

Schema **globalDataTypes.xsd**

schema location: C:\Users\Mario\AppData\Local\Temp\Temp1_RRI_v1.0_Draft_14_20181217.zip\globalDataTypes.xsd
attributeFormDefault: **qualified**
elementFormDefault: **qualified**
targetNamespace: <http://www.gamingstandards.com/rri/schemas/v1.0>

Elements

[accountBalance](#)
[accountMovement](#)
[controller](#)
[controllerLinkList](#)
[game](#)
[gameMovement](#)
[jackpotMovement](#)
[licensee](#)
[payeeMovement](#)
[player](#)
[supplier](#)

Complex types

[c_accountBalance](#)
[c_accountBalanceList](#)
[c_accountMovement](#)
[c_accountMovementList](#)
[c_baseElement](#)
[c_baseExtension](#)
[c_controller](#)
[c_controllerLinkList](#)
[c_game](#)
[c_gameMovement](#)
[c_gameMovementList](#)
[c_jackpotMovement](#)
[c_jackpotMovementList](#)
[c_licensee](#)
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[c_player](#)
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Simple types

[t_actionType](#)
[t_actionTypeBase](#)
[t_addressType](#)
[t_addressTypeBase](#)
[t_algorithmType](#)
[t_algorithmTypeBase](#)
[t_awardType](#)
[t_awardTypeBase](#)
[t_balanceStatus](#)
[t_balanceStatusBase](#)
[t_betType](#)
[t_betTypeBase](#)
[t_blockId](#)
[t_card](#)
[t_channelType](#)
[t_channelTypeBase](#)
[t_componentId](#)
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[t_contributionTypeBase](#)
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[t_controllerType](#)
[t_controllerTypeBase](#)
[t_countryCode](#)
[t_currencyCode](#)
[t_date](#)
[t_dateTime](#)
[t_description](#)
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[t_exceptionCode](#)
[t_exchangeRate](#)
[t_exclusionStatus](#)
[t_exclusionStatusBase](#)
[t_fundsType](#)
[t_fundsTypeBase](#)
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[t_gameGroupId](#)
[t_gameId](#)
[t_gameSessionId](#)
[t_gameType](#)

[t_gameTypeBase](#)
[t_gameVariant](#)
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[t_genderType](#)
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[t_ituCountry](#)
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[t_playerStatusBase](#)
[t_pokerType](#)
[t_pokerTypeBase](#)
[t_postCode](#)
[t_quantity](#)
[t_ratingType](#)
[t_ratingTypeBase](#)
[t_reportType](#)
[t_reportTypeBase](#)
[t_requestId](#)
[t_responseId](#)

[t_specialId](#)
[t_stateProvCode](#)
[t_supplierId](#)
[t_terminalId](#)
[t_themId](#)
[t_transCategory](#)
[t_transCategoryBase](#)
[t_transType](#)
[t_transTypeBase](#)
[t_uniqueId32](#)
[t_UUID](#)
[t_version](#)
[t_yearMonth](#)

element **accountBalance**

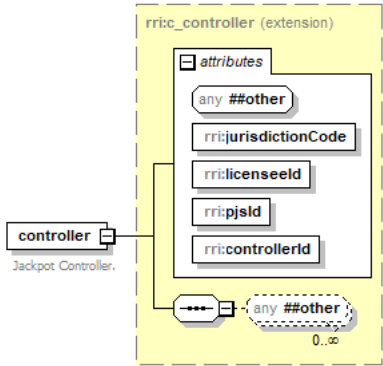
diagram						
namespace	http://www.gamingstandards.com/rri/schemas/v1.0					
type	extension of rri:c_accountBalance					
properties	content complex					
used by	complexType c_accountBalanceList					
attributes	<div> <div>Name</div> <div>rri:fundsType</div> </div> <div> <div>rri:balanceAmt</div> </div> <div> <div>rri:currencyCode</div> </div> <div> <div>rri:balanceStatus</div> </div> <div> <div>rri:balanceRestrict</div> </div>	<div> <div>Type</div> <div>rri:t_fundsType</div> </div> <div> <div>rri:t_money</div> </div> <div> <div>rri:t_currencyCode</div> </div> <div> <div>rri:t_balanceStatus</div> </div> <div> <div>rri:t_description</div> </div>	<div> <div>Use</div> <div>required</div> </div> <div> <div>required</div> </div> <div> <div>required</div> </div> <div> <div>optional</div> </div> <div> <div>optional</div> </div>	<div> <div>Default</div> <div></div> </div> <div> <div>RRI_available</div> </div> <div> <div><empty></div> </div>	<div> <div>Fixed</div> <div></div> </div>	<div> <div>Annotation</div> <div></div> </div>
annotation	documentation Player Account Balance.					
source	<pre> <xs:element name="accountBalance"> <xs:annotation> <xs:documentation>Player Account Balance.</xs:documentation> </xs:annotation> <xs:complexType> <xs:complexContent> <xs:extension base="rri:c_accountBalance"/> </xs:complexContent> </xs:complexType> </xs:element> </pre>					

	<pre> </xs:complexContent> </xs:complexType> </xs:element> </pre>
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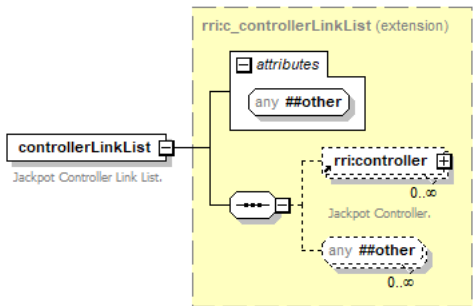
element **accountMovement**

diagram						
namespace	http://www.gamingstandards.com/rri/schemas/v1.0					
type	extension of rri:c_accountMovement					
properties	content complex					
used by	complexType c_accountMovementList					
attributes	Name	Type	Use	Default	Fixed	Annotation
	rri:fundsType	rri:t fundsType	required			
	rri:transCategory	rri:t transCategory	required			
	rri:transType	rri:t transType	required			
	rri:transAmt	rri:t money	required			
	rri:currencyCode	rri:t currencyCode	required			
	rri:foreignAmt	rri:t money	optional	0		
	rri:foreignCode	rri:t currencyCode	optional	XXX		
	rri:exchangeRate	rri:t exchangeRate	optional	0		
annotation	documentation Account Movement.					
source	<pre> <xs:element name="accountMovement"> <xs:annotation> <xs:documentation>Account Movement.</xs:documentation> </xs:annotation> <xs:complexType> <xs:complexContent> <xs:extension base="rri:c_accountMovement"/> </xs:complexContent> </xs:complexType> </xs:element> </pre>					

element controller

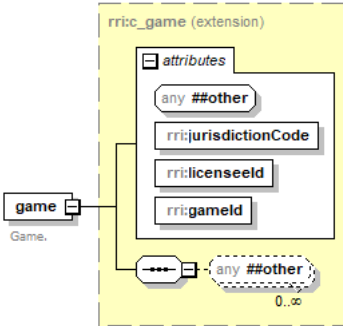
diagram						
namespace	http://www.gamingstandards.com/rri/schemas/v1.0					
type	extension of rri:c_controller					
properties	content complex					
used by	complexType c_controllerLinkList					
attributes	Name	Type	Use	Default	Fixed	Annotation
	rri:jurisdictionCode	rri:t_jurisdictionCode	required			
	rri:licenseeId	rri:t_licenseeId	required			
	rri:pjsId	rri:t_pjsId	required			
	rri:controllerId	rri:t_controllerId	required			
annotation	documentation Jackpot Controller.					
source	<pre> <xs:element name="controller"> <xs:annotation> <xs:documentation>Jackpot Controller.</xs:documentation> </xs:annotation> <xs:complexType> <xs:complexContent> <xs:extension base="rri:c_controller"/> </xs:complexContent> </xs:complexType> </xs:element> </pre>					

element controllerLinkList

diagram						
namespace	http://www.gamingstandards.com/rri/schemas/v1.0					
type	extension of rri:c_controllerLinkList					

properties	content complex						
children	rri:controller						
attributes	<table><tr><td>Name</td><td>Type</td><td>Use</td><td>Default</td><td>Fixed</td><td>Annotation</td></tr></table>	Name	Type	Use	Default	Fixed	Annotation
Name	Type	Use	Default	Fixed	Annotation		
annotation	documentation Jackpot Controller Link List.						
source	<xs:element name="controllerLinkList"> <xs:annotation> <xs:documentation>Jackpot Controller Link List.</xs:documentation> </xs:annotation> <xs:complexType> <xs:complexContent> <xs:extension base="rri:c_controllerLinkList"/> </xs:complexContent> </xs:complexType> </xs:element>						

element game

diagram						
namespace	http://www.gamingstandards.com/rri/schemas/v1.0					
type	extension of rri:c_game					
properties	content complex					
attributes	Name	Type	Use	Default	Fixed	Annotation
	rri:jurisdictionCode	rri:t_jurisdictionCode	required			
	rri:licenseeId	rri:t_licenseeId	required			
	rri:gameId	rri:t_gameId	required			
annotation	documentation Game.					
source	<pre><xs:element name="game"> <xs:annotation> <xs:documentation>Game.</xs:documentation> </xs:annotation> <xs:complexType> <xs:complexContent> <xs:extension base="rri:c_game"/> </xs:complexContent> </xs:complexType> </xs:element></pre>					

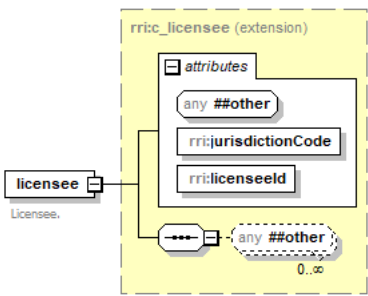
element **gameMovement**

diagram						
namespace	http://www.gamingstandards.com/rri/schemas/v1.0					
type	extension of rri:c_gameMovement					
properties	content complex					
used by	complexType c_gameMovementList					
attributes	Name	Type	Use	Default	Fixed	Annotation
	rri:fundsType	rri:t_fundsType	required			
	rri:transCategory	rri:t_transCategory	required			
	rri:transType	rri:t_transType	required			
	rri:transAmt	rri:t_money	required			
	rri:currencyCode	rri:t_currencyCode	required			
	rri:foreignAmt	rri:t_money	optional	0		
	rri:foreignCode	rri:t_currencyCode	optional	XXX		
	rri:exchangeRate	rri:t_exchangeRate	optional	0		
annotation	documentation Game Movement.					
source	<pre> <xs:element name="gameMovement"> <xs:annotation> <xs:documentation>Game Movement.</xs:documentation> </xs:annotation> <xs:complexType> <xs:complexContent> <xs:extension base="rri:c_gameMovement"/> </xs:complexContent> </xs:complexType> </xs:element> </pre>					

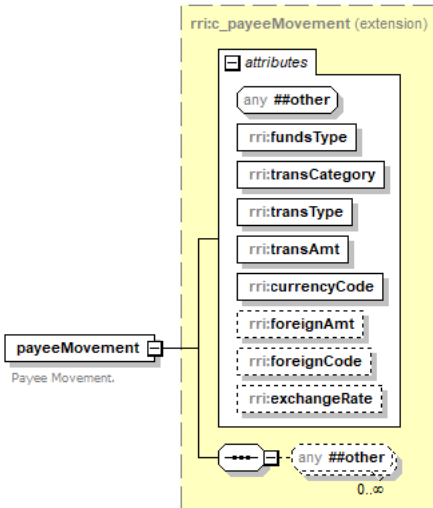
element **jackpotMovement**

diagram						
namespace	http://www.gamingstandards.com/rri/schemas/v1.0					
type	extension of rri:c jackpotMovement					
properties	content complex					
used by	complexType c jackpotMovementList					
attributes	Name	Type	Use	Default	Fixed	Annotation
	rri:fundsType	rri:t fundsType	required			
	rri:transCategory	rri:t transCategory	required			
	rri:transType	rri:t transType	required			
	rri:transAmt	rri:t money	required			
	rri:currencyCode	rri:t currencyCode	required			
	rri:foreignAmt	rri:t money	optional	0		
	rri:foreignCode	rri:t currencyCode	optional	XXX		
	rri:exchangeRate	rri:t exchangeRate	optional	0		
annotation	documentation Jackpot Movement.					
source	<pre> <xs:element name="jackpotMovement"> <xs:annotation> <xs:documentation>Jackpot Movement.</xs:documentation> </xs:annotation> <xs:complexType> <xs:complexContent> <xs:extension base="rri:c_jackpotMovement"/> </xs:complexContent> </xs:complexType> </xs:element> </pre>					

element licensee

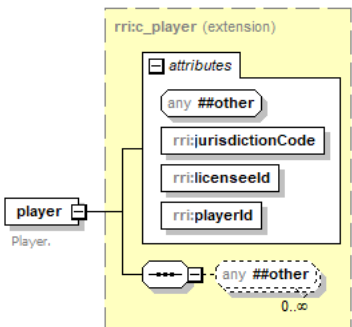
diagram						
namespace	http://www.gamingstandards.com/rri/schemas/v1.0					
type	extension of rri:c licensee					
properties	content complex					
attributes	Name	Type	Use	Default	Fixed	Annotation
	rri:jurisdictionCode	rri:t jurisdictionCode	required			
	rri:licenseeId	rri:t licenseeId	required			
annotation	documentation Licensee.					
source	<pre> <xs:element name="licensee"> <xs:annotation> <xs:documentation>Licensee.</xs:documentation> </xs:annotation> <xs:complexType> <xs:complexContent> <xs:extension base="rri:c_licensee"/> </xs:complexContent> </xs:complexType> </xs:element> </pre>					

element payeeMovement

diagram						
namespace	http://www.gamingstandards.com/rri/schemas/v1.0					
type	extension of rri:c payeeMovement					

properties	content complex					
used by	complexType c_payeeMovementList					
attributes	Name rri:fundsType rri:transCategory rri:transType rri:transAmt rri:currencyCode rri:foreignAmt rri:foreignCode rri:exchangeRate	Type rri:t_fundsType rri:t_transCategory rri:t_transType rri:t_money rri:t_currencyCode rri:t_money rri:t_currencyCode rri:t_exchangeRate	Use required required required required optional optional optional	Default 0 XXX 0	Fixed 	Annotation
annotation	documentation Payee Movement.					
source	<pre><xs:element name="payeeMovement"> <xs:annotation> <xs:documentation>Payee Movement.</xs:documentation> </xs:annotation> <xs:complexType> <xs:complexContent> <xs:extension base="rri:c_payeeMovement"/> </xs:complexContent> </xs:complexType> </xs:element></pre>					

element **player**

diagram						
namespace	http://www.gamingstandards.com/rri/schemas/v1.0					
type	extension of rri:c_player					
properties	content complex					
attributes	Name rri:jurisdictionCode rri:licenseeId rri:playerId	Type rri:t_jurisdictionCode rri:t_licenseeId rri:t_playerId	Use required required required	Default 	Fixed 	Annotation
annotation	documentation Player.					
source	<pre><xs:element name="player"> <xs:annotation> <xs:documentation>Player.</xs:documentation> </xs:annotation></pre>					

