{new } x$
 $z : \text{ref}(\text{ref Int})$

Now what if we update x

to be a bool?

$x := \text{true}$

- We'd need to do an alias analysis and update types for y, z

→ Instead, We consider
mutable references with
type invariance:

"The type of every
allocated reference
remains unchanged
for the duration
of the program "

→ Seen in Java and ML

STLC with Mutable References

$$e ::= x \mid \lambda x : \tau . e \mid e e \mid c$$
$$l \mid \text{New}(e) \mid !e \mid l := e$$
$$n ::= \lambda x : \tau . e \mid c \mid l$$
$$\tau ::= \tau \rightarrow \tau \mid B \mid \text{ret } x$$
$$\Gamma ::= \bullet \mid \Gamma, x : \tau$$
$$S ::= l \xrightarrow{\text{fin}} n$$

" $\xrightarrow{\text{fin}}$ " as
finite maps

$$l \in \text{dom}(S)$$
$$(S, \text{new } n) \rightarrow (S[l \rightarrow n], l)$$
$$l \in \text{dom}(S)$$
$$(S, !l) \rightarrow (S, S(l))$$

$\text{let dom}(S)$

$(S, \ell := n) \rightarrow (S[\ell \rightarrow n], \text{unit})$

How do we know what type $S[\ell]$ is?

answer: we track it.

$$\Upsilon ::= \ell \xrightarrow{\text{fin}} V[X]$$

we model
types
as sets

What are the elements
of the LR?

$$(S, \Upsilon, v)$$

" l has type $\text{ref } \tau$ if
 Ψ maps l to τ and if
 S maps l to a value that
behaves like a τ "

11

$V[\text{ref } \tau] =$

$$\{ (S, \Psi, l) \mid \Psi(l) = \tau$$

$$\wedge (S, \Psi, S(l)) \in V[\tau] \}$$

before :

$V[2] \approx$ values

now :

$V[2] \approx$ Store \times store typing
 \times values

Store typing \approx locations $\times V[2]$

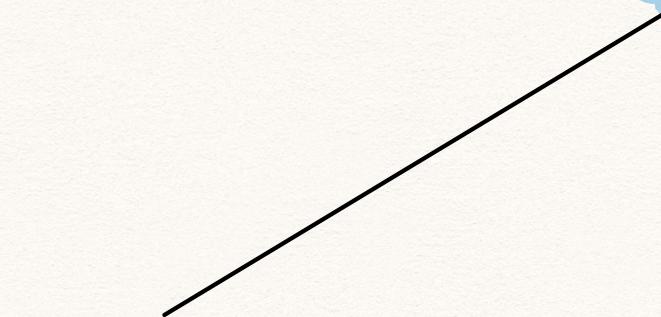
Problem: Circularity!

Solution due to Ahmed:

Step index the
store typing:

$V_k[z]$ \approx Store X store typing
 X values

Store typing \approx locations $X V_{k-1}[z]$



$$d-1 < k$$

no circularity!

$$V_s[\text{ref } z] =$$
$$\{ (S, \Psi_{s-1}, l) \mid$$
$$\bar{\Psi}_{s-1}(l) = V_{s-1}[z]$$
$$\wedge (S, \Psi_{s-1}, S(l)) \in V_{s-1}[z] \}$$

Recap:

- What was achieved?
 - Type Soundness LR for STLC with mutable refs!

- Plenty of details skipped
- eg:
- need to show type hierarchy
is well founded
 - quantified types make this
more complex
 - See Ahmed '04 if interested

Summary

- Logical Relations are a proof technique for achieving a stronger induction hypothesis
- Useful for many different properties
- Started as only applicable to "toy" languages
- Step indexing brought LRs for real languages