

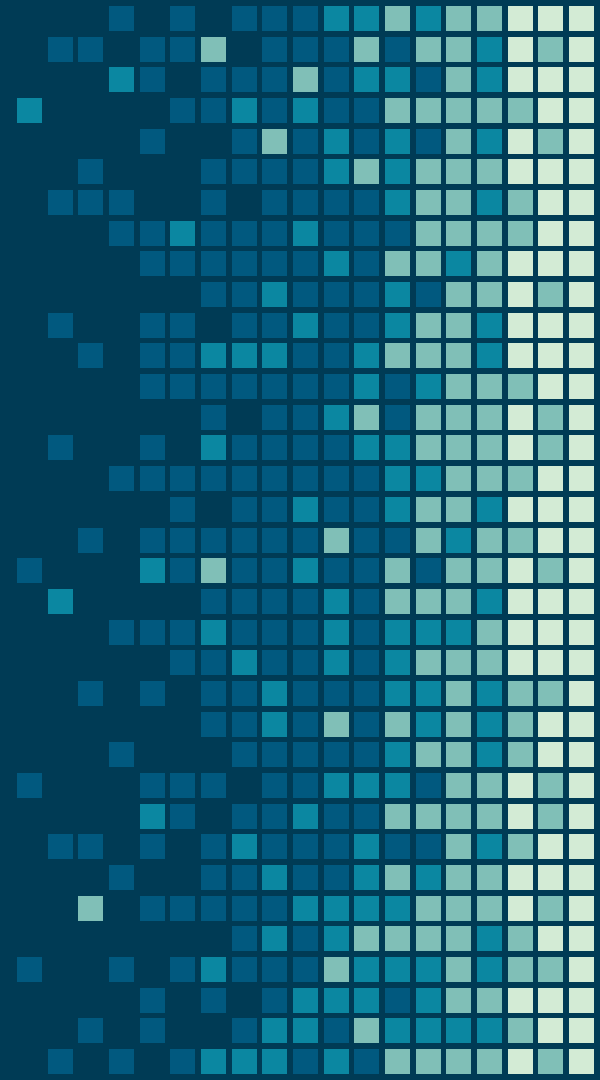
Image Compression with the Discrete Cosine Transform

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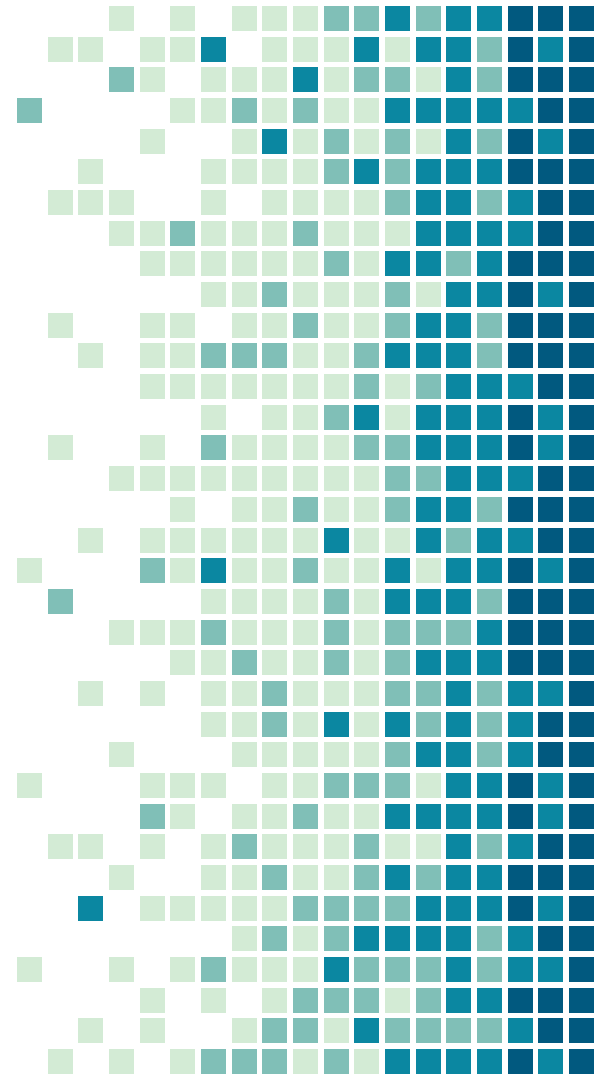
Course: *Methods of Scientific Computation*



1.

