

6.047/6.878/HST.507

Computational Biology: Genomes, Networks, Evolution

Lecture 07

Hidden Markov Models Part II

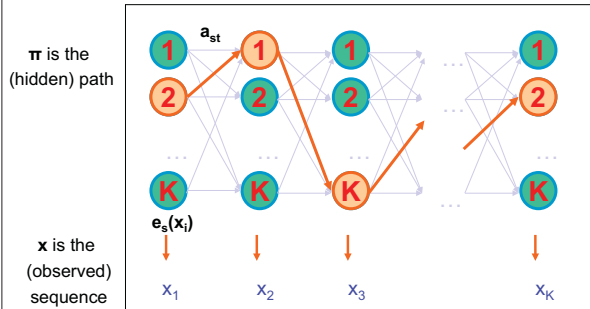
Project	PS2s	Week	Date	Topic	Category	Lec	Topic	Read
Describe your previous research, areas of interest in computational biology, type of project that best fits your interests. Post these in a profile that lets your classmates know you and find potential partners.	PS1 out on L1-L5	1	Thu, Sep 08 Fri, Sep 09	Introduction	Foundations	L1	Intro: Biology, Algorithms, Machine Learning	1.1
						R1	Recitation 1: Probability, Statistics, Biology	1.3-4
		2	Tue, Sep 13 Fri, Sep 15	Module I: Foundations	Foundations	L2	Recitation 2: Hidden Markov Models	2
						L3	StringSearch/BLAST/DB Search	3
		3	Fri, Sep 16 Tue, Sep 20 Thu, Sep 22 Fri, Sep 23	Module I: Comparing Genomes	Foundations	R2	Recitation 2: Multiple, Progressive, Phylogenetic, Whole genome alignment	2
						L4	Comparative genomics I: Evolutionary signatures for genome annotation	4
						R3	Recitation 3: Evolutionary signatures and measures of selection	4
						L5	Comparative genomics II: Whole Genome Assembly/Alignment	5
						R4	Recitation 4: HMMs, Conditional random fields / Gene finding in Practice	8
						L6	Transcription Analysis: Clustering, Classification, Feature Selection	13,14
						R5	Recitation 5: Entropy, Information, Motifs, Supervised Learning	15,16
						L7	HMMs2 - PosteriorDecoding/Learning	6
						R6	Recitation 6: Supervised learning: Random Forests, Feature Select, SVMs	9
						L8	Gene Expression Analysis: Clustering, Classification, Feature Selection	13,14
						R7	Recitation 7: Next-gen sequencing, RNA-seq, GPCR-seq, Ribosome profiling	12
						L9	Regulatory Motif Discovery: Gibbs Sampling, Expectation Maximization	15
						R8	Recitation 8: Network/Graph algorithms, spectral partitioning, eigenvectors	18
						L10	Transcript structure/expression analysis using next-generation sequencing	9,11
						R9	Recitation 9: Population genomics, coalescent theory	21
						L11	Phylogenetics: Molecular Evolution, Tree Building, Phylogenetic Inference	20
						R10	Recitation 10: Quiz Review	1-25
						L12	Phylogenetics: Statistical genetics and human disease mapping	24
						R11	Recitation 11: Project time: Preparing your final report, Values and Isotopes	1,3
						L13	Population genomics: Learning population history from genetic data	23
						R12	Recitation 12: Project time: Preparing your final presentation, How to speak	1,2
						L14	Population genomics: Finding the missing heritability in GWAS	25
						R13	Recitation 13: Project time: Preparing your final presentation, How to speak	1,2
						L15	Phylogenetics: Molecular Evolution, Tree Building, Phylogenetic Inference	20
						R14	Recitation 14: Project time: Preparing your final presentation, How to speak	1,2
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						R27	Recitation 27: Project time: Preparing your final presentation, How to speak	1,2
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						R30	Recitation 30: Project time: Preparing your final presentation, How to speak	1,2
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Scoring	One path 1. Scoring x , one path $P(x, \pi)$ Prob of a path, emissions	All paths 2. Scoring x , all paths $P(x) = \sum_{\pi} P(x, \pi)$ Prob of emissions, over all paths
	3. Viterbi decoding $\pi^* = \operatorname{argmax}_{\pi} P(x, \pi)$ Most likely path	4. Posterior decoding $\pi^{\wedge} = \{\pi_i \mid \pi_i = \operatorname{argmax}_k \sum_{\pi} P(\pi_i = k x)\}$ Path containing the most likely state at any time point.
	5. Supervised learning, given π $\Lambda^* = \operatorname{argmax}_{\Lambda} P(x, \pi \Lambda)$ 6. Unsupervised learning. $\Lambda^* = \operatorname{argmax}_{\Lambda} \max_{\pi} P(x, \pi \Lambda)$ Viterbi training, best path	6. Unsupervised learning $\Lambda^* = \operatorname{argmax}_{\Lambda} \sum_{\pi} P(x, \pi \Lambda)$ Baum-Welch training, over all paths

