**Reflection**

This reflection was due more than a week ago and I’m writing this to introspect myself about where I could improve more as this semester goes on. First, I would like to improve my time management. I’m more of a perfectionist, thus I had been doing extra unnecessary work on details. Alas, it caused some drawback on my working efficiency.

However, I’ve learned quite a lot because of it. I’ve learned more than what is being taught during lecture classes, and exposed myself to extra knowledge (class, library, ec cetera). Java and Python are new to me, so naturally it’s a good thing to achieve.   
  
After been through Tutorial 1 and Lab 1, to my surprise that these are all somewhat similar to C++ in terms of syntax. Coding is fun, as long as I’m able to take my knowledge into account. Try and error, building cool programs and successful run makes me feel accomplished. Other than that, exploring new programming languages with the use of AI makes it more interesting (I swear I did not copypasta for Tutorial since I know I would have to learn for my future job instead of just getting As or just for the sake of submit my homework).  
  
I believe I also did achieve something when I was doing my lab assignments. I successfully ran the 4th question by installing several .jar class files and extensions into Apache Netbeans application, and I was able to execute the code with an external output using Java. It’s my first time seeing a visualized chart from a sole code program. I was amused by the power of coding, and it definitely motivates me to dive deeper into this world of programming, just like saying “Hello World” to a whole new universe.

I haven’t got the chance to meet my tutorial lecturer in person. He’s helpful, active in assisting us step-by-step to get ourselves familiarize with the whole system. He’s straightforward enough, systematic and probably very experienced in terms of this subject. I would like to thank him in person one day.