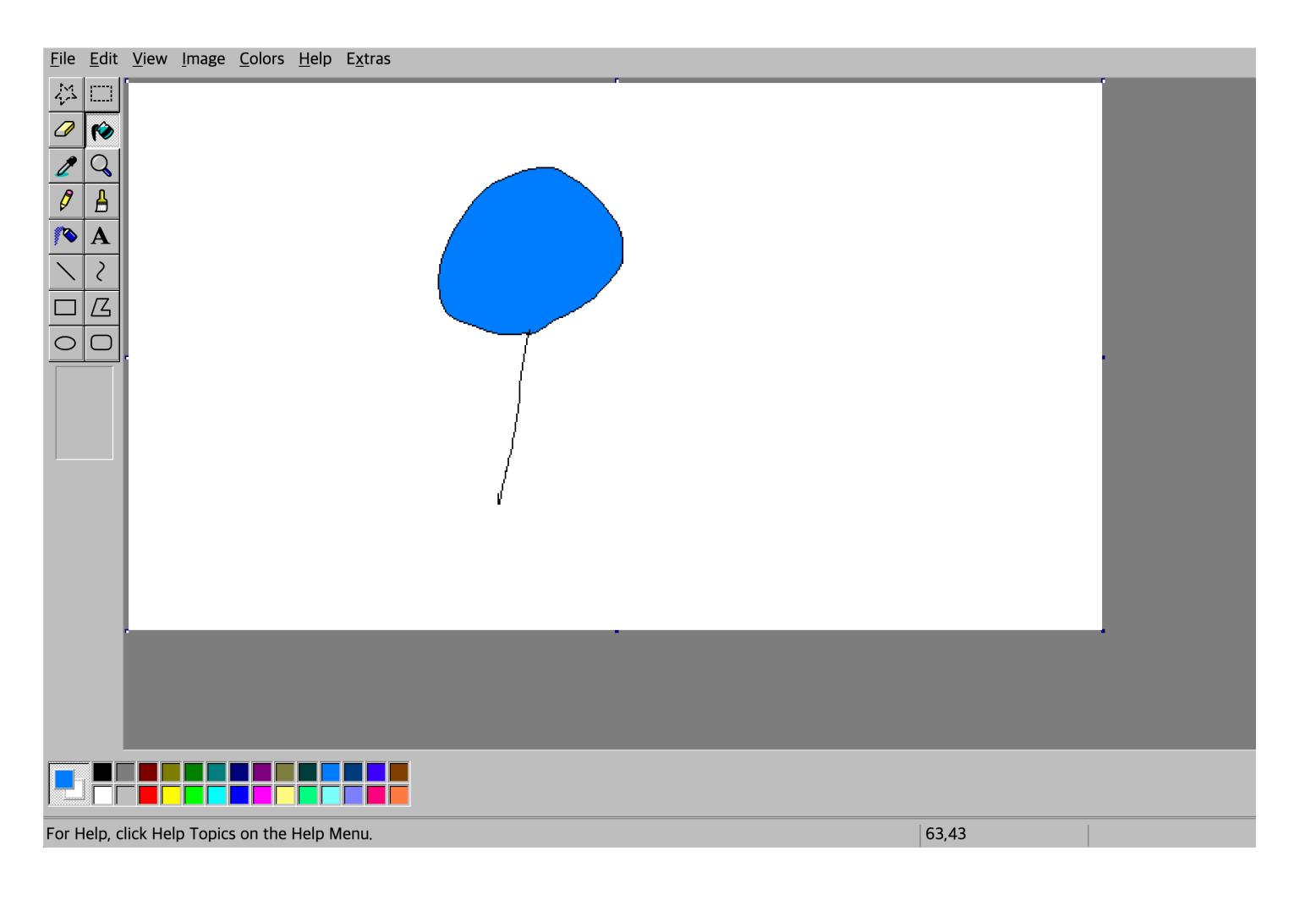


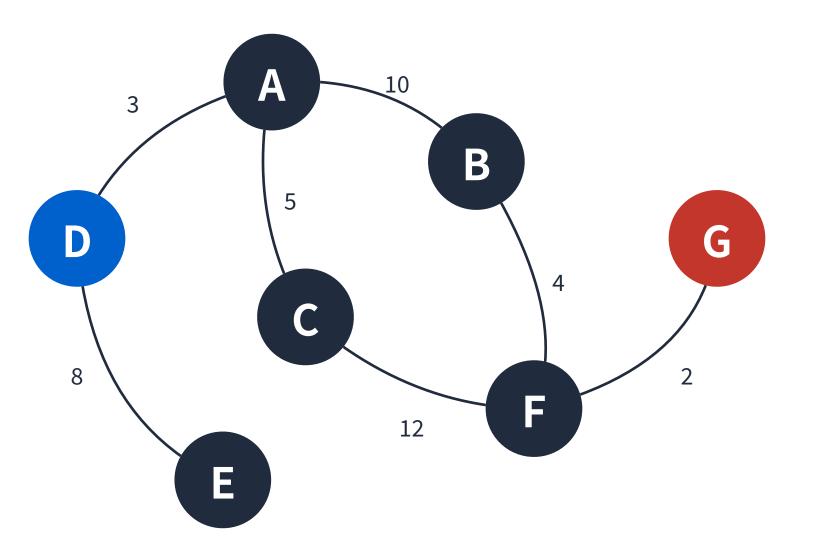
BFS, DFS (Breadth-First Search, Depth-First Search)

