

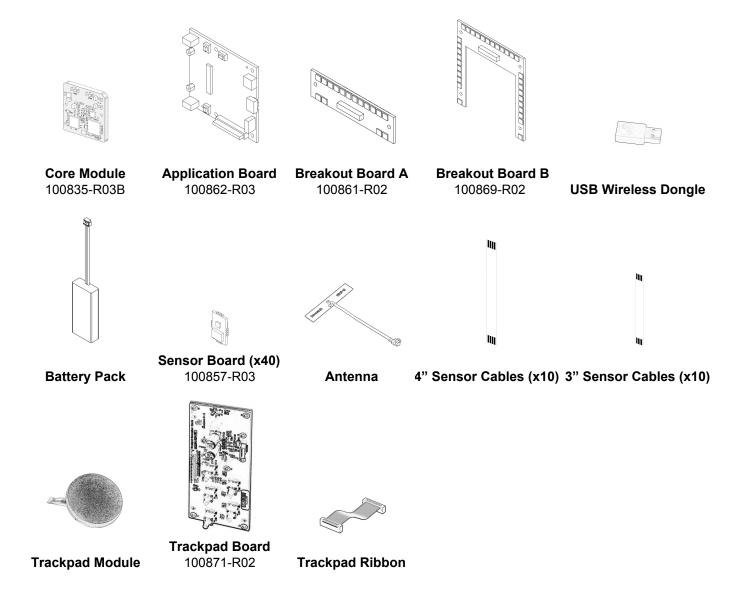
Development Kit

SteamVR™ Tracking

Introduction

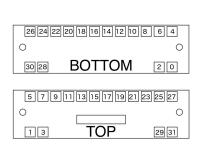
Welcome to the world of Steam®VR tracking! This kit contains everything you will need to get your head mounted display, controller, or other object tracking in the Steam®VR 3D environment.

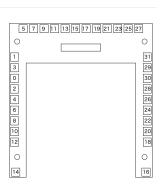
Contents

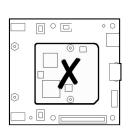


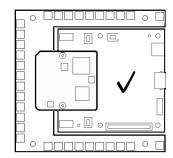
Sensor Breakout Pinout

Assembly Guide









Breakout A

Breakout B

Software Setup

All of the necessary software and documentation can be obtained through Steam® using your developer account. You can download Steam® at http://www.steampowered.com.

Important Notes

 Sensor cables should be connected to the Breakout Boards and Sensor Boards with the metal cable contacts facing away from the PCB.

Support

For software and hardware support, visit the forums at: http://steamcommunity.com/app/507090/discussions/

FCC NOTICE: This kit is designed to allow:

- (1) Product developers to evaluate electronic components, circuitry, or software associated with the kit to determine whether to incorporate such items in a finished product and
- (2) Software developers to write software applications for use with the end product. This kit is not a finished product and when assembled may not be resold or otherwise marketed unless all required FCC equipment authorizations are first obtained. Operation is subject to the condition that this product not cause harmful interference to licensed radio stations and that this product accept harmful interference. Unless the assembled kit is designed to operate under part 15, part 18 or part 95 of this chapter, the operator of the kit must operate under the authority of an FCC license holder or must secure an experimental authorization under part 5 of this chapter.