DISCRETE COSINE TRANSFORM IMPLEMENTATION

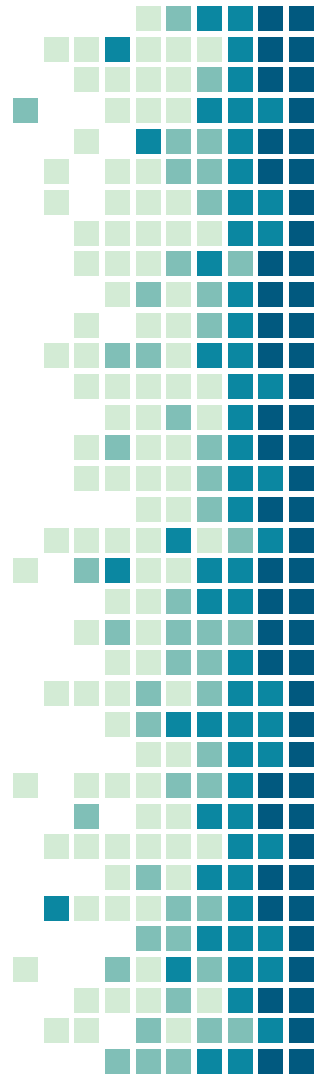
github.com/mferri17/dct-image-compression/ PART1



OBJECTIVE

This part of the project aims to implement the Discrete Cosine Transform Type-II, and compare its time complexity against an open-source library's implementation.

The DCT2 implementation is written in Python, and has been called **pyDCT**, while the comparison will be held against SciPy-FFTPack's implementation.



SOME NOTES

SciPy's `FFTPack` module implements the first four types of DCTs, each allowing for normalization of the results.

SciPy also provides a range of utilities for linear algebra and matrix operations (through NumPy).

As such, NumPy matrices have been used in pyDCT. NumPy's `Testing` module has been used for testing.

SOURCE CODE (pyDCT.py)

1D DCT type-II

```
def dct1(f):  
    f = np.ravel(f)  
    c = []  
    N = f.size  
    alpha = np.pad([1/np.sqrt(N)], (0, N-1),  
                    'constant',  
                    constant_values = (np.sqrt(2/N)))  
    for k in range(N):  
        sum = 0.0  
        for index, val in np.ndenumerate(f):  
            i = index[0]  
            sum += val*np.cos(np.pi*k*(2*i+1)/(2*N))  
        sum = alpha[k] * sum  
        c.append(sum)  
    return c
```

2D DCT type-II

```
def dct2(f):  
  
    # Applies DCT1 on both axes  
    # of the matrix to compute the 2D DCT  
    c = np.apply_along_axis(dct1, 1,  
                            np.apply_along_axis(dct1, 0, f))  
  
    return c
```

SOURCE CODE (test.py)

Tests have been conducted with the NumPy Testing library. All tests completed successfully.
Note: the relative tolerance used is of 1/100.

```
import pydct as p
import numpy as np
from scipy.fftpack import dctn

#
## Testing library for accuracy against assigned test data
#

test_dct1 = {
    "in" : np.array([231, 32, 233, 161, 24, 71, 140, 245]),
    "out" : np.array([4.01e+02, 6.60e+00, 1.09e+02, -1.12e+02,
6.54e+01, 1.21e+02, 1.16e+02, 2.88e+01])
}

dct1 = dctn(test_dct1["in"], type = 2, norm = 'ortho')
dct2 = dctn(test_dct2["in"], type = 2, norm = 'ortho')

# Check if the transform is identical to the given one
np.testing.assert_allclose(dct1, test_dct1["out"], rtol=1e-02)
np.testing.assert_allclose(dct2, test_dct2["out"], rtol=1e-02)

#
## Testing DCT1
#

dct1 = p.dct1(test_dct1["in"])
np.testing.assert_allclose(dct1,
                             test_dct1["out"],
                             rtol=1e-02)
```