	<pre> <xs:complexType> <xs:complexContent> <xs:extension base="rri:c_player"/> </xs:complexContent> </xs:complexType> </xs:element> </pre>
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element **supplier**

diagram						
namespace	http://www.gamingstandards.com/rri/schemas/v1.0					
type	extension of rri:c_supplier					
properties	content complex					
attributes	Name	Type	Use	Default	Fixed	Annotation
	rri:jurisdictionCode	rri:t_jurisdictionCode	required			
	rri:licenseeId	rri:t_licenseeId	required			
	rri:supplierId	rri:t_supplierId	required			
annotation	documentation Supplier.					
source	<pre><xs:element name="supplier"> <xs:annotation> <xs:documentation>Supplier.</xs:documentation> </xs:annotation> <xs:complexType> <xs:complexContent> <xs:extension base="rri:c_supplier"/> </xs:complexContent> </xs:complexType> </xs:element></pre>					

complexType **c_accountBalance**

diagram						
namespace	http://www.gamingstandards.com/rri/schemas/v1.0					
type	extension of rri:c_baseExtension					
properties	base rri:c_baseExtension					
used by	element accountBalance					
attributes	Name	Type	Use	Default	Fixed	Annotation
	rri:fundsType	rri:t_fundsType	required			
	rri:balanceAmt	rri:t_money	required			
	rri:currencyCode	rri:t_currencyCode	required			
	rri:balanceStatus	rri:t_balanceStatus	optional	RRI_available		
	rri:balanceRestrict	rri:t_description	optional	<empty>		
annotation	documentation Player Account Balance - Data Type.					
source	<pre> <xs:complexType name="c_accountBalance"> <xs:annotation> <xs:documentation>Player Account Balance - Data Type.</xs:documentation> </xs:annotation> <xs:complexContent> <xs:extension base="rri:c_baseExtension"> <xs:attribute name="fundsType" type="rri:t_fundsType" use="required"/> <xs:attribute name="balanceAmt" type="rri:t_money" use="required"/> <xs:attribute name="currencyCode" type="rri:t_currencyCode" use="required"/> <xs:attribute name="balanceStatus" type="rri:t_balanceStatus" use="optional" default="RRI_available"/> <xs:attribute name="balanceRestrict" type="rri:t_description" use="optional" default=""/> </xs:extension> </xs:complexContent> </xs:complexType> </pre>					

attribute **c_accountBalance/@fundsType**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	rri:t_fundsType
properties	use required

source	<code><xs:attribute name="fundsType" type="rri:t_fundsType" use="required"/></code>
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attribute **c_accountBalance/@balanceAmt**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_money		
properties	use	required	
facets	Kind	Value	Annotation
	fractionDigits	5	
source	<xs:attribute name="balanceAmt" type="rri:t_money" use="required"/>		

attribute **c_accountBalance/@currencyCode**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_currencyCode		
properties	use required		
facets	Kind	Value	Annotation
	maxLength	3	
source	<xs:attribute name="currencyCode" type="rri:t_currencyCode" use="required"/>		

attribute **c_accountBalance/@balanceStatus**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0				
type	rri:t_balanceStatus				
properties	<table> <tr> <th>use</th><th>optional</th></tr> <tr> <td>default</td><td>RRI_available</td></tr> </table>	use	optional	default	RRI_available
use	optional				
default	RRI_available				
source	<code><xs:attribute name="balanceStatus" type="rri:t_balanceStatus" use="optional" default="RRI_available"/></code>				

attribute **c_accountBalance/@balanceRestrict**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_description		
properties	use	optional	
	default	<empty>	
facets	Kind	Value	Annotation
	maxLength	128	
source	<xs:attribute name="balanceRestrict" type="rri:t_description" use="optional" default=""/>		

complexType c_accountBalanceList

diagram													
namespace	http://www.gamingstandards.com/rri/schemas/v1.0												
type	extension of rri:c_baseElement												
properties	base rri:c_baseElement												
children	rri:accountBalance												
attributes	<table><thead><tr><th>Name</th><th>Type</th><th>Use</th><th>Default</th><th>Fixed</th><th>Annotation</th></tr></thead><tbody><tr><td></td><td></td><td></td><td></td><td></td><td></td></tr></tbody></table>	Name	Type	Use	Default	Fixed	Annotation						
Name	Type	Use	Default	Fixed	Annotation								
annotation	documentation Player Account Balance List - Data Type.												
source	<pre><xs:complexType name="c_accountBalanceList"> <xs:annotation> <xs:documentation>Player Account Balance List - Data Type.</xs:documentation> </xs:annotation> <xs:complexContent> <xs:extension base="rri:c_baseElement"> <xs:sequence> <xs:element ref="rri:accountBalance" minOccurs="0" maxOccurs="unbounded"/> <xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/> </xs:sequence> </xs:extension> </xs:complexContent> </xs:complexType></pre>												

complexType c_accountMovement

diagram						
namespace	http://www.gamingstandards.com/rri/schemas/v1.0					
type	extension of rri:c_baseExtension					
properties	base rri:c_baseExtension					
used by	element accountMovement					
attributes	Name	Type	Use	Default	Fixed	Annotation
	rri:fundsType	rri:t_fundsType	required			
	rri:transCategory	rri:t_transCategory	required			
	rri:transType	rri:t_transType	required			
	rri:transAmt	rri:t_money	required			
	rri:currencyCode	rri:t_currencyCode	required			
	rri:foreignAmt	rri:t_money	optional	0		
	rri:foreignCode	rri:t_currencyCode	optional	XXX		
	rri:exchangeRate	rri:t_exchangeRate	optional	0		
annotation	documentation Account Movement - Data Type.					
source	<pre> <xs:complexType name="c_accountMovement"> <xs:annotation> <xs:documentation>Account Movement - Data Type.</xs:documentation> </xs:annotation> <xs:complexContent> <xs:extension base="rri:c_baseExtension"> <xs:attribute name="fundsType" type="rri:t_fundsType" use="required"/> <xs:attribute name="transCategory" type="rri:t_transCategory" use="required"/> <xs:attribute name="transType" type="rri:t_transType" use="required"/> <xs:attribute name="transAmt" type="rri:t_money" use="required"/> <xs:attribute name="currencyCode" type="rri:t_currencyCode" use="required"/> <xs:attribute name="foreignAmt" type="rri:t_money" use="optional" default="0"/> <xs:attribute name="foreignCode" type="rri:t_currencyCode" use="optional" default="XXX"/> <xs:attribute name="exchangeRate" type="rri:t_exchangeRate" use="optional" default="0"/> </xs:extension> </xs:complexContent> </pre>					

	</xs:complexType>
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attribute **c_accountMovement/@fundsType**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	rri:t_fundsType
properties	use required
source	<xs:attribute name="fundsType" type="rri:t_fundsType" use="required"/>

attribute **c_accountMovement/@transCategory**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	rri:t_transCategory
properties	use required
source	<xs:attribute name="transCategory" type="rri:t_transCategory" use="required"/>

attribute **c_accountMovement/@transType**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	rri:t_transType
properties	use required
source	<xs:attribute name="transType" type="rri:t_transType" use="required"/>

attribute **c_accountMovement/@transAmt**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_money		
properties	use required		
facets	Kind	Value	Annotation
	fractionDigits	5	
source	<xs:attribute name="transAmt" type="rri:t_money" use="required"/>		

attribute **c_accountMovement/@currencyCode**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_currencyCode		
properties	use required		
facets	Kind	Value	Annotation
	maxLength	3	
source	<xs:attribute name="currencyCode" type="rri:t_currencyCode" use="required"/>		

attribute **c_accountMovement/@foreignAmt**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_money		
properties	use	optional	
	default	0	
facets	Kind	Value	Annotation
	fractionDigits	5	
source	<xs:attribute name="foreignAmt" type="rri:t_money" use="optional" default="0"/>		

attribute **c_accountMovement/@foreignCode**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_currencyCode		
properties	use	optional	
	default	XXX	
facets	Kind	Value	Annotation
	maxLength	3	
source	<xs:attribute name="foreignCode" type="rri:t_currencyCode" use="optional" default="XXX"/>		

attribute **c_accountMovement/@exchangeRate**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_exchangeRate		
properties	use	optional	
	default	0	
facets	Kind	Value	Annotation
	minInclusive	0	
	fractionDigits	5	
source	<xs:attribute name="exchangeRate" type="rri:t_exchangeRate" use="optional" default="0"/>		

complexType **c_accountMovementList**

diagram						
namespace	http://www.gamingstandards.com/rri/schemas/v1.0					
type	extension of rri:c_baseElement					
properties	base rri:c_baseElement					
children	rri:accountMovement					
attributes	Name	Type	Use	Default	Fixed	Annotation

annotation	documentation Account Movement List - Data Type.
source	<pre> <xs:complexType name="c_accountMovementList"> <xs:annotation> <xs:documentation>Account Movement List - Data Type.</xs:documentation> </xs:annotation> <xs:complexContent> <xs:extension base="rri:c_baseElement"> <xs:sequence> <xs:element ref="rri:accountMovement" minOccurs="0" maxOccurs="unbounded"/> <xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/> </xs:sequence> </xs:extension> </xs:complexContent> </xs:complexType> </pre>

complexType c_baseElement

diagram	<p>Base Element Data Type without Sub-Element Extension Point.</p>												
namespace	http://www.gamingstandards.com/rri/schemas/v1.0												
used by	complexTypes c_accountBalanceList c_accountMovementList c_controllerLinkList c_gameMovementList c_jackpotMovementList c_payeeMovementList												
attributes	<table><tr><th>Name</th><th>Type</th><th>Use</th><th>Default</th><th>Fixed</th><th>Annotation</th></tr><tr><td colspan="6"></td></tr></table>	Name	Type	Use	Default	Fixed	Annotation						
Name	Type	Use	Default	Fixed	Annotation								
annotation	documentation Base Element Data Type without Sub-Element Extension Point.												
source	<pre><xs:complexType name="c_baseElement"> <xs:annotation> <xs:documentation>Base Element Data Type without Sub-Element Extension Point.</xs:documentation> </xs:annotation> <xs:anyAttribute namespace="##other" processContents="lax"/> </xs:complexType></pre>												

complexType c_baseExtension

diagram	<p>Base Element Data Type with Sub-Element Extension Point.</p>												
namespace	http://www.gamingstandards.com/rri/schemas/v1.0												
used by	complexTypes c_accountBalance c_accountMovement c_controller c_game c_gameMovement c_jackpotMovement c_licensee c_payeeMovement c_player c_supplier												
attributes	<table><tr><td>Name</td><td>Type</td><td>Use</td><td>Default</td><td>Fixed</td><td>Annotation</td></tr><tr><td colspan="6"></td></tr></table>	Name	Type	Use	Default	Fixed	Annotation						
Name	Type	Use	Default	Fixed	Annotation								
annotation	documentation Base Element Data Type with Sub-Element Extension Point.												
source	<xs:complexType name="c_baseExtension">												

	<pre> <xs:annotation> <xs:documentation>Base Element Data Type with Sub-Element Extension Point.</xs:documentation> </xs:annotation> <xs:sequence> <xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/> </xs:sequence> <xs:anyAttribute namespace="##other" processContents="lax"/> </xs:complexType> </pre>
--	---

complexType c_controller

diagram						
namespace	http://www.gamingstandards.com/rri/schemas/v1.0					
type	extension of rri:c_baseExtension					
properties	base rri:c_baseExtension					
used by	element controller					
attributes	Name	Type	Use	Default	Fixed	Annotation
	rri:jurisdictionCode	rri:t_jurisdictionCode	required			
	rri:licenseeId	rri:t_licenseeId	required			
	rri:pjsId	rri:t_pjsId	required			
	rri:controllerId	rri:t_controllerId	required			
annotation	documentation Jackpot Controller - Data Type.					
source	<pre> <xs:complexType name="c_controller"> <xs:annotation> <xs:documentation>Jackpot Controller - Data Type.</xs:documentation> </xs:annotation> <xs:complexContent> <xs:extension base="rri:c_baseExtension"> <xs:attribute name="jurisdictionCode" type="rri:t_jurisdictionCode" use="required"/> <xs:attribute name="licenseeId" type="rri:t_licenseeId" use="required"/> <xs:attribute name="pjsId" type="rri:t_pjsId" use="required"/> <xs:attribute name="controllerId" type="rri:t_controllerId" use="required"/> </xs:extension> </xs:complexContent> </xs:complexType> </pre>					

attribute **c_controller/@jurisdictionCode**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_jurisdictionCode		
properties	use	required	
facets	Kind	Value	Annotation
	maxLength	6	
source	<xs:attribute name="jurisdictionCode" type="rri:t_jurisdictionCode" use="required"/>		

attribute **c_controller/@licenseId**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_licenseeId		
properties	use required		
facets	Kind	Value	Annotation
	maxLength	32	
source	<xs:attribute name="licenseeId" type="rri:t_licenseeId" use="required"/>		

attribute **c_controller/@pjsId**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_pjsId		
properties	use required		
facets	Kind	Value	Annotation
	maxLength	32	
source	<xs:attribute name="pjsId" type="rri:t_pjsId" use="required"/>		

attribute **c_controller/@controllerId**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_controllerId		
properties	use required		
facets	Kind	Value	Annotation
	maxLength	32	
source	<xs:attribute name="controllerId" type="rri:t_controllerId" use="required"/>		

complexType c_controllerLinkList

diagram													
namespace	http://www.gamingstandards.com/rri/schemas/v1.0												
type	extension of rri:c_baseElement												
properties	base rri:c_baseElement												
children	rri:controller												
used by	element controllerLinkList												
attributes	<table><thead><tr><th>Name</th><th>Type</th><th>Use</th><th>Default</th><th>Fixed</th><th>Annotation</th></tr></thead><tbody><tr><td colspan="6">documentation Jackpot Controller Link List - Data Type.</td></tr></tbody></table>	Name	Type	Use	Default	Fixed	Annotation	documentation Jackpot Controller Link List - Data Type.					
Name	Type	Use	Default	Fixed	Annotation								
documentation Jackpot Controller Link List - Data Type.													
source	<pre><xs:complexType name="c_controllerLinkList"> <xs:annotation> <xs:documentation>Jackpot Controller Link List - Data Type.</xs:documentation> </xs:annotation> <xs:complexContent> <xs:extension base="rri:c_baseElement"> <xs:sequence> <xs:element ref="rri:controller" minOccurs="0" maxOccurs="unbounded"/> <xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/> </xs:sequence> </xs:extension> </xs:complexContent> </xs:complexType></pre>												

complexType c_game

diagram	
namespace	http://www.gamingstandards.com/rri/schemas/v1.0

type	extension of rri:c_baseExtension					
properties	base rri:c_baseExtension					
used by	element game					
attributes	Name rri:jurisdictionCode	Type rri:t_jurisdictionCode	Use required	Default	Fixed	Annotation
	rri:licenseeld	rri:t_licenseeld	required			
	rri:gameld	rri:t_gameld	required			
annotation	documentation Game - Data Type.					
source	<pre><xs:complexType name="c_game"> <xs:annotation> <xs:documentation>Game - Data Type.</xs:documentation> </xs:annotation> <xs:complexContent> <xs:extension base="rri:c_baseExtension"> <xs:attribute name="jurisdictionCode" type="rri:t_jurisdictionCode" use="required"/> <xs:attribute name="licenseeld" type="rri:t_licenseeld" use="required"/> <xs:attribute name="gameld" type="rri:t_gameld" use="required"/> </xs:extension> </xs:complexContent> </xs:complexType></pre>					

attribute [c_game/@jurisdictionCode](#)

