Melanie Foltak

EDUCATION

University of Waterloo | Bachelor of Software Engineering

September 2021 - May 2026

Relevant Courses: Data Structures & Management, Data Abstraction & Implementation, Operating System, Algorithms

SKILLS

Languages: Python, C++, C, SQL, Java, Swift, VB.NET, C#, TypeScript, HTML, CSS

Tools: React.js, AWS Cloud Services, Pandas, Unity, Swift Playground, Git, Raspberry Pi, Arduino

EXPERIENCE

Hamburg University of Technology | Al Engineer

May 2024 - August 2024

- Created a Python based localization system using ultra-wideband sensors for precise tracking of multiple robots
- Engineered a PyTorch vision-based AI system for real-time detection and classification of electrical ports that was
 deployed on quadruped robots enabling automated probing of electrical ports for inspection of civil infrastructure

Toronto Dominion Bank | Conversational Al Developer

January 2023 - December 2023

- Automated comparison of training and test data in Python with chi-squared test, reducing manual workload by 8 hrs
- Optimized performance summary generation process for 13 chatbots by incorporating data extraction and manipulation methods resulting in transitioning a monthly human-driven activity to a 30 mins automated workflow
- Developed a Python script to parse resumes using NLP for candidate ranking, achieving an 86% success rate
- Leveraged Pandas to create custom pivot tables, analyzing data for 94,000+ employees to summarize FinTech trends
- Designed 4 VR training exercises using C# and Unity, implementing 3D game mechanics to improve onboarding

Toronto Transit Commission | Software Developer

May 2022 - August 2022

- Architected a VB.NET script to remotely automate Microsoft updates and deployed improved changes to entire firm
- Employed a new object-oriented design and integrated additional features improving performance speed by 41%
- · Refactored legacy code for updating computer driver packs and registries for 6 departments enhancing usability

Operating System Power Saving | Technical Project Manager

January 2024 - April 2024

- Led a team of 15 undergraduate researchers, achieving a 25% reduction in timelines through agile project planning
- Contributed to technical research and analysis on power-saving techniques that extended battery life by 1 hour

Women in Computer Science Club | Co-Chair

December 2021 - April 2024

- Organized bi-weekly events for 1600+ women in computing while leading 11 undergrad committee members
- Maintained and updated club's website, increasing accessibility by implementing engaging features with React
- Ran 26 events promoting diversity and inclusion while increasing participation by 300% from previous semesters

PROJECTS

Plannect | Al Social Media Connector

- Created an Al-powered platform built using Autocode to make requests to OpenAl(GPT-3), Typeform API and Mapbox API to match nearby individuals with similar interests based on geographical location
- Leveraged React.js and custom CSS to build a responsive and accessible front-end to deliver seamless experience
- 'Best Use of Al' Ellehacks 2023 Award

All in Good Waste | Al Garbage Sorter

- Developed an image analysis feature using machine learning with Lobe.Al to categorize recycling with 94% accuracy
- Programmed a Raspberry Pi and camera attached to stepper motors in **Python** to create a robotic arm that automates
 the sorting and disposing procedure; included LED and LCD display to provide real-time feedback

SnapSpeak | French Language Learner

 Orchestrated a Swift Playground app, employing SwiftUI and AVFoundation to deliver a multimodal language learning experience with both educational and test modes, integrating interactive photo and voice import features