1. Scoring probability of a path + sequence

Multiply emissions, transitions

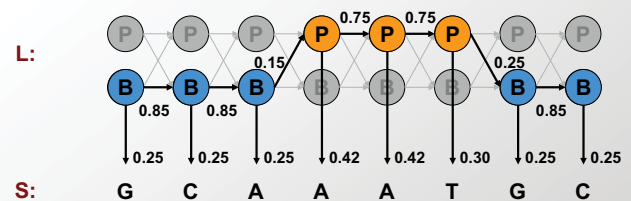
Probability of given path p , emissions x



$$P(x, \pi) = a_{0\pi_1} * \prod_i e_{\pi_i}(x_i) \times a_{\pi_i \pi_{i+1}}$$

start emission transition

Example: One particular P vs. B assignment



$$P = P(G|B)P(B_1|B_0)P(C|B)P(B_2|B_1)P(A|B)P(P_3|B_2)...P(C|B_7)$$

$$= (0.85)^3 \times (0.25)^6 \times (0.75)^2 \times (0.42)^2 \times 0.30 \times 0.15$$

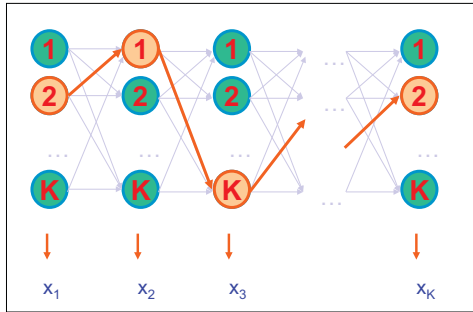
$$= 6.7 \times 10^{-7}$$

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3. Decoding: find the most likely path

Viterbi algorithm

Finding the most likely path



- Find path π^* that maximizes total joint probability $P[x, \pi]$

$$P(x, \pi) = a_{0\pi_1} \times \prod_i e_{\pi_i}(x_i) \times a_{\pi_i\pi_{i+1}}$$

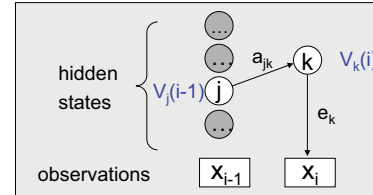
start emission transition

Calculate maximum $P(x, \pi)$ recursively

Viterbi algorithm

Define $V_k(i)$ = Probability of the most likely path through state $\pi_i = k$

Compute $V_k(i+1)$ recursively, as a function of $\max_k \{V_k(i)\}$



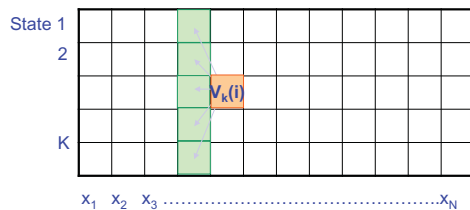
- Assume we know V_j for the previous time step $(i-1)$

$$V_k(i) = e_k(x_i) \times \max_j (V_j(i-1) \times a_{jk})$$

current max this emission max ending in state j at step i Transition from state j

all possible previous states j

The Viterbi Algorithm



Input: $x = x_1, \dots, x_N$

Initialization:

$$V_0(0) = 1, V_k(0) = 0, \text{ for all } k > 0$$

Iteration:

$$V_k(i) = e_k(x_i) \times \max_j a_{jk} V_j(i-1)$$

Termination:

$$P(x, \pi^*) = \max_k V_k(N)$$

Traceback:

Follow max pointers back

In practice:

Use log scores for computation

Running time and space:

Time: $O(K^2N)$

Space: $O(KN)$

One path

- Scoring x , one path

$$P(x, \pi)$$

Prob of a path, emissions

All paths

- Scoring x , all paths

$$P(x) = \sum_{\pi} P(x, \pi)$$

Prob of emissions, over all paths

Scoring

Decoding

Learning

- Viterbi decoding

$$\pi^* = \operatorname{argmax}_{\pi} P(x, \pi)$$

Most likely path

- Posterior decoding

$$\pi^* = \{\pi_i \mid \pi_i = \operatorname{argmax}_k \sum_{\pi} P(\pi_i = k | x)\}$$

Path containing the most likely state at any time point.

- Supervised learning, given π

$$\Lambda^* = \operatorname{argmax}_{\Lambda} P(x, \pi | \Lambda)$$

- Unsupervised learning.

$$\Lambda^* = \operatorname{argmax}_{\Lambda} \max_{\pi} P(x, \pi | \Lambda)$$

Viterbi training, best path

- Unsupervised learning

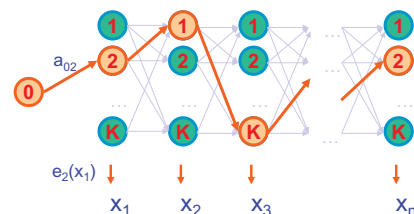
$$\Lambda^* = \operatorname{argmax}_{\Lambda} \sum_{\pi} P(x, \pi | \Lambda)$$

Baum-Welch training, over all paths

2. Model evaluation: Total $P(x|M)$, summed over all paths

Forward algorithm

Simple: Given the model, generate some sequence x

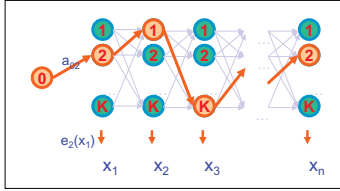


Given a HMM, we can generate a sequence of length n as follows:

- Start at state π_1 according to prob $a_{0\pi_1}$
- Emit letter x_1 according to prob $e_{\pi_1}(x_1)$
- Go to state π_2 according to prob $a_{\pi_1\pi_2}$
- ... until emitting x_n

We have some sequence x that can be emitted by p . Can calculate its likelihood. However, in general, many different paths may emit this same sequence x . How do we find the total probability of generating a given x , over any path?