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_jurisdictionCode		
properties	use	required	
facets	Kind maxLength	Value 6	Annotation
source	<xs:attribute name="jurisdictionCode" type="rri:t_jurisdictionCode" use="required"/>		

attribute [c_game/@licenseeld](#)

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_licenseeld		
properties	use required		
facets	Kind maxLength	Value 32	Annotation
source	<xs:attribute name="licenseeld" type="rri:t_licenseeld" use="required"/>		

attribute [c_game/@gameld](#)

namespace	http://www.gamingstandards.com/rri/schemas/v1.0					
type	rri:t_gameld					
properties	use required					
facets	Kind	Value	Annotation			

	maxLength 64
source	<code><xs:attribute name="gameId" type="rri:t_gameId" use="required"/></code>

complexType c_gameMovement

diagram						
namespace	http://www.gamingstandards.com/rri/schemas/v1.0					
type	extension of rri:c_baseExtension					
properties	base rri:c_baseExtension					
used by	element gameMovement					
attributes	Name	Type	Use	Default	Fixed	Annotation
	rri:fundsType	rri:t_fundsType	required			
	rri:transCategory	rri:t_transCategory	required			
	rri:transType	rri:t_transType	required			
	rri:transAmt	rri:t_money	required			
	rri:currencyCode	rri:t_currencyCode	required			
	rri:foreignAmt	rri:t_money	optional	0		
	rri:foreignCode	rri:t_currencyCode	optional	XXX		
	rri:exchangeRate	rri:t_exchangeRate	optional	0		
annotation	documentation Game Movement - Data Type.					
source	<pre> <xs:complexType name="c_gameMovement"> <xs:annotation> <xs:documentation>Game Movement - Data Type.</xs:documentation> </xs:annotation> <xs:complexContent> <xs:extension base="rri:c_baseExtension"> <xs:attribute name="fundsType" type="rri:t_fundsType" use="required"/> <xs:attribute name="transCategory" type="rri:t_transCategory" use="required"/> <xs:attribute name="transType" type="rri:t_transType" use="required"/> <xs:attribute name="transAmt" type="rri:t_money" use="required"/> <xs:attribute name="currencyCode" type="rri:t_currencyCode" use="required"/> </xs:extension> </xs:complexContent> </xs:complexType> </pre>					

	<pre> <xs:attribute name="foreignAmt" type="rri:t_money" use="optional" default="0"/> <xs:attribute name="foreignCode" type="rri:t_currencyCode" use="optional" default="XXX"/> <xs:attribute name="exchangeRate" type="rri:t_exchangeRate" use="optional" default="0"/> </xs:extension> </xs:complexContent> </xs:complexType> </pre>
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attribute **c_gameMovement/@fundsType**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	rri:t_fundsType
properties	use required
source	<pre><xs:attribute name="fundsType" type="rri:t_fundsType" use="required"/></pre>

attribute **c_gameMovement/@transCategory**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	rri:t_transCategory
properties	use required
source	<pre><xs:attribute name="transCategory" type="rri:t_transCategory" use="required"/></pre>

attribute **c_gameMovement/@transType**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	rri:t_transType
properties	use required
source	<pre><xs:attribute name="transType" type="rri:t_transType" use="required"/></pre>

attribute **c_gameMovement/@transAmt**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_money		
properties	use required		
facets	Kind	Value	Annotation
	fractionDigits	5	
source	<xs:attribute name="transAmt" type="rri:t_money" use="required"/>		

attribute **c_gameMovement/@currencyCode**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	rri:t_currencyCode
properties	use required

facets	Kind maxLength	Value 3	Annotation
source	<xs:attribute name="currencyCode" type="rri:t_currencyCode" use="required"/>		

attribute **c_gameMovement/@foreignAmt**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_money		
properties	use default	optional 0	
facets	Kind fractionDigits	Value 5	Annotation
source	<xs:attribute name="foreignAmt" type="rri:t_money" use="optional" default="0"/>		

attribute **c_gameMovement/@foreignCode**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_currencyCode		
properties	use default	optional XXX	
facets	Kind maxLength	Value 3	Annotation
source	<xs:attribute name="foreignCode" type="rri:t_currencyCode" use="optional" default="XXX"/>		

attribute **c_gameMovement/@exchangeRate**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_exchangeRate		
properties	use default	optional 0	
facets	Kind minInclusive fractionDigits	Value 0 5	Annotation
source	<xs:attribute name="exchangeRate" type="rri:t_exchangeRate" use="optional" default="0"/>		

complexType **c_gameMovementList**

diagram	
namespace	http://www.gamingstandards.com/rri/schemas/v1.0

type	extension of rri:c_baseElement
properties	base rri:c_baseElement
children	rri:gameMovement
attributes	NameTypeUseDefaultFixedAnnotation
annotation	documentation Game Movement List - Data Type.
source	<pre> <xs:complexType name="c_gameMovementList"> <xs:annotation> <xs:documentation>Game Movement List - Data Type.</xs:documentation> </xs:annotation> <xs:complexContent> <xs:extension base="rri:c_baseElement"> <xs:sequence> <xs:element ref="rri:gameMovement" minOccurs="0" maxOccurs="unbounded"/> <xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/> </xs:sequence> </xs:extension> </xs:complexContent> </xs:complexType> </pre>

complexType c_jackpotMovement

diagram	<p>The diagram illustrates the relationship between the <code>c_jackpotMovement</code> data type and the <code>rri:c_baseExtension</code> extension. <code>c_jackpotMovement</code> is a data type that extends <code>rri:c_baseExtension</code>. The base extension has an <code>attributes</code> container with an <code>any ##other</code> attribute. The derived type <code>c_jackpotMovement</code> has its own <code>attributes</code> container, which includes specific attributes: <code>rri:fundsType</code>, <code>rri:transCategory</code>, <code>rri:transType</code>, <code>rri:transAmt</code>, <code>rri:currencyCode</code>, <code>rri:foreignAmt</code>, <code>rri:foreignCode</code>, and <code>rri:exchangeRate</code>. The <code>any ##other</code> attribute is also present in the derived type's attributes container, with a cardinality of <code>0..∞</code>.</p>																		
namespace	http://www.gamingstandards.com/rri/schemas/v1.0																		
type	extension of rri:c_baseExtension																		
properties	base <code>rri:c_baseExtension</code>																		
used by	element jackpotMovement																		
attributes	<table><thead><tr><th>Name</th><th>Type</th><th>Use</th><th>Default</th><th>Fixed</th><th>Annotation</th></tr></thead><tbody><tr><td>rri:fundsType</td><td>rri:t_fundsType</td><td>required</td><td></td><td></td><td></td></tr><tr><td>rri:transCategory</td><td>rri:t_transCategory</td><td>required</td><td></td><td></td><td></td></tr></tbody></table>	Name	Type	Use	Default	Fixed	Annotation	rri:fundsType	rri:t_fundsType	required				rri:transCategory	rri:t_transCategory	required			
Name	Type	Use	Default	Fixed	Annotation														
rri:fundsType	rri:t_fundsType	required																	
rri:transCategory	rri:t_transCategory	required																	

	rri:transType rri:t transType required rri:transAmt rri:t money required rri:currencyCode rri:t currencyCode required rri:foreignAmt rri:t money optional 0 rri:foreignCode rri:t currencyCode optional XXX rri:exchangeRate rri:t exchangeRate optional 0
annotation	documentation Jackpot Movement - Data Type.
source	<pre> <xs:complexType name="c_jackpotMovement"> <xs:annotation> <xs:documentation>Jackpot Movement - Data Type.</xs:documentation> </xs:annotation> <xs:complexContent> <xs:extension base="rri:c_baseExtension"> <xs:attribute name="fundsType" type="rri:t_fundsType" use="required"/> <xs:attribute name="transCategory" type="rri:t_transCategory" use="required"/> <xs:attribute name="transType" type="rri:t_transType" use="required"/> <xs:attribute name="transAmt" type="rri:t_money" use="required"/> <xs:attribute name="currencyCode" type="rri:t_currencyCode" use="required"/> <xs:attribute name="foreignAmt" type="rri:t_money" use="optional" default="0"/> <xs:attribute name="foreignCode" type="rri:t_currencyCode" use="optional" default="XXX"/> <xs:attribute name="exchangeRate" type="rri:t_exchangeRate" use="optional" default="0"/> </xs:extension> </xs:complexContent> </xs:complexType> </pre>

attribute **c_jackpotMovement/@fundsType**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	rri:t fundsType
properties	use required
source	<pre><xs:attribute name="fundsType" type="rri:t_fundsType" use="required"/></pre>

attribute **c_jackpotMovement/@transCategory**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	rri:t transCategory
properties	use required
source	<pre><xs:attribute name="transCategory" type="rri:t_transCategory" use="required"/></pre>

attribute **c_jackpotMovement/@transType**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	rri:t transType
properties	use required
source	<pre><xs:attribute name="transType" type="rri:t_transType" use="required"/></pre>

attribute **c_jackpotMovement/@transAmt**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_money		
properties	use	required	
facets	Kind	Value	Annotation
	fractionDigits	5	
source	<xs:attribute name="transAmt" type="rri:t_money" use="required"/>		

attribute **c_jackpotMovement/@currencyCode**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_currencyCode		
properties	use required		
facets	Kind	Value	Annotation
	maxLength	3	
source	<xs:attribute name="currencyCode" type="rri:t_currencyCode" use="required"/>		

attribute **c_jackpotMovement/@foreignAmt**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_money		
properties	use	optional	
	default	0	
facets	Kind	Value	Annotation
	fractionDigits	5	
source	<xs:attribute name="foreignAmt" type="rri:t_money" use="optional" default="0"/>		

attribute **c_jackpotMovement/@foreignCode**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_currencyCode		
properties	use	optional	
	default	XXX	
facets	Kind	Value	Annotation
	maxLength	3	
source	<xs:attribute name="foreignCode" type="rri:t_currencyCode" use="optional" default="XXX"/>		

attribute **c_jackpotMovement/@exchangeRate**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0				
type	rri:t_exchangeRate				
properties	<table> <tr> <th>use</th><th>optional</th></tr> <tr> <td>default</td><td>0</td></tr> </table>	use	optional	default	0
use	optional				
default	0				

facets	Kind	Value	Annotation
	minInclusive	0	
	fractionDigits	5	
source	<xs:attribute name="exchangeRate" type="rri:t_exchangeRate" use="optional" default="0"/>		

complexType c_jackpotMovementList

diagram						
namespace	http://www.gamingstandards.com/rri/schemas/v1.0					
type	extension of rri:c_baseElement					
properties	base rri:c_baseElement					
children	rri:jackpotMovement					
attributes	Name	Type	Use	Default	Fixed	Annotation
annotation	documentation Jackpot Movement List - Data Type.					
source	<pre> <xs:complexType name="c_jackpotMovementList"> <xs:annotation> <xs:documentation>Jackpot Movement List - Data Type.</xs:documentation> </xs:annotation> <xs:complexContent> <xs:extension base="rri:c_baseElement"> <xs:sequence> <xs:element ref="rri:jackpotMovement" minOccurs="0" maxOccurs="unbounded"/> <xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/> </xs:sequence> </xs:extension> </xs:complexContent> </xs:complexType> </pre>					

complexType c_licensee

diagram						
namespace	http://www.gamingstandards.com/rri/schemas/v1.0					
type	extension of rri:c_baseExtension					
properties	base rri:c_baseExtension					
used by	element licensee					
attributes	Name	Type	Use	Default	Fixed	Annotation
	rri:jurisdictionCode	rri:t_jurisdictionCode	required			
	rri:licenseeId	rri:t_licenseeId	required			
annotation	documentation Licensee - Data Type.					
source	<pre> <xs:complexType name="c_licensee"> <xs:annotation> <xs:documentation>Licensee - Data Type.</xs:documentation> </xs:annotation> <xs:complexContent> <xs:extension base="rri:c_baseExtension"> <xs:attribute name="jurisdictionCode" type="rri:t_jurisdictionCode" use="required"/> <xs:attribute name="licenseeId" type="rri:t_licenseeId" use="required"/> </xs:extension> </xs:complexContent> </xs:complexType> </pre>					

attribute c_licensee/@jurisdictionCode

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_jurisdictionCode		
properties	use required		
facets	Kind	Value	Annotation
	maxLength	6	
source	<xs:attribute name="jurisdictionCode" type="rri:t_jurisdictionCode" use="required"/>		

attribute c_licensee/@licenseeId

namespace	http://www.gamingstandards.com/rri/schemas/v1.0					
type	rri:t_licenseeId					
properties	use required					

facets	Kind	Value	Annotation
	maxLength	32	
source	<xs:attribute name="licenseId" type="rri:t_licenseId" use="required"/>		

complexType c_payeeMovement

diagram						
namespace	http://www.gamingstandards.com/rri/schemas/v1.0					
type	extension of rri:c_baseExtension					
properties	base rri:c_baseExtension					
used by	element payeeMovement					
attributes	Name	Type	Use	Default	Fixed	Annotation
	rri:fundsType	rri:t_fundsType	required			
	rri:transCategory	rri:t_transCategory	required			
	rri:transType	rri:t_transType	required			
	rri:transAmt	rri:t_money	required			
	rri:currencyCode	rri:t_currencyCode	required			
	rri:foreignAmt	rri:t_money	optional	0		
	rri:foreignCode	rri:t_currencyCode	optional	XXX		
	rri:exchangeRate	rri:t_exchangeRate	optional	0		
annotation	documentation Payee Movement - Data Type.					
source	<pre><xs:complexType name="c_payeeMovement"> <xs:annotation> <xs:documentation>Payee Movement - Data Type.</xs:documentation> </xs:annotation> <xs:complexContent> <xs:extension base="rri:c_baseExtension"> <xs:attribute name="fundsType" type="rri:t_fundsType" use="required"/> <xs:attribute name="transCategory" type="rri:t_transCategory" use="required"/> <xs:attribute name="transType" type="rri:t_transType" use="required"/> <xs:attribute name="transAmt" type="rri:t_money" use="required"/> </xs:extension> </xs:complexContent> </xs:complexType></pre>					

