STAT 309: MATHEMATICAL COMPUTATIONS I FALL 2015 LECTURE 9

1. Backsolve

- backsolve refers to a simple, intuitive way of solving linear systems of the form $R\mathbf{x} = \mathbf{y}$ or $L\mathbf{x} = \mathbf{y}$ where R is upper-triangular and L is lower-triangular
- take $R\mathbf{x} = \mathbf{y}$ for illustration

$$\begin{bmatrix} r_{11} & \cdots & r_{1n} \\ & \ddots & \vdots \\ & & r_{nn} \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix}$$

• start at the bottom and work out way up

$$y_n = r_{nn}x_n$$

$$y_{n-1} = r_{n-1,n}x_n + r_{n-1,n-1}x_{n-1}$$

$$\vdots$$

$$y_1 = r_{11}x_1 + r_{12}x_2 + \dots + r_{1n}x_n$$

• we get

$$x_{n} = \frac{y_{n}}{r_{nn}}$$

$$x_{n-1} = \frac{y_{n-1} - r_{n-1,n}(y_{n}/r_{n})}{r_{n-1,n-1}}$$
:

- this requires that $r_{kk} \neq 0$ for all k = 1, ..., n, which is guaranteed if R is nonsingular
- for example we could use QR factorization
- given $A \in \mathbb{C}^{n \times n}$ nonsingular and $\mathbf{b} \in \mathbb{C}^n$
- step 1: find QR factorization A = QR
- step 2: form $\mathbf{y} = Q^* \mathbf{b}$
- step 3: backsolve $R\mathbf{x} = \mathbf{y}$ to get \mathbf{x}

2. General principle for factoring matrices

- it is easy to solve $A\mathbf{x} = \mathbf{b}$ if
 - A is unitary or orthogonal (includes permutation matrices)
 - A is upper- or lower-triangular (includes diagonal matrices)
 - $-A\mathbf{x} = \mathbf{b}$ with such A can be solved with $O(n^2)$ flops
 - if A represents a special orthogonal matrix like the discrete Fourier or wavelet transforms, then $A\mathbf{x} = \mathbf{b}$ can in fact be solved in $O(n \log n)$ flops using algorithms like fast Fourier or fast wavelet transforms
- if A is not one of these forms, we factorize A into a product of matrices of these forms
- this includes all the basic matrix factorizations LU, QR, SVD, EVD

- actually to the above list, we could also add
 - A is bidiagonal/tridiagonal (or banded, i.e., $a_{ij} = 0$ if |i j| > b for some bandwidth $b \ll n$)
 - A is Toeplitz or Hankel, i.e., $a_{ij} = a_{i-j}$ or $a_{ij} = a_{i+j}$ constant on the diagonals or the opposite diagonals
 - -A is semiseparable
 - $-A\mathbf{x} = \mathbf{b}$ with bidiagonal or tridiagonal A can be solved in O(n) flops
 - $-A\mathbf{x} = \mathbf{b}$ with Toeplitz or Hankel A can be solved in $O(n^2 \log n)$ flops
 - these are often called structured matrices
- in this course we will just restrict ourselves to unitary and triangular factors
- but we will discuss a general principle for solving linear systems and least squares problems based on rank-retaining factorizations that works with any structured matrices

3. RANK-RETAINING FACTORIZATIONS

• let $A \in \mathbb{C}^{m \times n}$ with rank(A) = r, a rank-retaining factorization is a factorization of A into

$$A = GH$$

where $G \in \mathbb{C}^{m \times r}$ and $H \in \mathbb{C}^{r \times n}$ and

$$rank(G) = rank(H) = r$$

- example: reduced SVD $A = U\Sigma V^*, U \in \mathbb{C}^{m\times r}, \Sigma \in \mathbb{C}^{r\times r}, V \in \mathbb{C}^{n\times r}$ where we could pick $G = U\Sigma$ and $H = V^*$ or G = U and $H = \Sigma V^*$
- example: reduced QR $A\Pi = QR$, $Q \in \mathbb{C}^{m \times r}$, $R \in \mathbb{C}^{r \times n}$, where we could pick G = Q and $H = R\Pi^{\mathsf{T}}$
- example: reduced LU $\Pi_1 A \Pi_2 = LU$, $L \in \mathbb{C}^{m \times r}$, $U \in \mathbb{C}^{r \times n}$, where we could pick $G = \Pi_1^\mathsf{T} L$ and $H = U \Pi_2^\mathsf{T}$
- easy facts: if A = GH is rank-retaining, then
 - (1) $G^*G \in \mathbb{C}^{r \times r}$ is nonsingular
 - (2) $HH^* \in \mathbb{C}^{r \times r}$ is nonsingular
 - $(3) \operatorname{im}(A) = \operatorname{im}(G)$
 - $(4) \ker(A^*) = \ker(G^*)$
 - (5) $\ker(A) = \ker(H)$
 - (6) $im(A^*) = im(H^*)$
- prove these as exercises

