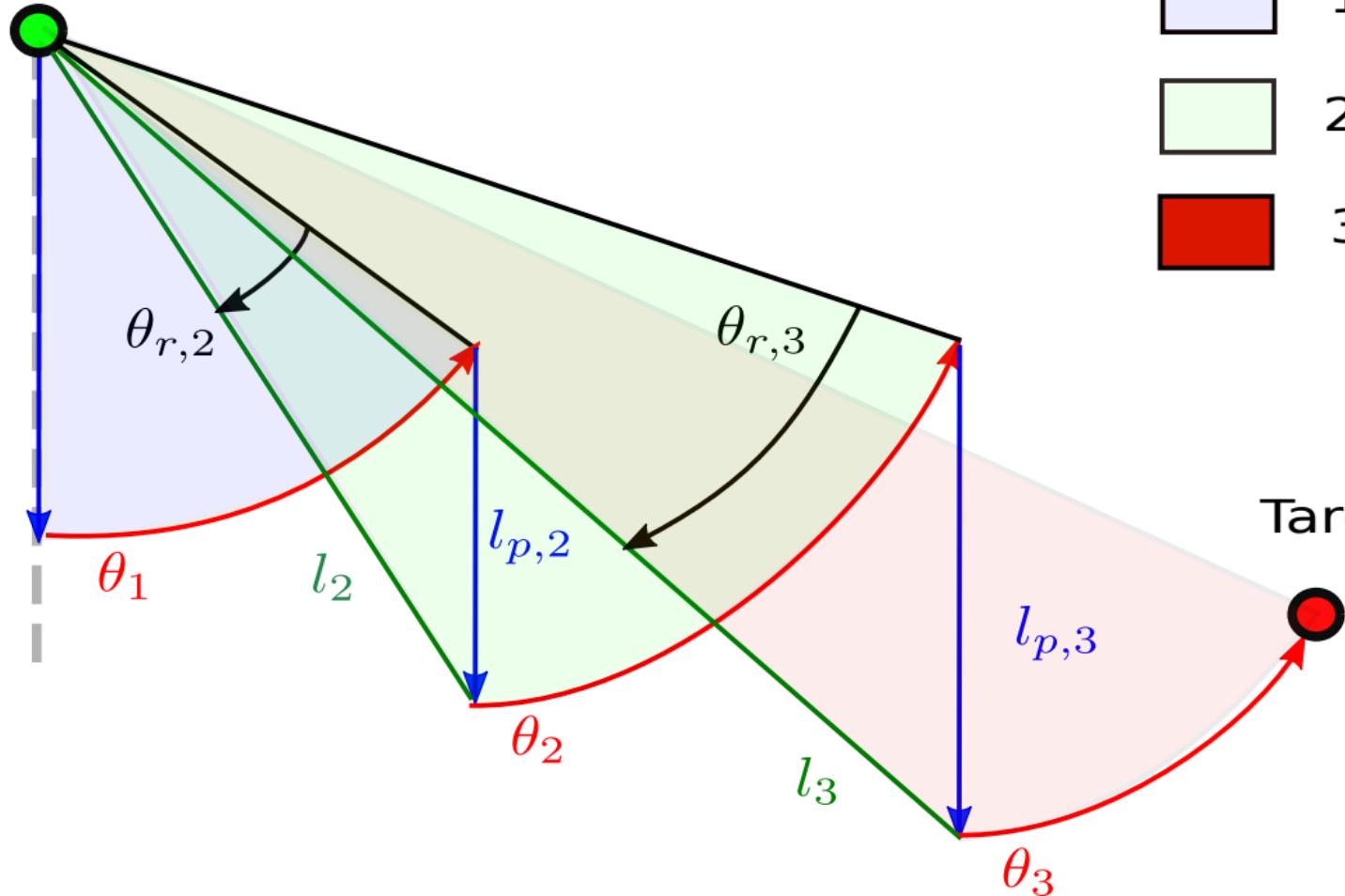


Anchor

$$l_1 \approx l_{p,1}$$



1st Jump



2nd Jump



3rd Jump

Target