Guide to Creating the Polygon Region of Interest (ROI)

The polygon ROI supports the following interactivity, including keyboard shortcuts. Notes especially important to the musc_thresh_ptoa.m program are highlighted or color-coded.

| Behavior | Keyboard Shortcut |
|---|--|
| Finish Drawing (Close) the ROI | ❖ Position the pointer over the first vertex and click . |
| | ❖ Double-click. Adds a new vertex at the pointer position and draws a line to the first vertex to close the polygon. |
| | ❖ Press Enter. Adds a new vertex at the pointer position and draws a line to the first vertex to close the polygon. |
| | * Right-click. Does not add a new vertex but closes the polygon from the previous vertex. |
| Add a New Vertex to the ROI | ❖ Position the pointer over the edge of the ROI, right-click, and select Add Vertex from the context menu. |
| | ❖ Position the pointer over the edge of the ROI and double- click. (WILL ALSO FINISH DRAWING THE ROI) |
| Remove the Most Recently Added Vertex but Keep Drawing | ❖ Press Backspace . The function redraws the line from the previous vertex to the current position of the pointer. You can only back up to the first vertex you drew. |
| Resize (Reshape) the ROI CAN ONLY DO THIS ONCE THE POLYGON IS CLOSED! | • Position the pointer over a vertex and then click and drag. |
| | ❖ Add a new vertex to the polygon and then click and drag. |
| | Remove a vertex. The ROI redraws the line connecting the two neighboring vertices. |
| Cancel Drawing the ROI PLEASE DO NOT DO THIS! | Press Esc. The function returns a valid ROI object with an empty Position field. |
| | You will have to start the program over! Please do NOT press Esc ! |
| Delete the ROI PLEASE DO NOT DO THIS! | Position the pointer on the ROI, right-click, and choose Delete Polygon from the context menu. |
| | You will have to start the program over! Please do NOT delete the ROI! |

For further help, look at *help images.roi.Polygon* or *help drawpolygon* on MATLAB or online at https://www.mathworks.com/help/images/ref/images.roi.polygon.html

Notes:

- 1. The cursor changes to a circle near a vertex to allow for repositioning or deleting that vertex.
- 2. A right click brings up a menu for adding/deleting vertices (and the ROI).