



STEAM VR™

Tracking Training



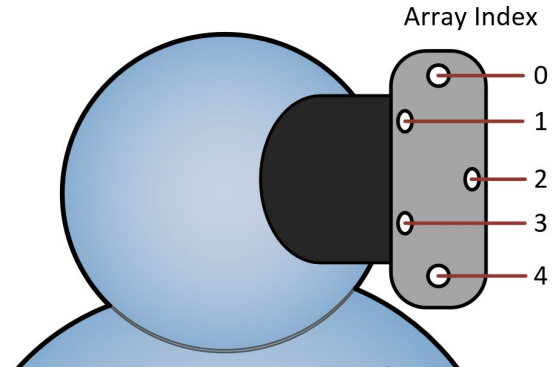
Defining Sensor Placement

Review Exercise

Generate 32 sensors on the object in:
070_defining_sensor_placement
generate_exercise

The JSON File

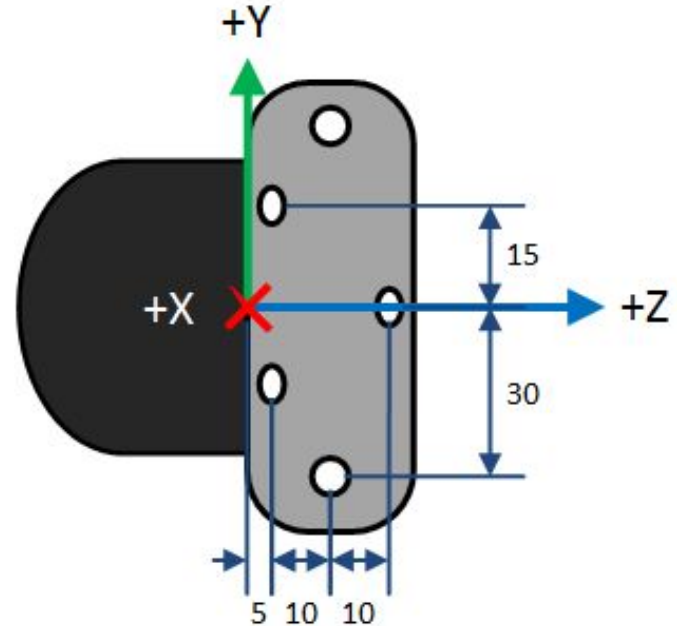
- Each object contains a .json file that describes it
- One major component is the sensor positions and normals
- “modelPoints”
 - Array of coordinates to the center of each sensor
 - [X, Y, Z] for each sensor
- “modelNormals”
 - Array of unit vectors, normal to the face of each sensor
 - [X component, Y component, Z component]
- “channelMap”
 - Array of FPGA input channel IDs (0 - 31)



Model Points

- [X, Y, Z] coordinates for each sensor
- Units are in meters!

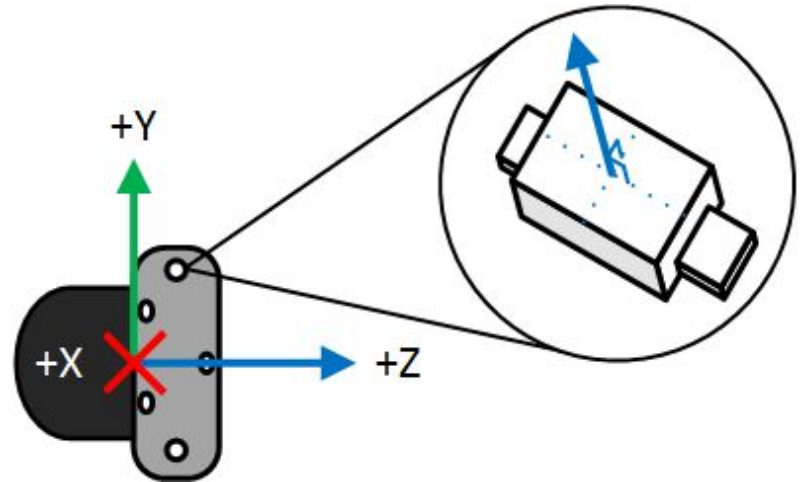
```
"modelPoints" : [  
  [ -0.055, 0.030, 0.015 ],  
  [ -0.050, 0.015, 0.005 ],  
  [ -0.050, 0.0, 0.025 ],  
  [ -0.050, -0.015, 0.005 ],  
  [ -0.055, -0.030, 0.015 ]  
]
```



Model Normals

- Unit vectors in three dimensions
- Magnitude must = 1!

