

Mat Fukano

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Summary

To use my passion for web development and computer science fundamentals to implement clean and functional website design centered on usability.

Education

BSc in Computer Science

University of California, Santa Cruz (2011 – 2015)

Notable Classes: Software Engineering, Mobile Development, Web Design

Skills

Languages: JavaScript, Ruby, HTML, Sass, Java, XML

Software & Libraries: Bootstrap, Rails, Sinatra, jQuery, Postgres

Development: Agile (SCRUM), UML modeling, acceptance TDD

Strengths

Able to learn quickly in an individual setting, and troubleshoot effectively

Open-minded about design ideas, communicate well about ideas and process

Multitasks well, demonstrated adaptability and flexibility in a working environment

Projects

"Pocket Mom" (2016) – Front-end Developer

- Landing page for productivity app built with jQuery / JS / HTML / CSS

"matfukano.com" (2016) – Front-end Developer

- My personal website, built with jQuery / JS / HTML / CSS

"Just the Tip" (2015) – Java programmer and UX development on a team of 3

- Android app for local tip payments and pay-share via QR codes

"Not Zombies" (2015) – Product owner and developer on a team of 5

- Top-down survival game built in Unity and C# over 10 weeks
- SCRUM to manage deadlines and focus development