코딩테스트 광탈방지 A to Z : JavaScript - 이선협 @kciter





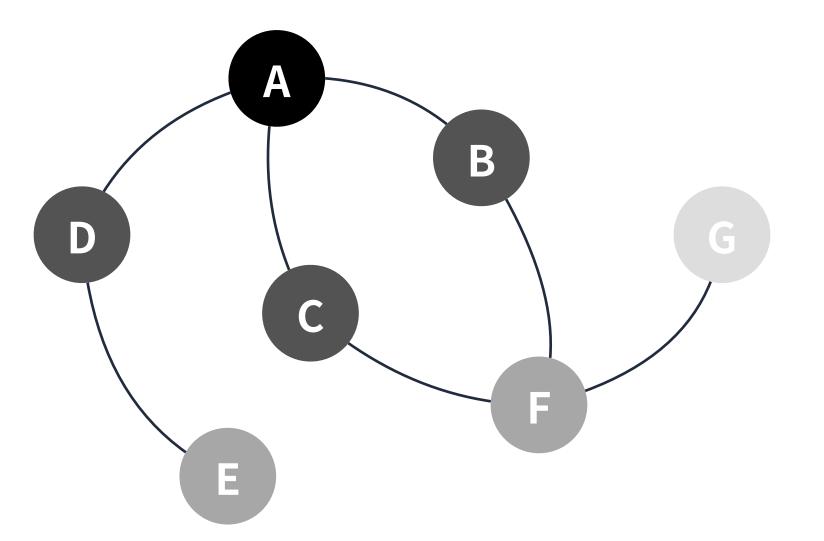
그림판의 페인트 툴



D에서 G로 가는 최단 거리는?

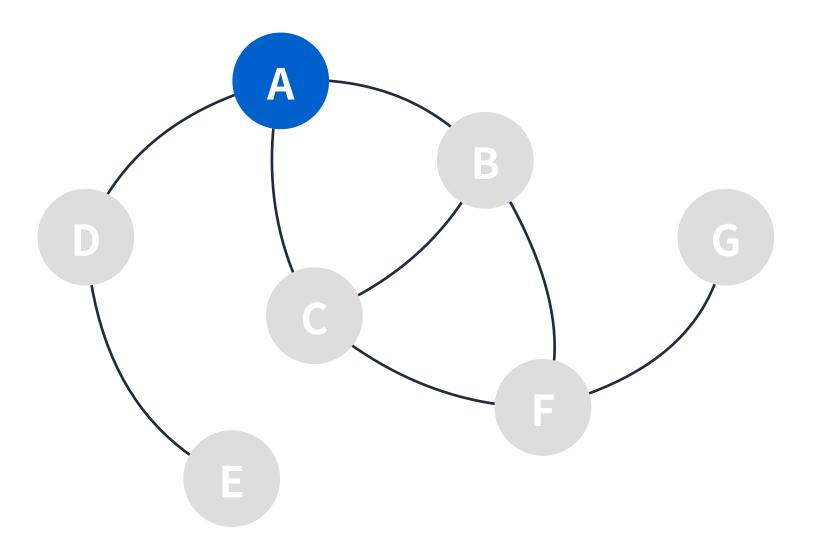
너비 우선 탐색

그래프 탐색 알고리즘으로 같은 깊이에 해당하는 정점부터 탐색하는 알고리즘

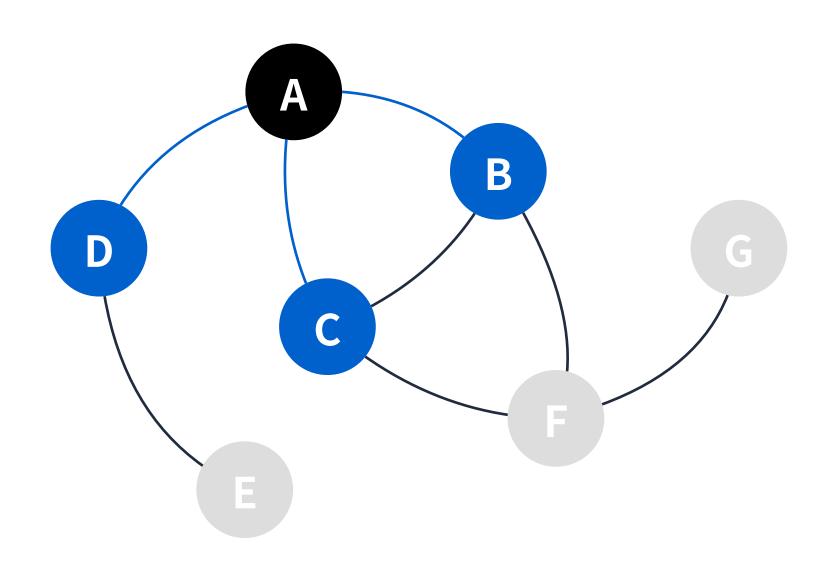


BFS의 특징

- Queue를 이용하여 구현할 수 있다.
- 시작 지점에서 가까운 정점부터 탐색한다.
- V가 정점의 수, E가 간선의 수일 때 BFS의 시간복잡도는 O(V + E)다.