	<pre> <xs:attribute name="currencyCode" type="rri:t_currencyCode" use="required"/> <xs:attribute name="foreignAmt" type="rri:t_money" use="optional" default="0"/> <xs:attribute name="foreignCode" type="rri:t_currencyCode" use="optional" default="XXX"/> <xs:attribute name="exchangeRate" type="rri:t_exchangeRate" use="optional" default="0"/> </xs:extension> </xs:complexContent> </xs:complexType> </pre>
--	---

attribute **c_payeeMovement/@fundsType**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	rri:t_fundsType
properties	use required
source	<pre><xs:attribute name="fundsType" type="rri:t_fundsType" use="required"/></pre>

attribute **c_payeeMovement/@transCategory**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	rri:t_transCategory
properties	use required
source	<pre><xs:attribute name="transCategory" type="rri:t_transCategory" use="required"/></pre>

attribute **c_payeeMovement/@transType**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	rri:t_transType
properties	use required
source	<pre><xs:attribute name="transType" type="rri:t_transType" use="required"/></pre>

attribute **c_payeeMovement/@transAmt**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_money		
properties	use required		
facets	Kind	Value	Annotation
	fractionDigits	5	
source	<xs:attribute name="transAmt" type="rri:t_money" use="required"/>		

attribute **c_payeeMovement/@currencyCode**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	rri:t_currencyCode
properties	use required

facets	Kind maxLength	Value 3	Annotation
source	<xs:attribute name="currencyCode" type="rri:t_currencyCode" use="required"/>		

attribute **c_payeeMovement/@foreignAmt**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_money		
properties	use default	optional 0	
facets	Kind fractionDigits	Value 5	Annotation
source	<xs:attribute name="foreignAmt" type="rri:t_money" use="optional" default="0"/>		

attribute **c_payeeMovement/@foreignCode**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_currencyCode		
properties	use default	optional XXX	
facets	Kind maxLength	Value 3	Annotation
source	<xs:attribute name="foreignCode" type="rri:t_currencyCode" use="optional" default="XXX"/>		

attribute **c_payeeMovement/@exchangeRate**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_exchangeRate		
properties	use default	optional 0	
facets	Kind minInclusive fractionDigits	Value 0 5	Annotation
source	<xs:attribute name="exchangeRate" type="rri:t_exchangeRate" use="optional" default="0"/>		

complexType **c_payeeMovementList**

diagram	
namespace	http://www.gamingstandards.com/rri/schemas/v1.0

type	extension of rri:c_baseElement					
properties	base rri:c_baseElement					
children	rri:payeeMovement					
attributes	Name	Type	Use	Default	Fixed	Annotation
annotation	documentation Payee Movement List - Data Type.					
source	<pre><xs:complexType name="c_payeeMovementList"> <xs:annotation> <xs:documentation>Payee Movement List - Data Type.</xs:documentation> </xs:annotation> <xs:complexContent> <xs:extension base="rri:c_baseElement"> <xs:sequence> <xs:element ref="rri:payeeMovement" minOccurs="0" maxOccurs="unbounded"/> <xs:any namespace="##other" processContents="lax" minOccurs="0" maxOccurs="unbounded"/> </xs:sequence> </xs:extension> </xs:complexContent> </xs:complexType></pre>					

complexType c_player

diagram	<p>The diagram illustrates the relationship between the <code>c_player</code> complex type and the <code>rri:c_baseExtension</code> extension base. <code>c_player</code> is a complex type representing a Player - Data Type. It extends <code>rri:c_baseExtension</code>, which is an extension base. The extension base has two attribute groups: one with the attribute <code>any ##other</code> and another with the attribute <code>any ##other</code> (indicated by a dashed box and a multiplicity of <code>0..∞</code>). The <code>c_player</code> type has three attributes: <code>rri:jurisdictionCode</code>, <code>rri:licenseeId</code>, and <code>rri:playerId</code>.</p>					
namespace	http://www.gamingstandards.com/rri/schemas/v1.0					
type	extension of rri:c_baseExtension					
properties	base rri:c_baseExtension					
used by	element player					
attributes	Name	Type	Use	Default	Fixed	Annotation
	rri:jurisdictionCode	rri:t_jurisdictionCode	required			
	rri:licenseeId	rri:t_licenseeId	required			
	rri:playerId	rri:t_playerId	required			
annotation	documentation Player - Data Type.					
source	<pre><xs:complexType name="c_player"> <xs:annotation> <xs:documentation>Player - Data Type.</xs:documentation> </xs:annotation></pre>					

	<pre> <xs:complexContent> <xs:extension base="rri:c_baseExtension"> <xs:attribute name="jurisdictionCode" type="rri:t_jurisdictionCode" use="required"/> <xs:attribute name="licenseeld" type="rri:t_licenseeld" use="required"/> <xs:attribute name="playerId" type="rri:t_playerId" use="required"/> </xs:extension> </xs:complexContent> </xs:complexType> </pre>
--	--

attribute **c_player/@jurisdictionCode**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_jurisdictionCode		
properties	use	required	
facets	Kind	Value	Annotation
	maxLength	6	
source	<xs:attribute name="jurisdictionCode" type="rri:t_jurisdictionCode" use="required"/>		

attribute **c_player/@licenseeld**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_licenseeld		
properties	use	required	
facets	Kind	Value	Annotation
	maxLength	32	
source	<xs:attribute name="licenseeld" type="rri:t_licenseeld" use="required"/>		

attribute **c_player/@playerId**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_playerId		
properties	use	required	
facets	Kind	Value	Annotation
	maxLength	32	
source	<xs:attribute name="playerId" type="rri:t_playerId" use="required"/>		

complexType c_supplier

diagram						
namespace	http://www.gamingstandards.com/rri/schemas/v1.0					
type	extension of rri:c_baseExtension					
properties	base rri:c_baseExtension					
used by	element supplier					
attributes	Name	Type	Use	Default	Fixed	Annotation
	rri:jurisdictionCode	rri:t_jurisdictionCode	required			
	rri:licenseeId	rri:t_licenseeId	required			
	rri:supplierId	rri:t_supplierId	required			
annotation	documentation Supplier - Data Type.					
source	<pre> <xs:complexType name="c_supplier"> <xs:annotation> <xs:documentation>Supplier - Data Type.</xs:documentation> </xs:annotation> <xs:complexContent> <xs:extension base="rri:c_baseExtension"> <xs:attribute name="jurisdictionCode" type="rri:t_jurisdictionCode" use="required"/> <xs:attribute name="licenseeId" type="rri:t_licenseeId" use="required"/> <xs:attribute name="supplierId" type="rri:t_supplierId" use="required"/> </xs:extension> </xs:complexContent> </xs:complexType> </pre>					

attribute c_supplier/@jurisdictionCode

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_jurisdictionCode		
properties	use required		
facets	Kind	Value	Annotation
	maxLength	6	
source	<xs:attribute name="jurisdictionCode" type="rri:t_jurisdictionCode" use="required"/>		

attribute **c_supplier/@licenseId**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_licenseId		
properties	use	required	
facets	Kind	Value	Annotation
	maxLength	32	
source	<xs:attribute name="licenseId" type="rri:t_licenseId" use="required"/>		

attribute **c_supplier/@supplierId**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_supplierId		
properties	use required		
facets	Kind	Value	Annotation
	maxLength	32	
source	<xs:attribute name="supplierId" type="rri:t_supplierId" use="required"/>		

simpleType **t_actionType**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_actionTypeBase , rri:t_uniqued32)
annotation	documentation Action Type - Extensible.
source	<pre><xs:simpleType name="t_actionType"> <xs:annotation> <xs:documentation>Action Type - Extensible.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_actionTypeBase rri:t_uniqued32"/> </xs:simpleType></pre>

simpleType **t_actionTypeBase**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqued32		
properties	base rri:t_uniqued32		
used by	simpleType t_actionType		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_~{1,28}	
	enumeration	RRI_call	
	enumeration	RRI_check	
	enumeration	RRI_allIn	
	enumeration	RRI_raise	
	enumeration	RRI_fold	
	enumeration	RRI_bet	
annotation	documentation Action Type - Base Enumerations.		

source	<pre> <xs:simpleType name="t_actionTypeBase"> <xs:annotation> <xs:documentation>Action Type - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"> <xs:enumeration value="RRI_call"/> <xs:enumeration value="RRI_check"/> <xs:enumeration value="RRI_allIn"/> <xs:enumeration value="RRI_raise"/> <xs:enumeration value="RRI_fold"/> <xs:enumeration value="RRI_bet"/> </xs:restriction> </xs:simpleType> </pre>
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simpleType t_addressType

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_addressTypeBase , rri:t_uniqueld32)
annotation	documentation Address Type - Extensible.
source	<pre> <xs:simpleType name="t_addressType"> <xs:annotation> <xs:documentation>Address Type - Extensible.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_addressTypeBase rri:t_uniqueld32"/> </xs:simpleType> </pre>

simpleType t_addressTypeBase

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_addressType		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_[~]{1,28}	
	enumeration	RRI_home	
	enumeration	RRI_business	
	enumeration	RRI_other	
annotation	documentation Address Type - Base Enumerations.		
source	<pre><xs:simpleType name="t_addressTypeBase"> <xs:annotation> <xs:documentation>Address Type - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"> <xs:enumeration value="RRI_home"/> <xs:enumeration value="RRI_business"/> <xs:enumeration value="RRI_other"/> </xs:restriction> </xs:simpleType></pre>		

simpleType **t_algorithmType**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_algorithmTypeBase , rri:t_uniqueld32)
annotation	documentation Algorithm Type - Extensible.
source	<pre><xs:simpleType name="t_algorithmType"> <xs:annotation> <xs:documentation>Algorithm Type - Extensible.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_algorithmTypeBase rri:t_uniqueld32"/> </xs:simpleType></pre>

simpleType **t_algorithmTypeBase**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base	rri:t_uniqueld32	
used by	simpleType	t_algorithmType	
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_~{1,28}	
	enumeration	RRI_HMACSHA1	
annotation	documentation Algorithm Type- Base Enumerations.		
source	<pre><xs:simpleType name="t_algorithmTypeBase"> <xs:annotation> <xs:documentation>Algorithm Type- Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"> <xs:enumeration value="RRI_HMACSHA1"/> </xs:restriction> </xs:simpleType></pre>		

simpleType **t_awardType**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_awardTypeBase , rri:t_uniqueld32)
annotation	documentation Progressive Award Type.
source	<pre><xs:simpleType name="t_awardType"> <xs:annotation> <xs:documentation>Progressive Award Type.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_awardTypeBase rri:t_uniqueld32"/> </xs:simpleType></pre>

simpleType **t_awardTypeBase**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_awardType		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_[~]{1,28}	
	enumeration	RRI_pool	
	enumeration	RRI_fraction	
	enumeration	RRI_fixed	
	enumeration	RRI_inKind	
annotation	documentation Progressive Award Type - Base Enumerations.		
source	<pre><xs:simpleType name="t_awardTypeBase"> <xs:annotation> <xs:documentation>Progressive Award Type - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"> <xs:enumeration value="RRI_pool"/> <xs:enumeration value="RRI_fraction"/> <xs:enumeration value="RRI_fixed"/> <xs:enumeration value="RRI_inKind"/> </xs:restriction> </xs:simpleType></pre>		

simpleType **t_balanceStatus**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_balanceStatusBase , rri:t_uniqueld32)
used by	attribute c_accountBalance/@balanceStatus
annotation	documentation Balance Status - Extensible.
source	<pre> <xs:simpleType name="t_balanceStatus"> <xs:annotation> <xs:documentation>Balance Status - Extensible.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_balanceStatusBase rri:t_uniqueld32"/> </xs:simpleType> </pre>

simpleType **t_balanceStatusBase**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_balanceStatus		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_[~]{1,28}	
	enumeration	RRI_available	

	enumeration RRI_blocked
annotation	documentation Balance Status - Base Enumerations.
source	<pre> <xs:simpleType name="t_balanceStatusBase"> <xs:annotation> <xs:documentation>Balance Status - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"> <xs:enumeration value="RRI_available"/> <xs:enumeration value="RRI_blocked"/> </xs:restriction> </xs:simpleType> </pre>

simpleType t_betType

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_betTypeBase , rri:t_uniqueld32)
annotation	documentation Bet Type - Extensible.
source	<pre> <xs:simpleType name="t_betType"> <xs:annotation> <xs:documentation>Bet Type - Extensible.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_betTypeBase rri:t_uniqueld32"/> </xs:simpleType> </pre>

simpleType t_betTypeBase

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_betType		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_~{1,28}	
	enumeration	RRI_simple	
	enumeration	RRI_combination	
	enumeration	RRI_xy	
	enumeration	RRI_trixie	
	enumeration	RRI_patent	
	enumeration	RRI_yankee	
	enumeration	RRI_lucky15	
	enumeration	RRI_canadian	
	enumeration	RRI_lucky31	
	enumeration	RRI_heinz	
	enumeration	RRI_lucky63	
	enumeration	RRI_superHeinz	
	enumeration	RRI_goliath	
annotation	documentation Bet Type - Base Enumerations.		

