

Locality-Sensitive Orderings & Their Applications

Timothy Chan, Sariel Har-Peled, Mitchell Jones

September 11, 2018

University of Illinois at Urbana-Champaign

Orderings: Motivation

- ▶ Computing orderings:
 - ▶ Travelling salesman problem (hard)
 - ▶ Degeneracy of a graph (easy)

Orderings: Motivation

- ▶ Computing orderings:
 - ▶ Travelling salesman problem (hard)
 - ▶ Degeneracy of a graph (easy)
- ▶ Orderings are 1D embeddings
- ▶ Embedding into simpler structures

Orderings: Motivation

- ▶ Computing orderings:
 - ▶ Travelling salesman problem (hard)
 - ▶ Degeneracy of a graph (easy)
- ▶ Orderings are 1D embeddings
- ▶ Embedding into simpler structures
- ▶ E.g. $O(\log n)$ -apx for k -median clustering: Metric space \rightarrow tree

Orderings: Motivation

- ▶ Computing orderings:
 - ▶ Travelling salesman problem (hard)
 - ▶ Degeneracy of a graph (easy)
- ▶ Orderings are 1D embeddings
- ▶ Embedding into simpler structures
- ▶ E.g. $O(\log n)$ -apx for k -median clustering: Metric space \rightarrow tree
- ▶ Tradeoff between soln. quality and simpler algorithms

Orderings: Motivation

- ▶ Computing orderings:
 - ▶ Travelling salesman problem (hard)
 - ▶ Degeneracy of a graph (easy)
- ▶ Orderings are 1D embeddings
- ▶ Embedding into simpler structures
- ▶ E.g. $O(\log n)$ -apx for k -median clustering: Metric space \rightarrow tree
- ▶ Tradeoff between soln. quality and simpler algorithms
- ▶ In this talk: Orderings of points with special properties

Main Theorem

Main Theorem

For $\varepsilon \in (0, 1)$, there is a set Π of size $O((1/\varepsilon^d) \log(1/\varepsilon))$ such that
 $\forall p, q \in [0, 1]^d$, there exists $\sigma \in \Pi$ with:

Points between p and q in σ are distance at most $\varepsilon \|p - q\|$ from p or q .

Main Theorem

Main Theorem

For $\varepsilon \in (0, 1)$, there is a set Π of size $O((1/\varepsilon^d) \log(1/\varepsilon))$ such that
 $\forall p, q \in [0, 1]^d$, there exists $\sigma \in \Pi$ with:

Points between p and q in σ are distance at most $\varepsilon \|p - q\|$ from p or q .

Some applications

- ▶ New: $(1 + \varepsilon)$ -apx bichromatic closest pair

Main Theorem

Main Theorem

For $\varepsilon \in (0, 1)$, there is a set Π of size $O((1/\varepsilon^d) \log(1/\varepsilon))$ such that
 $\forall p, q \in [0, 1]^d$, there exists $\sigma \in \Pi$ with:

Points between p and q in σ are distance at most $\varepsilon \|p - q\|$ from p or q .

Some applications

- ▶ New: $(1 + \varepsilon)$ -apx bichromatic closest pair
- ▶ Simpler: dynamic $(1 + \varepsilon)$ -spanners

Main Theorem

Main Theorem

For $\varepsilon \in (0, 1)$, there is a set Π of size $O((1/\varepsilon^d) \log(1/\varepsilon))$ such that
 $\forall p, q \in [0, 1]^d$, there exists $\sigma \in \Pi$ with:

Points between p and q in σ are distance at most $\varepsilon \|p - q\|$ from p or q .

Some applications

- ▶ New: $(1 + \varepsilon)$ -apx bichromatic closest pair
- ▶ Simpler: dynamic $(1 + \varepsilon)$ -spanners
- ▶ New: dynamic k -vertex-fault-tolerant $(1 + \varepsilon)$ -spanners

Main Theorem

Main Theorem

For $\varepsilon \in (0, 1)$, there is a set Π of size $O((1/\varepsilon^d) \log(1/\varepsilon))$ such that
 $\forall p, q \in [0, 1]^d$, there exists $\sigma \in \Pi$ with:

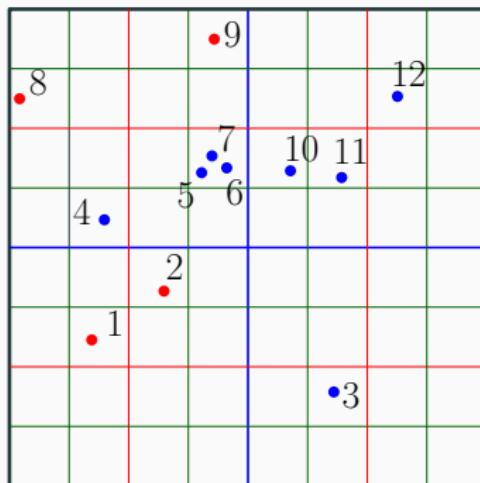
Points between p and q in σ are distance at most $\varepsilon \|p - q\|$ from p or q .

Some applications

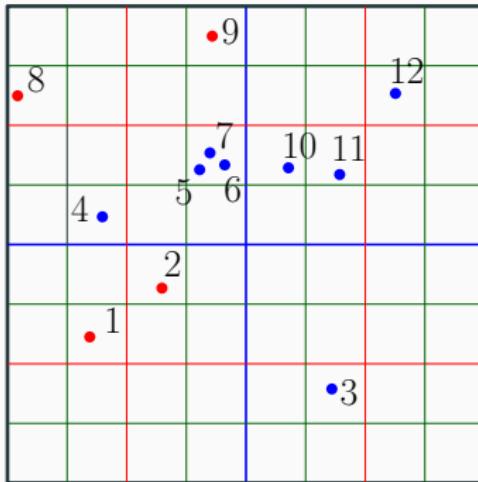
- ▶ New: $(1 + \varepsilon)$ -apx bichromatic closest pair
- ▶ Simpler: dynamic $(1 + \varepsilon)$ -spanners
- ▶ New: dynamic k -vertex-fault-tolerant $(1 + \varepsilon)$ -spanners
- ▶ ...

Warmup: Constant factor approximation for bichromatic closest pair

Bichromatic closest pair



Bichromatic closest pair

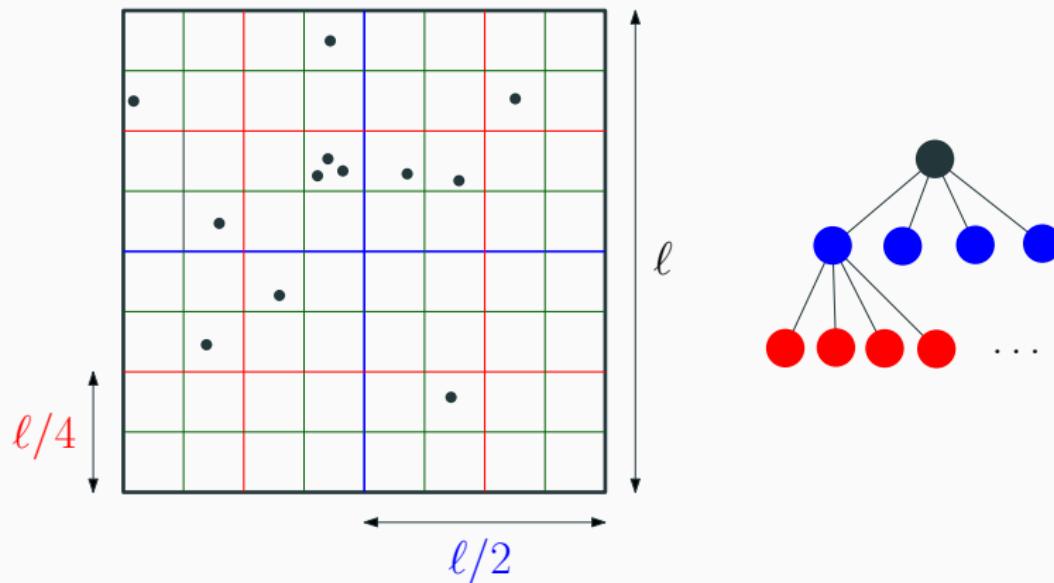


Problem (c -approximation)

Maintain a pair (r', b') s.t. $\|r' - b'\| \leq c \cdot \min_{(r,b)} \|r - b\|$.