Complex: Given x , was it generated by the model?



Given a sequence x ,
What is the probability that x was generated by the model (using any path)?

$$P(x) = \sum_{\pi} P(x, \pi)$$

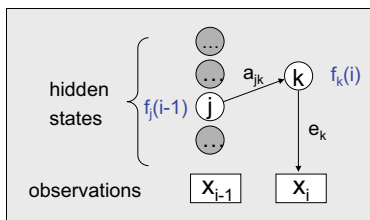
- Challenge: exponential number of paths
- (cheap) alternative:
 - Calculate probability over maximum (Viterbi) path π^*
- (real) solution
 - Calculate sum iteratively using principles of dynamic programming

The Forward Algorithm – derivation

Define the forward probability:

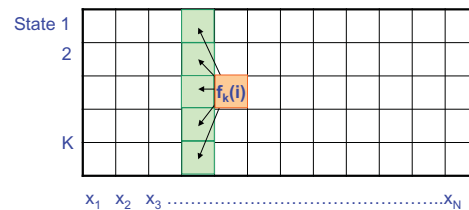
$$\begin{aligned} f_i(i) &= P(x_1 \dots x_i, \pi_i = i) \\ &= \sum_{\pi_1 \dots \pi_{i-1}} P(x_1 \dots x_{i-1}, \pi_1, \dots, \pi_{i-2}, \pi_{i-1}, \pi_i = i) e_i(x_i) \\ &= \sum_k \left[\sum_{\pi_1 \dots \pi_{i-2}} P(x_1 \dots x_{i-1}, \pi_1, \dots, \pi_{i-2}, \pi_{i-1} = k) \right] a_{ki} e_i(x_i) \\ &= \sum_k \boxed{f_k(i-1)} a_{ki} e_i(x_i) \\ &= e_i(x_i) \sum_k \boxed{f_k(i-1)} a_{ki} \end{aligned}$$

Calculate total probability $\sum_{\pi} P(x, \pi)$ recursively



- Assume we know f_j for the previous time step ($i-1$)
 - Calculate $f_k(i) = e_k(x_i) \times \sum_j (f_j(i-1) \times a_{jk})$
- current max this emission sum ending in state j at step i transition from state j
 every possible previous state j

The Forward Algorithm



Input: $x = x_1 \dots x_N$

Initialization:

$$f_0(0) = 1, f_k(0) = 0, \text{ for all } k > 0$$

Iteration:

$$f_k(i) = e_k(x_i) \times \sum_j a_{jk} f_j(i-1)$$

Termination:

$$P(x, \pi^*) = \sum_k f_k(N)$$

In practice:

Sum of log scores is difficult
 → approximate $\exp(1+p+q)$
 → scaling of probabilities

Running time and space:

Time: $O(K^2N)$
 Space: $O(K)$

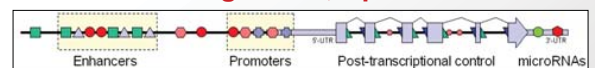
Application: Distinguishing between two models

HMM1: Promoters = only Cs and Gs matter

HMM2: Promoters = it's actually CpGs that matter
 ("C"-phosphate-"G", i.e. on the same strand!)

(increasing the state space)

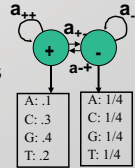
In the human genome, CpG islands matter!



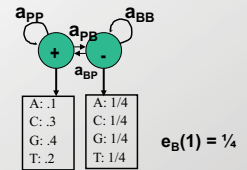
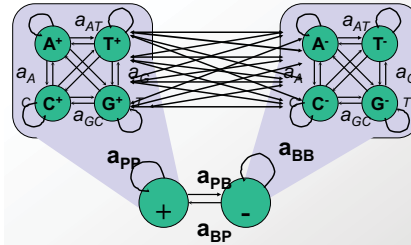
- Regions of regulatory importance in promoters of many genes
 - Defined by their methylation state (epigenetic information)
 - CpGs more important than simply the abundance of Cs and Gs
 - Provide evidence of methylation state!
- Methylation process in the human genome (form of silencing):
 - Methylation signature: high chance of methyl-C mutating to T in CpG
 - CpG dinucleotides are rare, throughout the genome
 - BUT methylation is suppressed for active promoters
 - CpG dinucleotides are much more frequent than elsewhere
 - Such regions are called **CpG islands**
 - A few hundred to a few thousand bases long
- Problems:
 - Given a short sequence, does it come from a CpG island or not?
 - How to find the CpG islands in a long sequence
- How do we encode this in a hidden Markov model?

