

□ DynUI Component Standardization - Master Finalization Plan

Version: 1.0 | Date: October 21, 2025 | Author: AI-Driven Component Architecture Team | Status: Ready for Implementation

Executive Summary

This document defines a comprehensive strategy for finalizing the DynUI library according to "Gold Standard" criteria established through the DynAvatar reference. The plan encompasses 26 components with precise steps, priorities, and measurable outcomes.

Key Objectives:

- 100% standardization of all components according to DynAvatar template
- 0 TypeScript errors across the entire project
- 100% test coverage for critical components (95%+ for others)
- WCAG 2.1 AA compliance for all components
- 100% design token integration without hardcoded values
- Complete Storybook documentation with interactive examples

Current Status:

- DynTable: ✓ Gold Standard (100% compliant)
- DynAvatar: ✓ Template Standard (100% compliant)
- Other components: 40-75% compliance (standardization needed)

Part I: Defining Gold Standard Criteria

1.1 File Architecture

Each component MUST have the following structure:

```
├── ComponentName.tsx # Main component
├── ComponentName.types.ts # TypeScript definitions
├── ComponentName.module.css # Styles with design tokens
├── ComponentName.test.tsx # Test suite
├── ComponentName.stories.tsx # Storybook documentation
└── index.ts # Clean exports
```

1.2 TypeScript Standard

1.2.1 Required Types and Interfaces

```
typescript
// ComponentName.types.ts
import type {
  BaseComponentProps, AccessibilityProps } from '../types';
export type ComponentNameSize = 'sm' | 'md' | 'lg';
export type ComponentNameVariant = 'primary' | 'secondary' | 'danger';
// Props interface
export interface ComponentNameProps extends
  BaseComponentProps, AccessibilityProps {
  size?: ComponentNameSize;
  variant?: ComponentNameVariant;
  disabled?: boolean;
  loading?: boolean;
  // Controlled/uncontrolled state (if applicable)
  value?: ValueType;
  defaultValue?: ValueType;
  onChange?: (value: ValueType) => void;
  // Event handlers
  onClick?: (event: React.MouseEvent) => void;
  onFocus?: (event: React.FocusEvent) => void;
  onBlur?: (event: React.FocusEvent) => void;
  // Children or content
  children?: React.ReactNode;
}
// Ref type
export type ComponentNameRef = HTMLInputElement; // or specific element
export type
```

```
{ BaseComponentProps, AccessibilityProps };\n
```

Export Pattern:\n\n

Export Pattern:InIn

```
typescript\n// ComponentName.tsx\nexport const ComponentName =  
forwardRef<ComponentNameRef, ComponentNameProps>(\n //  
implementation\n);\n\nComponentName.displayName = 'ComponentName';\nexport default  
ComponentName;\n\n// index.ts\nexport { default as ComponentName } from  
 './ComponentName';\nexport type { \n ComponentNameProps, \n ComponentNameRef, \n  
ComponentNameSize, \n ComponentNameVariant \n} from './ComponentName.types';\n\nInIn###
```