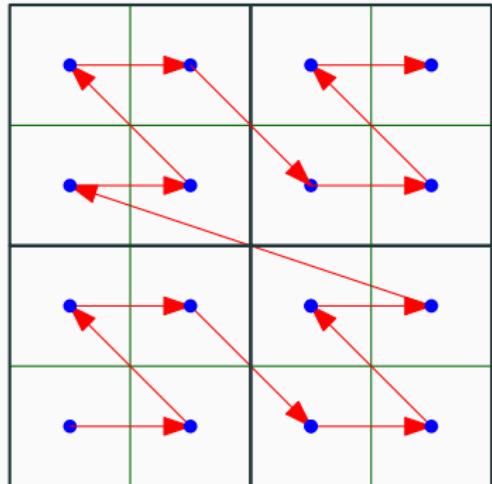
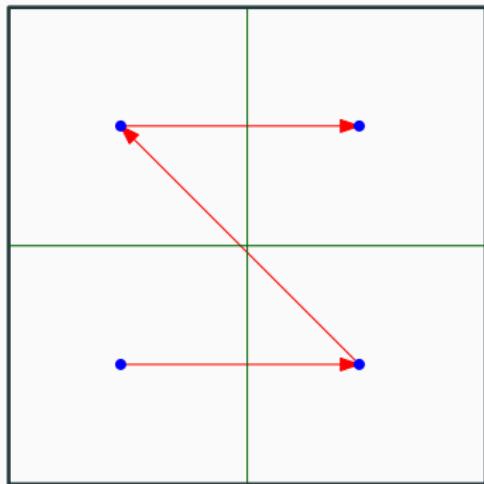
Preliminaries: Quadtrees

“Hierarchy of grids”



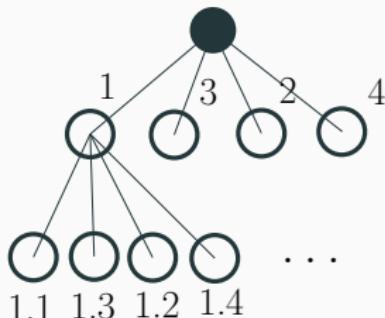
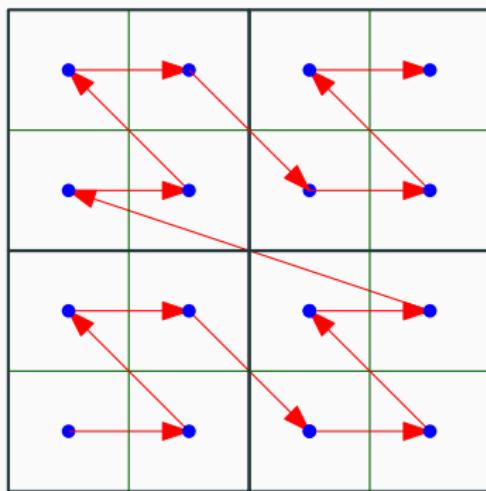
Preliminaries: \mathcal{Z} -order

Mapping points into 1D



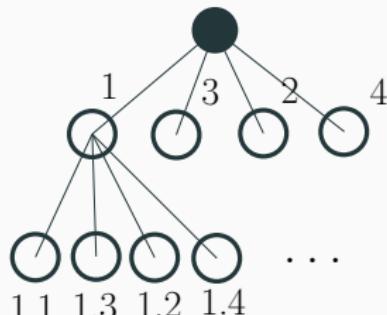
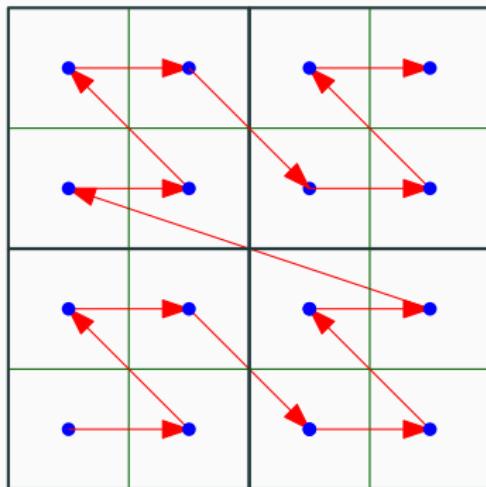
Preliminaries: Quadtrees and \mathbb{Z} -order

- ▶ DFS of a quadtree produces a \mathbb{Z} -order



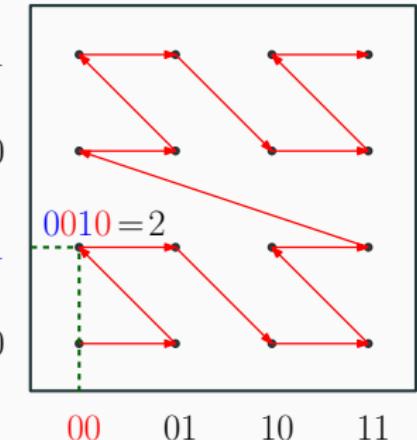
Preliminaries: Quadtrees and \mathbb{Z} -order

- ▶ DFS of a quadtree produces a \mathbb{Z} -order
- ▶ Only need to specify an order on 4 cells (or 2^d for higher dimensions)



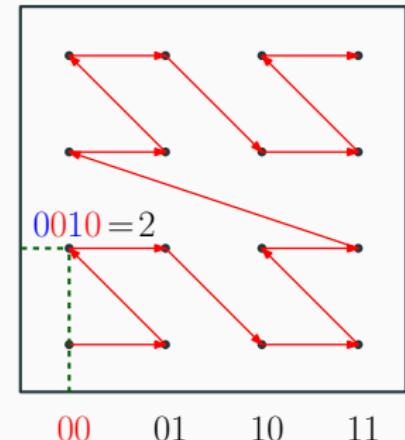
Preliminaries: Computing the \mathcal{Z} -order

- ▶ Let $p = (x, y) \in [2^w] \times [2^w]$
- ▶ $x = x_w x_{w-1} \dots x_1$
- ▶ $y = y_w y_{w-1} \dots y_1$



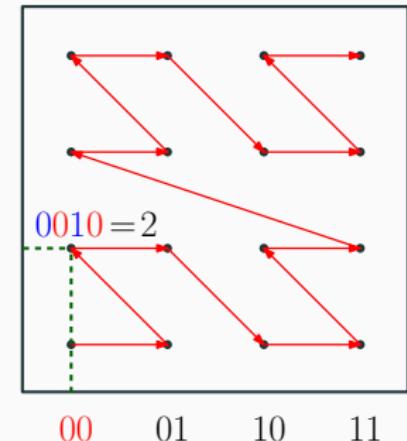
Preliminaries: Computing the \mathcal{Z} -order

- ▶ Let $p = (x, y) \in [2^w] \times [2^w]$
- ▶ $x = x_w x_{w-1} \dots x_1$
- ▶ $y = y_w y_{w-1} \dots y_1$
- ▶ $\text{shuffle}(p) = y_w x_w y_{w-1} x_{w-1} \dots y_1 x_1$
- ▶ Position of p in \mathcal{Z} -order = $\text{shuffle}(p)$



Preliminaries: Computing the \mathcal{Z} -order

- Let $p = (x, y) \in [2^w] \times [2^w]$
- $x = x_w x_{w-1} \dots x_1$
- $y = y_w y_{w-1} \dots y_1$
- $\text{shuffle}(p) = y_w x_w y_{w-1} x_{w-1} \dots y_1 x_1$
- Position of p in \mathcal{Z} -order = $\text{shuffle}(p)$

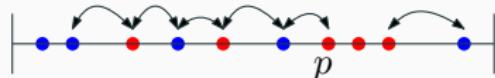


Lemma

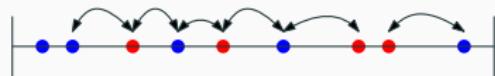
$\text{shuffle}(p)$ and $\text{shuffle}(q)$ can be compared in $O(1)$ and/or exclusive-or operations.

Solving the problem in 1D: A solution?

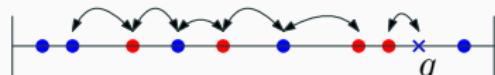
- ▶ Map the point set to 1D



⇓ Delete p

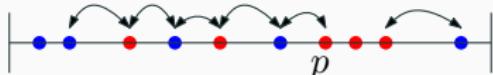


⇓ Insert q

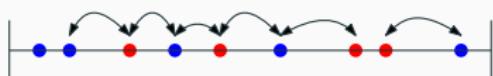


Solving the problem in 1D: A solution?

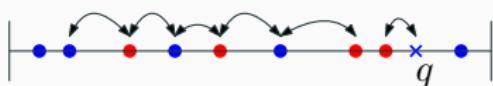
- ▶ Map the point set to 1D
- ▶ Maintain sorted order in binary tree



⇓ Delete p

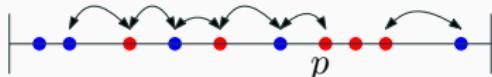


⇓ Insert q

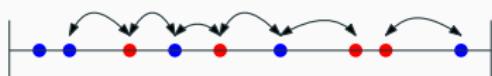


Solving the problem in 1D: A solution?

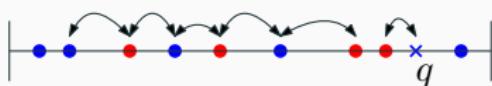
- ▶ Map the point set to 1D
- ▶ Maintain sorted order in binary tree
- ▶ Maintain min-heap of consecutive red/blue pairs



⇓ Delete p

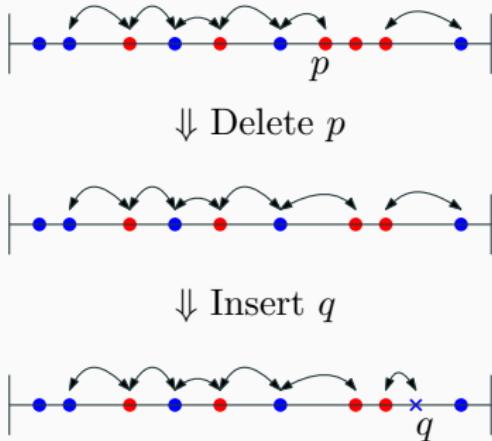


⇓ Insert q



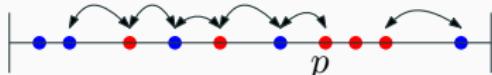
Solving the problem in 1D: A solution?