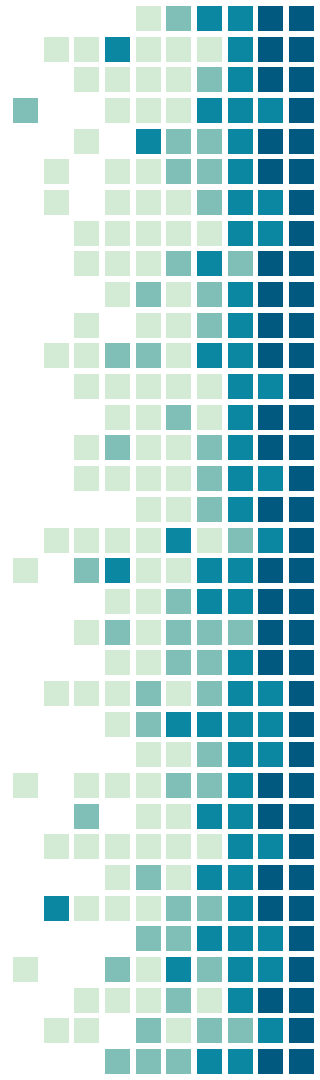
TIME COMPLEXITY

Time complexity has been measured through a series of applications of the DCT2 to matrices of increasing size, for both pyDCT and SciPy-FFTPack's Discrete Cosine Transform implementations.

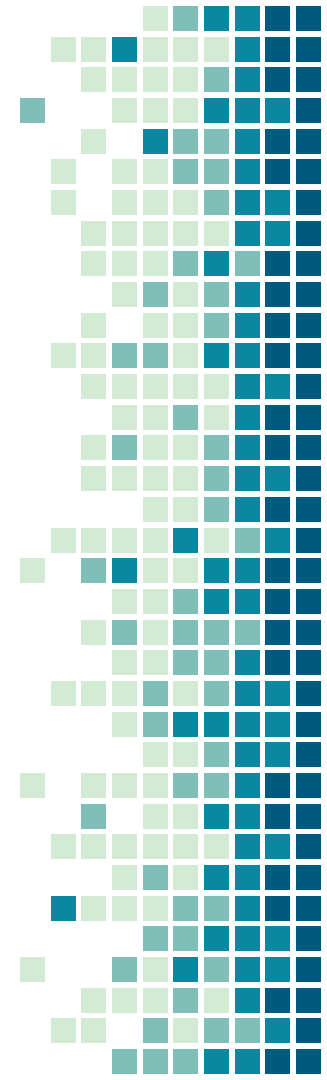
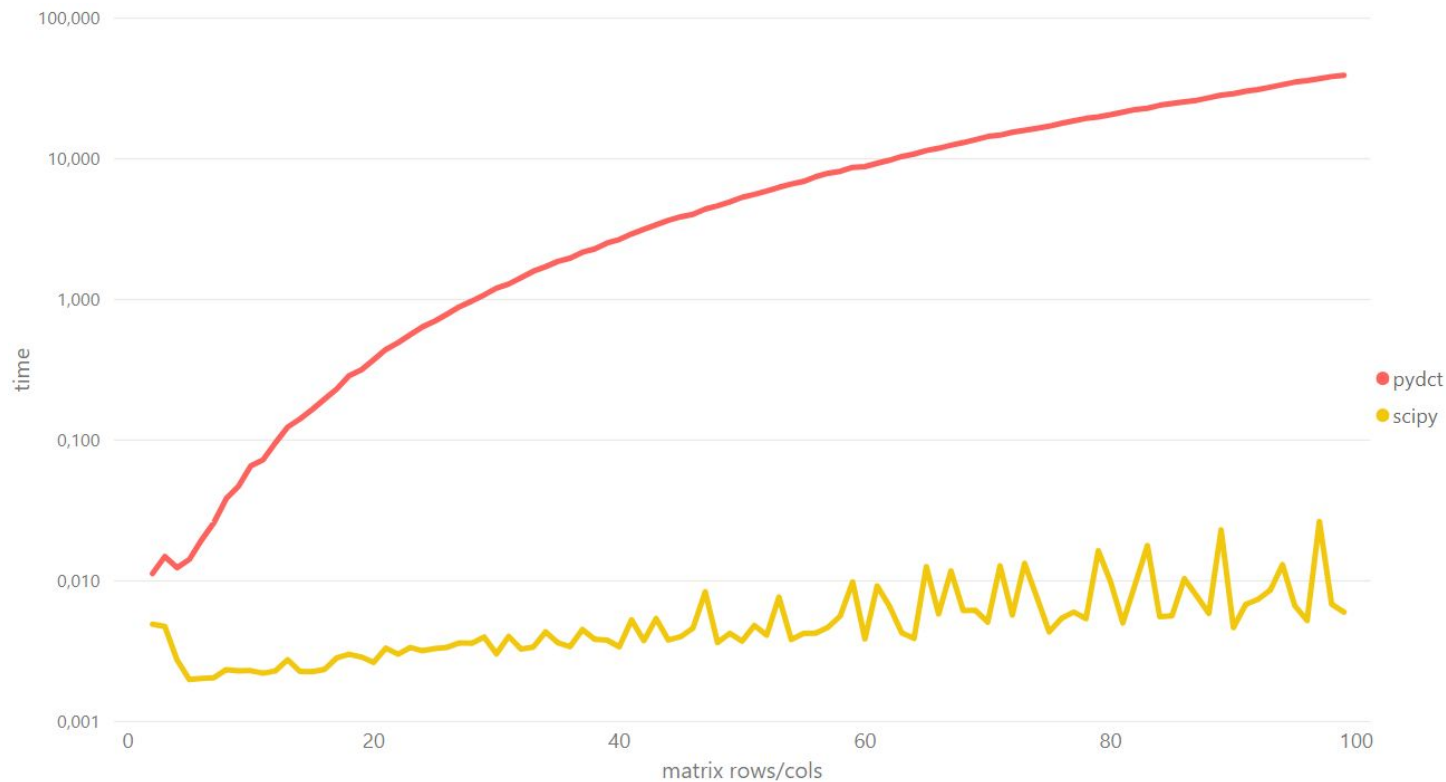
Time complexity for pyDCT's unoptimized DCT-T2 is **$O(N^3)$**