1.3 CSS and Design Token Standard

1.3.1 Required

Pattern:\n\n

Pattern:\n\n

```
css\n/* ComponentName.module.css */\n.component-name {\n  /* Positioning */\n  position: relative;\n  display: var(--dyn-display-block, block);\n  \n  /* Dimensions */\n  width: var(--dyn-width-full, 100%);\n  height: auto;\n  \n  /* Spacing */\n  padding: var(--dyn-spacing-md, 1rem);\n  margin: 0;\n  \n  /* Typography */\n  font-family: var(--dyn-font-family-base, system-ui);\n  font-size: var(--dyn-font-size-base, 1rem);\n  line-height: var(--dyn-line-height-base, 1.5);\n  \n  /* Colors */\n  color: var(--dyn-color-text-primary, #000);\n  background-color: var(--dyn-color-bg-primary, #fff);\n  \n  /* Borders & Radius */\n  border: var(--dyn-border-width-thin, 1px) solid var(--dyn-color-border-primary, #d1d5db);\n  border-radius: var(--dyn-border-radius-md, 0.5rem);\n  \n  /* Transitions */\n  transition: var(--dyn-transition-base, all 0.2s ease-in-out);\n  \n  /* Focus */\n  outline: none;\n}\n\n.component-name:focus-visible {\n  outline: var(--dyn-outline-focus, 2px solid #3b82f6);\n  outline-offset: var(--dyn-outline-offset, 2px);\n}\n\n/* Dark theme support */\n\n@media (prefers-color-scheme: dark) {\n  .component-name {\n    color: var(--dyn-color-text-primary-dark, #fff);\n    background-color: var(--dyn-color-bg-primary-dark, #111);\n    border-color: var(--dyn-color-border-primary-dark, #374151);\n  }\n}\n\n/* Reduced motion support */\n\n@media (prefers-reduced-motion: reduce) {\n  .component-name {\n    transition:
```

Required ARIA Attributes:

Required ARIA Attributes:

```
\n// In every component:\nconst accessibilityProps = {\n  'aria-label': ariaLabel,\n  'aria-labelledby': ariaLabelledBy,\n  'aria-describedby': ariaDescribedBy,\n  'aria-expanded': isExpanded ? 'true' : 'false',\n  // for interactive components\n  'aria-disabled': disabled ? 'true' : undefined,\n  'aria-busy': loading ? 'true' : undefined,\n  'aria-invalid': hasError ? 'true' : undefined,\n  role: role
```

Keyboard Navigation:

- Enter/Space: activation
- Tab: navigation
- Arrow keys: navigation
- Esc: deactivation

Escape: closing modal/dropdown components\n- Arrow

keys: navigation through lists/tabs\n- Home/End: jump to

beginning/end\n- Tab: focus management\n\n### 1.5

Testing Standard

1.5.1 Required Test

Template:\n\n

```

Template:\n\ntypescript\n// ComponentName.test.tsx\nimport React from
'react';\nimport { render, screen, fireEvent } from '@testing-library/react';\nimport {
axe, toHaveNoViolations } from 'jest-axe';\nimport userEvent from '@testing-library/user-
event';\nimport { ComponentName } from './ComponentName';\nimport type { ComponentNameProps
} from './ComponentName.types';\n\n\n// Extend Jest
matchers\nexpect.extend(toHaveNoViolations);\n\ndescribe('ComponentName', () => {\n //
1. Basic Rendering\n it('renders without crashing', () => {\n render(<ComponentName
/>);\n expect(screen.getByRole('...')).toBeInTheDocument();\n });\n\n // 2. Props
Testing\n it('applies size variants correctly', () => {\n const { rerender } =
render(<ComponentName size="sm" />);\n
expect(screen.getByRole('...')).toHaveClass('component-name--sm');\n\n\n
rerender(<ComponentName size="lg" />);\n
expect(screen.getByRole('...')).toHaveClass('component-name--lg');\n });\n\n\n // 3.
Interactive Testing\n it('handles user interactions correctly', async () => {\n const
user = userEvent.setup();\n const handleChange = jest.fn();\n\n render(<ComponentName
onChange={handleChange} />);\n\n\n await user.click(screen.getByRole('...'));\n
expect(handleChange).toBeCalledWith(expectedValue);\n });\n\n\n // 4. Keyboard
Testing\n it('supports keyboard navigation', async () => {\n\nconst user =

```

```

userEvent.setup();\n render(<ComponentName />);\n \n const element =
screen.getByRole('...');\n await user.tab();\n expect(element).toHaveFocus();\n \n await
user.keyboard('{Enter}');\n // test expected behavior\n });\n\n // 5. Accessibility
Testing\n it('has no accessibility violations', async () => {\n const { container } =
render(\n <ComponentName \n aria-label="Test component"\n \n aria-
describedby="description"\n />\n );\n \n const results = await axe(container);\n
expect(results).toHaveNoViolations();\n });\n\n // 6. Edge Cases\n it('handles edge cases
gracefully', () => {\n // Test null/undefined values\n // Test empty states\n // Test
error states\n });\n});\n