Increasing the state of the system (looking back)

- Markov Models are memory-less
 - In other words, all memory is encoded in the states
 - To remember additional information, augment state
 - Our first HMM had minimal memory
 - State, emissions, only depend on **current** state
 - Current state only encoded **one** previous nucleotide
 - How do you count di-nucleotide frequencies?
 - CpG islands: di-nucleotides
 - Codon triplets: tri-nucleotides
 - Di-codon frequencies: six nucleotides
- Expanding the number of states



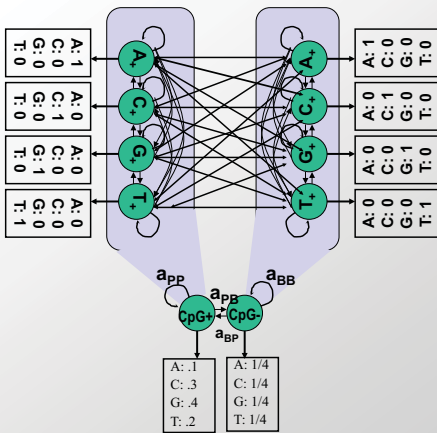
Modeling CpG islands: incorporating memory



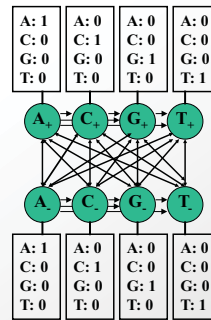
- Markov Chain
 - Q: states
 - p: initial state probabilities
 - A: transition probabilities
- HMM
 - Q: states
 - V: observations
 - p: initial state probabilities
 - A: transition probabilities
 - E: emission probabilities

$$e_B(1) = 1/4$$

Example 2: CpG islands: incorporating memory



HMM for CpG islands



- Build a single model that combines two such Markov chains:
 - '+' states: A₊, C₊, G₊, T₊
 - Emit symbols: A, C, G, T in CpG islands
 - '-' states: A₋, C₋, G₋, T₋
 - Emit symbols: A, C, G, T in non-islands
 - Emission probabilities distinct for the '+' and the '-' states
 - Infer most likely set of states, giving rise to observed emissions
- 'Paint' the sequence with + and - states

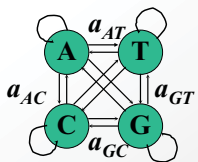
Why we need so many states...

In our simple GC-content example, we only had 2 states (+|-)

Why do we need 8 states here: 4 CpG+ / 4 CpG- ?

→ Encode 'memory' of previous state: nucleotide transitions

Training emission parameters for CpG+/CpG- states



- Count di-nucleotide frequencies:
 - 16 possible di-nucleotides. 16 transition parameters.
 - Alternative: 16 states, each emitting di-nucleotide
- Derive two Markov chain models:
 - '+' model: from the CpG islands
 - '-' model: from the remainder of sequence
- Transition probabilities for each model:
 - Encode differences in di-nucleotide frequencies

+	A	C	G	T
A	.180	.274	.426	.120
C	.171	.368	.274	.188
G	.161	.339	.375	.125
T	.079	.355	.384	.182

-	A	C	G	T
A	.300	.205	.285	.210
C	.322	.298	.078	.302
G	.248	.246	.298	.208
T	.177	.239	.292	.292

One path

- Scoring x, one path

$$P(x, \pi)$$

Prob of a path, emissions

All paths

- Scoring x, all paths

$$P(x) = \sum_{\pi} P(x, \pi)$$

Prob of emissions, over all paths

Scoring

Decoding

Learning

- Viterbi decoding

$$\pi^* = \operatorname{argmax}_{\pi} P(x, \pi)$$

Most likely path

- Supervised learning, given π

$$\Lambda^* = \operatorname{argmax}_{\Lambda} P(x, \pi | \Lambda)$$

- Unsupervised learning.

$$\Lambda^* = \operatorname{argmax}_{\Lambda} \max_{\pi} P(x, \pi | \Lambda)$$

Viterbi training, best path

- Posterior decoding

$$\pi^{\Lambda} = \{\pi_i \mid \pi_i = \operatorname{argmax}_{\pi_i} \sum_{\pi} P(\pi_i = k | x)\}$$

Path containing the most likely state at any time point.

- Unsupervised learning

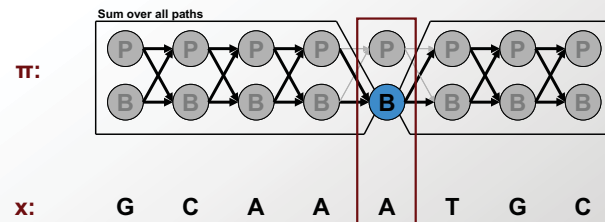
$$\Lambda^* = \operatorname{argmax}_{\Lambda} \sum_{\pi} P(x, \pi | \Lambda)$$

Baum-Welch training, over all paths

4. Decoding, all paths

Find the likelihood an emission x_i is generated by a state

Calculate most probable label at a single position



$$P(\text{Label}_i = B | x)$$

- Calculate most probable label, L_i^* , at each position i
- Do this for all N positions gives us $\{L_1^*, L_2^*, L_3^*, \dots, L_N^*\}$
- How much information have we observed? Three settings:
 - Observed nothing: Use prior information
 - Observed only character at position i : Prior + emission probability
 - Observed entire sequence: Posterior decoding

Calculate $P(\pi_7 = \text{CpG} \mid x_7 = \text{G})$

- With no knowledge (no characters)
 - Simply time spent in markov chain states
 - $P(\pi_i = k) =$ most likely state (**prior**)
- With very little knowledge (just that character)
 - Time spent, adjusted for different emission probs.
 - Use Bayes rule to change inference directionality
 - $P(\pi_i = k \mid x_i = G) = P(\pi_i = k) * P(x_i = G \mid \pi_i = k) / P(x_i = G)$
- With knowledge of entire sequence (all characters)
 - $P(\pi_i = k \mid x = \text{AGCGCG...GATTATCGTCGTA})$
 - Sum over all paths that emit 'G' at position 7
 - **Posterior** decoding

