

SCD Instruction Scheduling

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Pipelined instruction scheduling to calculate half of the **alpha profile**:

Cycle	PE_0	PE_1	PE_2	PE_3	PE_K	PE_126	PE_127
32	X_0^T, Y_0^T						
32	MULT	X_1^T, Y_1^T					
160	FFT	MULT	X_2^T, Y_2^T				
16	Abs	FFT	MULT	X_3^T, Y_3^T			
16	Max	Abs	FFT	MULT		
8	TX	Max	Abs	FFT			
32	X_0^T, Y_1^T	TX	Max	Abs		X_{126}^T, Y_{126}^T	
32	MULT	X_1^T, Y_2^T	TX	Max		MULT	
160	FFT	MULT	X_2^T, Y_3^T	TX		FFT	
16	Abs	FFT	MULT	X_3^T, Y_4^T		Abs	
16	Max	Abs	FFT	MULT	Max	
8	TX	Max	Abs	FFT		TX	
32	X_0^T, Y_2^T	TX	Max	Abs		X_{126}^T, Y_{127}^T	
	X_1^T, Y_3^T	TX	Max		MULT	X_{127}^T, Y_{127}^T
		X_2^T, Y_4^T	TX		FFT	MULT
			X_3^T, Y_5^T		Abs	FFT
					Max	Abs
					TX	Max
						X_{126}^T, Y_{128}^T	alpha_127
						MULT	
						FFT	
			X_2^T, Y_{255}^T			Abs	
		X_1^T, Y_{255}^T	MULT			Max	
32	X_0^T, Y_{255}^T	MULT	FFT_32			alpha_126	
32	MULT	FFT_32	Abs				
160	FFT_32	Abs	Max				
16	Abs	Max	alpha_2				
16	Max	alpha_1					
8	alpha_0						
32	$X_0'^T, Y_0'^T$						
32	MULT	$X_1'^T, Y_1'^T$					

(X, Y are the input signals of size 256*32, streaming into the PE array. alphas are the outputs of size 8*128, which are streaming out of the PE array after processing.)

latency = latency of PE_0

= latency of iteration 1-256

= (32 + 32 + 160 + 16 + 16 + 8) * 256

= 67,584 cycles

= 135.2 us (Fmax = 500MHz, Tmin = 2ns) = 123 us (Fmax = 550MHz, Tmin = 1.82ns)

Throughput = 1/135.2*1000000 = 7,398 signals/sec or 1/123*1000000 = 8130 signals/sec

SIMD instruction scheduling to generate half of the SCD matrix:

Cycle	PE_0	PE_1	PE_2	PE_K	PE_K+1	PE127
32	X_0^T, Y_0^T					
32		X_1^T, Y_0^T				
32			X_2^T, Y_0^T			
32					
32					
.....						
32						X_{127}^T, Y_0^T
32	MULT					
160	FFT					
16	Abs					
16*128 = 2048	Abs[0][0]	Abs[1][0]	Abs[2][0]	Abs[127][0]
32	X_0^T, Y_1^T	X_1^T, Y_1^T	X_2^T, Y_1^T	X_{127}^T, Y_1^T
32	MULT					
160	FFT					
16	Abs					
16*128 = 2048	Abs[0][1]	Abs[1][1]	Abs[2][1]	Abs[127][1]

32	X_0^T, Y_{127}^T	X_1^T, Y_{127}^T	X_2^T, Y_{127}^T	X_{127}^T, Y_{127}^T
32	MULT					
160	FFT_32					
16	Abs					
16*128 = 2048	Abs[0][127]	Abs[1][127]	Abs[2][127]	Abs[127][127]
32	$X_0'^T, Y_0'^T$					
32		$X_1'^T, Y_0'^T$				

No. of latency = load latency + (compute latency + output latency + shift latency)*128

= 32 * 128 + (32 + 16*128 + 32) * 128

= 274,432 cycles = 548.9 us (Fmax = 500MHz, Tmin = 2ns)

Throughput = 1 / 548.9 * 1000000 = 1,822 signals/sec