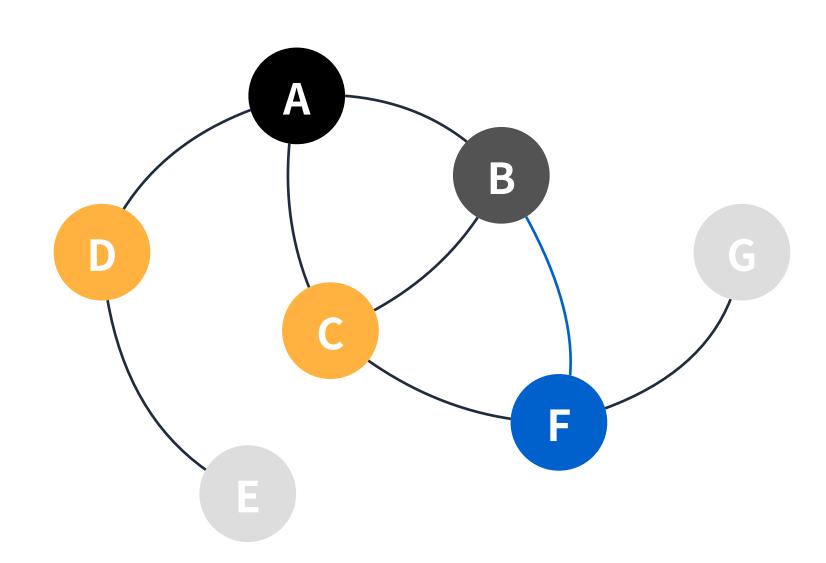


Step 1 | Queue A



Step 1 | Queue A

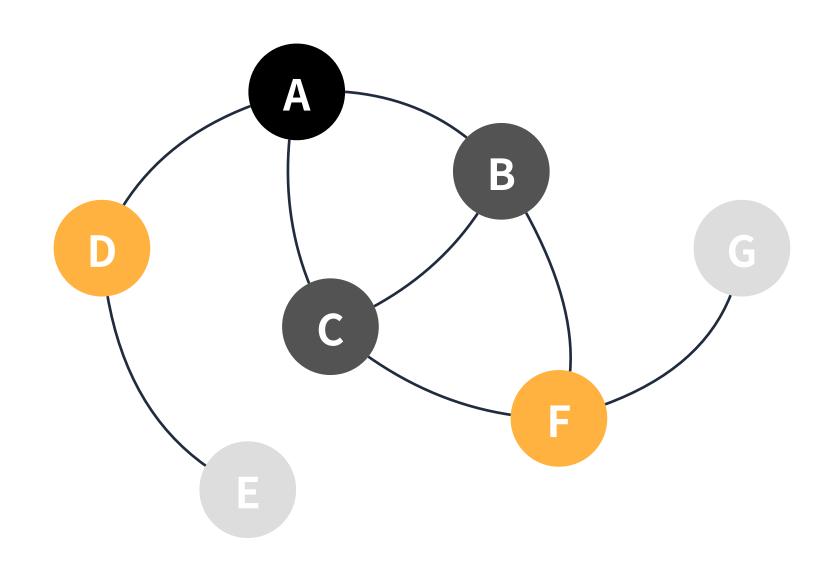
Step 2 | Queue B C D



Step 1 | Queue A

Step 2 | Queue B C D

Step 3 | Queue C D F

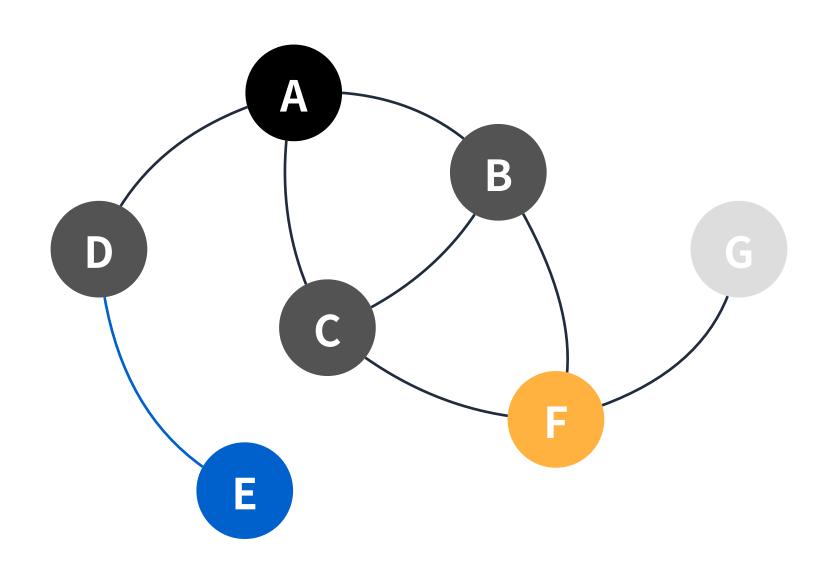


Step 1 | Queue A

Step 2 | Queue B C D

Step 3 | Queue C D F

Step 4 | Queue D F



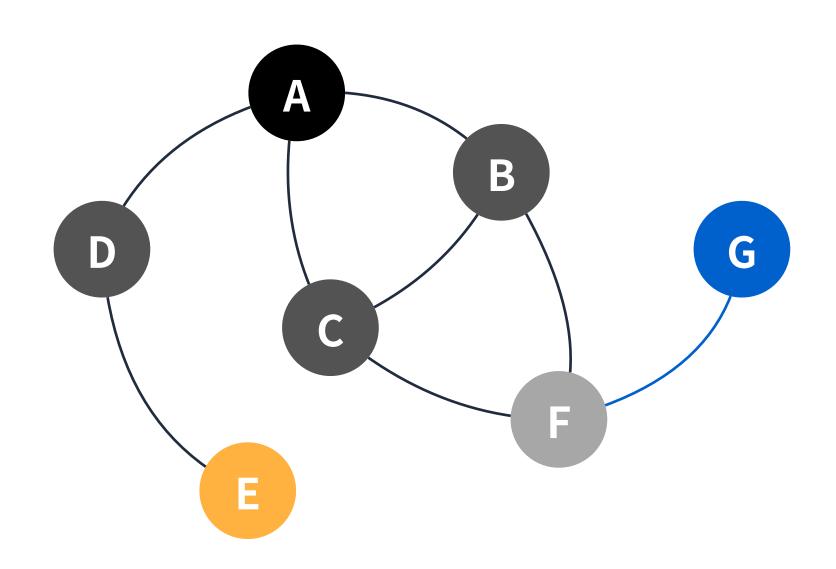
Step 1 | Queue A

Step 2 | Queue B C D

Step 3 | Queue C D F

Step 4 | Queue D F