4. General principle for linear systems and least squares

- we will discuss a general principle for solving linear systems and least squares problems via matrix factorization
- given $A \in \mathbb{C}^{m \times n}$ and $\mathbf{b} \in \mathbb{C}^m$, two of the most common problems are
 - if $A\mathbf{x} = \mathbf{b}$ is consistent and A is full column rank, we want the unique solution
 - if $A\mathbf{x} = \mathbf{b}$ is inconsistent and A is full column rank, we want the unique least squares solution
- the trouble is that when A is rank deficient, i.e., not full rank, then the solution is not unique and so we want the minimum length solution instead
 - if $A\mathbf{x} = \mathbf{b}$ is consistent and A is rank deficient, we want the minimum length solution

$$\min\{\|\mathbf{x}\|_2 : A\mathbf{x} = \mathbf{b}\}\tag{4.1}$$

- if $A\mathbf{x} = \mathbf{b}$ is inconsistent and A is rank deficient, we want the minimum length least squares solution

$$\min\{\|\mathbf{x}\|_2 : \mathbf{x} \in \operatorname{argmin}\|\mathbf{b} - A\mathbf{x}\|_2\}$$
(4.2)

- if we can solve the min length versions then we can solve the full column rank versions, so let's focus on the min length version
 - 5. MIN LENGTH LINEAR SYSTEMS VIA RANK-RETAINING FACTORIZATION
- we start from the consistent case: $\mathbf{b} \in \text{im}(A)$ and so $\mathbf{b} = A\mathbf{x}$ for some $\mathbf{x} \in \mathbb{C}^n$
 - recall the Fredholm alternative that we proved in the homework:

$$\mathbb{C}^n = \operatorname{im}(A^*) \oplus \ker(A)$$

 $-\mathbf{x} \in \mathbb{C}^n$ can be written uniquely as

$$\mathbf{x} = \mathbf{x}_0 + \mathbf{x}_1, \quad \mathbf{x}_0 \in \ker(A), \ \mathbf{x}_1 \in \operatorname{im}(A^*), \ \mathbf{x}_0^* \mathbf{x}_1 = 0$$

- since

$$\mathbf{b} = A\mathbf{x} = A\mathbf{x}_0 + A\mathbf{x}_1 = A\mathbf{x}_1$$

 \mathbf{x}_1 is also a solution to the linear system

- by Pythagoras theorem

$$\|\mathbf{x}\|_{2}^{2} = \|\mathbf{x}_{0}\|_{2}^{2} + \|\mathbf{x}_{1}\|_{2}^{2} \ge \|\mathbf{x}_{1}\|_{2}^{2}$$

- so for a minimum length solution we set $\mathbf{x}_0 = \mathbf{0}$, i.e., the minimum length solution is given by $\mathbf{x} = \mathbf{x}_1$
- now we will see how to find \mathbf{x}_1 using a rank-retaining factorization

$$A = GH (5.1)$$

- since $\mathbf{x}_1 \in \text{im}(A^*)$, so for some $\mathbf{v} \in \mathbb{C}^m$,

$$\mathbf{x}_1 = A^* \mathbf{v} \tag{5.2}$$

- by easy fact (iii), $\mathbf{b} \in \text{im}(A) = \text{im}(G)$ and so for some $\mathbf{s} \in \mathbb{C}^r$,

$$\mathbf{b} = G\mathbf{s} \tag{5.3}$$

- so upon substituting (5.1), (5.2), (5.3), $A\mathbf{x}_1 = \mathbf{b}$ becomes

$$GHH^*G^*\mathbf{v} = G\mathbf{s}$$

- now multiply by G^* to get

$$(G^*G)HH^*G^*\mathbf{v} = (G^*G)\mathbf{s}$$

- by easy fact (i), G^*G is nonsingular and so

$$HH^*G^*\mathbf{v} = \mathbf{s}$$

- by easy fact (ii), HH^* is nonsingular and so

$$G^*\mathbf{v} = (HH^*)^{-1}\mathbf{s}$$

- this gives an algorithm for solving the minimum length linear system (4.1)
 - step 1: compute rank retaining factorization A = GH
 - step 2: solve $G\mathbf{s} = \mathbf{b}$ for $\mathbf{s} \in \mathbb{C}^r$
 - step 3: solve $HH^*\mathbf{z} = \mathbf{s}$ for $\mathbf{z} \in \mathbb{C}^r$
 - step 4: compute $\mathbf{x}_1 = H^*\mathbf{z}$
- this works because

$$A\mathbf{x}_1 = GH\mathbf{x}_1 = GHH^*\mathbf{z} = G(HH^*)(HH^*)^{-1}\mathbf{s} = G\mathbf{s} = \mathbf{b}$$