Motivation for the Backward Algorithm

We want to compute

$$P(\pi_i = k \mid x), \text{ the probability distribution on the } i^{\text{th}} \text{ position, given } x$$

We start by computing

$$\begin{aligned} P(\pi_i = k, x) &= P(x_1 \dots x_i, \pi_i = k, x_{i+1} \dots x_N) \\ &= P(x_1 \dots x_i, \pi_i = k) P(x_{i+1} \dots x_N \mid x_1 \dots x_i, \pi_i = k) \\ &= P(x_1 \dots x_i, \pi_i = k) P(x_{i+1} \dots x_N \mid \pi_i = k) \end{aligned}$$

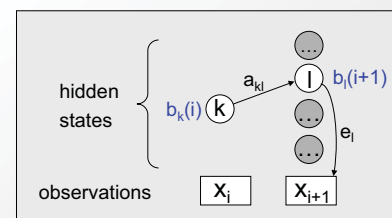
Forward, $f_k(i)$ Backward, $b_k(i)$

The Backward Algorithm – derivation

Define the backward probability:

$$\begin{aligned} b_k(i) &= P(x_{i+1} \dots x_N \mid \pi_i = k) \\ &= \sum_{\pi_{i+1} \dots \pi_N} P(x_{i+1}, x_{i+2}, \dots, x_N, \pi_{i+1}, \dots, \pi_N \mid \pi_i = k) \\ &= \sum_l \sum_{\pi_{i+1} \dots \pi_N} P(x_{i+1}, x_{i+2}, \dots, x_N, \pi_{i+1} = l, \pi_{i+2}, \dots, \pi_N \mid \pi_i = k) \\ &= \sum_l e_l(x_{i+1}) a_{kl} \left[\sum_{\pi_{i+2} \dots \pi_N} P(x_{i+2}, \dots, x_N, \pi_{i+2}, \dots, \pi_N \mid \pi_{i+1} = l) \right] \\ &= \sum_l e_l(x_{i+1}) a_{kl} b_l(i+1) \end{aligned}$$

Calculate total end probability recursively



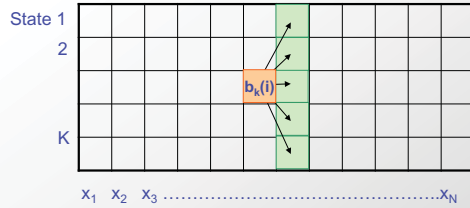
- Assume we know b_l for the next time step ($i+1$)

• Calculate $b_k(i) = \sum_l (e_l(x_{i+1}) \times a_{kl} \times b_l(i+1))$

current max next emission transition to next state prob sum from state l to end

sum over all possible next states

The Backward Algorithm



Input: $x = x_1, \dots, x_N$

Initialization:

$$b_k(N) = a_{k0}, \text{ for all } k$$

Iteration:

$$b_k(i) = \sum_l e_l(x_{i+1}) a_{kl} b_l(i+1)$$

Termination:

$$P(x) = \sum_l a_{0l} e_l(x_1) b_l(1)$$

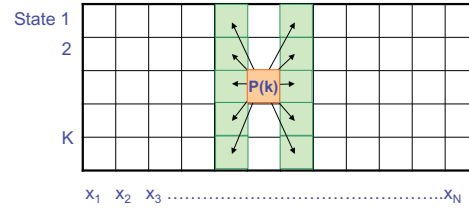
In practice:

- Sum of log scores is difficult
→ approximate $\exp(1+p+q)$
→ scaling of probabilities

Running time and space:

Time: $O(K^2N)$
Space: $O(K)$

Putting it all together: Posterior decoding



- $P(k) = P(\pi_i = k | x) = f_k(i) * b_k(i) / P(x)$
 - Probability that i^{th} state is k , given all emissions x
- Posterior decoding
 - Define most likely state for every of sequence x
 - $\pi_i^* = \arg\max_k P(\pi_i = k | x)$
- Posterior decoding 'path' π_i^*
 - For classification, more informative than Viterbi path π^*
 - More refined measure of "which hidden states" generated x
 - However, it may give an invalid sequence of states
 - Not all $j \rightarrow k$ transitions may be possible

Summary this far

- Generative model. Hidden states, observed emissions.
 - Generate a random sequence
 - Choose random transition, choose random emission (#0)
- Scoring the likelihood of a sequence
 - Calculate likelihood of annotated path and sequence
 - Multiply emission and transition probabilities (#1)
 - Without specifying a path, total probability of generating x
 - Sum probabilities over all paths
 - Forward algorithm (#3)
- Decoding: Finding the most likely path, given a sequence
 - What is the most likely path generating entire sequence?
 - Viterbi algorithm (#2)
 - What is the most probable state at each time step?
 - Forward + backward algorithms, posterior decoding (#4)
- Next: Learning (#5 and #6)

One path

1. Scoring x , one path

$$P(x, \pi)$$

Prob of a path, emissions



All paths

2. Scoring x , all paths

$$P(x) = \sum_{\pi} P(x, \pi)$$

Prob of emissions, over all paths



Scoring

3. Viterbi decoding

$$\pi^* = \arg\max_{\pi} P(x, \pi)$$

Most likely path



4. Posterior decoding

$$\pi^* = \{\pi_i | \pi_i = \arg\max_k \sum_{\pi} P(\pi_i = k | x)\}$$

Path containing the most likely state at any time point.



