

Miguel Flores

I'm an enthusiastic and motivated Software Engineer with more than 4 years of experience. I always look for the best viable solution. I love working across the whole stack, from tweaking SQL queries in the back end, to tuning styles to pixel perfection on the front end. I have a soft spot for UI design, genetic algorithms, and game development.

Work History

2017-08 -
Current

Software Engineer

Nearsoft - Figure Eight Inc., Hermosillo, Mexico

- Upgraded legacy Rails 3 applications to Rails 4.
- Improved system performance and stability by resolving back end bugs.
- Gathered requirements for software security scans.
- Worked with project managers, developers, quality assurance and customers to resolve technical issues.
- Created new contributor portal to replace legacy application.
- Worked on front end features for new contributor portal.
- Worked in on-premise version of the platform for self-hosted installations.

2015-06 -
2017-08

Software Engineer

Nearsoft - Skedules, Hermosillo, Mexico

- Migrated legacy Rails 3 code to Rails 4.
- Developed mobile version of the site.
- Lead feature development for new versions of the app.

Education

2014

Bachelor of Science: Computer Science

Universidad De Sonora, Hermosillo, Sonora

Languages

- Spanish
- English

Additional Information

LinkedIn: <https://www.linkedin.com/in/miguel-flores-b7952673/>

Personal Info

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Phone

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Skills

- Languages: Ruby, C#, Javascript
- Data: PostgreSQL, Redis, RabbitMQ, AWS
- Frameworks and Libraries: Ruby on Rails, React
- Tools: Git, Kubernetes
- Other: Unity3D