

Fanpeng Meng (Frank)

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EDUCATION

Huazhong University of Science & Technology (HUST)

B.Eng. in Automation, GPA: 3.63/4.00

Wuhan, China

Fall 2019 - Summer 2023

EXPERIENCE

ACADEMIC EXPERIENCE

Huazhong University of Science & Technology (HUST)

UG Research Assistant / EIC-SINC Lab

Subject: Weakly Supervised Learning for Network Mode Classification and Prediction.

Supervisor: **Prof. Yang Cao**

Wuhan, China

Sep 2021 - Current

University of Cambridge

Summer Research Program Student

Finishing project: *Human-tracking Robot in Crowded Situation*, grading **A+**.

Supervisor: **Prof. Pietro Lio**.

Cambridge, England

Summer 2021

PROFESSIONAL EXPERIENCE

Suzhou Zhito Technology

Algorithm Engineer Intern / AI Lab

Algorithm engineer intern for SLAM based on vision.

- Participating in the improvement of SLAM framework, introducing GCN in the generation of keypoints and descriptors, improved the process of feature matching.
- Constructing the 3D semantic map with PCL, introducing PSPNet for semantic segmentation combining with the depth image from RGB-D camera.

Shanghai, China

Jul 2021 - Sep 2021

Changchun Yidong Clutch CO.,LTD

Software Engineer Intern / Suzhou R&D Center

Software engineer intern for embedded system, control system and algorithm.

- Designing part of the automatic clutch software architecture, applying the Rapid Application Develop (RAD).
- Participating in the development of automatic clutch, using Simulink to design CPD module (calculate clutch status, and the position and action information of the clutch pedal), using INCA to complete the module test and vehicle calibration.

Suzhou, China

Jan 2021 - Mar 2021

EXTRA EXPERIENCE

Pivot Studio

Caption, Co-founder

Pivot Studio is an enthusiastic campus Internet team, focusing on developing creative campus applications.

- Established the studio and currently working on team and project management.
- Homepage: <https://www.pivotstudio.cn/>

Wuhan, China

Nov 2020 - Current

PROJECTS

Human-tracking Robot in Crowded Situation

Jul 2021 - Sep 2021

The project is aimed at designing a human-tracking robot in crowded situation.

- Introducing SiamPRN for single object tracking in image sequence, introducing PID for distance control.
- Proposing solution for the target losing problem. Generating feature vector and find the target back by calculating the similarity of vectors, improving the robustness of the system.

Ants Rescue

Nov 2021

A game project. Rescue a ant without walking into any obstacles. Complete the project independently. Powered by C++ based on QT.

- Developing the map generation algorithm, using Floyd's Tortoise and Hare to judge the dead-end situation;
- Developing BFS to find the nearest food blocks and obstacles;
- Project link: <https://github.com/mfp0610/Ants-Rescue>

Domestic Robot Simulation System

Jul 2020 - Oct 2020

A simulation system for a domestic robot with varieties of functions. Powered by Borland C++, on DOS system.

- Designing the functions and architecture of the project, and developing half of the functions
- Developing the path planning algorithms using Astar, and an express chatting robot by key word matching.
- Project link: <https://github.com/mfp0610/robot-simulation>

A Tightly Coupled SLAM System Based on VIO

Jan 2020 - Mar 2020

The project is aimed at designing a MonoSLAM solution fusion with IMU, solving the scale uncertainties, while improving the accuracy, robustness and speed of the system.

- Responsible for the development of SLAM algorithm, applying VINS-MONO by HKUST as the solution.
- Responsible for the design of the path planning algorithm, using HybridAstar algorithm and constructing octree to realize path planning 3D, and achieving it successfully in our target vehicle.

SCHOLARSHIPS AND AWARDS

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| • Scholarship for Self-improvement, HUST; | 2020 |
| • Scholarship for Scientific and Technological Innovation, HUST; | 2020 |
| • "Weipai" Seed Cup, HUST; Rank2(2/174) | 2020 |
| • Renesas Cup Smart Car Competition, HUST; Rank4(4/82) | 2019 |
| • National Olympiad in Informatics in Provinces (NOIP); First Prize | 2018 |

SKILLS

- **Programming:** Python, C/C++;
- **Tools:** Linux, Pytorch, OpenCV;
- **Skills:** SLAM, Computer vision, Deep learning, Algorithms.

LANGUAGES

- **Chinese:** Mother Tongue
- **English:** CET-4