Maxwell Fresonke

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Experience

University of Florida

Gainesville, FL

Teaching Assistant for COP3503: Programming Fundamentals 2

January 2016 - April 2017

- Led multiple autonomous lab sessions of 40+ students to teach fundamental C++ programming concepts and best-practices
- Taught students material outside of the required curriculum, including proper use of the Command Line and GitHub
- Drove attendance increase in lab sessions over the course of the year as students migrated from other sessions
- Documented examples, homework help, and learning materials using GitHub repositories

The Ultimate Software Group, Inc.

Weston, FL

TechSTAR Software Developer Intern

May 2016 - August 2016

- Programmed production-level web services code including unit and integration tests in the Go programming language
- Utilized the JIRA tracking system and the TeamCity continuous integration system to track, execute, and test Kanban stories
- Developed additions to enhance the availability of the Postgres DB Store and improve the API for those consuming it
- Onboarded two new software developers to the team, familiarizing them with the team's systems and processes

Yuhi Development, LLC.

Orlando, FL

Software Developer Intern

May 2014 – April 2016

- Independently constructed a new SMS campaign system to market to thousands of customers utilizing Go, MySQL and Twilio
- Managed Amazon Web Services resources including databases & EC2 instances to ensure cost/performance effectiveness
- Engineered RESTful APIs to add user-focused features and collect data from the company's iOS and Android applications
- Spearheaded a successful effort to recover, improve, and redeploy code from an uncooperative third-party development team
- Upgraded the company's Android Applications to add support for the new developed APIs and to fix longstanding bugs

Education

University of Florida

Graduated April 2017

Bachelor of Science in Computer Engineering

Favorite Classes: Design Patterns, Microprocessors and Applications, Theatre Appreciation, Mobile Computing, Databases

Activities

Hackathons Various Locations

• KnightHacks 2016, SwampHacks 2016 (see Awards), FSU Hacks 2017, SwampHacks 2017

Software Engineering Club (SEC)

Gainesville, FL

Executive Officer

April 2016 – April 2017

- Coordinated with other Officers and Chairs to plan exciting and relevant events and tutorials for UF students
- Led numerous workshops including command line workshops and a Java Swing GUI tutorial
- Assisted with club-hosted workshops by helping students resolve errors, answer questions, and show them further details
- Modernized club listserv system, reducing maintenance overhead and simplifying club communications to members

Awards

Excellence in Online Communication

August 2016

- Recognized by group members for communication skills and leadership on a term project that was done entirely over the Internet SwampHacks 2016: 2nd Place Overall; State Farm's Favorite Hack

 January 2016
- Created "Honey I'm Home" a system developed to recognize people entering a home and take appropriate actions
- Assisted with writing backend Node.js code, client Python code that utilized the OpenCV library, and deployment to AWS

Project Samples (see GitHub for full list of projects)

EncryptAny Senior Project

- Empowered users to talk securely through encrypted messaging over any messaging service on Android
- Responsibilities included application design, coding the Android AccessibilityService, and filling in core mediator code

PhotoSender/Send2Phone Personal Project

- Completed command line app in Go to blast MMS Picture messages to partygoers as the event took place
- Released a spin-off module called ngrokker that allows users to programmatically create ngrok introspective tunnels

DibzWiz Personal Project

- Engineered system using Node.js, jQuery, MongoDB, and the Twilio API to coordinate multi-length library room bookings **Blackbelt** *Software Engineering Semester Project*
- Collaborated with a team to create an online video course system for Melbourne Martial Arts, built with the MEAN.js stack

Languages & Interests

Languages: Go, Java, Android, Node.is/JavaScript, C++, BASH Scripting, HTML, SOL, Python

OSes & Tools: Linux-based systems, macOS, git, zsh/bash, ssh, tmux, docker, brew, apt, grep, MySQL, MongoDB

Services & APIs: Amazon Web Services (AWS), Twilio, GitHub, Bit.ly, Docker Hub