LAPORAN TUGAS PEMROGRAMAN BERORIENTASI OBYEK PACKAGE



DISUSUN OLEH:

NIM	L200220277
NAMA	MHD. FARHAN LUBIS
KELAS	С

PROGRAM STUDI INFORMATIKA
FAKULTAS KOMUNIKASI DAN INFORMATIKA
UNIVERSITAS MUHAMMADIYAH SURAKARTA

DAFTAR ISI

DAF	ΓAR ISI	2
Progr	ram Source Code	3
	Class Student (Student.java)	
	Class MainStudent (MainStudent.java)	
Terminal Program Result		5
	Terminal Input	
	Terminal Output	

Program Source Code

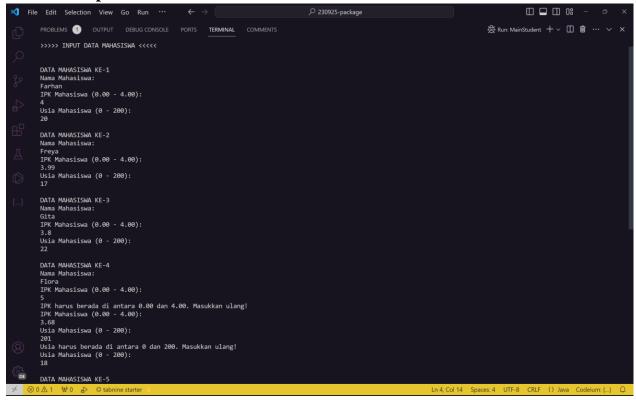
1. Class Student (Student.java)

```
package assignment;
import java.util.Scanner;
public class Student {
    String name;
    float gpa;
    short age;
    void studentDataInput() {
        Scanner input = new Scanner(System.in);
        System.out.println("Nama Mahasiswa:");
        this.name = input.nextLine();
        while (true) {
             this.gpa = input.nextFloat();
             if (this.gpa >= 0.00 && this.gpa <= 4.00) {</pre>
                 break;
                 System.out.println("IPK harus berada di antara 0.00 dan 4.00. Masukkan ulang!");
        while (true) {
             if (this.age >= 0 && this.age <= 200) {</pre>
                 break;
             } else {
                 System.out.println("Usia harus berada di antara 0 dan 200. Masukkan ulang!");
    void studentDataDisplay() {
        System.out.println("Nama: " + this.name);
System.out.println("IPK: " + this.gpa);
        System.out.println("Usia: " + this.age);
```

2. Class MainStudent (MainStudent.java)

Terminal Program Result

1. Terminal Input



2. Terminal Output