Time complexity for SciPy's DCT-T2 is **$O(N^2 \cdot \log(N))$**

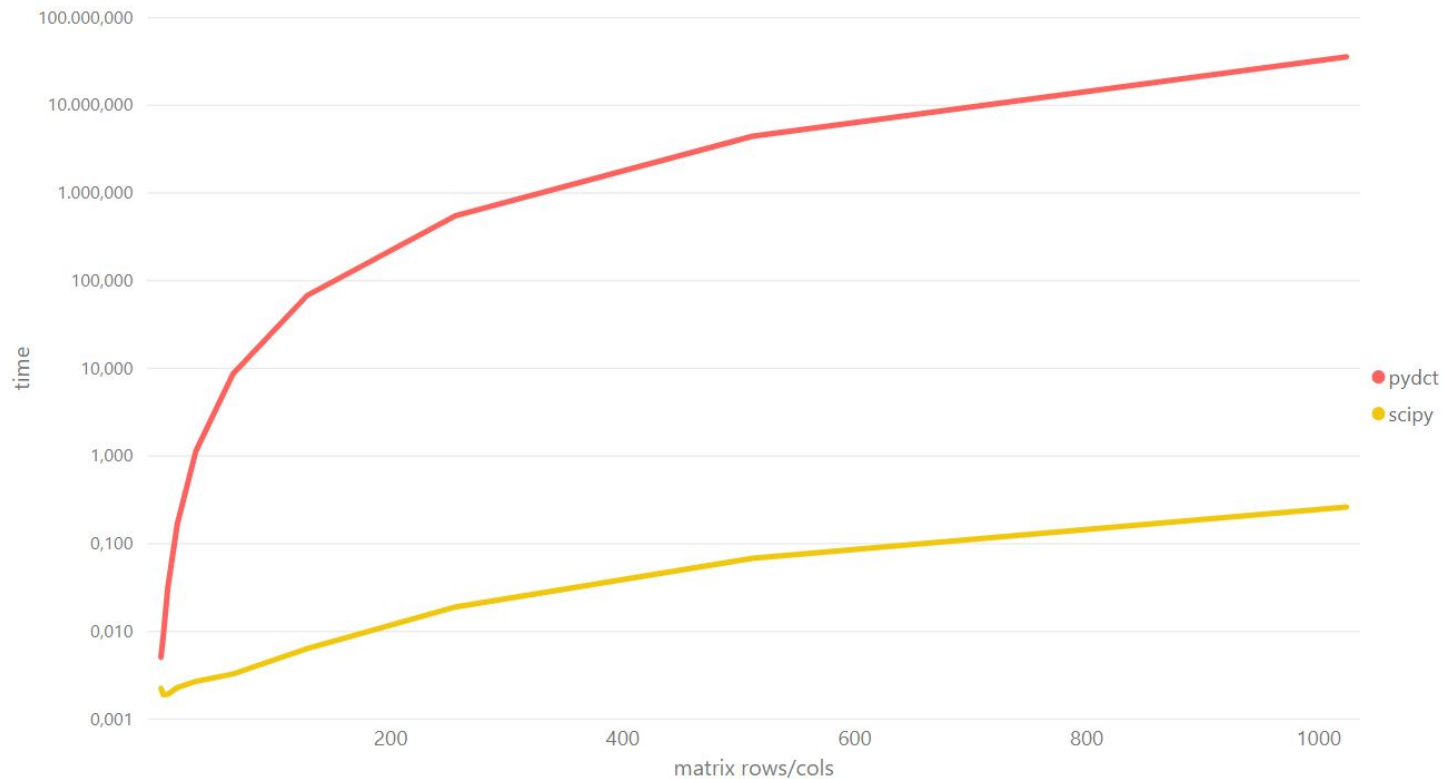
- Recorded data:
 - Resolution time for:
 - **99** matrices of increasing size (**2×2 to 100×100**)
 - **10** matrices of increasing exponential size (**$2^1 \times 2^1$ to $2^{10} \times 2^{10}$**)
 - Each computation has been executed **10 times** and averaged to get accurate data



PERFORMANCE COMPARISON (2x2 to 100x100)



PERFORMANCE COMPARISON ($2^1 \times 2^1$ to $2^{10} \times 2^{10}$)



