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# **Raisin64 Documentation**

***Release 0.1***

**Christopher Parish**

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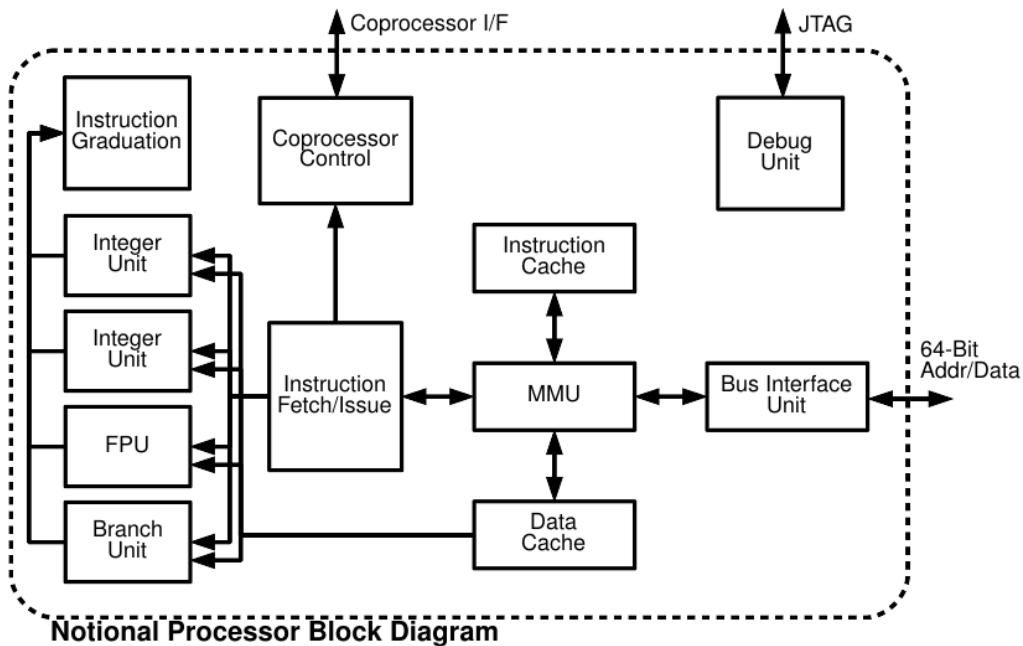


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Raisin64 (*RISC Architecture with In-order Superscalar INterlocked-pipeline*) is a pure 64-bit CPU design created as part of an educational project. Architecturally similar to the [MIPS R10000](#) and [POWER3](#), Raisin64 is a superscalar design that employs multiple specialized pipelines for integer operations, floating point, load/store, etc. Unlike most superscalar designs, Raisin64 does not re-order instructions but instead provides a larger architectural register file of 64x64-bit registers.



Major features of the Raisin64 include:

- **Bits:** 64-bit
- **Design:** RISC
- **Type:** Register-Register
- **Branching:** Condition Code
- **Endianness:** Big
- **Page Size:** 16KB Fixed
- **Virtual Address Size:** 47-Bits
- **Page Table:** Three Level
- **Registers:** 61 (R0 = 0)



## RAISIN64 CPU

### 1.1 Overview

### 1.2 Pipeline Stages

### 1.3 Caches

### 1.4 MMU

### 1.5 Interrupt Unit

### 1.6 Debug Unit

### 1.7 Verilog Module Index

The structured hierarchy of source code is also available in the module index:

#### 1.7.1 Verilog Module Index

##### Raisin64.v

```
1  /*
2   * Raisin64 CPU
3   */
4
5  module raisin64 (
6      //# {{clocks|Clocking}}
7      input  clk,
8      input  rst_n,
9
10     //# {{data|Memory Interface}}
11     input [63:0] mem_din,
12     output [63:0] mem_dout,
13     output [63:0] mem_add,
14
```

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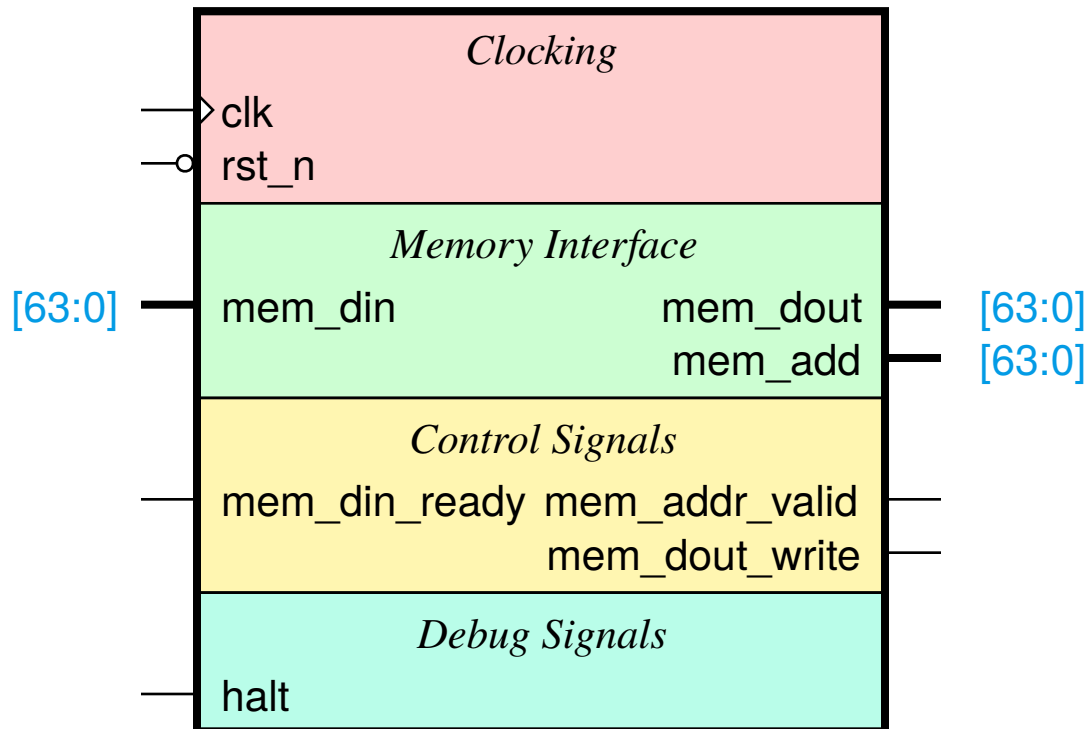


Fig. 1: Raisin64.v

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```

15  //# {{control|Control Signals}}
16  output mem_addr_valid,
17  output mem_dout_write
18  input mem_din_ready,
19
20  //# {{debug|Debug Signals}}
21  input halt);
22
23  endmodule

```



## CODE SNIPPETS AND SOFTWARE

### 2.1 Handling Interrupts

### 2.2 Initializing the MMU



- *Assembler*
- *Debugging*
  - *Getting OpenOCD*

## 3.1 Assembler

## 3.2 Debugging

### 3.2.1 Getting OpenOCD



## **NEXYS 4 DDR REFERENCE IMPLEMENTATION**

### **4.1 SoC Peripherals**

### **4.2 Required Hardware**

### **4.3 Synthesizing the Core**