Step 5 | Queue F E



Step 1 | Queue A

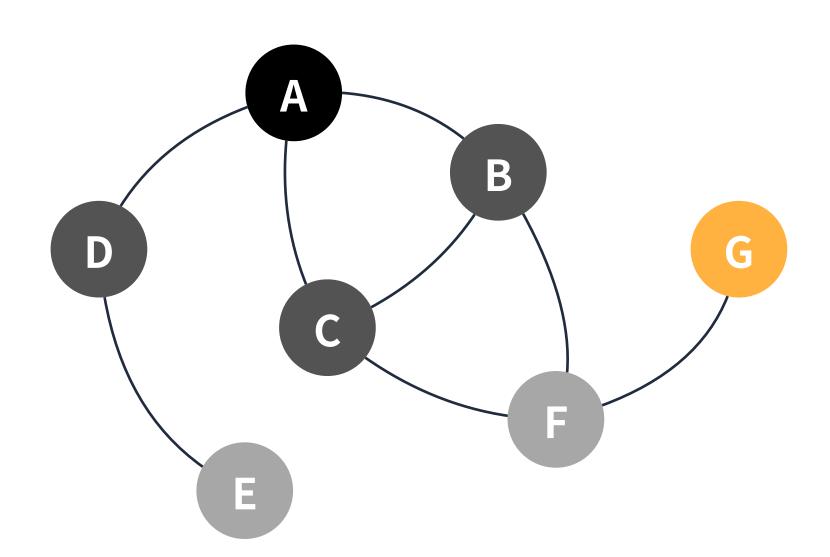
Step 2 | Queue B C D

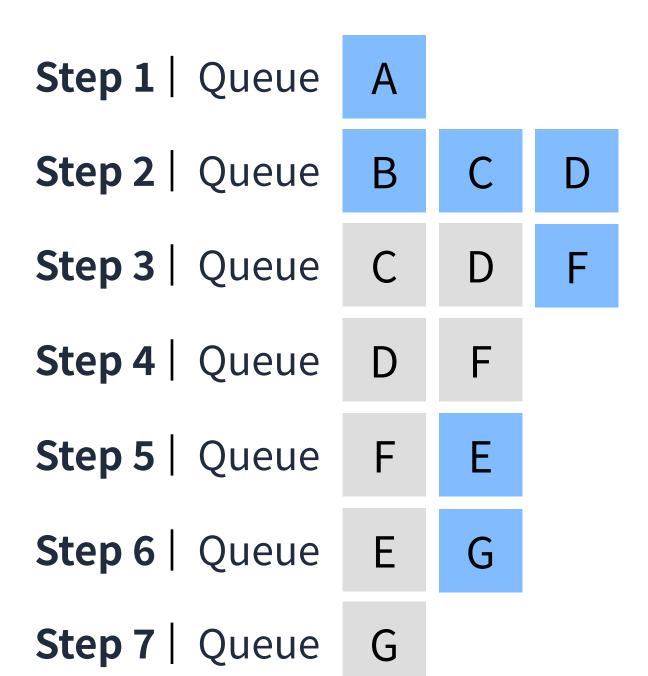
Step 3 | Queue C D F

Step 4 | Queue D F

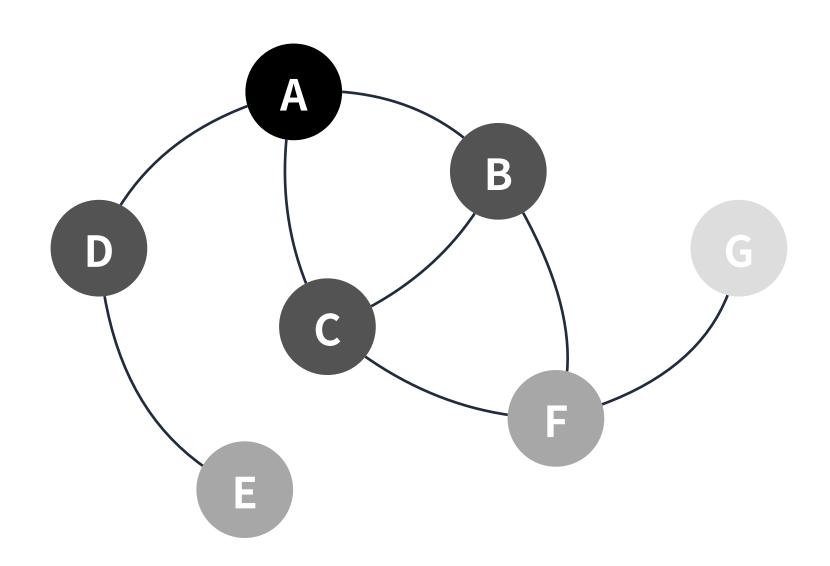
Step 5 | Queue F E

Step 6 | Queue E G





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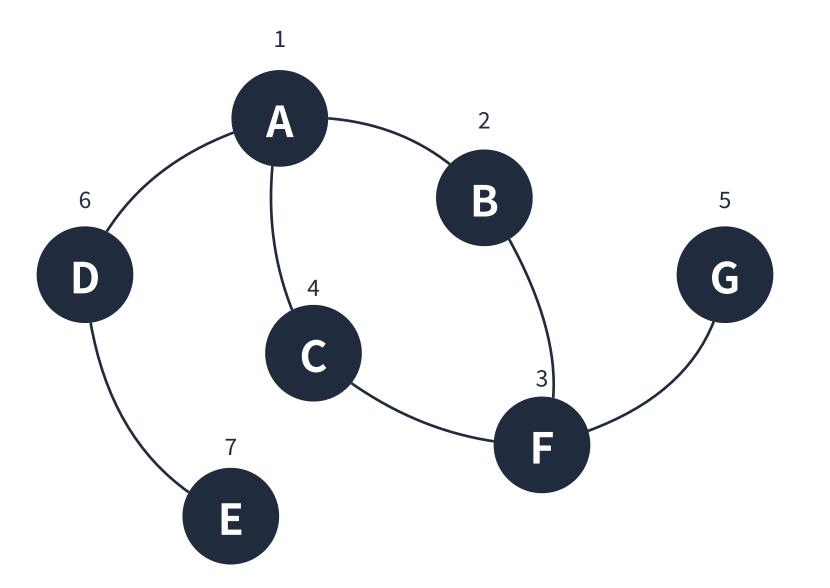
Step 1 | QueueAStep 2 | QueueBCDStep 3 | QueueCDFStep 4 | QueueDFStep 5 | QueueFEStep 6 | QueueEG