CONSIDERATIONS

The unoptimized DCT is N times slower than the DCT used by SciPy's FFTPack.

FFTPack's DCT is actually computed with an FFT, as a type-II DCT is equivalent to a DFT of size $4N$, as demonstrated by Narasimha & Peterson¹ and Makhoul², drastically reducing time complexity.

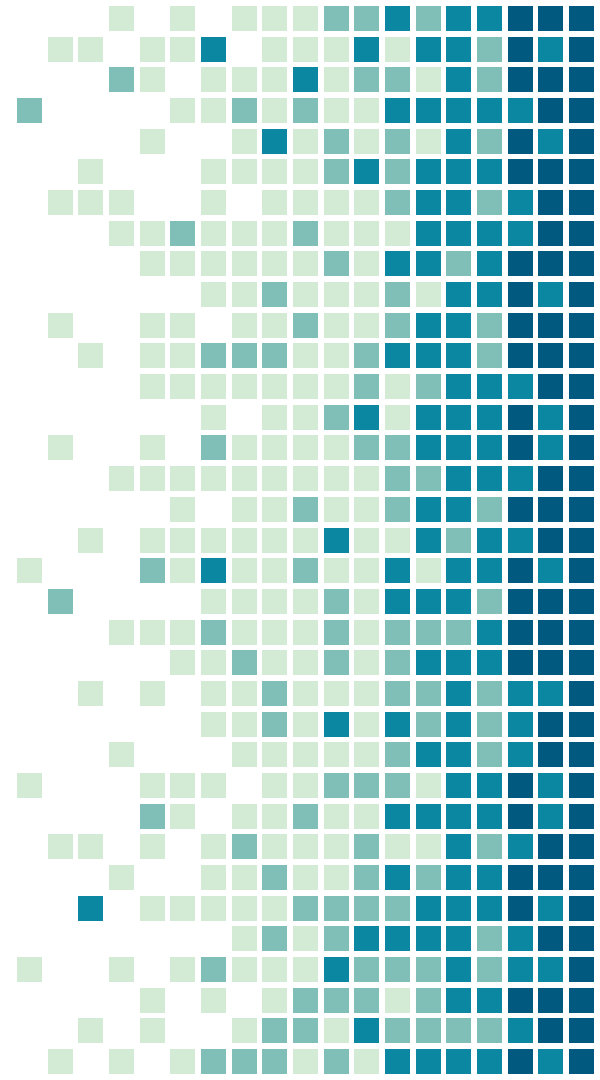
1. Narasimha, M.; Peterson, A. (June 1978). "On the Computation of the Discrete Cosine Transform". *IEEE Transactions on Communications*. 26