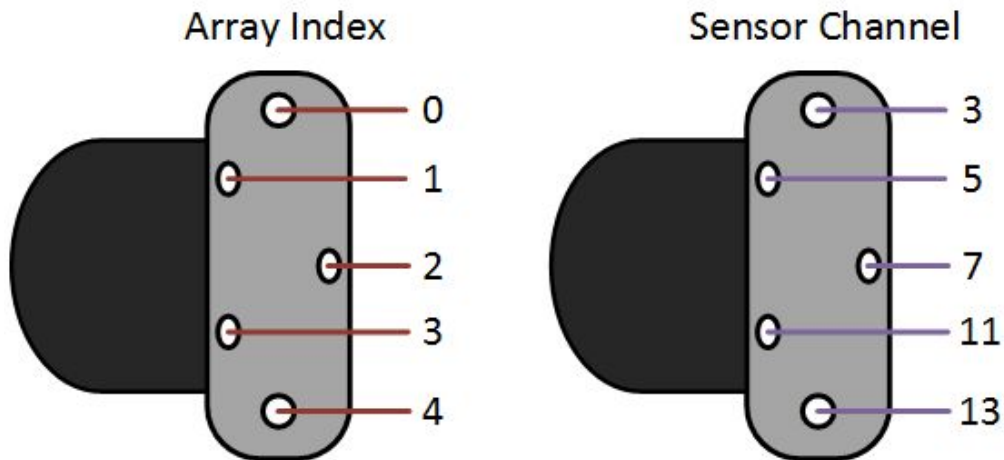
```
"modelNormals" : [  
  [ -0.7071, 0.7071, 0.0 ],  
  [ -0.7071, 0.0, -0.7071 ],  
  [ -0.7071, 0.0, 0.7071 ],  
  [ -0.7071, 0.0, -0.7071 ],  
  [ -0.7071, -0.7071, 0.0 ]  
]
```



Channel Map

- Input channel to the FPGA
 - Defined by the schematic and FPGA configuration
- Array index identifies an individual sensor in all three arrays
 - “modelNormals”, “modelPoints”, “channelMap”

```
"channelMap" : [  
  3,  
  5,  
  7,  
 11,  
 13  
]
```



Writing a JSON File

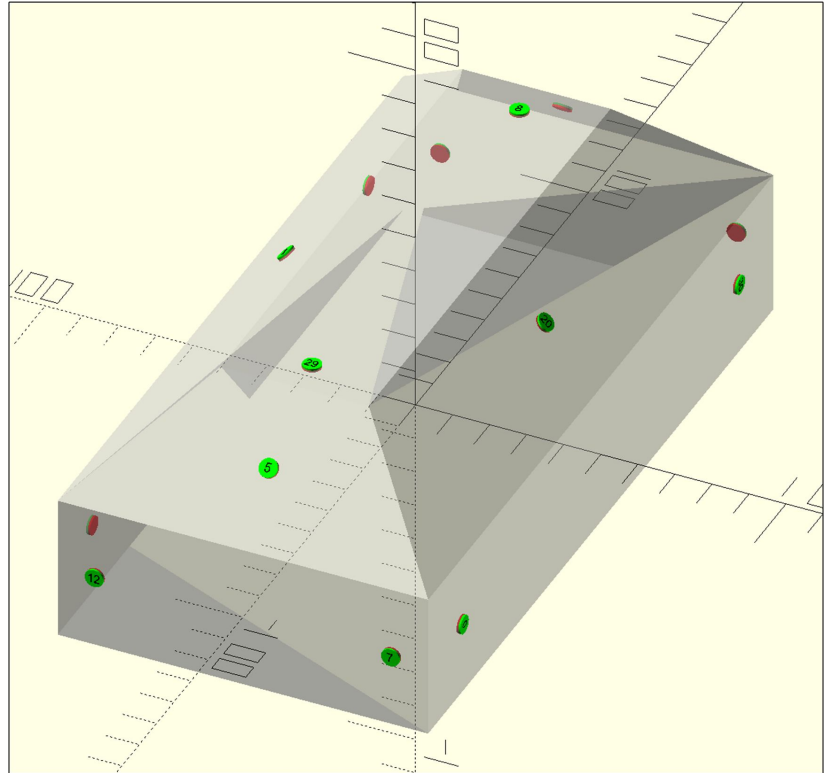
- Everything enclosed in braces and separated by commas

```
{  
  "channelMap" : [...],  
  "modelNormals" : [...],  
  "modelPoints" : [...]  
}
```

- Take a look in the simulation directory for an example
- Time to write your own!