```

Part II: Implementation Plan by Components

2.1 Component Prioritization

Phase 1: Critical Components (1-2 weeks)

1. DynButton - basic interaction

2. DynInput - form fundamentals

3. DynBox - layout foundation

4. DynLabel - accessibility pairing

Phase 2: Interactive Components (2-3 weeks)

5. DynSelect - complex interaction

6. DynCheckbox - form controls

7. DynTabs - navigation pattern

8. DynModal - overlay management

Phase 3: Complex Components (3-4 weeks)

9. DynStepper - complex state

10. DynMenu - navigation complexity

11. DynListView - data presentation

12. DynTreeView - hierarchical data

Phase 4: Final Components (4-5 weeks)

13. DynToolbar - layout utility

14. DynPage - page structure

15. DynDatePicker - complex input

16. DynChart - data visualization

17. Other components - finishing touches

2.2 Detailed Component Plans

PHASE 1: CRITICAL COMPONENTS

2.2.1 DynButton - Priority #1

Current Status: 70% -

Design tokens OK, accessibility gaps

Issues to Resolve:

- TS error: `kind` vs expected enum in DynPage tests

- Missing jest-axe tests

- Inconsistent prop types between components

Implementation Steps:

Step 1: TypeScript Standardization

- Refactor prop types to match standard pattern

- Add comprehensive JSDoc documentation

- Implement proper generic support

- Fix export/import inconsistencies

Step 2: CSS Standardization

- Replace

all hardcoded values with design tokens\n- Implement proper focus management\n- Add dark theme support\n- Ensure reduced motion compliance\n\nStep 3: Component Refactoring\n- Implement forwardRef pattern\n- Add loading states with proper ARIA\n- Implement keyboard navigation\n- Add proper event handlers\n\nStep 4: Test Modernization\n- Convert to vitest + @testing-library\n- Add comprehensive accessibility testing\n- Implement edge case coverage\n- Add visual regression tests\n\nStep 5: Storybook Enhancement\n- Create interactive examples\n- Add accessibility showcase\n- Document all variants\n- Add dark theme examples\n\n#### Timeline: 3 working days\n#### Success Criteria:\n- ✓ 0 TS errors\n- ✓ 100% test coverage\n- ✓ Axe violations = 0\n- ✓ All design tokens implemented\n- ✓ Complete Storybook documentation\n\n### 2.2.2 DynInput - Priority

#2\n\nCurrent Status: 40% - Missing validation, tests\n\n#### Issues to Resolve:\n- ValidationRule types not aligned\n- Async/sync validation conflict (Promise<boolean> vs boolean)\n- Inconsistent hook types\n- Missing aria-invalid, aria-describedby\n\n####

Implementation Steps:\n\nStep 1: TypeScript Standardization\n- Implement robust validation system\n- Create unified async/sync validation types\n- Add comprehensive prop interfaces\n- Fix hook type definitions\n\nStep 2: Validation Hook\n- Create useValidation custom hook\n- Support both sync and async validators\n- Implement proper error handling\n- Add loading states for validation\n\nStep 3: CSS Standardization with Focus Management\n- Implement proper focus styles\n- Add error state styling\n- Support all size variants\n- Implement adornment positioning\n\nStep 4: Component with Accessibility\n- Full ARIA attribute

implementation\n- Proper label association\n- Error state announcements\n- Screen reader support\n\n####

Timeline: 4 working days\n#### Success Criteria:\n- ✓

Validation system fully functional\n- ✓ Async/sync validation supported\n- ✓ ARIA labels and live regions\n- ✓ 100% test coverage\n- ✓ Design token integration\n\n###

