
Raisin64 Documentation

Release 0.1

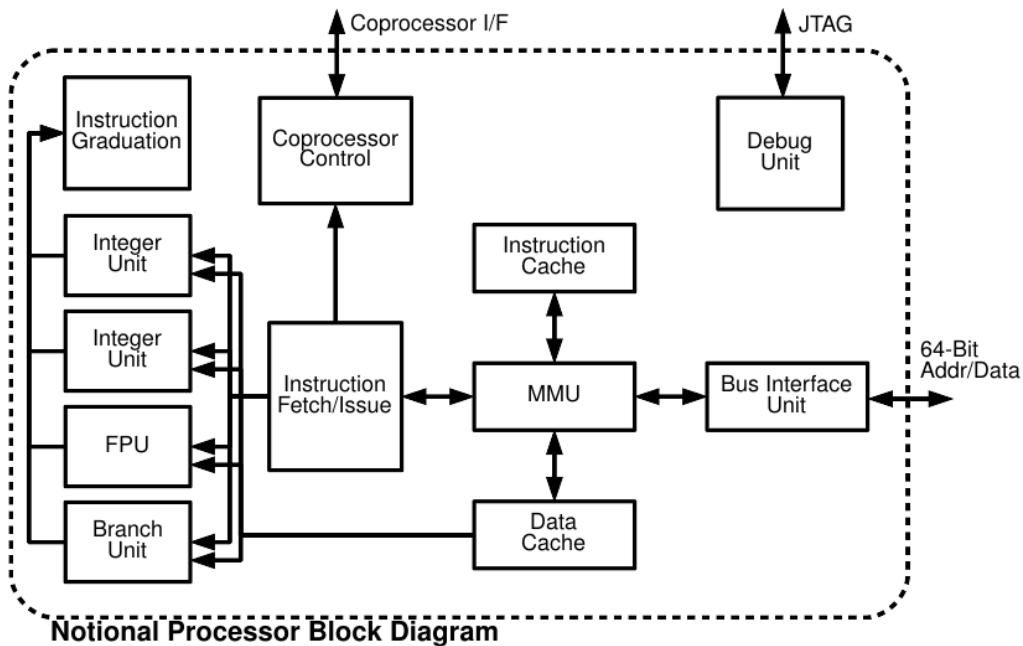
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Raisin64 (*RISC Architecture with In-order Superscalar INterlocked-pipeline*) is a pure 64-bit CPU design created as part of an educational project. Architecturally similar to the [MIPS R10000](#) and [POWER3](#), Raisin64 is a superscalar design that employs multiple specialized pipelines for integer operations, floating point, load/store, etc. Unlike most superscalar designs, Raisin64 does not re-order instructions but instead provides a larger architectural register file of 64x64-bit registers.



Major features of the Raisin64 include:

- **Bits:** 64-bit
- **Design:** RISC
- **Type:** Register-Register
- **Branching:** Condition Code
- **Endianness:** Big
- **Page Size:** 16KB Fixed
- **Virtual Address Size:** 47-Bits
- **Page Table:** Three Level
- **Registers:** 61 (R0 = 0)

RAISIN64 CPU

1.1 Overview

1.2 Pipeline Stages

1.3 Caches

1.4 MMU

1.5 Interrupt Unit

1.6 Debug Unit

CODE SNIPPETS AND SOFTWARE

2.1 Handling Interrupts

2.2 Initializing the MMU

- *Assembler*
- *Debugging*
 - *Getting OpenOCD*

3.1 Assembler

3.2 Debugging

3.2.1 Getting OpenOCD

NEXYS 4 DDR REFERENCE IMPLEMENTATION

4.1 SoC Peripherals

4.2 Required Hardware

4.3 Synthesizing the Core

SOURCE INDEX

5.1 Verilog Module Index

5.1.1 Raisin64.v

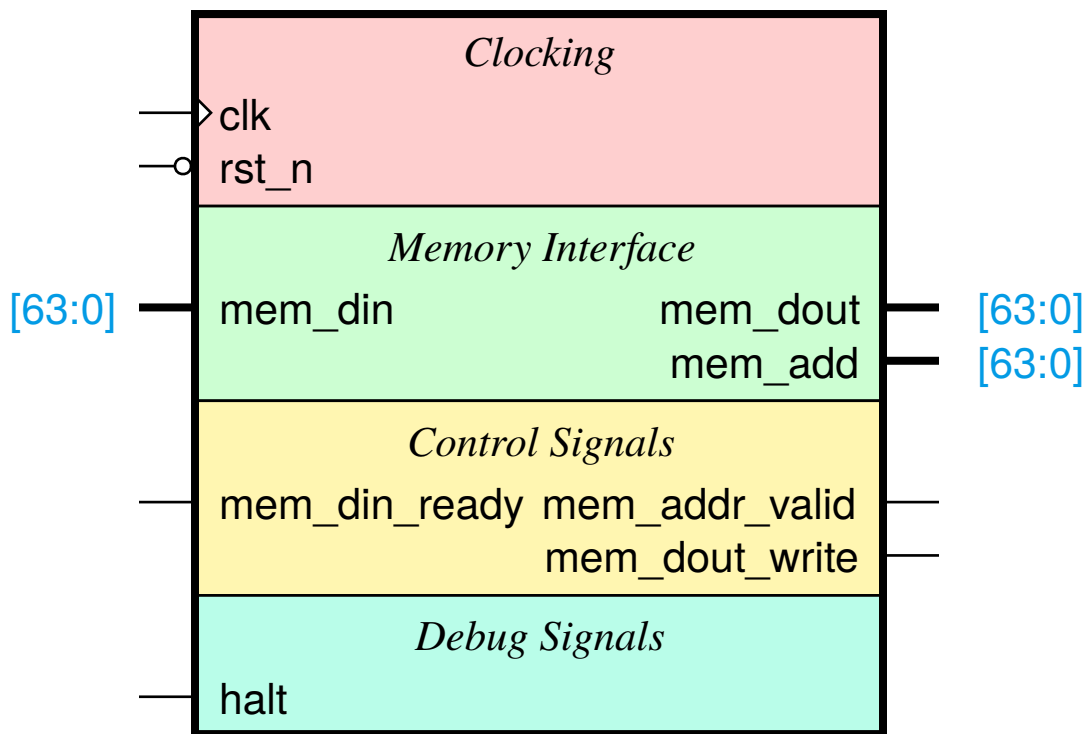


Fig. 1: Raisin64.v

```
1  /*  
2   * Raisin64 CPU  
3   */  
4  
5  module raisin64 (  
6      //# {{clocks|Clocking}}  
7      input clk,  
8      input rst_n,
```

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```
9
10  //# {{data|Memory Interface}}
11  input [63:0] mem_din,
12  output [63:0] mem_dout,
13  output [63:0] mem_add,
14
15  //# {{control|Control Signals}}
16  output mem_addr_valid,
17  output mem_dout_write
18  input mem_din_ready,
19
20  //# {{debug|Debug Signals}}
21  input halt);
22
23 endmodule
```