Step 7 | Queue G

Step 8 | Queue

깊이 우선 탐색

그래프 탐색 알고리즘으로 최대한 깊은 정점부터 탐색하는 알고리즘

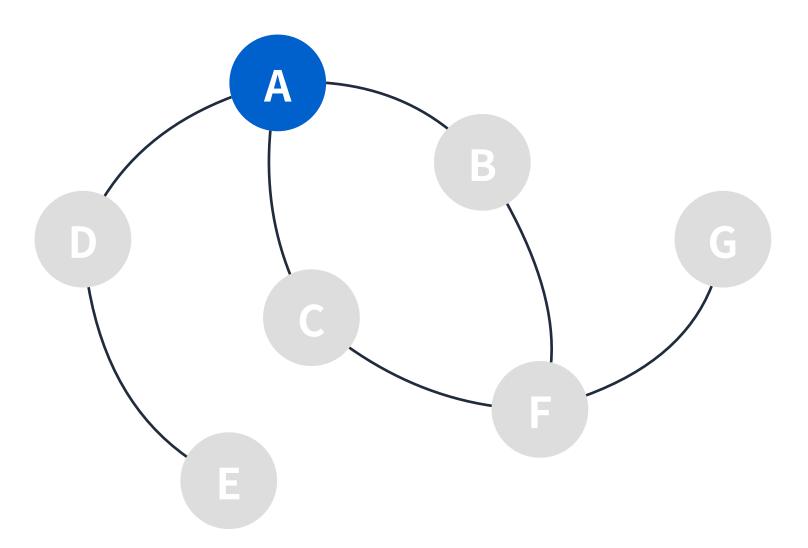


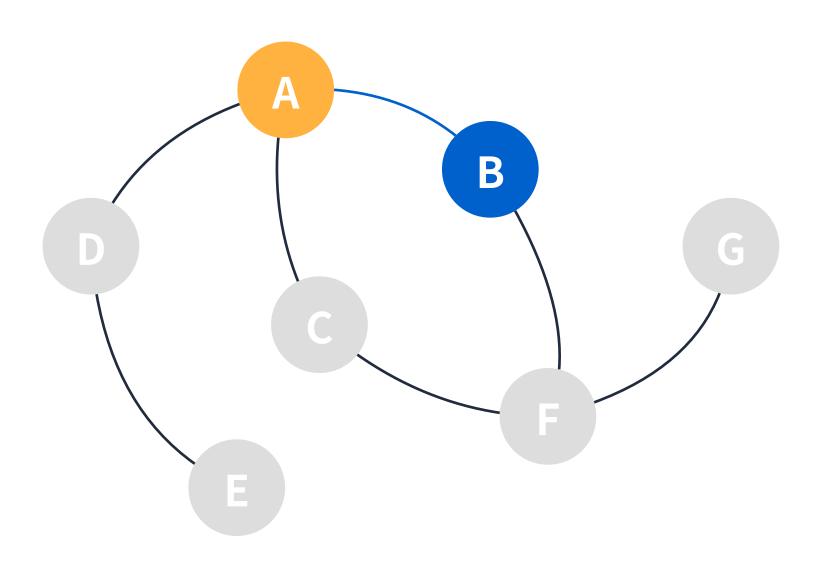
15

DFS의 특징

- Stack을 이용하여 구현할 수 있다.
- 시작 정점에서 깊은 것 부터 찾는다.
- V가 정점의 수, E가 간선의 수일 때 BFS의 시간복잡도는 O(V + E)다.

