FINM 331: DATA ANALYSIS FOR FINANCE AND STATISTICS FALL 2015 LINEAR DISCRIMINANT ANALYSIS

1. SUPERVISED VS UNSUPERVISED

- supervised learning: data divided into training set and test set; use training set to get parameters in model, apply to predict results for data point in test set
- unsupervised learning: no such division; infer structure from data directly
- examples:
 - unsupervised: PCA, FA, CCA, CA, MDS
 - supervised: LDA, SVM

2. Sample linear discriminant analysis

- departure from discussions of PCA, FA, CCA we do not have a simple 'population LCA' that provides the statistical underpinning for sample LDA
- we will give something that can be considered a 'population LDA for binary classification' in the last section
- training data set is divided into g different groups or classes

$$C_1,\ldots,C_g$$

that we may regard as subset of \mathbb{R}^p

• training data is given in the form of a data matrix $X \in \mathbb{R}^{n \times p}$ parititioned into g blocks

$$X = \begin{bmatrix} X_1 \\ \vdots \\ X_g \end{bmatrix} \in \mathbb{R}^{n \times p}$$

where the sublock

$$X_{i} = \begin{bmatrix} \mathbf{x}_{i,1}^{\mathsf{T}} \\ \vdots \\ \mathbf{x}_{i,n_{i}}^{\mathsf{T}} \end{bmatrix} \in \mathbb{R}^{n_{i} \times p}, \quad i = 1, \dots, g,$$

has all row vectors $\mathbf{x}_{i,1}, \dots, \mathbf{x}_{i,1} \in C_i$

• we must have

$$n_1 + \cdots + n_q = n$$

- note that for the row vectors of X, we know exactly which class it belongs to, we will use this information to build a *classifier*, a vector $\mathbf{q} \in \mathbb{R}^p$ that allows us to determine, for $any \mathbf{x} \in \mathbb{R}^p$, which class it belongs to
- ullet as in the case of PCA and CCA we will find our ${f q}$ by considering linear combinations of the data matrix
- since a linear combination $a_1x_1 + \cdots + a_px_p$ is determined by the coefficient vector $\mathbf{a} \in \mathbb{R}^p$, we start from $X\mathbf{a}$

 \bullet given the structure of X, we can write

$$X\mathbf{a} = \begin{bmatrix} X_1 \\ \vdots \\ X_q \end{bmatrix} \mathbf{a} = \begin{bmatrix} X_1 \mathbf{a} \\ \vdots \\ X_q \mathbf{a} \end{bmatrix} =: \begin{bmatrix} \mathbf{y}_1 \\ \vdots \\ \mathbf{y}_q \end{bmatrix} =: \mathbf{y} \in \mathbb{R}^n$$

where $\mathbf{y}_i \in \mathbb{R}^{n_i}$, $i = 1, \dots, g$

• let's start by looking at sample means

$$\overline{\mathbf{x}} = \frac{1}{n} X^\mathsf{T} \mathbf{1} \in \mathbb{R}^p, \qquad \overline{\mathbf{x}}_i = \frac{1}{n_i} X_i^\mathsf{T} \mathbf{1} \in \mathbb{R}^p$$

for i = 1, ..., g (recall that we use $\mathbf{1} = [1, ..., 1]^{\mathsf{T}}$ to denote a vector of all ones, irrespective of dimension)

- $\overline{\mathbf{x}}_i$, the sample mean of X_i , $i=1,\ldots,g$, are sometimes called *class means*
- note that

$$n\overline{\mathbf{x}} = n_1 \overline{\mathbf{x}}_1 + \dots + n_q \overline{\mathbf{x}}_q \tag{2.1}$$

since

$$n\overline{\mathbf{x}} = X^{\mathsf{T}}\mathbf{1} = [X_1^{\mathsf{T}}, \dots, X_g^{\mathsf{T}}] \begin{bmatrix} \mathbf{1} \\ \vdots \\ \mathbf{1} \end{bmatrix} = X_1^{\mathsf{T}}\mathbf{1} + \dots + X_g^{\mathsf{T}}\mathbf{1} = n_1\overline{\mathbf{x}}_1 + \dots + n_g\overline{\mathbf{x}}_g$$