- ▶ Map the point set to 1D
- ▶ Maintain sorted order in binary tree
- ▶ Maintain min-heap of consecutive red/blue pairs
- ▶ Updates change $O(1)$ consecutive pairs

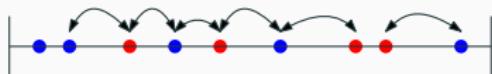


Solving the problem in 1D: A solution?

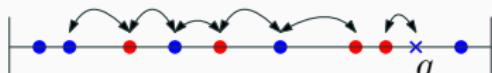
- ▶ Map the point set to 1D
- ▶ Maintain sorted order in binary tree
- ▶ Maintain min-heap of consecutive red/blue pairs
- ▶ Updates change $O(1)$ consecutive pairs
 \implies Update time $O_d(\log n)$



⇓ Delete p

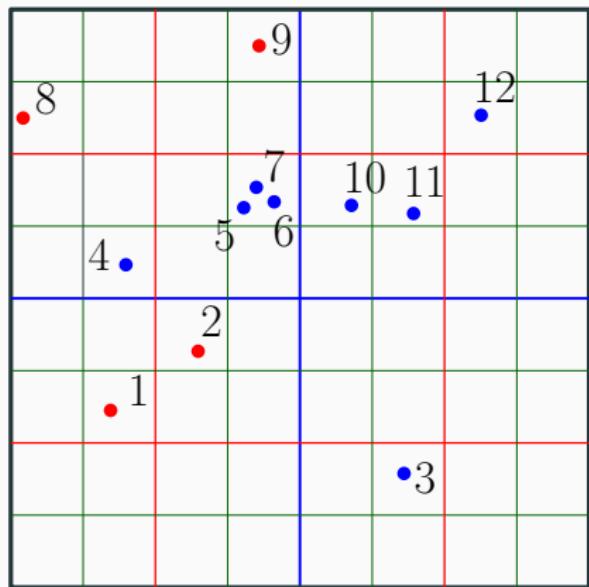


⇓ Insert q



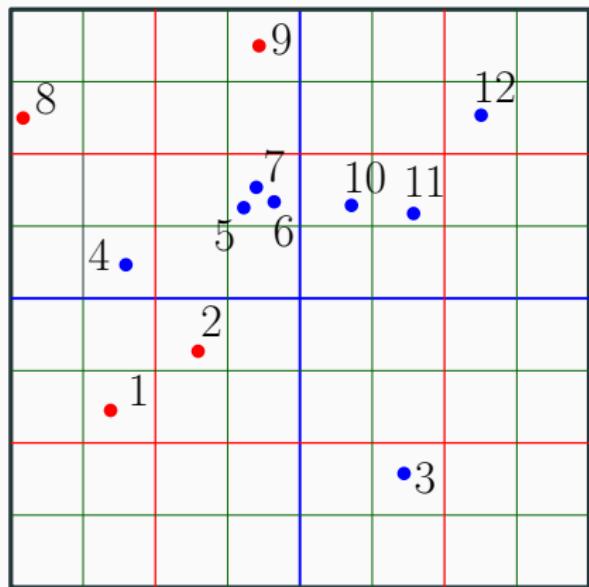
Not quite a solution

- Points nearby in $\mathbb{R}^d \not\Rightarrow$ nearby in \mathcal{Z} -order



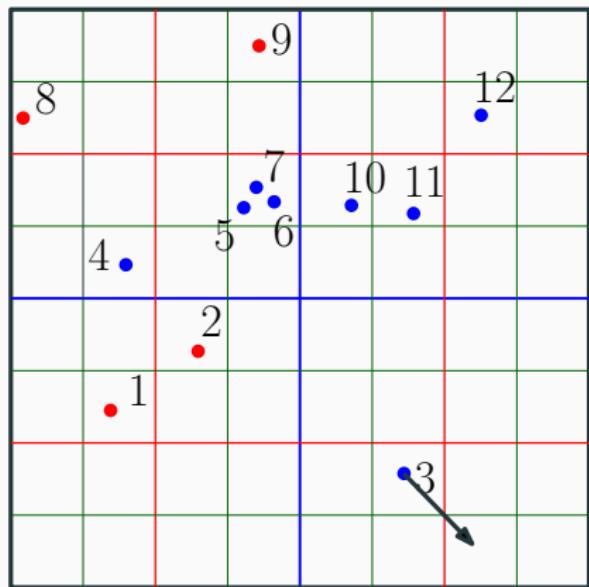
Not quite a solution

- ▶ Points nearby in $\mathbb{R}^d \not\Rightarrow$ nearby in \mathcal{Z} -order
- ▶ Idea: Shift the point set



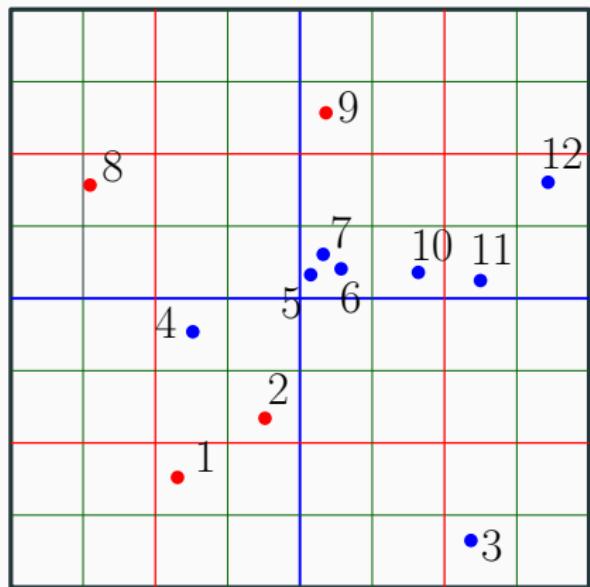
Not quite a solution

- ▶ Points nearby in $\mathbb{R}^d \not\Rightarrow$ nearby in \mathcal{Z} -order
- ▶ Idea: Shift the point set



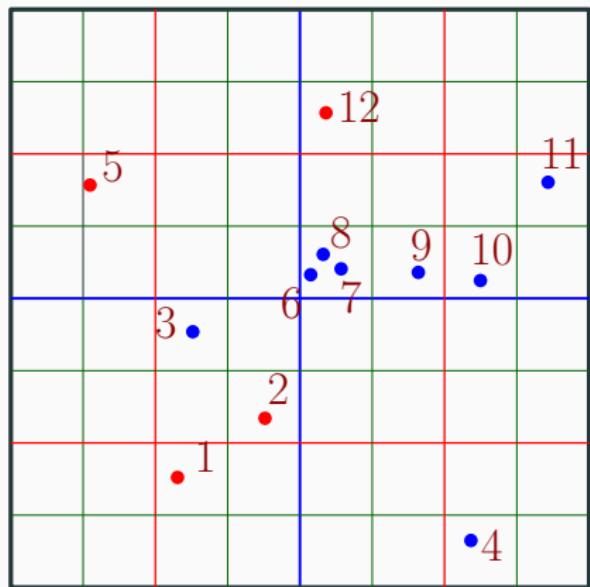
Not quite a solution

- ▶ Points nearby in $\mathbb{R}^d \not\Rightarrow$ nearby in \mathcal{Z} -order
- ▶ Idea: Shift the point set



Not quite a solution

- ▶ Points nearby in $\mathbb{R}^d \not\Rightarrow$ nearby in \mathcal{Z} -order
- ▶ Idea: Shift the point set



Preliminaries: Shifting

Lemma [Chan '98]

For $i = 0, \dots, d$, let $v_i = (i/(d+1), \dots, i/(d+1))$.

Let $p, q \in [0, 1)^d$ and \mathcal{T} be a quadtree over $[0, 2)^d$.

There exists $i \in \{0, \dots, d\}$ and $\square \in \mathcal{T}$:

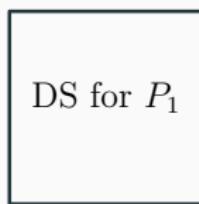
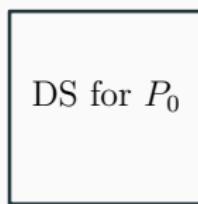
1. $p + v_i, q + v_i \in \square$
2. $(d+1)\|p - q\| < \text{sidelength}(\square) \leq 2(d+1)\|p - q\|$.