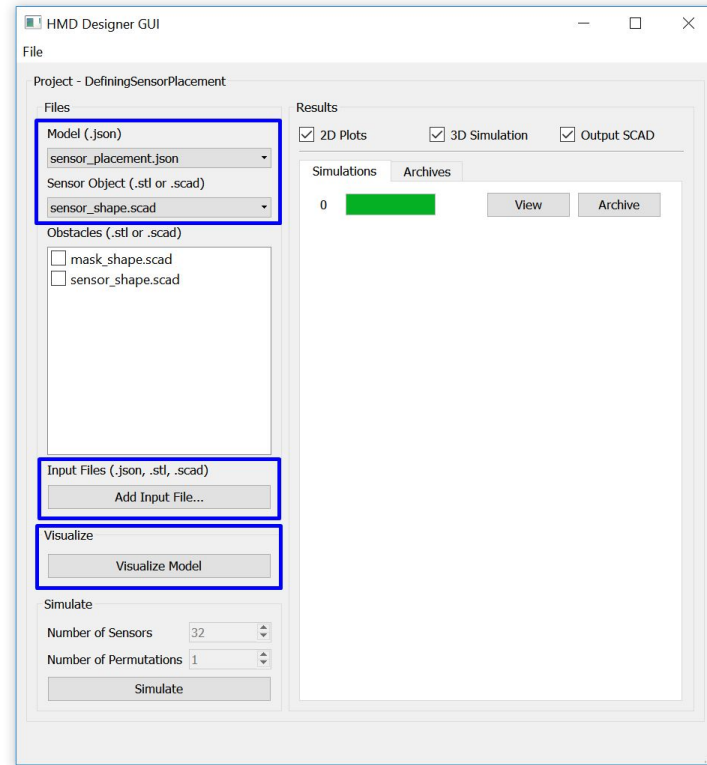
Visualizing the JSON File

- HMD Designer GUI includes a JSON visualizer
- Object is displayed transparent
- Sensors are placed according to the JSON file
- Green indicates the face of a sensor
- Red indicates the back of a sensor
- Channel number is written on the face



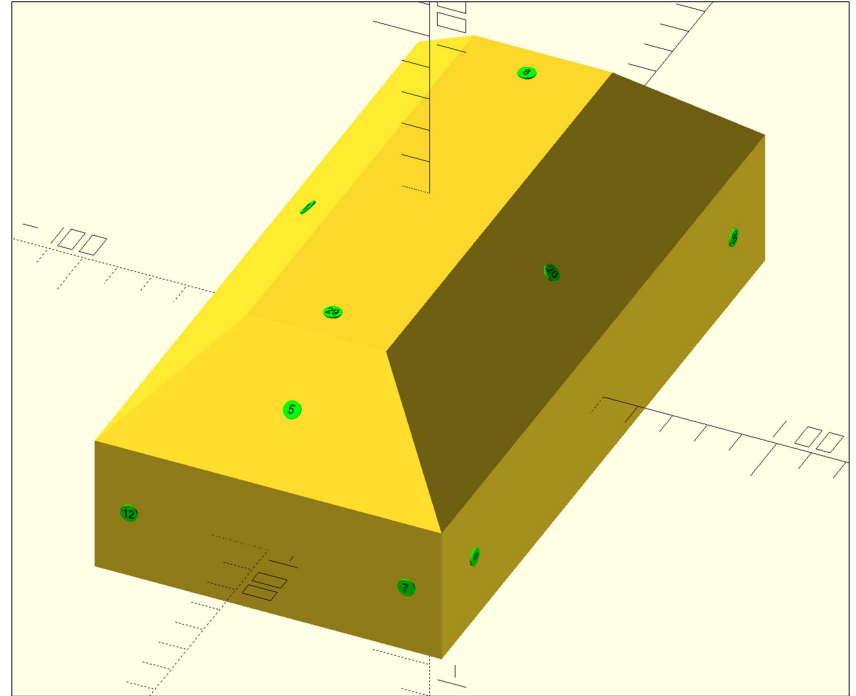
Configure HMD Designer GUI to Visualize

- Add the JSON file
- Add the sensor object file
- Select the JSON file
 - Instead of “Generate”
- Select the sensor object file
- Click: Visualize Model