2. Makhoul, J. (February 1980). "A fast cosine transform in one and two dimensions". *IEEE Transactions on Acoustics, Speech, and Signal Processing*

2.

APP FOR IMAGES DCT2 COMPRESSION DEMONSTRATION

github.com/mferri17/dct-image-compression

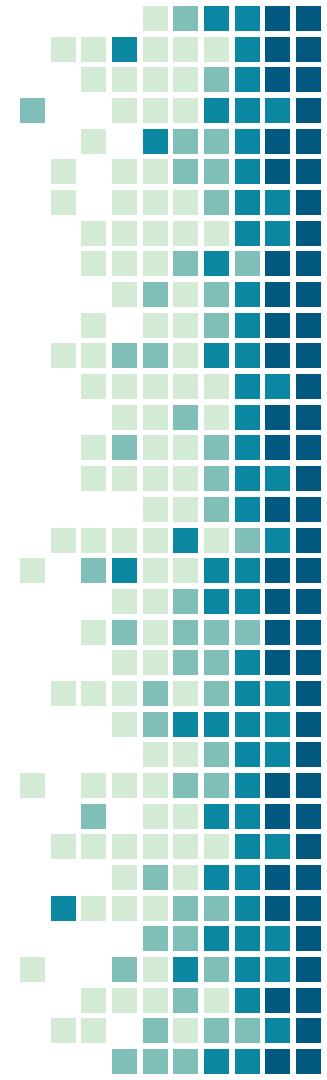


OBJECTIVE

This part of the project aims to develop a GUI to demonstrate how the DCT2 can be used for image compression, implementing a simple JPEG-based algorithm.

The App has been developed using Python and the Django Web Framework. The application, fruible on any browser, can be found here:

<https://dct-image-compression.herokuapp.com/>



ALGORITHM

The compression algorithm takes a **image** and two integers (**F** and **d**) as input, then applies the following steps:

- splits the image into $F \times F$ pixel blocks
- for each block
 - applies the DCT2
 - filters frequencies where $row + col \geq d$
 - applies the inverse DCT2
 - normalizes obtained values
- rebuilds the image as output



SOURCE CODE

```
bimg = RGBtoGreyscale(imageio.imread(image)) # input image
for i in range(0, int(bimg.shape[0] / F)): # splitting in Fx F blocks
    for j in range(0, int(bimg.shape[1] / F)):

        block = bimg[(i*F):((i+1)*F), (j*F):((j+1)*F)]
        c = dctn(block, type=2, norm='ortho') # c = DCT2

        for k in range(0, block.shape[0] - 1):
            for l in range(0, block.shape[1] - 1):
                if(k + l >= d): # filtering frequencies
                    c[k, l] = 0

        ff = idctn(c, type=2, norm='ortho') # ff = IDCT2(c)
        ff = np.round(ff) # normalization
        for index, value in np.ndenumerate(ff):
            if value < 0:         ff[index] = 0
            elif value > 255:     ff[index] = 255

        bimg[(i*F):((i+1)*F), (j*F):((j+1)*F)] = ff

imageio.imwrite(image_compress_path, bimg) # output
```