• also the sample means of the linear combinations

$$\overline{\mathbf{y}} = \frac{1}{n} \sum_{i=1}^{g} \sum_{j=1}^{n_i} y_{ij} = \mathbf{a}^\mathsf{T} \overline{\mathbf{x}} \in \mathbb{R}, \qquad \overline{\mathbf{y}}_i = \frac{1}{n_i} \sum_{j=1}^{n_i} y_{ij} = \mathbf{a}^\mathsf{T} \overline{\mathbf{x}}_i \in \mathbb{R}$$

for i = 1, ..., g, and where y_{ij} is the jth coordinate of $\mathbf{y}_i \in \mathbb{R}^{n_i}$

• note also that

$$n\overline{\mathbf{y}} = n_1\overline{\mathbf{y}}_1 + \dots + n_q\overline{\mathbf{y}}_q$$

• recall the centering matrix in Handout 3

$$H := I - \frac{1}{n} \mathbf{1} \mathbf{1}^\mathsf{T} \in \mathbb{R}^{n \times n}$$

which has the effect of centering data matrices

$$HX = X - \mathbf{1}\overline{\mathbf{x}}^{\mathsf{T}} = X_c \in \mathbb{R}^{n \times p}$$

we shall write $H_i \in \mathbb{R}^{n_i \times n_i}$ for a centering matrix of size $n_i \times n_i$

- next we are going to look at something called sum-of-squares matrices, which are essentially covariance matrices
- consider

$$\mathbf{y}^\mathsf{T} H \mathbf{y} = \mathbf{a}^\mathsf{T} X^\mathsf{T} H X \mathbf{a} =: \mathbf{a}^\mathsf{T} T \mathbf{a} \in \mathbb{R}$$

where the matrix

$$T := X^\mathsf{T} H X = X^\mathsf{T} \left(I - \frac{1}{n} \mathbf{1} \mathbf{1}^\mathsf{T} \right) X \in \mathbb{R}^{p \times p}$$

is called the total sum-of-squares matrix, so called because

$$\mathbf{a}^{\mathsf{T}}T\mathbf{a} = \mathbf{y}^{\mathsf{T}}H\mathbf{y} = \sum_{i=1}^{g} \sum_{j=1}^{n_i} (y_{ij} - \overline{\mathbf{y}})^2$$

• clearly T is just the sample covriance matrix of X without the usual 1/(n-1) in front, i.e.,

$$T = (n-1)S$$

• next consider

$$\sum_{i=1}^{g} \mathbf{y}_{i}^{\mathsf{T}} H_{i} \mathbf{y}_{i} = \sum_{i=1}^{g} \mathbf{a}^{\mathsf{T}} X_{i}^{\mathsf{T}} H_{i} X_{i} \mathbf{a} =: \mathbf{a}^{\mathsf{T}} W \mathbf{a} \in \mathbb{R}$$

where the matrix

$$W := \sum_{i=1}^{g} X_i^\mathsf{T} H_i X_i \in \mathbb{R}^{p \times p}$$

is called the within-group sum-of-squares matrix

• lastly consider

$$\sum_{i=1}^{g} (\overline{\mathbf{y}}_i - \overline{\mathbf{y}})^2 = \sum_{i=1}^{g} n_i [\mathbf{a}^\mathsf{T} (\overline{\mathbf{x}}_i - \overline{\mathbf{x}})]^2 = \sum_{i=1}^{g} n_i \mathbf{a}^\mathsf{T} (\overline{\mathbf{x}}_i - \overline{\mathbf{x}}) (\overline{\mathbf{x}}_i - \overline{\mathbf{x}})^\mathsf{T} \mathbf{a}$$
$$= \mathbf{a}^\mathsf{T} \left[\sum_{i=1}^{g} n_i (\overline{\mathbf{x}}_i - \overline{\mathbf{x}}) (\overline{\mathbf{x}}_i - \overline{\mathbf{x}})^\mathsf{T} \right] \mathbf{a} =: \mathbf{a}^\mathsf{T} B \mathbf{a} \in \mathbb{R}$$

where the matrix

$$B := \sum_{i=1}^{g} n_i (\overline{\mathbf{x}}_i - \overline{\mathbf{x}}) (\overline{\mathbf{x}}_i - \overline{\mathbf{x}})^{\mathsf{T}} \in \mathbb{R}^{p \times p}$$

