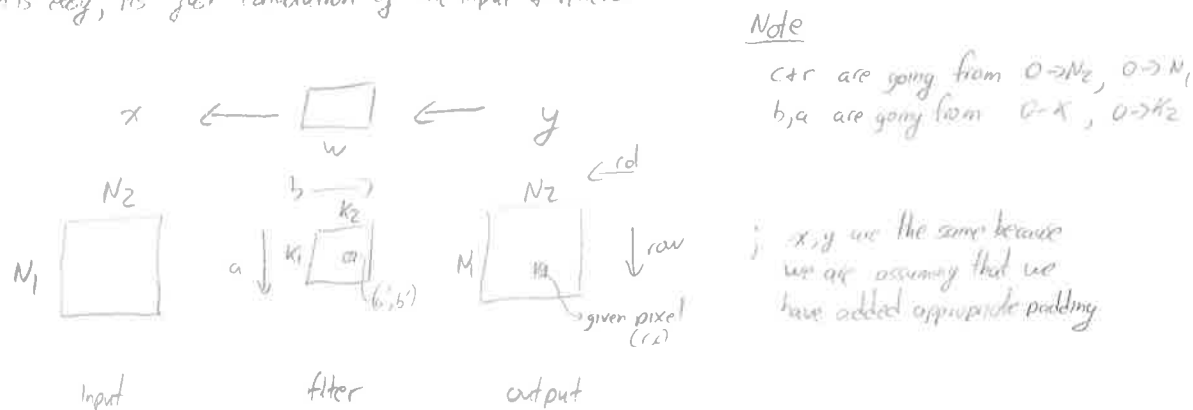


Let's assume that  $C_1 + C_2$  are 1 to prevent subscripts but we can extend this later

Forward propagation is easy, its just convolution of the input + filters



$$\frac{\partial L}{\partial x} = ?$$

$$\frac{\partial L}{\partial w} = ?$$

$\frac{\partial L}{\partial y} \rightarrow$  is given b/c its the output of the network

We know that

$$y[c,c] = \sum_{a=0}^{k_1} \sum_{b=0}^{k_2} x[r+a, c+b] w[a,b] \quad (1) \quad \leftarrow \text{this is just } x * w \text{ centred @ pixel } (c,c)$$

This double summation is just a dot product of 2 matrices

$$[x_{vec}] [w_{vec}]$$

$\rightarrow$  to get a value @  $y$  you can vectorize the input + weights + perform a dot product

In some libraries this is what they do. They vectorize the entire input space + vectorize the  $w$  + perform the dot product

Now  $\frac{\partial L}{\partial y}$  is a matrix + can be indexed to  $\frac{\partial L}{\partial y(c,c)}$  @ a particular output pixel (i.e.)

If we specifically look @  $\frac{\partial L}{\partial w(a,b)}$

Unlike traditional ANN if you change a weight it only affects 1 neuron, by changing a parameter in the filter you essentially affect the entire output image. This is because of the convolution operation over the entire input image to generate output image

Let us try + figure of the first change in backprop

$$\boxed{\frac{\partial L}{\partial w[a', b']}} = \sum_{r=0}^{N_1-1} \sum_{c=0}^{N_2-1} \frac{\partial L}{\partial y[r, c]} \frac{\partial y[r, c]}{w[a', b']}$$

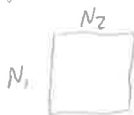
by looking @ eq'n ①  $\frac{\partial y[r, c]}{w[a', b']}$  is simply  $x[r+a', c+b']$

$$\Rightarrow \sum_{r=0}^{N_1-1} \sum_{c=0}^{N_2-1} \frac{\partial L}{\partial y[r, c]} x[r+a', c+b']$$

$\Rightarrow$  This eq'n should look familiar as it is simply the convolution eq'n w/ an offset of  $a'$  +  $b'$  to the input image.

These 2 summations are as a result of parameter sharing. Meaning each output neuron is sharing the same parameter as the other output neurons. This is b/c each output is the product of input times the filter/kernel. This is also the reason why you collect all the data from all of the eq's in this summation.

