Multiuser Receiver Design Maximizing Mutual Information Rate

Multi-Access Interference (MAI)

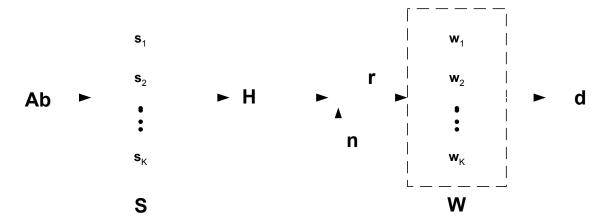
Multiuser Detection

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Multiuser Channel Model



Multiuser Receiver Design Criteria I

Multiuser Receiver Design Criteria II

Mutual Information Rate I

Mutual Information Rate II

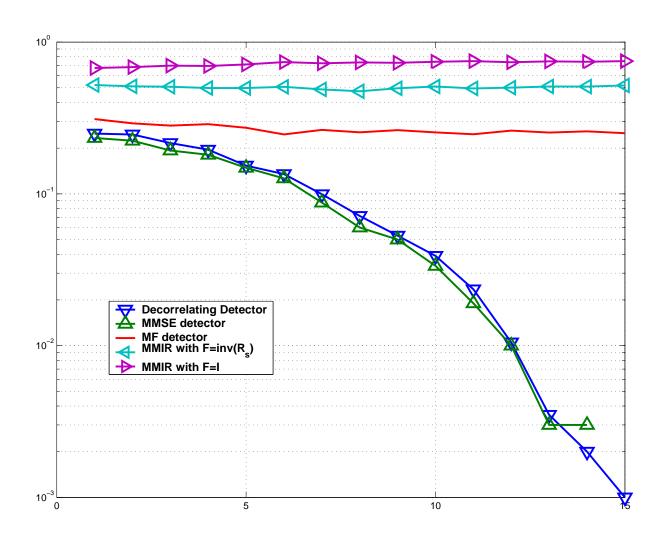
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MMIR Multiuser Receiver

The Choice of F

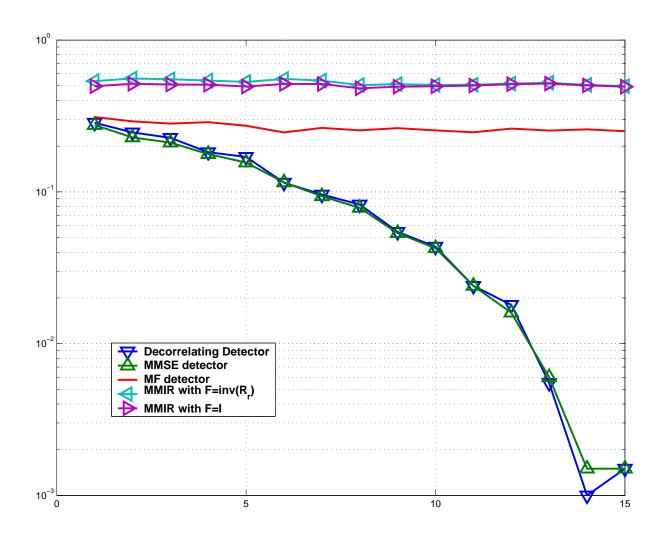
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Computer Simulations

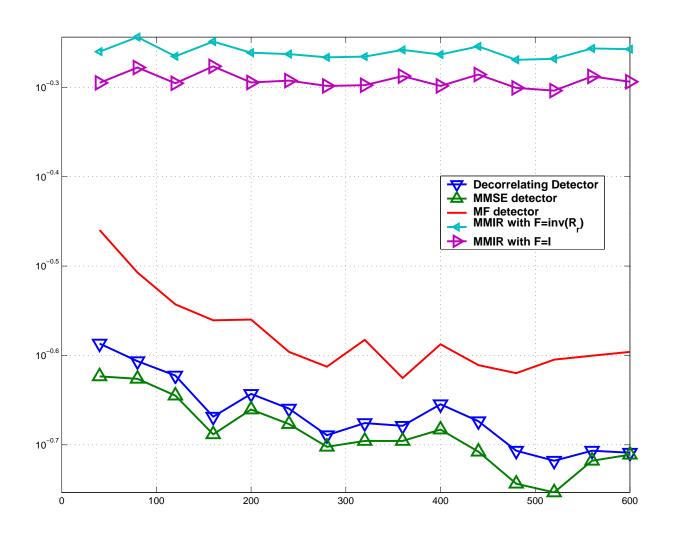


Blind MMIR Multiuser Receiver

Computer Simulations I



Computer Simulations II



Conclusions & Future Directions

Selected References