2.2.3 DynBox - Priority #3\n\nCurrent Status: 75% - Good foundation, needs tests\n\n####

Issues to Resolve:\n- Props (padding, radius, background, align, justify, direction, wrap) not defined in types\n- CSS API not consistent with Box conventions (paddingX/Y, gap)\n- Layout semantics not clear\n\n####

Implementation Steps:\n\nStep 1: TypeScript Standardization with

Flexbox/Grid API\n- Implement comprehensive layout props\n- Add spacing utilities (padding, margin variations)\n- Support dimension props (width, height, etc.)\n- Add position and overflow utilities\n\nStep 2: CSS

Utility System\n- Create comprehensive utility classes\n- Implement design token mapping\n- Add responsive modifiers\n- Support custom properties\n\nStep 3: Smart

Component with Utility Generation\n- Dynamic class generation based on props\n- Intelligent style merging\n- Performance optimizations\n- TypeScript inference for all props\n\n####

Timeline: 2 working days\n#### Success Criteria:\n- ✓ All layout props available\n- ✓ Design token integration 100%\n- ✓ Utility class system\n- ✓ Semantic HTML variants (as prop)\n- ✓ TypeScript inference for all props\n\n###

2.2.4 DynLabel - Priority #4\n\nCurrent Status: Unknown - accessibility pairing component\n\n####

Implementation Steps:\n\nStep 1: TypeScript Definition\n- Define comprehensive label props\n- Add required/optional indicators\n- Support description text\n- Add error state handling\n\nStep 2: Minimal but Complete

Implementation\n- Focus on accessibility\n- Proper label

association\n- Support for form field pairing\n- Error state styling\n\n#### Timeline: 1 working day\n#### Success

Criteria:\n- ✓ Full accessibility support\n- ✓ Integration with DynInput and other form components\n- ✓ Design token consistency\n\n---\n\n# ☐ PHASE 2: INTERACTIVE COMPONENTS\n\n#### 2.2.5 DynSelect - Priority

#5\n\nCurrent Status: Unknown - complex interaction component\n\n#### Key Requirements:\n- Keyboard navigation (Arrow keys, Enter, Escape, Type-ahead)\n- ARIA roles (combobox, listbox, option)\n-

Controlled/uncontrolled modes\n- Multi-select support\n- Search/filtering\n- Custom option rendering\n- Virtualization for large lists\n- Loading states\n\n####

Timeline: 5 working days\n\n#### 2.2.6 DynCheckbox -

Priority #6\n\nCurrent Status: Unknown - form

control\n\n#### Key Requirements:\n- Indeterminate state\n- Controlled/uncontrolled\n- Label association\n- Keyboard navigation\n- Custom icons\n- Error

states\n\n#### Timeline: 2 working days\n\n#### 2.2.7

DynTabs - Priority #7\n\nCurrent Status: 60% - State

management issues\n\n#### Issues to Resolve:\n- Props value, orientation, activation, fitted not defined\n-

DynTabItem types not exported\n- Function call on 'never' type\n- Missing ARIA attributes\n- Keyboard navigation

doesn't exist\n\n#### Timeline: 4 working days\n\n#### 2.2.8

DynModal - Priority #8\n\nCurrent Status: 40% - Focus

management issues\n\n#### Issues to Resolve:\n- Focus trap implementation\n- Scroll lock\n- ESC key handling\n-

Backdrop click\n- ARIA modal attributes\n- Portal

rendering\n- Animation/transitions\n\n#### Timeline: 5 working days\n\n---\n\n# ☐ PHASE 3: COMPLEX COMPONENTS\n\n#### 2.2.9 DynStepper - Priority

#9\n\nCurrent Status: 60% - Complex logic, needs

refactor\n\n#### Issues to Resolve:\n- DynStepperRef,

DynStep types don't exist\n- value/defaultValue/onChange unknown to type\n- ARIA current step indication\n-

Keyboard navigation\n- Step validation\n- Custom step rendering\n\n#### Timeline: 5 working days\n\n### 2.2.10