- note that the system in steps 2 and 3 involve a full-rank G and a nonsingular HH^* both have unique solutions
- example: if $A\Pi = QR$ is the reduced QR, then with G = Q and $H = R\Pi^{\mathsf{T}}$

- step 2: $Q\mathbf{s} = \mathbf{b}$ is easy to obtain via

$$Q^*Q\mathbf{s} = Q^*\mathbf{b}$$

and so $\mathbf{s} = Q^* \mathbf{b}$

– step 3: $R\Pi^{\mathsf{T}}\Pi R^*\mathbf{z} = \mathbf{s}$ is also easy to obtain via two backsolves

$$\begin{cases} R\mathbf{y} = \mathbf{s} \\ R^*\mathbf{z} = \mathbf{y} \end{cases}$$

- example: if $A = U\Sigma V^*$ is the reduced SVD, then with G = U and $H = \Sigma V^*$
 - step 2: $U\mathbf{s} = \mathbf{b}$ is easy to obtain via

$$U^*U\mathbf{s} = U^*\mathbf{b}$$

and so $\mathbf{s} = U^* \mathbf{b}$

- step 3: $\Sigma V^* V \Sigma \mathbf{z} = \mathbf{s}$ is just

$$\Sigma^2 \mathbf{z} = \mathbf{s}$$

or

$$\begin{bmatrix} \sigma_1^2 & & \\ & \ddots & \\ & & \sigma_r^2 \end{bmatrix} \begin{bmatrix} z_1 \\ \vdots \\ z_r \end{bmatrix} = \begin{bmatrix} s_1 \\ \vdots \\ s_r \end{bmatrix}$$

and so for $k = 1, \ldots, r$,

$$z_k = s_k/\sigma_k^2$$

- 6. MIN LENGTH LEAST SQUARES VIA RANK-RETAINING FACTORIZATION
- we now consider the inconsistent case: $\mathbf{b} \notin \text{im}(A)$
 - this time we use the other part of the Fredholm alternative:

$$\mathbb{C}^m = \ker(A^*) \oplus \operatorname{im}(A)$$

– any $\mathbf{b} \in \mathbb{C}^m$ can be written uniquely as

$$\mathbf{b} = \mathbf{b}_0 + \mathbf{b}_1, \quad \mathbf{b}_0 \in \ker(A^*), \ \mathbf{b}_1 \in \operatorname{im}(A), \ \mathbf{b}_0^* \mathbf{b}_1 = 0$$

- since $\mathbf{b}_1 - A\mathbf{x} \in \text{im}(A)$, it must also be orthogonal to \mathbf{b}_0 and by Pythagoras

$$\|\mathbf{b} - A\mathbf{x}\|_{2}^{2} = \|\mathbf{b}_{0} + \mathbf{b}_{1} - A\mathbf{x}\|_{2}^{2} = \|\mathbf{b}_{0}\|_{2}^{2} + \|\mathbf{b}_{1} - A\mathbf{x}\|_{2}^{2} \ge \|\mathbf{b}_{0}\|_{2}^{2}$$

- so for a least squares solution, we must have

$$\|\mathbf{b}_1 - A\mathbf{x}\|_2^2 = 0$$

i.e.,

$$A\mathbf{x} = \mathbf{b}_1 \tag{6.1}$$

- this is always consistent since $\mathbf{b}_1 \in \operatorname{im}(A)$
- now we apply the result in the previous section to the consistent system (6.1) to obtain a minimum length solution
- suppose we have a rank-retaining factorization A = GH
 - by easy fact (iv), $\ker(A^*) = \ker(G^*)$ and so

$$G^*\mathbf{b} = G^*(\mathbf{b}_0 + \mathbf{b}_1) = G^*\mathbf{b}_0 + G^*\mathbf{b}_1 = G^*\mathbf{b}_1$$
(6.2)

- now mutiply (6.1) by G^* and use (6.2) to get

$$G^*A\mathbf{x} = G^*\mathbf{b}$$

note that we don't need to know \mathbf{b}_1 if we have a rank-retaining factorization

- following the previous section, we can write down an algorithm to get the minimum length solution to a least squares problem (4.2) as

$$\mathbf{x}_1 = H^*(HH^*)^{-1}(G^*G)^{-1}G^*\mathbf{b}$$

- note that all we need to know is the rank-retaining factorization of A and b
- a consequence is that given a rank-retaining factorization A = GH, the Moore-Penrose pseudoinverse of A is given by

$$A^{\dagger} = H^*(HH^*)^{-1}(G^*G)^{-1}G^* \tag{6.3}$$

- as an exercise (6.3) and write down the algorithm for solving (4.2) with a rank-retaining factorization
- example: if $A = U\Sigma V^*$ is the reduced SVD, then $A^{\dagger} = V\Sigma^{-1}U^*$ since (6.3) with G = U and $H = \Sigma V^*$ yields

$$A^{\dagger} = V \Sigma (\Sigma V^* V \Sigma)^{-1} (U^* U)^{-1} U^* = V \Sigma \Sigma^{-2} U^* = V \Sigma^{-1} U^*$$