source	<pre> <xs:simpleType name="t_betTypeBase"> <xs:annotation> <xs:documentation>Bet Type - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueId32"> <xs:enumeration value="RRI_simple"/> <xs:enumeration value="RRI_combination"/> <xs:enumeration value="RRI_xy"/> <xs:enumeration value="RRI_trixie"/> <xs:enumeration value="RRI_patent"/> <xs:enumeration value="RRI_yankee"/> <xs:enumeration value="RRI_lucky15"/> <xs:enumeration value="RRI_canadian"/> <xs:enumeration value="RRI_lucky31"/> <xs:enumeration value="RRI_heinz"/> <xs:enumeration value="RRI_lucky63"/> <xs:enumeration value="RRI_superHeinz"/> <xs:enumeration value="RRI_goliath"/> </xs:restriction> </xs:simpleType> </pre>
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simpleType t_blockId

namespace	http://www.gamingstandards.com/rri/schemas/v1.0						
type	restriction of xs:string						
properties	base xs:string						
facets	<table><tr><td>Kind</td><td>Value</td><td>Annotation</td></tr><tr><td>maxLength</td><td>36</td><td></td></tr></table>	Kind	Value	Annotation	maxLength	36	
Kind	Value	Annotation					
maxLength	36						
annotation	documentation Block Identifier.						
source	<pre><xs:simpleType name="t_blockId"> <xs:annotation> <xs:documentation>Block Identifier.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="36"/> </xs:restriction> </xs:simpleType></pre>						

simpleType t_card

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of xs:string		
properties	base	xs:string	
facets	Kind	Value	Annotation
	pattern	(([1-9] 10) (J Q K) (S H D C))	
annotation	documentation Card.		
source	<xs:simpleType name="t_card"> <xs:annotation> <xs:documentation>Card.</xs:documentation> </xs:annotation> </xs:simpleType>		

	<pre> </xs:annotation> <xs:restriction base="xs:string"> <xs:pattern value="([1-9] 10)([J Q K])(S H D C)"/> </xs:restriction> </xs:simpleType> </pre>
--	---

simpleType **t_channelType**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_channelTypeBase , rri:t_uniqueld32)
annotation	documentation Channel Type - Extensible.
source	<pre> <xs:simpleType name="t_channelType"> <xs:annotation> <xs:documentation>Channel Type - Extensible.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_channelTypeBase rri:t_uniqueld32"/> </xs:simpleType> </pre>

simpleType **t_channelTypeBase**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_channelType		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_[-~]{1,28}	
	enumeration	RRI_desktop	
	enumeration	RRI_tablet	
	enumeration	RRI_mobile	
	enumeration	RRI_retail	
	enumeration	RRI_mixedReality	
annotation	documentation Channel Type - Base Enumerations.		
source	<pre><xs:simpleType name="t_channelTypeBase"> <xs:annotation> <xs:documentation>Channel Type - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"> <xs:enumeration value="RRI_desktop"/> <xs:enumeration value="RRI_tablet"/> <xs:enumeration value="RRI_mobile"/> <xs:enumeration value="RRI_retail"/> <xs:enumeration value="RRI_mixedReality"/> </xs:restriction> </xs:simpleType></pre>		

simpleType **t_componentId**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0						
type	restriction of xs:string						
properties	base xs:string						
facets	<table><tr><td>Kind</td><td>Value</td><td>Annotation</td></tr><tr><td>maxLength</td><td>64</td><td></td></tr></table>	Kind	Value	Annotation	maxLength	64	
Kind	Value	Annotation					
maxLength	64						
annotation	documentation Software Component Identifier.						
source	<pre><xs:simpleType name="t_componentId"> <xs:annotation> <xs:documentation>Software Component Identifier.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="64"/> </xs:restriction> </xs:simpleType></pre>						

simpleType **t_contributionType**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_contributionTypeBase , rri:t_uniqueld32)
annotation	documentation Jackpot Contribution Type.
source	<pre><xs:simpleType name="t_contributionType"> <xs:annotation> <xs:documentation>Jackpot Contribution Type.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_contributionTypeBase rri:t_uniqueld32"/> </xs:simpleType></pre>

simpleType **t_contributionTypeBase**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_contributionType		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_[~]{1,28}	
	enumeration	RRI_betFraction	
	enumeration	RRI_separateBet	
annotation	documentation Jackpot Contribution Type - Base Enumerations.		
source	<pre><xs:simpleType name="t_contributionTypeBase"> <xs:annotation> <xs:documentation>Jackpot Contribution Type - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"> <xs:enumeration value="RRI_betFraction"/> <xs:enumeration value="RRI_separateBet"/> </xs:restriction> </xs:simpleType></pre>		

	<code></xs:restriction></code> <code></xs:simpleType></code>
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simpleType **t_controllerId**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of xs:string		
properties	base	xs:string	
used by	attribute	c_controller/@controllerId	
facets	Kind	Value	Annotation
	maxLength	32	
annotation	documentation Jackpot Controller Identifier.		
source	<pre><xs:simpleType name="t_controllerId"> <xs:annotation> <xs:documentation>Jackpot Controller Identifier.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="32"/> </xs:restriction> </xs:simpleType></pre>		

simpleType **t_controllerType**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_controllerTypeBase , rri:t_uniqueld32)
annotation	documentation Progressive Controller Type.
source	<pre> <xs:simpleType name="t_controllerType"> <xs:annotation> <xs:documentation>Progressive Controller Type.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_controllerTypeBase rri:t_uniqueld32"/> </xs:simpleType> </pre>

simpleType **t_controllerTypeBase**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_controllerType		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_[~]{1,28}	
	enumeration	RRI_standard	
	enumeration	RRI_mystery	
	enumeration	RRI_hybrid	
annotation	documentation Progressive Controller Type - Base Enumerations.		

source	<pre> <xs:simpleType name="t_controllerTypeBase"> <xs:annotation> <xs:documentation>Progressive Controller Type - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueId32"> <xs:enumeration value="RRI_standard"/> <xs:enumeration value="RRI_mystery"/> <xs:enumeration value="RRI_hybrid"/> </xs:restriction> </xs:simpleType> </pre>
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simpleType t_countryCode

namespace	http://www.gamingstandards.com/rri/schemas/v1.0						
type	restriction of xs:string						
properties	base xs:string						
facets	<table><tr><td>Kind</td><td>Value</td><td>Annotation</td></tr><tr><td>maxLength</td><td>2</td><td></td></tr></table>	Kind	Value	Annotation	maxLength	2	
Kind	Value	Annotation					
maxLength	2						
annotation	documentation Country Code - ISO 3166-1 Alpha-2.						
source	<xs:simpleType name="t_countryCode"> <xs:annotation> <xs:documentation>Country Code - ISO 3166-1 Alpha-2.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="2"/> </xs:restriction> </xs:simpleType>						

simpleType t_currencyCode

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of xs:string		
properties	base	xs:string	
used by	attributes	c_accountBalance/@currencyCode c_accountMovement/@currencyCode c_gameMovement/@currencyCode c_jackpotMovement/@currencyCode c_payeeMovement/@currencyCode c_accountMovement/@foreignCode c_gameMovement/@foreignCode c_jackpotMovement/@foreignCode c_payeeMovement/@foreignCode	
facets	Kind	Value	Annotation
	maxLength	3	
annotation	documentation	Currency Code - ISO 4217.	
source	<pre><xs:simpleType name="t_currencyCode"> <xs:annotation> <xs:documentation>Currency Code - ISO 4217.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="3"/> </xs:restriction> </xs:simpleType></pre>		

simpleType t_date

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	xs:date
properties	base xs:date
used by	simpleType t_period
annotation	documentation Date - RFC 3339; may be empty.
source	<pre> <xs:simpleType name="t_date"> <xs:annotation> <xs:documentation>Date - RFC 3339; may be empty.</xs:documentation> </xs:annotation> <xs:restriction base="xs:date"/> </xs:simpleType> </pre>

simpleType t_dateTime

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	xs:dateTime
properties	base xs:dateTime
annotation	documentation Date/time - RFC 3339; may be empty.
source	<pre> <xs:simpleType name="t_dateTime"> <xs:annotation> <xs:documentation>Date/time - RFC 3339; may be empty.</xs:documentation> </xs:annotation> <xs:restriction base="xs:dateTime"/> </xs:simpleType> </pre>

simpleType t_description

namespace	http://www.gamingstandards.com/rri/schemas/v1.0						
type	restriction of xs:string						
properties	base xs:string						
used by	attribute c_accountBalance/@balanceRestrict						
facets	<table><tr><td>Kind</td><td>Value</td><td>Annotation</td></tr><tr><td>maxLength</td><td>128</td><td></td></tr></table>	Kind	Value	Annotation	maxLength	128	
Kind	Value	Annotation					
maxLength	128						
annotation	documentation 128-Character Description.						
source	<pre><xs:simpleType name="t_description"> <xs:annotation> <xs:documentation>128-Character Description.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="128"/> </xs:restriction> </xs:simpleType></pre>						

simpleType t_emailAddress

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of xs:string		
properties	base	xs:string	
facets	Kind	Value	Annotation
	maxLength	320	
annotation	documentation Email Address - RFC 2822.		
source	<pre><xs:simpleType name="t_emailAddress"> <xs:annotation> <xs:documentation>Email Address - RFC 2822.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="320"/> </xs:restriction> </xs:simpleType></pre>		

simpleType t_exceptionCode

namespace	http://www.gamingstandards.com/rri/schemas/v1.0						
type	restriction of xs:int						
properties	base xs:int						
facets	<table><tr><td>Kind</td><td>Value</td><td>Annotation</td></tr><tr><td>minInclusive</td><td>0</td><td></td></tr></table>	Kind	Value	Annotation	minInclusive	0	
Kind	Value	Annotation					
minInclusive	0						
annotation	documentation Exception Code.						
source	<pre><xs:simpleType name="t_exceptionCode"> <xs:annotation> <xs:documentation>Exception Code.</xs:documentation> </xs:annotation> <xs:restriction base="xs:int"> <xs:minInclusive value="0"/> </xs:restriction> </xs:simpleType></pre>						

simpleType t_exchangeRate

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of xs:decimal		
properties	base xs:decimal		
used by	attributes c_accountMovement/@exchangeRate c_gameMovement/@exchangeRate c_jackpotMovement/@exchangeRate c_payeeMovement/@exchangeRate		
facets	Kind	Value	Annotation
	minInclusive	0	
	fractionDigits	5	
annotation	documentation Exchange Rate.		

source	<pre> <xs:simpleType name="t_exchangeRate"> <xs:annotation> <xs:documentation>Exchange Rate.</xs:documentation> </xs:annotation> <xs:restriction base="xs:decimal"> <xs:minInclusive value="0"/> <xs:fractionDigits value="5"/> </xs:restriction> </xs:simpleType> </pre>
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simpleType t_exclusionStatus

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_exclusionStatusBase , rri:t_uniqueld32)
annotation	documentation Exclusion Status - Extensible.
source	<pre> <xs:simpleType name="t_exclusionStatus"> <xs:annotation> <xs:documentation>Exclusion Status - Extensible.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_exclusionStatusBase rri:t_uniqueld32"/> </xs:simpleType> </pre>

simpleType t_exclusionStatusBase

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_exclusionStatus		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_ [~]{1,28}	
	enumeration	RRI_notExcluded	
	enumeration	RRI_selfExcluded	
	enumeration	RRI_regulatorExcluded	
annotation	documentation Exclusion Status - Base Enumerations.		
source	<pre><xs:simpleType name="t_exclusionStatusBase"> <xs:annotation> <xs:documentation>Exclusion Status - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"> <xs:enumeration value="RRI_notExcluded"/> <xs:enumeration value="RRI_selfExcluded"/> <xs:enumeration value="RRI_regulatorExcluded"/> </xs:restriction> </xs:simpleType></pre>		

simpleType **t_fundsType**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_fundsTypeBase , rri:t_uniqueld32)
used by	attributes c_accountBalance/@fundsType c_accountMovement/@fundsType c_gameMovement/@fundsType c_jackpotMovement/@fundsType c_payeeMovement/@fundsType
annotation	documentation Funds Type - Extensible.
source	<pre><xs:simpleType name="t_fundsType"> <xs:annotation> <xs:documentation>Funds Type - Extensible.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_fundsTypeBase rri:t_uniqueld32"/> </xs:simpleType></pre>

simpleType **t_fundsTypeBase**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_fundsType		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_[-~]{1,28}	
	enumeration	RRI_cashable	
	enumeration	RRI_promotional	
	enumeration	RRI_nonCashable	
	enumeration	RRI_inKind	
annotation	documentation Funds Type - Base Enumerations.		
source	<pre><xs:simpleType name="t_fundsTypeBase"> <xs:annotation> <xs:documentation>Funds Type - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"> <xs:enumeration value="RRI_cashable"/> <xs:enumeration value="RRI_promotional"/> <xs:enumeration value="RRI_nonCashable"/> <xs:enumeration value="RRI_inKind"/> </xs:restriction> </xs:simpleType></pre>		

simpleType **t_gameActivityCategory**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_gameActivityCategoryBase , rri:t_uniqueld32)
annotation	documentation Game Activity Category - Extensible.
source	<pre><xs:simpleType name="t_gameActivityCategory"> <xs:annotation> <xs:documentation>Game Activity Category - Extensible.</xs:documentation> </xs:annotation></pre>