is called the between-group sum-of-squares matrix

• the relation between T, W, B is that

$$\mathbf{a}^\mathsf{T} T \mathbf{a} = \mathbf{a}^\mathsf{T} B \mathbf{a} + \mathbf{a}^\mathsf{T} W \mathbf{a}$$

total = between + within

• alternatively, we may use what's known as the *pooled covariance* matrix S_{pool} in place of the within-group sum-of-squares matrix W,

$$S_{\text{pool}} = \frac{1}{n-g} \sum_{i=1}^{g} (n_i - 1) S_i \in \mathbb{R}^{p \times p}$$

where

$$S_i = \frac{1}{n_i - 1} (X_i - \mathbf{1} \overline{\mathbf{x}}_i^\mathsf{T}) (X_i - \mathbf{1} \overline{\mathbf{x}}_i^\mathsf{T})^\mathsf{T} \in \mathbb{R}^{p \times p}$$

is the sample covariance matrix of $X_i \in \mathbb{R}^{n_i \times p}$

• for example, for g = 2 and 3,

$$S_{\text{pool}} = \frac{(n_1 - 1)S_1 + (n_2 - 1)S_2}{n_1 + n_2 - 2}, \quad S_{\text{pool}} = \frac{(n_1 - 1)S_1 + (n_2 - 1)S_2 + (n_3 - 1)S_3}{n_1 + n_2 + n_3 - 3},$$

• since

$$W = (n - g)S_{\text{pool}},$$

the results obtained with S_{pool} in place of W differ only by a constant multiplicative factor n-g

- R. A. Fisher's idea for finding the classifier $\mathbf{q} \in \mathbb{R}^p$ is to let it be the $\mathbf{a} \in \mathbb{R}^p$ that maximizes the ratio of between-group sum-of-squares and within-group sum-of-squares
- the Fisher linear discriminant function is thus

$$f(\mathbf{a}) = \frac{\mathbf{a}^\mathsf{T} B \mathbf{a}}{\mathbf{a}^\mathsf{T} W \mathbf{a}}$$

and its maximizer is given by the following theorem

Theorem 1. Suppose $W \in \mathbb{R}^{p \times p}$ is nonsingular. Let $\mathbf{q}_1 \in \mathbb{R}^p$ be the principal eigenvector of the matrix $W^{-1}B$ corresponding to the eigenvalue $\lambda_1 = \lambda_{\max}(W^{-1}B)$. Then

$$\mathbf{q}_1 = \operatorname*{argmax}_{\mathbf{a} \neq \mathbf{0}} \frac{\mathbf{a}^\mathsf{T} B \mathbf{a}}{\mathbf{a}^\mathsf{T} W \mathbf{a}}$$

and

$$\lambda_1 = \max_{\mathbf{a} \neq \mathbf{0}} \frac{\mathbf{a}^\mathsf{T} B \mathbf{a}}{\mathbf{a}^\mathsf{T} W \mathbf{a}}.$$

- this is a result that holds for any matrices B, W so long as W is nonsingular
- the proof follows by observing that

$$\max\left\{\frac{\mathbf{a}^\mathsf{T}B\mathbf{a}}{\mathbf{a}^\mathsf{T}W\mathbf{a}}:\mathbf{a}\neq\mathbf{0}\right\} = \max\left\{\mathbf{a}^\mathsf{T}B\mathbf{a}:\mathbf{a}^\mathsf{T}W\mathbf{a}=1\right\} = \lambda_{\max}(W^{-1/2}BW^{-1/2}) = \lambda_{\max}(W^{-1}B)$$

where the last two steps follow from Problem 5 in Homework 3

• λ_1 and \mathbf{q}_1 may also be regarded as solutions to the following problem

$$B\mathbf{x} = W\mathbf{x}, \quad \mathbf{x} \neq \mathbf{0},$$

which is known as a generalized eigenvalue problem since it reduces to a usual eigenvalue problem when W = I

