```
1 function fe2d nr
Discussion
2D finite element Matlab code for Scheme 2 applied
5 % 'fe2d nr.m'
6 % to the predator-prey system with Kinetics 1. The nodes and elements
7 % of the unstructured grid are loaded from external files 't triang.dat'
8 % and 'p coord.dat' respectively, as are the list of nodes on which
9 % Robin and Neumann b.c.'s are to be imposed (from 'bn1 nodes.dat' and
10 % 'bn2_nodes.dat' respectively).
11 %
12 % Boundary conditions:
13 % Gammal: Robin
14 % Gamma2: Neumann
15 %
16 % The Robin b.c.'s are of the form:
17 % partial u / partial n = k1 * u,
18 % partial v / partial n = k2 * v.
19 %
20 % (C) 2009 Marcus R. Garvie. See 'mycopyright.txt' for details.
22 % Modified April 7, 2014
23 %
25 %
                    Enter data for mesh geometry
27 % Read in 'p(2,n)', the 'n' coordinates of the nodes
28 load p_coord.dat -ascii
29 p = (p\_coord)';
30 % Read in 't(3, no elems)', the list of nodes for 'no elems' elements
31 load t triang.dat -ascii
32 t = (round(t_triang))';
33 % Read in 'bn1(1,isn1)', the nodes on Gamma1
34 load bn1_nodes.dat -ascii
35 bn1 = (round(bn1_nodes))';
36 % Read in 'bn2(1,isn2)', the nodes on Gamma2
37 load bn2 nodes.dat -ascii
38 bn2 = (round(bn2_nodes))';
39 % Construct the connectivity for the nodes on Gammal
40 cpp1 = subsetconnectivity (t', p', bn1');
41 % Construct the connectivity for the nodes on Gamma2
42 cpp2 = subsetconnectivity (t', p', bn2');
43 % Number of edges on Gamma1
44 [e1, junk] = size(cpp1);
45 % Number of edges on Gamma2
46 [e2,junk] = size(cpp2);
47 % Degrees of freedom per variable (n)
48 [junk,n]=size(p);
49 % Number of elements (no elems)
50 [junk,no_elems]=size(t);
51 % Extract vector of 'x' and 'y' values
52 x = p(1,:); y = p(2,:);
54 %
                   Enter data for model
```

```
56 % User inputs of parameters
57 alpha = input('Enter parameter alpha
                                       ');
58 beta = input('Enter parameter beta
59 gamma = input('Enter parameter gamma
60 delta = input('Enter parameter delta
61 T = input('Enter maximum time T
62 delt = input('Enter time-step Delta t
                                        ');
63 % User inputs of initial data
64 u0 str = input('Enter initial data function u0(x,y)
65 u0 anon = @(x,y)eval(u0 str); % create anonymous function
66 u = arrayfun(u0 anon,x,y)';
67 v0 str = input('Enter initial data function v0(x,y)
68 v0 anon = @(x,y)eval(v0 str); % create anonymous function
69 v = arrayfun(v0 anon, x, y)';
70 % Enter the boundary conditions
71 k1 = input('Enter the parameter k1 in the Robin b.c. for u
72 k2 = input('Enter the parameter k2 in the Robin b.c. for v ');
73 g2u str = input('Enter the Neumann b.c. g2u(x,y,t) for u ','s');
74 g2u = @(x,y,t)eval(g2u str);
                               % create anonymous function
75 g2v str = input('Enter the Neumann b.c. g2v(x,y,t) for v ','s');
76 g2v = @(x,y,t)eval(g2v str);
                               % create anonymous function
77 % Calculate and assign some constants
78 N=round(T/delt);
79 % Degrees of freedom per variable (n)
80 [junk,n]=size(p);
81 % Number of elements (no elems)
82 [junk,no_elems]=size(t);
84 %
                                 Assembly
86 m_hat=zeros(n,1);
87 K=sparse(n,n);
88 for elem = 1:no elems
89
      % Identify nodes ni, nj and nk in element 'elem'
90
      ni = t(1, elem);
91
      nj = t(2,elem);
92
      nk = t(3,elem);
93
      % Identify coordinates of nodes ni, nj and nk
94
      xi = p(1,ni);
95
      xj = p(1,nj);
96
      xk = p(1,nk);
97
      yi = p(2,ni);
98
      yj = p(2,nj);
99
      yk = p(2,nk);
100
      % Calculate the area of element 'elem'
101
      triangle area = abs(xj*yk-xk*yj-xi*yk+xk*yi+xi*yj-xj*yi)/2;
102
       % Calculate some quantities needed to construct elements in K
103
      h1 = (xi-xj)*(yk-yj)-(xk-xj)*(yi-yj);
104
       h2 = (xj-xk)*(yi-yk)-(xi-xk)*(yj-yk);
105
      h3 = (xk-xi)*(yj-yi)-(xj-xi)*(yk-yi);
106
       s1 = (yj-yi)*(yk-yj)+(xi-xj)*(xj-xk);
107
       s2 = (yj-yi)*(yi-yk)+(xi-xj)*(xk-xi);
108
       s3 = (yk-yj)*(yi-yk)+(xj-xk)*(xk-xi);
109
       t1 = (yj-yi)^2+(xi-xj)^2; % g* changed to t*
110
      t2 = (yk-yj)^2+(xj-xk)^2;
111
       t3 = (yi-yk)^2+(xk-xi)^2;
112