A correct solution

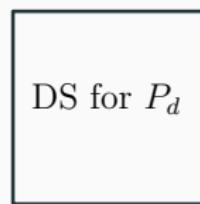
- ▶ Shift point set $d + 1$ times: P_0, \dots, P_d

A correct solution

- ▶ Shift point set $d + 1$ times: P_0, \dots, P_d

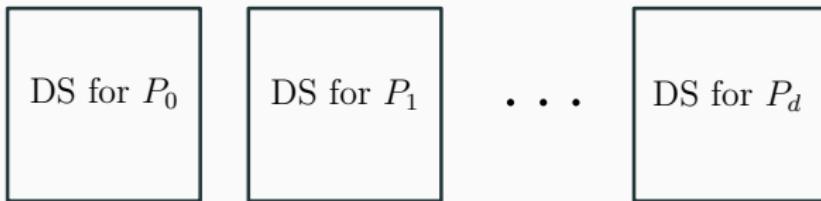


...



A correct solution

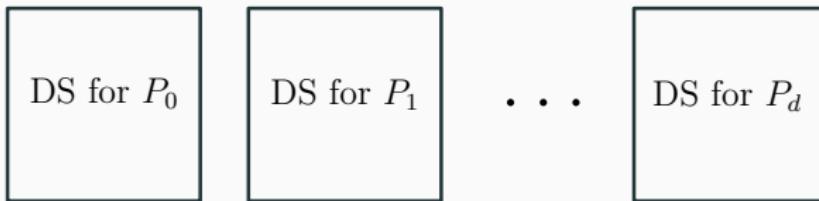
- ▶ Shift point set $d + 1$ times: P_0, \dots, P_d



⇒ $O_d(\log n)$ update time

A correct solution

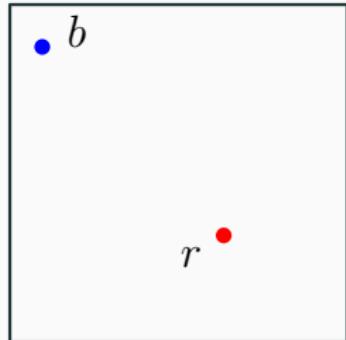
- ▶ Shift point set $d + 1$ times: P_0, \dots, P_d



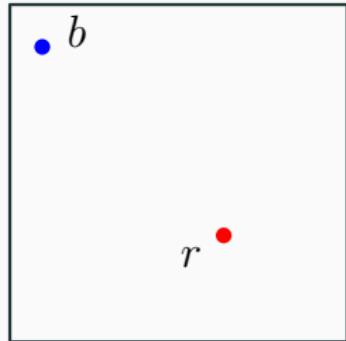
⇒ $O_d(\log n)$ update time

- ▶ Claim: $O_d(1)$ approximation

Correctness (cont.)

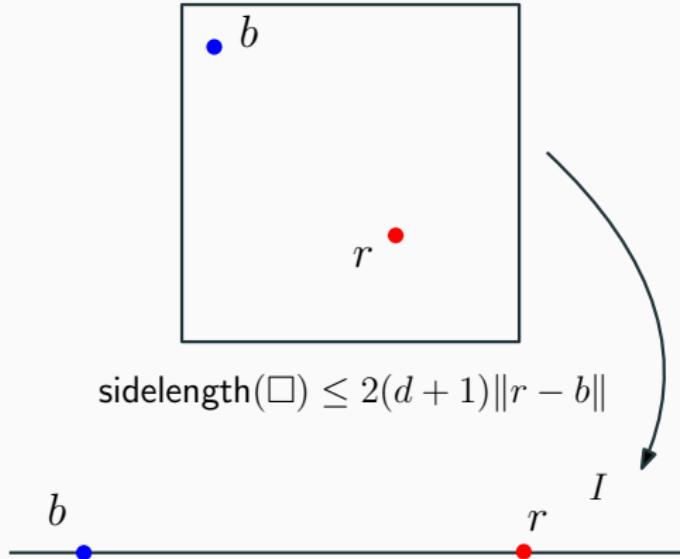


Correctness (cont.)

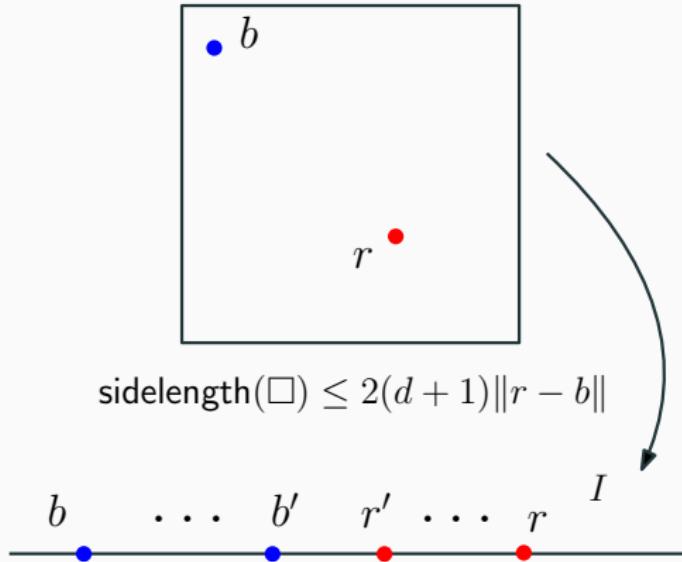


$$\text{sidelength}(\square) \leq 2(d+1)\|r - b\|$$

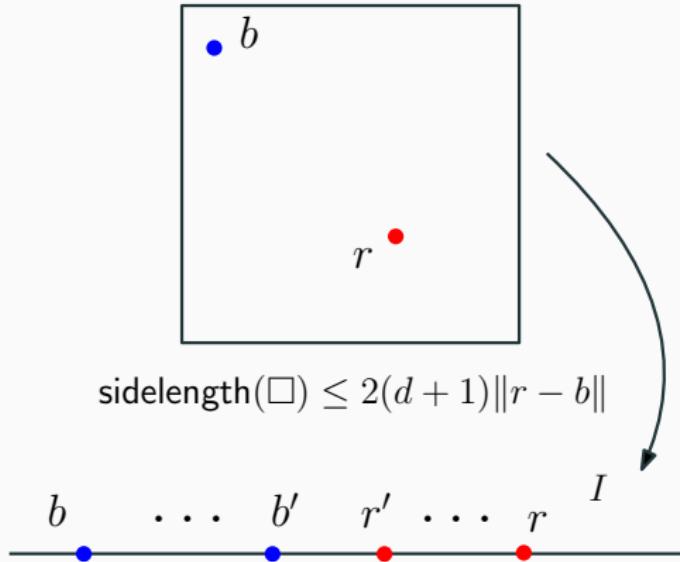
Correctness (cont.)



Correctness (cont.)



Correctness (cont.)



$$\text{sidelength}(\square) \leq 2(d+1)\|r - b\|$$

$$\|r' - b'\| \leq \text{diam}(\square) \leq \sqrt{d} \cdot \text{sidelength}(\square) = O_d(1)\|r - b\|$$

$(1 + \varepsilon)$ -approximate bichromatic closest pair

Reducing the approximation factor

- ▶ Assume $\varepsilon = 2^{-E}$ for $E \in \mathbb{N}$

Reducing the approximation factor

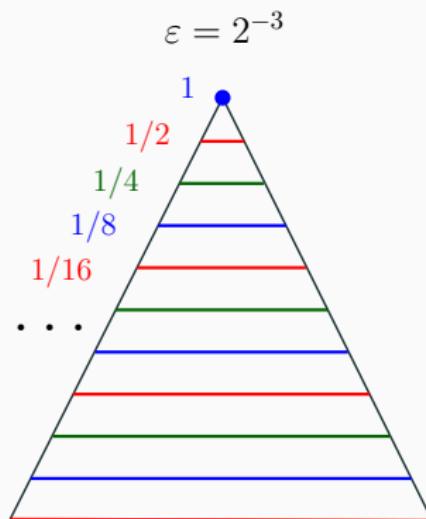
- ▶ Assume $\varepsilon = 2^{-E}$ for $E \in \mathbb{N}$
- ▶ Idea: Pack many “ ε -quadtrees”
into a regular quadtree

Reducing the approximation factor

- ▶ Assume $\varepsilon = 2^{-E}$ for $E \in \mathbb{N}$
- ▶ Idea: Pack many “ ε -quadtrees” into a regular quadtree
- ▶ ε -quadtrees have $1/\varepsilon^d$ children

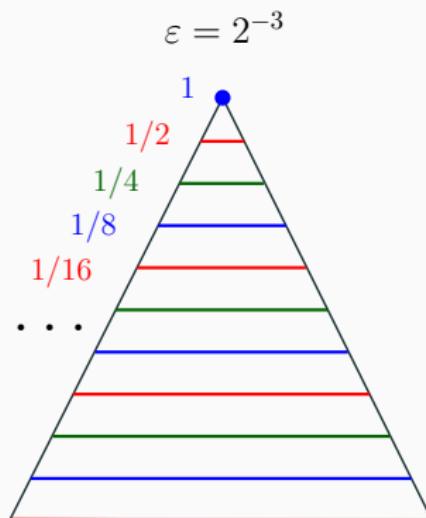
Reducing the approximation factor

- ▶ Assume $\varepsilon = 2^{-E}$ for $E \in \mathbb{N}$
- ▶ Idea: Pack many “ ε -quadtrees” into a regular quadtree
- ▶ ε -quadtrees have $1/\varepsilon^d$ children