- now how do we use this vector $\mathbf{q}_1 \in \mathbb{R}^p$ to classify new data into groups?
- the classification rule is as follows: given a new data point (a point in the test set) $\mathbf{t} \in \mathbb{R}^p$, we find

$$i = \operatorname{argmin}\{\mathbf{q}_1^\mathsf{T}(\mathbf{t} - \overline{\mathbf{x}}_j) : j = 1, \dots, g\}$$

and assign \mathbf{t} to the class C_i

• what this does is to assign t to the class whose mean score is nearest to $\mathbf{q}^\mathsf{T}\mathbf{t}$ since our choice of i (assuming unique) implies that

$$|\mathbf{q}^{\mathsf{T}}\mathbf{t} - \mathbf{q}^{\mathsf{T}}\overline{\mathbf{x}}_{i}| < |\mathbf{q}^{\mathsf{T}}\mathbf{t} - \mathbf{q}^{\mathsf{T}}\overline{\mathbf{x}}_{j}| \quad \text{for all } j \neq i$$
 (2.2)

- this "nearest rule" is essentially the heuristic behind Fisher's LDA
- as we said earlier we don't have a 'population LDA' to properly motivate this technique but in practice it works well
- but for the special case g=2 we can actually say more about what Fisher's LDA does and even provide a population LDA model

3. BINARY CLASSIFICATION

- the special case g=2 when there are two classes is called binary classification
- this comes up a lot because a lot of problems may be formulated in a form requiring a YES or NO answer
 - is this the image of a male person?
 - should we buy this asset?
 - is this email a spam?

even though if you formulate the question in another way, it may have more than two answers (e.g. should we BUY, HOLD, or SELL this asset?)

• let g = 2 and n_1 and n_2 be the number of training data points in C_1 and C_2 respectively, i.e.,

$$X = \begin{bmatrix} X_1 \\ X_2 \end{bmatrix} \in \mathbb{R}^{(n_1 + n_2) \times p}, \qquad X_1 \in \mathbb{R}^{n_1 \times p}, \qquad X_2 \in \mathbb{R}^{n_2 \times p}$$

ullet in this case the expression for B vastly simplifies and as a result there is no need to even compute eigenvectors

$$B = n_1(\overline{\mathbf{x}}_1 - \overline{\mathbf{x}})(\overline{\mathbf{x}}_1 - \overline{\mathbf{x}})^\mathsf{T} + n_2(\overline{\mathbf{x}}_2 - \overline{\mathbf{x}})(\overline{\mathbf{x}}_2 - \overline{\mathbf{x}})^\mathsf{T} = \frac{n_1 n_2}{n_1 + n_2} \mathbf{dd}^\mathsf{T} \in \mathbb{R}^{p \times p}$$

where

$$\mathbf{d} = \overline{\mathbf{x}}_1 - \overline{\mathbf{x}}_2 \in \mathbb{R}^p$$

- this follows from (2.1), $(n_1 + n_2)\overline{\mathbf{x}} = n_1\overline{\mathbf{x}}_1 + n_2\overline{\mathbf{x}}_2$
- we will assume that $\overline{\mathbf{x}}_1 \neq \overline{\mathbf{x}}_2$ since otherwise we cannot hope to separate C_1 and C_2 with a hyperplane (see below)
- so $\mathbf{d} \neq \mathbf{0}$ and so B is a rank-1 matrix, which means that $W^{-1}B$ is rank-1 since multiplying a matrix by another nonsingular matrix does not change its rank
- so $W^{-1}B$ has exactly one nonzero eigenvalue $\lambda_1 \in \mathbb{R}$ and all the other p-1 eigenvalues of B must be zero since

number of nonzero eigenvalues = rank

• now use

sum of eigenvalues = trace

and we get

$$\lambda_1 + \underbrace{0 + \dots + 0}_{p-1} = \text{tr}(W^{-1}B) = \left(\frac{n_1 n_2}{n_1 + n_2}\right) \mathbf{d}^{\mathsf{T}} W^{-1} \mathbf{d}$$

where we have used the easy fact (exercise for you) that

$$\operatorname{tr}(A\mathbf{x}\mathbf{y}^{\mathsf{T}}) = \mathbf{x}^{\mathsf{T}}A\mathbf{y} = \mathbf{y}^{\mathsf{T}}A\mathbf{x}$$