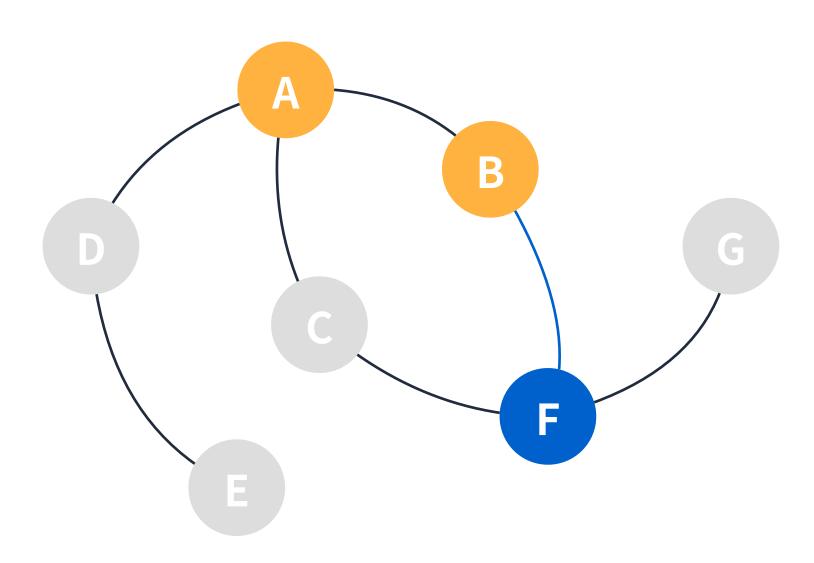
Step 1 | Stack A





Step 1 | Stack A

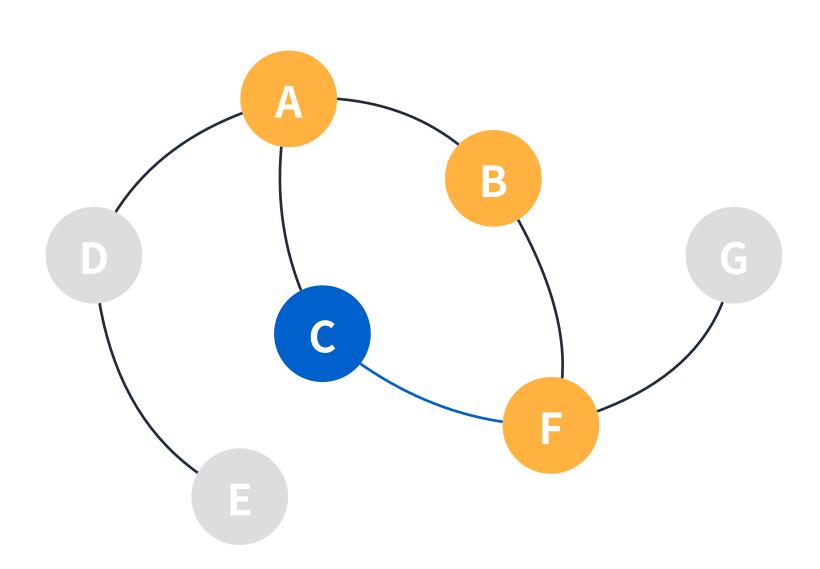
Step 2 | Stack A B



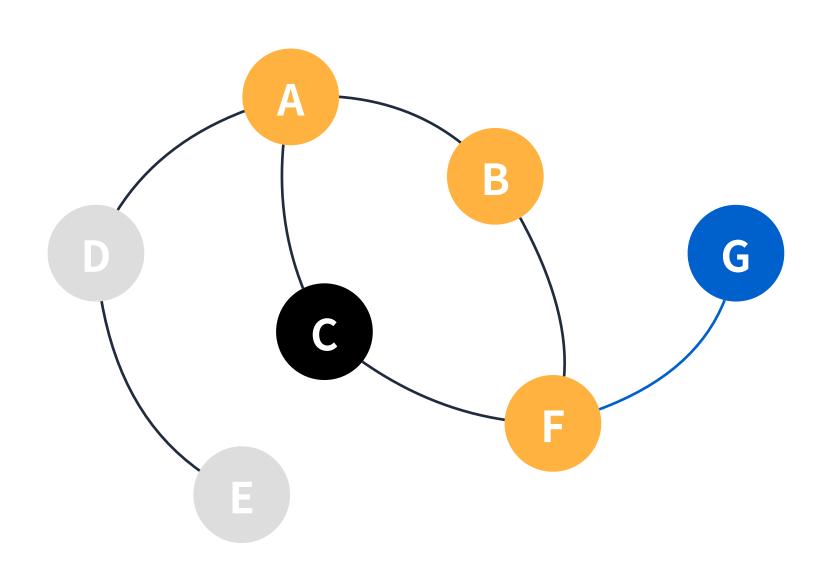
Step 1 | Stack A

Step 2 | Stack A B

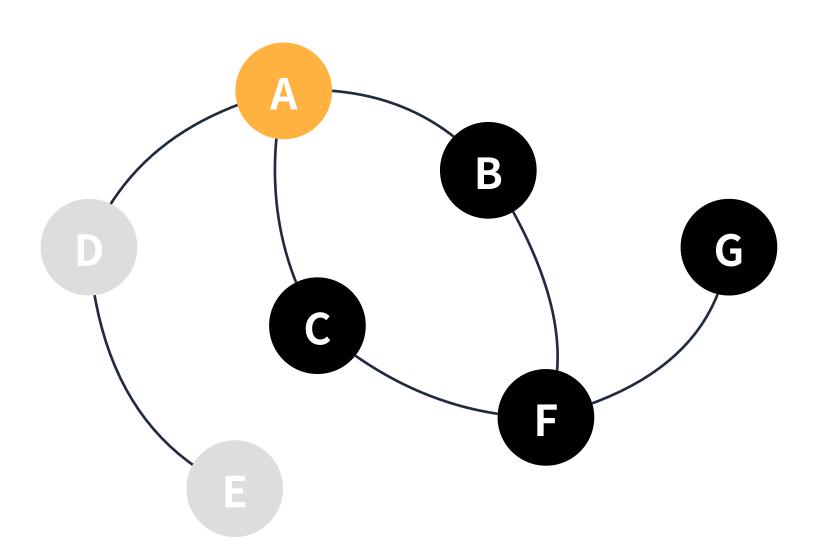
Step 3 | Stack A B F