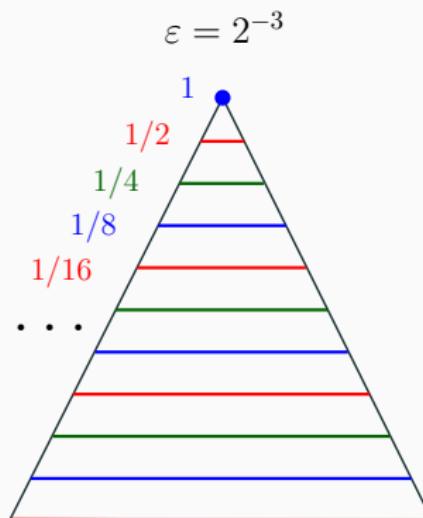
Reducing the approximation factor

- ▶ Assume $\varepsilon = 2^{-E}$ for $E \in \mathbb{N}$
- ▶ Idea: Pack many “ ε -quadtree” into a regular quadtree
- ▶ ε -quadtree have $1/\varepsilon^d$ children
- ▶ “Partitions” a regular quadtree into $\lg(1/\varepsilon)$ ε -quadtrees



Reducing the approximation factor

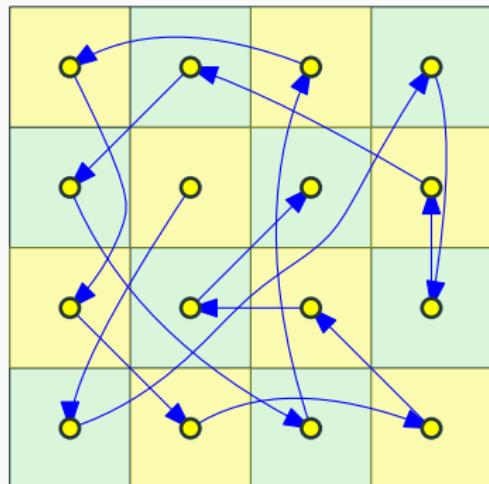
- ▶ Assume $\varepsilon = 2^{-E}$ for $E \in \mathbb{N}$
- ▶ Idea: Pack many “ ε -quadtree” into a regular quadtree
- ▶ ε -quadtree have $1/\varepsilon^d$ children
- ▶ “Partitions” a regular quadtree into $\lg(1/\varepsilon)$ ε -quadtrees
- ▶ Call them $\mathcal{T}_\varepsilon^1, \dots, \mathcal{T}_\varepsilon^E$



$O(1)$ problems

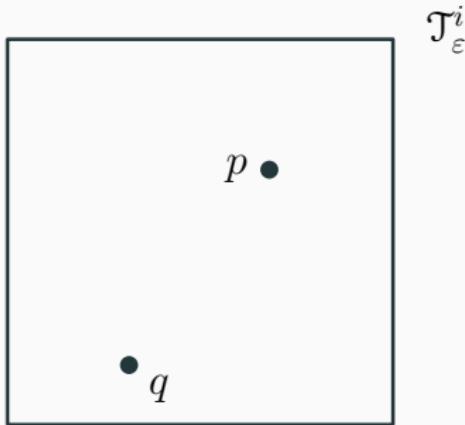
Extend \mathcal{Z} -order to ε -quadtrees by ordering $1/\varepsilon^d$ child cells

10	6	9	3
7	1	16	5
11	15	14	4
2	12	8	13



What \mathcal{Z} -order should we pick?

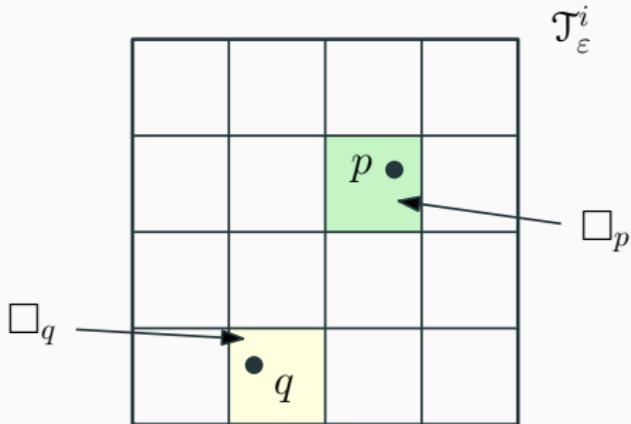
$O(1)$ problems (cont.)



$\mathcal{T}_\varepsilon^i$

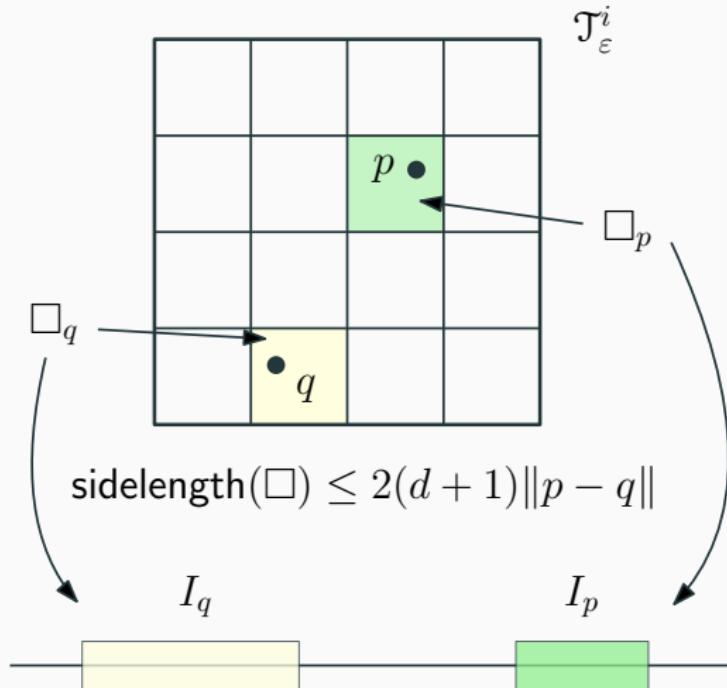
$$\text{sidelength}(\square) \leq 2(d+1)\|p - q\|$$

$O(1)$ problems (cont.)



$$\text{sidelength}(\square) \leq 2(d+1)\|p - q\|$$

$O(1)$ problems (cont.)



Ordering quadtree cells

Idea

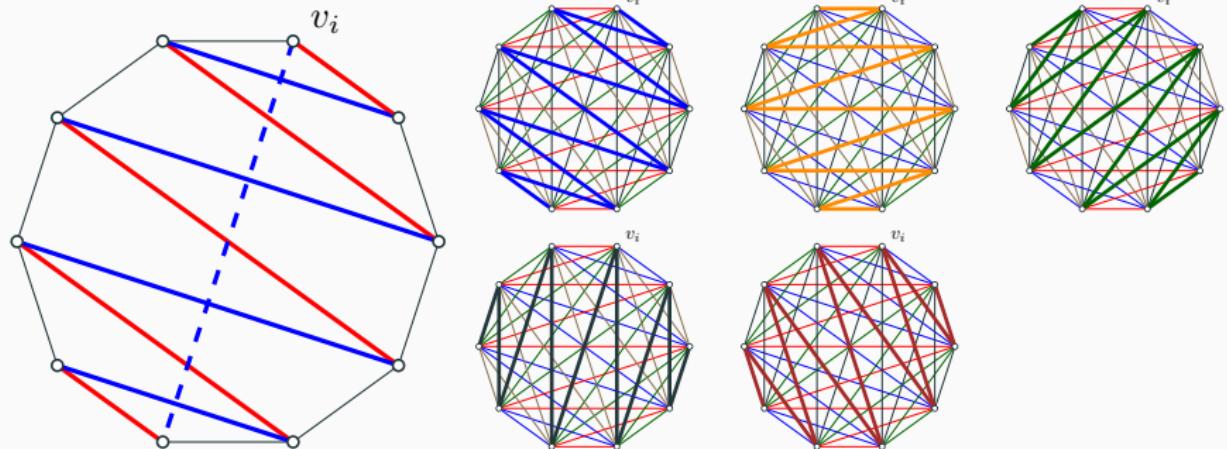
Pick a set \mathfrak{O} of orderings of the $1/\varepsilon^d$ cells such that:

For any \square_1, \square_2 , there is an ordering $\sigma \in \mathfrak{O}$ with \square_1 adjacent to \square_2

A necessary subproblem

Lemma [Alspach '08]

For n elements $\{0, \dots, n - 1\}$, there is a set \mathfrak{O} of $\lceil n/2 \rceil$ orderings of the elements, such that, for all $i, j \in \{0, \dots, n - 1\}$, there exist an ordering $\sigma \in \mathfrak{O}$ in which i and j are adjacent.