github.com/mferri17/dct-image-compression/webui/utls.py



USER INTERFACE

Upload an image to compress

Choose image

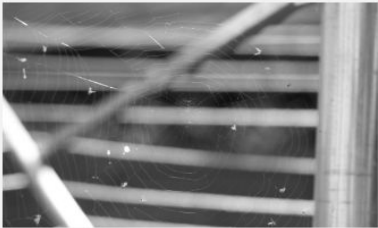

Scegli file Nessun file selezionato

F = blocks size

d = frequency treshold

Submit

Your images Delete all

Original	Greyscale	Compress	
			

Click an image to see it bigger

<https://dct-image-compression.herokuapp.com/>

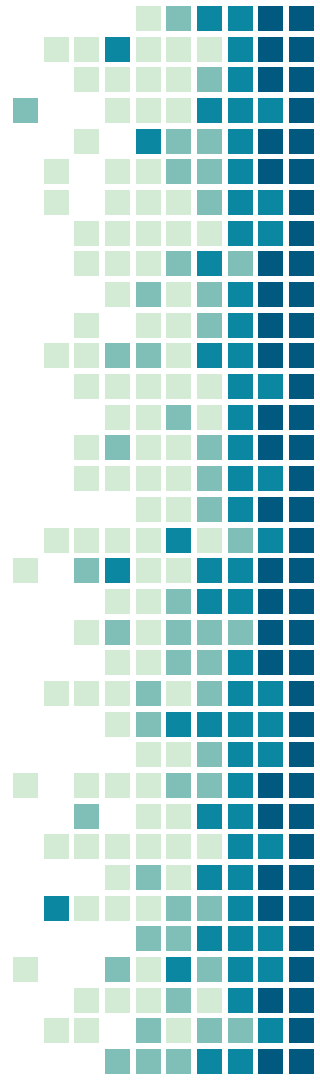
WORKING NOTES

The App works both with color and grayscale images; the former are converted in grayscale applying the standard RGB conversion formula.

While the algorithm is designed to operate with `.bmp` images, our Python implementation also works properly providing `.jpg` images.

WARNING 1: on Firefox the [HTML <input> accept attribute](#) is bugged for `.bpm` images, you have to select the “all files” type filter when the browser prompts for the file system image selection.

WARNING 2: due to Heroku limits, the deployed app cannot convert an image if too big, or a small F is provided.



INPUT ARGUMENTS MEANING

As previously explained, the algorithm takes two integers as inputs:

- **F** determines how big are the blocks into which the image is split; the higher this value, the faster the algorithm but the lossier is the compression.
- **d** must have a value between 0 and $2F - 1$ and it determines how many frequencies will be cut out; the lower this value, the more aggressive the compression. It doesn't affect time performances.

EXAMPLES

f/2,8

1/50 sec.

