



AcceISim



NVIDIA TITAN X (Pascal)



gpucachesim

L1 local hit rate (%)

25
20
15
10
5
0

VectorAdd VectorAdd VectorAdd VectorAdd VectorAdd VectorAdd VectorAdd VectorAdd VectorAdd VectorAdd
f32 100 f32 1000 f32 10000 f32 20000 f32 500000 f64 100 f64 1000 f64 10000 f64 20000 f64 500000
1 block 1 block 10 blocks 20 blocks 489 blocks 1 block 1 block 10 blocks 20 blocks 489 blocks