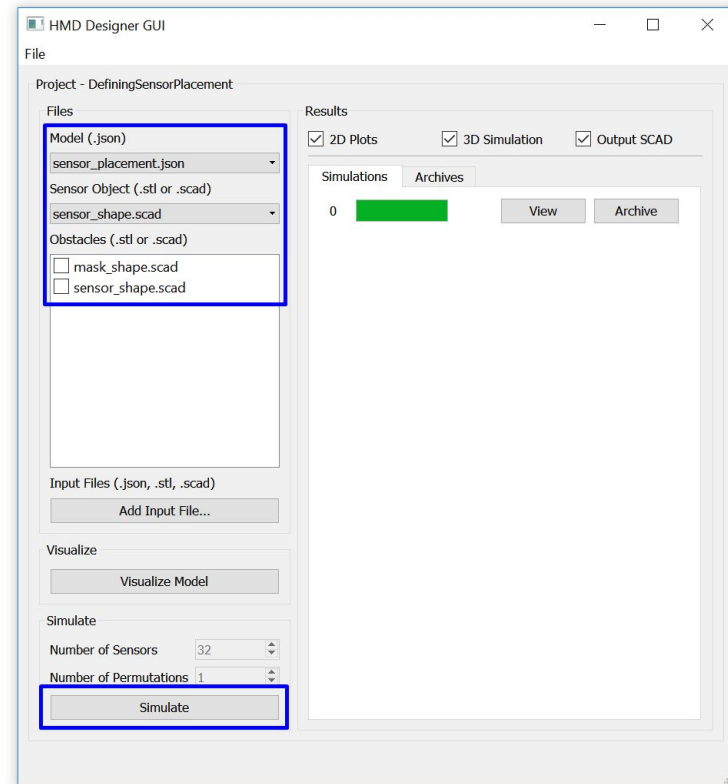
JSON Sensor Placement Exercise

- Open example.scad in 070_defining_sensor_placement\json_exercise
- Write a JSON file to describe the sensor placement displayed
 - sensor_placement.json
 - sensor_shape.scad
- Channel numbers are written on the sensor
- Visualize to verify placement



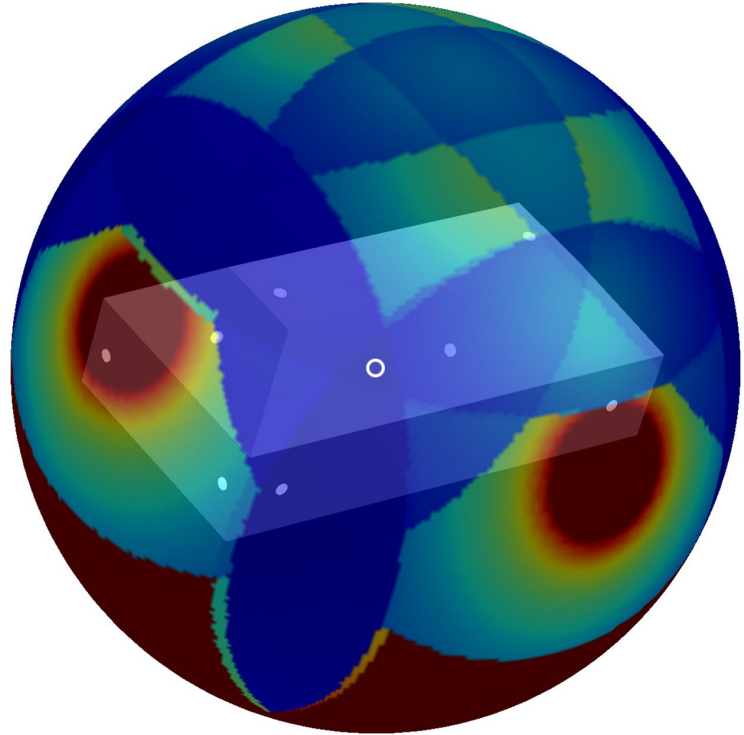
Simulating the JSON File

- HMD Designer can simulate a given JSON file
- Select
 - JSON file
 - Sensor Object
 - Obstacles
- Click: Simulate
- Generating takes time, simulating is fast!



Improve Sensor Placement

- How can this placement be improved?
 - Move sensors?
 - Reorient sensors?
 - Add sensors?
- Archive the current results
- Create a copy of the JSON file
- Update the new JSON file and simulate



Remember the Real World!

- In VR arms and hands don't exist
- In the real world they do!
- Less than 32 sensors may yield a good simulation
- What happens when a user holds the object?
- Extra sensors may mitigate the problem
- Simulate obstacles to know for sure!