ISO 1000

1365 x 2048 pixels



EXAMPLES



Original Grayscale



Compress $F=100$, $d=50$



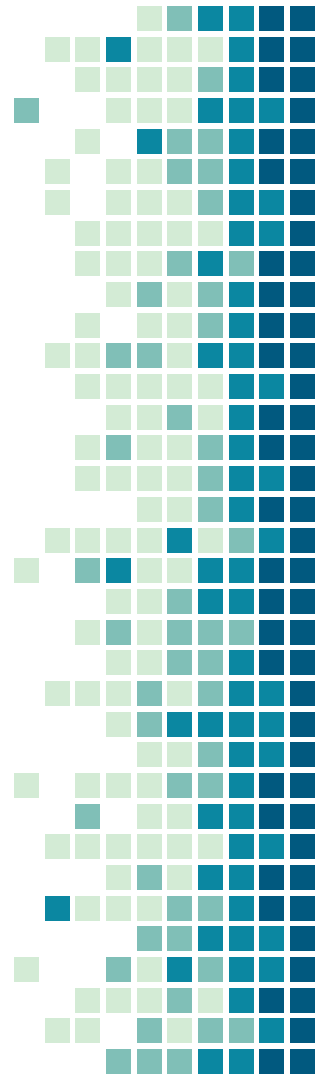
EXAMPLES



Original Grayscale



Compress $F=100, d=25$



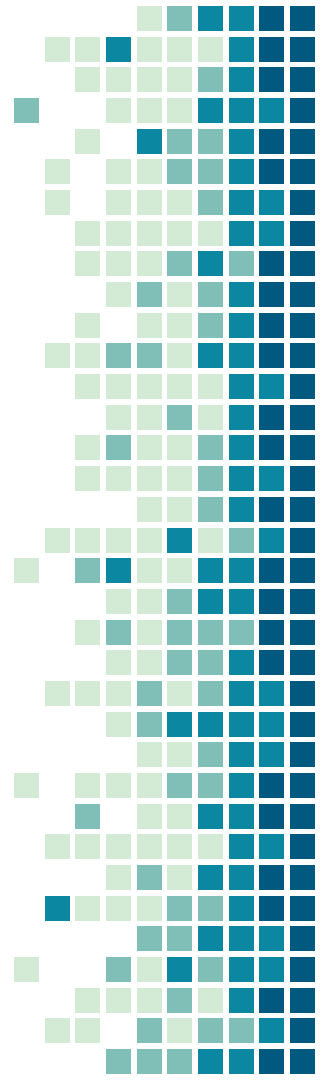
EXAMPLES



Original Grayscale



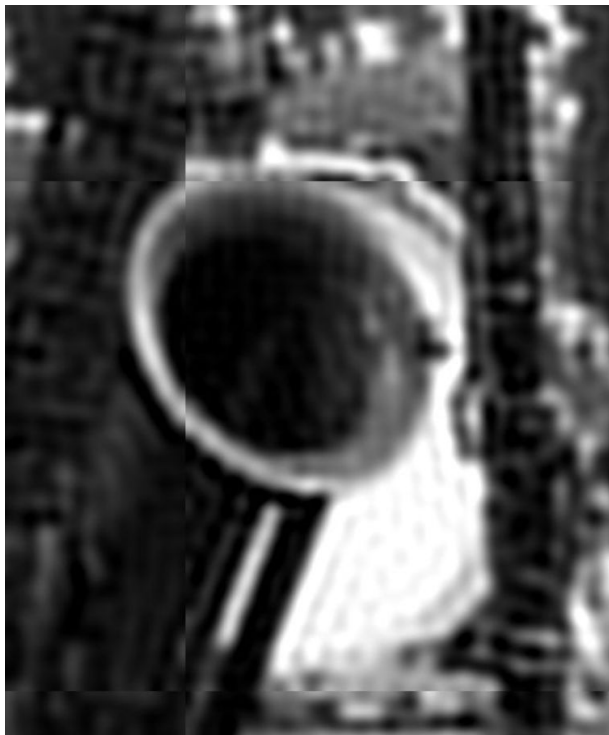
Compress $F=100$, $d=10$



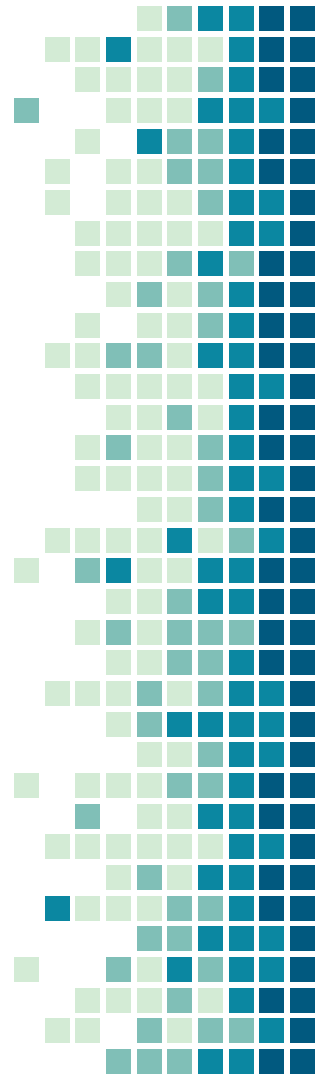
EXAMPLES



Original Grayscale



Compress $F=500$, $d = 50$



THANKS!

Any questions?

You can find us at:

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<https://github.com/mferri17/dct-image-compression>