Decoding

5. Supervised learning, given π

$$\Lambda^* = \arg\max_{\Lambda} P(x, \pi | \Lambda)$$

6. Unsupervised learning.

$$\Lambda^* = \arg\max_{\Lambda} \max_{\pi} P(x, \pi | \Lambda)$$

Viterbi training, best path

6. Unsupervised learning

$$\Lambda^* = \arg\max_{\Lambda} \sum_{\pi} P(x, \pi | \Lambda)$$

Baum-Welch training, over all paths



Learning

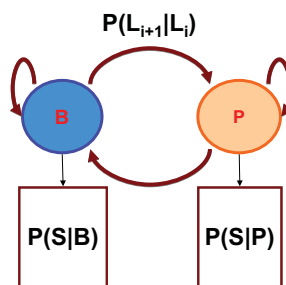
Learning: How to train an HMM

Transition probabilities

e.g. $P(P_{i+1}|B_i)$ – the probability of entering a pathogenicity island from background DNA

Emission probabilities

i.e. the nucleotide frequencies for background DNA and pathogenicity islands



Two learning scenarios

Case 1. Estimation when the "right answer" is known

Examples:

GIVEN: a genomic region $x = x_1, \dots, x_{1,000,000}$ where we have good (experimental) annotations of the CpG islands

Case 2. Estimation when the "right answer" is unknown

Examples:

GIVEN: the porcupine genome; we don't know how frequent are the CpG islands there, neither do we know their composition

QUESTION: Update the parameters θ of the model to maximize $P(x|\theta)$

Two types of learning: Supervised / Unsupervised

5. Supervised learning

infer model parameters given **labeled** training data

- GIVEN:
 - a HMM M , with unspecified transition/emission probs.
 - labeled sequence x ,
 - FIND:
 - parameters $\theta = (E_i, A_{ij})$ that maximize $P[x | \theta]$
- Simply count frequency of each emission and transition, as observed in the training data

6. Unsupervised learning

infer model parameters given **unlabeled** training data

- GIVEN:
 - a HMM M , with unspecified transition/emission probs.
 - unlabeled sequence x ,
 - FIND:
 - parameters $\theta = (E_i, A_{ij})$ that maximize $P[x | \theta]$
- Viterbi training:
guess parameters, find optimal Viterbi path (#2), update parameters (#5), iterate
- Baum-Welch training:
guess parameters, sum over all paths (#4), update parameters (#5), iterate

5: Supervised learning

Estimate model parameters
based on **labeled** training data

Case 1. When the right answer is known

Given $x = x_1 \dots x_N$
for which the true $\pi = \pi_1 \dots \pi_N$ is known,

Define:

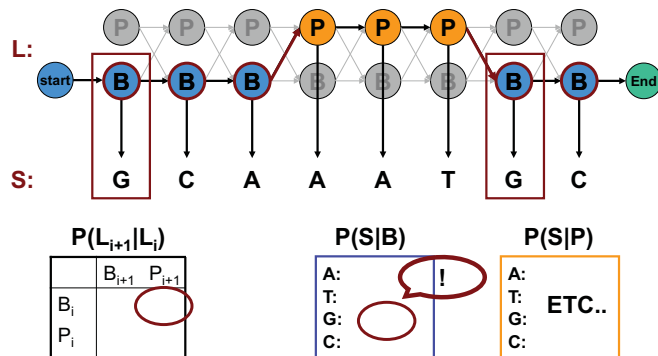
A_{kl} = # times $k \rightarrow l$ transition occurs in π
 $E_k(b)$ = # times state k in π emits b in x

We can show that the maximum likelihood parameters θ are:

$$a_{kl} = \frac{A_{kl}}{\sum_i A_{ki}} \quad e_k(b) = \frac{E_k(b)}{\sum_c E_k(c)}$$

Learning From Labelled Data → Maximum Likelihood Estimation

If we have a sequence that has islands marked, we can simply count



Case 1. When the right answer is known

Intuition: When we know the underlying states,
Best estimate is the average frequency of
transitions & emissions that occur in the training data

Drawback:

Given little data, there may be **overfitting**:
 $P(x|\theta)$ is maximized, but θ is unreasonable
0 probabilities – VERY BAD

Example:

Given 10 nucleotides, we observe
 $x = C, A, G, G, T, C, C, A, T, C$
 $\pi = P, P, P, P, P, P, P, P, P, P$
 Then:
 $a_{PP} = 1; \quad a_{PB} = 0$
 $e_P(A) = .2;$
 $e_P(C) = .4;$
 $e_P(G) = .2;$
 $e_P(T) = .2$

Pseudocounts

Solution for small training sets:

Add pseudocounts

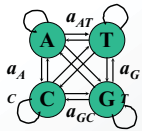
A_{kl} = # times $k \rightarrow l$ transition occurs in π + r_{kl}
 $E_k(b)$ = # times state k in π emits b in x + $r_k(b)$