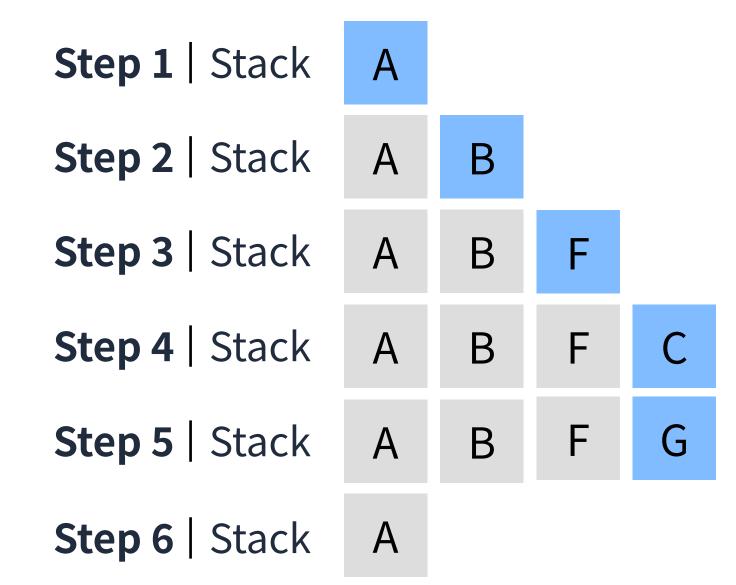


Step 1 | StackAStep 2 | StackABStep 3 | StackABFStep 4 | StackABFC

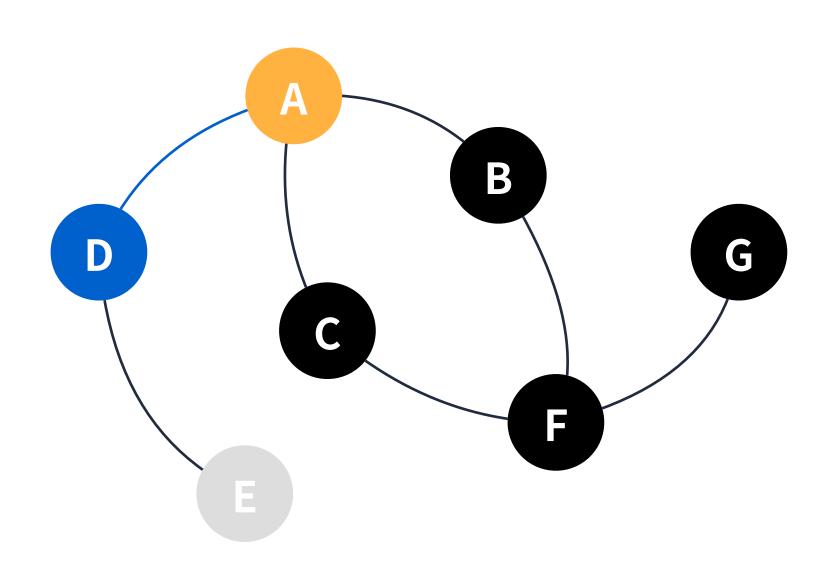


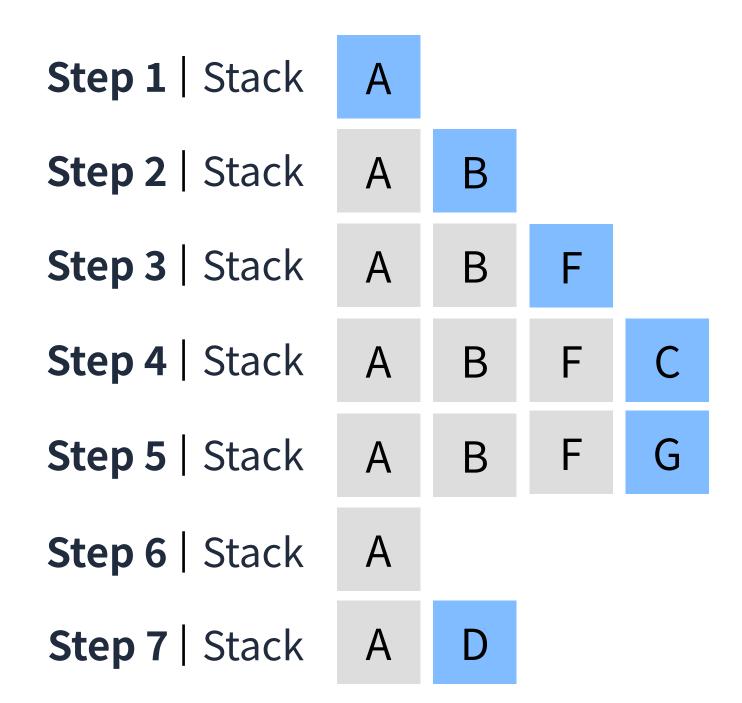
Step 1 | StackAStep 2 | StackABStep 3 | StackABFStep 4 | StackABFCStep 5 | StackABFG