This is a matrix of size  $N_1 \times N_2$



This is also a matrix of size  $N_1 \times N_2$



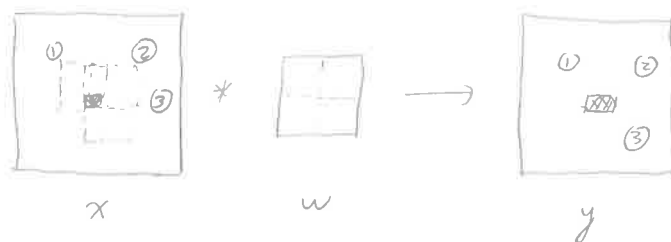
$\therefore \frac{\partial L}{\partial w}$  is simply a convolution of the loss + grad values w/ an offset of  $a'$  +  $b'$

let us figure out the second change in back-prop

$$\frac{\partial L}{\partial x[r', c']}$$

So, what does the pixel really affect.

Given  $\text{pixel}(r', c') \rightarrow$

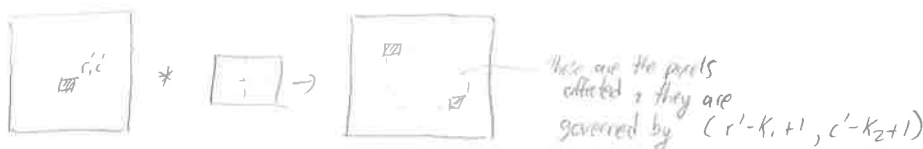


@ important points:

- ①  $\rightarrow$  the first time  $r', c'$  plays a role
- ③  $\rightarrow$  the last time  $r', c'$  plays a role
- ②  $\rightarrow$  some value in b/w

Due to the nature of shifting around the centre of the kernel the input affects the neighbouring pixels of  $r', c'$  in the  $y$  matrix. The size of affect is determined by the size of the  $w$  matrix.

Looking at this we can see that  $x[r', c']$  affects the output pixels as



$\rightarrow$  this means that we only care about affected pixels "p"

$$\begin{aligned} \frac{\partial L}{\partial x[r', c']} &= \sum_p \frac{\partial L}{\partial y(p)} \frac{\partial y(p)}{\partial x[r', c']} \\ &= \sum_{a=0}^{k_1-1} \sum_{b=0}^{k_2-1} \left( \frac{\partial L}{\partial y[r'-a, c'-b]} \right) \frac{\partial y(p)}{\partial x[r', c']} \end{aligned}$$

like the previous calculations these are just matrices

This is what we have to figure out

Recall for vanilla backprop  $y = wx$  the  $\frac{\partial y}{\partial x} = w$ . This is similar as  $y = x * w$   $\therefore \frac{\partial y}{\partial x} = w$   
Alternatively, if you look @ eq'n ① on the first page it is simply  $w[a', b']$

$$y[r'-a, c'-b] = \sum_{a'=0}^{k_1-1} \sum_{b'=0}^{k_2-1} x[r'-a+a', c'-b+b'] w[a', b'] \quad * \text{change of variables}$$

$$\Rightarrow \frac{\partial y[r'-a, c'-b]}{\partial x[r', c']} = w[a', b']$$

$$\frac{\partial L}{\partial x[r', c']} = \sum_{a=0}^{k_1-1} \sum_{b=0}^{k_2-1} \frac{\partial L}{\partial y[r'-a, c'-b]} w[a, b]$$

look closely @ the subscripts of the  $y$ . It's  $r'-a$  instead of  $a$

This is not a convolution but rather a crosscorrelation. So if we flip  $w$  on horizontal + vertical.

$$\frac{\partial L}{\partial x} = \frac{\partial L}{\partial y} * w^{\text{flip}}$$

# Analytical Reasoning w/ example

Consider a 1D case  $I_{\text{in}} = [a, b, c, d, e]$   $w = [x, y]$

Apply convolution we get  $I * w = \text{Output} = O$  w/ zero padding we get  
 $O = [(0x+ay), (ax+by), (bx+cy), (cx+dy), (dx+ey), (ex+fy)]$

Now taking each partial derivatives w/respt to entire input space we get

$$\frac{\partial O}{\partial a} = [y, x, 0, 0, 0, 0]$$

$$\frac{\partial O}{\partial d} = [0, 0, 0, y, x, 0]$$

$$\frac{\partial O}{\partial b} = [0, y, x, 0, 0, 0]$$

$$\frac{\partial O}{\partial e} = [0, 0, 0, 0, y, x]$$

$$\frac{\partial O}{\partial c} = [0, 0, y, x, 0, 0]$$

Observe that the kernel is flipped when you take the derivative wrt each input pixel.