	<pre><xs:union memberTypes="rri:t_gameActivityCategoryBase rri:t_uniqueld32"/> </xs:simpleType></pre>
--	---

simpleType **t_gameActivityCategoryBase**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType	t_gameActivityCategory	
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_[~]{1,28}	
	enumeration	RRI_open	
	enumeration	RRI_participation	
	enumeration	RRI_cancel	
	enumeration	RRI_inGame	
	enumeration	RRI_results	
	enumeration	RRI_void	
	enumeration	RRI_expire	
	enumeration	RRI_close	
annotation	documentation Game Activity Category - Base Enumerations.		
source	<pre><xs:simpleType name="t_gameActivityCategoryBase"> <xs:annotation> <xs:documentation>Game Activity Category - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"> <xs:enumeration value="RRI_open"/> <xs:enumeration value="RRI_participation"/> <xs:enumeration value="RRI_cancel"/> <xs:enumeration value="RRI_inGame"/> <xs:enumeration value="RRI_results"/> <xs:enumeration value="RRI_void"/> <xs:enumeration value="RRI_expire"/> <xs:enumeration value="RRI_close"/> </xs:restriction> </xs:simpleType></pre>		

simpleType **t_gameCategory**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	union of (rri:t_gameCategoryBase , rri:t_uniqueld32)		
annotation	documentation Game Category - Extensible.		
source	<pre><xs:simpleType name="t_gameCategory"> <xs:annotation> <xs:documentation>Game Category - Extensible.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_gameCategoryBase rri:t_uniqueld32"/> </xs:simpleType></pre>		

simpleType **t_gameCategoryBase**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_gameCategory		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_~{1,28}	
	enumeration	RRI_fixedOdds	
	enumeration	RRI_casinoSingle	
	enumeration	RRI_casinoMulti	
	enumeration	RRI_poker	
	enumeration	RRI_parimutuel	
	enumeration	RRI_betExchange	
	enumeration	RRI_managerGame	
	enumeration	RRI_poolGame	
	enumeration	RRI_landBased	
annotation	documentation Game Category - Base Enumerations.		
source	<pre> <xs:simpleType name="t_gameCategoryBase"> <xs:annotation> <xs:documentation>Game Category - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"> <xs:enumeration value="RRI_fixedOdds"/> <xs:enumeration value="RRI_casinoSingle"/> <xs:enumeration value="RRI_casinoMulti"/> <xs:enumeration value="RRI_poker"/> <xs:enumeration value="RRI_parimutuel"/> <xs:enumeration value="RRI_betExchange"/> <xs:enumeration value="RRI_managerGame"/> <xs:enumeration value="RRI_poolGame"/> <xs:enumeration value="RRI_landBased"/> </xs:restriction> </xs:simpleType> </pre>		

simpleType **t_gameGroupId**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of xs:string		
properties	base xs:string		
facets	Kind	Value	Annotation
	maxLength	36	
annotation	documentation Game Group Identifier.		
source	<pre> <xs:simpleType name="t_gameGroupId"> <xs:annotation> <xs:documentation>Game Group Identifier.</xs:documentation> </xs:annotation> </xs:simpleType> </pre>		

	<pre> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="36"/> </xs:restriction> </xs:simpleType> </pre>
--	---

simpleType **t_gameId**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of xs:string		
properties	base	xs:string	
used by	attribute	c_game/@gameId	
facets	Kind	Value	Annotation
	maxLength	64	
annotation	documentation Game Identifier.		
source	<pre><xs:simpleType name="t_gameId"> <xs:annotation> <xs:documentation>Game Identifier.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="64"/> </xs:restriction> </xs:simpleType></pre>		

simpleType **t_gameSessionId**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0						
type	restriction of xs:string						
properties	base xs:string						
facets	<table><tr><td>Kind</td><td>Value</td><td>Annotation</td></tr><tr><td>maxLength</td><td>36</td><td></td></tr></table>	Kind	Value	Annotation	maxLength	36	
Kind	Value	Annotation					
maxLength	36						
annotation	documentation Game Session Identifier.						
source	<xs:simpleType name="t_gameSessionId"> <xs:annotation> <xs:documentation>Game Session Identifier.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="36"/> </xs:restriction> </xs:simpleType>						

simpleType **t_gameType**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_gameTypeBase , rri:t_uniqueId32)
annotation	documentation Game Type - Extensible.

source	<pre> <xs:simpleType name="t_gameType"> <xs:annotation> <xs:documentation>Game Type - Extensible.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_gameTypeBase rri:t_uniqueld32"/> </xs:simpleType> </pre>
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simpleType **t_gameTypeBase**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_gameType		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_[~]{1,28}	
	enumeration	RRI_sports	
	enumeration	RRI_novelty	
	enumeration	RRI_egm	
	enumeration	RRI_roulette	
	enumeration	RRI_blackjack	
	enumeration	RRI_baccarat	
	enumeration	RRI_cash	
	enumeration	RRI_tournament	
	enumeration	RRI_horse	
	enumeration	RRI_dog	
	enumeration	RRI_camel	
	enumeration	RRI_tableGame	
	enumeration	RRI_fixedOdds	
	enumeration	RRI_bingo	
	enumeration	RRI_keno	
	enumeration	RRI_lottery	
	enumeration	RRI_bigWheel	
annotation	documentation Game Type - Base Enumerations.		
source	<pre> <xs:simpleType name="t_gameTypeBase"> <xs:annotation> <xs:documentation>Game Type - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"> <xs:enumeration value="RRI_sports"/> <xs:enumeration value="RRI_novelty"/> <xs:enumeration value="RRI_egm"/> <xs:enumeration value="RRI_roulette"/> <xs:enumeration value="RRI_blackjack"/> <xs:enumeration value="RRI_baccarat"/> <xs:enumeration value="RRI_cash"/> <xs:enumeration value="RRI_tournament"/> <xs:enumeration value="RRI_horse"/> <xs:enumeration value="RRI_dog"/> </xs:restriction> </xs:simpleType> </pre>		

	<pre> <xs:enumeration value="RRI_camel"/> <xs:enumeration value="RRI_tableGame"/> <xs:enumeration value="RRI_fixedOdds"/> <xs:enumeration value="RRI_bingo"/> <xs:enumeration value="RRI_keno"/> <xs:enumeration value="RRI_lottery"/> <xs:enumeration value="RRI_bigWheel"/> </xs:restriction> </xs:simpleType> </pre>
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simpleType **t_gameVariant**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_gameVariantBase , rri:t_uniqueld32)
annotation	documentation Game Variant - Extensible.
source	<pre> <xs:simpleType name="t_gameVariant"> <xs:annotation> <xs:documentation>Game Variant - Extensible.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_gameVariantBase rri:t_uniqueld32"/> </xs:simpleType> </pre>

simpleType **t_gameVariantBase**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_gameVariant		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_~{1,28}	
	enumeration	RRI_spinningReel	
	enumeration	RRI_videoPoker	
	enumeration	RRI_keno	
	enumeration	RRI_rouletteFrench	
	enumeration	RRI_rouletteAmerican	
	enumeration	RRI_baccarat	
	enumeration	RRI_puntoBanco	
	enumeration	RRI_cheminDeFer	
	enumeration	RRI_banque	
	enumeration	RRI_texasHoldem	
	enumeration	RRI_omaha	
	enumeration	RRI_multiGame	
	enumeration	RRI_blackjack	
	enumeration	RRI_craps	
	enumeration	RRI_bigSix	
	enumeration	RRI_paiGow	
	enumeration	RRI_sicBo	

	enumeration RRI_poker enumeration RRI_sports enumeration RRI_novelty enumeration RRI_lotto enumeration RRI_toto enumeration RRI_egm enumeration RRI_tournament
annotation	documentation Game Variant - Base Enumerations.
source	<pre> <xs:simpleType name="t_gameVariantBase"> <xs:annotation> <xs:documentation>Game Variant - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"> <xs:enumeration value="RRI_spinningReel"/> <xs:enumeration value="RRI_videoPoker"/> <xs:enumeration value="RRI_keno"/> <xs:enumeration value="RRI_rouletteFrench"/> <xs:enumeration value="RRI_rouletteAmerican"/> <xs:enumeration value="RRI_baccarat"/> <xs:enumeration value="RRI_puntoBanco"/> <xs:enumeration value="RRI_cheminDeFer"/> <xs:enumeration value="RRI_banque"/> <xs:enumeration value="RRI_texasHoldem"/> <xs:enumeration value="RRI_omaha"/> <xs:enumeration value="RRI_multiGame"/> <xs:enumeration value="RRI_blackjack"/> <xs:enumeration value="RRI_craps"/> <xs:enumeration value="RRI_bigSix"/> <xs:enumeration value="RRI_paiGow"/> <xs:enumeration value="RRI_sicBo"/> <xs:enumeration value="RRI_poker"/> <xs:enumeration value="RRI_sports"/> <xs:enumeration value="RRI_novelty"/> <xs:enumeration value="RRI_lotto"/> <xs:enumeration value="RRI_toto"/> <xs:enumeration value="RRI_egm"/> <xs:enumeration value="RRI_tournament"/> </xs:restriction> </xs:simpleType> </pre>

simpleType t_genderType

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_genderTypeBase , rri:t_uniqueld32)
annotation	documentation Gender Type - Extensible.
source	<pre> <xs:simpleType name="t_genderType"> <xs:annotation> <xs:documentation>Gender Type - Extensible.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_genderTypeBase rri:t_uniqueld32"/> </pre>

	<code></xs:simpleType></code>
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simpleType **t_genderTypeBase**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_genderType		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_[~]{1,28}	
	enumeration	RRI_male	
	enumeration	RRI_female	
	enumeration	RRI_unknown	
annotation	documentation Gender Type - Base Enumerations.		
source	<pre><xs:simpleType name="t_genderTypeBase"> <xs:annotation> <xs:documentation>Gender Type - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"> <xs:enumeration value="RRI_male"/> <xs:enumeration value="RRI_female"/> <xs:enumeration value="RRI_unknown"/> </xs:restriction> </xs:simpleType></pre>		

simpleType **t_idType**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_idTypeBase , rri:t_uniqueld32)
annotation	documentation Identification Type - Extensible.
source	<xs:simpleType name="t_idType"> <xs:annotation> <xs:documentation>Identification Type - Extensible.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_idTypeBase rri:t_uniqueld32"/> </xs:simpleType>

simpleType **t_idTypeBase**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base	rri:t_uniqueld32	
used by	simpleType	t_idType	
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_[~]{1,28}	
	enumeration	RRI_cntryPassport	

	enumeration RRI_cntryDriverLic enumeration RRI_cntryMilitary enumeration RRI_cntryId enumeration RRI_cntryOther enumeration RRI_stateDriverLic enumeration RRI_stateOther
annotation	documentation Identification Type - Base Enumerations.
source	<pre> <xs:simpleType name="t_idTypeBase"> <xs:annotation> <xs:documentation>Identification Type - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueId32"> <xs:enumeration value="RRI_cntryPassport"/> <xs:enumeration value="RRI_cntryDriverLic"/> <xs:enumeration value="RRI_cntryMilitary"/> <xs:enumeration value="RRI_cntryId"/> <xs:enumeration value="RRI_cntryOther"/> <xs:enumeration value="RRI_stateDriverLic"/> <xs:enumeration value="RRI_stateOther"/> </xs:restriction> </xs:simpleType> </pre>

simpleType t_ituCountry

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of xs:string		
properties	base	xs:string	
facets	Kind	Value	Annotation
	pattern	[0-9]{0,3}	
annotation	documentation Phone Country Code - ITU/WTNG.		
source	<pre><xs:simpleType name="t_ituCountry"> <xs:annotation> <xs:documentation>Phone Country Code - ITU/WTNG.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:pattern value="[0-9]{0,3}" /> </xs:restriction> </xs:simpleType></pre>		

simpleType t_ituNumber

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of xs:string		
properties	base xs:string		
facets	Kind	Value	Annotation
	pattern	[0-9]{0,6}[0-9]{0,8}	
annotation	documentation Phone Number - ITU/WTNG		

source	<pre> <xs:simpleType name="t_ituNumber"> <xs:annotation> <xs:documentation>Phone Number - ITU/WTNG.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:pattern value="[0-9]{0,6}[0-9]{0,8}" /> </xs:restriction> </xs:simpleType> </pre>
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simpleType t_jackpotActivityCategory

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_jackpotActivityCategoryBase , rri:t_uniqueld32)
annotation	documentation Jackpot Activity Category - Extensible.
source	<pre> <xs:simpleType name="t_jackpotActivityCategory"> <xs:annotation> <xs:documentation>Jackpot Activity Category - Extensible.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_jackpotActivityCategoryBase rri:t_uniqueld32"/> </xs:simpleType> </pre>

simpleType t_jackpotActivityCategoryBase

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_jackpotActivityCategory		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_~{1,28}	
	enumeration	RRI_openJackpot	
	enumeration	RRI_closeJackpot	
	enumeration	RRI_resetJackpot	
	enumeration	RRI_adjustJackpot	
annotation	documentation Jackpot Activity Category - Base Enumerations.		
source	<pre><xs:simpleType name="t_jackpotActivityCategoryBase"> <xs:annotation> <xs:documentation>Jackpot Activity Category - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"> <xs:enumeration value="RRI_openJackpot"/> <xs:enumeration value="RRI_closeJackpot"/> <xs:enumeration value="RRI_resetJackpot"/> <xs:enumeration value="RRI_adjustJackpot"/> </xs:restriction> </xs:simpleType></pre>		

simpleType **t_jurisdictionCode**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0						
type	restriction of xs:string						
properties	base xs:string						
used by	attributes c_licensee/@jurisdictionCode c_player/@jurisdictionCode c_supplier/@jurisdictionCode c_game/@jurisdictionCode c_controller/@jurisdictionCode						
facets	<table><tr><td>Kind</td><td>Value</td><td>Annotation</td></tr><tr><td>maxLength</td><td>6</td><td></td></tr></table>	Kind	Value	Annotation	maxLength	6	
Kind	Value	Annotation					
maxLength	6						
annotation	documentation Jurisdiction Code - ISO 3166-1 Alpha-2 or ISO 3166-2.						
source	<pre><xs:simpleType name="t_jurisdictionCode"> <xs:annotation> <xs:documentation>Jurisdiction Code - ISO 3166-1 Alpha-2 or ISO 3166-2.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="6"/> </xs:restriction> </xs:simpleType></pre>						

simpleType **t_levelId**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0						
type	restriction of xs:int						
properties	base xs:int						
facets	<table><tr><td>Kind</td><td>Value</td><td>Annotation</td></tr><tr><td>minInclusive</td><td>0</td><td></td></tr></table>	Kind	Value	Annotation	minInclusive	0	
Kind	Value	Annotation					
minInclusive	0						
annotation	documentation Jackpot Level Identifier.						
source	<pre><xs:simpleType name="t_levelId"> <xs:annotation> <xs:documentation>Jackpot Level Identifier.</xs:documentation> </xs:annotation> <xs:restriction base="xs:int"> <xs:minInclusive value="0"/> </xs:restriction> </xs:simpleType></pre>						

simpleType **t_licenseId**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of xs:string		
properties	base xs:string		
used by	attributes	c_licensee/@licenseId c_player/@licenseId c_supplier/@licenseId c_game/@licenseId c_controller/@licenseId	
facets	Kind	Value	Annotation
	maxLength	32	
annotation	documentation Licensee Identifier.		
source	<xs:simpleType name="t_licenseId">		