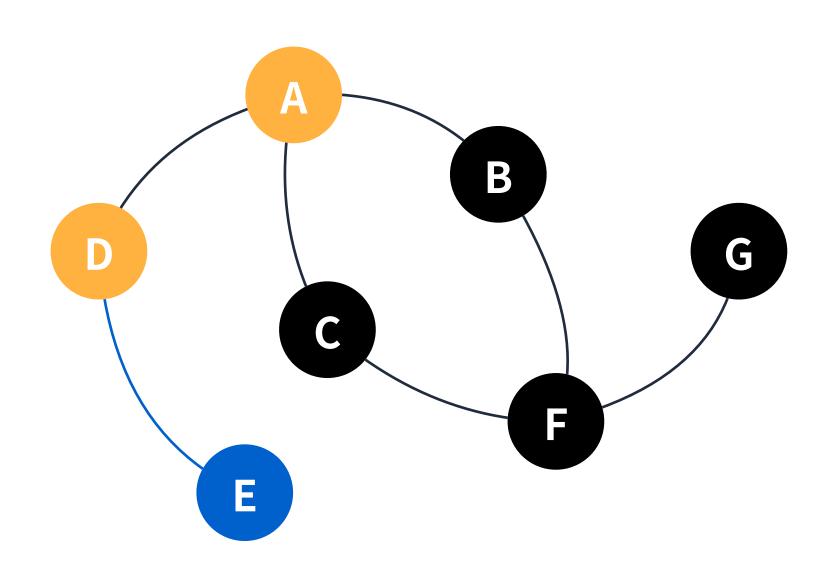


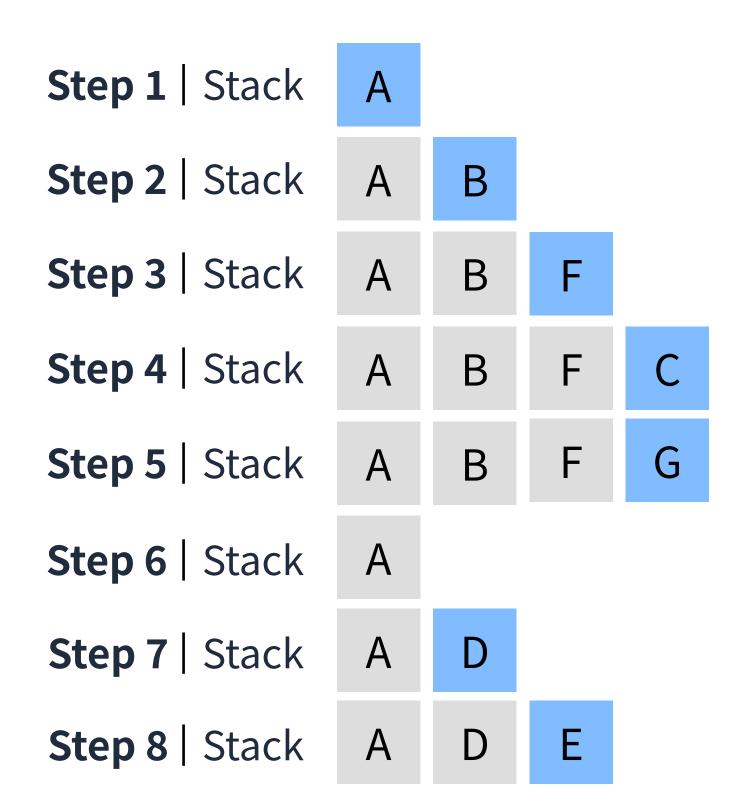


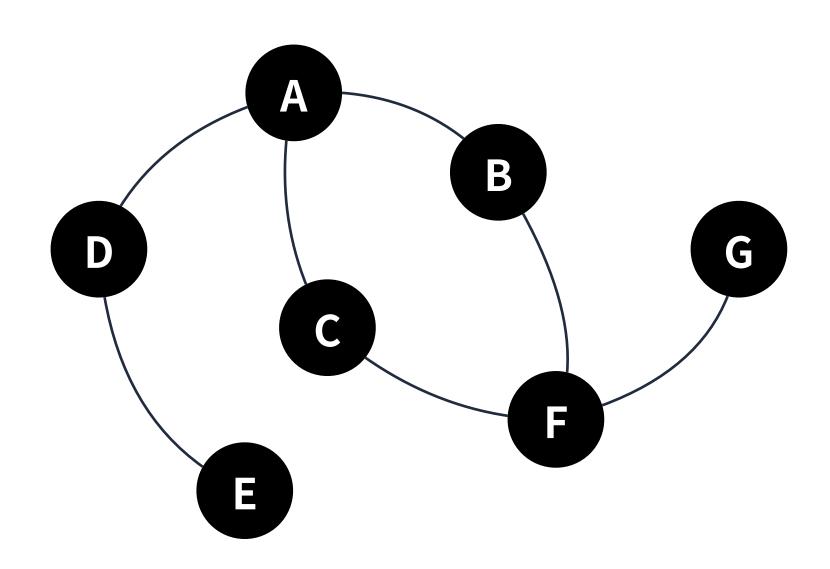
21

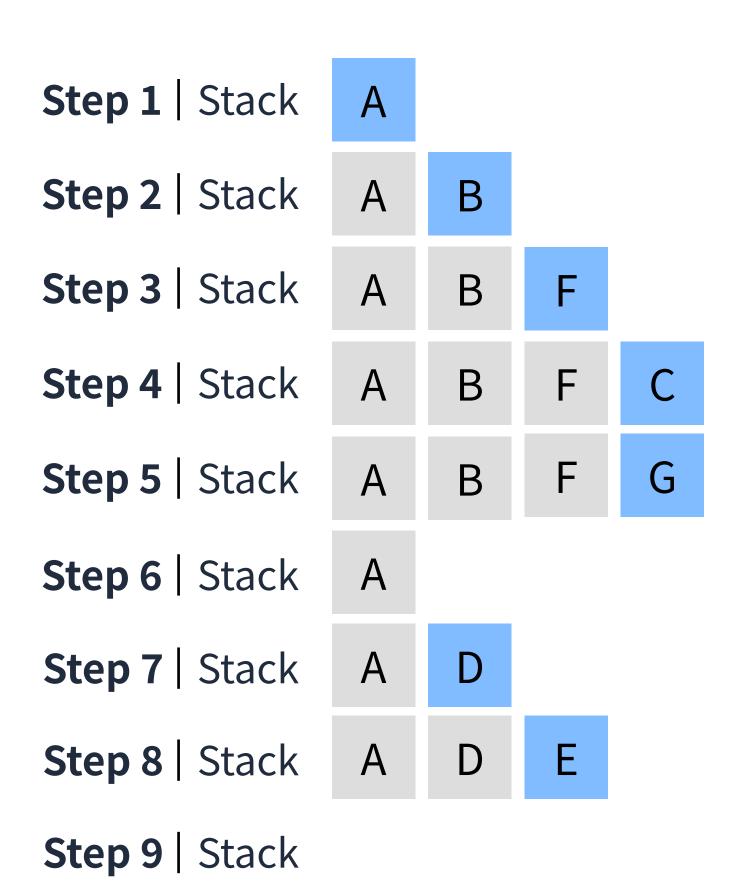












BFS, DFS 문제 풀이



BFS, DFS (Breadth-First Search, Depth-First Search)

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