$r_{kl}, r_k(b)$ are pseudocounts representing our prior belief

Larger pseudocounts \Rightarrow Strong prior belief

Small pseudocounts ($\epsilon < 1$): just to avoid 0 probabilities

Example: Training Markov Chains for CpG islands



+	A	C	G	T
A	.180	.274	.426	.120
C	.171	.368	.274	.188
G	.161	.339	.375	.125
T	.079	.355	.384	.182

-	A	C	G	T
A	.300	.205	.285	.210
C	.322	.298	.078	.302
G	.248	.246	.298	.208
T	.177	.239	.292	.292

- Training Set:
 - set of DNA sequences w/ known CpG islands
- Derive two Markov chain models:
 - '+' model: from the CpG islands
 - '-' model: from the remainder of sequence
- Transition probabilities for each model:

$$a_{st}^+ = \frac{c_{st}^+}{\sum_{t'} c_{st'}^+} \quad c_{st}^+ \text{ is the number of times letter } t \text{ followed letter } s \text{ inside the CpG islands}$$

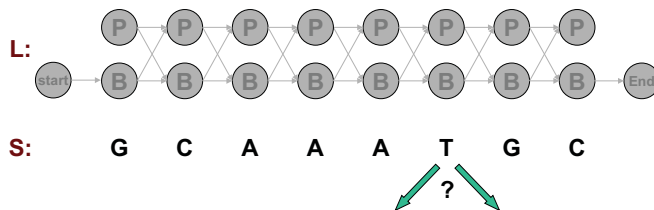
$$a_{st}^- = \frac{c_{st}^-}{\sum_{t'} c_{st'}^-} \quad c_{st}^- \text{ is the number of times letter } t \text{ followed letter } s \text{ outside the CpG islands}$$

6: Unsupervised learning

Estimate model parameters based on **unlabeled** training data

Unlabelled Data

How do we know how to count?



$P(L_{i+1}|L_i)$

	B_{i+1}	P_{i+1}	End
B_i			
P_i			
Start			

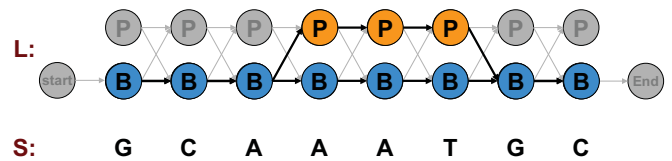
$P(S|B)$

A:
T:
G:
C:

$P(S|P)$

A:
T:
G:
C:

Unlabeled Data



An idea:

- Imagine we start with some parameters
- We *could* calculate the most likely path, P^* , given those parameters and S
- We *could* then use P^* to update our parameters by maximum likelihood
- And iterate (to convergence)

$$P(L_{i+1}|L_i)^0 P(S|B)^0 P(S|P)^0$$

$$P(L_{i+1}|L_i)^1 P(S|B)^1 P(S|P)^1$$

$$P(L_{i+1}|L_i)^2 P(S|B)^2 P(S|P)^2$$

$$\dots$$

$$P(L_{i+1}|L_i)^K P(S|B)^K P(S|P)^K$$

Learning case 2. When the right answer is unknown

We don't know the true A_{kl} , $E_k(b)$

Idea:

- We estimate our "best guess" on what A_{kl} , $E_k(b)$ are (M step, maximum-likelihood estimation)
- We update the probabilistic parse of our sequence, based on these parameters (E step, expected probability of being in each state given parameters)
- We repeat

Two settings:

- Simple: Viterbi training (best guest = best path)
- Correct: Expectation maximization (all paths, weighted)

One path

- Scoring x , one path

$$P(x, \pi)$$

Prob of a path, emissions

All paths

- Scoring x , all paths

$$P(x) = \sum_{\pi} P(x, \pi)$$

Prob of emissions, over all paths

- Viterbi decoding

$$\pi^* = \operatorname{argmax}_{\pi} P(x, \pi)$$

Most likely path

- Posterior decoding

$$\pi^{\Lambda} = \{\pi_i \mid \pi_i = \operatorname{argmax}_{\pi_i} \sum_{\pi} P(\pi_i = k | x)\}$$

Path containing the most likely state at any time point.

- Supervised learning, given π

$$\Lambda^* = \operatorname{argmax}_{\Lambda} P(x, \pi | \Lambda)$$

- Unsupervised learning. Viterbi training, best path

- Unsupervised learning

$$\Lambda^* = \operatorname{argmax}_{\Lambda} \sum_{\pi} P(x, \pi | \Lambda)$$

Baum-Welch training, over all paths

New parameters given probabilistic parse (M step)

(Sum over all $k \rightarrow l$ transitions, at any time step i)

So,

$$A_{kl} = \sum_i P(\pi_i = k, \pi_{i+1} = l \mid x, \theta) = \sum_i \frac{f_k(i) a_{kl} e_l(x_{i+1}) b_l(i+1)}{P(x \mid \theta)}$$

Similarly,

$$E_k(b) = [1/P(x)] \sum_{\{i \mid x_i = b\}} f_k(i) b_k(i)$$

Dealing with multiple training sequences

(Sum over all training seqs, all $k \rightarrow l$ transitions, all time steps i)