DynMenu - Priority #10\n\nCurrent Status: Unknown - navigation complexity\n\n#### Issues to Resolve:\n- MenuItem types (divider vs item) inconsistent\n- Orientation and actions not type-defined\n- ARIA menu/menuitem roles\n- Submenu support\n- Keyboard navigation (Arrow keys, Home/End)\n- Focus management\n\n#### Timeline: 6 working days\n\n###

2.2.11 DynListView - Priority #11\n\nCurrent Status:

Unknown - data presentation\n\n#### Issues to Resolve:\n- Props (items, value, defaultValue, multiSelect) don't exist in type\n- ARIA listbox roles\n- Virtual scrolling for large lists\n- Selection management\n- Custom item rendering\n- Search/filtering\n\n#### Timeline: 5 working days\n\n###

2.2.12 DynTreeView - Priority #12\n\nCurrent Status:

Unknown - hierarchical data\n\n#### Issues to Resolve:\n- checkStrictly, showSearch not in type\n- ARIA tree/treeitem roles\n- Expansion/collapse states\n- Selection management\n- Keyboard navigation (Arrow keys, Enter, Space)\n- Lazy loading\n- Custom node rendering\n\n####

Timeline: 7 working days\n\n---\n\n# PHASE 4: FINAL

COMPONENTS\n\n### 2.2.13-26 Other Components\n\n

DynToolbar - 3 working days\n- DynPage - 3 working days\n- DynDatePicker - 5 working days\n- DynChart - 4 working days\n- DynBadge - 1 working day\n- DynBreadcrumb - 2 working days\n- DynContainer - 1 working day\n-

DynDivider - 1 working day\n- DynFieldContainer - 2

working days\n- DynGauge - 3 working days\n- DynGrid - 2

working days\n- DynIcon - 1 working day\n- DynTextArea - 2

working days\n- ThemeSwitcher - 1 working day\n\n---

\n\n### Part III: Operationalization and CI/CD\n\n### 3.1

Automated Checks\n\n#### 3.1.1 Quality Gates (pre-

commit)\n\nbash\n# /bin/bash\n# scripts/quality-gates.sh\n# necho \"Running DynUI

Quality Gates...\"\n\n# 1. TypeScript compilation\n# necho \"Checking TypeScript...\"\n\nnpmx


```
tsc --noEmit\nif [ $? -ne 0 ]; then\n echo \"❌ TypeScript errors found\"\n exit 1\nfi\n\n# 2. Design Token Validation\nnecho \"🔍 Validating Design Tokens...\"\nif grep -r \"rgb\\\\\\\\hs1\\\\\\\\#\\\\\\\\[0-9a-fA-F]\\\\\\\\{3,6\\\\\\\\}\" packages/dyn-ui-react/src/components --exclude-dir=node_modules --include=\"*.css\" --include=\"*.tsx\"; then\n echo \"❌ Hardcoded colors found - use design tokens instead\"\n exit 1\nfi\n\n# 3. Test Coverage\nnecho \"📊 Checking Test Coverage...\"\nnpx vitest run --coverage --reporter=json &gt;\ncoverage.json\nCOVERAGE=$(cat coverage.json | jq '.total.lines.pct')\nif (( $(echo \"$COVERAGE < 95\" | bc -l) )); then\n echo \"❌ Test coverage below 95% (current: $COVERAGE%)\"\n exit 1\nfi\n\n# 4. Accessibility Testing\nnecho \"🔊 Running Accessibility Tests...\"\nnpx vitest run --grep \"accessibility|axe\" --reporter=verbose\nif [ $? -ne 0 ]; then\n echo \"❌ Accessibility violations found\"\n exit 1\nfi\n\nnecho \"✅ All quality
```

```
gates passed!\"\n\n\n### 3.2 GitHub Actions Workflow\n\nname: Component Standardization\non: pull_request\nbranches: [ main ]\npaths: \n - 'packages/dyn-ui-react/src/components/**'\npush:\n branches: [ main ]\njobs:\n quality-gates:\n runs-on: ubuntu-latest\n steps:\n - uses: actions/checkout@v4\n - name: Setup Node.js\n uses: actions/setup-node@v4\n with:\n node-version: '18'\n cache: 'npm'\n - name: Install dependencies\n run: npm ci\n - name: Run Quality Gates\n run: ./scripts/quality-gates.sh\n - name: Component Compliance Report\n run: node scripts/compliance-report.js\n\n\n### 3.3 Tracking Dashboard\n\nImplement
```

automated compliance reporting that tracks:

- File structure compliance
- TypeScript compilation status
- Design token usage
- Test coverage percentages
- Accessibility violation counts
- Storybook build status

---\n\n## Part IV: Detailed Timeline and Resources\n\n### 4.1 Phases and Dependencies\n\nTotal Timeline: 5-6 weeks\n\n- Phase 1 (Week 1): Critical

components foundation\n- Phase 2 (Weeks 2-3): Interactive components\n- Phase 3 (Weeks 3-4): Complex components\n- Phase 4 (Weeks 4-5): Final components and QA\n- Buffer (Week 6): Final testing and documentation\n\n\n### 4.2 Resource Allocation\n\n\n#### Required Resources:

- Senior Frontend Developer - component implementation (full time)
- TypeScript Specialist - type system and API design (50% time)
- Accessibility Expert - a11y review and testing (25% time)
- Design System Architect - token integration and design review (25% time)
- QA Engineer - testing and quality gates (50% time)

Tools and Infrastructure:

- Vitest + Testing Library - unit testing
- Axe-core - accessibility testing
- Chromatic - visual regression testing

TypeScript - type checking\n- Storybook - documentation and development\n- GitHub Actions - CI/CD pipeline\n\n### 4.3 Risk Mitigation\n\n#### Technical Risks:\n1. TypeScript complexity - gradual introduction of generics\n2. Performance regression - benchmark tests\n3. Breaking changes - semver and migration guide\n4. Test flakiness - stabilize test setup\n\n#### Timeline Risks:\n1. Scope creep - strict adherence to defined standards\n2. Dependencies - parallelize independent components\n3. Review bottleneck - automated quality gates\n\n### 4.4 Success Metrics\n\n#### Quantitative:\n- 0 TypeScript errors across entire project\n- 95%+ test coverage for all components\n- 0 accessibility violations (axe-core)\n- 100% design token usage (0 hardcoded values)\n- <100ms render time for all components\n\n#### Qualitative:\n- API consistency across all components\n- Developer Experience - easier usage and debugging\n- Documentation Quality - complete interactive examples\n- Maintainability - easy addition of new features\n\n---\n\n## Conclusion\n\nThis plan represents a systematic approach to standardizing the DynUI library with clear steps, measurable goals, and realistic timelines. Implementation according to this plan will result in an enterprise-grade component library that follows best practices in TypeScript, accessibility, testing, and documentation.\n\nKey Benefits:\n- Consistency: All developers can expect the same API patterns\n- Quality: Automated checks guarantee high quality levels\n- Maintainability: Clear structure facilitates future changes\n- Accessibility: WCAG 2.1 AA compliance for all users\n- Performance: Optimized

components for production\n\nRecommended

Approach:\n1. Phase-by-phase implementation - don't parallelize everything at once\n2. Quality gates at every step - prevents accumulation of technical debt\n3.

Continuous review - don't wait until the end for feedback\n4. Documentation in parallel - Storybook

updated with every PR\n\nThe plan is ready for implementation and can be started immediately with Phase

1.\n\n---\n\nDocument Information:\n- Created: October 21, 2025\n- Version: 1.0\n- Status: Ready for Implementation\n-

Next Review: Weekly progress reviews\n- Contact: AI-

Driven Component Architecture Team\n\n[^1] Master Plan

AI-Driven Component Standardization Architecture \n[^2]

TypeScript Error Log Analysis \n[^3] DynAvatar Reference Implementation\n