• hence we duduce that

$$\lambda_1 = \left(\frac{n_1 n_2}{n_1 + n_2}\right) \mathbf{d}^\mathsf{T} W^{-1} \mathbf{d}$$

which must be the largest eigenvalue since all the others are zeroes

• the eigenvector corresponding to λ_1 is given by

$$\mathbf{a}_1 = W^{-1}\mathbf{d}$$

• this can be easily veified as follows

$$(W^{-1}B)(W^{-1}\mathbf{d}) = \left(\frac{n_1 n_2}{n_1 + n_2}\right) (W^{-1}\mathbf{d}\mathbf{d}^{\mathsf{T}})W^{-1}\mathbf{d} = \left(\frac{n_1 n_2}{n_1 + n_2}\right) W^{-1}\mathbf{d}(\mathbf{d}^{\mathsf{T}}W^{-1}\mathbf{d})$$

by the associativity of matrix multiplication and since $\mathbf{d}^{\mathsf{T}}W^{-1}\mathbf{d}$ is just a scalar, we may bring it to the front and get

$$= \left(\frac{n_1 n_2}{n_1 + n_2} \mathbf{d}^\mathsf{T} W^{-1} \mathbf{d}\right) W^{-1} \mathbf{d} = \lambda_1 W^{-1} \mathbf{d}$$

as required

- now what is the classification rule?
- the important point to note is that given any vector $\mathbf{a} \in \mathbb{R}^p$ and a value $c \in \mathbb{R}$, we get a hyperplane, an affine subspace of dimension p-1 in \mathbb{R}^p

$$H = \{ \mathbf{x} \in \mathbb{R}^p : \mathbf{a}^\mathsf{T} \mathbf{x} = c \}$$

• this hyperplane partitions \mathbb{R}^p into two halves,

$$H_{+} = \{ \mathbf{x} \in \mathbb{R}^p : \mathbf{a}^\mathsf{T} \mathbf{x} > c \}, \qquad H_{+} = \{ \mathbf{x} \in \mathbb{R}^p : \mathbf{a}^\mathsf{T} \mathbf{x} < c \}$$

a point in the test set $\mathbf{t} \in \mathbb{R}^p$ is classified into one of the two classes depending on which half it falls into

• when we had g > 2 classes, we had to use the 'nearest rule' in (2.2) but here we just need to find an $\mathbf{a} \in \mathbb{R}^p$ and a $c \in \mathbb{R}$ and use the sign

$$\operatorname{sgn}(\mathbf{a}^\mathsf{T}\mathbf{x} - c)$$

to classify a given point in the test set $\mathbf{t} \in \mathbb{R}^p$

$$\mathbf{t}$$
 is assigned to $C_1 \iff \mathbf{t} \in H_+ \iff \operatorname{sgn}(\mathbf{a}^\mathsf{T}\mathbf{x} - c) = +1,$

$$\mathbf{t}$$
 is assigned to $C_2 \iff \mathbf{t} \in H_- \iff \operatorname{sgn}(\mathbf{a}^\mathsf{T}\mathbf{x} - c) = -1$,

note that this only works when there are two classes

- for the Fisher linear classifier $\mathbf{q}_1 \in \mathbb{R}^p$, the hyperplane is called a discriminant hyperplane
- given a point in the test set $\mathbf{t} \in \mathbb{R}^p$, we compare

$$\mathbf{q}_1^\mathsf{T}(\mathbf{t} - \overline{\mathbf{x}}_1)$$
 and $\mathbf{q}_1^\mathsf{T}(\mathbf{t} - \overline{\mathbf{x}}_2)$

• note that ¹

$$\mathbf{q}_1^{\mathsf{T}}(\mathbf{t}-\overline{\mathbf{x}}_1) > \mathbf{q}_1^{\mathsf{T}}(\mathbf{t}-\overline{\mathbf{x}}_2) \qquad \Longleftrightarrow \qquad \mathbf{q}_1^{\mathsf{T}}\left(\mathbf{t}-\frac{\overline{\mathbf{x}}_1+\overline{\mathbf{x}}_2}{2}\right) > 0,$$

$$\mathbf{q}_1^{\mathsf{T}}(\mathbf{t}-\overline{\mathbf{x}}_1)<\mathbf{q}_1^{\mathsf{T}}(\mathbf{t}-\overline{\mathbf{x}}_2) \qquad \Longleftrightarrow \qquad \mathbf{q}_1^{\mathsf{T}}\left(\mathbf{t}-\frac{\overline{\mathbf{x}}_1+\overline{\mathbf{x}}_2}{2}\right)<0,$$

and so

$$\mathbf{a} = \mathbf{q}_1$$
 and $c = \mathbf{q}_1^\mathsf{T} \left(\frac{\overline{\mathbf{x}}_1 + \overline{\mathbf{x}}_2}{2} \right)$