If we have several training sequences, x^1, \dots, x^M , each of length N ,

$$A_{kl} = \sum_x \sum_i P(\pi_i = k, \pi_{i+1} = l \mid x, \theta) = \sum_x \sum_i \frac{f_k(i) a_{kl} e_l(x_{i+1}) b_l(i+1)}{P(x \mid \theta)}$$

Similarly,

$$E_k(b) = \sum_x (1/P(x)) \sum_{\{i \mid x_i = b\}} f_k(i) b_k(i)$$

The Baum-Welch Algorithm

Initialization:

Pick the best-guess for model parameters
(or arbitrary)

Iteration:

1. Forward
2. Backward
3. \rightarrow Calculate new log-likelihood $P(x \mid \theta)$ (E step)
4. Calculate $A_{kl}, E_k(b)$
5. \rightarrow Calculate new model parameters $a_{kl}, e_k(b)$ (M step)

GUARANTEED TO BE HIGHER BY EXPECTATION-MAXIMIZATION

Until $P(x \mid \theta)$ does not change much

The Baum-Welch Algorithm – comments

Time Complexity:

iterations $\times O(K^2N)$

- Guaranteed to increase the log likelihood of the model

$$P(\theta \mid x) = P(x, \theta) / P(x) = P(x \mid \theta) / (P(x) P(\theta))$$

- Not guaranteed to find globally best parameters

Converges to local optimum, depending on initial conditions

- Too many parameters / too large model: Overtraining

One path

1. Scoring x , one path

$$P(x, \pi)$$

Prob of a path, emissions

All paths

2. Scoring x , all paths

$$P(x) = \sum_{\pi} P(x, \pi)$$

Prob of emissions, over all paths

3. Viterbi decoding

$$\pi^* = \operatorname{argmax}_{\pi} P(x, \pi)$$

Most likely path

4. Posterior decoding

$$\pi^* = \{\pi_i \mid \pi_i = \operatorname{argmax}_k \sum_{\pi} P(\pi_i = k \mid x)\}$$

Path containing the most likely state at any time point.

5. Supervised learning, given π

$$\Lambda^* = \operatorname{argmax}_{\Lambda} P(x, \pi \mid \Lambda)$$

6. Unsupervised learning.

$$\Lambda^* = \operatorname{argmax}_{\Lambda} \max_{\pi} P(x, \pi \mid \Lambda)$$

Viterbi training, best path

6. Unsupervised learning

$$\Lambda^* = \operatorname{argmax}_{\Lambda} \sum_{\pi} P(x, \pi \mid \Lambda)$$

Baum-Welch training, over all paths

What have we learned ?

- **Generative model.** Hidden states, observed emissions.
 - Generate a random sequence
 - Choose random transition, choose random emission (#0)
- **Scoring: Finding the likelihood of a given sequence**
 - Calculate likelihood of annotated path and sequence
 - Multiply emission and transition probabilities (#1)
 - Without specifying a path, total probability of generating x
 - Sum probabilities over all paths
 - Forward algorithm (#3)
- **Decoding: Finding the most likely path, given a sequence**
 - What is the most likely path generating entire sequence?
 - Viterbi algorithm (#2)
 - What is the most probable state at each time step?
 - Forward + backward algorithms, posterior decoding (#4)
- **Learning: Estimating HMM parameters from training data**
 - When state sequence is known
 - Simply compute maximum likelihood A and E (#5a)
 - When state sequence is not known
 - Viterbi training: Iterative estimation of best path / frequencies (#5b)
 - Baum-Welch: Iterative estimation over all paths / frequencies (#6)

The main questions on HMMs

1. Scoring x, one path = Joint probability of a sequence and a path, given the model

- GIVEN a HMM M , a path π , and a sequence x ,
- FIND $\text{Prob}[x, \pi | M]$

→ "Running the model", simply multiply emission and transition probabilities

→ Application: "all promoter" vs. "all background" comparisons

2. Scoring x, all paths = total probability of a sequence, summed across all paths

- GIVEN a HMM M , a sequence x
- FIND the total probability $P[x | M]$ summed across all paths

→ Forward algorithm, sum score over all paths (same result as backward)

SCORING

3. Viterbi decoding = parsing a sequence into the optimal series of hidden states

- GIVEN a HMM M , and a sequence x ,
- FIND the sequence π^* of states that maximizes $P[x, \pi | M]$

→ Viterbi algorithm, dynamic programming, max score over all paths, trace pointers find path

4. Posterior decoding = total prob that emission x_i came from state k , across all paths

- GIVEN a HMM M , a sequence x
- FIND the total probability $P[\pi_i = k | x, M]$

→ Posterior decoding: run forward & backward algorithms to & from state $\pi_i = k$

PARSING

5. Supervised learning = optimize parameters of a model given training data

- GIVEN a HMM M , with unspecified transition/emission probs., labeled sequence x ,
- FIND parameters $\theta = (e_i, a_{ij})$ that maximize $P[x | \theta]$

→ Simply count frequency of each emission and transition observed in the training data

6. Unsupervised learning = optimize parameters of a model given training data

- GIVEN a HMM M , with unspecified transition/emission probs., unlabeled sequence x ,
- FIND parameters $\theta = (e_i, a_{ij})$ that maximize $P[x | \theta]$

→ Viterbi training: guess parameters, find optimal Viterbi path (#2), update parameters (#5), iterate

→ Baum-Welch training: guess, sum over all emissions/transitions (#4), update (#5), iterate

LEARNING