• example: if $A\Pi = QR$ is the reduced QR, then $A^{\dagger} = \Pi R^*(RR^*)^{-1}Q^*$ since (6.3) with G = Q and $H = R\Pi^{\mathsf{T}}$ yields

$$A^{\dagger} = \Pi R^* (R \Pi^{\mathsf{T}} \Pi R^*)^{-1} (Q^* Q)^{-1} Q^* = \Pi R^* (R R^*)^{-1} Q^*$$

7. OTHER USES OF QR

• the QR decomposition for a square matrix may be used to determine the magnitude of determinant

$$|\det(A)| = |\det(QR)| = |\det(Q)| |\det(R)| = |\det(R)| = \prod_{k=1}^{n} |r_{kk}|$$

- we used two facts: determinant of unitary matrix must have absolute value 1, determinant of triangular (upper or lower) matrix is just product of diagonal elements
- the rank-retaining QR decomposition may be used to determine orthonormal bases for the fundamental subspaces

$$A\Pi = [Q_1, Q_2] \begin{bmatrix} R_1 & S \\ 0 & 0 \end{bmatrix}$$

- the columns of Q_1 form an orthonormal basis for $\operatorname{im}(A)$ (follows from Gram–Schmidt) and the columns of Q_2 form an orthonormal basis for $\ker(A^*)$
- if we need orthonormal bases for $\operatorname{im}(A^*)$ and $\ker(A)$, we find the rank-retaining QR factorization of A^*
- this is a cheaper way than SVD to obtain orthonormal bases for the fundamental subsapces

8. FULL RANK LEAST SQUARES PROBLEM

- the general method for a rank-retaining factorization works for matrices of any rank but there are better alternatives to solve least squares problem when the coefficient matrix A has full column rank
- here we seek to minimize $||A\mathbf{x} \mathbf{b}||_2$ where $A \in \mathbb{C}^{m \times n}$ has $\operatorname{rank}(A) = n \leq m$ and $\mathbf{b} \in \mathbb{C}^m$
- such problems always have unique solution \mathbf{x}^* (why?)
- so there is no question of finding a min length solution since there's only one solution in this case, we don't get to choose
- we consider three methods:
 - (1) QR factorization
 - (2) normal equations
 - (3) augmented system

- mathematically they all give the same solution (i.e., in exact arithmetic) but they have different numerical properties
- so one has to know all three since each is good/bad under different circumstances

9. FULL RANK LEAST SQUARES VIA QR

 \bullet the first approach is to take advantage of the fact that the 2-norm is invariant under orthogonal transformations, and seek an orthogonal matrix Q such that the transformed problem

$$\min \|A\mathbf{x} - \mathbf{b}\|_2 = \min \|Q^*(A\mathbf{x} - \mathbf{b})\|_2$$

is "easy" to solve

 \bullet we could use the QR factorization of A

$$A = Q \begin{bmatrix} R \\ 0 \end{bmatrix} = \begin{bmatrix} Q_1 & Q_2 \end{bmatrix} \begin{bmatrix} R \\ 0 \end{bmatrix} = Q_1 R$$

• then $Q_1^*A = R$ and

$$\min \|A\mathbf{x} - \mathbf{b}\|_2 = \min \|Q^*(A\mathbf{x} - \mathbf{b})\|_2$$
$$= \min \|(Q^*A)\mathbf{x} - Q^*\mathbf{b}\|_2$$
$$= \min \left\| \begin{bmatrix} R \\ 0 \end{bmatrix} \mathbf{x} - Q^*\mathbf{b} \right\|_2$$

• if we partition

$$Q^*\mathbf{b} = \begin{bmatrix} \mathbf{c} \\ \mathbf{d} \end{bmatrix}$$

then

$$\min \|A\mathbf{x} - \mathbf{b}\|_2^2 = \min \left\| \begin{bmatrix} R \\ 0 \end{bmatrix} \mathbf{x} - \begin{bmatrix} \mathbf{c} \\ \mathbf{d} \end{bmatrix} \right\|_2^2 = \min \|R\mathbf{x} - \mathbf{c}\|_2^2 + \|\mathbf{d}\|_2^2$$

ullet therefore the minimum is achieved by the vector ${f x}$ such that $R{f x}={f c}$ and therefore

$$\min_{\mathbf{x} \in \mathbb{C}^n} \|A\mathbf{x} - \mathbf{b}\|_2 = \|\mathbf{d}\|_2$$