       % Calculate local contributions to m hat
```

```
113
       m hat i = triangle area/3;
114
       m hat j = m hat i;
115
       m hat k = m hat i;
116
       % calculate local contributions to K
       K ki = triangle area*s1/(h3*h1);
117
118
       K ik = K ki;
119
       K kj = triangle area*s2/(h3*h2);
120
       K jk = K kj;
121
       K kk = triangle area*t1/(h3^2);
122
       K ij = triangle area*s3/(h1*h2);
       K ji = K ij;
123
       K ii = triangle area*t2/(h1^2);
124
125
       K jj = triangle area*t3/(h2^2);
126
       % Add contributions to vector m hat
127
       m hat(nk)=m hat(nk)+m hat k;
128
       m hat(nj)=m hat(nj)+m hat j;
129
       m hat(ni)=m hat(ni)+m hat i;
130
       % Add contributions to K
131
       K=K+sparse(nk,ni,K ki,n,n);
132
       K=K+sparse(ni,nk,K ik,n,n);
133
       K=K+sparse(nk,nj,K kj,n,n);
134
       K=K+sparse(nj,nk,K jk,n,n);
135
       K=K+sparse(nk,nk,K kk,n,n);
136
       K=K+sparse(ni,nj,K ij,n,n);
       K=K+sparse(nj,ni,K ji,n,n);
137
       K=K+sparse(ni,ni,K_ii,n,n);
138
139
       K=K+sparse(nj,nj,K_jj,n,n);
140 end
141 % Construct matrix L
142 ivec=1:n;
143 IM_hat=sparse(ivec,ivec,1./m_hat,n,n);
144 L=delt*IM hat*K;
145 % Construct matrices B1 & B2
146 B1=sparse(1:n,1:n,1,n,n)+L;
147 B2=sparse(1:n,1:n,1,n,n)+delta*L;
148 % Do the incomplete LU factorization of B1 and B2
149 [LB1,UB1] = ilu(B1,struct('type','ilutp','droptol',1e-5));
150 [LB2,UB2] = ilu(B2,struct('type','ilutp','droptol',1e-5));
152 %
                              Time-stepping procedure
154 for nt=1:N
155
       tn = nt*delt;
156
       % Evaluate modified functional response
       hhat = u./(alpha + abs(u));
157
158
       % Update right-hand-side of linear system
       F = u - u.*abs(u) - v.*hhat;
159
160
       G = beta*v.*hhat - gamma*v;
161
       rhs u = u + delt*F;
       rhs v = v + delt*G;
162
163
       % Impose Robin boundary conditions on Gamma1
164
       for i = 1:e1
165
           node1 = cpp1(i,1);
166
           node2 = cpp1(i,2);
           x1 = p(1, node1);
167
168
           y1 = p(2, node1);
169
           x2 = p(1, node2);
```

```
y2 = p(2, node2);
170
171
           im hat1 = 1/m hat(node1);
           im hat2 = 1/m hat(node2);
172
173
           gamma12 = sqrt((x1-x2)^2 + (y1-y2)^2);
           rhs u(node1) = rhs u(node1) + delt*k1*u(node1)*im hat1*gamma12/2;
174
           rhs u(node2) = rhs u(node2) + delt*k1*u(node2)*im hat2*gamma12/2;
175
           rhs v(node1) = rhs v(node1) + delt*k2*v(node1)*im hat1*gamma12/2;
176
177
           rhs v(node2) = rhs v(node2) + delt*k2*v(node2)*im hat2*gamma12/2;
178
       end
179
       % Impose Neumann boundary condition on Gamma2
180
       for i = 1:e2
           node1 = cpp2(i,1);
181
           node2 = cpp2(i,2);
182
183
           x1 = p(1, node1);
           y1 = p(2, node1);
184
185
           x2 = p(1, node2);
186
           y2 = p(2, node2);
           im hat1 = 1/m hat(node1);
187
188
           im hat2 = 1/m hat(node2);
189
           gamma12 = sqrt((x1-x2)^2 + (y1-y2)^2);
190
           rhs u(node1) = rhs u(node1) + delt*g2u(x1,y1,tn)*im hat1*gamma12/2;
191
           rhs u(node2) = rhs u(node2) + delt*g2u(x2,y2,tn)*im hat2*gamma12/2;
192
           rhs v(node1) = rhs v(node1) + delt*g2v(x1,y1,tn)*im hat1*gamma12/2;
193
           rhs v(node2) = rhs v(node2) + delt*g2v(x2,y2,tn)*im hat2*gamma12/2;
194
       end
195
       % Solve for u and v using GMRES
196
       [u,flagu,relresu,iteru]=gmres(B1,rhs_u,[],1e-6,[],LB1,UB1,u);
197
       if flagu~=0 flagu,relresu,iteru,error('GMRES did not converge'),end
       [v,flagv,relresv,iterv]=qmres(B2,rhs v,[],1e-6,[],LB2,UB2,v);
198
199
       if flagv ~= 0 flagv, relresv, iterv, error('GMRES did not converge'), end
200 end
202 %
                                  Plot solutions
204 % Plot solution for u
205 figure;
206 set(gcf,'Renderer','zbuffer');
207 trisurf(t',x,y,u,'FaceColor','interp','EdgeColor','interp');
208 colorbar; axis off; title('u');
209 view ( 2 );
210 axis equal on tight;
211 % Plot solution for v
212 figure;
213 set(gcf,'Renderer','zbuffer');
214 trisurf(t',x,y,v,'FaceColor','interp','EdgeColor','interp');
215 colorbar; axis off; title('v');
216 view ( 2 );
217 axis equal on tight;
```