	<pre> <xs:annotation> <xs:documentation>Licensee Identifier.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="32"/> </xs:restriction> </xs:simpleType> </pre>
--	---

simpleType **t_limitPeriod**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_limitPeriodBase , rri:t_uniqueld32)
annotation	documentation Limit Period - Extensible.
source	<pre> <xs:simpleType name="t_limitPeriod"> <xs:annotation> <xs:documentation>Limit Period - Extensible.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_limitPeriodBase rri:t_uniqueld32"/> </xs:simpleType> </pre>

simpleType **t_limitPeriodBase**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_limitPeriod		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_[-~]{1,28}	
	enumeration	RRI_day	
	enumeration	RRI_week	
	enumeration	RRI_month	
	enumeration	RRI_quarter	
	enumeration	RRI_year	
annotation	documentation Limit Period - Base Enumerations.		
source	<pre><xs:simpleType name="t_limitPeriodBase"> <xs:annotation> <xs:documentation>Limit Period - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"> <xs:enumeration value="RRI_day"/> <xs:enumeration value="RRI_week"/> <xs:enumeration value="RRI_month"/> <xs:enumeration value="RRI_quarter"/> <xs:enumeration value="RRI_year"/> </xs:restriction> </xs:simpleType></pre>		

simpleType t_limitSource

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_limitSourceBase , rri:t_uniqueld32)
annotation	documentation Limit Source - Extensible.
source	<pre><xs:simpleType name="t_limitSource"> <xs:annotation> <xs:documentation>Limit Source - Extensible.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_limitSourceBase rri:t_uniqueld32"/> </xs:simpleType></pre>

simpleType t_limitSourceBase

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_limitSource		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_[~]{1,28}	
	enumeration	RRI_player	
	enumeration	RRI_regulator	
	enumeration	RRI_operator	
annotation	documentation Limit Source - Base Enumerations.		
source	<pre><xs:simpleType name="t_limitSourceBase"> <xs:annotation> <xs:documentation>Limit Source - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"> <xs:enumeration value="RRI_player"/> <xs:enumeration value="RRI_regulator"/> <xs:enumeration value="RRI_operator"/> </xs:restriction> </xs:simpleType></pre>		

simpleType t_limitType

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_limitTypeBase , rri:t_uniqueld32)
annotation	documentation Limit Type - Extensible.
source	<pre><xs:simpleType name="t_limitType"> <xs:annotation> <xs:documentation>Limit Type - Extensible.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_limitTypeBase rri:t_uniqueld32"/> </xs:simpleType></pre>

simpleType **t_limitTypeBase**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_limitType		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_[~]{1,28}	
	enumeration	RRI_deposit	
	enumeration	RRI_participation	
	enumeration	RRI_loss	
annotation	documentation Limit Type - Base Enumerations.		
source	<pre> <xs:simpleType name="t_limitTypeBase"> <xs:annotation> <xs:documentation>Limit Type - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"> <xs:enumeration value="RRI_deposit"/> <xs:enumeration value="RRI_participation"/> <xs:enumeration value="RRI_loss"/> </xs:restriction> </xs:simpleType> </pre>		

simpleType **t_mfgCode**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of xs:string		
properties	base xs:string		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{0,3}	
annotation	documentation Manufacturer Code.		
source	<pre> <xs:simpleType name="t_mfgCode"> <xs:annotation> <xs:documentation>Manufacturer Code.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:pattern value="[A-Z0-9]{0,3}"/> </xs:restriction> </xs:simpleType> </pre>		

simpleType **t_money**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of xs:decimal		
properties	base xs:decimal		

used by	attributes c_accountBalance/@balanceAmt c_accountMovement/@foreignAmt c_gameMovement/@foreignAmt c_jackpotMovement/@foreignAmt c_payeeMovement/@foreignAmt c_accountMovement/@transAmt c_gameMovement/@transAmt c_jackpotMovement/@transAmt c_payeeMovement/@transAmt
facets	Kind Value Annotation fractionDigits 5
annotation	documentation Monetary Value; major unit of the currency and minor unit of the currency separated by a period (.).
source	<pre> <xs:simpleType name="t_money"> <xs:annotation> <xs:documentation>Monetary Value; major unit of the currency and minor unit of the currency separated by a period (.).</xs:documentation> </xs:annotation> <xs:restriction base="xs:decimal"> <xs:fractionDigits value="5"/> </xs:restriction> </xs:simpleType> </pre>

simpleType **t_nodeld**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	restriction of xs:string
properties	base xs:string
facets	Kind Value Annotation maxLength 32
annotation	documentation Network Node Identifier.
source	<pre> <xs:simpleType name="t_nodeld"> <xs:annotation> <xs:documentation>Network Node Identifier.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="32"/> </xs:restriction> </xs:simpleType> </pre>

simpleType **t_odds**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	restriction of xs:int
properties	base xs:int
facets	Kind Value Annotation minInclusive 0
annotation	documentation Odds (1000:1 is expressed as 1000).
source	<pre> <xs:simpleType name="t_odds"> <xs:annotation> <xs:documentation>Odds (1000:1 is expressed as 1000).</xs:documentation> </xs:annotation> <xs:restriction base="xs:int"> <xs:minInclusive value="0"/> </xs:restriction> </xs:simpleType> </pre>

	</xs:simpleType>
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simpleType t_partitionId

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of xs:string		
properties	base	xs:string	
facets	Kind	Value	Annotation
	maxLength	32	
annotation	documentation Partition Identifier.		
source	<pre><xs:simpleType name="t_partitionId"> <xs:annotation> <xs:documentation>Partition Identifier.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="32"/> </xs:restriction> </xs:simpleType></pre>		

simpleType t_paytableId

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	rri:t_uniqueld32		
properties	base	rri:t_uniqueld32	
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_[~]{1,28}	
annotation	documentation Paytable Identifier.		
source	<pre><xs:simpleType name="t_paytableId"> <xs:annotation> <xs:documentation>Paytable Identifier.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"/> </xs:simpleType></pre>		

simpleType t_percent

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of xs:decimal		
properties	base	xs:decimal	
facets	Kind	Value	Annotation
	minInclusive	0	
	fractionDigits	6	
annotation	documentation Percentage (87.45% is expressed as 87.45).		
source	<xs:simpleType name="t_percent"> <xs:annotation> <xs:documentation>Percentage (87.45% is expressed as 87.45).</xs:documentation> </xs:annotation> <xs:restriction base="xs:decimal"> <xs:minInclusive value="0"/> <xs:fractionDigits value="6"/> </xs:restriction> </xs:simpleType>		

	<pre> </xs:annotation> <xs:restriction base="xs:decimal"> <xs:minInclusive value="0"/> <xs:fractionDigits value="6"/> </xs:restriction> </xs:simpleType> </pre>
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simpleType t_period

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_date , rri:t_yearMonth)
annotation	documentation Period; day or month.
source	<pre> <xs:simpleType name="t_period"> <xs:annotation> <xs:documentation>Period; day or month.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_date rri:t_yearMonth"/> </xs:simpleType> </pre>

simpleType t_phoneType

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_phoneTypeBase , rri:t_uniqueld32)
annotation	documentation Phone Type - Extensible.
source	<pre> <xs:simpleType name="t_phoneType"> <xs:annotation> <xs:documentation>Phone Type - Extensible.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_phoneTypeBase rri:t_uniqueld32"/> </xs:simpleType> </pre>

simpleType t_phoneTypeBase

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_phoneType		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_[-~]{1,28}	
	enumeration	RRI_home	
	enumeration	RRI_business	
	enumeration	RRI_mobile	
	enumeration	RRI_other	
annotation	documentation Phone Type - Base Enumerations.		
source	<xs:simpleType name="t_phoneTypeBase"> <xs:annotation>		

	<pre> <xs:documentation>Phone Type - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"> <xs:enumeration value="RRI_home"/> <xs:enumeration value="RRI_business"/> <xs:enumeration value="RRI_mobile"/> <xs:enumeration value="RRI_other"/> </xs:restriction> </xs:simpleType> </pre>
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simpleType **t_pjsId**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of xs:string		
properties	base	xs:string	
used by	attribute	c_controller/@pjsId	
facets	Kind	Value	Annotation
	maxLength	32	
annotation	documentation Progressive Jackpot Server Identifier.		
source	<pre><xs:simpleType name="t_pjsId"> <xs:annotation> <xs:documentation>Progressive Jackpot Server Identifier.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="32"/> </xs:restriction> </xs:simpleType></pre>		

simpleType **t_playerActivityCategory**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_playerActivityCategoryBase , rri:t_uniqueld32)
annotation	documentation Player Activity Category - Extensiblsle.
source	<pre> <xs:simpleType name="t_playerActivityCategory"> <xs:annotation> <xs:documentation>Player Activity Category - Extensiblsle.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_playerActivityCategoryBase rri:t_uniqueld32"/> </xs:simpleType> </pre>

simpleType **t_playerActivityCategoryBase**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	restriction of rri:t_uniqueld32
properties	base rri:t_uniqueld32
used by	simpleType t_playerActivityCategory

facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_~{1,28}	
	enumeration	RRI_open	
	enumeration	RRI_close	
	enumeration	RRI_deposit	
	enumeration	RRI_withdrawal	
	enumeration	RRI_adjustment	
	enumeration	RRI_transfer	
	enumeration	RRI_promotion	
annotation	documentation Player Activity Category - Base Enumerations.		
source	<pre><xs:simpleType name="t_playerActivityCategoryBase"> <xs:annotation> <xs:documentation>Player Activity Category - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueId32"> <xs:enumeration value="RRI_open"/> <xs:enumeration value="RRI_close"/> <xs:enumeration value="RRI_deposit"/> <xs:enumeration value="RRI_withdrawal"/> <xs:enumeration value="RRI_adjustment"/> <xs:enumeration value="RRI_transfer"/> <xs:enumeration value="RRI_promotion"/> </xs:restriction> </xs:simpleType></pre>		

simpleType t_playerId

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of xs:string		
properties	base xs:string		
used by	attribute c_player/@playerId		
facets	Kind	Value	Annotation
	maxLength	32	
annotation	documentation Player Identifier.		
source	<pre><xs:simpleType name="t_playerId"> <xs:annotation> <xs:documentation>Player Identifier.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="32"/> </xs:restriction> </xs:simpleType></pre>		

simpleType t_playerStatus

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	union of (rri:t_playerStatusBase , rri:t_uniqueId32)		

annotation	documentation Player Status - Extensible.
source	<pre><xs:simpleType name="t_playerStatus"> <xs:annotation> <xs:documentation>Player Status - Extensible.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_playerStatusBase rri:t_uniqueld32"/> </xs:simpleType></pre>

simpleType **t_playerStatusBase**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_playerStatus		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_~{1,28}	
	enumeration	RRI_active	
	enumeration	RRI_dormant	
	enumeration	RRI_closed	
	enumeration	RRI_suspended	
	enumeration	RRI_selfExcluded	
annotation	documentation Player Status - Base Enumerations.		
source	<pre><xs:simpleType name="t_playerStatusBase"> <xs:annotation> <xs:documentation>Player Status - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"> <xs:enumeration value="RRI_active"/> <xs:enumeration value="RRI_dormant"/> <xs:enumeration value="RRI_closed"/> <xs:enumeration value="RRI_suspended"/> <xs:enumeration value="RRI_selfExcluded"/> </xs:restriction> </xs:simpleType></pre>		

simpleType **t_pokerType**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	union of (rri:t_pokerTypeBase , rri:t_uniqueld32)		
annotation	documentation Poker Type - Extensible.		
source	<pre><xs:simpleType name="t_pokerType"> <xs:annotation> <xs:documentation>Poker Type - Extensible.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_pokerTypeBase rri:t_uniqueld32"/> </xs:simpleType></pre>		

simpleType **t_pokerTypeBase**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_pokerType		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_[~]{1,28}	
	enumeration	RRI_THPL	
	enumeration	RRI_THNL	
	enumeration	RRI_THL	
	enumeration	RRI_OHPL	
annotation	documentation Poker Type - Base Enumerations.		
source	<pre> <xs:simpleType name="t_pokerTypeBase"> <xs:annotation> <xs:documentation>Poker Type - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"> <xs:enumeration value="RRI_THPL"/> <xs:enumeration value="RRI_THNL"/> <xs:enumeration value="RRI_THL"/> <xs:enumeration value="RRI_OHPL"/> </xs:restriction> </xs:simpleType> </pre>		

simpleType **t_postCode**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of xs:string		
properties	base xs:string		
facets	Kind	Value	Annotation
	maxLength	8	
annotation	documentation Postal Code.		
source	<pre> <xs:simpleType name="t_postCode"> <xs:annotation> <xs:documentation>Postal Code.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="8"/> </xs:restriction> </xs:simpleType> </pre>		

simpleType **t_quantity**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	xs:long		

properties	base xs:long
annotation	documentation Quantity.
source	<pre><xs:simpleType name="t_quantity"> <xs:annotation> <xs:documentation>Quantity.</xs:documentation> </xs:annotation> <xs:restriction base="xs:long"/> </xs:simpleType></pre>

simpleType t_ratingType

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_ratingTypeBase , rri:t_uniqueld32)
annotation	documentation Rating Type - Extensible.
source	<pre><xs:simpleType name="t_ratingType"> <xs:annotation> <xs:documentation>Rating Type - Extensible.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_ratingTypeBase rri:t_uniqueld32"/> </xs:simpleType></pre>

simpleType t_ratingTypeBase

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_ratingType		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_[~]{1,28}	
	enumeration	RRI_decimal	
	enumeration	RRI_fractional	
	enumeration	RRI_us	
	enumeration	RRI_hongKong	
	enumeration	RRI_indonesian	
	enumeration	RRI_malaysian	
annotation	documentation Rating Type - Base Enumerations.		
source	<pre><xs:simpleType name="t_ratingTypeBase"> <xs:annotation> <xs:documentation>Rating Type - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"> <xs:enumeration value="RRI_decimal"/> <xs:enumeration value="RRI_fractional"/> <xs:enumeration value="RRI_us"/> <xs:enumeration value="RRI_hongKong"/> <xs:enumeration value="RRI_indonesian"/> <xs:enumeration value="RRI_malaysian"/> </xs:restriction> </xs:simpleType></pre>		

	</xs:restriction> </xs:simpleType>
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simpleType t_reportType