 \bullet using the expression for \mathbf{q}_1 , we get the famous Fisher rule for binary classification

$$\mathbf{t}$$
 is assigned to $C_1 \qquad \Longleftrightarrow \qquad (\overline{\mathbf{x}}_1 - \overline{\mathbf{x}}_2)^\mathsf{T} W^{-1} \left(\mathbf{t} - \frac{\overline{\mathbf{x}}_1 + \overline{\mathbf{x}}_2}{2} \right) > 0,$

$$\mathbf{t}$$
 is assigned to $C_2 \iff (\overline{\mathbf{x}}_1 - \overline{\mathbf{x}}_2)^\mathsf{T} W^{-1} \left(\mathbf{t} - \frac{\overline{\mathbf{x}}_1 + \overline{\mathbf{x}}_2}{2} \right) < 0,$

where

$$W = \frac{(n_1 - 1)S_1 + (n_2 - 1)S_2}{n_1 + n_2 - 2}$$

• if $n_1 = n_2$, then W is a constant positive multiple of $S_1 + S_2$ and since the sign of $(\overline{\mathbf{x}}_1 - \overline{\mathbf{x}}_2)^\mathsf{T} W^{-1}(\mathbf{t} - (\overline{\mathbf{x}}_1 + \overline{\mathbf{x}}_2)/2)$ does not depend on scaling by positive scalars, the classification rule may be restated as

$$\mathbf{t}$$
 is assigned to $C_1 \iff (\overline{\mathbf{x}}_1 - \overline{\mathbf{x}}_2)^{\mathsf{T}} (S_1 + S_2)^{-1} \left(\mathbf{t} - \frac{\overline{\mathbf{x}}_1 + \overline{\mathbf{x}}_2}{2} \right) > 0,$

$$\mathbf{t}$$
 is assigned to $C_2 \iff (\overline{\mathbf{x}}_1 - \overline{\mathbf{x}}_2)^{\mathsf{T}} (S_1 + S_2)^{-1} \left(\mathbf{t} - \frac{\overline{\mathbf{x}}_1 + \overline{\mathbf{x}}_2}{2} \right) < 0,$

bear this in mind for the next section

• the case "= 0" occurs with probability zero and we shall not be concerned with this

¹The point is to relate the binary classification case with the general (g > 2) case — on the left is the classifier we used in the general case (for the nearest rule) and on the right is the one we used in the binary case (to define a separating hyperplane).

4. POPULATION LDA FOR BINARY CLASSIFICATION

- we assume the two classes C_1 and C_2 are from two different populations with population mean and covariance given by $\mu_1 \in \mathbb{R}^p$, $\Sigma_1 \in \mathbb{R}^{p \times p}$ and $\mu_2 \in \mathbb{R}^p$, $\Sigma_2 \in \mathbb{R}^{p \times p}$ respectively
- furthermore

$$\mu_1 \neq \mu_2, \qquad \Sigma_1 \neq \Sigma_2$$

• the population linear discriminant function is

$$f(\mathbf{a}) = \frac{\sigma_{\text{between}}^2}{\sigma_{\text{within}}^2} = \frac{(\mathbf{a}^\mathsf{T} \boldsymbol{\mu}_1 - \mathbf{a}^\mathsf{T} \boldsymbol{\mu}_2)^2}{\mathbf{a}^\mathsf{T} \boldsymbol{\Sigma}_1 \mathbf{a} - \mathbf{a}^\mathsf{T} \boldsymbol{\Sigma}_2 \mathbf{a}} = \frac{[\mathbf{a}^\mathsf{T} (\boldsymbol{\mu}_1 - \boldsymbol{\mu}_2)]^2}{\mathbf{a}^\mathsf{T} (\boldsymbol{\Sigma}_1 - \boldsymbol{\Sigma}_2) \mathbf{a}}$$