Ordering quadtree cells

Corollary

There is a set $\mathfrak{O}(1/\varepsilon)$ of $O(1/\varepsilon^d)$ orderings, such that for any \square_1, \square_2 , there exists an order $\sigma \in \mathfrak{O}(1/\varepsilon)$ where \square_1 and \square_2 are adjacent in σ .

What we have so far

- ▶ $d + 1$ shifted point sets

What we have so far

- ▶ $d + 1$ shifted point sets
- ▶ $\lg(1/\varepsilon)$ ε -quadtrees

What we have so far

- ▶ $d + 1$ shifted point sets
- ▶ $\lg(1/\varepsilon)$ ε -quadtrees
- ▶ $O(1/\varepsilon^d)$ orderings

What we have so far

- ▶ $d + 1$ shifted point sets
 - ▶ $\lg(1/\varepsilon)$ ε -quadtrees
 - ▶ $O(1/\varepsilon^d)$ orderings
- ⇒ $O_d((1/\varepsilon^d) \log(1/\varepsilon))$ different orderings of P

What we have so far

- ▶ $d + 1$ shifted point sets
- ▶ $\lg(1/\varepsilon)$ ε -quadtrees
- ▶ $O(1/\varepsilon^d)$ orderings
 - ⇒ $O_d((1/\varepsilon^d) \log(1/\varepsilon))$ different orderings of P
- ▶ Let Π denote these set of orderings

What we have so far

Main Theorem

For $\varepsilon \in (0, 1)$, there is a set Π of size $O((1/\varepsilon^d) \log(1/\varepsilon))$ such that

$\forall p, q \in [0, 1]^d$, there exists $\sigma \in \Pi$ with:

Points between p and q in σ are distance at most $\varepsilon \|p - q\|$ from p or q .

What we have so far

Main Theorem

For $\varepsilon \in (0, 1)$, there is a set Π of size $O((1/\varepsilon^d) \log(1/\varepsilon))$ such that
 $\forall p, q \in [0, 1]^d$, there exists $\sigma \in \Pi$ with:

Points between p and q in σ are distance at most $\varepsilon \|p - q\|$ from p or q .

Lemma

Let $p, q \in [0, 1]^d$ and $\sigma \in \Pi$. Can decide if $p \prec_\sigma q$ using $O_d(\log(1/\varepsilon))$ bitwise-logical operations.

The solution

- ▶ Maintain the 1D data structure for all orderings Π

The solution

- ▶ Maintain the 1D data structure for all orderings Π
- ▶ $|\Pi| = O((1/\varepsilon^d) \log(1/\varepsilon))$

The solution

- ▶ Maintain the 1D data structure for all orderings Π
- ▶ $|\Pi| = O((1/\varepsilon^d) \log(1/\varepsilon))$
- ▶ **Update time:** $O(|\Pi| \cdot \log(n) \cdot \log(1/\varepsilon)) = O_d((1/\varepsilon^d) \log(n) \log^2(1/\varepsilon))$

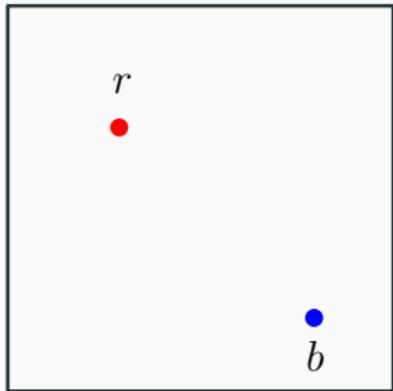
The solution

- ▶ Maintain the 1D data structure for all orderings Π
- ▶ $|\Pi| = O((1/\varepsilon^d) \log(1/\varepsilon))$
- ▶ **Update time:** $O(|\Pi| \cdot \log(n) \cdot \log(1/\varepsilon)) = O_d((1/\varepsilon^d) \log(n) \log^2(1/\varepsilon))$
- ▶ **Space:** $O(|\Pi| \cdot n) = O_d((n/\varepsilon^d) \log(1/\varepsilon))$

The solution

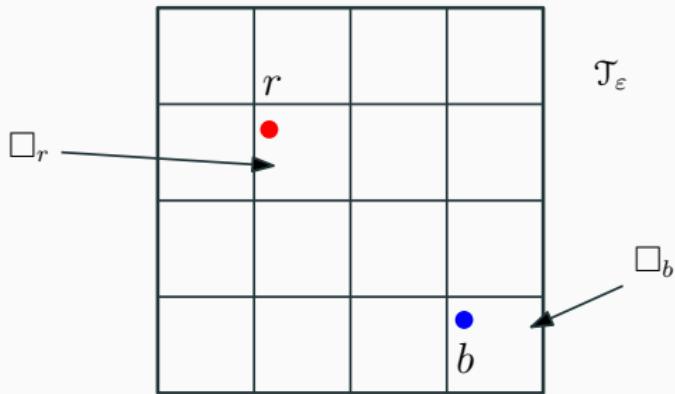
- ▶ Maintain the 1D data structure for all orderings Π
- ▶ $|\Pi| = O((1/\varepsilon^d) \log(1/\varepsilon))$
- ▶ **Update time:** $O(|\Pi| \cdot \log(n) \cdot \log(1/\varepsilon)) = O_d((1/\varepsilon^d) \log(n) \log^2(1/\varepsilon))$
- ▶ **Space:** $O(|\Pi| \cdot n) = O_d((n/\varepsilon^d) \log(1/\varepsilon))$
- ▶ Claim: Maintains r', b' with $\|r' - b'\| \leq (1 + \varepsilon)\|r - b\|$

Correctness



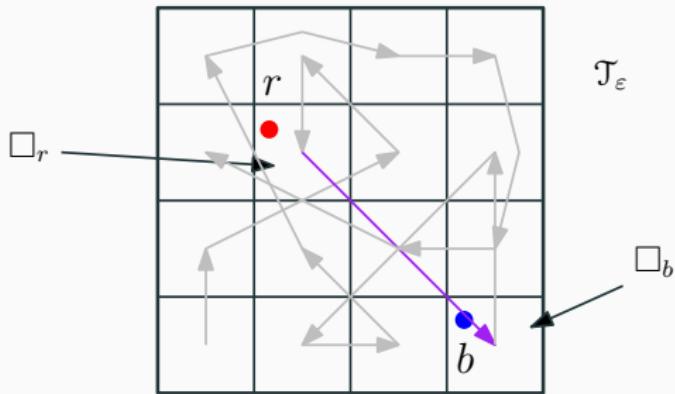
$$\text{sidelength}(\square) \leq 2(d + 1)\|r - b\|$$

Correctness



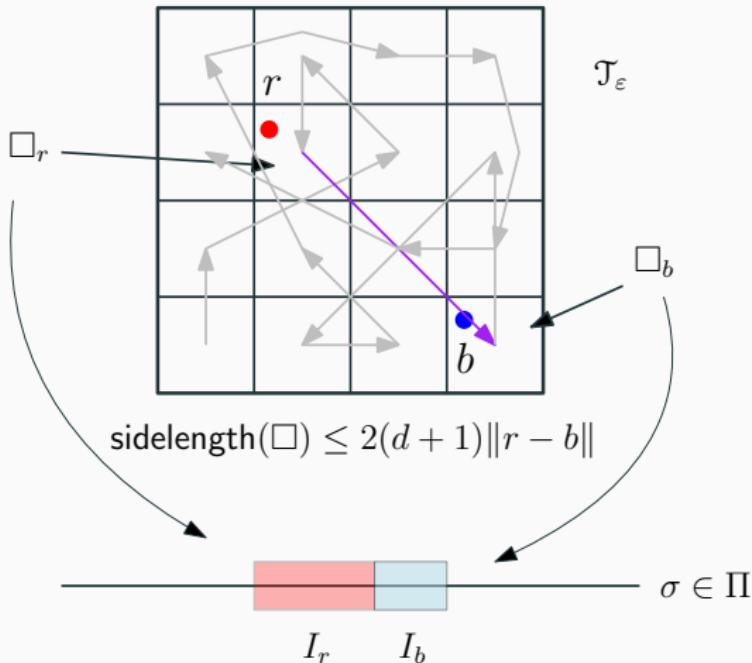
$$\text{sidelength}(\square) \leq 2(d+1)\|r - b\|$$