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_reportTypeBase , rri:t_uniqueld32)
annotation	documentation Report Type - Extensible.
source	<xs:simpleType name="t_reportType"> <xs:annotation> <xs:documentation>Report Type - Extensible.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_reportTypeBase rri:t_uniqueld32"/> </xs:simpleType>

simpleType t_reportTypeBase

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_reportType		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_~{1,28}	
	enumeration	RRI_registrations	
	enumeration	RRI_players	
	enumeration	RRI_playerActivity	
	enumeration	RRI_playerBalances	
	enumeration	RRI_supplierConfigs	
	enumeration	RRI_gameConfigs	
	enumeration	RRI_jackpotConfigs	
	enumeration	RRI_gameSummary	
	enumeration	RRI_playerSummary	
	enumeration	RRI_jackpotSummary	
	enumeration	RRI_commissionSummary	
	enumeration	RRI_gameFundsInPlay	
	enumeration	RRI_playerFundsInPlay	
	enumeration	RRI_jackpotFundsInPlay	
	enumeration	RRI_commissionFundsInPlay	
	enumeration	RRI_gameResults	
	enumeration	RRI_gameActivity	
	enumeration	RRI_jackpotBalances	
	enumeration	RRI_jackpotIntervals	
	enumeration	RRI_jackpotActivity	
	enumeration	RRI_locationConfigs	
	enumeration	RRI_accountingModelConfigs	
	enumeration	RRI_subGameConfigs	

	enumeration RRI_landBasedEvent enumeration RRI_landBasedInterval enumeration RRI_landBasedSummary
annotation	documentation Report Type - Base Enumerations.
source	<pre> <xs:simpleType name="t_reportTypeBase"> <xs:annotation> <xs:documentation>Report Type - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"> <xs:enumeration value="RRI_registrations"/> <xs:enumeration value="RRI_players"/> <xs:enumeration value="RRI_playerActivity"/> <xs:enumeration value="RRI_playerBalances"/> <xs:enumeration value="RRI_supplierConfigs"/> <xs:enumeration value="RRI_gameConfigs"/> <xs:enumeration value="RRI_jackpotConfigs"/> <xs:enumeration value="RRI_gameSummary"/> <xs:enumeration value="RRI_playerSummary"/> <xs:enumeration value="RRI_jackpotSummary"/> <xs:enumeration value="RRI_commissionSummary"/> <xs:enumeration value="RRI_gameFundsInPlay"/> <xs:enumeration value="RRI_playerFundsInPlay"/> <xs:enumeration value="RRI_jackpotFundsInPlay"/> <xs:enumeration value="RRI_commissionFundsInPlay"/> <xs:enumeration value="RRI_gameResults"/> <xs:enumeration value="RRI_gameActivity"/> <xs:enumeration value="RRI_jackpotBalances"/> <xs:enumeration value="RRI_jackpotIntervals"/> <xs:enumeration value="RRI_jackpotActivity"/> <xs:enumeration value="RRI_locationConfigs"/> <xs:enumeration value="RRI_accountingModelConfigs"/> <xs:enumeration value="RRI_subGameConfigs"/> <xs:enumeration value="RRI_landBasedEvent"/> <xs:enumeration value="RRI_landBasedInterval"/> <xs:enumeration value="RRI_landBasedSummary"/> </xs:restriction> </xs:simpleType> </pre>

simpleType t_requestId

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of xs:string		
properties	base xs:string		
facets	Kind	Value	Annotation
	maxLength	36	
annotation	documentation Request Identifier.		
source	<pre><xs:simpleType name="t_requestId"> <xs:annotation> <xs:documentation>Request Identifier.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"></pre>		

	<pre> <xs:maxLength value="36"/> </xs:restriction> </xs:simpleType> </pre>
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simpleType **t_responseId**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of xs:string		
properties	base	xs:string	
facets	Kind	Value	Annotation
	maxLength	36	
annotation	documentation Response Identifier.		
source	<pre><xs:simpleType name="t_responseId"> <xs:annotation> <xs:documentation>Response Identifier.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="36"/> </xs:restriction> </xs:simpleType></pre>		

simpleType **t_specialId**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of xs:string		
properties	base xs:string		
facets	Kind	Value	Annotation
	maxLength	36	
annotation	documentation Special Request Identifier.		
source	<pre><xs:simpleType name="t_specialId"> <xs:annotation> <xs:documentation>Special Request Identifier.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="36"/> </xs:restriction> </xs:simpleType></pre>		

simpleType **t_stateProvCode**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of xs:string		
properties	base xs:string		
facets	Kind	Value	Annotation
	maxLength	3	
annotation	documentation State/Province Code - ISO-3166-2 - second part only.		

source	<pre> <xs:simpleType name="t_stateProvCode"> <xs:annotation> <xs:documentation>State/Province Code - ISO-3166-2 - second part only.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="3"/> </xs:restriction> </xs:simpleType> </pre>
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simpleType **t_supplierId**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of xs:string		
properties	base	xs:string	
used by	attribute	c_supplier/@supplierId	
facets	Kind	Value	Annotation
	maxLength	32	
annotation	documentation Supplier Identifier.		
source	<pre><xs:simpleType name="t_supplierId"> <xs:annotation> <xs:documentation>Supplier Identifier.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="32"/> </xs:restriction> </xs:simpleType></pre>		

simpleType **t_terminalId**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0						
type	restriction of xs:string						
properties	base xs:string						
facets	<table><tr><td>Kind</td><td>Value</td><td>Annotation</td></tr><tr><td>maxLength</td><td>256</td><td></td></tr></table>	Kind	Value	Annotation	maxLength	256	
Kind	Value	Annotation					
maxLength	256						
annotation	documentation Terminal Identifier.						
source	<pre><xs:simpleType name="t_terminalId"> <xs:annotation> <xs:documentation>Terminal Identifier.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="256"/> </xs:restriction> </xs:simpleType></pre>						

simpleType **t_themId**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
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type	rri:t_uniqueld32						
properties	base rri:t_uniqueld32						
facets	<table><tr><td>Kind</td><td>Value</td><td>Annotation</td></tr><tr><td>pattern</td><td>[A-Z0-9]{3}_[~]{1,28}</td><td></td></tr></table>	Kind	Value	Annotation	pattern	[A-Z0-9]{3}_[~]{1,28}	
Kind	Value	Annotation					
pattern	[A-Z0-9]{3}_[~]{1,28}						
annotation	documentation Theme Identifier.						
source	<pre><xs:simpleType name="t_themeld"> <xs:annotation> <xs:documentation>Theme Identifier.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueld32"/> </xs:simpleType></pre>						

simpleType **t_transCategory**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_transCategoryBase , rri:t_uniqueld32)
used by	attributes c_accountMovement/@transCategory c_gameMovement/@transCategory c_jackpotMovement/@transCategory c_payeeMovement/@transCategory
annotation	documentation Transaction Category - Extensible.
source	<pre><xs:simpleType name="t_transCategory"> <xs:annotation> <xs:documentation>Transaction Category - Extensible.</xs:documentation> </xs:annotation> <xs:union memberTypes="rri:t_transCategoryBase rri:t_uniqueld32"/> </xs:simpleType></pre>

simpleType **t_transCategoryBase**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_transCategory		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_[-~]{1,28}	
	enumeration	RRI_wager	
	enumeration	RRI_win	
	enumeration	RRI_progWin	
	enumeration	RRI_bonusWin	
	enumeration	RRI_buyIn	
	enumeration	RRI_addOn	
	enumeration	RRI_rebuy	
	enumeration	RRI_cashOut	
	enumeration	RRI_tournamentWin	
	enumeration	RRI_poolWager	
	enumeration	RRI_poolWin	
	enumeration	RRI_rake	

	enumeration RRI_fee enumeration RRI_deposit enumeration RRI_withdrawal enumeration RRI_adjustment enumeration RRI_transferIn enumeration RRI_transferOut enumeration RRI_promotion enumeration RRI_contribution enumeration RRI_jackpotReset enumeration RRI_jackpotAdjust
annotation	documentation Transaction Category - Base Enumerations.
source	<pre> <xs:simpleType name="t_transCategoryBase"> <xs:annotation> <xs:documentation>Transaction Category - Base Enumerations.</xs:documentation> </xs:annotation> <xs:restriction base="rri:t_uniqueId32"> <xs:enumeration value="RRI_wager"/> <xs:enumeration value="RRI_win"/> <xs:enumeration value="RRI_progWin"/> <xs:enumeration value="RRI_bonusWin"/> <xs:enumeration value="RRI_buyIn"/> <xs:enumeration value="RRI_addOn"/> <xs:enumeration value="RRI_rebuy"/> <xs:enumeration value="RRI_cashOut"/> <xs:enumeration value="RRI_tournamentWin"/> <xs:enumeration value="RRI_poolWager"/> <xs:enumeration value="RRI_poolWin"/> <xs:enumeration value="RRI_rake"/> <xs:enumeration value="RRI_fee"/> <xs:enumeration value="RRI_deposit"/> <xs:enumeration value="RRI_withdrawal"/> <xs:enumeration value="RRI_adjustment"/> <xs:enumeration value="RRI_transferIn"/> <xs:enumeration value="RRI_transferOut"/> <xs:enumeration value="RRI_promotion"/> <xs:enumeration value="RRI_contribution"/> <xs:enumeration value="RRI_jackpotReset"/> <xs:enumeration value="RRI_jackpotAdjust"/> </xs:restriction> </xs:simpleType> </pre>

simpleType **t_transType**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	union of (rri:t_transTypeBase , rri:t_uniqueId32)
used by	attributes c_accountMovement/@transType c_gameMovement/@transType c_jackpotMovement/@transType c_payeeMovement/@transType
annotation	documentation Transaction Type - Extensible.
source	<pre> <xs:simpleType name="t_transType"> <xs:annotation> </pre>

	<code><xs:documentation>Transaction Type - Extensible.</xs:documentation></code> <code></xs:annotation></code> <code><xs:union memberTypes="rri:t_transTypeBase rri:t_uniqueld32"/></code> <code></xs:simpleType></code>
--	---

simpleType **t_transTypeBase**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of rri:t_uniqueld32		
properties	base rri:t_uniqueld32		
used by	simpleType t_transType		
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_[~]{1,28}	
	enumeration	RRI_debit	
	enumeration	RRI_credit	
	enumeration	RRI_noEffect	
annotation	documentation Transaction Type - Base Enumerations.		
source	<code><xs:simpleType name="t_transTypeBase"></code> <code><xs:annotation></code> <code><xs:documentation>Transaction Type - Base Enumerations.</xs:documentation></code> <code></xs:annotation></code> <code><xs:restriction base="rri:t_uniqueld32"></code> <code><xs:enumeration value="RRI_debit"/></code> <code><xs:enumeration value="RRI_credit"/></code> <code><xs:enumeration value="RRI_noEffect"/></code> <code></xs:restriction></code> <code></xs:simpleType></code>		

simpleType **t_uniqueld32**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0		
type	restriction of xs:string		
properties	base xs:string		
used by	simpleTypes	t_actionType t_actionTypeBase t_addressType t_addressTypeBase t_algorithmType t_algorithmTypeBase t_awardType t_awardTypeBase t_balanceStatus t_balanceStatusBase t_betType t_betTypeBase t_channelType t_channelTypeBase t_contributionType t_contributionTypeBase t_controllerType t_controllerTypeBase t_exclusionStatus t_exclusionStatusBase t_fundsType t_fundsTypeBase t_gameActivityCategory t_gameActivityCategoryBase t_gameCategory t_gameCategoryBase t_gameType t_gameTypeBase t_gameVariant t_gameVariantBase t_genderType t_genderTypeBase t_idType t_idTypeBase t_jackpotActivityCategory t_jackpotActivityCategoryBase t_limitPeriod t_limitPeriodBase t_limitSource t_limitSourceBase t_limitType t_limitTypeBase t_paytableId t_phoneType t_phoneTypeBase t_playerActivityCategory t_playerActivityCategoryBase t_playerStatus t_playerStatusBase t_pokerType t_pokerTypeBase t_ratingType t_ratingTypeBase t_reportType t_reportTypeBase t_themeld t_transCategory t_transCategoryBase t_transType t_transTypeBase	
facets	Kind	Value	Annotation
	pattern	[A-Z0-9]{3}_[~]{1,28}	
annotation	documentation Unique Identifier - 32 Characters.		
source	<code><xs:simpleType name="t_uniqueld32"></code> <code><xs:annotation></code>		

	<pre> <xs:documentation>Unique Identifier - 32 Characters.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:pattern value="[A-Z0-9]{3}[_ ~]{1,28}"/> </xs:restriction> </xs:simpleType> </pre>
--	---

simpleType **t_UUID**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0						
type	restriction of xs:string						
properties	base xs:string						
facets	<table><tr><td>Kind</td><td>Value</td><td>Annotation</td></tr><tr><td>maxLength</td><td>36</td><td></td></tr></table>	Kind	Value	Annotation	maxLength	36	
Kind	Value	Annotation					
maxLength	36						
annotation	documentation Universally Unique Identifier - ISO 9834-8 - 36 Characters.						
source	<pre><xs:simpleType name="t_UUID"> <xs:annotation> <xs:documentation>Universally Unique Identifier - ISO 9834-8 - 36 Characters.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="36"/> </xs:restriction> </xs:simpleType></pre>						

simpleType **t_version**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0						
type	restriction of xs:string						
properties	base xs:string						
facets	<table><tr><td>Kind</td><td>Value</td><td>Annotation</td></tr><tr><td>maxLength</td><td>8</td><td></td></tr></table>	Kind	Value	Annotation	maxLength	8	
Kind	Value	Annotation					
maxLength	8						
annotation	documentation Version.						
source	<pre><xs:simpleType name="t_version"> <xs:annotation> <xs:documentation>Version.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:maxLength value="8"/> </xs:restriction> </xs:simpleType></pre>						

simpleType **t_yearMonth**

namespace	http://www.gamingstandards.com/rri/schemas/v1.0
type	restriction of xs:string
properties	base xs:string

used by	simpleType t_period		
facets	Kind	Value	Annotation
	pattern	[0-9]{4}-[0-9]{2}	
annotation	documentation Year-Month.		
source	<pre> <xs:simpleType name="t_yearMonth"> <xs:annotation> <xs:documentation>Year-Month.</xs:documentation> </xs:annotation> <xs:restriction base="xs:string"> <xs:pattern value="[0-9]{4}-[0-9]{2}"/> </xs:restriction> </xs:simpleType> </pre>		