Now looking @ the loss function or error  $E(O)$

Consider  $\frac{\partial E}{\partial b} = \frac{\partial E}{\partial O}^T \frac{\partial O}{\partial b}$  there is a transpose to keep the dimensions when performing the dot product. This is found above

This is just a vector of loss function similar to the input above  
 Let this vector be  $E = [f, g, h, i, j]$

$$= [f, g, h, i, j] \cdot [0, y, x, 0, 0]$$

$$\frac{\partial E}{\partial b} = gy + hx$$

As you can see this is also the flipped version of the kernel

We can extend this to 2D but we flip in both horizontal + vertical axis

A more detailed exploration of 2D can be seen below,

Given  $\rightarrow$  Input matrix  $I$

$\rightarrow$  Kernel/filter  $K$  w/size  $n \times n$  where  $n = 3, 5, 7$

$\rightarrow$  Output matrix  $O$  w/loss function given by  $E(O)$  such that a matrix  $\frac{\partial E}{\partial O}$  exists then

$$O_{xy} = \sum_{u=0}^{n-1} \sum_{v=0}^{n-1} I_{(x+u, y+u)} \cdot K_{(u,v)} \quad (1)$$

$$\frac{\partial E}{\partial I_{(i,j)}} = \sum_{xy} \frac{\partial E}{\partial O_{xy}} \frac{\partial O_{(x,y)}}{\partial I_{(i,j)}} \quad (2)$$

Substituting (1) into (2) we get

$$\frac{\partial E}{\partial I_{(i,j)}} = \sum_{xy} \frac{\partial E}{\partial O_{xy}} \frac{\partial \left( \sum_{u=0}^{n-1} \sum_{v=0}^{n-1} I_{(x+u, y+u)} \cdot K_{(u,v)} \right)}{\partial I_{(i,j)}}$$

The dual summation can be moved outside the partial derivatives + so does  $K_{(u,v)}$  b/c there are no "I" terms in there

$$\frac{\partial E}{\partial I_{(i,j)}} = \sum_{xy} \frac{\partial E}{\partial O_{xy}} \sum_{u=0}^{n-1} \sum_{v=0}^{n-1} K_{(u,v)} \frac{\partial I_{(x+u, y+u)}}{\partial I_{(i,j)}}$$

Now if you look @ the last term + using the previous example I did this holds only true for specific indices + the rest are zeros. These are where the  $x, y$  are present in the output.

$$\frac{\partial E}{\partial I_{(i,j)}} = \sum_{xy} \frac{\partial E}{\partial O_{xy}} \sum_{u=0}^{n-1} \sum_{v=0}^{n-1} K_{(u,v)} \cdot 1(x+u=i, y+v=j)$$

From the above we can say that this is only true for values

$$\begin{aligned} x+u &= i && \text{for some } u \text{ w/ some range } [0, n-1] \\ y+u &= i && \text{for some } v \text{ w/ some range } [0, n-1] \end{aligned}$$

Let's try + combine the summation so we isolate  $x, y$  in terms of  $u, v$  + find the range

$$x = (i-u) \quad \text{for } u \in [0, n-1]$$

This means that  $x$  is in the range  $[i-0, i-(n-1)]$   
 $[i, i-n+1]$

This is the same as  $y = j - v$   $[j, j-n+1]$

$$\begin{aligned} \text{We can then imply } u &= i - x \\ + v &= j - y \end{aligned}$$

This means we can simplify this to

$$\frac{\partial \tilde{E}}{\partial I(i,j)} = \sum_{x=i-n+1}^i \sum_{y=j-n+1}^j \frac{\partial \tilde{E}}{\partial O(x,y)} K(u,v)$$

b/c  $\begin{cases} x+u=i \\ y+u=j \end{cases} \quad \begin{cases} u=i-x \\ v=j-y \end{cases}$

$$\frac{\partial \tilde{E}}{\partial I(i,j)} = \sum_{x=i-n+1}^i \sum_{y=j-n+1}^j \frac{\partial \tilde{E}}{\partial O(x,y)} K(i-x, j-y)$$

this means  $(n-1-x', n-1-y')$

Now we set  $x' = x - i + n - 1$      $y' = y - j + n - 1$

We want this to be equal to  $\phi$  b/c the derivative of linear function is  $\phi$

$$\frac{\partial \tilde{E}}{\partial I(i,j)} = \sum_{x'=0}^{n-1} \sum_{y'=0}^{n-1} \frac{\partial \tilde{E}}{\partial O(x'+i-n+1, y'+j-n+1)} K(n-1-x', n-1-y')$$

This decreasing  $x' \& y'$  indicates  
that the kernel is flipped on  $x+y$  axis