 \bullet as in the previous section, the maximum of f is

$$\mathbf{q}_1 = \operatorname*{argmax}_{\mathbf{a} \neq \mathbf{0}} f(\mathbf{a}) = \Sigma^{-1} (\boldsymbol{\mu}_1 - \boldsymbol{\mu}_2) \in \mathbb{R}^p$$

where

$$\Sigma = \Sigma_1 + \Sigma_2 \in \mathbb{R}^{p \times p}$$

is assumed to be nonsingular

• the threshold $c \in \mathbb{R}$ is

$$c = \mathbf{q}_1^\mathsf{T} \left(\frac{1}{2} (\boldsymbol{\mu}_1 + \boldsymbol{\mu}_2) \right) = \frac{1}{2} \boldsymbol{\mu}_1^\mathsf{T} \boldsymbol{\Sigma}^{-1} \boldsymbol{\mu}_1 - \frac{1}{2} \boldsymbol{\mu}_2^\mathsf{T} \boldsymbol{\Sigma}^{-1} \boldsymbol{\mu}_2$$

• the classification rule is then

$$\mathbf{t}$$
 is assigned to $C_1 \iff \mathbf{q}_1^\mathsf{T} \mathbf{t} > c$,
 \mathbf{t} is assigned to $C_2 \iff \mathbf{q}_1^\mathsf{T} \mathbf{t} < c$

$$\mathbf{t}$$
 is assigned to $C_2 \iff \mathbf{q}_1^\mathsf{T} \mathbf{t} < \epsilon$

5. EXAMPLE: SAMPLE LDA

- this is the Swiss bank notes data set we saw in Slides 2
- we sill use the following subscripts for convenience

$$g = \text{genuine}, \qquad c = \text{counterfeit}$$

- there are $n_g + n_c = 200$ bank notes with $n_g = 100$ genuine Swiss banknotes and $n_c = 100$ counterfeit ones
- we take p = 6 measurements for each bank note:
 - length of bill
 - width of left edge
 - width of right edge
 - bottom margin width
 - top margin width
 - length of image diagonal
- the data matrix is

$$X = \begin{bmatrix} X_g \\ X_c \end{bmatrix} = \begin{bmatrix} \mathbf{x}_1^\mathsf{T} \\ \vdots \\ \mathbf{x}_{200}^\mathsf{T} \end{bmatrix} \in \mathbb{R}^{200 \times 6}, \quad X_g = \begin{bmatrix} \mathbf{x}_1^\mathsf{T} \\ \vdots \\ \mathbf{x}_{100}^\mathsf{T} \end{bmatrix} \in \mathbb{R}^{100 \times 6}, \quad X_c = \begin{bmatrix} \mathbf{x}_{101}^\mathsf{T} \\ \vdots \\ \mathbf{x}_{200}^\mathsf{T} \end{bmatrix} \in \mathbb{R}^{100 \times 6}$$

• the between-group sum-of-squares is

$$\mathbf{a}^{\mathsf{T}}B\mathbf{a} = 100[(\overline{\mathbf{y}}_g - \overline{\mathbf{y}})^2 + (\overline{\mathbf{y}}_c - \overline{\mathbf{y}})^2]$$

• the within-group sum-of-squares is

$$\mathbf{a}^\mathsf{T} W \mathbf{a} = \sum_{i=1}^{100} [(\mathbf{y}_g)_i - \overline{\mathbf{y}}_g]^2 + \sum_{i=1}^{100} [(\mathbf{y}_c)_i - \overline{\mathbf{y}}_c]^2$$

where

$$(\mathbf{y}_a)_i = \mathbf{a}^\mathsf{T} \mathbf{x}_i, \qquad (\mathbf{y}_c)_i = \mathbf{a}^\mathsf{T} \mathbf{x}_{i+100}, \qquad i = 1, \dots, 100$$

• the between-group sum-of-squares matrix and within-group sum-of-squares matrix are

$$B = 100[(\overline{\mathbf{x}}_g - \overline{\mathbf{x}})(\overline{\mathbf{x}}_g - \overline{\mathbf{x}})^{\mathsf{T}} + (\overline{\mathbf{x}}_c - \overline{\mathbf{x}})(\overline{\mathbf{x}}_c - \overline{\mathbf{x}})^{\mathsf{T}}] \in \mathbb{R}^{6 \times 6},$$

$$W = 100(S_g + S_c) \in \mathbb{R}^{6 \times 6},$$

where S_g and S_c are the sample covariance matrices of X_g and X_c

• in this case, because $n_g = n_c$,

$$\overline{\mathbf{y}} = \frac{1}{2}(\overline{\mathbf{y}}_g + \overline{\mathbf{y}}_c) \in \mathbb{R}, \qquad \overline{\mathbf{x}} = \frac{1}{2}(\overline{\mathbf{x}}_g + \overline{\mathbf{x}}_c) \in \mathbb{R}^6$$

