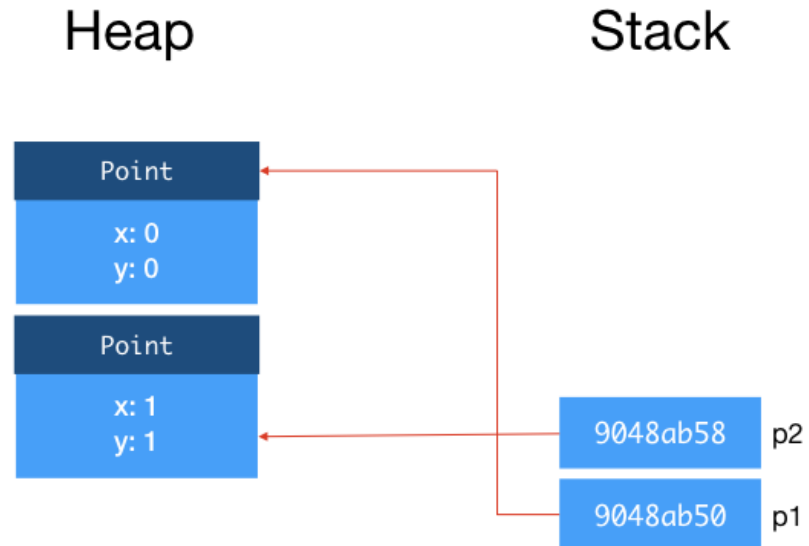


## Stack and Heap Diagram Extended

Method call



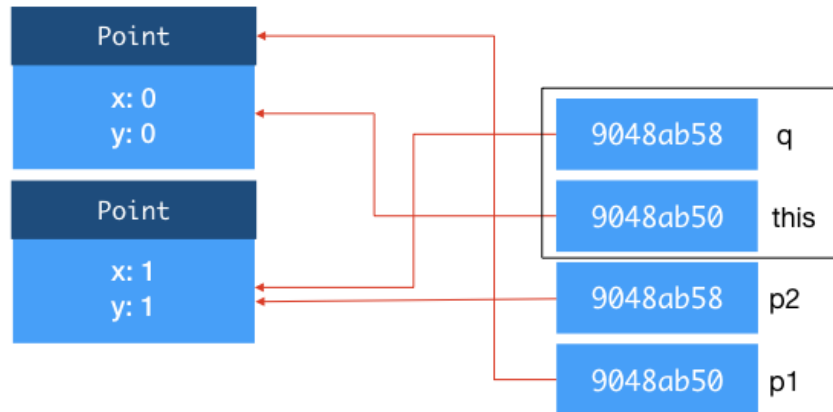
### Before

JVM creates a *stack frame* for this instance method call. This stack frame contains + **this** reference. + The method arguments. **q** + Local variables within the method. (*Not shown*)

*When a class method is called, the stack frame does not contain the **this** reference.*

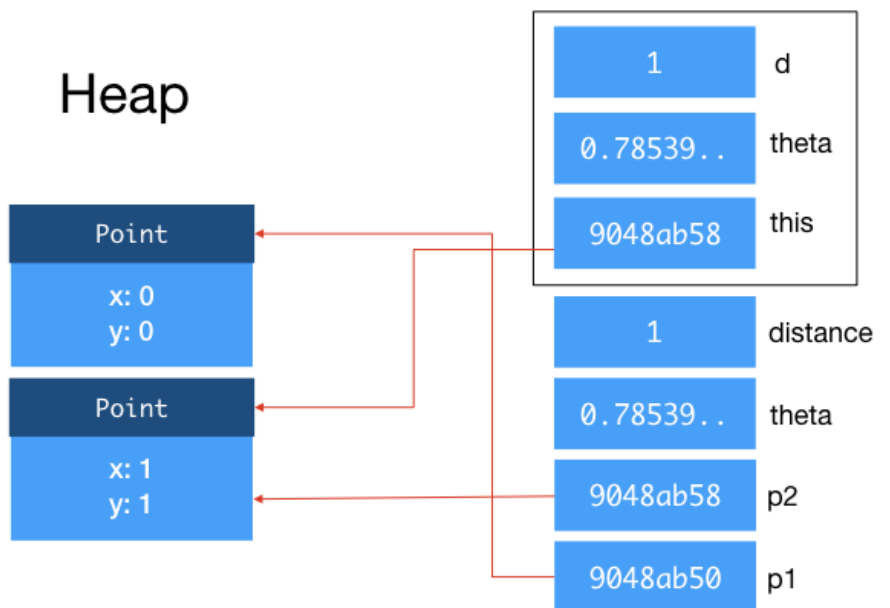
## Heap

## Stack



After

## Heap



### With Primitives

*Note that **d** and **theta** do not point to an object but instead are passed by value.*

#### Variable capture

Consider the program below:

```
class B {
    void f() {
        int x = 0;
        class A { // This is a local class
            int y = 0;
            A() {y = x + 1;}
        }
        A a = new A();
    }
}
```

Suppose that a variable `b` is an instance of class `B`, and a program calls `b.f()`. Sketch the content of the stack and heap immediately after the Line `A a = new A()` is executed. Label the values and variables / fields clearly. You can assume `b` is already on the heap and you can ignore all other content of the stack and the heap before `b.f()` is called.

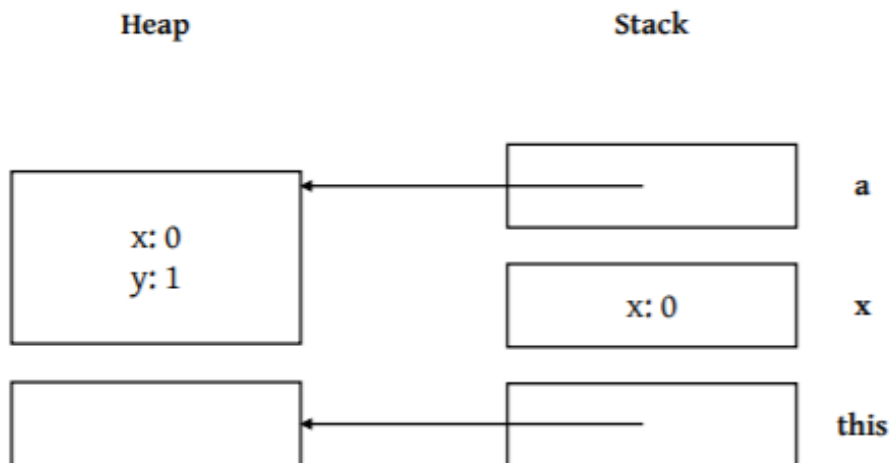


Figure 1: Answer

**Variable capture:** Local class makes a copy of local variables used from the enclosing method to within itself This stack frame contains (due to method call):

- **this** reference.
- No method arguments.
- Local variables within the method. `x`

This stack frame contains (due to variable declaration): + `a`, the variable initialised with a `new A()` object.

This heap contains (due to variable capture): + An instance of class `A`. + Captured variable `x` now part of its instance attributes. + Declared variable `y` now part of its instance attributes.