Correctness

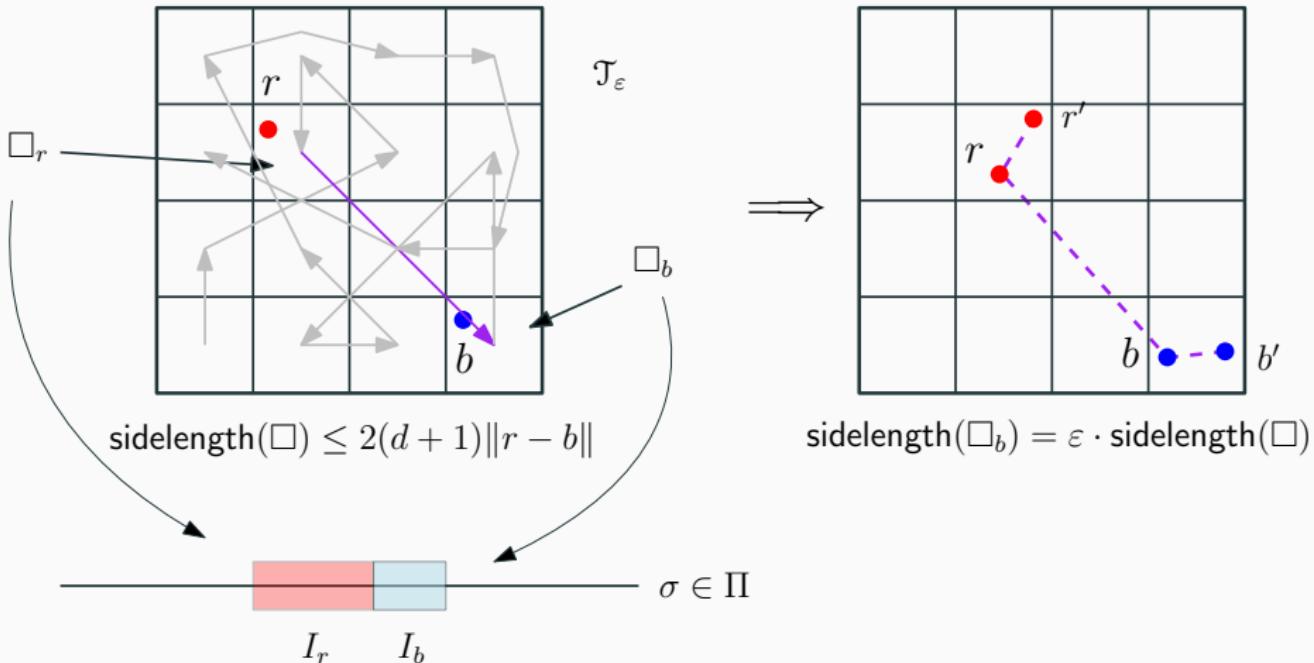


$$\text{sidelength}(\square) \leq 2(d+1)\|r - b\|$$

Correctness



Correctness



A simple data structure for dynamic $(1 + \varepsilon)$ -spanners

Spanners

Definition

For a set n of P points in \mathbb{R}^d and $t \geq 1$, a **t -spanner** of P is a graph $G = (P, E)$ such that for all $p, q \in P$,

$$\|p - q\| \leq \text{dist}_G(p, q) \leq t\|p - q\|.$$

Construction

- ▶ For each $\sigma \in \Pi$, connect the n consecutive points with $n - 1$ edges

Construction

- ▶ For each $\sigma \in \Pi$, connect the n consecutive points with $n - 1$ edges
- ▶ $(n - 1)|\Pi| = O_d((n/\varepsilon^d) \log(1/\varepsilon))$ edges

Construction

- ▶ For each $\sigma \in \Pi$, connect the n consecutive points with $n - 1$ edges
- ▶ $(n - 1)|\Pi| = O_d((n/\varepsilon^d) \log(1/\varepsilon))$ edges
- ▶ Maximum degree $O_d((1/\varepsilon^d) \log(1/\varepsilon))$

Construction

- ▶ For each $\sigma \in \Pi$, connect the n consecutive points with $n - 1$ edges
- ▶ $(n - 1)|\Pi| = O_d((n/\varepsilon^d) \log(1/\varepsilon))$ edges
- ▶ Maximum degree $O_d((1/\varepsilon^d) \log(1/\varepsilon))$
- ▶ Update time $O_d((1/\varepsilon^d) \log(n) \log^2(1/\varepsilon))$

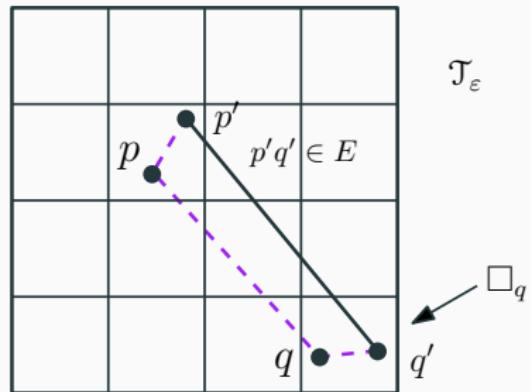
Construction

- ▶ For each $\sigma \in \Pi$, connect the n consecutive points with $n - 1$ edges
- ▶ $(n - 1)|\Pi| = O_d((n/\varepsilon^d) \log(1/\varepsilon))$ edges
- ▶ Maximum degree $O_d((1/\varepsilon^d) \log(1/\varepsilon))$
- ▶ Update time $O_d((1/\varepsilon^d) \log(n) \log^2(1/\varepsilon))$
- ▶ Claim: G is a $(1 + \varepsilon)$ -spanner

Proof idea

- Prove by induction on length of pairs:

$$\text{dist}_G(p, q) \leq (1 + \varepsilon) \|p - q\|$$



$$\text{sidelength}(\square) \leq 2(d+1) \|p - q\|$$

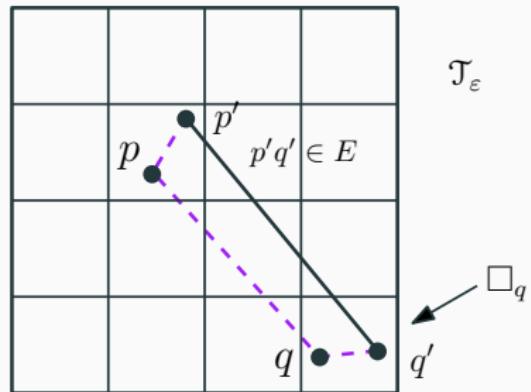
$$\text{sidelength}(\square_q) = \varepsilon \cdot \text{sidelength}(\square)$$

Proof idea

- ▶ Prove by induction on length of pairs:

$$\text{dist}_G(p, q) \leq (1 + \varepsilon) \|p - q\|$$

- ▶ G is a $(1 + c_d \varepsilon)$ -spanner for const. c_d

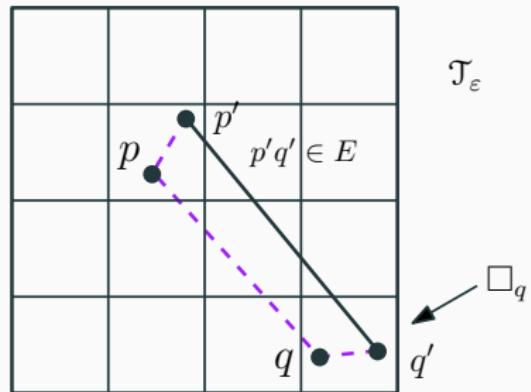


$$\text{sidelength}(\square) \leq 2(d+1) \|p - q\|$$

$$\text{sidelength}(\square_q) = \varepsilon \cdot \text{sidelength}(\square)$$

Proof idea

- ▶ Prove by induction on length of pairs:
 $\text{dist}_G(p, q) \leq (1 + \varepsilon)\|p - q\|$
- ▶ G is a $(1 + c_d \varepsilon)$ -spanner for const. c_d
- ▶ Readjust ε by c_d



$$\begin{aligned}\text{sidelength}(\square) &\leq 2(d+1)\|p - q\| \\ \text{sidelength}(\square_q) &= \varepsilon \cdot \text{sidelength}(\square)\end{aligned}$$

Static & dynamic vertex-fault-tolerant spanners

Fault-tolerant spanners

Definition

For a set of n points P in \mathbb{R}^d and $t \geq 1$, a **k -vertex-fault-tolerant t -spanner** of P is a graph $G = (P, E)$ such that

1. G is a t -spanner, and
2. For any $P' \subseteq P$, $|P'| \leq k$, $G \setminus P'$ is a t -spanner for $P \setminus P'$.