• the linear classifier can be computed to be

$$\mathbf{q}_1 = W^{-1}(\overline{\mathbf{x}}_g - \overline{\mathbf{x}}_c) = \begin{vmatrix} 0.000 \\ 0.029 \\ -0.029 \\ -0.039 \\ -0.041 \\ 0.054 \end{vmatrix}$$

• given a new bank note with measurements $\mathbf{t} \in \mathbb{R}^6$, the classification rule is

$$\mathbf{t}$$
 is genuine if $\mathbf{q}_1^{\mathsf{T}}(\mathbf{t} - \overline{\mathbf{x}}) > 0$, \mathbf{t} is counterfeit if $\mathbf{q}_1^{\mathsf{T}}(\mathbf{t} - \overline{\mathbf{x}}) < 0$

- if we apply this to \mathbf{t} in the training set, i.e., $\mathbf{t} \in \{\mathbf{x}_1, \dots, \mathbf{x}_{200}\}$, we will see that one genuine banknote is misclassfied as counterfeit, every other genuine banknote is correctly classified, and all counterfeit banknotes are correctly classified
- the apparent error rate, defined to be the fraction of observations in the training set that are misclassified by the classification rule, is therefore

$$\frac{1}{200} = 0.005$$

or 0.5% which is very good

• the real test, is however to decide whether a banknote $\mathbf{t} \notin \{\mathbf{x}_1, \dots, \mathbf{x}_{200}\}$, one we have never seen before, is genuine or counterfeit

6. USING LDA LIKE PCA AND CCA

- one may also do scatter plots with LDA like those in PCA and CCA
- so far we have only used the principal eigenvector \mathbf{q}_1 of the matrix $W^{-1}B \in \mathbb{R}^{p \times p}$ for classification purposes but we may find all the eigenvectors of $W^{-1}B$
- let the EVD of $W^{-1}B$ be

$$W^{-1}B = Q\Lambda Q^{\mathsf{T}}$$

where $Q = [\mathbf{q}_1, \dots, \mathbf{q}_p]$ are the eigenvectors corresponding to eigenvalues $\lambda_1 \geq \dots \geq \lambda_p$

- we can project the training set $\mathbf{x}_1, \dots, \mathbf{x}_n \in \mathbb{R}^p$, i.e., the rows of the data matrix X, onto span $\{\mathbf{q}_i, \mathbf{q}_i\}$ corresponding to large eigenvalues λ_i, λ_i and see if the plot shows us anything
- the points from different classes are indicated using different colors or different symbols

• this idea was originally proposed by C. R. Rao, who used the *sample covariance matrix of class means*,

$$S_b = \frac{1}{g} \sum_{i=1}^g (\overline{\mathbf{x}}_i - \overline{\mathbf{x}}) (\overline{\mathbf{x}}_i - \overline{\mathbf{x}})^\mathsf{T} \in \mathbb{R}^{p \times p}$$

and the usual sample covariance matrix of X,

$$S = \frac{1}{n-1} \sum_{i=1}^{n} (\mathbf{x}_i - \overline{\mathbf{x}}) (\mathbf{x}_i - \overline{\mathbf{x}})^\mathsf{T} \in \mathbb{R}^{p \times p}$$

in place of B and W

• in other words, C. R. Rao considered the generalized eigenvectors of

$$S\mathbf{x} = S_b\mathbf{x}, \quad \mathbf{x} \neq \mathbf{0}.$$

or equivalently the stationary points of the optimization problem

$$\max_{\mathbf{x} \neq \mathbf{0}} \frac{\mathbf{x}^\mathsf{T} S_b \mathbf{x}}{\mathbf{x}^\mathsf{T} S \mathbf{x}},$$

or equivalently the eigenvectors of

$$S_b^{-1}S \in \mathbb{R}^{p \times p}$$

• what he showed was that if there are g classes, then the first g-1 eigenvectors $\mathbf{q}_1, \dots, \mathbf{q}_{g-1}$ corresponding to the g-1 largest eigenvalues of $S_b^{-1}S$ span a subspace that contains most of the variability between features