# On Locality-Sensitive Orderings & Their Applications

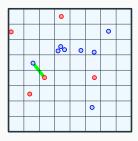
Timothy Chan, Sariel Har-Peled, <u>Mitchell Jones</u> ITCS '19, January 10-12, 2019

University of Illinois at Urbana-Champaign

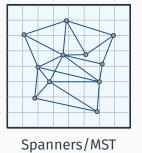
# Low dimension proximity problems: d = O(1)



Nearest neighbor [Indyk, Motwani '98] [Liao *et al.* '01] [Chan '02]



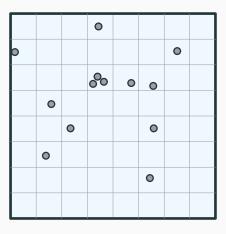
Closest pair problems
[Eppstein '95]  $\implies \approx O(\log^3 n)$ 



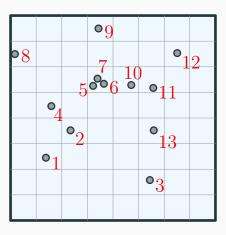
[Roditty '12] [Gottlieb, Roditty '08]

**Goal**: Design dynamic data structures which return a  $(1 + \varepsilon)$ -approximation

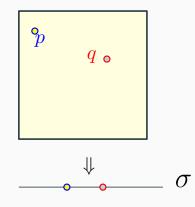
# **Ordering of points**



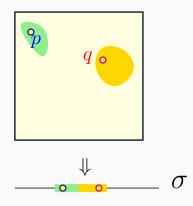
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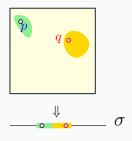
# Locality-sensitive orderings



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#### **Locality-sensitive orderings**



#### **Definition: Locality-Sensitive Orderings**

Let  $\varepsilon \in (0,1)$ . A collection of orderings  $\Pi$  over  $[0,1)^d$  s.t. for all  $p,q \in [0,1)^d$ , there exists a  $\sigma \in \Pi$  where:

$$\forall p \prec_{\sigma} z \prec_{\sigma} q : \min(\|z - p\|, \|z - q\|) \leqslant \varepsilon \|p - q\|.$$

#### **Main Theorem**

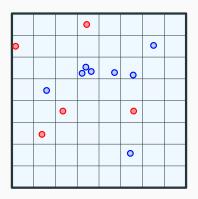
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#### **Theorem**

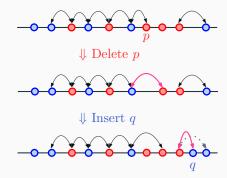
There are locality-sensitive orderings of size  $O((1/\epsilon^d) \log(1/\epsilon))$ .



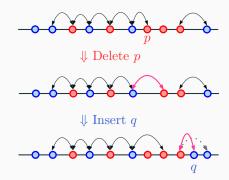
#### **Problem**

Maintain a pair (r', b') s.t.  $||r' - b'|| \le (1 + \varepsilon) \cdot \min_{(r,b)} ||r - b||$ .

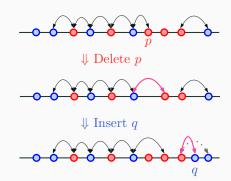
► Idea: Solve the 1D problem



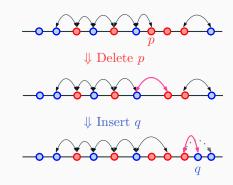
- ► Idea: Solve the 1D problem
- Maintain order in a binary tree

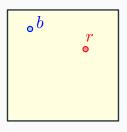


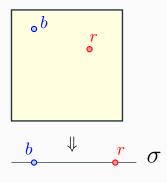
- ► Idea: Solve the 1D problem
- Maintain order in a binary tree
- Maintain min-heap of consecutive red/blue pairs

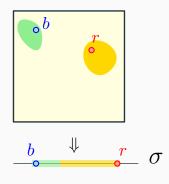


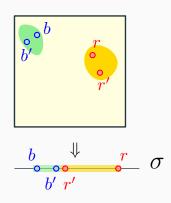
- ► Idea: Solve the 1D problem
- Maintain order in a binary tree
- Maintain min-heap of consecutive red/blue pairs
- ► Easily made dynamic

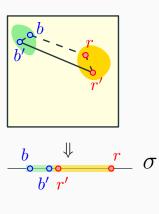












$$||r' - b'|| \le ||r' - r|| + ||r - b|| + ||b - b'||$$
  
 $\le (1 + 2\varepsilon)||r - b||$ 

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- 4. Dynamic vertex-fault-tolerant spanners (new)
- 5. Approximate nearest neighbor (not new, [Chan '02])

#### References i

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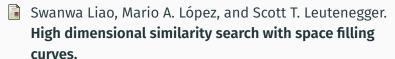
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