Construction

- ▶ For each $\sigma \in \Pi$ and each $p \in P$, connect p to its $k + 1$ predecessors and successors

Construction

- ▶ For each $\sigma \in \Pi$ and each $p \in P$, connect p to its $k + 1$ predecessors and successors
- ▶ $O(kn|\Pi|) = O_d((kn/\varepsilon^d) \log(1/\varepsilon))$ edges

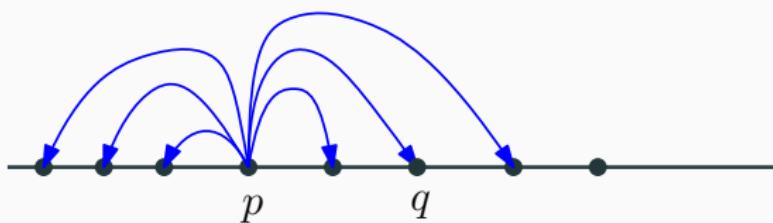
Construction

- ▶ For each $\sigma \in \Pi$ and each $p \in P$, connect p to its $k + 1$ predecessors and successors
- ▶ $O(kn|\Pi|) = O_d((kn/\varepsilon^d) \log(1/\varepsilon))$ edges
- ▶ Maximum degree $O_d((k/\varepsilon^d) \log(1/\varepsilon))$

Update time

Any update changes $O(k)$ edges in G

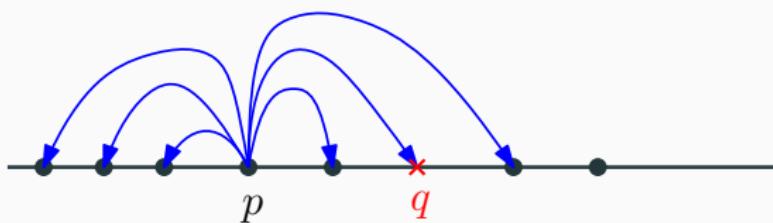
$$k = 2$$



Update time

Any update changes $O(k)$ edges in G

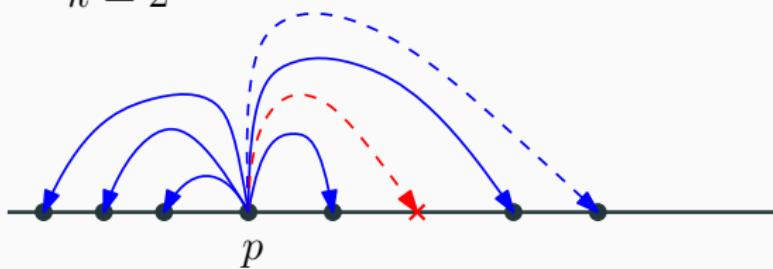
$$k = 2$$



Update time

Any update changes $O(k)$ edges in G

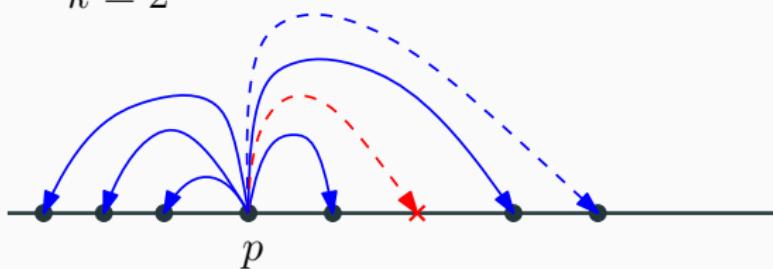
$$k = 2$$



Update time

Any update changes $O(k)$ edges in G

$$k = 2$$

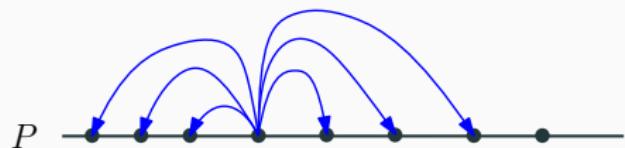


Update time $O_d((\log n \log(1/\varepsilon) + k) \log(1/\varepsilon)/\varepsilon^d)$

Sketch proof

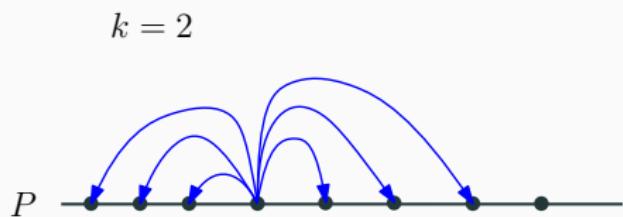
- G is already a $(1 + \varepsilon)$ -spanner

$$k = 2$$



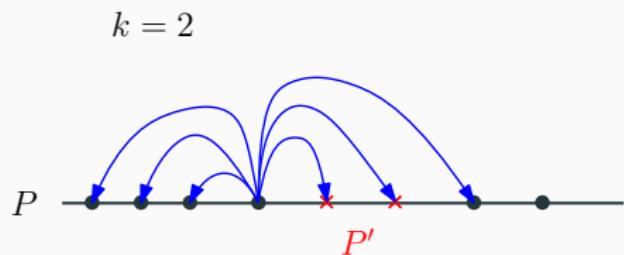
Sketch proof

- ▶ G is already a $(1 + \varepsilon)$ -spanner
- ▶ Consider $P' \subseteq P$, $|P'| \leq k$



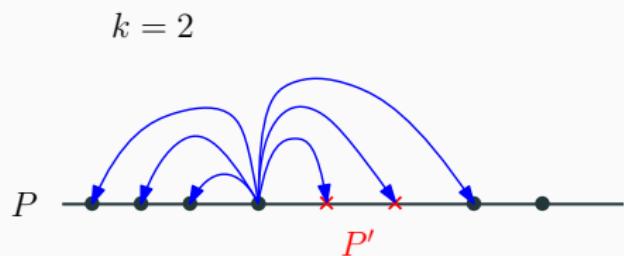
Sketch proof

- ▶ G is already a $(1 + \varepsilon)$ -spanner
- ▶ Consider $P' \subseteq P$, $|P'| \leq k$



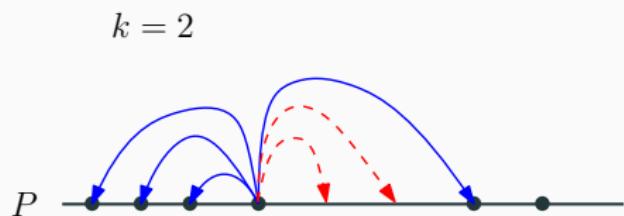
Sketch proof

- ▶ G is already a $(1 + \varepsilon)$ -spanner
- ▶ Consider $P' \subseteq P$, $|P'| \leq k$
- ▶ Let $\sigma \in \Pi$ with P' removed



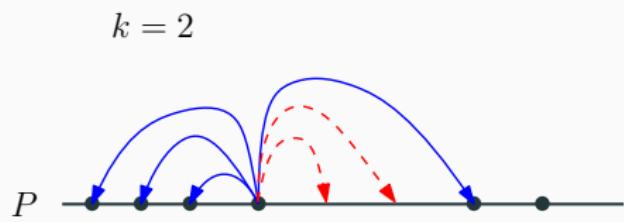
Sketch proof

- ▶ G is already a $(1 + \varepsilon)$ -spanner
- ▶ Consider $P' \subseteq P$, $|P'| \leq k$
- ▶ Let $\sigma \in \Pi$ with P' removed



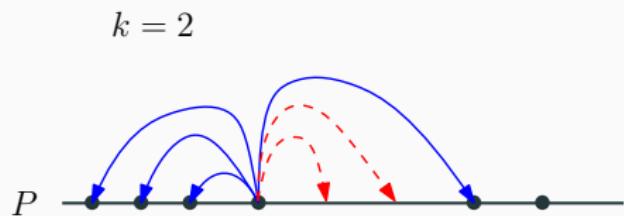
Sketch proof

- ▶ G is already a $(1 + \varepsilon)$ -spanner
- ▶ Consider $P' \subseteq P$, $|P'| \leq k$
- ▶ Let $\sigma \in \Pi$ with P' removed
- ▶ Consecutive points in $P \setminus P'$ remain in $G \setminus P'$ (by construction)



Sketch proof

- ▶ G is already a $(1 + \varepsilon)$ -spanner
- ▶ Consider $P' \subseteq P$, $|P'| \leq k$
- ▶ Let $\sigma \in \Pi$ with P' removed
- ▶ Consecutive points in $P \setminus P'$ remain in $G \setminus P'$ (by construction)
 $\implies G \setminus P'$ is a $(1 + \varepsilon)$ -spanner for $P \setminus P'$



Conclusion

Main Theorem

Main Theorem

For $\varepsilon \in (0, 1)$, there is a set Π of size $O((1/\varepsilon^d) \log(1/\varepsilon))$ such that
 $\forall p, q \in [0, 1]^d$, there exists $\sigma \in \Pi$ with:

Points between p and q in σ are distance at most $\varepsilon \|p - q\|$ from p or q .

Applications

1. Approximate bichromatic closest pair (improved update time to $O(\log n)$)

Applications

1. Approximate bichromatic closest pair (improved update time to $O(\log n)$)
2. Dynamic spanners (simpler data structure)

Applications

1. Approximate bichromatic closest pair (improved update time to $O(\log n)$)
2. Dynamic spanners (simpler data structure)
3. Static vertex-fault-tolerant spanners (simple data structure)

Applications

1. Approximate bichromatic closest pair (improved update time to $O(\log n)$)
2. Dynamic spanners (simpler data structure)
3. Static vertex-fault-tolerant spanners (simple data structure)
4. Dynamic vertex-fault-tolerant spanners (previous work?)

Applications

1. Approximate bichromatic closest pair (improved update time to $O(\log n)$)
2. Dynamic spanners (simpler data structure)
3. Static vertex-fault-tolerant spanners (simple data structure)
4. Dynamic vertex-fault-tolerant spanners (previous work?)

Other applications:

1. Approximate nearest neighbor (not new)

Applications

1. Approximate bichromatic closest pair (improved update time to $O(\log n)$)
2. Dynamic spanners (simpler data structure)
3. Static vertex-fault-tolerant spanners (simple data structure)
4. Dynamic vertex-fault-tolerant spanners (previous work?)

Other applications:

1. Approximate nearest neighbor (not new)
2. Dynamic approximate MST (uses dynamic spanners)